# Computing Science (CMPUT) 325 Nonprocedural Programming

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## An Interpreter based on Context and Closure

- We will build an interpreter for a Lisp-like language
- No named functions, only lambda functions
- Similar to the eval function in Lisp:
- (eval expr)
   Take an s-expression and keep reducing it
- Main issues: reduction order, how to do efficient computations
- We will introduce a new, efficient approach different from basic NOR. AOR
- Based on two concepts: context and closure

#### Context and Closure Main Idea

- Context = current variables and their bindings
- Closure = a pair: an s-expression, together with a context
- We will write eval for:
  - The s-expression to evaluate...
  - ...in the current context (which might contain some closures)

## Language - Simple Lisp Variant

- Variables: e.g. x, y, z
- Constant expressions: (quote e)
- Arithmetic: (+ e1 e2), (- e1 e2), (\* e1 e2), (/ e1 e2)
- Relations and Logic: (eq e1 e2), (and e1 e2), (not e)
- Primitives for s-expressions: (car e), (cdr e), (cons e1 e2), (atom e), (null e)

## Language - continued

```
• (if e1 e2 e3)
```

- lambda function (lambda (x1 ... xk) e)
- function call (e e1 ... ek)
- simple block (let (x1.e1) ... (xk.ek) e)
- (optional) recursive block (letrec (x1.e1) ... (xk.ek) e )

#### Notes for let

```
• We use (let (x1.e1) ... (xk.ek) e)
```

- Lisp uses (let ((x1 e1) ... (xn en)) e)
- Our form is a little simpler to implement, same meaning
- We can also write it as a lambda function application:
- $\bullet$  ((lambda (x1 ... xk) e) e1 ... ek)
- It does exactly the same!

## Why Not Just Use Beta Reductions?

- For  $\beta$ -reduction we need to:
- Determine the scope of each parameter
- Detect potential name conflicts
- Implement variable renaming ( $\alpha$ -reductions)
- Implement direct substitution
- It is possible but not very efficient
- Main problem: need to check all the above repeatedly after each substitution step

# New Approach

- Key idea: delay the substitutions by using Contexts and Closures
- A technique used in real Lisp interpreters
- Will help us understand compilation as well

### Context - Main Idea

- Remember function application
- Example:  $(\lambda x \mid (+ x \ 4)) \ 2$
- Need to replace the x in the body by 2
- So far, we have done this immediately by substitution:
   (+ 2 4)
- Instead, we can keep the body as-is, and remember the binding  $x \rightarrow 2$
- A context is a data structure that keeps track of such variable bindings

## **Definition of Context**

- A context is a list of bindings
- $\bullet$   $n_1 \rightarrow v_1, ...n_k \rightarrow v_k$
- where  $n_i$  are identifiers and  $v_i$  are expressions
- A v<sub>i</sub> can also be a "closure" representing the state of an incomplete evaluation (see later)

#### **Evaluation with a Context**

- Start of evaluation: always begin with an empty context
  - Compare with other programming languages, where we may have some global variables already bound to values before we start computing
- In the middle of evaluating an expression, the context is usually non-empty

## Example

- Application  $(\lambda x \mid (+ x 4))$  2
- To evaluate:
- Build a context  $x \rightarrow 2$
- $x \rightarrow 2$  means that x is bound to 2
- Now evaluate (+ x 4) in this context
- When we need the arguments for +,
   we get the binding for x from the context

## Evaluation with a Context - Observations

- Substitutions are delayed to the point where the value of a variable is really needed for the evaluation to continue
- Variables are left "free" (such x in (+ x 4) above)
- Variable is bound "as needed", if binding can be found in the context

### **Definition of Context**

- A Context is a list of pairs of the form  $n \rightarrow v$
- n is a name
- v is either an expression or a closure
- A context is used to record and lookup name bindings
- A context can be extended when a new pair n → v is created in a function application

#### **Definition of Closure**

- A closure is a pair [f, CT]
- f is a lambda function
- CT is a (possibly empty) context
- Remember a lambda function consists of two parts
- function parameters e.g. (x y)
- the body the definition of the function e.g. (+ x y)

#### More about Closure

- How to use the information in a closure [f, CT]:
- When function f is applied...
- we know its parameters and definition
- From the context CT, we get values for the variables in f's body
- Next: details about the process of interpretation

## Mini-History of Closures

- Why is a closure called a closure?
- Concept developed in the 1960s by Landin, when he developed the concept of SECD machine (see later)
- He was one of the first to realize that abstract lambda calculus can be used as a basis for real computation
- What we call "free" variables now, were called "open" variables then
- A closure "closes" an open variable by binding it to a value

# Function Application in a Context

- When interpretation of a program starts, the context is empty
- When a function is applied:
- Evaluate the arguments in the current context
- Evaluate the functional part in the current context
- Extend the context

## Extending a Context

- Steps to extend the context:
- Bind parameter names to the evaluated arguments
- Add these bindings to current context to form the next context
- Evaluate the body of the function in this extended context

## Example

- Evaluate  $(\lambda x \mid (+ x 4))$  2
- Start in empty context, [].
- Evaluate argument 2 in current context, []. Result is 2
- Evaluate the function part,  $(\lambda x \mid (+ x \ 4))$ , in current context. Result is  $(\lambda x \mid (+ x \ 4))$
- Note: these two steps are trivial here. But in general, both for the argument(s) and the function part could be function applications which we need to reduce

## **Example Continued**

- Extend the context:
- bind parameter name x to evaluated argument 2:  $x \rightarrow 2$
- Add binding to current (empty) context:  $[] \cup x \rightarrow 2 = [x \rightarrow 2]$
- Evaluate body (+ x 4) in extended context  $[x \rightarrow 2]$
- More about evaluation in next lecture