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Some other important stuff

- When building the final build to publish, kindly move all the resource folders not in use outside the project or delete them.
- For example, if you intend to use the True or False template, delete the Resources folders in all other demos (QuizMe and Trivia Kingdom demos)
- Unlike other files in the Assets Folder, files in Resources folders are included regardless if the current demo is using them or not.
- For example, Unity will include the all the images and xml files for the QuizMe demo when building the True or False demo.
- This can greatly increase the final size of the build.