

To be called "Champion Pool" or something

Screen 1

Drag drop champs into roles.

Roles will take up ½ screen. ON RIGHT SIDE.

Champs will take up ½ screen too but can scroll up and down. ON LEFT SIDE.

When scrolling down the champs, will show portrait and name.

Save button.

Menu button.

Screen 2

Once clicked into roles, can select top, mid etc.

Can select however many attributes you like, just a champ has to have the group assigned to it.

Champs will show up alphabetically.

Exception if starred will show up at top. If multiple starred, alphabetical.

Champs can be dragged to bin icon to remove them from the "jungle" group.

Menu button.

Screen 3

Can edit attributes.

If select mage, AP always auto selected but not vice versa.

Same with marksman, AD always selected.

Go by lol client attributes.

Can add "star" for fav champs.

Add "all" check box.

Save button.

Menu button.

Home page screen

Drag and Drop - screen 1

What Position, What champion? – 2

+5 screens for top, jungle, mid, marksman, support

Edit Attributes - 3

So will have

Portraits - drag and drop.

Attributes that can be edited.

Music

Select sound for when menu buttons clicked.

Portrait dropped into role.

Tick.

Scrap for bin.

Star sound.

Main buttons

For screen 1, 2, 3

Save

Menu

Tags

Back button

Melee Ranged	Tank Fighter Assassin Mage Physical damage	Top lane Jungle Middle lane Marksman Support
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E.g.: Aatrox has tags - Melee Fighter Tank Assassin Physical damage Top lane Jungle	E.g.: Fiddle - Ranged Mage Mid lane Jungle	E.g.: Ryze - Ranged Mage Fighter Tank Top lane Mid lane	E.g.: Caitlyn - Ranged Physical damage Marksman
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