



Towards Automated Safety Vetting of Smart Contracts in Decentralized Applications

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Smart Contract

TRADITIONAL CONTRACT



Physical contracts

Trusted 3rd party

Slow speed

High cost





Smart Contract

SMART CONTRACT



Spontaneous

Fully automated

High speed

Secure





- Everything comes with a price!
- Syntactic-level security issues:
 - reentrancy vulnerability
 - transaction-ordering dependence
 - timestamp dependence
 - mishandled exceptions
 - o etc.
- Existing detection techniques:
 - Static analysis
 - Symbolic Execution
 - Fuzzing





Security and Safety

Semantic-level Safety issues:

```
1 function bidOnAuction(uint _id) public payable {
          uint256 ethAmountSent = msg.value;
          // owner cannot bid on his/her own merchandise
          Auction memory myAuction = auctions[ id];
          if (myAuction.owner == msg.sender) revert();
          // check whether auction has expired
          if (block.timestamp > myAuction.deadline) revert();
   11
          // check whether previous bids exist
          uint bidsLength = accepted[_id].length;
          uint256 tempAmount = mvAuction.startPrice;
          Bid memory lastBid:
   15
          if (bidsLength > 0) {
              lastBid = accepted[_id][bidsLength-1];
   17
              tempAmount = lastBid.amount;
   18
   19
          // check if bid price is greater than the current
   21
          if (ethAmountSent < tempAmount) revert();
   23
          // add the new bid to auction state
          Bid memory newBid:
          newBid.from = msg.sender:
          newBid.amount = ethAmountSent;
          accepted [_id] .push (newBid);
          emit BidSuccess (msg.sender, _id);
31 function cancelAuction(uint _id) public isOwner(_id) {
       Auction memory myAuction = auctions[_id];
       uint bidsLen = accepted[_id].length;
       // refund the last bid, if prior bids exist
       if (bidsLen > 0) {
           Bid memory lastBid = accepted[_id][bidsLen - 1];
           if(!lastBid.from.send(lastBid.amount)) revert();
       auctions[_id].active = false;
       emit AuctionCanceled (msg.sender, _id);
```

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```
Owner can cancel
  at ANYTIME.
   Safety risk!
```

```
function cancelAuction (uint
       Auction memory myAuction = auctions[_id];
32
       uint bidsLen = accepted[_id].length;
33
34
       // refund the last bid, if prior bids exist
36
       if(bidsLen > 0) {
           Bid memory lastBid = accepted[_id][bidsLen - 1];
           if (!lastBid.from.send(lastBid.amount)) revert();
       auctions [ id].active = false;
       emit AuctionCanceled (msg.sender, _id);
```



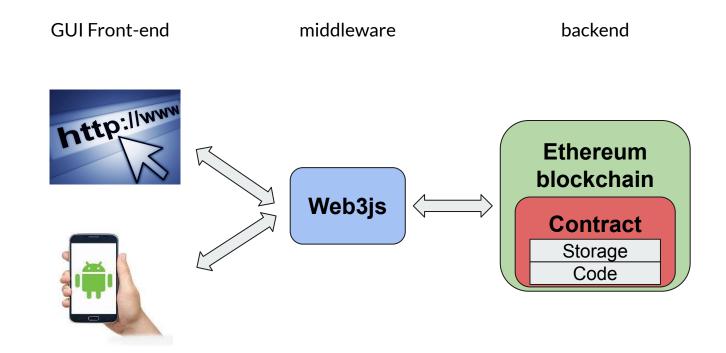


- Semantic-level Safety issues:
 - more challenging

```
need semantic information about c
                                      terminate a bidding process
   function cancelAuction (Int _id) public isOwner(_id) {
32
       Auction memory myAuction = auctions[_id];
       uint bidsLen = accepted[ id].le
33
                                                     prior accepted bids
34
35
          refund the last bid, if prior bids exist
36
       if(bidsLen > 0) {
37
           Bid memory lastBid = accepted[_id][bidsLen - 1];
38
           if (!lastBid.from.send(lastBid.amount)) r
                                                      auction state
39
40
       auctions [_id].active
41
       emit AuctionCanceled(msg.sender, _id);
42
```











- Existing detection technique
 - Formal verification,
 - Zeus [NDSS'18]
 - VerX [Oakland'20]
 - SmartPulse [Oakland'21]
- Limitation:
 - understanding of source code
 - o manually crafted safety specifications for every contract
 - o do not consider DApp scenario

- unreliable
- terious and error-prone
- maybe unavailable





Our Insights

- Front-end UI contains semantic information
 - => may help with code understanding

uction Dapp	Auction	Details			
■ test bid ● Auction creator: 0x247ab058c10652f076303869b75c76490267b © Starting price: 0.1 ETH © Current bid: 0.23333 ETH & 10 bids	55d1				
S 10 bios S Last bidder: 0x0d98a932e5e6528671ffffa83503a5a9354e4eee					
Expires on: Saturday, November 16th 2019, 11:33:19 am, 5 hours remaining					
D Auction status: Active					
	CANCEL AUCTION				
	CANCEL AUCTION				





Our Insights

- Limited categories of business models
 - auction
 - voting
 - trading
 - lottery
 - o wallet
 - crowdsale
 - o etc.
 - => may help automate safety spec crafting





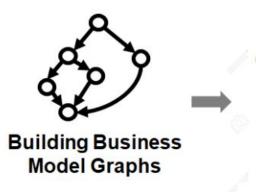
VetSC Overview



Semantic Recovery

Safety Vetting











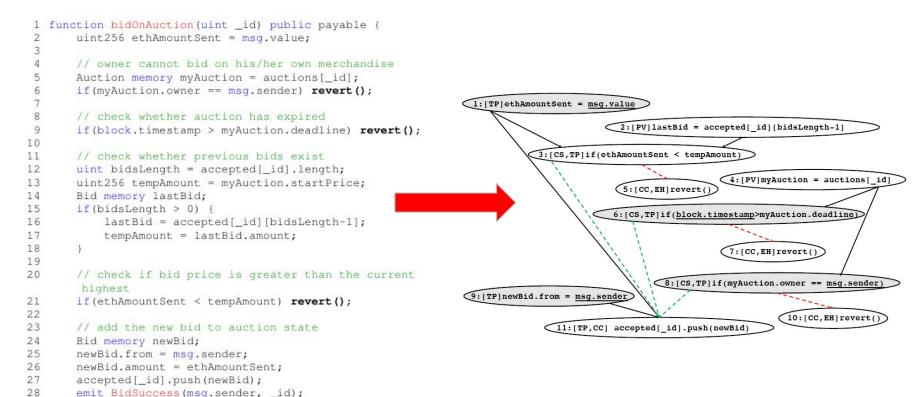


- Generate business models based on a given smart contract
- Our solution
 - o Business Model Graph (BMG)
 - \circ A directed graph G = (V, E, **α**, β) over statements Σ and relations R
 - V: statements in Σ
 - E: causal dependencies between statements
 - \blacksquare $\alpha: V \rightarrow \Sigma$
 - labeling function that associates nodes with labels
 - **■ β**: V -> R
 - labeling function that associates edges with labels



29 1







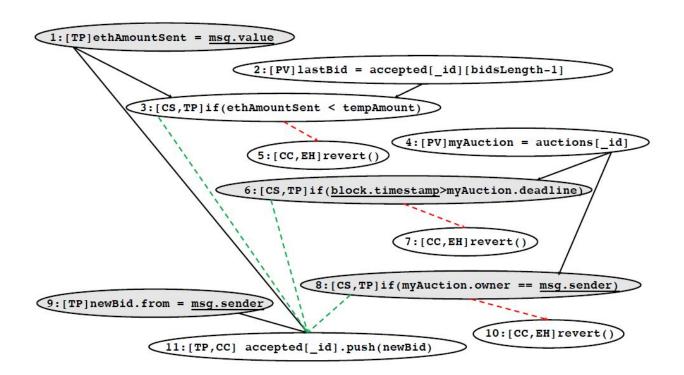


- Five key factors that define smart contract business semantics
 - transaction property
 - o global variables
 - dataflow
 - o condition check
 - cryptocurrency/token transfer
- Memory Aliasing
 - two global memory regions
 - storage
 - memory

```
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                                         revert();
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       // check whether previous bids exist
       uint bidsLength = accepted[_id].length;
      uint256 tempAmount = myAuction.startPrice;
14
       Bid memory lastBid:
       if(bidsLength > 0)
15
           lastBid = accepted[_id][bidsLength-1]
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           tempAmount = lastBid.amount;
       // check if bid price is greater than the current
21
       if(ethAmountSent < tempAmount)
                                      revert();
22
23
       // add the new bid to auction state
       Bid memory newBid;
24
       newBid.from = msg.sender;
25
26
       newBid.amount = ethAmountSent;
       accepted[_id] push(newBid);
27
       emit BidSuccess (msg.sender, _id);
29 1
```











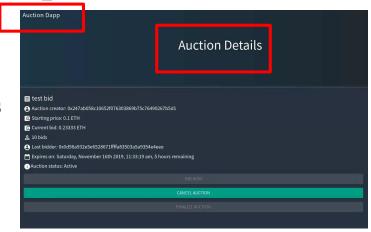
- Three levels of semantic information
 - smart contract level
 - e.g., this is a Auction DApp
 - function level
 - e.g., **cancelAuction**() is to cancel the auction.
 - variable level
 - e.g., **auction**[_**id**].**active** is the auction state.





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- Smart contract level
 - o e.g., this is a Auction DApp
 - \circ HTML parsing \Rightarrow NLP technique \Rightarrow semantics
- Function level
 - e.g., cancelAuction() is to cancel the auction.
 - \circ GUI text \Rightarrow NLP technique \Rightarrow semantics

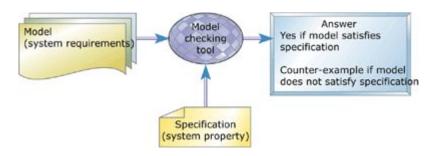








- Variable level
 - formalize it as a model checking problem
 - check extracted contract models against essential logic specifications





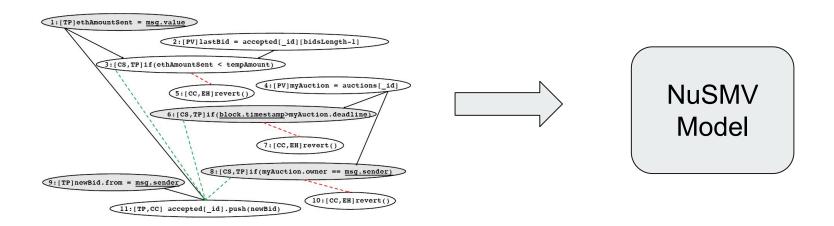


- Goal: find a unique mapping *u*
 - $\circ \quad \mu = P_{\phi E} \rightarrow GV \text{ such that } M_{\text{BMG}} \mid = \mu/\phi_{E}, \text{where}$
 - $P_{\phi E}$ is a set containing all the variables p used in propositions in essential specifications ϕ_{F} ;
 - \blacksquare *GV* is a set containing all the global variables in BMG;
 - M_{BMG} is the transition system that directly presents BMG;
 - $M_{\rm BMG}$ |= μ/ϕ_E means that the specification ϕ_E holds over the transition system $M_{\rm BMG}$ under the unique mapping μ , when the variables P_{ϕ} are mapped to global variables GV.





Function	Spec Type	Formal Spec
	Essential#1	$\square(current_bid > highest_bid \rightarrow \Diamond(highest_bid := current_bid \land highest_bidder := current_bidder))$
Bidding	Safety#1	$\Box(current_time > deadline \rightarrow \Diamond(execution_state := revert))$
Didding	Safety#2	$\Box(auction.active == false \rightarrow \Diamond(execution_state := revert))$
	Safety#3	$\Box current_bidder == auction.owner \rightarrow \Diamond(execution_state := revert))$
Essential#1 auction		auction.active := false
Cancel	Safety#1	$\Box(requester != auction.owner \rightarrow \Diamond(execution_state := revert))$
Cancer	Safety#2	$\Box(highest_bidder != null \rightarrow \Diamond(execution_state := revert))$





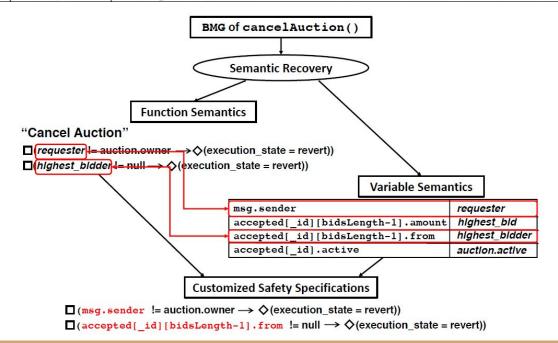


Function/Domain	Smart Contract Variable	Spec Concept
bidOnAction	msg.value	current_bid
bidOnAction	msg.sender	current_bidder
bidOnAction	newBid.amount	highest_bid
bidOnAction	newBid.from	highest_bidder
cancelAction	msg.sender	requester
contract-wide	accepted[_id][bidsLength-1].amount	highest_bid
contract-wide	accepted[_id][bidsLength-1].from	highest_bidder
contract-wide	accepted[_id].active	auction.active





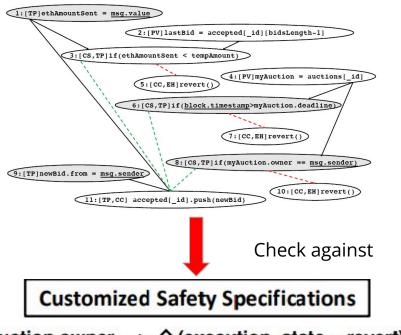
Essential#1 $auction.active := false$		auction.active := false
Cancel	Safety#1	$\Box(requester != auction.owner \rightarrow \Diamond(execution_state := revert))$
	Safety#2	\Box (highest_bidder!= null $\rightarrow \Diamond$ (execution_state := revert))







VetSC - Safety Vetting



- \square (msg.sender != auction.owner \rightarrow \diamondsuit (execution_state = revert))
- \square (accepted[_id][bidsLength-1].from != null $\rightarrow \diamondsuit$ (execution_state = revert))



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Evaluation

- Dataset
 - o 34 DApps
 - 494 Solidity functions
- Baseline technique
 - VerX [Oakland'20]



TO THE OA AREA TO THE

Evaluation

#	Name	Unsafe Func Name	Code Logic	Major Widget Text/Context	UI == Logic?	Safety Issue in Smart Contracts	Violated Policy	Source Analyzability
1	cryptoatoms.org	2	-	-	Yes	-	-	Yes
2	proofoflove.digital	5	5	na i	Yes	(E)	-	Yes
3	snailking	+	-	-	Yes	-	-	Yes
4	cryptominingwar	21	2	9	Yes	-	-21	Yes
5	market.start.solar	5		(a	Yes	-	-	No (Missing Source)
6	etheroll	-	-	Ψ	Yes	-	-	No (Inlined Bytecode
7	cryptokitties	bid()	Auction-Bid	"buy"	Ambiguity	N/A	N/A	Yes
8	hyperdragons	5		a	ies	-	-	No (Missing Source)
9	dice2.win	4	22	(a)	Yes	-	-	No (Inlined Bytecode
10	all-for-one.club	drawNow()	Lottery-Draw	"Draw"	Yes	Drawing for an expired lottery	Lottery-Draw-S2	No (Inlined Bytecode
10	all-for-one.club	play()	Lottery-Buy	"pay 1 ETH"	Yes	Buying an expired ticket	Lottery-Buy-S1	No (Inlined Bytecode
		placeBid()	Auction-Bid	"place BID"	Yes	Bidding for an expired auction	Auction-Bid-S1	Yes
11	openberry-ac	finalizeAuction()	Auction-Close	"handle Finalize"	Yes	Closing a non-expired auction	Auction-Close-S1	Yes
		finalizeAuction()	Auction-Close	nanaie rinalize	ies	Closing an active auction	Auction-Close-S2	ies
10	create-react-dapp	the second details	Voting Vote	e "vote Rama/Nick/Jose"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
12	create-react-dapp	voteForCandidate()	Voting-Vote		ies	Double voting	Voting-Vote-S2	Yes
13	ethereum-voting	vote()	Voting-Vote	"Vote"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
14	ethereum-wallet	•	-	·	Yes	-	-	Yes
15	heiswap.exchange	+		34	Yes	-	-	No (Inlined Bytecode
17	Lottery-DApp	makeGuess()	Lottery-Buy	"Buy", "Lottery"	Yes	Buying an expired ticket	Lottery-Buy-S1	Yes
16	Lottery-DApp	closeGame()	Lottery-Draw	"Close Game", "Lottery"	Yes	Drawing for an expired lottery	Lottery-Draw-S2	Yes
17	mastering-e-a-d	cancelAuction()	Auction-Cancel	"CANCEL AUCTION"	Yes	Seller cancel after bidding starts	Auction-Cancel-S2	Yes
18	multisender.app	-	-		Yes	-	-	Yes
19	note_dapp	÷	-	-	Yes		-	Yes
20	metacoin	2		74	Voc	-	-	Yes
21	simple-vote	vote()	N/A	"Start a vote"	No Impl.	N/A	N/A	Yes
22	truffle-voting	vote()	Voting-Vote	"Approve/Against/Abstain"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
23	Gnosis Safe	2	-	-	Yes	-	-	Yes
24	vote-dapp	-		in the second	Yes	-	-	Yes
25	EVotingDApp	÷	-	(H.	Yes	-	-	Yes
26	Election	vote()	Voting-Vote	"Vote"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
27	Election-DAPP	vote()	Voting-Vote	"Approve/Against/Abstence"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
28	Vote	vote()	Voting-Vote	"Submit"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
29	VotingDapp	vote()	Voting-Vote	"Vote"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
30	VoteDapp	vote()	Voting-Vote	"Vote"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
31	voting-DApp	vote()	Voting-Vote	"Vote"	Yes	Voting for an expired election	Voting-Vote-S1	Yes
32	VoteMe	2	-	0	Yes	- 1	-	Yes
33	Overview	invest()	CS-Invest	"Buy tokens", "Crowdsale"	Yes	Invest an expired crowdsale	CS-Invest-S2	Yes
34	Crowdsale	2	_	74	Yes		740	Yes



THE CONTRACTOR OF THE CONTRACT

Evaluation

Source analyzability

```
1 function appendInt(buffer memory buf, uint data, uint len)
2    internal constant returns(buffer memory) {
3         ...
4    assembly {
5         let bufptr := mload(buf)
6         let buflen := mload(bufptr)
7         let dest := add(add(bufptr, buflen), len)
8         mstore(dest, or(and(mload(dest), not(mask)), data)
)
9         mstore(bufptr, add(buflen, len))
10    }
11    return buf;
12 }
```

• Comparison with VerX

Table 6: VETSC vs. VerX

Analysis Step	VETSC	VerX			
(a) High-level Specs	One-Time Manual Effort	None			
(b) Semantic Recovery	Automated (UI-Guided)	Manual Effort for Each Func			
(c) Specs Customization	Automated	Manual Effort for Each Func			
(d) Safety Verification	Automated	Automated			