

# Computing Science (CMPUT) 325

## Nonprocedural Programming

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# An Implementation of Context for Interpreter

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- First, need a data structure to represent a context
- This is just one traditional choice  
(parallel lists are not good style but I kept it)
- Two lists, name list and value list
- Both lists are “in sync” - for each name there is a corresponding value in the same location in the other list
- If I had to implement it, I would choose a single list with  $(n . v)$  pairs for locality of access

# Name List and Value List

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- Each is a list of lists
- One sublist corresponds to the names and values in one function call
- Name list is a list of lists of atoms
- Value list is a list of lists of s-expr that the names are bound to

# Example - Name and Value Lists

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- Name list  $((x\ y)\ (z)\ (w\ s))$
- Value list  $((1\ 2)\ ((\text{lambda}\ (x)\ (*\ x\ x)))\ ((a\ b)\ e))$
- List of three sublists corresponding to three (nested) lambda function applications
- In previous notation, this implements the context  $\{x \rightarrow 1, y \rightarrow 2, z \rightarrow (\text{lambda}\ (x)\ (*\ x\ x)), w \rightarrow (a\ b), s \rightarrow e\}$
- Compare to call stack, stack frames in most programming languages' runtime model

# Name Lookup

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- Search for a name:
- Walk synchronously over both name and value lists
- If a name is found:
- The s-exp in the same position in the value list is its binding
- Next slide:  
function `assoc(x, n, v)` for name lookup

- `assoc` iterates over sublists of `n` and `v` (in sync)
- `locate` iterates over elements in one such pair of sublists

```
assoc(x, n, v)
= if null(n) then nil /* x not in n */
  else if member(x, car(n))
        then locate(x, car(n), car(v))
  else assoc(x, cdr(n), cdr(v))
```

```
locate(x, l, m)
= if eq(x, car(l)) then car(m)
  else locate(x, cdr(l), cdr(m))
```

# The Interpreter Evaluator

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- We will define a function called `eval` that can evaluate any s-expression
- Note: our `eval` function is **not** part of the language that we interpret
- To avoid confusion between the two languages, we will use square brackets: `eval[e, n, v]`

# The `eval` Function - Preliminaries

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- `eval[e, n, v]`: the result of applying our evaluator to expression `e`, in the context defined by name list `n` and value list `v`
- Notation:
  - `e, e1, e2, ...` well-formed expressions
  - `x, x1, x2, ...` atoms used as variables
  - `n, n1, n2, ...` names
  - `v, v1, v2, ...` values
  - `a, b, s` and other letters ... arbitrary S-exprs
  - `(a . b)` for `cons(a, b)`
- We define `eval[e, n, v]` for each of the 18 cases that we support in our language, as per the list in last lecture (repeated on next slide)



# Language - Simple Lisp Variant

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- **Variables:** e.g. `x`, `y`, `z`
- **Constant expressions:**  
`(quote e)`
- **Arithmetic:** `(+ e1 e2)`,  
`(- e1 e2)`,  
`(* e1 e2)`, `(/ e1 e2)`
- **Relations and Logic:** `(eq e1 e2)`, `(and e1 e2)`, `(not e)`
- **Primitives for s-expressions:** `(car e)`, `(cdr e)`, `(cons e1 e2)`, `(atom e)`, `(null e)`
- `(if e1 e2 e3)`
- **lambda function**  
`(lambda (x1 ... xk) e)`
- **function call** `(e e1 ... ek)`
- **simple block** `(let (x1.e1) ... (xk.ek) e)`
- **(optional) recursive block**  
`(letrec (x1.e1) ... (xk.ek) e )`

# Evaluation of Variables and Constants

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- We use Fun here but the translation to Lisp is straightforward (see code on eClass)
- Evaluation of a variable  $x$ : lookup in name list  $n$ , return corresponding value in  $v$ 
  - `eval[x, n, v] = assoc(x, n, v)`
- Evaluation of a constant: just return it.
  - `eval[(quote s), n, v] = s`

# Evaluation of Arithmetic, Relational and Structural Expressions

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- General idea: call `eval` on all arguments first
- Then call through to the corresponding built-in function to do the work
- Example:  

```
eval[(+ e1 e2), n, v] = eval[e1, n, v] +  
eval[e2, n, v]
```
- Same for `-`, `*`, `/`
- Same for single-argument functions:
- Example: 

```
eval[(car e), n, v] = car(eval[e,  
n, v])
```

# More Examples

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```
eval[(cdr e), n, v] = cdr(eval[e, n, v])
eval[(cons e1 e2), n, v] = cons(eval[e1, n, v],
                                 eval[e2, n, v])
eval[(atom e), n, v] = atom(eval[e, n, v])
eval[(null e), n, v] = null(eval[e, n, v])
eval[(and e1 e2), n, v] = and(eval[e1, n, v],
                               eval[e2, n, v])
eval[(not e), n, v] = not(eval[e, n, v])
eval[(eq e1 e2), n, v] = eq(eval[e1, n, v],
                             eval[e2, n, v])
```

# Evaluation of Conditional Expressions

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- `(if e1 e2 e3)` where `e1` is the test, `e2` is the then-part, and `e3` the else-part
- The first argument is always evaluated. Then either the second or the third argument is evaluated, depending on the value of the first argument

```
eval[(if e1 e2 e3), n, v] =  
  if eval[e1, n, v] then  
    eval[e2, n, v]  
  else  
    eval[e3, n, v]
```

# Evaluation of Lambda Functions

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- A lambda function evaluates **to a closure** which contains:
  - The body of the lambda function
  - The variable list - names of function parameters, such as `(x y)` in `(lambda (x y) ...)`
  - The context in which the body should be evaluated **when the function is eventually applied**
- Remember: the context is implemented as name list and value list

# Notation and One Implementation

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- $C$  .. a closure
- The four parts contained in a closure:
- $\text{parms}(C)$ ,  $\text{body}(C)$ ,  $\text{names}(C)$  and  $\text{values}(C)$
- For example, we can use dotted pairs to build the closure:
- ```
eval[(lambda y e), n, v]  
= cons(cons(y, e), cons(n, v))  
= ((y . e) . (n . v))
```
- Here, if the resulting closure is  $C$ , then  $y$  is  $\text{parms}(C)$ ,  $e$  is  $\text{body}(C)$ ,  $n$  is  $\text{names}(C)$  and  $v$  is  $\text{values}(C)$
- Implementing these 4 functions is just `caar`, `cadr`, `cdar`, `cddr`

# evalList

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- A helper function for function application:
- Call `eval` on a whole list of expressions and collect results
- (We could use `map` here)

```
evalList[L, n, v] =  
  if null(L) then nil  
  else cons(eval[car(L), n, v],  
            evalList[cdr(L), n, v])
```



# Eval for Function Application

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```
eval[(e e1 ... ek), n, v] =  
  eval[body(c),  
       cons(parms(c), names(c)),  
       cons(z, values(c))]
```

- Here,  $c = \text{eval}[e, n, v]$  is the closure from evaluating the function  $e$
- $z = \text{evalList}[(e1 \dots ek), n, v]$  is the list of given arguments in the function application, each evaluated in the current context
- The two `cons` statements **extend the context** with the arguments of the current function, and their bindings
- Finally, we call `eval` for `body(c)` in this extended context
- That's it! If you understand this clearly, then you understand the interpreter. We will do some examples.

# Evaluation of `let` Expressions

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Recall that `let` is just a special case of function application:

$$\begin{aligned} & (\text{let } (x_1.e_1) \dots (x_k.e_k) e) \\ = & ((\text{lambda } (x_1 \dots x_k) e) e_1 \dots e_k) \end{aligned}$$

- Therefore `eval` for `let` is very similar to function application:

$$\begin{aligned} & \text{eval}[(\text{let } (x_1.e_1) \dots (x_k.e_k) e), n, v] \\ & = \text{eval}[e, \text{cons}((x_1 \dots x_k), n), \text{cons}(z, v)] \end{aligned}$$

where  $z = \text{evalList}[(e_1 \dots e_k), n, v]$

# Summary of Interpreter

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- We developed a design for an interpreter based on context and closure
- We chose some data structures and wrote code in Fun
- The interesting parts are: evaluating lambda functions as closures, and function application
- Next, we look at examples of evaluation, and an interpreter written in Lisp
- (we skipped recursive let for now)