

# Fantastic Diffusion Models and Where to Apply Them

**Yuejie Chi**

**Carnegie Mellon University**

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Gen Li  
CUHK



Xingyu Xu  
CMU



Yu Huang  
UPenn



Timofey Efimov  
CMU



Yuting Wei  
UPenn



Yuxin Chen  
UPenn

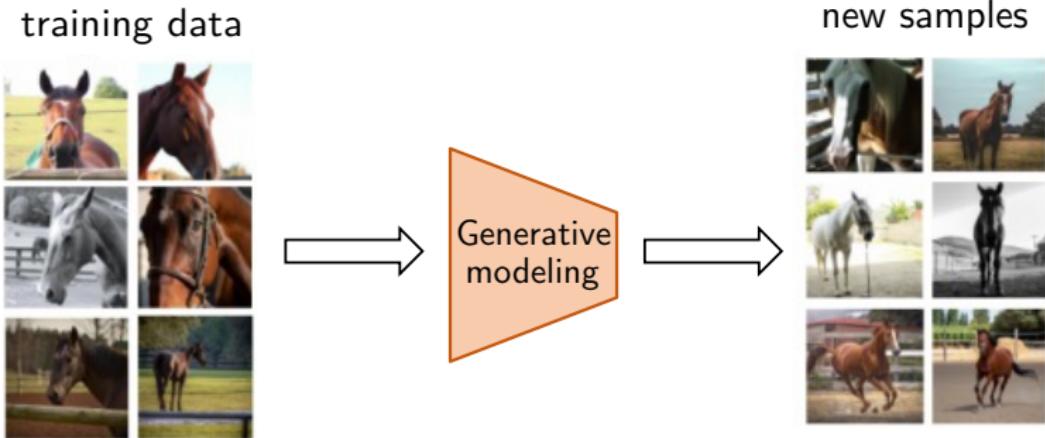
# Generative models

training data



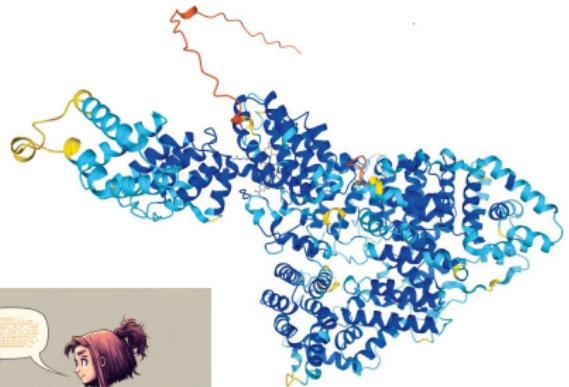
- Given training data  $\underbrace{X^{\text{train},i} \sim p_{\text{data}}}_{\text{from a general distribution}} (1 \leq i \leq N)$  in  $\mathbb{R}^d$

# Generative models



- Given training data  $\underbrace{X^{\text{train},i} \sim p_{\text{data}}}_{\text{from a general distribution}} (1 \leq i \leq N)$  in  $\mathbb{R}^d$
- Generate **new** samples  $Y \sim p_{\text{data}}$

# From generative models to generative AI

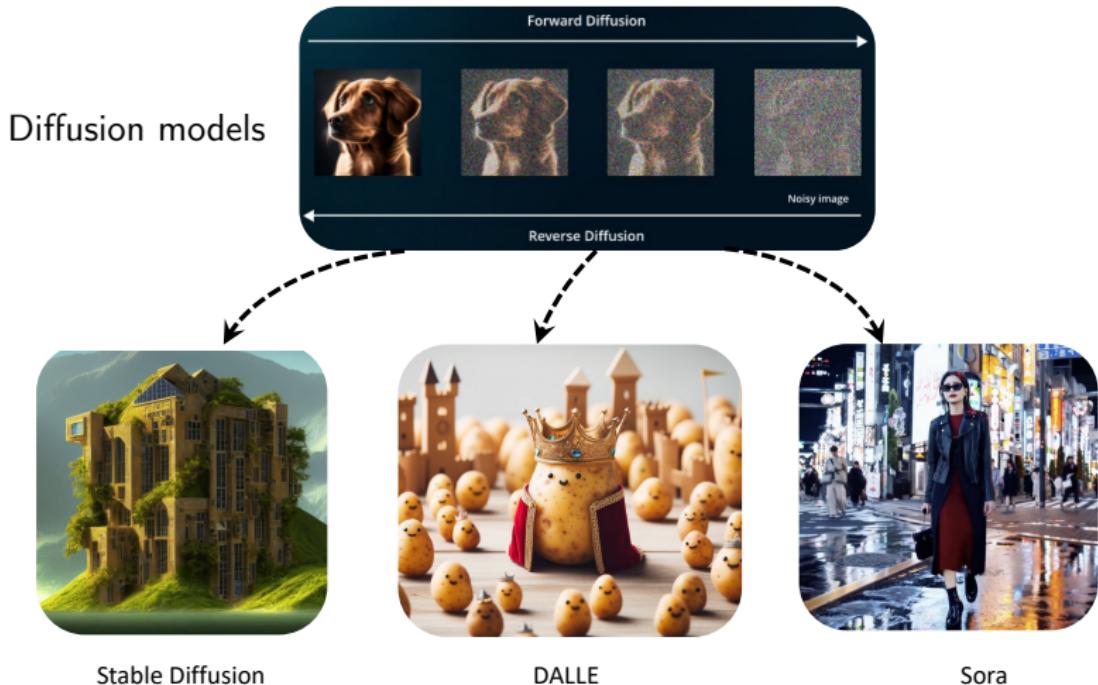


Generative AI is transforming nearly every field of our society.

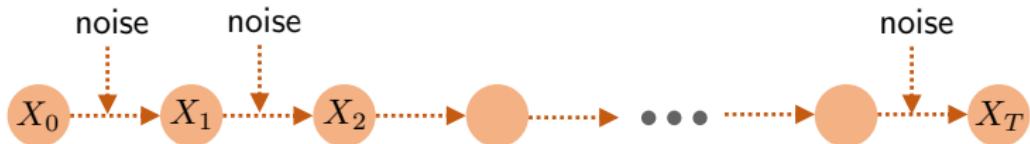
# State-of-the-art diffusion models

*Inspired by nonequilibrium thermodynamics*

— Sohl-Dickstein, Weiss, Maheswaranathan, Ganguli '15

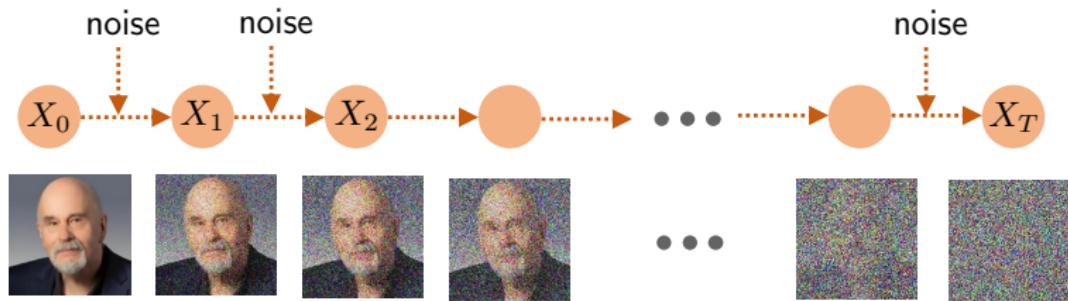


# A high-level description of diffusion models



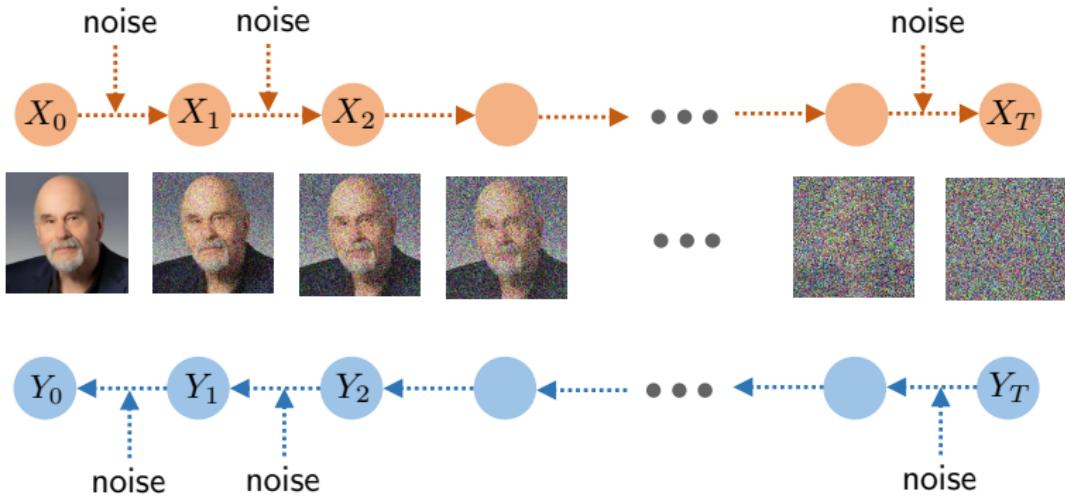
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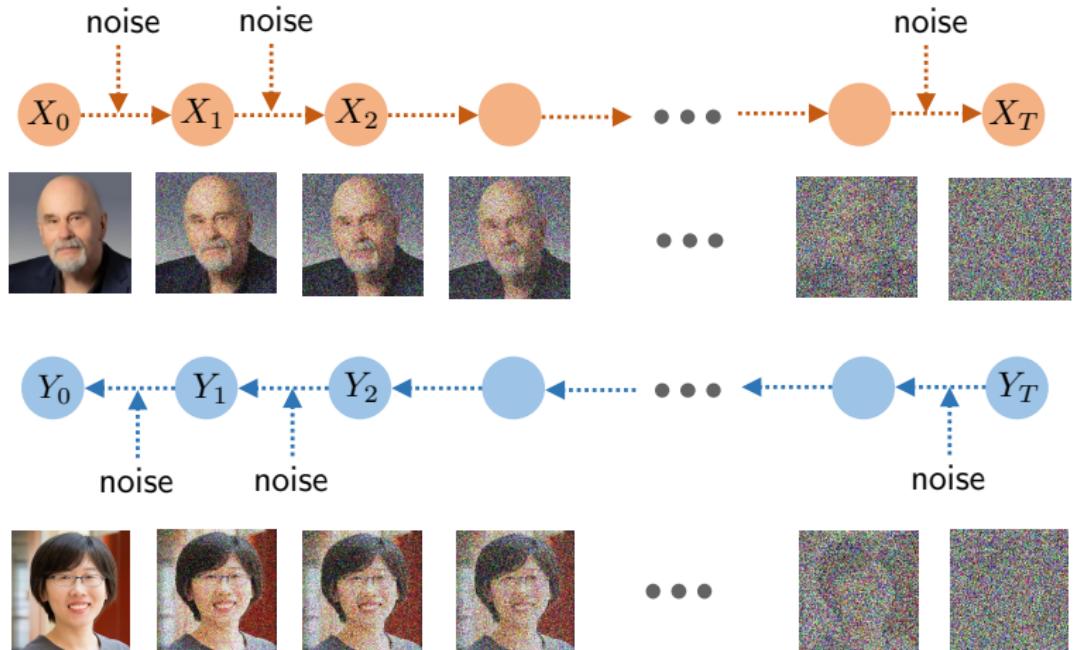
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It is feasible as long as one knows the score function  
(Anderson'82; Haussmann and Pardoux'86; Song et al.'20)...

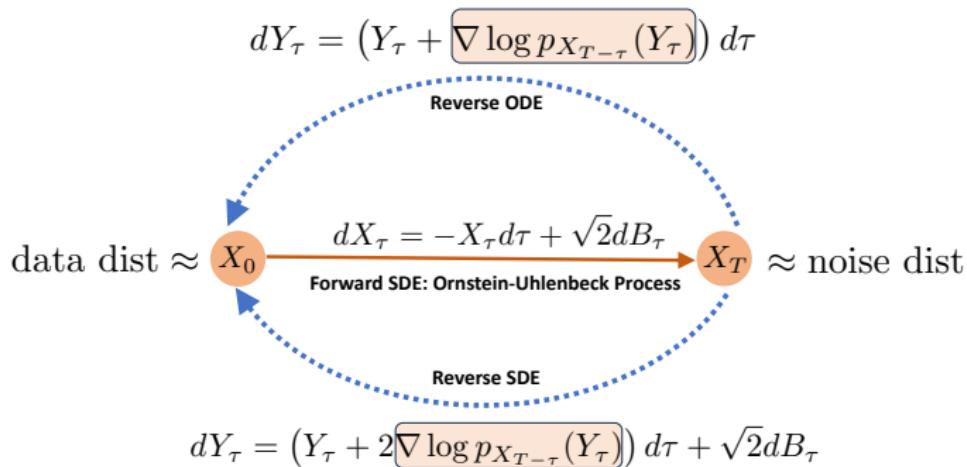
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$$\text{data dist} \approx X_0 \xrightarrow[\text{Forward SDE: Ornstein-Uhlenbeck Process}]{} dX_\tau = -X_\tau d\tau + \sqrt{2} dB_\tau \rightarrow X_T \approx \text{noise dist}$$

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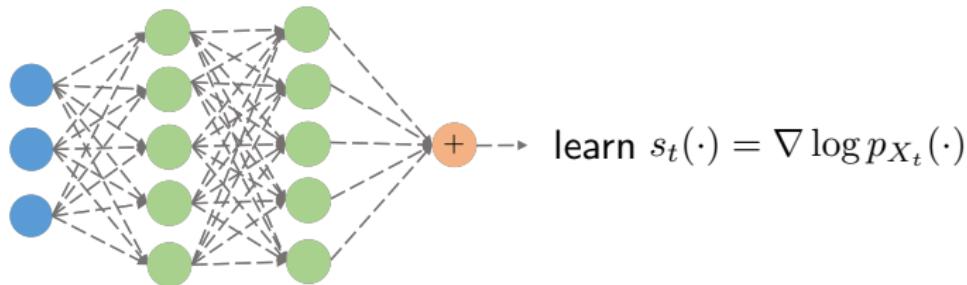


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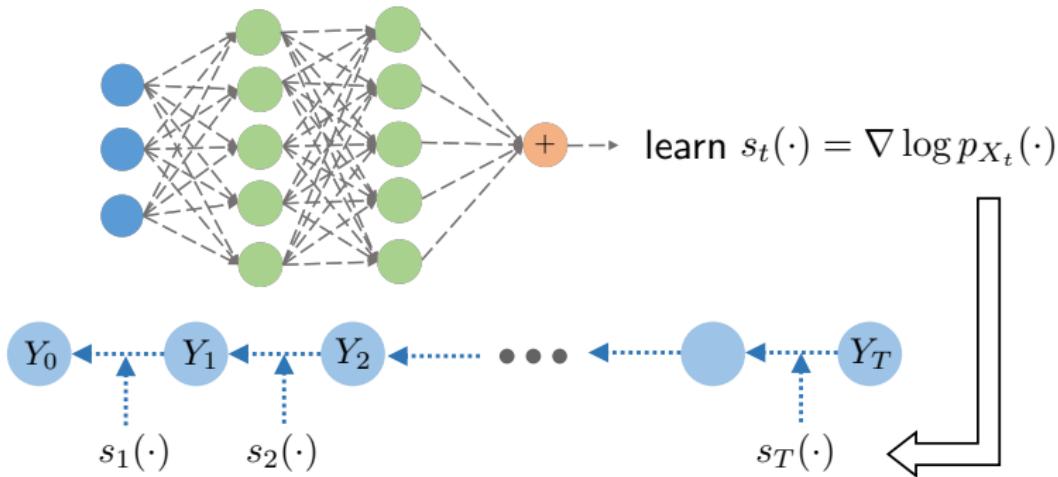
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1. **score learning/matching:** learn estimates  $s_t(\cdot)$  for  $\nabla \log p_{X_t}(\cdot)$
2. **data generation:** sampling w/ the aid of score estimates  $\{s_t(\cdot)\}$

## Score matching via denoising

$$X_0 \sim p_{\text{data}}, \quad X_t = \sqrt{\bar{\alpha}_t} X_0 + \sqrt{1 - \bar{\alpha}_t} \mathcal{N}(0, I_d)$$

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Tweedie's formula (Hyvarinen, 2005; Vincent, 2011):

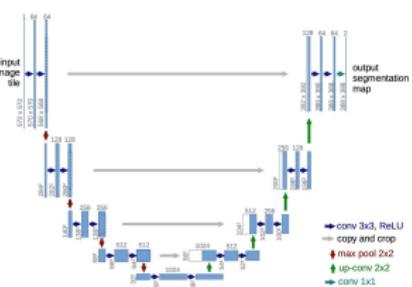
$$s_t^*(x) = -\frac{1}{\sqrt{1 - \bar{\alpha}_t}} \underbrace{\mathbb{E}_{x_0 \sim p_{\text{data}}, \epsilon_t \sim \mathcal{N}(0, I_d)} [\epsilon_t \mid \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon_t = x]}_{\text{MMSE denoising}}.$$

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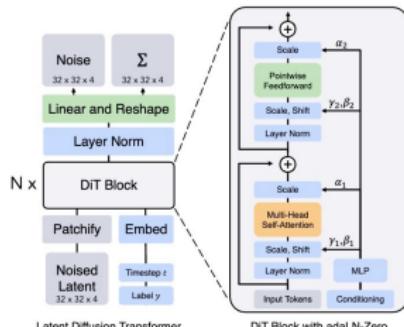
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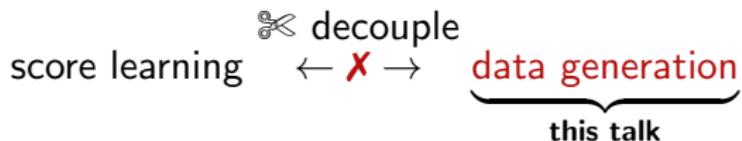


**U-Net**  
[Ronneberger, Fischer, Brox, 2015]

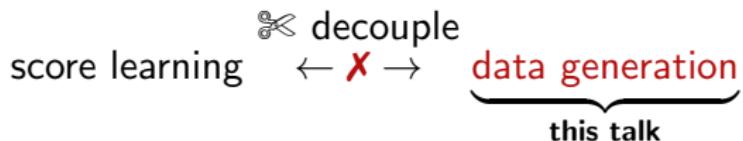


**Diffusion Transformers**  
[Peebles and Xie, 2022]

# This talk



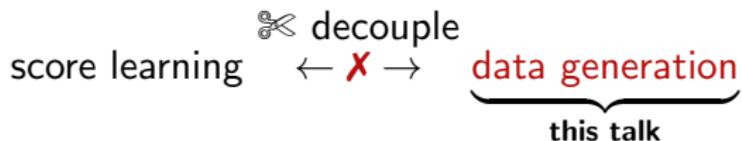
# This talk



## Sampling:

## When and how fast do diffusion samplers converge?

# This talk



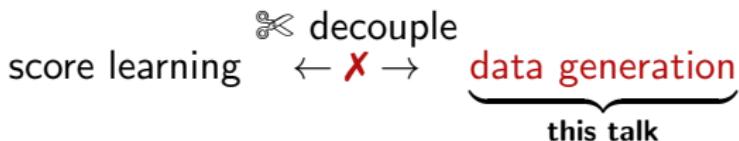
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## Acceleration:

## Can we accelerate the convergence of diffusion samplers provably?

# This talk



## Sampling:

## When and how fast do diffusion samplers converge?

## Acceleration:

## Can we accelerate the convergence of diffusion samplers provably?

## Inverse problems:

Can we design provably robust posterior samplers using diffusion priors?

# *Non-asymptotic convergence for diffusion-based generative models*



Gen Li  
CUHK



Yuxin Chen  
UPenn

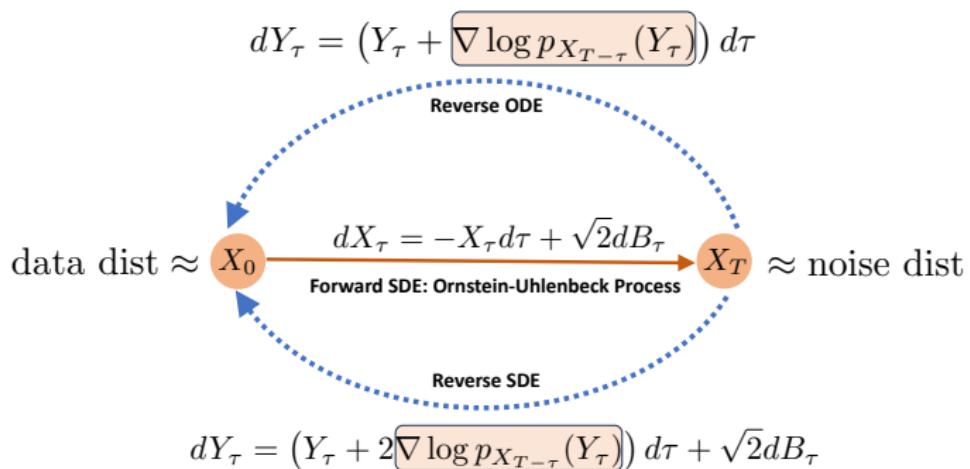


Yuting Wei  
UPenn

"A Sharp Convergence Theory for The Probability Flow ODEs of Diffusion Models",  
arXiv:2408.02320.

## Two mainstream approaches

$$X_0 \sim p_{\text{data}}, \quad X_t = \sqrt{1 - \beta_t} X_{t-1} + \sqrt{\beta_t} \mathcal{N}(0, I_d), \quad 1 \leq t \leq T$$



## Two mainstream approaches

— Ho, Jain, Abbeel '20

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1. A stochastic sampler: denoising diffusion probabilistic models  
DDPM

$$Y_T \sim \mathcal{N}(0, I_d)$$

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# Probability flow ODE

— Song, Sohl-Dickstein, Kingma, Kumar, Ermon, Poole '20

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$$Y_T \sim \mathcal{N}(0, I_d)$$

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$$Y_T \sim \mathcal{N}(0, I_d)$$

$$Y_{t-1} = \underbrace{\frac{1}{\sqrt{1 - \beta_t}} \left( Y_t + \frac{\beta_t}{2} \mathbf{s}_t(Y_t) \right)}_{\text{purely deterministic}}, \quad t = T, \dots, 1$$

# Stochastic versus deterministic samplers

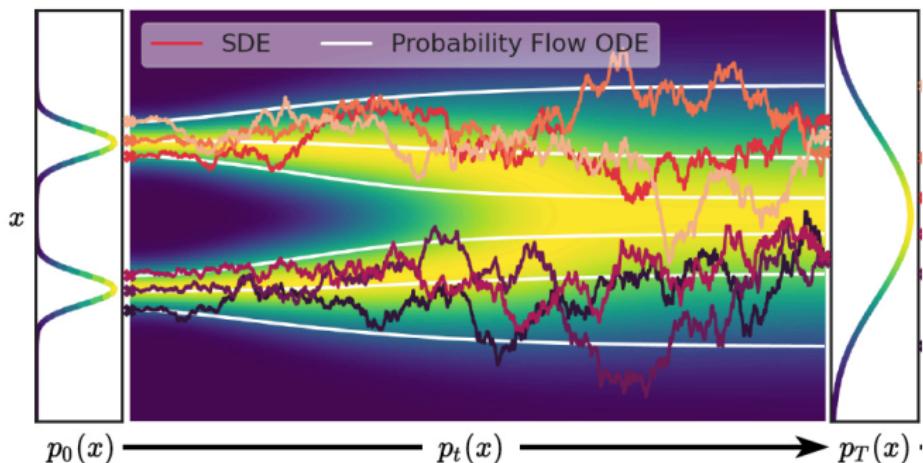
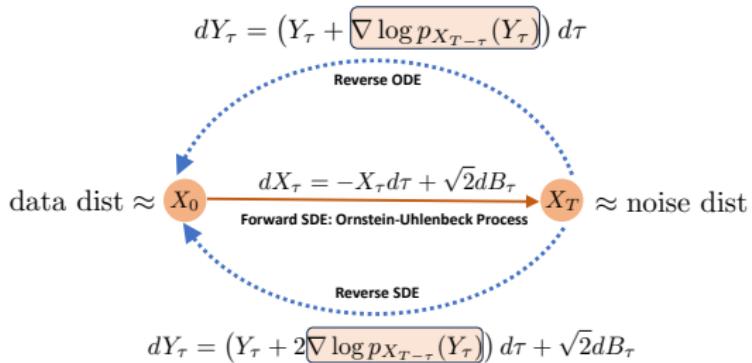


Figure credit: (Song et al '20)

- The stochastic sampler generates more **diverse** samples, while the deterministic sampler is much **faster**.

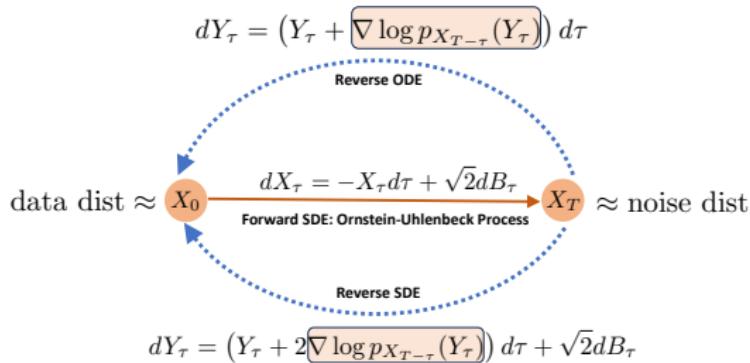
# Towards understanding the non-asymptotic convergence

**Question:** can we understand **non-asymptotic** convergence of diffusion models in **discrete time**?



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## Sources of errors:

- initialization error (dealing with the gap between  $X_T$  and  $Y_T$ )
- discretization error
- score estimation error

# Prior approaches

- Li, Lu, Tan '22
- Chen, Lee, Lu '22
- Chen, Chewi, Li, Li, Salim, Zhang '22
- Chen, Daras, Dimakis '23
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discrete-time  
diffusion process



continuous-time limits via  
SDE/ODE toolbox (e.g., Girsanov thm)

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*Analogy: (stochastic) gradient descent vs. gradient flow, TD learning via ODE*

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This talk: non-asymptotic convergence guarantees  
for deterministic samplers

## Assumptions

- **Minimal data distributional assumptions:**

$$\mathbb{P}(\|X_0\|_2 \leq T^{c_R}) = 1$$

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$$\frac{1}{T} \sum_{t=1}^T \mathbb{E}_{X \sim p_{X_t}} \left[ \|s_t(X) - s_t^\star(X)\|_2^2 \right] \leq \varepsilon_{\text{score}}^2.$$

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- Jacobian error of score functions: denote by  $J_{s_t^\star} = \frac{\partial s_t^\star}{\partial x}$  and  $J_{s_t} = \frac{\partial s_t}{\partial x}$  the Jacobian matrices of  $s_t^\star(\cdot)$  and  $s_t(\cdot)$ , which obey

$$\frac{1}{T} \sum_{t=1}^T \mathbb{E}_{X \sim p_{X_t}} \left[ \|J_{s_t}(X) - J_{s_t^\star}(X)\| \right] \leq \varepsilon_{\text{Jacobi}}.$$

## Non-asymptotic complexity of generation

**Learning rates:** for some large constants  $c_0, c_1 > 0$ ,

$$\beta_1 = \frac{1}{T^{c_0}}$$

$$\beta_t = \frac{c_1 \log T}{T} \min \left\{ \beta_1 \left( 1 + \frac{c_1 \log T}{T} \right)^t, 1 \right\}$$

### Theorem (Li et al, 2024)

For the deterministic sampler (DDIM-type/prob. flow ODE),

$$\text{TV}(p_{X_1}, p_{Y_1}) \lesssim \frac{d}{T} + \sqrt{d} \varepsilon_{\text{score}} + d \varepsilon_{\text{Jacobi}} \quad \text{up to log factor.}$$

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Our results of **deterministic samplers** provide *sharp* bounds with near optimal dependency with  $d$  up to log factors.

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Fast convergence for general data distribution,  
given good score estimates.

# Acceleration?

Low sampling speed!

100s-1000s steps



• • •



initialize  
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50k images: DDPM (20h) vs. single-step GANs (< 1min)

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- **Training-free methods:** DPM-Solver/++ (Lu et al., 2022ab), UniPC (Zhao et al., 2023)...

*Can we develop **training-free** samplers that converge provably faster?*



Gen Li  
CUHK



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UPenn



Timofey Efimov  
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"Accelerating Convergence of Score-Based Diffusion Models, Provably", ICML 2024.

## Acceleration via high-order ODE discretization

Solving the probability flow ODE ( $\bar{\alpha}_t := \prod_{k=1}^t \alpha_k$  with  $\alpha_t = 1 - \beta_t$ ):

$$X(\bar{\alpha}_{t-1}) = \frac{1}{\sqrt{\alpha_t}} X(\bar{\alpha}_t) + \frac{\sqrt{\bar{\alpha}_{t-1}}}{2} \int_{\bar{\alpha}_t}^{\bar{\alpha}_{t-1}} \frac{1}{\sqrt{\gamma^3}} \underbrace{s_\gamma^\star(X(\gamma))}_{\text{approximated by?}} d\gamma$$

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**Refined approximation?**

$$\begin{aligned} s_\gamma^*(X(\gamma)) &\approx s_{\bar{\alpha}_t}^*(X(\bar{\alpha}_t)) + \frac{ds_{\bar{\alpha}_t}^*(X(\bar{\alpha}_t))}{d\gamma} (\gamma - \bar{\alpha}_t) \\ &\approx s_t(X_t) + \frac{\gamma - \bar{\alpha}_t}{\bar{\alpha}_t - \bar{\alpha}_{t+1}} (s_t(X_t) - s_{t+1}(X_{t+1})) \end{aligned}$$

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**Scheme 2:**  $s_\gamma^\star(X(\gamma)) \approx s_t(X_t) + \frac{\gamma - \bar{\alpha}_t}{\bar{\alpha}_t - \bar{\alpha}_{t+1}} (s_t(X_t) - s_{t+1}(X_{t+1}))$

$$\begin{aligned} X(\bar{\alpha}_{t-1}) &\approx \frac{1}{\sqrt{\alpha_t}} \left( X(\bar{\alpha}_t) + \frac{1 - \alpha_t}{2} s_t(X_t) \right) \\ &+ \frac{1}{\sqrt{\alpha_t}} \left( \frac{(1 - \alpha_t)^2}{4(1 - \alpha_{t+1})} \underbrace{(s_t(X_t) - \sqrt{\alpha_{t+1}} s_{t+1}(X_{t+1}))}_{\text{reuse}} \right) \end{aligned} \quad \text{Ours}$$

# Acceleration via high-order ODE discretization

Solving the probability flow ODE ( $\bar{\alpha}_t := \prod_{k=1}^t \alpha_k$  with  $\alpha_t = 1 - \beta_t$ ):

$$X(\bar{\alpha}_{t-1}) = \frac{1}{\sqrt{\alpha_t}} X(\bar{\alpha}_t) + \frac{\sqrt{\alpha_{t-1}}}{2} \int_{\bar{\alpha}_t}^{\bar{\alpha}_{t-1}} \frac{1}{\sqrt{\gamma^3}} \underbrace{s_\gamma^\star(X(\gamma))}_{\text{approximated by?}} d\gamma$$

**Scheme 1:**  $s_\gamma^\star(X(\gamma)) \approx s_{\bar{\alpha}_t}^\star(X(\bar{\alpha}_t)) \approx s_t(X_t)$

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DPM-Solver-2 (Lu et al, 2022a): to construct second-order ODE solver

# Accelerated deterministic sampler

## Theorem (Li et al. 2024, informal)

*The accelerated deterministic sampler obeys*

$$\text{TV}(p_{X_1}, p_{Y_1}) \lesssim \frac{d^6}{T^2} + \sqrt{d} \varepsilon_{\text{score}} + d \varepsilon_{\text{Jacobi}}$$

- Improved rate  $\tilde{O}(1/T^2)$  compared to probability flow ODE  $\tilde{O}(1/T)$

# Accelerated deterministic sampler

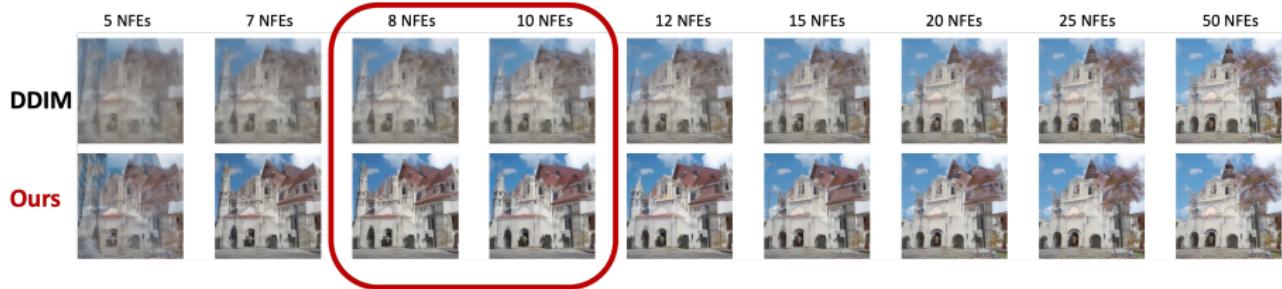
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Numbers of function evaluation (NFE) 4 → 50



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Sampled images with 5 NFEs: **crisper and less noisy**

*Provably robust diffusion posterior sampling  
for inverse problems*

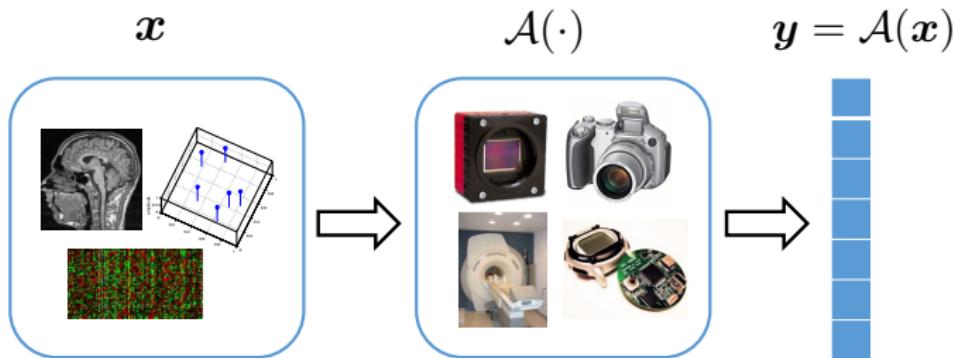


Xingyu Xu  
CMU

“Provably Robust Score-Based Diffusion Posterior Sampling for Plug-and-Play Image Reconstruction”, NeurIPS 2024, arXiv:2403.17042.

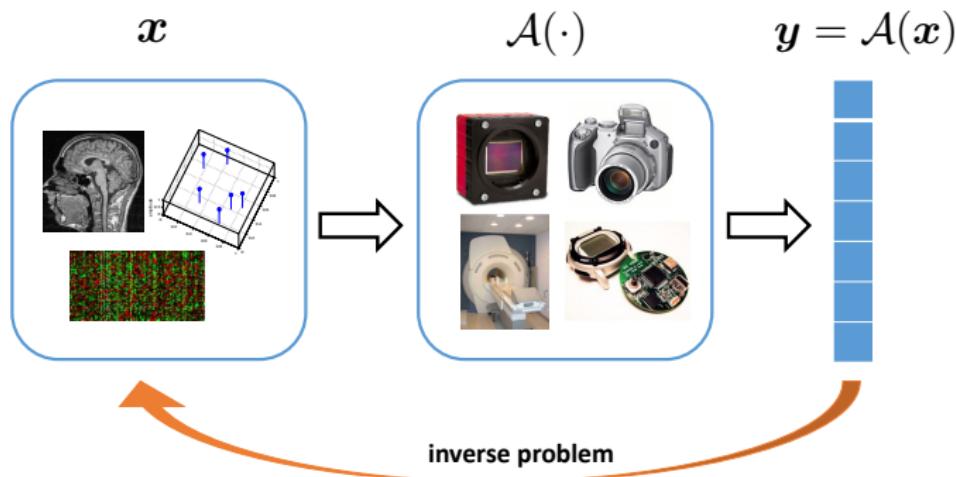
## Inverse problems

**Forward model:** we interrogate the signal of interest  $x$  through forward model  $\mathcal{A}$  and make measurements  $y$ .



# Inverse problems

**Forward model:** we interrogate the signal of interest  $x$  through forward model  $\mathcal{A}$  and make measurements  $y$ .



**Inverse problem:** recover the signal of interest  $x$  from  $y$ .

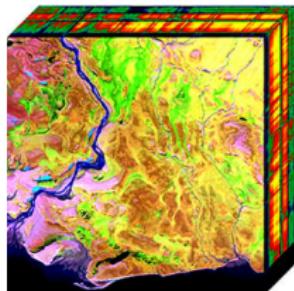
# Ubiquitous, but often ill-posed



healthcare



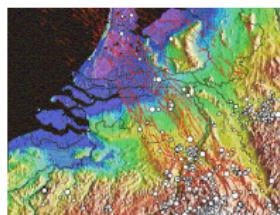
Radio astronomy



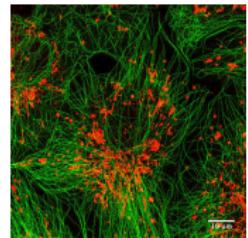
hyperspectral



Internet traffic



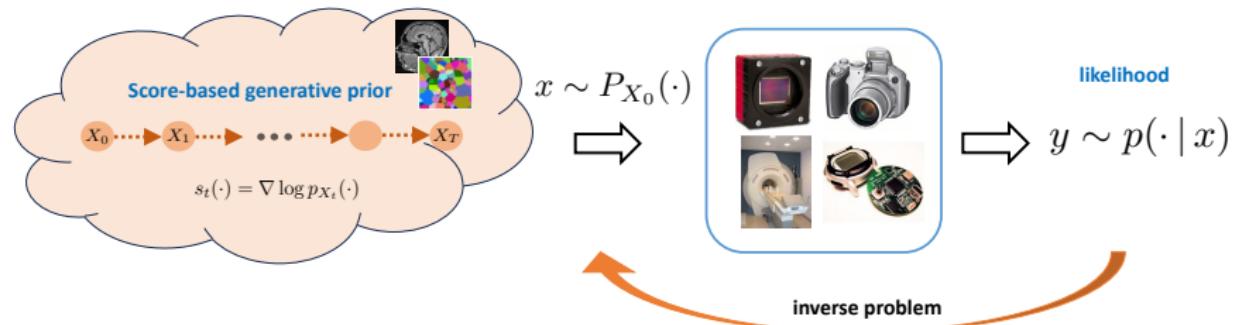
seismic imaging



microscopy

Can we exploit flexible / expressive data priors prescribed by diffusion models for ill-posed inverse problems?

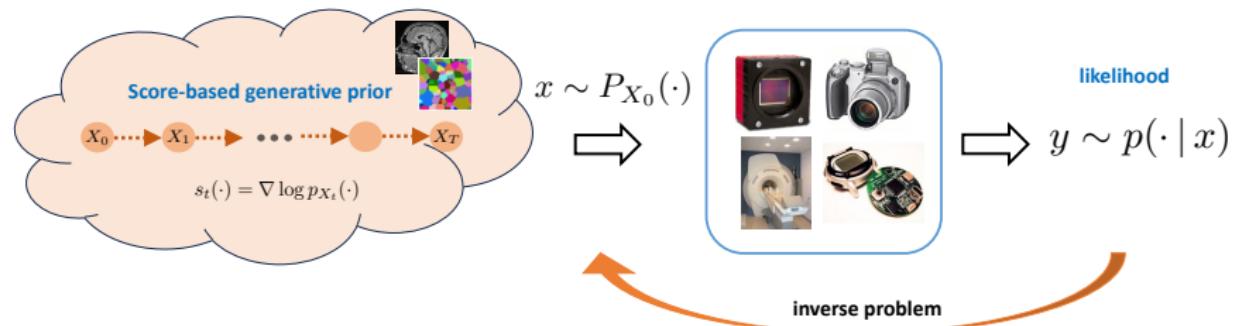
# Score-based diffusion model for inverse problems



**Posterior sampling:** sample from

$$p(\cdot | y) \propto p(\cdot) p(y | x) = \underbrace{p(\cdot)}_{\text{prior}} \exp \underbrace{(\mathcal{L}(\cdot; y))}_{\text{log-likelihood}}$$

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**Score-based implicit prior:** the data prior  $p(\cdot)$  is accessed through its *unconditional* score functions  $s_t(\cdot) = \nabla \log p_{X_t}(\cdot)$ .

## A highly incomplete list of prior work

- (Song et al., 2021)
- (Laumont et al., 2022)
- (Kawar et al., 2022)
- (Trippe et al., 2022)
- (Graikos et al., 2022)
- (Chung et al., 2023)
- (Cardoso et al., 2023)
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- ...

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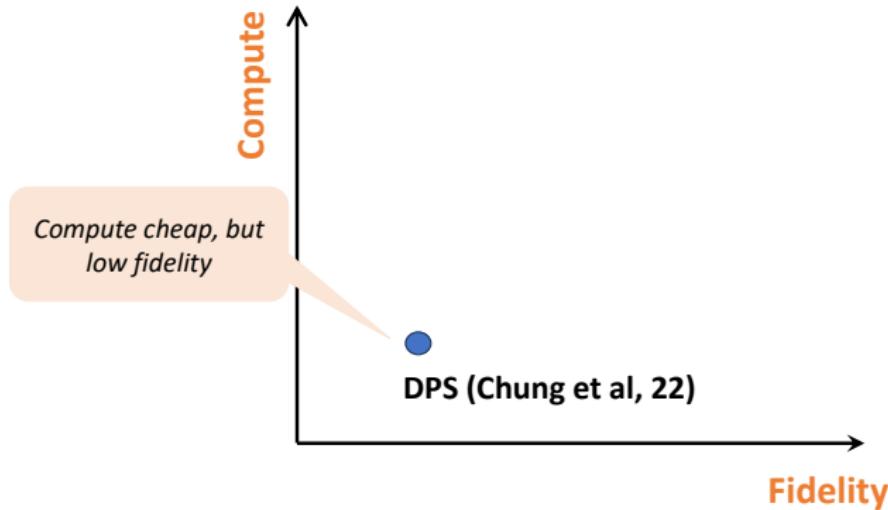
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Majority of the existing algorithms are heuristic and/or tailored to linear inverse problems.

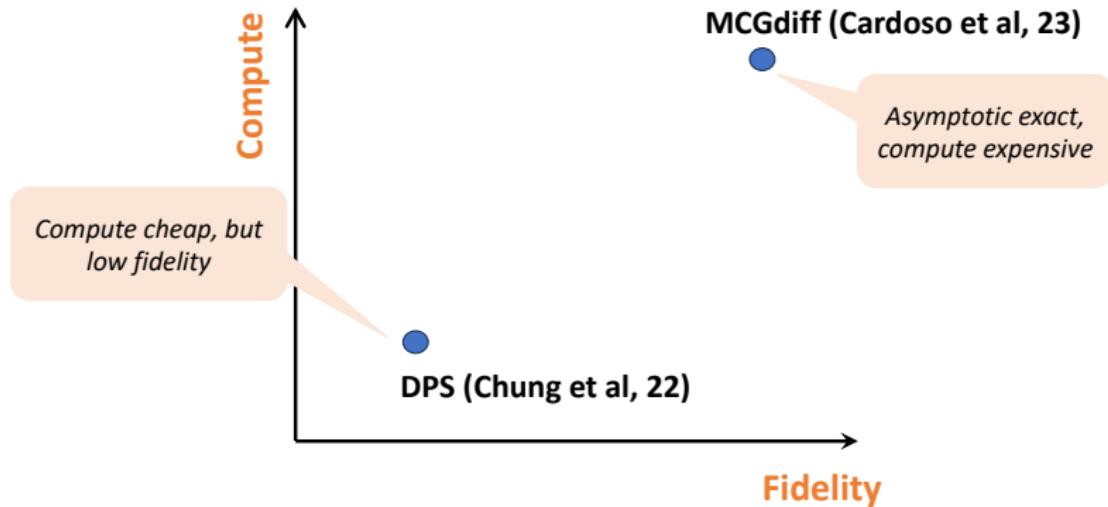
# Towards provably efficient and accurate inversion



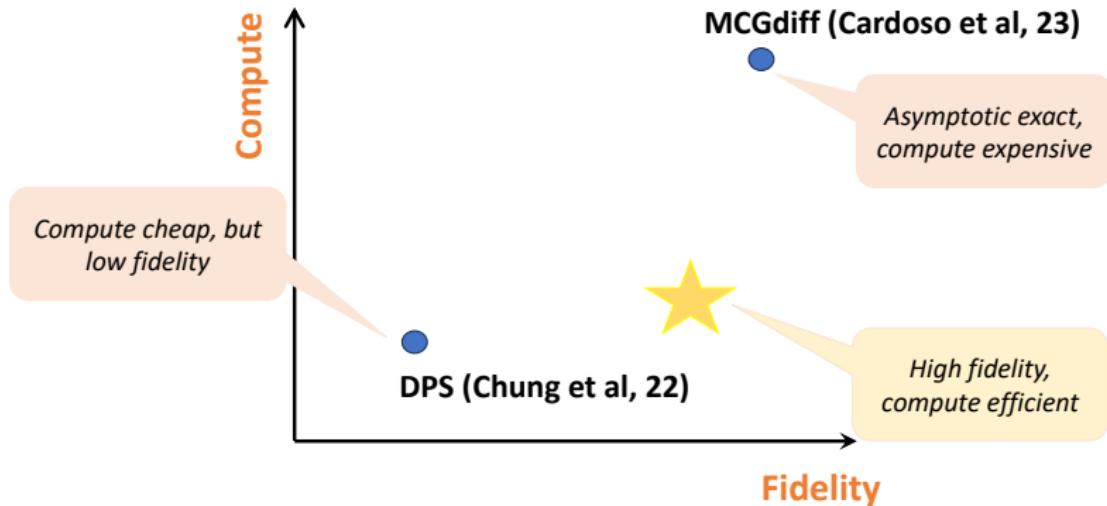
# Towards provably efficient and accurate inversion



# Towards provably efficient and accurate inversion



# Towards provably efficient and accurate inversion



Goal: develop provably compute-efficient and high-fidelity diffusion-based inversion methods for arbitrary forward model.

# Our approach: diffusion plug-and-play (DPnP)

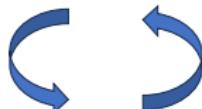
Inspired by (Bouman and Buzzard, 2023; Vono et al., 2019; Lee et al., 2021)

$$p(\cdot | y) \propto \exp \left( \log p(\cdot) + \mathcal{L}(\cdot ; y) \right)$$

Given an annealing schedule  $\{\eta_k\}$ ,

**Proximal consistency sampler:**

$$\hat{x}_{k+\frac{1}{2}} \propto \exp \left( \mathcal{L}(\cdot ; y) - \frac{1}{2\eta_k^2} \|\cdot - \hat{x}_k\|^2 \right)$$



**Diffusion denoising sampler:**

$$\hat{x}_{k+1} \propto \exp \left( \log p(\cdot) - \frac{1}{2\eta_k^2} \|\cdot - \hat{x}_{k+\frac{1}{2}}\|^2 \right)$$

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How do we implement this step using  
diffusion score functions?

## Diffusion denoising sampler

**Posterior sampling for AWGN denoising:**

$$\exp \left( \log p(x) - \frac{1}{2\eta_k^2} \|x - \hat{x}_{k+\frac{1}{2}}\|^2 \right) \propto p(x^* | x^* + \eta_k w = \hat{x}_{k+\frac{1}{2}})$$

where  $w \sim \mathcal{N}(0, I_d)$ .

- **Key insight:** this can be solved by diffusion!

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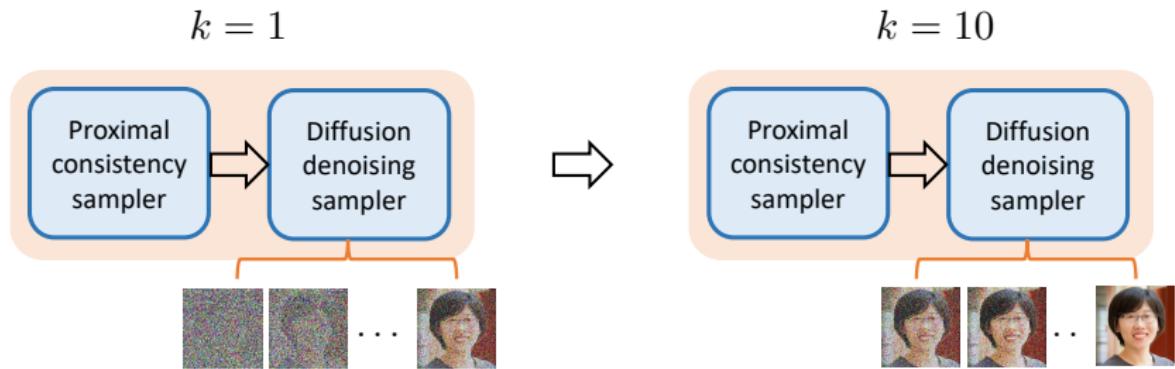
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- **Key insight:** this can be solved by diffusion!
  - stochastic/deterministic samplers via reversing properly defined forward processes (e.g., Ornstein-Uhlenbeck process), whose score functions can be mapped from  $s_t(\cdot)$ .
- The resulting update rules are similar to, but not the same as, the ones used for generation.

## Schematic view of DPnP



- Each iteration of DPnP contains a “full” reverse denoising process with multiple denoising steps.
- But, it can be easily combined with acceleration schemes, such as distillation, to speed up.

# Our theory

## Theorem (Xu and Chi, 2024)

Set *constant*  $\eta_k = \eta > 0$ . Define a *stationary distribution*  $\pi_\eta$  by

$$\pi_\eta(x) \propto p(x)q_\eta(x), \quad q_\eta(x) = e^{\mathcal{L}(\cdot; y)} * p_{\eta\zeta}(x),$$

where  $\zeta \sim \mathcal{N}(0, I_d)$  and  $*$  denotes convolution. There exists  $\lambda := \lambda(p, \mathcal{L}, \eta) \in (0, 1)$ , such that for any accuracy level  $\epsilon > 0$ , with  $K \asymp \frac{1}{1-\lambda} \log(1/\epsilon)$ , we have

$$\text{TV}(p_{\hat{x}_K}, \pi_\eta) \lesssim \underbrace{\epsilon \sqrt{\chi^2(p_{\hat{x}_1} \| \pi_\eta)}}_{\text{init error}} + \underbrace{\frac{1}{1-\lambda} (\epsilon_{\text{DDS}} + \epsilon_{\text{PCS}}) \log\left(\frac{1}{\epsilon}\right)}_{\text{sampler error}},$$

where  $\epsilon_{\text{PCS}}$  and  $\epsilon_{\text{DDS}}$  are the total variation error of PCS and DDS.

- A *diminishing* schedule  $\{\eta_k\}$  ensures asymptotic consistency.

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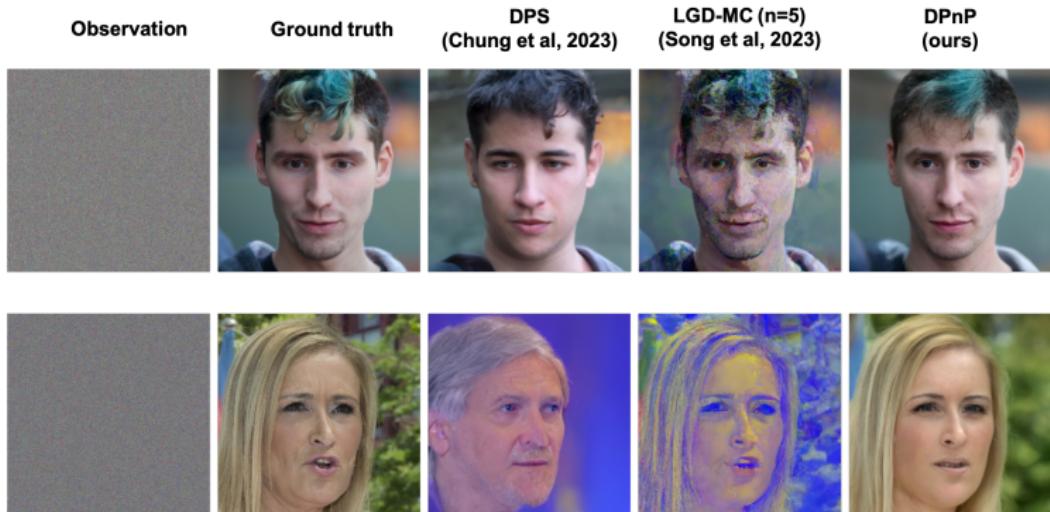
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- A *diminishing* schedule  $\{\eta_k\}$  ensures asymptotic consistency.

DPnP is the first provably-robust posterior sampling method for nonlinear inverse problems using unconditional diffusion priors.

# Numerical experiments

**Phase retrieval:** recover an unknown image from the magnitude of its masked Fourier transform.



DPnP recovers the fine-grained details more faithfully.

# Numerical experiments

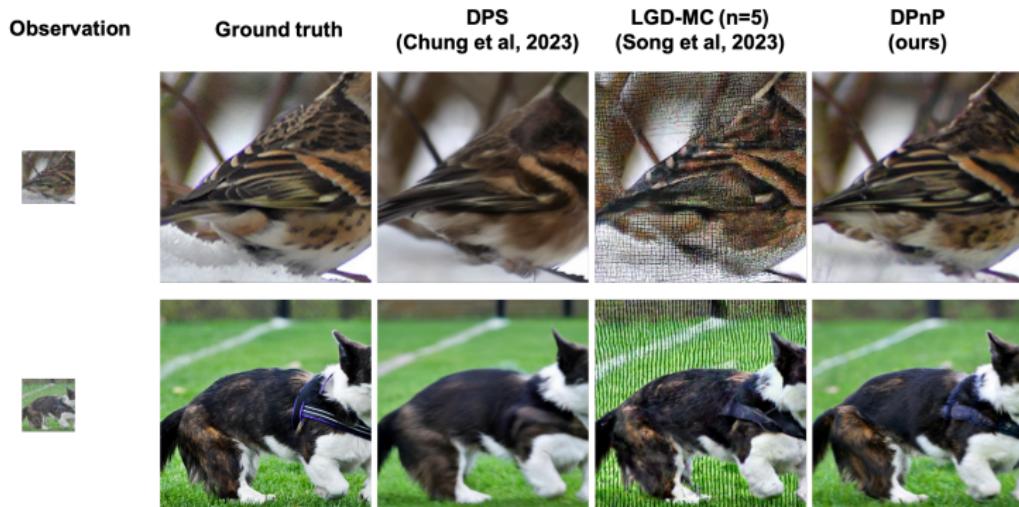
**Quantized sensing:** recover an unknown image from its one-bit dithered measurements.



DPnP recovers the fine-grained details more faithfully.

# Numerical experiments

**Super resolution:** recover an unknown image from its 4x downsampled version.



DPnP recovers the fine-grained details more faithfully.

## More metrics

Table: Performance on the ImageNet  $256 \times 256$  validation dataset.

Algorithm	Super-resolution (4x, linear)		Phase retrieval (nonlinear)		Quantized sensing (nonlinear)		Time per sample
	LPIPS ↓	PSNR ↑	LPIPS ↓	PSNR ↑	LPIPS ↓	PSNR ↑	
DPnP-DDIM (ours)	<b>0.416</b>	<b>21.6</b>	<b>0.562</b>	<b>13.4</b>	<b>0.363</b>	<b>23.0</b>	~ 240s
DPS	0.473	20.2	0.677	<b>13.4</b>	0.542	18.7	~ 150s
LGD-MC ( $n = 5$ )	<b>0.416</b>	20.9	0.592	12.8	0.384	22.3	~ 150s

Table: Performance on the FFHQ  $256 \times 256$  validation dataset.

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DPS	0.331	23.1	0.490	17.4	0.367	21.7	~ 60s
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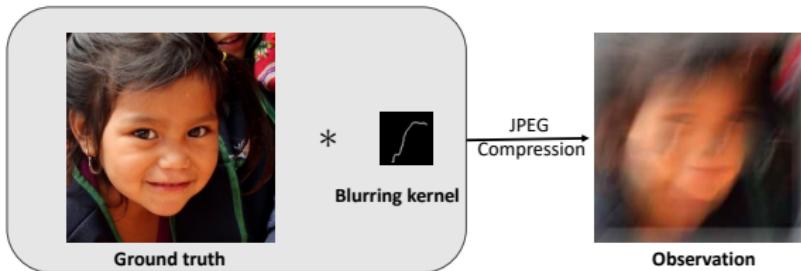
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DPnP achieves better performance with a bit more compute.

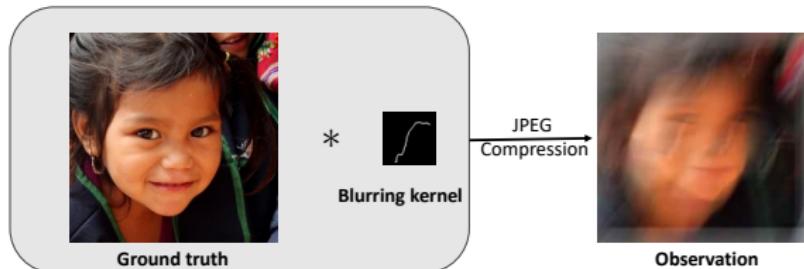
# Extension to blind nonlinear inverse problems

Blind delurring with JPEG compression (w/ T. Efimov):



# Extension to blind nonlinear inverse problems

Blind delurring with JPEG compression (w/ T. Efimov):



Ongoing work:



Ground truth



BlindDPS

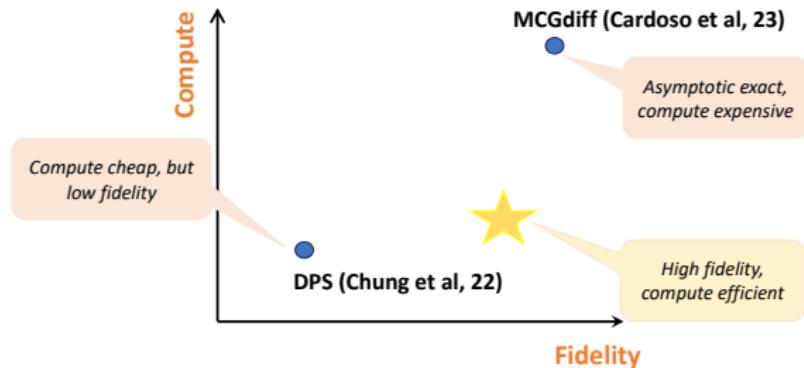


GibbsDDRM



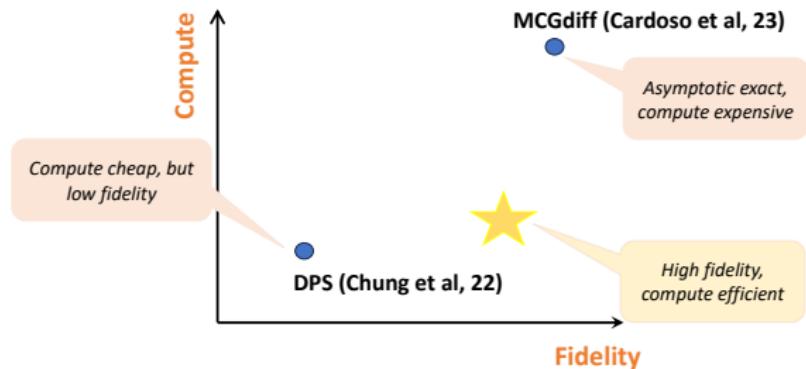
BlindDPnP (ours)

# Summary: diffusion models



Diffusion models are showing great promise in generative AI for Science.

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Diffusion models are showing great promise in generative AI for Science.

## Future directions:

- Algorithm and theory for diffusion-based inverse problems: provable guarantees, compute/fidelity trade-offs.
- Applications in imaging science and beyond: 3D/4D imaging, sequence reconstruction, scalability.

# Thanks!

- Towards Non-Asymptotic Convergence for Diffusion-Based Generative Models, ICLR 2024.
- Accelerating Convergence of Score-Based Diffusion Models, Provably, ICML 2024.
- A Sharp Convergence Theory for The Probability Flow ODEs of Diffusion Models, arXiv:2408.02320.
- Provably Robust Score-Based Diffusion Posterior Sampling for Plug-and-Play Image Reconstruction, arXiv:2403.17042.



# Thanks!



## The $\chi$ Group



<https://users.ece.cmu.edu/~yuejiec/>