# HTML Events

From W3Schools

### examples of HTML events:

- An HTML web page has finished loading
- An HTML input field was changed
- An HTML button was clicked

• ...

### Examples:

```
<button onclick="document.getElementById('demo').innerHTML = Date()">The time is?</button>
<button onclick="this.innerHTML = Date()">The time is?</button>
<button onclick="displayDate()">The time is?</button>
```

### Common HTML Events

- onchange
- onclick
- onmouseover
- onmouseout
- onkeydown
- onload

## What can JavaScript Do?

- Things that should be done every time a page loads
- Things that should be done when the page is closed
- Action that should be performed when a user clicks a button
- Content that should be verified when a user inputs data

# What can JavaScript Do?

- HTML event attributes can execute JavaScript code directly
- HTML event attributes can call JavaScript functions
- You can assign your own event handler functions to HTML elements
- You can prevent events from being sent or being handled

## The addEventListener() method

```
HTML <button id="myBtn">Display the date</button>
```

element.addEventListener(event, function);

```
document.getElementById("myBtn").addEventListener("click", displayDate);
```

The first parameter is the type of the event (like "click" or "mousedown").

The second parameter is the function we want to call when the event occurs.

function displayDate () {....

Alert "Hello World!" when the user clicks on an element:

```
My Button.addEventListener("click", function(){ alert("Hello World!"); });
```

```
myButton.addEventListener("click", myFunction);
function myFunction() {
    alert ("Hello World!");
}
```

#### Multiple events

```
myButton.addEventListener("mouseover", myFunction);
myButton.addEventListener("click", mySecondFunction);
myButton.addEventListener("mouseout", myThirdFunction);
```

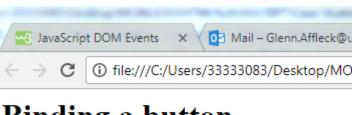
Passing parameters

```
myButton.addEventListener("click", function(){ myFunction(p1, p2); });
```

# jQuery Examples

```
$("#baseList").on('change', changeBaseRate);
$("#amount").on("blur", baseToSelected);
$("#selected").on("blur", selectedToBase);
function baseToSelected() {
function selectedToBase() {
```

```
<html>
    <head>
        <script src="http://code.jquery.com/jquery-1.4.3.min.js"></script>
        <script src="ButtonBind.js"></script>
   </head>
<body>
    <h1>Binding a button</h1>
                 click the button to run the script function
   <button id="bind">Jquery bind
   <br/>
</body>
```



#### Binding a button

click the button to run the script function

Jquery bind

```
$(document).ready( function(){
   $("#bind").bind('click', function(){
     alert("hello from your button click");
   });
});
```

</html>

```
$(document).ready( function(){
   $("#bind").on('click', function(){
     alert("hello from your button click");
   });
});
Preferred newer approach
```

# The ToDo List

Case study 1

### To Do List

Enter your 'To Do' details and press OK to add, Cancel to clear.

Subject:	
Description	

#### What we want to happen:

### To Do List

Enter your 'To Do' details and press OK to add, Cancel to clear.

Subject:			
Description			
OK Cance	1		
subject	Description		
	I hope you all pass!		

```
<body>
 <header>
  <h1>To Do List</h1>
  Enter your 'To Do' details and press OK to add, Cancel to clear.
 </header>
 Subject:<input type="text" size="40" id="subject" />
  <button id="ok">OK</button><button id="cancel">Cancel</button>
 <hr/>
 <div id="table">
 </div>
</body>
```

Javascript data overview:

```
var subjectField, descriptionField;
var todos = [];
window.onload = function()
var add = function()
var addTodo = function(subjField, descField )
Todo.prototype.tableRow = function()
var updateList = function()
var Todo = function(subject, description)
var clearUI = function()
var cancel = function()
```

```
window.onload = function(){
subjectField = document.getElementById("subject");
descriptionField = document.getElementById("description");
okButton = document.getElementById("ok");
okButton.onclick = add;
cancelButton = document.getElementById("cancel");
cancelButton.onclick = cancel;
clearUI();
```

### To Do List

Enter your 'To Do' details and press OK to add, Cancel to clear.

•	Assessment	
	I hope you all pass!	
Description		
		//
OK Cance	<u> </u>	

If we press OK ...

okButton.onclick = add;

```
window.onload = function(){
subjectField = document.getElementById("subject");
descriptionField = document.getElementById("description");
okButton = document.getElementById("ok");
okButton.onclick = add;
cancelButton = document.getElementById("cancel");
cancelButton.onclick = cancel;
clearUI();
```

```
var add = function(){

addTodo(subjectField, descriptionField);
clearUI();
updateList();
};
```

```
var addTodo = function(subjField, descField ){
    a = new Todo(subjField.value, descField.value );
    todos.push(a);
};
```

```
var add = function(){

addTodo(subjectField, descriptionField);
clearUI();
updateList();
};
```

```
var clearUI = function(){
var white = "#fff";
subjectField.value = "";
subjectField.style.backgroundColor = white;
descriptionField.value = "";
descriptionField.style.backgroundColor = white;
};
```

```
var add = function(){

addTodo(subjectField, descriptionField);
clearUI();
updateList();
};
```

```
var updateList = function(){
var tableDiv = document.getElementById("table"),
table =
"<tableborder='1'><thead>subjectDescription
ead>";
for(var i=0, j=todos.length; i<j; i++){
  var appt = todos[i];
  table += appt.tableRow(); }
table+="";
tableDiv.innerHTML = table;};
```

```
Todo.prototype.tableRow = function(){
    var tr = "" + this.subject + """;
    return tr;
```

### To Do List

Enter your 'To Do' details and press OK to add, Cancel to clear.

Subject:		
Description		
OK Cance		
subject	Description I hope you all pass!	