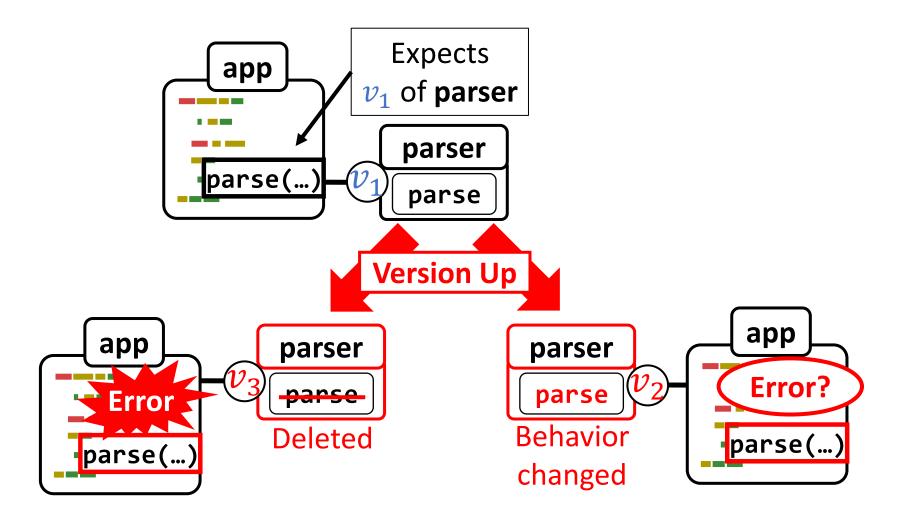
A Step toward Programming with Versions in Real-World Functional Languages

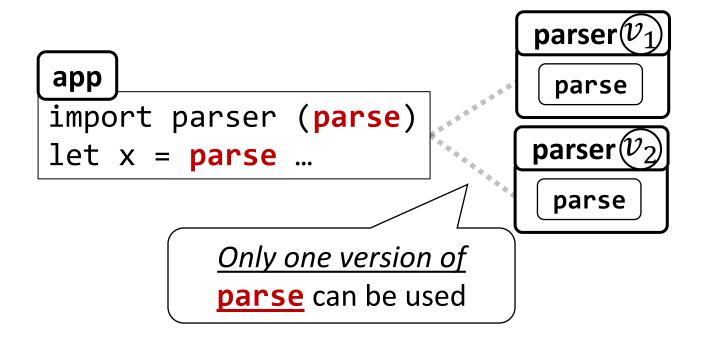
<u>Yudai Tanabe</u>^{a)} Luthfan Anshar Lubis^{a)} Tomoyuki Aotani^{b)} Hidehiko Masuhara^{a)}

(a) Tokyo Institute of Technology (b) Mamezou

Version Update May Break Software



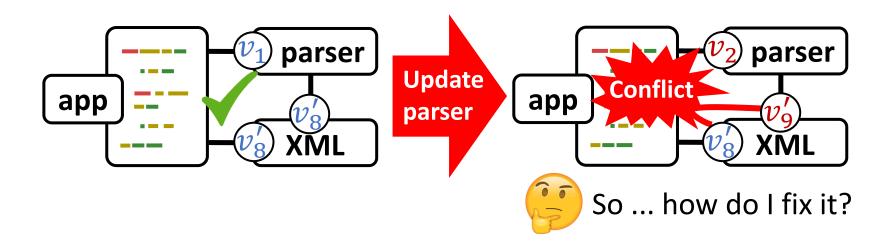
Implicit Assumption: One-version-at-a-time



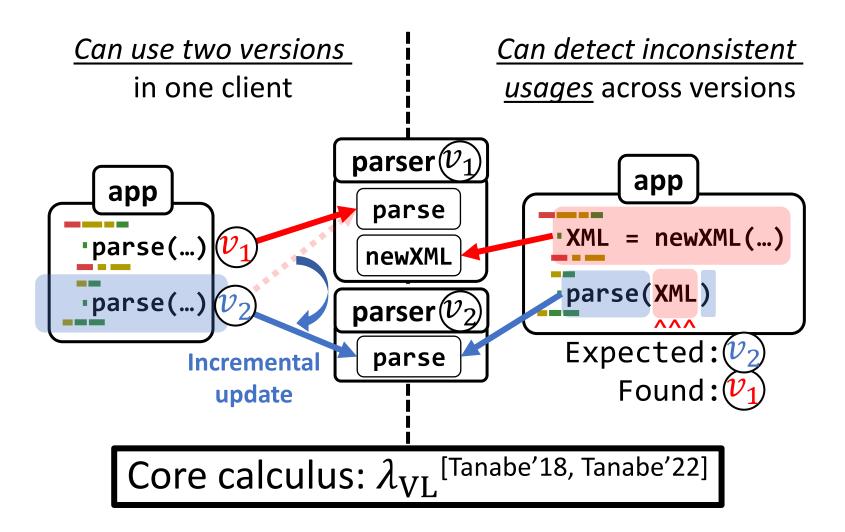
Background

Dependency Hell

 Difficult to resolve indirect dependency conflicts in a software with complex dependencies



Programming Language with Versions



Background

Versioned Values

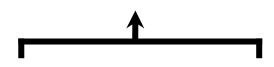
Version labels

$$l_1 \mapsto \{\widehat{v_1}\}, \ l_2 \mapsto \{\widehat{v_2}\}$$

• Versioned records $\{\overline{l_i = t_i}\}$

Multiple versions in one value

$$parse = \begin{cases} l_1 = parse_{v1} \\ l_2 = parse_{v2} \end{cases}$$



 $parse_{v1}$

$$parse_{v2}$$

• Extraction $t.l_k$

Evaluate t in the specific version

[parse XML]. l_1

 \longrightarrow parse_{v1} obj_{v1}

("English", "hello"),
 ("French", "bonjour"),
 ("Japanese", "konnichiwa")]

$\lambda_{ m VL}$ Type System

Versions as Resources :

Types are tagged with *available* and *consistent* version labels

$$parse : \square_{\{\underline{l_1},\underline{l_2}\}}(XML \to A) \qquad XML : \square_{\{\underline{l_1},\underline{l_2},\underline{l_3}\}}XML$$

$$parse = \begin{cases} \underline{l_1} = parse_{v_1} \\ \underline{l_2} = parse_{v_2} \end{cases} \qquad XML : \square_{\{\underline{l_1},\underline{l_2},\underline{l_3}\}}XML$$

$$XML = \begin{cases} \underline{l_1} = obj_1 \\ \underline{l_2} = obj_2 \\ \underline{l_3} = obj_3 \end{cases}$$

$$let [f] = parse in$$

$$let [x] = XML in : \square_{\{\underline{l_1},\underline{l_2}\}}A$$

$$[f x] \qquad ||$$

$$\{l_1,l_2\} \cap \{l_1,l_2,l_3\}$$

Background

$\lambda_{ m VL}$ Type System

• Inspect the consistency of version extraction

$$parse: \square_{\{l_1,l_2\}}(\mathsf{XML} \to A) \qquad \qquad [\mathsf{ERROR}]$$

$$\mathsf{XML}: \square_{\{l_1,l_2,l_3\}}\mathsf{XML} \qquad \qquad [\mathsf{Expected}\ l_3, \\ \mathsf{but}\ \mathsf{got}\ l_1, l_2]$$

$$\mathsf{let}\ [f] = parse\ \mathsf{in} \qquad \mathsf{let}\ [f] = \underbrace{parse}\ \mathsf{in} \qquad \mathsf{let}\ [x] = XML\ \mathsf{in} \qquad \mathsf{:} A \qquad \mathsf{let}\ [x] = XML\ \mathsf{in} \qquad \mathsf{:} \qquad \mathsf{in} \qquad \mathsf{:} \qquad \mathsf{in} \qquad \mathsf{:} \qquad \mathsf{in} \qquad \mathsf{in} \qquad \mathsf{:} \qquad \mathsf{in} \qquad \mathsf{in} \qquad \mathsf{:} \qquad \mathsf{in} \qquad \mathsf{in}$$

Motivation – Infeasibility of $\lambda_{
m VL}$ Programming

Peculiar Syntax of $\lambda_{ m VL}$

Requires high proficiency in the resource-aware type system

let
$$[f] = parse$$
 in
let $[x] = XML$ in
 $[f x]. l_3$

Substructural terms

Contextual-let binding Promotion let
$$[x] = t$$
 in t $[t]$

from GrMini^[Orchard'19], ℓ RPCF^[Brunel'14]

Exposed Version in $\lambda_{ m VL}$ Programs

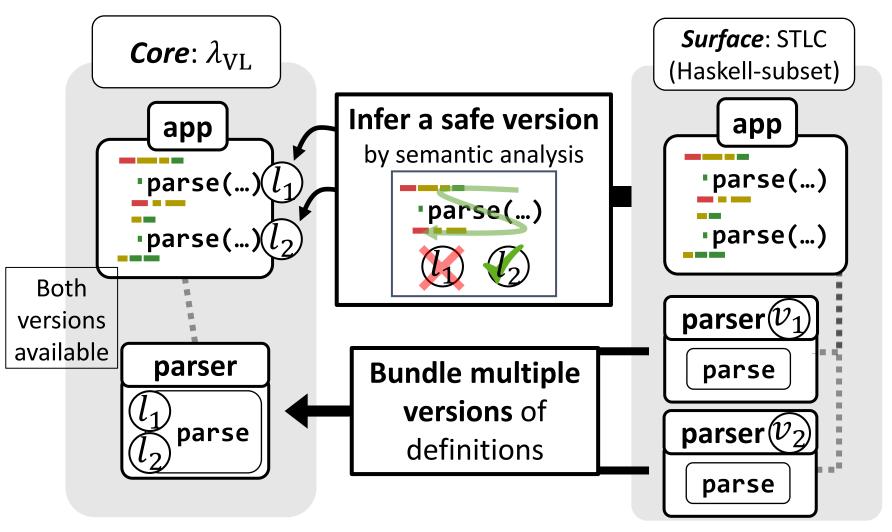
 Requires comprehension of correspondence between labels and versions

let
$$[f] = parse$$
 in
let $[x] = XML$ in
 $[f x]$. l_3

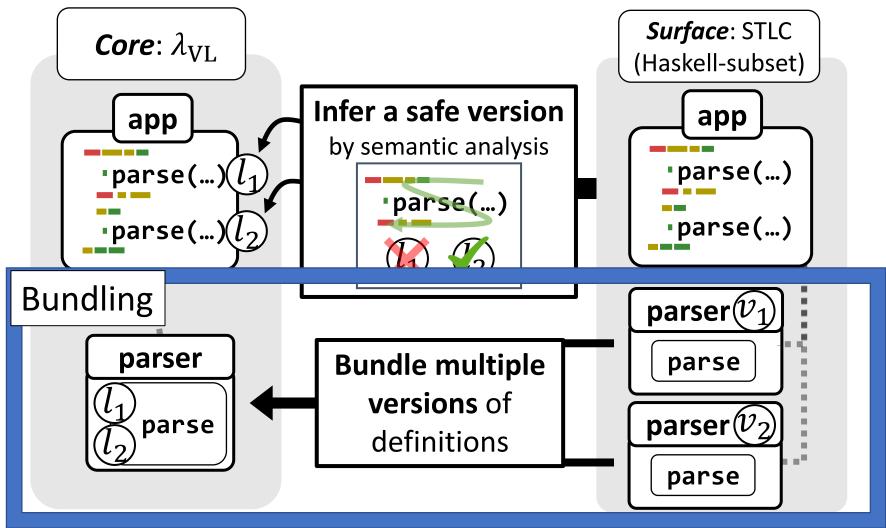
Label-dependent terms

Versioned records Extraction
$$\{\overline{l_i = t_i}\}$$
 $t.l_k$

Ordinary Functional Language as a Surface Language for $\lambda_{ m VL}$



Ordinary Functional Language as a Surface Language for $\lambda_{ m VL}$



Methods

An Example of Bundling

 $\lambda_{
m VL}$

Main

 $main : \square_{\{l_1,l_2\}} Int$ main = [id [n]]

ID

```
id : \Box_{\{l_1, l_2\}}(\Box_r \operatorname{Int} \to \operatorname{Int})
id = \begin{cases} l_1 = \lambda n' . \operatorname{let}[n] = n' \operatorname{in} n \\ l_2 = \lambda n' . \operatorname{let}[n] = n' \operatorname{in} n \end{cases}
n : \Box_{\{l_1, l_2\}} \operatorname{Int}
n = \{l_1 = 1, l_2 = 2\}
```

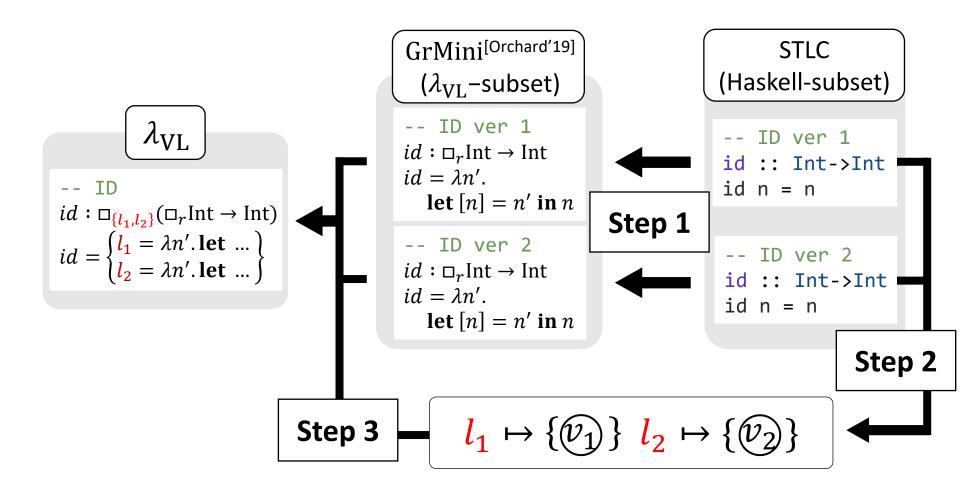
Bundling

STLC (Haskell-subset)

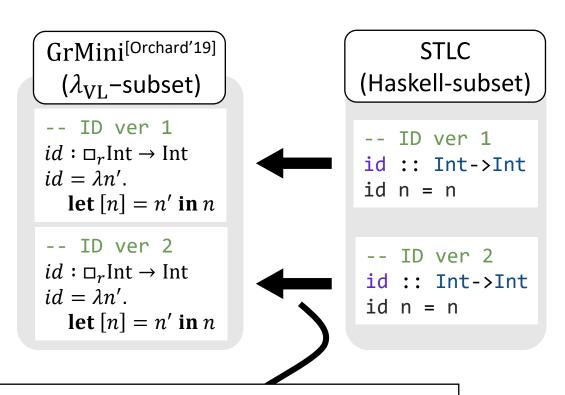
-- Main
main :: Int
main = id n

-- ID version 1
id :: Int -> Int
id n = n
n :: Int
n = 1

-- ID version 2
id :: Int -> Int
id n = n
n :: Int
n = 2

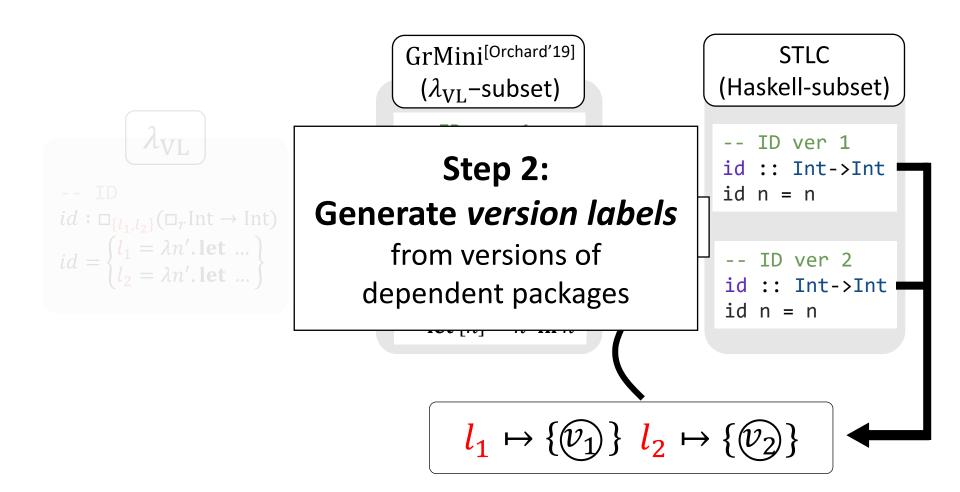


```
\lambda_{\text{VL}}
-- \text{ID}
id : \square_{\{l_1, l_2\}}(\square_r \text{Int} \to \text{Int})
id = \begin{cases} l_1 = \lambda n'. \text{let } ... \\ l_2 = \lambda n'. \text{let } ... \end{cases}
```

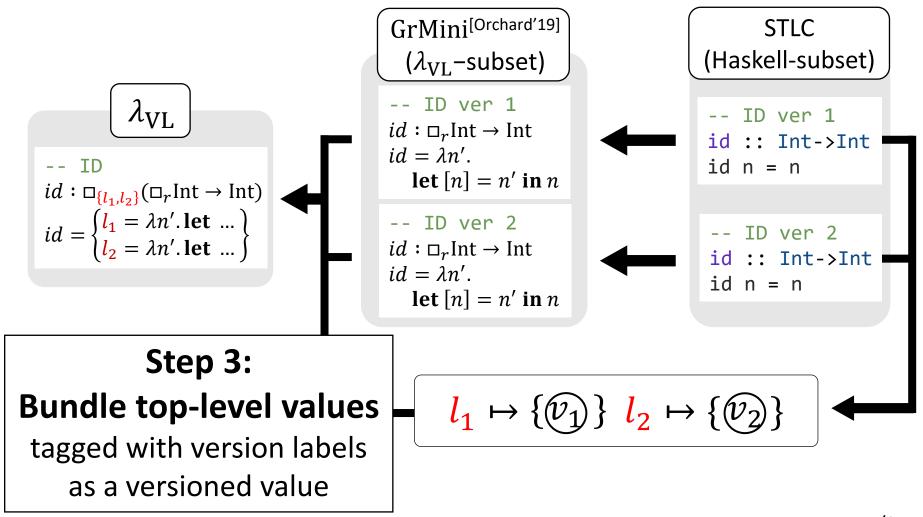


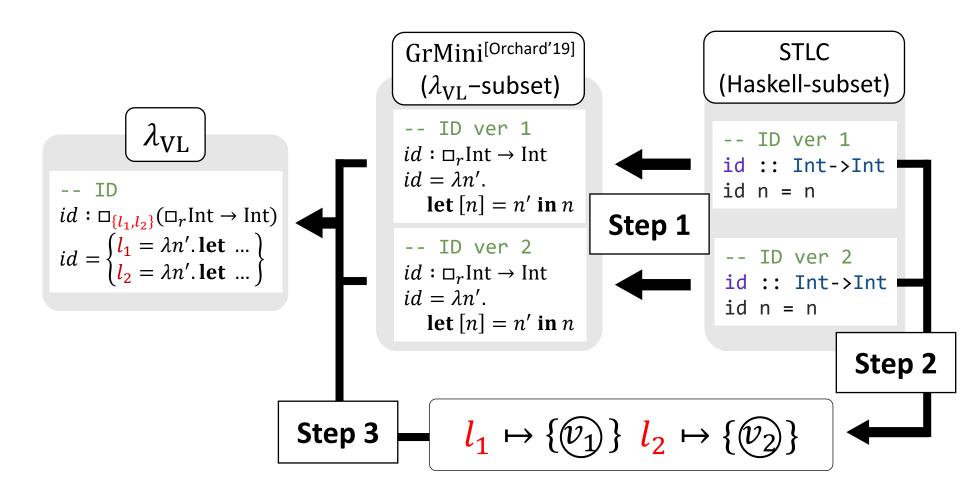
Step 1: Girard's translation

Any term and type derivation in STLC can be translated into GrMini (λ_{VI} -subset)^[Orchard'19]



Methods





Step 1: Girard's Translation

Version resource variable

(instantiated in the type checking)

Types:

Terms:

$$[\![x]\!] \equiv x$$

$$[\![x]\!] = \lambda x'. \mathbf{let}[x] = x' \mathbf{in}[\![t]\!]$$

$$[\![t]\!] = [\![t]\!] [\![s]\!]$$

```
STLC (Haskell-subset)
```

```
-- Main
main :: Int
main = id n
```

```
-- ID version 1
id :: Int -> Int
id n = n
n :: Int
n = 1
```

```
-- ID version 2
id :: Int -> Int
id n = n
n :: Int
n = 2
```

Step 1: Girard's Translation

```
id: \square_r \operatorname{Int} \to \operatorname{Int}
id = \lambda n' \cdot \operatorname{let}[n] = n' \operatorname{in} n
n: \operatorname{Int}
n = 1
```

GrMini

```
id :: Int -> Int
id n = n
n :: Int
n = 1
```

Step 1: Girard's Translation

```
GrMini(\lambda_{
m VL}–subset)
```

```
main : Int
main = id [n]
```

```
STLC (Haskell-subset)
```

```
-- Main
main :: Int
main = id n
```

```
[id n] \equiv [id] [[n]]
\equiv id [n]
[Int] \equiv Int
```

Step 2: Generate Version Labels

Maps version labels to versions of external module

```
l_1 \mapsto \{\text{ID version 1}\}
l_2 \mapsto \{\text{ID version 2}\}
```

 Consider cartesian product If multiple external modules exist

```
l_1 \mapsto \{ \text{ID ver 1, N ver 1} \}

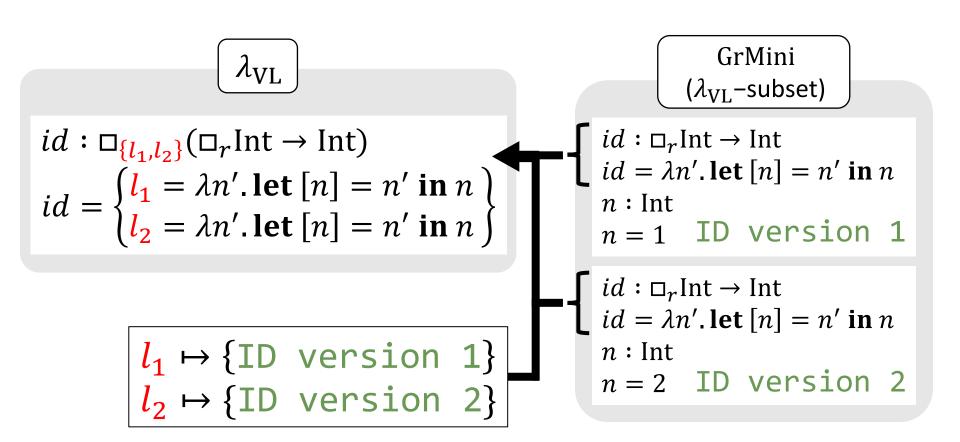
l_2 \mapsto \{ \text{ID ver 1, N ver 2} \}

l_3 \mapsto \{ \text{ID ver 2, N ver 1} \}

l_4 \mapsto \{ \text{ID ver 2, N ver 2} \}
```

```
STLC
 (Haskell-subset)
-- Main
main :: Int
main = id n
-- ID version 1
id :: Int -> Int
id n = n
n :: Int
n = 1
-- ID version 2
id :: Int -> Int
id n = n
n :: Int
n = 2
```

Step 3: Bundling Top-level Values



Step 3: Bundling Top-level Values

 $\begin{array}{c} \lambda_{\text{VL}} \\ \hline main : \square_{s} \text{Int} \\ main = [id [n]] \end{array} \qquad \begin{array}{c} \text{GrMini} \\ (\lambda_{\text{VL}} - \text{subset}) \\ \hline \\ main : \text{Int} \\ main = id [n] \\ \hline \end{array}$

Step 3: Bundling Top-level Values

```
\begin{array}{c} \lambda_{\text{VL}} \\ \hline main : \square_{s} \text{Int} \\ main = [id [n]] \end{array} \qquad \begin{array}{c} \text{GrMini} \\ (\lambda_{\text{VL}} - \text{subset}) \\ \hline \\ main : \text{Int} \\ main = id [n] \\ \hline \end{array}
```

```
main = \mathbf{let} [id'] = id \mathbf{in} \mathbf{let} [n'] = n \mathbf{in} [id' [n']]
\equiv \mathbf{let} [id'] = \{l_1 = \cdots, l_2 = \cdots \} \mathbf{in}
\mathbf{let} [n'] = \{l_1 = \cdots, l_2 = \cdots \} \mathbf{in} [id' [n']]
: \Box_{\{l_1, l_2\}} \mathbf{Int}
main. l_1 \to^* 1 \qquad main. l_2 \to^* 2
```

Future Work

Formalization

- To prove desirable properties for bundling:
 - Ex.) Preserve its meaning/type of the original program
- Challenge: Inverse translation of bundling
 - In a independent manner of the $\lambda_{
 m VL}$ dynamic semantics

```
 \begin{aligned} & \min. l_1 \\ & \equiv \ \textbf{let} \ [id'] = \big\{ l_1 = \textbf{id}^*, l_2 = id^* \big\} \ \textbf{in} \\ & \quad \textbf{let} \ [n'] = \big\{ l_1 = \textbf{1}, l_2 = 2 \big\} \ \textbf{in} \ [id' \ [n']]. \ l_1 \\ & \rightarrow^* \ \langle l_1 = \textbf{id}^*, l_2 = id^* \rangle @ l_1 \ [\langle l_1 = \textbf{1}, l_2 = 2 \rangle @ l_1] \\ & \rightarrow^* \ \textbf{id}^* \ [\textbf{1}] \\ & \rightarrow^* \ \textbf{1} \end{aligned}  Similar to the macro dispatch mechanism?
```

Summary

