

Game Design Guideline

Week 1	<ul style="list-style-type: none">• Form teams.• Discuss the tasks involved in the module, and what needs to be done for the assessments• Agree on who will be doing what within the project.• Discuss and record a plan of what needs to happen and when in order to complete the module successfully.• Set up your individual personal blogs and make the initial entries.
Week 2	<u>Game Design Concepts and Tools of the Trade</u> <ul style="list-style-type: none">• Set up a cloud space for the team to store and share files and to work collaboratively.• Brainstorm and discuss game ideas.• Record your thoughts in some form, including ideas you discard.• Why did you discard them?• Agree on the best game idea for your team.• What makes it the best idea?• Make personal blog entries recording your progress
Week 3	<u>The Game Setting and Characters</u> <ul style="list-style-type: none">• Nail down 1 single design idea that everyone agrees with.• Document it.• Record progress in your personal blogs.
Week 4	<u>Storytelling and Narrative</u> <ul style="list-style-type: none">• Run through a presentation of your game idea with your lecturer to make sure you're on the right track.• Record progress in your personal blogs.
Week 5	<u>Gameplay</u> <ul style="list-style-type: none">• Allocate individual tasks and completion targets to team members. Work on researching and writing your Game Design Document/Pitch.• Record progress in your personal blogs
Week 6	<u>Cognitive flow and Creating the User Experience</u> <ul style="list-style-type: none">• Work on researching and writing your Game Design Document/Pitch.• Record progress in your personal blogs.
Week 7	<u>Design documents and pitches</u> <ul style="list-style-type: none">• Work on researching and writing your Game Design Document / Pitch.• Record progress in your personal blogs.
Week 8	<u>Fun and Balance in Games Design</u> <ul style="list-style-type: none">• Work on researching and writing your Game Design Document / Pitch.• Record progress in your personal blogs.