

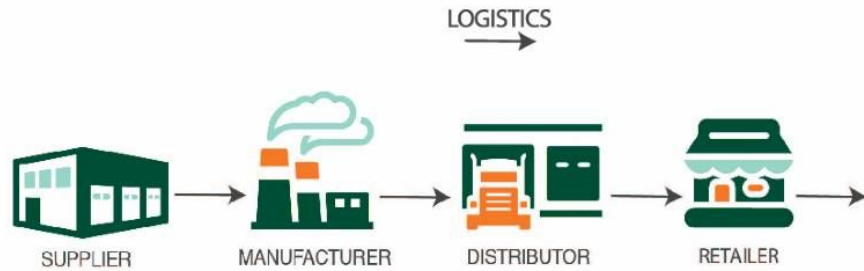
# Selected Topics Blockchain Security

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**ILLINOIS TECH**

College of Computing

# Blockchain Basics





# Blockchain Basics

- Scenario 1: Alice hands Bob a token physically
  - Central bank is required

## Physical Transaction

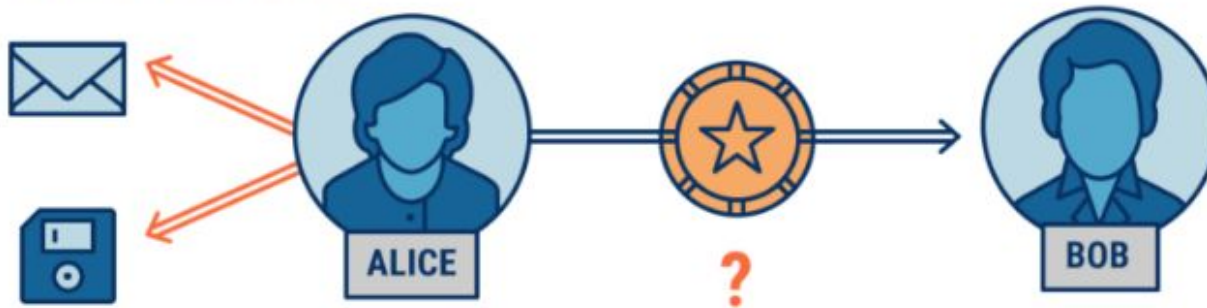




# Blockchain Basics

- Scenario 2: Alice hands Bob a digital token via email
  - How to stop Alice from forging a copy of the token?
  - How to stop Alice from using the same token twice?
  - If Alice and Bob own the same token, who is the real owner?

## Digital Transaction





# Blockchain Basics

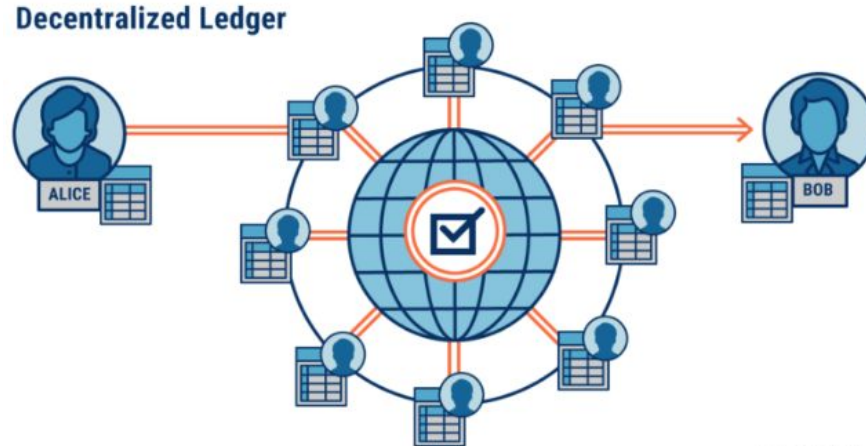
- Scenario 3: Alice hands Bob a digital token via a trusted third-party
  - Can we trust Dave?
    - He may change the ledger
    - He may make mistakes

## Digital Transaction: Ledger



# Blockchain Basics

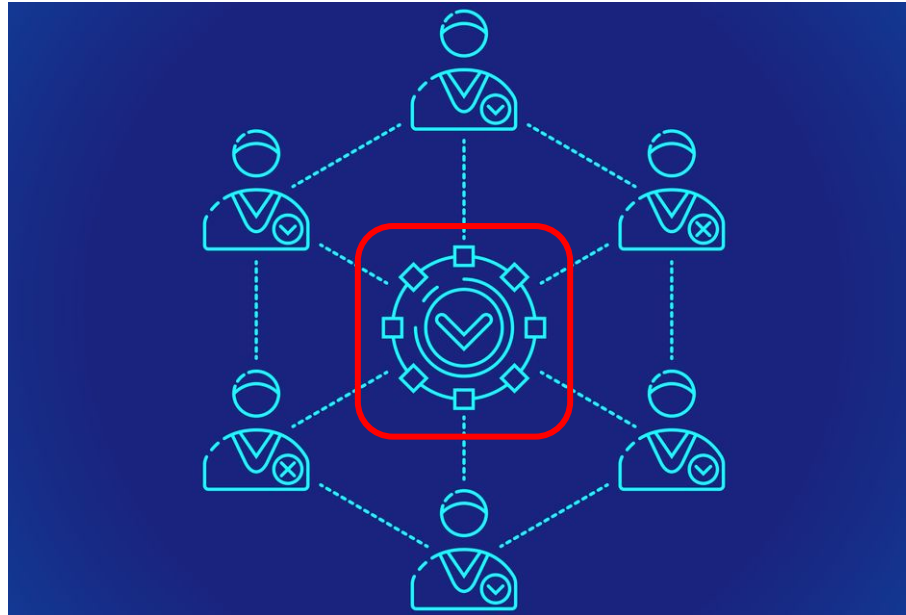
- Scenario 4: Alice hands Bob a digital token using a decentralized ledger
  - Every participant has a copy of ledger
  - only add a transaction to the ledger when majority of participants agree
  - Ledger syncs among all participants



# Blockchain Basics

a digital  
ledger of  
transactions

decentralized  
system



duplicated and  
distributed  
across the entire  
network

consensus  
mechanism



# Blockchain Basics

Blockchain:

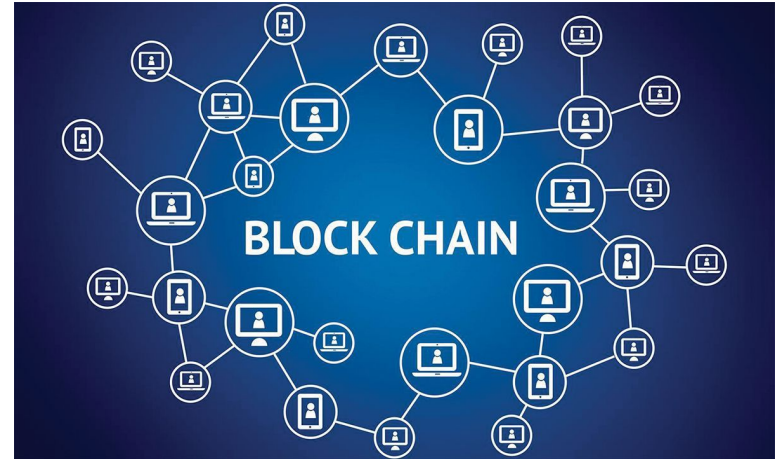
- Participants => accounts
- Ledger => Chain of blocks



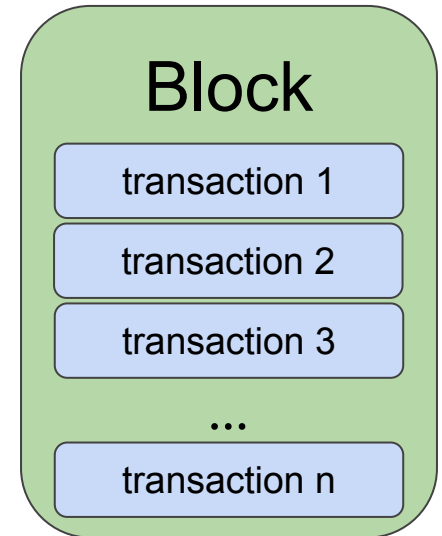
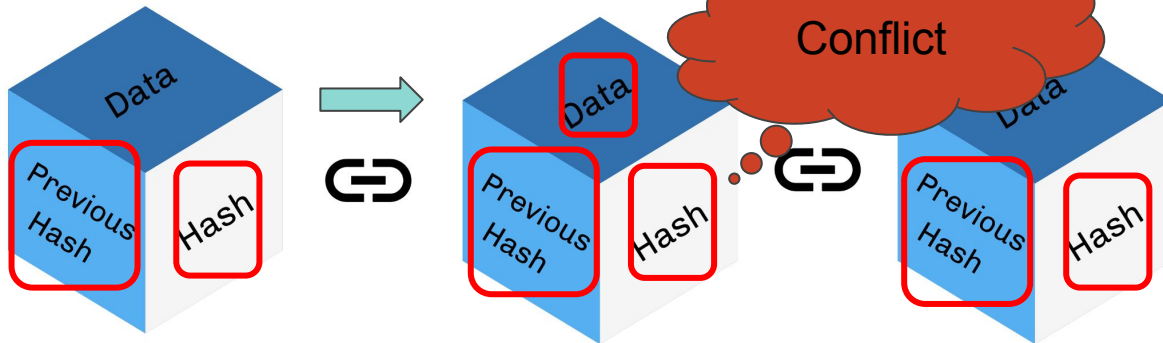
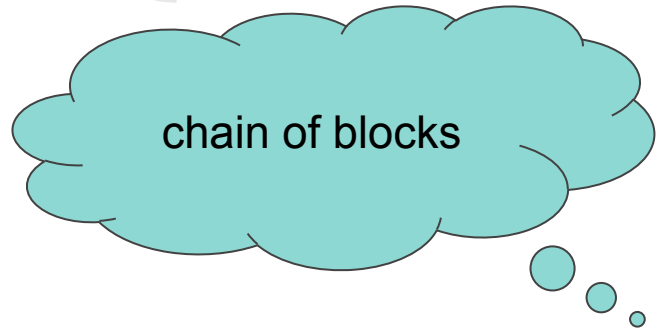


# Blockchain Basics

- A peer-2-peer network
  - Decentralized system
  - No central node or central government
  - Two ways of viewing blockchain
    - A ledger with transactions
    - A sequence of state changes



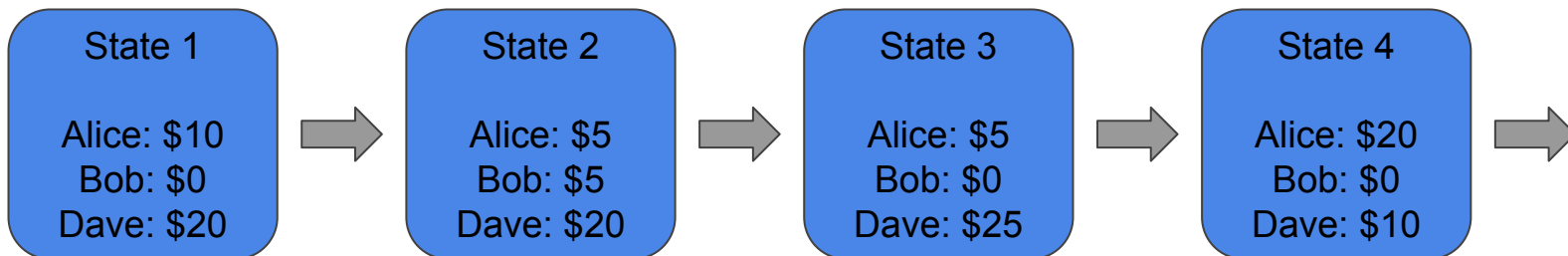
# Blockchain Basics





# Blockchain Basics

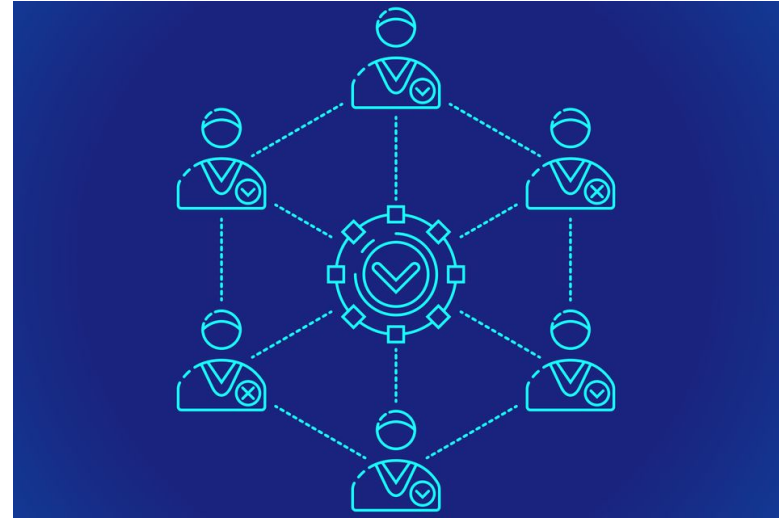
- A sequence of state changes
  - At any given time *i*, there is a state *s*
  - Blockchain is nothing but a sequence of these state changes chained together





# Blockchain Basics

- Consensus mechanisms:
  - How to confirm a transaction in blockchain?
  - Two major consensus protocols
    - Proof of Work (PoW)
      - Most popular
      - Used by bitcoin, ethereum, etc
    - Proof of Stake (PoS)
      - Very promising





# Blockchain Basics

- Proof of Work (PoW)
  - Miners solve puzzles to mine blocks (a sequence of transactions)
    - Hard to find a solution
    - Easy to verify the correctness of a solution
  - When a miner finds a solution
    - The new block is broadcast to the network for verification
    - Append the block to the blockchain
  - Limitations:
    - HUGE power consumption
    - 51% attacks



# Blockchain Basics

Person who holds  
the most coins  
wants to secure the  
chain the most

- Proof of Stake (PoS)
  - Like shareholders of a company
  - Participants must have a stake
    - Stake: usually by owning some cryptocurrencies
    - To have a chance of selecting, verifying and validating transactions
  - Factors of having the chance
    - the amount of stake
    - the duration of the stake
  - No mining involved
  - No need for the entire network to be involved in validation process

# Blockchain Basics

Transparent

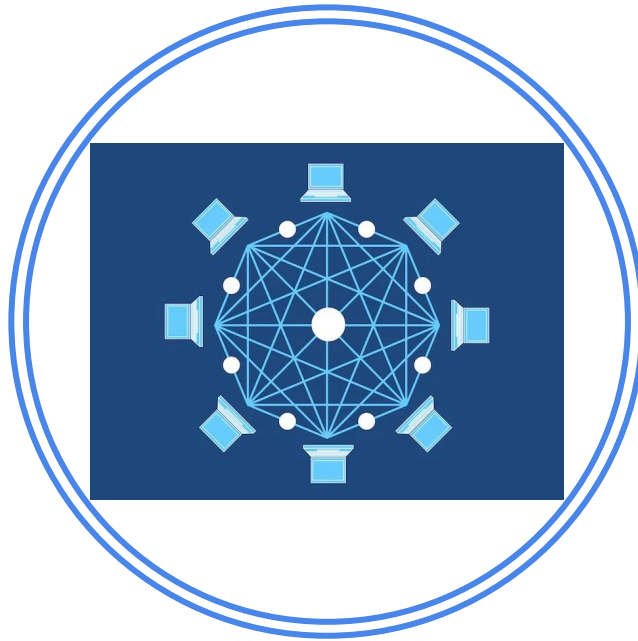
Secure

Distributed

Immutable

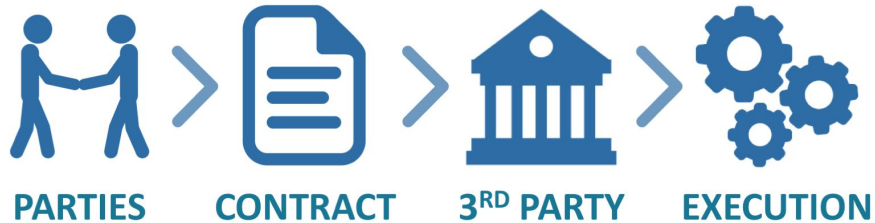
Anonymous

Time-stamped



# Smart Contract Basics

## TRADITIONAL CONTRACT



Physical contracts

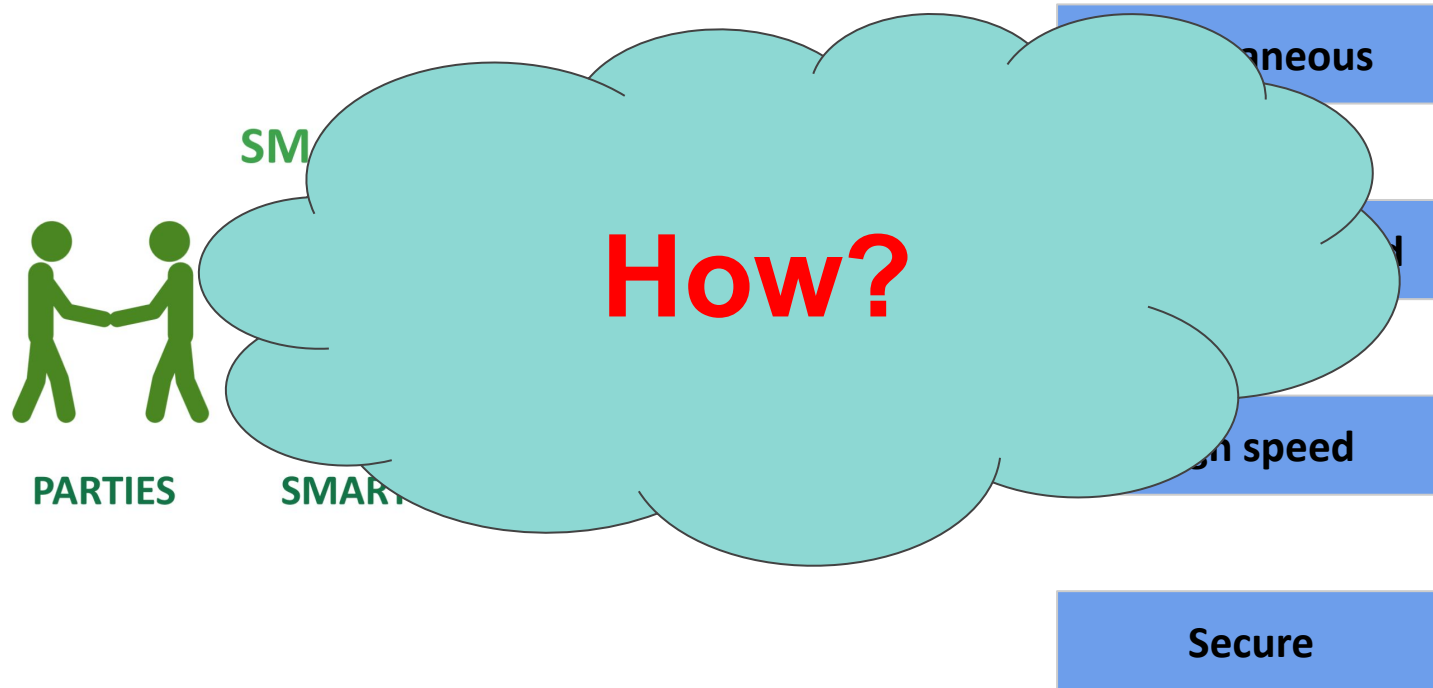
Trusted 3rd party

Slow speed

High cost



# Smart Contract Basics



# Smart Contract Basics

- Scenario 1: buyer buys a house
  - Traditional contract
  - Third-party involved



# Smart Contract Basics

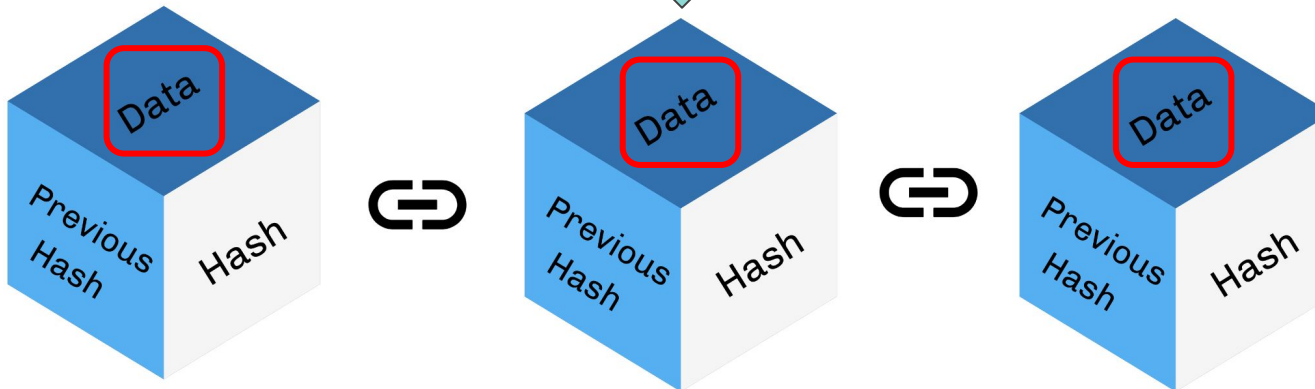
- Scenario 2: buyer buys a house via Ethereum
  - Write code to implement the contract
  - Code is stored in Ethereum blockchain
  - Logic is immutable



# Smart Contract Basics

flexible  
immutable  
self-executed  
high speed

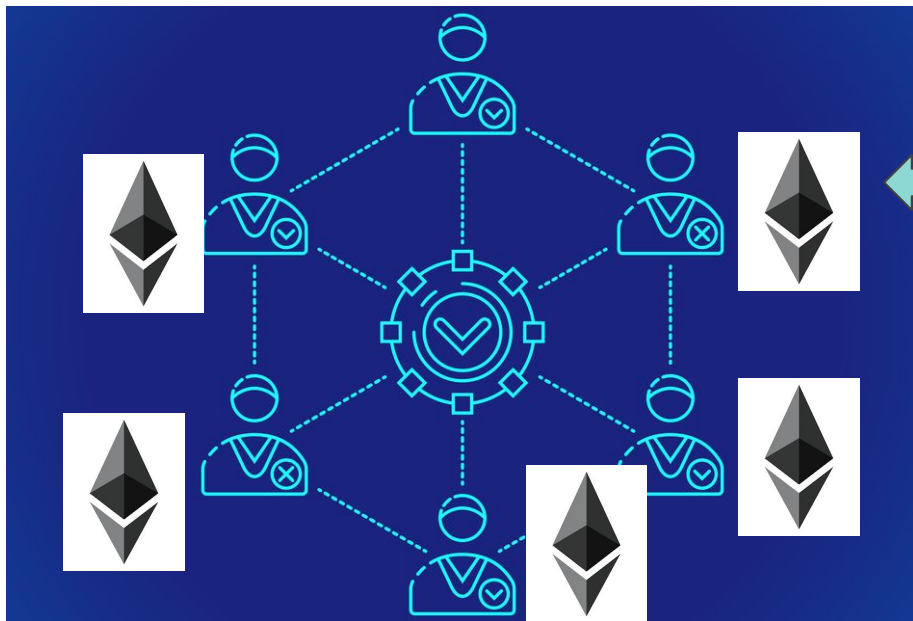
```
/// Give your vote (include  
/// to proposal 'proposal'  
function vote(uint proposal)  
{  
    Voter storage voter;  
    require(!sender.voted,  
    sender.voted = true;  
    sender.vote = proposal;  
  
    // If 'proposal' is  
    // this will throw an  
    // error.  
    proposals[proposal].voteCount  
    + 1;  
}  
  
/// @dev Computes the winning proposal, taking all  
/// previous votes into account.  
function winningProposal() public view  
returns (uint winningProposal_)  
{  
    uint winningVoteCount = 0;  
    for (uint p = 0; p < proposals.length; p++) {  
        if (proposals[p].voteCount > winningVoteCount) {  
            winningVoteCount = proposals[p].voteCount;  
            winningProposal_ = p;  
        }  
    }  
}
```



# Smart Contract Basics



Ethereum Virtual Machine



```
/// Give your vote (including votes delegated to you)
/// to proposal `proposals[proposal].name`.
function vote(uint proposal) public {
    Voter storage sender = voters[msg.sender];
    require(!sender.voted, "Already voted.");
    sender.voted = true;
    sender.vote = proposal;

    // If `proposal` is out of the range of the array,
    // this will throw automatically and revert all
    // changes.
    proposals[proposal].voteCount += sender.weight;
}

/// @dev Computes the winning proposal taking all
/// previous votes into account.
function winningProposal() public view
    returns (uint winningProposal_)
{
    uint winningVoteCount = 0;
    for (uint p = 0; p < proposals.length; p++) {
        if (proposals[p].voteCount > winningVoteCount) {
            winningVoteCount = proposals[p].voteCount;
            winningProposal_ = p;
        }
    }
}
```

# Smart Contract Basics



Smart Contracts Market Size to Reach USD 345.4 Million by 2026 at CAGR 18.1% | Valuates Reports



# Smart Contract Basics

- Smart contract
  - A program that is running on top of blockchain
  - Code logic is automatically enforced by blockchain
  - No party can ever change the code once it is put in the blockchain

```
/// Give your vote (including votes delegated to you)
/// to proposal `proposals[proposal].name`.
function vote(uint proposal) public {
    Voter storage sender = voters[msg.sender];
    require(!sender.voted, "Already voted.");
    sender.voted = true;
    sender.vote = proposal;

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        if (proposals[p].voteCount > winningVoteCount) {
            winningVoteCount = proposals[p].voteCount;
            winningProposal_ = p;
        }
    }
}
```



# Blockchain Security issues

- Double-spending attack
  - a.k.a, 51% attack
  - Not as impractical as many people would expect
  - Caused by deep chain reorganization

“If a majority of CPU power is controlled by honest nodes, the honest chain will grow the fastest and outpace any competing chains.”

--- bitcoin white paper

## PoW 51% Attack Cost

This is a collection of coins and the theoretical cost of a 51% attack on each network.

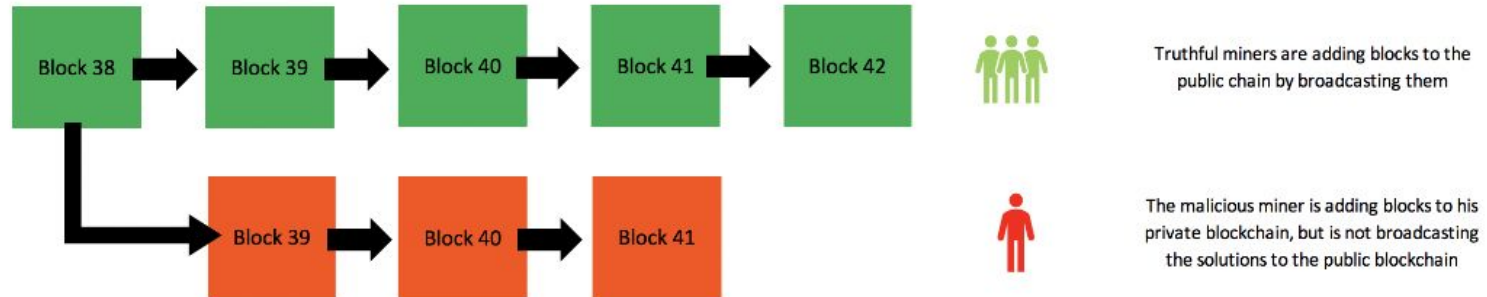
[Learn More](#)[⚡ Tip](#)

Name	Symbol	Market Cap	Algorithm	Hash Rate	1h Attack Cost	NiceHash-able
<a href="#">Bitcoin</a>	BTC	\$185.00 B	SHA-256	136,198 PH/s	\$565,959	0%
<a href="#">Ethereum</a>	ETH	\$37.52 B	Ethash	232 TH/s	\$276,331	4%
<a href="#">BitcoinCashABC</a>	BCH	\$4.06 B	SHA-256	2,480 PH/s	\$10,305	18%
<a href="#">BitcoinSV</a>	BSV	\$3.10 B	SHA-256	2,144 PH/s	\$8,910	21%
<a href="#">Litecoin</a>	LTC	\$3.07 B	Scrypt	314 TH/s	\$19,380	4%
<a href="#">Dash</a>	DASH	\$723.90 M	X11	7 PH/s	\$2,643	2%
<a href="#">Zcash</a>	ZEC	\$579.78 M	Equihash	7 GH/s	\$14,174	3%
<a href="#">EthereumClassic</a>	ETC	\$575.68 M	Ethash	3 TH/s	\$3,865	280%
<a href="#">BitcoinGold</a>	BTG	\$142.71 M	Zhash	941 KH/s	\$283	50%
<a href="#">Ravencoin</a>	RVN	\$112.15 M	KawPow	2 TH/s	\$4,427	34%



# Double Spend Attack Overview

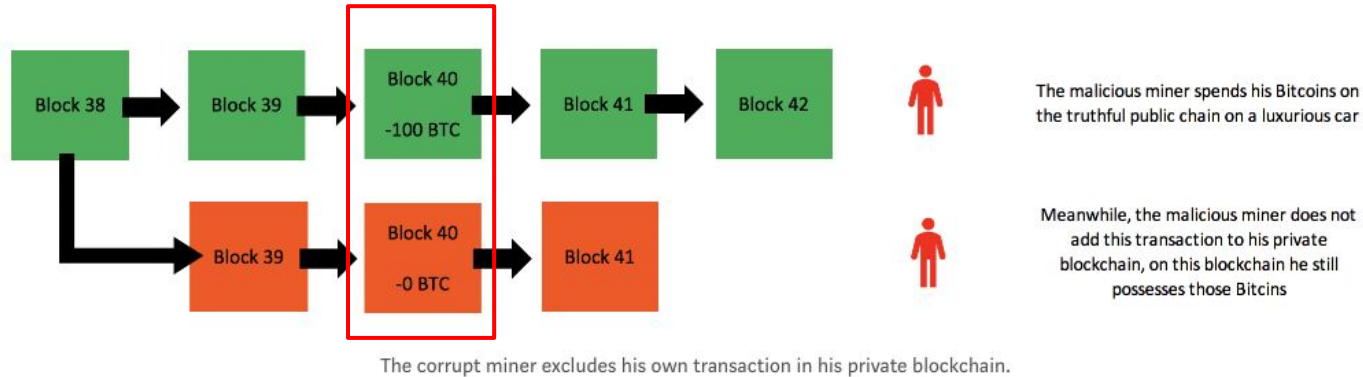
- When a miner finds a solution, it is supposed to be broadcasted to all other miners.
- However, a malicious miner can create an offspring of the blockchain by not broadcasting the solutions of his blocks to the rest of the network



There are now two versions of the blockchain. The red blockchain can be considered in 'stealth' mode.

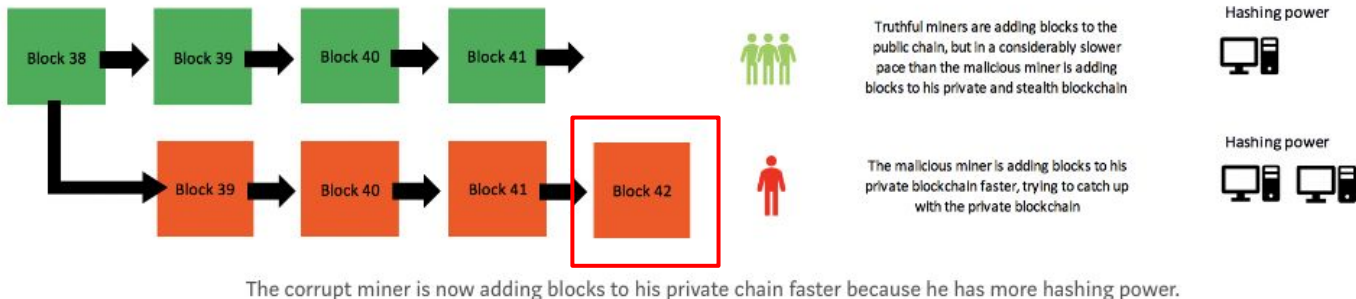
# Double Spend Attack Overview

- The malicious miner then spends cryptocurrency on public chain.
- This transaction, however, is not shown in his private chain.



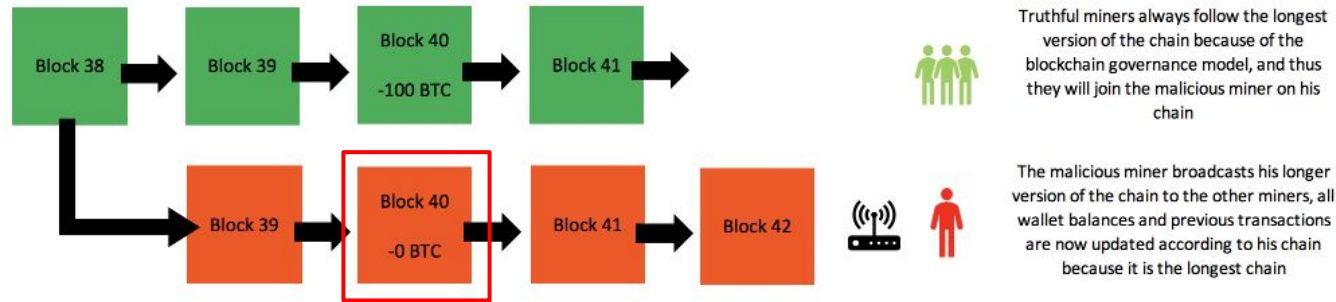
# Double Spend Attack Overview

- The malicious miner now tries to add more blocks in his private chain than the public chain.



# Double Spend Attack Overview

- Eventually, malicious miner broadcasts his longer version of the chain, rendering his previous transaction reversed.



The corrupt miner broadcasts its chain to the rest of the network once it is longer (heavier) than the original chain.



# Reentrancy attack

- **Key idea:** find a function that makes an **external** call to another contract before it resolves any effects

```
function withdraw(uint amount) public {  
  ① if (credit[msg.sender] >= amount) {check  
  ② msg.sender.call.value(amount) (); transfer  
  ③ credit[msg.sender] -= amount; update  
  }  
}
```



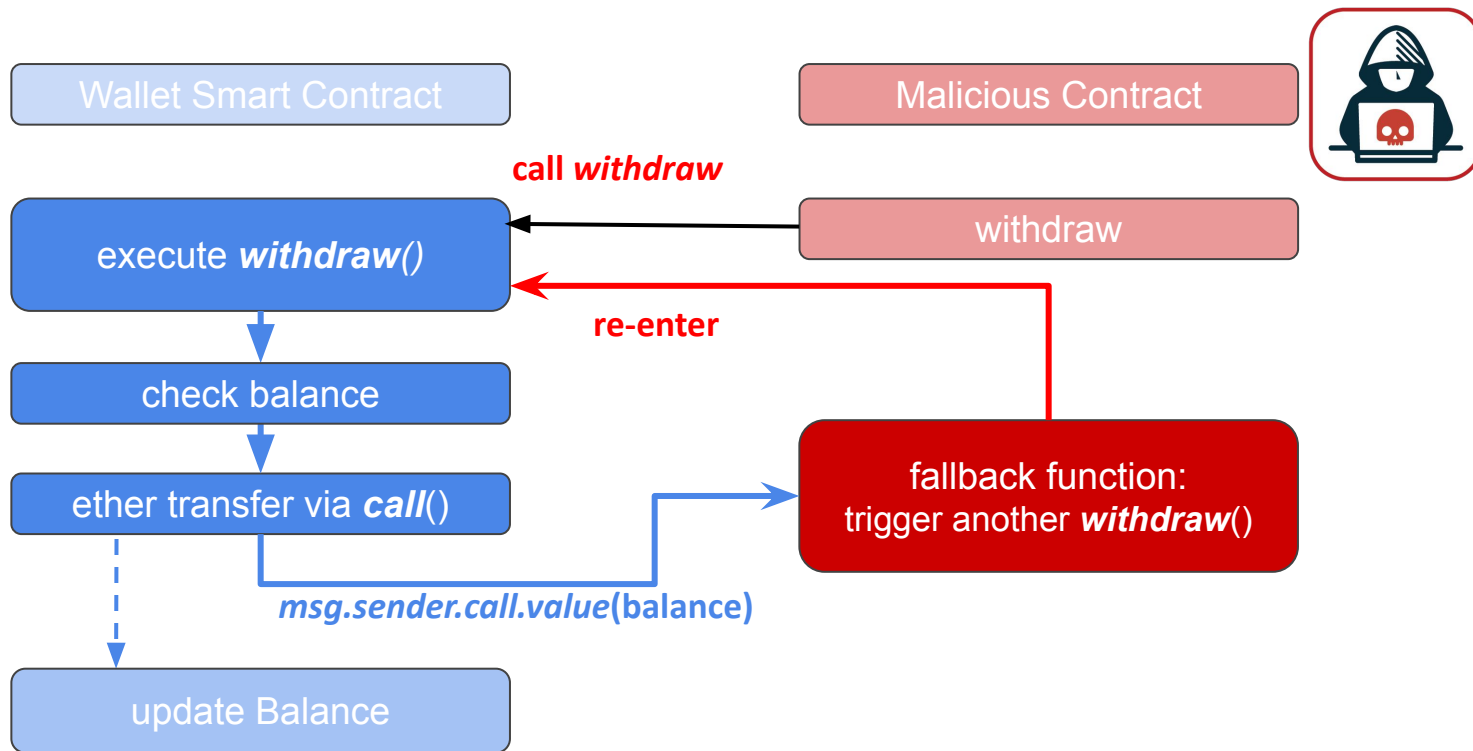
# Reentrancy attack

- **fallback function:**
  - a function without name or parameter
  - can be overridden by developers
  - executed when either is transferred to the contract

```
contract EveryContract {  
    function () public {  
    }  
}
```

```
function () public payable {  
    if (address(this).balance < 999999 ether) {  
        callWithdrawBalance(msg.sender);  
    }  
}
```

# Reentrancy attack





# Transaction Ordering Dependence

- **Key idea:** transaction order is not deterministic

Anyone can  
submit a solution  
to claim the  
reward

Owner can update  
the reward  
anytime

## PuzzleSolver Contract

Balance: 100

PuzzleSolver()  
SetPuzzle  
reward=100

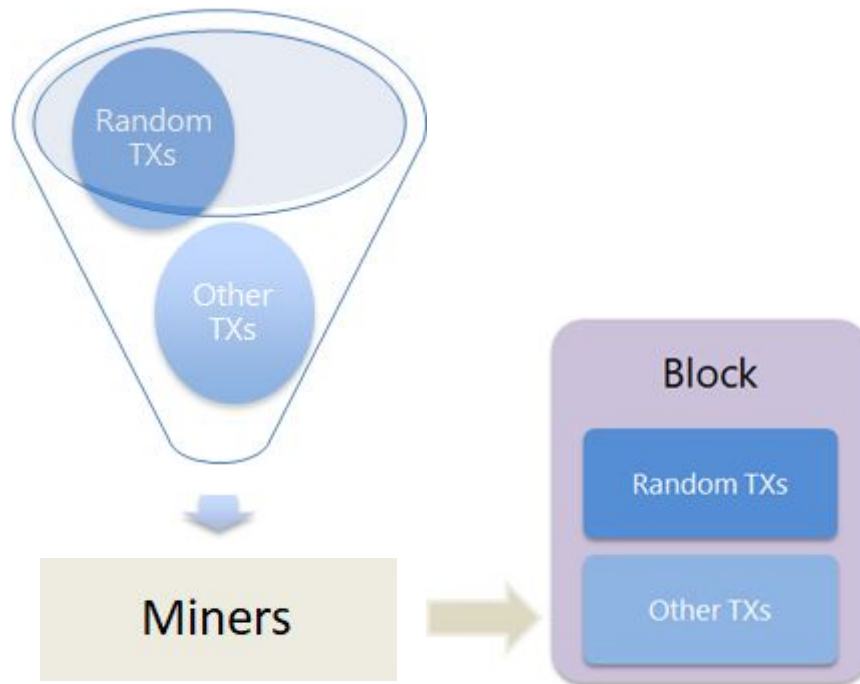
SubmitSolution(solution)  
if isCorrect(solution):  
Send(reward)

UpdateReward(newReward)  
reward=newReward



# Transaction Ordering Dependence

## Scenario 1



### PuzzleSolver Contract

Balance: 100

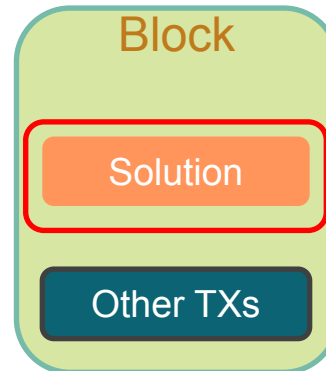
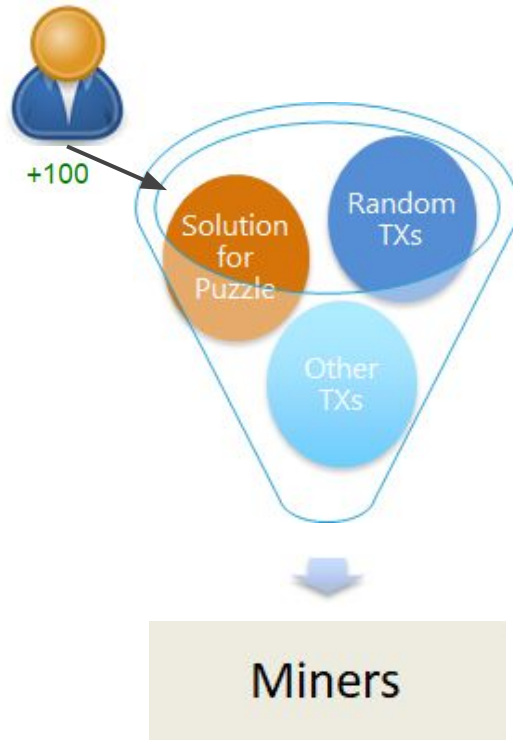
```
PuzzleSolver()  
SetPuzzle  
reward=100
```

```
SubmitSolution(solution)  
if isCorrect(solution):  
    Send(reward)
```

```
UpdateReward(newReward)  
reward=newReward
```

# Transaction Ordering Dependence

## Scenario 2



### PuzzleSolver Contract

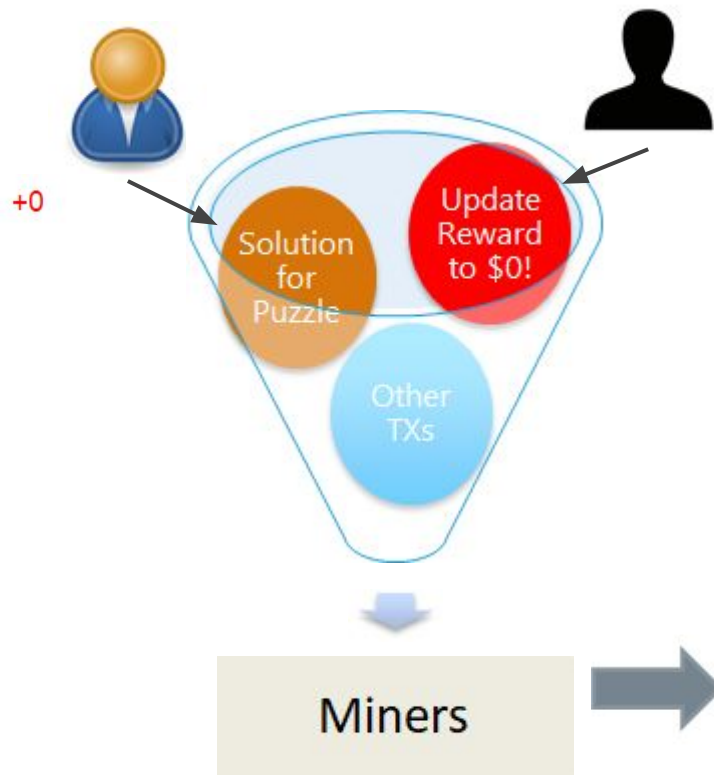
Balance 0

```
PuzzleSolver()  
  SetPuzzle  
  reward=100
```

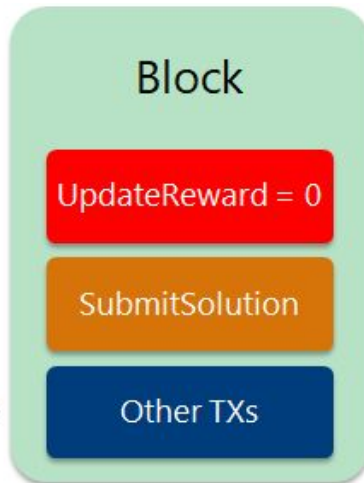
```
SubmitSolution(solution)  
  if isCorrect(solution):  
    Send(reward)
```

```
UpdateReward(newReward)  
  reward=newReward
```

# Transaction Ordering Dependence



## Scenario 3



### PuzzleSolver Contract

Balance: 100

PuzzleSolver()  
SetPuzzle  
reward: 0

SubmitSolution(solution)  
if isCorrect(solution):  
Send(reward)

UpdateReward(newReward)  
reward=newReward



**Thank you!**

**Question?**