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The Plane Queue Program

A Sample Client Program Which <u>Uses</u> the Queue Class

```
public class Plane
        public static void main(String[] args)
                     throws CloneNotSupportedException
                Oueue q = new Queue();
                Object e;
                q.enqueue("DC9");
                q.enqueue("F100");
                q.enqueue("F100");
                e = q.front();
                q.enqueue(e);
                q.dequeue();
                q.enqueue("MD80");
                q.enqueue( q.front() );
                q.dequeue();
                printQueue(q);
        }
        private static void printQueue (Queue q)
                   throws CloneNotSupportedException
                if (q.isEmpty())
                  System.out.println(
                       "Your Queue is Currently Empty!");
                  return;
                       tempQ = (Queue) q.clone();
                while (! tempQ.isEmpty())
                         System.out.println(tempQ.front());
                         tempQ.dequeue();
                 }
```



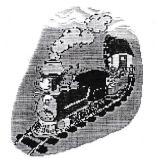
The Queue Class (with a circular array implementation)

```
public class Queue implements QueueInterface {
  private final int MAX QUEUE = 50; // maximum size of queue
  private Object[] items;
  private int front, back, count;
  public Queue() {
    items = new Object[MAX QUEUE];
    front = 0;
   back = MAX QUEUE-1;
                                     keep track of the size, front
   count = 0;
                                    enqueve = (rear +1) -1- size + circular assert

dequeve = (front +1) -1- size effect moves

dequeve = (front +1) -1- size index h from
  } // end default constructor
 public boolean isEmpty() {
   return count == 0;
  } // end isEmpty
 public boolean isFull() {
   return count == MAX QUEUE;
  } // end isFull
 public void enqueue(Object newItem) {
    if (!isFull()) {
     back = (back+1) % (MAX QUEUE);
      items[back] = newItem;
     ++count;
    } else {
throw new QueueException("QueueException on enqueue: " + "Queue full");
   } // end if
  } // end enqueue
 public Object dequeue() throws QueueException {
    if (!isEmpty()) {
      // queue is not empty; remove front
      Object queueFront = items[front];
      front = (front+1) % (MAX_QUEUE);
      --count:
     return queueFront;
   else {
throw new QueueException("QueueException on dequeue: "+ "Queue empty");
   } // end if
  } // end dequeue
public void dequeueAll() {
    items = new Object[MAX QUEUE];
    front = 0;
   back = MAX QUEUE-1;
    count = 0;
  } // end dequeueAll
 public Object front() throws QueueException {
    if (!isEmpty()) {
      // queue is not empty; retrieve front
     return items[front];
    } else {
throw new QueueException("Queue exception on front: " + "Queue empty");
    } // end if} // end front} // end Queue
```

Queue Practice



Bug: All interpres are not unique

1. The class method below is supposed to count the number of negative integers in a queue. The method has a bug, and does not always work correctly. Identify the bug.

```
private static int countNegs (Queue q)
        int first, num, count = 0;
        if (q.isEmpty())
                 return 0;
        first = ((Integer) q.front() ).intValue();
        q.dequeue();
        q.enqueue(first);
        if (first < 0)
                 count++;
        while (q.front() != first)
                 num = ( (Integer) q.front() ).intValue();
                 q.dequeue();
                 q.enqueue(num);
                 if (num < 0)
                                 -5,0,-1,-1,4,(5),0,-2,...
reinsert what was deleted
        return count;
```

2. <u>Problem</u>. Consider a network of railroad cars numbered 1, 2, and 3 on the right track that are to be permuted and moved along the left track. A car may be moved directly onto the left track, or it may be shunted onto the siding (which acts like a queue) to be removed at a later time and placed onto the left track. Find all possible permutations of cars that can be obtained. Any permutations not possible?

See pinh sheet