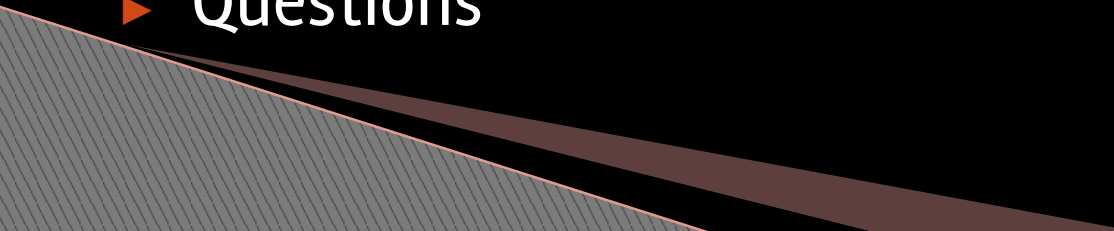


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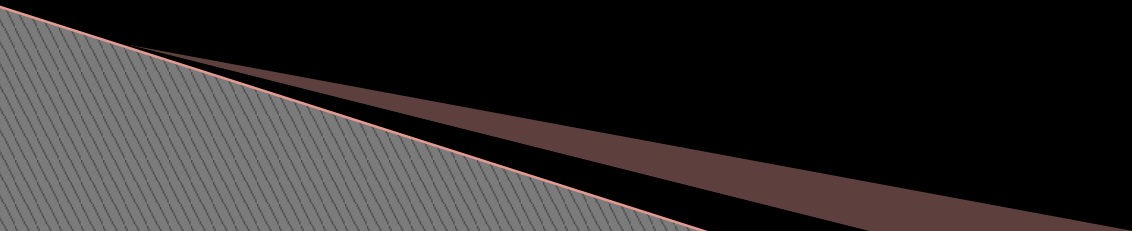
Name (Banner ID)

Computer Games Development

Structure

- ▶ Introduction
 - Problems
 - Proposed Solution
 - ▶ Literature Review
 - ▶ Game Design
 - ▶ Testing
 - ▶ Evaluation
 - ▶ Conclusion
 - ▶ Future Work/Limitations
 - ▶ Demonstration
 - ▶ Questions
- 

Introduction – Problem

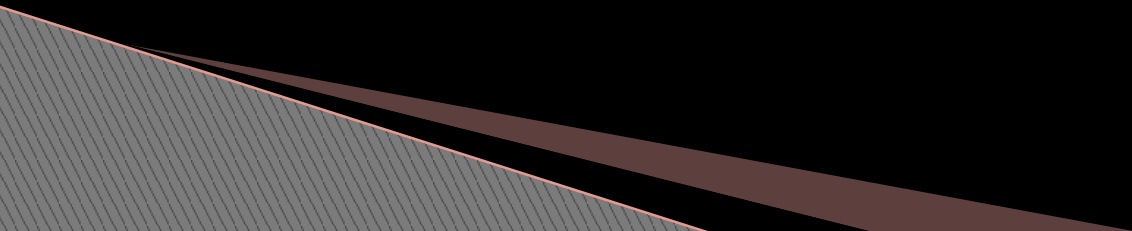


Introduction – Proposed Solution

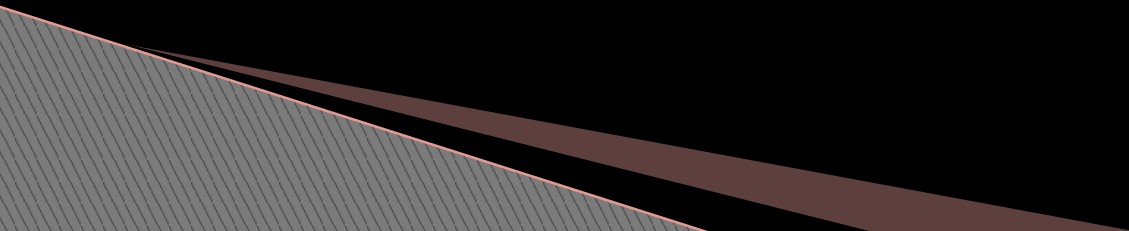
Literature Review

- ▶ Main points
- ▶ Findings

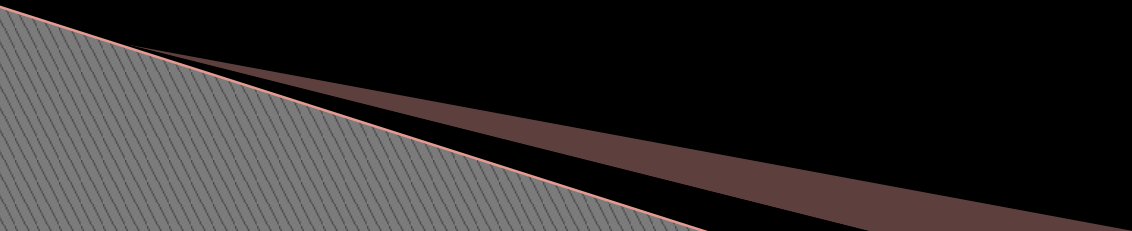
Design



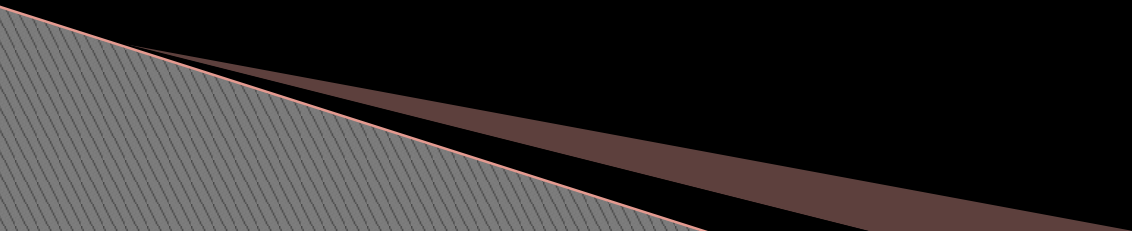
Implementation



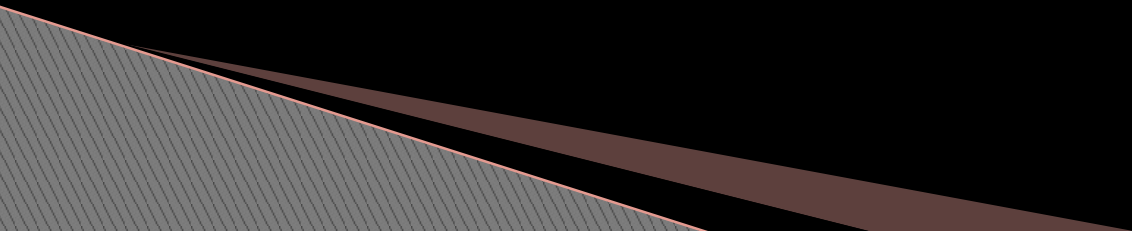
Implementation



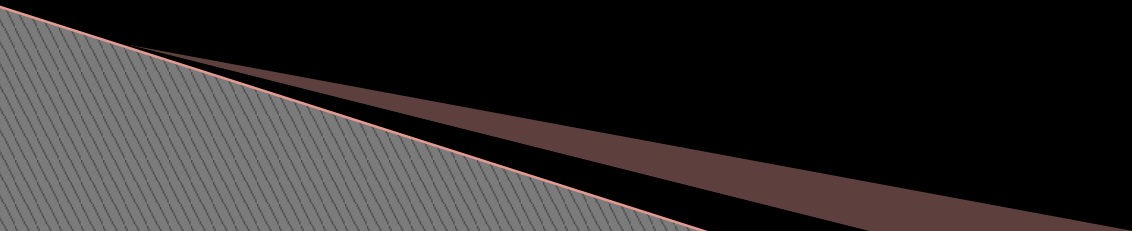
Testing



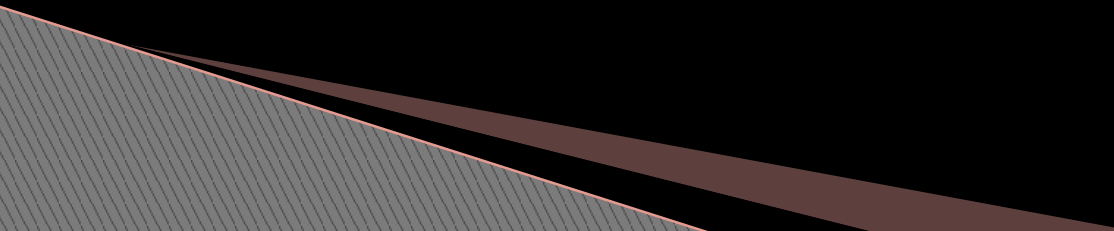
Evaluation



Conclusion



Future Work/Limitations

- ▶ The evaluation will be carried out relatively soon.
 - ▶ The final dissertation will report on the findings of the analysis and will discuss how to take the research and development forward.
 - ▶ Limitations may include the numbers associated with the evaluation as there may not be sufficient for a representative statistical analysis.
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Demonstration

Questions