

Cyberpsychology

The developing field of **cyberpsychology** encompasses all **psychological** phenomena that are associated with or affected by emerging **technology**. *Cyber* comes from the word **cybernetics**, the study of the operation of control and communication; **psychology** is the study of the mind and behavior. Cyberpsychology is the study of the human mind and its behavior in the context of human interaction and communication of both man and machine, further expanding its bounds with the culture of computers and virtual reality that take place on the internet.^[1] However, mainstream research studies seem to focus on the effect of the **Internet** and **cyberspace** on the psychology of individuals and groups. Some hot topics include: **online identity**, **online relationships**, personality types in cyberspace, transference to computers, addiction to computers and Internet, regressive behavior in cyberspace, online gender-switching, etc. Media Psychology is an emerging specialty and The Society for Media Psychology and Technology of the American Psychological Association, i.e., APA division 46 counts many psychologists working in this field among its members. In addition, the first MA/Ph.D program and Ed.D program in Media Psychology and Media Studies was launched by Bernard Luskin at Fielding Graduate University in 2002, now followed by an increasing number of new courses and programs in media psychology and media studies.

While statistical and theoretical research in this field is based around Internet usage, cyberpsychology also includes the study of the psychological ramifications of **cyborgs**, **artificial intelligence**, and **virtual reality** amongst other things. Although some of these topics may appear to be the stuff of **science fiction**, they are quickly becoming **science** fact as evidenced by interdisciplinary approaches involving the fields of biology, engineering, and mathematics. The field of cyberpsychology remains open to refinement as well as new purposes including inquiry into the nature of current and future trends in mental illness associated with technological advances. It was around the turn of the millennium that people in the United States broke the 50 percent mark in Internet use, personal computer use, and cell phone use. With such a broad exposure to computers and their displays, our perceptions go beyond objects and images in our natural environment and now includes the graphics and images on the computer screen. As the overlaps between man and machine expand, the relevance of **Human-computer interaction** (HCI) research within the field of cyberpsychology will become more visible and necessary in understanding the current modern lifestyles of many people. With the rising number of internet and computer users around the world, it is evident that computer technology's effects on the human psyche will continue to significantly shape both our interactions with each other and our perceptions of the world that is literally "at our fingertips."

The British Psychological Society at <https://www.bps.org.uk/taxonomy/term/447>