

CMPUT 410: HTTP Part I

Abram Hindle

abram.hindle@ualberta.ca

Department of Computing Science

University of Alberta

<http://softwareprocess.es/>



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Context: FTP vs HTTP

- Transfers Files
 - Directory oriented
 - Out of band communication
 - Some firewall issues with server connecting back to client (optional)
 - 200 OK
 - Anonymous by convention – must login everytime.
- Transfers content
 - Request oriented
 - GET/POST/DELETE/PUT/HEAD/etc.
 - Allows arguments to accompany commands.
 - 200 OK
 - Anonymous by default
 - Custom headers
 - Custom Arguments and Bodies

Context: Gopher vs HTTP

- Transfers Files
 - Directory oriented
 - Simple
 - Hypertext
 - Rigid HTML
 - Death by Licensing and Adoption
- Transfers content
 - Request oriented
 - GET/POST/DELETE/PUT/HEAD/etc.
 - Allows arguments to accompany commands.
 - 200 OK
 - Anonymous by default
 - Custom headers
 - Custom Arguments and Bodies

HTTP

- **Hypertext** – “over” text
- **Transport** – Move it/Communicate it
- **Protocol** – A method of communication
- Accepted custom headers – allowing for extension
- Allowed for a more request/command oriented protocol (remember the command pattern)
- Relies on the pairing of web clients and web servers
- Relies on URIs to describe resources, allows more than 1 resource to be hosted on 1 server

If you don't listen to me

- Read this:

<http://tools.ietf.org/html/rfc2616>

- Request for Comments:
 - Hypertext Transfer Protocol – HTTP/1.1
 - IETF's definition of HTTP/1.1
- No matter what I say about HTTP, that's the word.

HTTP Basics

- HTTP uses TCP (usually)
- HTTP uses TCP Port 80 (usually)
- HTTPS allows for ENCRYPTED HTTP
- HTTPS uses port TCP 443 (usually)
- HTTP can work over IPV4 and IPV6
- HTTP requests are made to addresses called URIs

HTTP Commands made to URIs

- GET – Retrieve information from that URI
- POST – Post data, append data, change data
- HEAD – GET without a message body (for caching)
- PUT – Store the entity at the that URI
- DELETE – Delete the resource at that URI
- OPTIONS – What options a resource can accomidate
- TRACE – Debugging / Echo Request
- CONNECT – Tunneling over HTTP

Toe-mate-oh/Toe-mot-oh

- URI

- Universal Resource Identifier
- Some URIs (most) are URLs
- Scheme: http, ftp, mailto, crid, file
- String identifies a resource
- Absolute and relative

`http://softwareprocess.es/static/SoftwareProcess.es.html`

`http://softwareprocess.es/static/../static/SoftwareProcess.es.html`

`http://softwareprocess.es/static/SoftwareProcess.es.html#someAnchor`

- <https://tools.ietf.org/html/rfc3986>

Example HTTP URI

- http://
- username:password@ (optional)
- hostname
- :port (optional)
- /path/to/resource/resource.html
- http://username:password@hostname:port/path/to/resource/resource.html
- Password syntax not used anymore

Examples URIs

[ftp://ftp.is.co.za/
/rfc1808.txt](ftp://ftp.is.co.za/rfc1808.txt)

<http://www.ietf.org/rfc/rfc2396.txt>

[ldap://\[2001:db8::7\]/c=GB?objectClass=one](ldap://[2001:db8::7]/c=GB?objectClass=one)

<mailto:John.Doe@example.com>

<news:comp.infosystems.www.servers.unix>

<tel:+1-816-555-1212>

<telnet://192.0.2.16:80/>

<urn:oasis:names:specification:docbook:dtd:xml:4.1.2>

URIs can have a query portion.

- <http://geocities.com/SoHo/yourwebpage.html?query=1>
- Example URL with a query portion that has 1 argument.
- URI queries are separated from the path by a question mark: ?
- Often parameters are separated by & or ;
<https://tools.ietf.org/html/rfc3986#page-23>

URIs and URLs

- Why are URIs and URLs important to the web?

URIs versus Fantasy Literature

- True Names
 - Rumpelstiltskin
- The Laws of Magic
 - The LAW of NAMES – Knowing the complete true name of an entity gives one control over it. <http://deoxy.org/lawsofmagic.htm>
- URI
 - Knowing the true URI lets one request it.
 - Like that URI for the weather!
 - <http://weather.noaa.gov/pub/data/observations/metar/decoded/CYEG.TXT>

URIs and encoding

- **Universal URIs** have to reference anything
- Even paths with spaces and other characters!
- For HTTP assume our URIs are Unicode UTF-8 encoded
- For characters that aren't in [-._~0-9a-zA-Z] we use % encoding.
 - %20 is space
 - %E3%82%A2 is ア KATAKANA LETTER A in UTF-8
 - %e2%98%83 is ☺ (☃ in HTML)
- Domain names can be unicode
 - http://☺.net/ which is converted to http://xn--n3h.net/

Example GET `http://slashdot.org`

- Request `http://slashdot.org`
- We see HTTP so we know it'll be the http protocol.
 - No port specified so assume TCP port 80

Example GET http://slashdot.org

- Open up a connection to port 80 slashdot.org
- Send

```
> GET / HTTP/1.1\r\n> User-Agent: curl/7.29.0\r\n> Host: slashdot.org\r\n> Accept: */*\r\n> \r\n
```


Example GET http://slashdot.org

- Open up a connection to port 80 slashdot.org
- Send

The
Root
Of
Slashdot
.org

```
> GET / HTTP/1.1\r\n
> User-Agent: curl/7.29.0\r\n
> Host: slashdot.org\r\n
> Accept: */*\r\n
> \r\n
```

Specify
the host
slashdot.
org

Example GET http://slashdot.org

- Receive headers

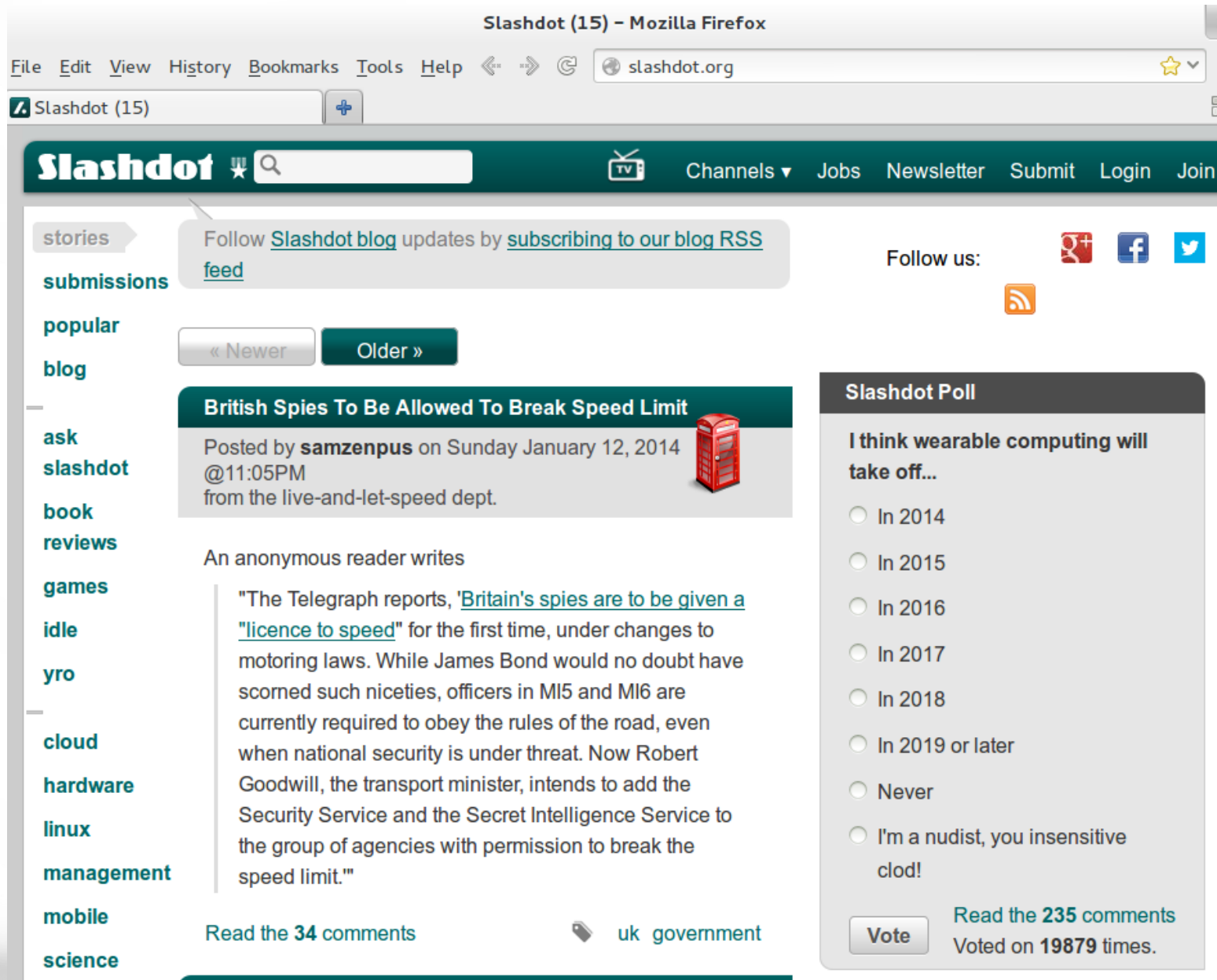
```
< HTTP/1.1 200 OK\r\n
< Server: Apache/2.2.3 (CentOS)\r\n
< SLASH_LOG_DATA: shtml\r\n
< Set-Cookie: betagroup=42; path=/; expires=Wed, 13-Jan-20
< Set-Cookie: betagroup=42; path=/; domain=.slashdot.org;
< Cache-Control: no-cache\r\n
< Pragma: no-cache\r\n
< X-XRDS-Location: http://slashdot.org/slashdot.xrds\r\n
< Content-Type: text/html; charset=utf-8\r\n
< Content-Length: 116473\r\n
< Date: Mon, 13 Jan 2014 04:56:37 GMT\r\n
< X-Varnish: 1432339936\r\n
< Age: 0\r\n
< Connection: keep-alive\r\n
< Vary: Accept-Encoding, User-Agent\r\n
< \r\n
```

Example GET http://slashdot.org

- Receive HTML

```
<!DOCTYPE html>\n<html lang="en">\n<head>\n\n\n\n<script id="before-content" type="text/javascript
```

How it might look in a browser



We used HTTP GET

- HTTP GET is a simple request to be sent that resource.
 - It might be dynamic (code)
 - It might be static (a file)
 - It might be a mixture
- We can send query parameters along with an HTTP get in the URI
- It is considered bad form to mutate data using a GET

HTTP POST

- Like a GET except the body of the HTTP Request contains data.
- Used for updating, creating, or general interaction with a URI
- Is not limited by URI length limits that impede HTTP GET
- Used to submit HTML Forms
- POSTs are expected to add or mutate data

HTTP POST

- Get parameters are url-encoded.
- So are POST parameters (usually) in a POST request body as
 - `application/x-www-form-urlencoded`
- They can also be sent following RFC 2388's format:
 - `multipart/form-data`
 - <http://tools.ietf.org/html/rfc2388>

HTTP POST Parameters

- If I want to send
 - Name: Abram Hindle
 - Occupation: Slide Maker
- I will encode it as:
 - Name=Abram+Hindle&Occupation=Slide+Maker
 - Encoded using **application/x-www-form-urlencoded**

Example HTTP POST

```
hindle1@st-francis:~$ curl -X POST http://webdocs.cs.ualberta.ca/~hindle1/1.py --trace-ascii \
/dev/stdout -d 'What=1&Huh=2&Huh=3&args=4'
```

```
== Info: About to connect() to webdocs.cs.ualberta.ca port 80 (#0)
```

```
== Info: Trying 129.128.184.6... == Info: connected
```

```
=> Send header, 257 bytes (0x101)
```

```
> POST /~hindle1/1.py HTTP/1.1
```

```
> User-Agent: curl/7.22.0 (x86_64-pc-linux-gnu) libcurl/7.22.0 OpenSSL/1.0.1 zlib/1.2.3.4 libidn/1.23 librtmp/2.3
```

```
> Host: webdocs.cs.ualberta.ca
```

```
> Accept: */*
```

```
> Content-Length: 25
```

```
> Content-Type: application/x-www-form-urlencoded
```

```
>
```

```
=> Send data, 25 bytes (0x19)
```

```
> What=1&Huh=2&Huh=3&args=4
```

```
<= Recv headers
```

```
< HTTP/1.1 200 OK
```

```
< Date: Mon, 13 Jan 2014 23:41:45 GMT
```

```
< Server: Apache/2.2.3 (Red Hat)
```

```
< Connection: close
```

```
< Transfer-Encoding: chunked
```

```
< Content-Type: text/html; charset=UTF-8
```

```
<H3>Current Working Directory:</H3>
```

```
/compsci/webdocs/hindle1/web_docs
```

```
<H3>Command Line Arguments:</H3>
```

```
['/compsci/webdocs/hindle1/web_docs/1.py']
```

```
<H3>Form Contents:</H3>
```

```
<DL>
```

```
<DT>Huh: <i>&lt;type 'list'&gt;</i>
```

```
<DD>[MiniFieldStorage('Huh', '2'), MiniFieldStorage('Huh', '3')]
```

```
<DT>What: <i>&lt;type 'instance'&gt;</i>
```

```
<DD>MiniFieldStorage('What', '1')
```

```
<DT>args: <i>&lt;type 'instance'&gt;</i>
```

```
<DD>MiniFieldStorage('args', '4')
```

multipart/form-data

- <http://tools.ietf.org/html/rfc2388>
- Use mime to send form data
- Mostly used to upload files as binary
- Can be used for any forms.
- Sends the content-size first and then asks the server if that's OK.
 - Server responds HTTP/1.1 100 Continue if it can handle that data.
 - Then send the body
- Because of this interaction you can argue this is a slower method of posting since it requires the server to respond to the initial header before it sends the body.

Example HTTP POST

```
hindle1@st-francis:~$ curl -F 'what=1' -F 'suzie=q' -X POST http://webdocs.cs.ualberta.ca/~hindle1/1.py  
--trace-ascii /dev/stdout
```

```
== Info: About to connect() to webdocs.cs.ualberta.ca port 80 (#0)  
== Info: Trying 129.128.184.6... == Info: connected
```

```
=> Send header
```

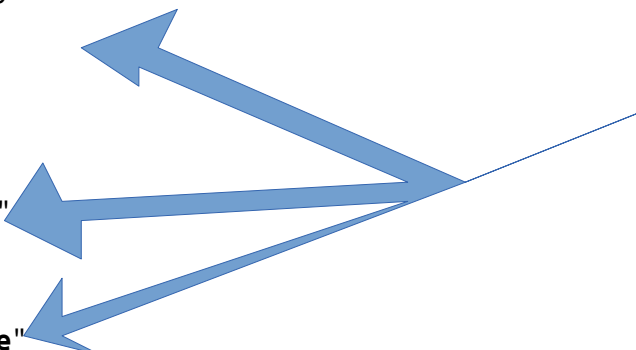
```
> POST /~hindle1/1.py HTTP/1.1  
> User-Agent: curl/7.22.0 (x86_64-pc-linux-gnu) libcurl/7.22.0 Ope  
> nSSL/1.0.1 zlib/1.2.3.4 libidn/1.23 librtmp/2.3  
> Host: webdocs.cs.ualberta.ca  
> Accept: /*/*  
> Content-Length: 235  
> Expect: 100-continue  
> Content-Type: multipart/form-data; boundary=-----  
> -----9edfbc1fb1b0
```

```
<= Recv header  
< HTTP/1.1 100 Continue  
=> Send data
```

```
> -----9edfbc1fb1b0  
> Content-Disposition: form-data; name="what"  
>  
> 1  
> -----9edfbc1fb1b0  
> Content-Disposition: form-data; name="suzie"  
>  
> q  
> -----9edfbc1fb1b0--
```

```
<= Recv  
< HTTP/1.1 200 OK  
< Date: Mon, 13 Jan 2014 23:37:30 GMT  
< Server: Apache/2.2.3 (Red Hat)  
< Connection: close  
< Transfer-Encoding: chunked  
< Content-Type: text/html; charset=UTF-8  
<  
<H3>Form Contents:</H3>  
<DL>  
<DT>suzie: <i>&lt;type 'instance'&gt;</i>  
<DD>FieldStorage('suzie', None, 'q')  
<DT>what: <i>&lt;type 'instance'&gt;</i>  
<DD>FieldStorage('what', None, '1')
```

Note the use of mime
And multipart/form-data and
The random boundary.



Resources: RFCs

- URIs <https://tools.ietf.org/html/rfc3986>
- HTTP <http://tools.ietf.org/html/rfc2616>

Resources: Encoding

- UCS versus UTF-8
 - <http://lucumr.pocoo.org/2014/1/9/ucs-vs-utf8/>
- UCS-2 is now UTF-16
 - <http://en.wikipedia.org/wiki/UTF-16>

Resources: DNS

- DNS
 - Domain Names
 - <http://tools.ietf.org/html/rfc1035>
 - <http://tools.ietf.org/html/rfc1123>
 - <http://tools.ietf.org/html/rfc2181>
 - Paul Vixie on DNS
 - <http://queue.acm.org/detail.cfm?id=1242499>
 - Tools
 - On Unix: nslookup and dig and whois and pwhois
 - <http://network-tools.com/nslook/>
 - IDN
 - <http://www.unicode.org/faq/idn.html>