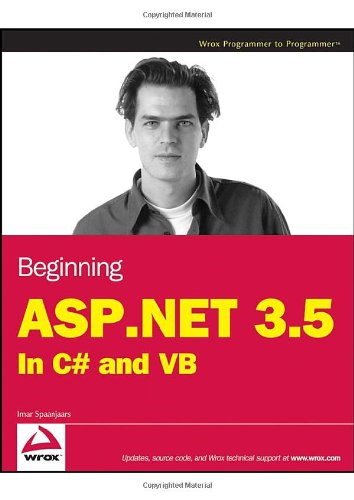
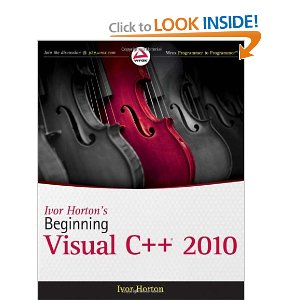
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**~/LanguageAndComputer/Computer/Beginning ASP.NET 3.5 in C# and VB.jpg**

**Imar Spaanjaars**

* 出版商: Wrox Press
* 出版日期： 2008-03-03
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* 頁數: 734
* 裝訂: 平裝
* ISBN: 047018759X
* EAN: 9780470187593
* This book is for anyone who wants to learn how to build rich and interactive web sites that run on the Microsoft platform. With the knowledge you gain from this book, you create a great foundation to build any type of web site, ranging from simple hobby-related web sites to sites you may be creating for commercial purposes.
* Anyone new to web programming should be able to follow along because no prior background in web development is assumed. The book starts at the very beginning of web development by showing you how to obtain and install Visual Web Developer. The chapters that follow gradually introduce you to new technologies, building on top of the knowledge gained in the previous chapters.
* Do you have a strong preference for Visual Basic over C# or the other way around? Or do you think both languages are equally cool? Or maybe you haven't made up your mind yet and want to learn both languages? Either way, you'll like this book because *all* code examples are presented in both languages!
* Even if you're already familiar with previous versions of ASP.NET, with the 1.*x* versions in particular, you may gain a lot from this book. Although many concepts from ASP.NET 2.0 are brought forward into ASP.NET 3.5, you'll discover there's a host of new stuff to be found in this book, including an introduction to LINQ, the new CSS and JavaScript debugging tools, new ASP.NET controls, and integrated support for ASP.NET Ajax.
* To build effective and attractive database-driven web sites, you need two things: a solid and fast framework to run your web pages on and a rich and extensive environment to create and program these web pages. With ASP.NET 3.5 and Visual Web Developer 2008 you get both. Together they form *the* platform to create dynamic and interactive web applications.
* ASP.NET 3.5 builds on top of its popular predecessor ASP.NET 2.0. While maintaining backward compatibility with sites built using this older version, the Microsoft .NET Framework 3.5 in general and ASP.NET 3.5 in particular add a lot of new, compelling features to the mix.
* Continuing the path of "less code" that was entered with the 2.0 version of the .NET Framework, ASP.NET 3.5 lets you accomplish more with even less code. New features like LINQ that are added to the .NET Framework allow you to access a database with little to no hand written code. The integration of Microsoft ASP.NET Ajax into the ASP.NET Framework and Visual Web Developer means you can now create fast responding and spiffy web interfaces simply by dragging a few controls onto your page and setting a few properties. This book gives you an in-depth look at both these technologies.
* The support for cascading style sheets (CSS), the language to lay out and format web pages, has undergone a major overhaul in Visual Web Developer. The design time support, that shows you how a page will eventually look in the browser, has been vastly improved. Additionally, Visual Web Developer now ships with a lot of tools that make writing CSS a breeze.
* However, drag-and-drop support and visual tools are not the only things you'll learn from this book. ASP.NET 3.5 and Visual Web Developer 2008 come with a great and extensive set of tools to help you program your web applications. These tools range from the new LINQ syntax that allows you to query data and databases in your web applications, to the vastly improved debugging capabilities that allow you to debug your application from client-side JavaScript all the way up into your server-side code, all with the same familiar user interface, commands, and actions.
* Under the hood, ASP.NET 3.5 makes use of the same run-time as version 2.0. This ensures a great backward compatibility with that version, which means that ASP.NET 2.0 applications continue to run under the new framework. But don't be fooled by the fact that the run-time hasn't changed. Although the technical underpinnings needed to execute your web application haven't changed, the .NET 3.5 Framework and ASP.NET add *a lot* of new features, as you'll discover in this book.
* Probably the best thing of Visual Web Developer 2008 is its price: it's available for free. Although the commercial versions of Visual Studio 2008 ship with Visual Web Developer, you can also download and install the free Express Edition. This makes Visual Web Developer 2008 and ASP.NET 3.5 probably the most attractive and compelling web development technologies available today.
* This book teaches you how to create a feature-rich, data-driven, and interactive web site. Although this is quite a mouthful, you'll find that with Visual Web Developer 2008 this isn’t as hard as it seems. You'll see the entire process of building a web site, from installing Visual Web Developer 2008 in Chapter 1 all the way up to putting your web application on a live server in Chapter 18. The book is divided into 18 chapters, each dealing with a specific subject.
* **Chapter 1, “Getting Started With ASP.NET 3.5.”** In this chapter you'll see how to obtain and install Visual Web Developer 2008. You'll get instructions for downloading and installing the free edition of Visual Web Developer 2008, called the Express Edition. You are also introduced to HTML, the language behind every web page. The chapter closes with an overview of the customization options that Visual Web Developer gives you.
* **Chapter 2, “Building an ASP.NET Web Site.”** This chapter shows you how to create a new web site and how to add new elements like pages to it. Besides learning how to create a well-structured site, you also see how to use the numerous tools in Visual Web Developer to create HTML and ASP.NET pages.
* **Chapter 3, “Designing Your Web Pages.”** Visual Web Developer comes with a host of tools that allow you to create well-designed and attractive web pages. In this chapter, you see how to make good use of these tools. Additionally, you learn about CSS, the language that is used to format web pages.
* **Chapter 4, “Working with ASP.NET Controls.”** ASP.NET Server controls are one of the most important concepts in ASP.NET. They allow you to create complex and feature-rich web sites with very little code. This chapter introduces you to the large number of server controls that are available, explains what they are used for, and shows you how to use them.
* **Chapter 5, “Programming Your ASP.NET Web Pages.”** Although the built-in CSS tools and the ASP.NET server controls can get you a long way in creating web pages, you are likely to use a programming language to enhance your pages. This chapter serves as an introduction to programming with a strong focus on programming web pages. Best of all: all the examples you see in this chapter (and the rest of the book) are in both Visual Basic and C#, so you can choose the language you like best.
* **Chapter 6, “Creating Consistent Looking Web Sites.”** Consistency is important to give your web site an attractive and professional appeal. ASP.NET helps you create consistent-looking pages through the use of master pages, which allow you to define the global look and feel of a page. Skins and themes help you to centralize the looks of controls and other visual elements in your site. You also see how to create a base page that helps to centralize programming code that you need on all pages in your site.
* **Chapter 7, “Navigation.”** To help your visitors find their way around your site, ASP.NET comes with a number of navigation controls. These controls are used to build the navigation structure of your site. They can be connected to your site's central site map that defines the pages in your web site. You also learn how to programmatically send users from one page to another.
* **Chapter 8, “User Controls.”** User Controls are reusable page fragments that can be used in multiple web pages. As such, they are great for repeating content like menus, banners, and so on. In this chapter, you learn how to create and use User Controls and enhance them with some programmatic intelligence.
* **Chapter 9, “Validating User Input.”** A large part of interactivity in your site is defined by the input of your users. This chapter shows you how to accept, validate, and process user input using ASP.NET server controls. Additionally, you see how to send e-mail from your ASP.NET web application and how to read from text files.
* **Chapter 10, “ASP.NET Ajax.**” Microsoft ASP.NET Ajax allows you to create good looking, flicker free web pages that close the gap between traditional desktop applications and web applications. In this chapter you learn how to use the built-in Ajax features to enhance the presence of your web pages, resulting in a smoother interaction with the web site.
* **Chapter 11, “Introduction to Databases.”** Understanding how to use databases is critical to building modern web sites, as most modern web sites require the use of a database. You'll learn the basics of SQL, the query language that allows you to access and alter data in a database. In addition, you are introduced to the database tools found in Visual Web Developer that help you create and manage your SQL Server databases.
* **Chapter 12, “Displaying and Updating Data.”** Building on the knowledge you gained in the previous chapter, this chapter shows you how to use the ASP.NET data-bound and data source controls to create a rich interface that enables your users to interact with the data in the database that these controls target.
* **Chapter 13, “LINQ.”** LINQ is Microsoft's new solution for accessing objects, databases, XML, and more. In this chapter you'll see how to use LINQ to SQL to access SQL Server databases. Instead of writing a lot of manual code, you create a bunch of LINQ objects that do the heavy work for you. This chapter shows you what LINQ is all about, how to use the visual LINQ designer built into Visual Web Develo...

**~/LanguageAndComputer/Computer/Ivor Horton's Beginning Visual C++ 2010.jpg**



# Ivor Horton's Beginning Visual C++ 2010

 **Paperback:** 1272 pages

 **Publisher:** Wrox; Pap/Psc edition (April 12, 2010)

 **Language:** English

 **ISBN-10:** 9780470500880

 **ISBN-13:** 978-0470500880

 **ASIN:** 0470500883

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**Product Description**

**The leading author of programming tutorials for beginners introduces you to Visual C++ 2010**

Ivor Horton is the preeminent author of introductory programming language tutorials; previous editions of his *Beginning Visual C++* have sold nearly 100,000 copies. This book is a comprehensive introduction to both the Standard C++ language and to Visual C++ 2010; no previous programming experience is required.

All aspects of the 2010 release are covered, including changes to the language and the C++ standard..

* Microsoft Visual C++ is one of the most popular C++ development environments and compilers, used by hundreds of thousands of developers
* Ivor Horton's approach to programming tutorials has achieved a huge following; this book gives beginning programmers a comprehensive introduction to both Standard C++ and Visual C++ 2010
* Covers all the language changes in Visual C++ 2010, library additions, new MFC features, changes in the Visual Studio development environment, and more
* Also includes a brief introduction to programming for multicore processors in native C++ and C++/CLR processors
* Nearly 100,000 copies of this book have been sold in previous editions

Beginners seeking a complete education in Visual C++ will find everything they need in *Ivor Horton's* *Beginning Visual C++* *2010*.

**Note:** CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

**From the Back Cover**

**Build real-world applications as you dive into C++ development**

By following author Ivor Horton's accessible tutorial approach and detailed examples you can quickly become an effective C++ programmer. Thoroughly updated for the 2010 release, this book introduces you to the latest development environment and teaches you how to build real-world applications using Visual C++. With this book by your side, you are well on your way to writing applications in both versions of C++ and becoming a successful C++ programmer.

***Ivor Horton's Beginning Visual C++ 2010:***

* Teaches the essentials of C++ programming using both of the C++ language technologies supported by Visual C++ 2010
* Shares techniques for finding errors in C++ programs and explains general debugging principles
* Discusses the structure and essential elements that are present in every Windows application
* Demonstrates how to develop native Windows applications using the Microsoft Foundation Classes
* Guides you through designing and creating substantial Windows applications in both C++ and C++/CLI
* Features numerous working examples and exercises that help build programming skills

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Join our Programmer to Programmer forums to ask and answer programming questions about this book, join discussions on the hottest topics in the industry, and connect with fellow programmers from around the world.

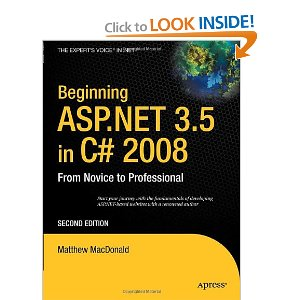
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**Wrox Beginning guides** are crafted to make learning programming languages and technologies easier than you think, providing a structured, tutorial format that will guide you through all the techniques involved.

**wrox.com**

**~/LanguageAndComputer/Computer/Beginning ASP.NET 3.5 in C# 2008.jpg**



 **Paperback:** 954 pages

 **Publisher:** Apress; 2 edition (November 15, 2007)

 **Language:** English

 **ISBN-10:** 9781590598917

 **ISBN-13:** 978-1590598917

 **ASIN:** 1590598911

 **Product Dimensions:** 9.2 x 7 x 2 inches

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**Product Description**

The most up–to–date and comprehensive introductory ASP.NET book you’ll find on any shelf, *Beginning ASP.NET 3.5 in C# 2008* guides you through Microsoft’s latest technology for building dynamic web sites. This book will enable you to build dynamic web pages on the fly, and it assumes only the most basic knowledge of C#.

The book provides exhaustive coverage of ASP.NET, guiding you from your first steps right up to the most advanced techniques, such as querying databases from within a web page and tuning your site for optimal performance. Within these pages, you’ll find tips for “best practices” and comprehensive discussions of key database and XML principles you need to know in order to be effective with ASP.NET. The book also emphasizes the invaluable coding techniques of *object orientation* and *code behind*, which will start you off on the track to building real–world web sites right from the beginning—rather than just faking it with simplified coding practices.

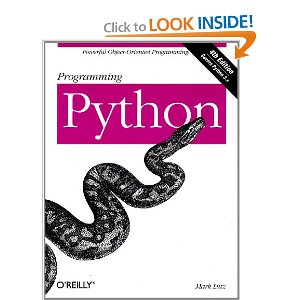
By the time you’ve finished the book, you will have mastered the core techniques and have all the knowledge you need to begin work as a professional ASP.NET developer.

**About the Author**

**Matthew MacDonald** is an author, educator, and MCSD developer who has a passion for emerging technologies. He is a regular writer for developer journals such as *Inside Visual Basic*, *ASPToday*, and *Hardcore Visual Studio .NET*, and he's the author of several books about programming with .NET, including *User Interfaces in VB .NET: Windows Forms and Custom Controls*, *The Book of VB .NET*, and *.NET Distributed Applications*. In a dimly remembered past life, he studied English literature and theoretical physics. Send e-mail to him with praise, condemnation, and everything in between, to p2p@prosetech.com.

**~/LanguageAndComputer/Computer/Programming Python.jpg**

# Programming Python



 **Paperback:** 1632 pages

 **Publisher:** O'Reilly Media; 4 edition (January 7, 2011)

 **Language:** English

 **ISBN-10:** 9780596158101

 **ISBN-13:** 978-0596158101

 **ASIN:** 0596158106

 **Product Dimensions:** 9.1 x 7.2 x 2.4 inches

List Price: $64.99 Price: **$40.03** & this item ships for **FREE with Super Saver Shipping**. [Details](http://www.amazon.com/gp/help/customer/display.html/ref=mk_sss_dp_1?ie=UTF8&nodeId=527692&pop-up=1) You Save: $24.96 (38%)

**Product Description**

If you've mastered Python's fundamentals, you're ready to start using it to get real work done. *Programming Python* will show you how, with in-depth tutorials on the language's primary application domains: system administration, GUIs, and the Web. You'll also explore how Python is used in databases, networking, front-end scripting layers, text processing, and more. This book focuses on commonly used tools and libraries to give you a comprehensive understanding of Python’s many roles in practical, real-world programming.

You'll learn language syntax and programming techniques in a clear and concise manner, with lots of examples that illustrate both correct usage and common idioms. Completely updated for version 3.x, *Programming Python* also delves into the language as a software development tool, with many code examples scaled specifically for that purpose.

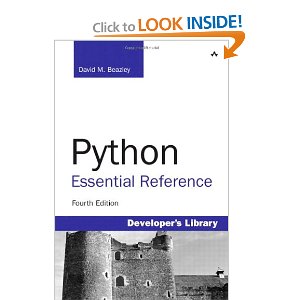
Topics include:

* **Quick Python tour:** Build a simple demo that includes data representation, object-oriented programming, object persistence, GUIs, and website basics
* **System programming:** Explore system interface tools and techniques for command-line scripting, processing files and folders, running programs in parallel, and more
* **GUI programming:** Learn to use Python’s tkinter widget library
* **Internet programming:** Access client-side network protocols and email tools, use CGI scripts, and learn website implementation techniques
* **More ways to apply Python:** Implement data structures, parse text-based information, interface with databases, and extend and embed Python

**About the Author**

Mark Lutz is the world leader in Python training, the author of Python's earliest and best-selling texts, and a pioneering figure in the Python community since 1992. He has been a software developer for 25 years, and is the author of O'Reilly's Programming Python, 3rd Edition and Python Pocket Reference, 3rd Edition.

**~/LanguageAndComputer/Computer/Python Essential Reference.jpg**



# Python Essential Reference

 **Paperback:** 717 pages

 **Publisher:** Addison-Wesley Professional; 4 edition (July 19, 2009)

 **Language:** English

 **ISBN-10:** 9780672329784

 **ISBN-13:** 978-0672329784

 **ASIN:** 0672329786

 **Product Dimensions:** 8.9 x 5.9 x 1.1 inches

Price: **$29.54**

**Product Description**

*Python Essential Reference* is the definitive reference guide to the Python programming language — the one authoritative handbook that reliably untangles and explains both the core Python language and the most essential parts of the Python library.

Designed for the professional programmer, the book is concise, to the point, and highly accessible. It also includes detailed information on the Python library and many advanced subjects that is not available in either the official Python documentation or any other single reference source.

Thoroughly updated to reflect the significant new programming language features and library modules that have been introduced in Python 2.6 and Python 3, the fourth edition of *Python Essential Reference* is the definitive guide for programmers who need to modernize existing Python code or who are planning an eventual migration to Python 3. Programmers starting a new Python project will find detailed coverage of contemporary Python programming idioms.

This fourth edition of *Python Essential Reference* features numerous improvements, additions, and updates:

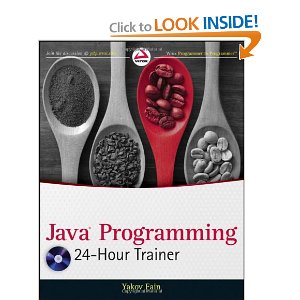
* Coverage of new language features, libraries, and modules
* Practical coverage of Python's more advanced features including generators, coroutines, closures, metaclasses, and decorators
* Expanded coverage of library modules related to concurrent programming including threads, subprocesses, and the new multiprocessing module
* Up-to-the-minute coverage of how to use Python 2.6’s forward compatibility mode to evaluate code for Python 3 compatibility
* Improved organization for even faster answers and better usability
* Updates to reflect modern Python programming style and idioms
* Updated and improved example code
* Deep coverage of low-level system and networking library modules — including options not covered in the standard documentation

**About the Author**

**David M. Beazley** has been programming Python since 1996. While working at Los Alamos National Laboratory, he helped pioneer the use of Python with scientific computing software. Through his company, Dabeaz LLC, he provides software development, training, and consulting related to the practical use of dynamic programming languages such as Python, Ruby, and Perl, especially in systems programming. He is author of all previous editions of *Python Essential Reference*, and was contributing author of Steve Holden’s *Python Web Programming*.  He is a member of the Python Software Foundation.

**~/LanguageAndComputer/Computer/Java Programming 24-Hour Trainer.jpg**

# Java Programming 24-Hour Trainer



 **Paperback:** 504 pages

 **Publisher:** Wrox; Pap/DVD edition (February 15, 2011)

 **Language:** English

 **ISBN-10:** 0470889640

 **ISBN-13:** 978-0470889640

**Product Description**

**A unique book-and-video package presented by Java guru Yakov Fain**

As one of the most popular software languages for building Web applications, Java is often the first programming language developers learn. The latest version includes numerous updates that both novice and experienced developers need to know. With this invaluable book-and-DVD package, Java authority Yakov Fain fully covers Java’s new features as well as its language extensions, classes and class methods, and the Swing Application Framework. For each lesson that he discusses in the book, there is an accompanying instructional video on the DVD to reinforce your learning experience.

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Class Methods  
Back to Java Basics   
Packages, Interfaces, and Encapsulation   
Programming with Abstract Classes and Interfaces  
Introducing the Graphic User Interface  
Event Handling in UI  
Introduction to Java Applets   
Developing a Tic-Tac-Toe Applet   
Developing a Ping-Pong Game   
Error Handling   
Introduction to Collections   
Introduction to Generics   
Working with Streams   
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Introduction to Multi-Threading   
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Working with RESTful Web Services   
Introduction to Spring MVC Framework   
Introduction to Hibernate Framework   
Bringing JavaFX to the Mix   
Java Technical Interviews   
  
Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

**From the Back Cover**

**A guru in the field gets you started programming with Java**

As one of the most popular languages for building web applications, Java is often the first language that programmers learn to use. This self-paced book-and-video combination is an ideal introduction to the world of programming with Java. With it and the Java Development Kit, you can compile your first program. Assuming little or no programming experience, the easy-to-follow lessons are reinforced by step-by-step instructions on the DVD that demonstrate how to execute each task, allowing you to master Java programming quickly and seamlessly.

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* Walks you through writing and architecting practical Java applications
* Includes instructions for preparing for technical job interviews

**Wrox guides** are crafted to make learning programming languages and technologies easier than you think. Written by programmers for programmers, they provide a structured, tutorial format that will guide you through all the techniques involved.

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* The lessons within the book are each accompanied by an instructional demonstration on the DVD—hours of video tutorials!

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* Understand Java basics
* Program with abstract classes and interfaces
* Develop UI with Java Swing
* Handle errors
* Explore concurrent execution
* Read data from the Internet
* Send e-mails with Java
* Work with Application Server
* Develop web applications with Servlets, JSP, and JSF
* Design with EJB and messaging

Please see the DVD appendix for details and complete system requirements.

Price: **$29.69** & this item ships for **FREE with Super Saver Shipping**.