



COLLABORATIVE VIRTUAL ENVIRONS PRESENTATION

DAVID MÉNDEZ MERINO

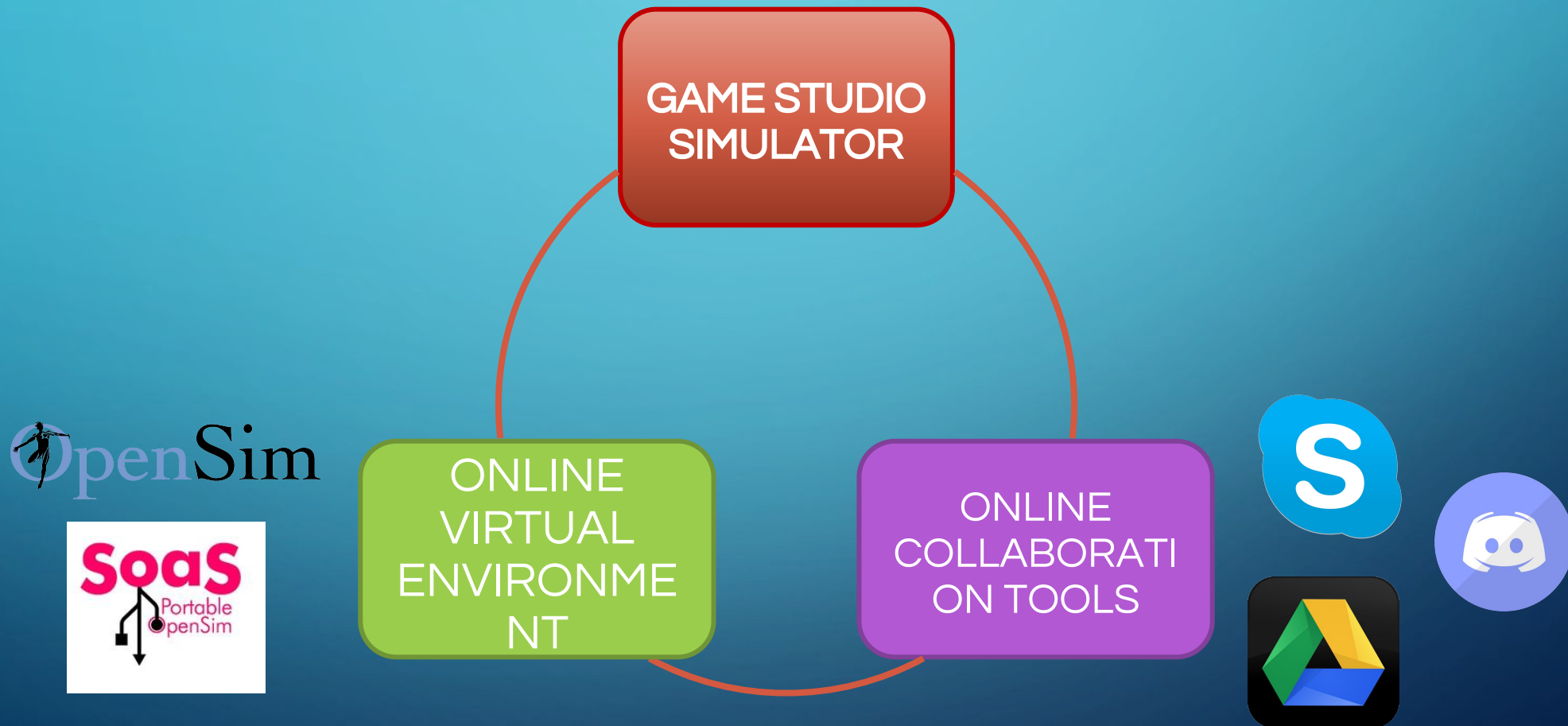
HABTAMU DURESSA

MANUEL MENOR

NEOPTOLEMOS PAPADIOFANTOUS

YU-CHING HO

WHAT ARE WE DOING?



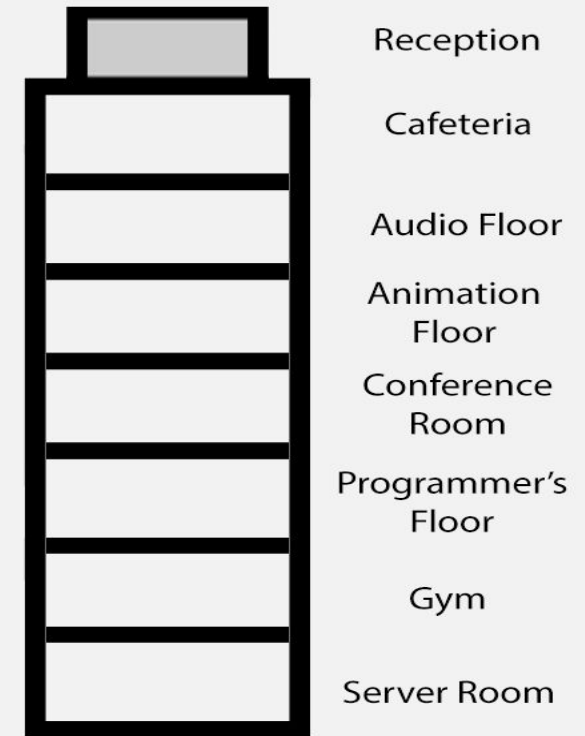
GAME STUDIO SIMULATOR - STRUCTURE

Underground architecture

Multiple floors

Ways to enter and exit the
building

Employees



Games Studio
Underground

GAME STUDIO SIMULATOR - FUNCTIONALITY



Teleporting

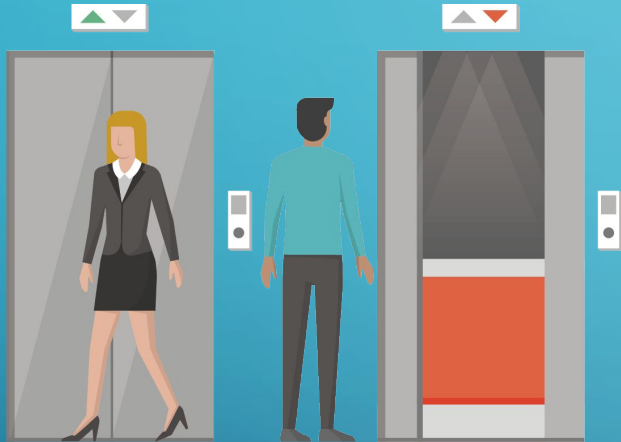


Turn on/off
the lights

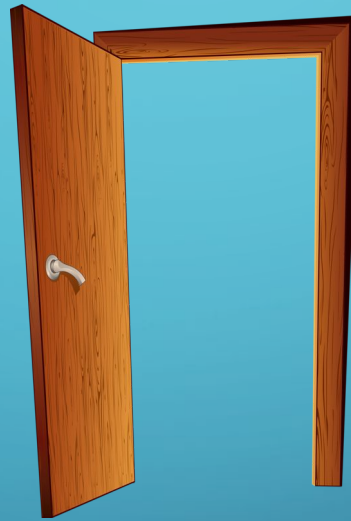


Helping
labels

GAME STUDIO SIMULATOR - FUNCTIONALITY



Elevator



Open/close
doors

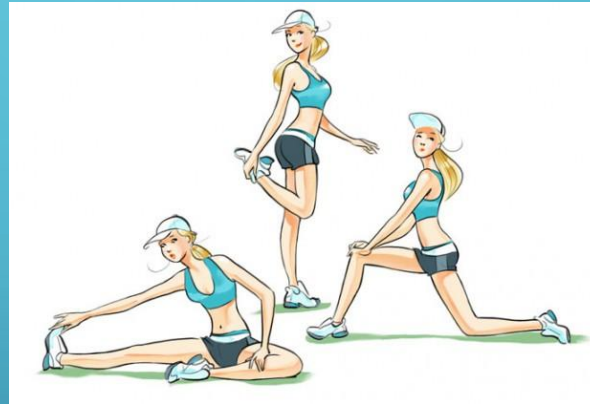


Alarm button

GAME STUDIO SIMULATOR - FUNCTIONALITY



Animation
sequences



Gym
movements



Motion
capture

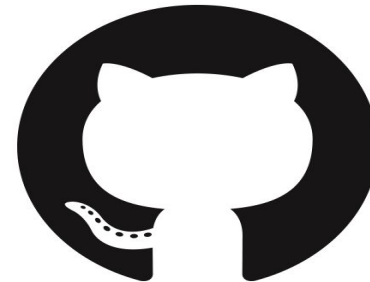
ONLINE COLLABORATION TOOLS



ONLINE COLLABORATION TOOLS – OUR CHOICES



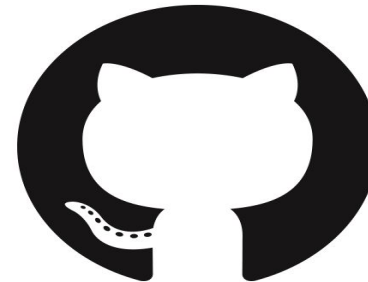
Google Drive



ONLINE COLLABORATION TOOLS – OUR CHOICES



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QUESTIONS?

