HAOFEI HOU

Binzhou, Shandong **८** +86-18054399790 ➡ yuechuhaoxi020609@outlook.com ♠ https://yuechuhaoxi020609.github.io/ **EDUCATION** Huazhong University of Technology and Science Sept 2020 - Present Software Engineering - 93.87 - (1/120)Wuhan, Hubei COURSEWORK / SKILLS • Artificial Intelligence • RL • Operating Systems • Web Operations • CoCoSci HCI • Web Development • Image Processing PROJECTS Multimodal Video Similarity Computation | CV, DL 10 2021 • Classification problem. • transformer, pytorch, fine tune. • QQ browser 2021 AI Algorithm competition Participation Award. Visual Robot Control | CV, PID, Robotics 11 2021 • Control the robot to complete the specified trajectory of the movement, using a camera. • traditional CV, demo-based programming. • China University Intelligent Robot Creative Competition National Third Prize. 10 2022 • Not finish yet. **PUBLICATIONS** Converge and diversify: Abductive task abstractions in physical problem-solving 03 2023 • Modeling the prior of goals and constraints in human problem-solving. • Trys to solve problem by Meta-RL in self-designed environment. • Stay shots. INTERNSHIP Institute for Artificial Intelligence, Peking University 06 2022 - Present Undergraduate Research Assistant Online• Front-end and back-end programming, website operation and maintenance. • Run human behavior experiments and deal with data. maskable-Meta-Q-Learning. TECHNICAL SKILLS Languages: Python, Numpy, Java, C, C++, JavaScript, SQL, matlab Developer Tools: VS Code, DataGrip, Intellij Idea Ultimate Technologies/Frameworks: Pytorch, Linux, GitHub, Git, SpringMVC, SpringBoot CERTIFICATIONS National Olympiad in Informatics in Provinces(NOIP) 12 2017 First Prize in Shandong Province National Mathematical Competition for College Students (Non-Mathematics) 12 2021 First Prize in Hubei Province Undergraduate National Scholarship Honors 12 2021 LangiaoBei National Software and Information Technology Competition 04 2022

05 2022

First Prize in Hubei Province

Finalist Award

Mathematical Contest in Modeling