6.842 Randomness and Computation

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Lectures on Linearity Testing

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Definition 1. Let G and H be finite groups. Let $f: G \to H$. Then f is said to be *linear* (i.e., is a *homomorphism*) if for all $x, y \in G$,

$$f(x) +_H f(y) = f(x +_G y).$$

For all $\varepsilon > 0$, f is said to be ε -linear if there exists a linear function $g: G \to H$ such that f and g agree on at least $1 - \varepsilon$ fraction of inputs in G, i.e.,

$$\mathbb{P}_{x \in G}[f(x) = g(x)] \ge 1 - \varepsilon,$$

or equivalently,

$$\frac{|\{x\in G: f(x)=g(x)\}|}{|G|}\geq 1-\varepsilon.$$

Algorithm 1 is a natural test for the linearity of a function $f: G \to H$, where G and H are finite groups.

- 1 repeat ? times
- pick random $x, y \in G$
- $\mathbf{3} \qquad \text{test } f(x) + f(y) = f(x+y)$

Algorithm 1: A natural test for the linearity of a function $f: G \to H$, where G and H are finite groups.