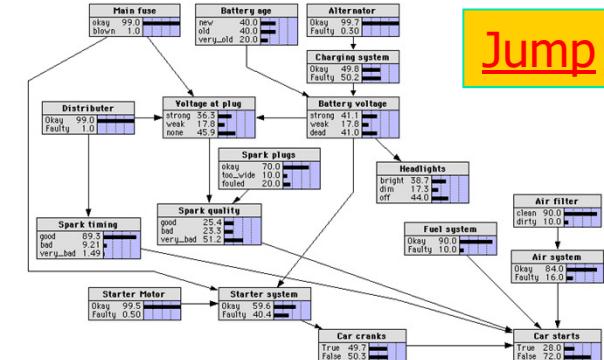


Jump

# Introduction to Bayesian Belief Nets



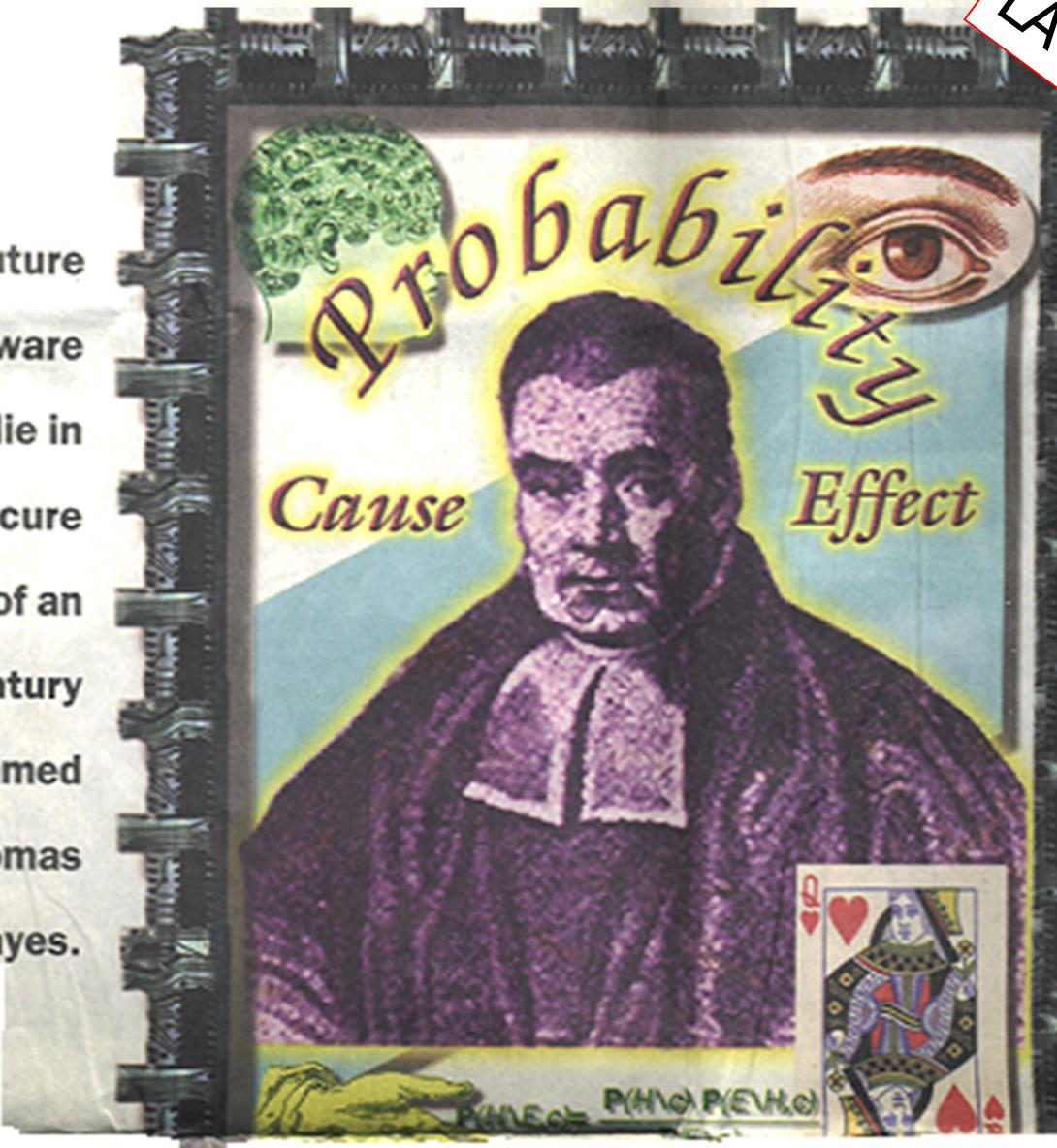
Readings: ≈HTF 17  
+ Bayesian Networks without the Tears (Charniak)

R Greiner  
University of Alberta

# BUSINESS

MONDAY TECHNOLOGY SPECIAL

The future  
of software  
may lie in  
the obscure  
theories of an  
**18th century**  
cleric named  
Thomas  
Bayes.



LATimes, 28/Oct/96

# Motivation

- Gates says [*LATimes, 28/Oct/96*]:

Microsoft's competitive advantages is its expertise in “Bayesian networks”

- Microsoft Products

- *Answer Wizard (Office, ...)*
- *Microsoft Pregnancy and Child Care (MSN)*
- *Print Troubleshooter*

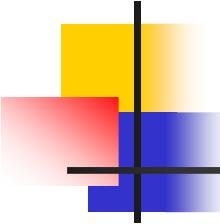


*Excel Workbook Troubleshooter*

*Office 95 Setup Media Troubleshooter*

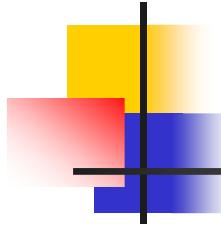
*Windows NT 4.0 Video Troubleshooter*

*Word Mail Merge Troubleshooter*



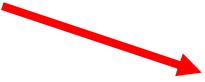
# Motivation (II)

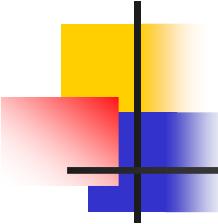
- **US Army:** **SAIP** (Battalion Detection from SAR, IR... GulfWar)
- **NASA:** **Vista** (DSS for Space Shuttle)
- **GE:** **Gems** (real-time monitor for utility generators)
- **Intel:** (infer possible processing problems from end-of-line tests on semiconductor chips)
- **KIC:**
  - **medical:** sleep disorders, pathology, trauma care, hand and wrist evaluations, dermatology, home-based health evaluations
  - **DSS for capital equipment:** locomotives, gas-turbine engines, office equipment



# Outline

[Jump](#)

- 
- Motivation
  - What is a Belief Net?
    - Factored Distribution
      - ... use *connections*... just *some* connections
      - (Conditional) Independence
    - Semantics
      - Engineering a structure
  - Inference (Reasoning)
  - Applications
  - Relation to other Models
  - Learning a Belief Net



# Assume everyone knows ...

- Random Variable
  - Domain(  $X$  )
- Probability
  - $P( X=x )$ : Probability that  $x$  holds
  - $P( x | y )$ : Probability that  $X=x$  holds, given that  $Y=y$  holds
  - Joint, Marginal, ... Distribution
  - (Conditional) Independence
- Graphs
  - Node, (Directed) Arc, ...
- Complexity ... exponential, NP-hard, ...

Repeat



? Hepatitis?



Jaundiced



BloodTest

? Hepatitis,  
not Jaundiced  
but +BloodTest  
?



What is  $P( +h \mid -j, +b )$  ?

Repeat

# Inference by Enumeration

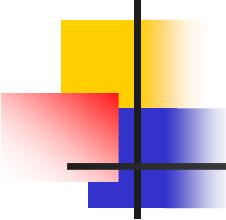
- Using only joint probability distribution:

H	Hepatitis
J	Jaundice
B	(positive) Blood test

- Can compute *conditional probabilities*:

$$\begin{aligned}
 & P(-h \mid +j) \\
 &= \frac{P(-h \wedge +j)}{P(+j)} \\
 &= \frac{0.01455 + 0.038}{0.01455 + 0.038 + 0.00045 + 0.722} \\
 &\approx 0.0678
 \end{aligned}$$

J	H	B	P(j,b,h)
0	0	0	0.03395
0	0	1	0.0095
0	1	0	0.0003
0	1	1	0.1805
1	0	0	0.01455
1	0	1	0.038
1	1	0	0.00045
1	1	1	0.722



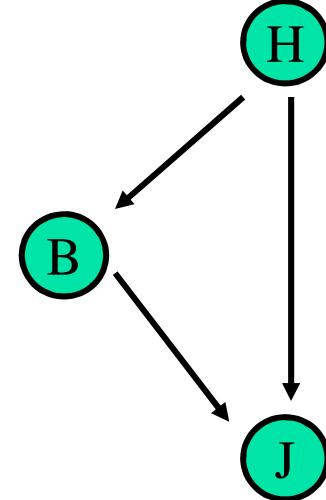
# Just use Table ?

- Just need single table!!      But...
  - Unnatural:
    - Easier to think about CORRELATIONS
      - $P(\text{Jaundice} \mid \text{Hepatitis})$
      - $P(\text{DimLight} \mid \text{BadBattery}), \dots$
    - ⇒ better to use **CONDITIONAL EVENTS**
  - Too MANY NUMBERS!!
    - Exponential size to store  
 $O(2^N)$  numbers...
    - Exponential cost for inference
    - ⇒ only use **some** connections
- ⇒ **Bayesian Belief Net**

J	B	H	$P(j,b,h)$
0	0	0	0.03395
0	0	1	0.0095
0	1	0	0.0003
0	1	1	0.1805
1	0	0	0.01455
1	0	1	0.038
1	1	0	0.00045
1	1	1	0.722

# Simple Belief Net

$h$	$P(B=1   H=h)$	$P(B=0   H=h)$
1	0.95	0.05
0	0.03	0.97



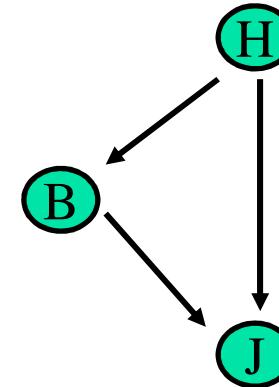
$P(H=1)$	$P(H=0)$
0.05	0.95

$h$	$b$	$P(J=1 h,b)$	$P(J=0 h,b)$
1	1	0.8	0.2
1	0	0.8	0.2
0	1	0.3	0.7
0	0	0.3	0.7

- Node ~ Variable
- Link ~ “Causal dependency”
- “CPTable” ~  $P(\text{child} | \text{parents})$

# Encoding Direct Links

$h$	$P(B=1   H=h)$
1	0.95
0	0.03



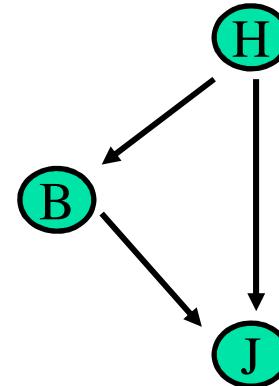
$P(H=1)$
0.05

$h$	$b$	$P(J=1   h, b)$
1	1	0.8
1	0	0.8
0	1	0.3
0	0	0.3

- $P(J | H, B=0) = P(J | H, B=1) \quad \forall J, H !$ 
 $\Rightarrow \text{P( J | H, B)} = \text{P(J | H)}$
- $J$  is INDEPENDENT of  $B$ , once we know  $H$
- Don't need  $B \rightarrow J$  arc!

# Encoding Direct Links

$h$	$P(B=1   H=h)$
1	0.95
0	0.03



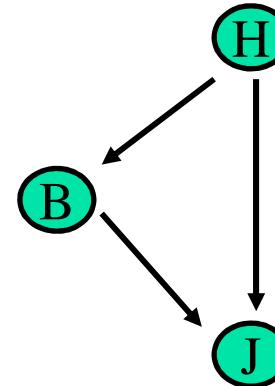
$P(H=1)$
0.05

$h$		$P(J=1 h)$
1		0.8
1		
0		0.3
0		

- $P(J | H, B=0) = P(J | H, B=1) \quad \forall J, H !$ 
  
 $\Rightarrow \text{P( J | H, B)} = \text{P(J | H)}$
- $J$  is INDEPENDENT of  $B$ , once we know  $H$
- Don't need  $B \rightarrow J$  arc!

# Encoding Direct Links

$h$	$P(B=1   H=h)$
1	0.95
0	0.03



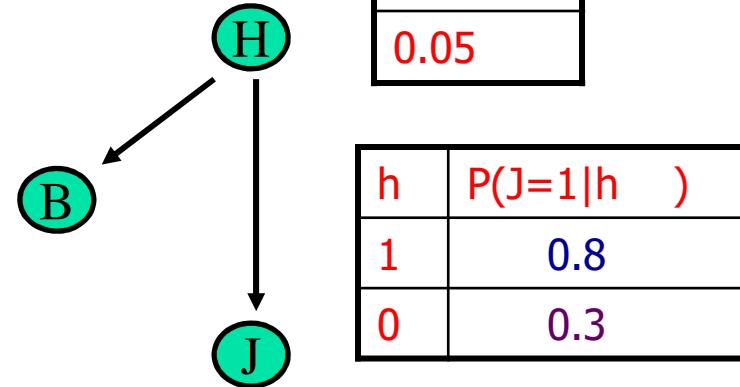
$P(H=1)$
0.05

$h$	$P(J=1 h)$
1	0.8
0	0.3

- $P(J | H, B=0) = P(J | H, B=1) \quad \forall J, H !$   
 $\Rightarrow \text{P( J | H, B)} = \text{P(J | H)}$
- $J$  is INDEPENDENT of  $B$ , once we know  $H$
- Don't need  $B \rightarrow J$  arc!

# Sufficient Belief Net

$h$	$P(B=1   H=h)$
1	0.95
0	0.03

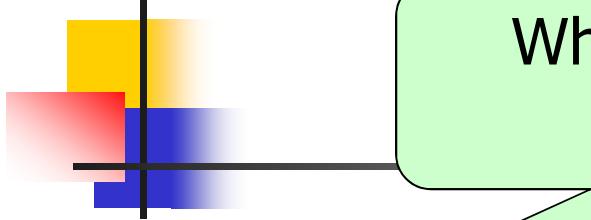


- Requires:
  - $P(H=1)$  known
  - $P(J=1 | H=1)$  known
  - $P(B=1 | H=1)$  known

(Only 5 parameters, not 7)

Hence:

$$P(H=1 | B=1, J=0) = \frac{1}{\alpha} P(H=1) P(B=1 | H=1) \cancel{P(J=0 | B=1, H=1)}$$



What is probability that Fred is ...  
Jaundiced, given {}?

$$P(+j) = 0.325$$



... Jaundiced, given  $\neg$ BloodTest ?

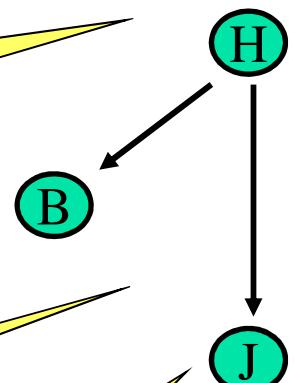
$$P(+j | \neg b) = 0.301$$

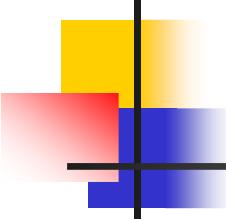
... Jaundiced, given +Hepatitis?

$$P(+j | +h) = 0.8$$

... Jaundiced, given +Hepatitis,  
and also  $\neg$ BloodTest ?

$$\text{Same: } P(+j | +h, \neg b) = 0.8$$





So Jaundice  
DOES depend  
on BloodTest,  
initially

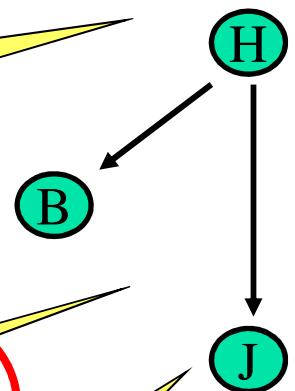
$$P(+j) = 0.325$$

$$P(+j | -b) = 0.301$$

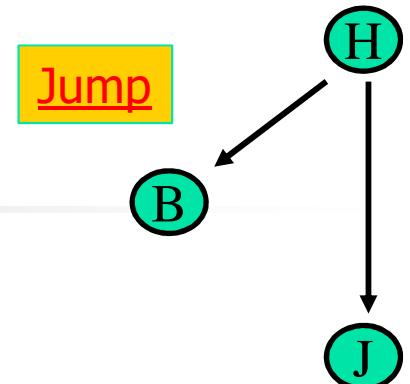
But Jaundice  
does NOT  
depend on  
BloodTest,  
given Hepatitis

$$P(+j | +h) = 0.8$$

$$\text{Same: } P(+j | +h, -b) = 0.8$$



# Dependencies...



- B *does* depend on J:

*If  $J=1$ , then likely that  $H=1 \Rightarrow B=1$*

- *but... ONLY THROUGH H:*

- If know  $H=1$ , then likely that  $B=1$
- ... doesn't matter whether  $J=1$  or  $J=0$  !

$\Rightarrow$

$$P(J=0 | B=1, H=1) = P(J=0 | H=1)$$

N.b., B and J ARE correlated a priori  $P(J | B) \neq P(J)$   
GIVEN H, they become uncorrelated  $P(J | B, H) = P(J | H)$

# Factored Distribution

- Symptoms *independent*, given Disease

H	Hepatitis
J	Jaundice
B	(positive) Blood test

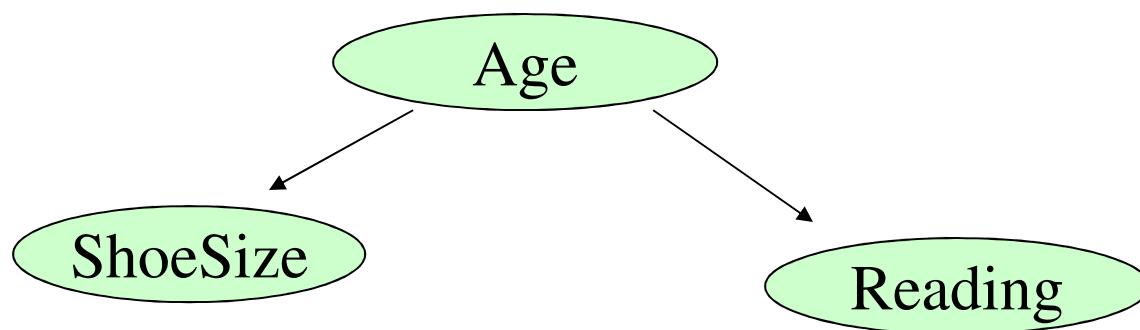
$$\begin{array}{ll} P(B|J) \neq P(B) & \text{but} \\ P(B|J,H) = P(B|H) \end{array}$$

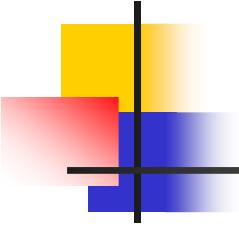
- **ReadingAbility** and **ShoeSize** are dependent,

$$P(\text{ReadAbility} | \text{ShoeSize}) \neq P(\text{ReadAbility})$$

but become independent, given **Age**

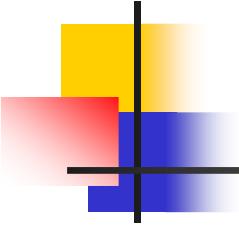
$$P(\text{ReadAbility} | \text{ShoeSize}, \text{Age}) = P(\text{ReadAbility} | \text{Age})$$





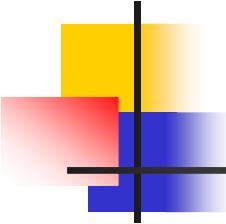
# (a) Independence

- Coin tosses:
  - $T_1$ : the first toss is a head;  $T_2$ : the second toss is a tail
  - $P(T_2 | T_1) = P(T_2)$
- $\alpha$  and  $\beta$  *independent* iff  $P(\beta|\alpha)=P(\beta)$ 
  - $\mathbf{P} \models (\alpha \perp \beta)$
  - ... distr'n  $\mathbf{P}$  entails  $\alpha$  independent of  $\beta$
- **Definition:**  $\alpha$  and  $\beta$  *independent* if and only if  $P(\alpha,\beta) = P(\alpha) P(\beta)$



## (a) Independence

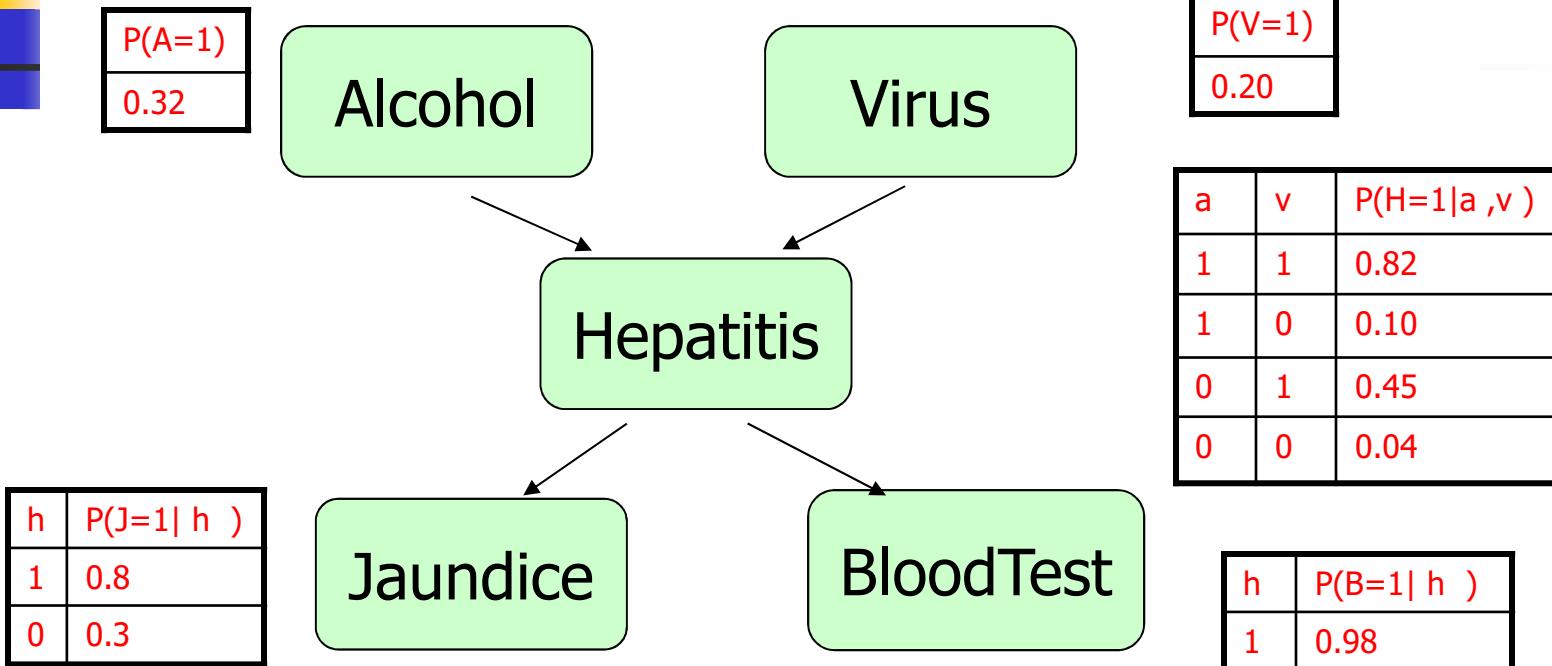
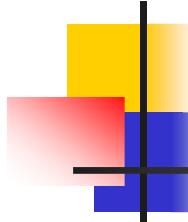
- Events  $\alpha$  and  $B$  are independent *iff*
  - $P(\alpha, \beta) = P(\alpha) P(\beta)$
  - $P(\alpha | \beta) = P(\alpha)$
  - $P(\alpha \vee \beta) = 1 - (1 - P(\alpha)) (1 - P(\beta))$
- Variables independent
  - $\Leftrightarrow$  independent for all values
$$\forall a, b \quad P(A = a, B = b) = P(A = a) P(B = b)$$



## (b) Conditional independence

- *Unconditional* independence is rare, but *conditional* independence is common...
  - Shoe size is NOT independent of Reading Ability
  - But is independent, given AGE...
- $\alpha$  and  $\beta$  ***conditionally independent*** given  $\gamma$  iff  
**given**  $\gamma$ , knowing  $\alpha$  does not change the probability of  $\beta$ 
  - $P(\beta | \alpha, \gamma) = P(\beta | \gamma)$
  - $P(\alpha | \beta, \gamma) = P(\alpha | \gamma)$
  - $P(\alpha, \beta | \gamma) = P(\alpha | \gamma) P(\beta | \gamma)$

# Bigger Networks



- Intuition: Show *CAUSAL* connections:  
Alcohol CAUSES Hepatitis;    Hepatitis CAUSES Jaundice

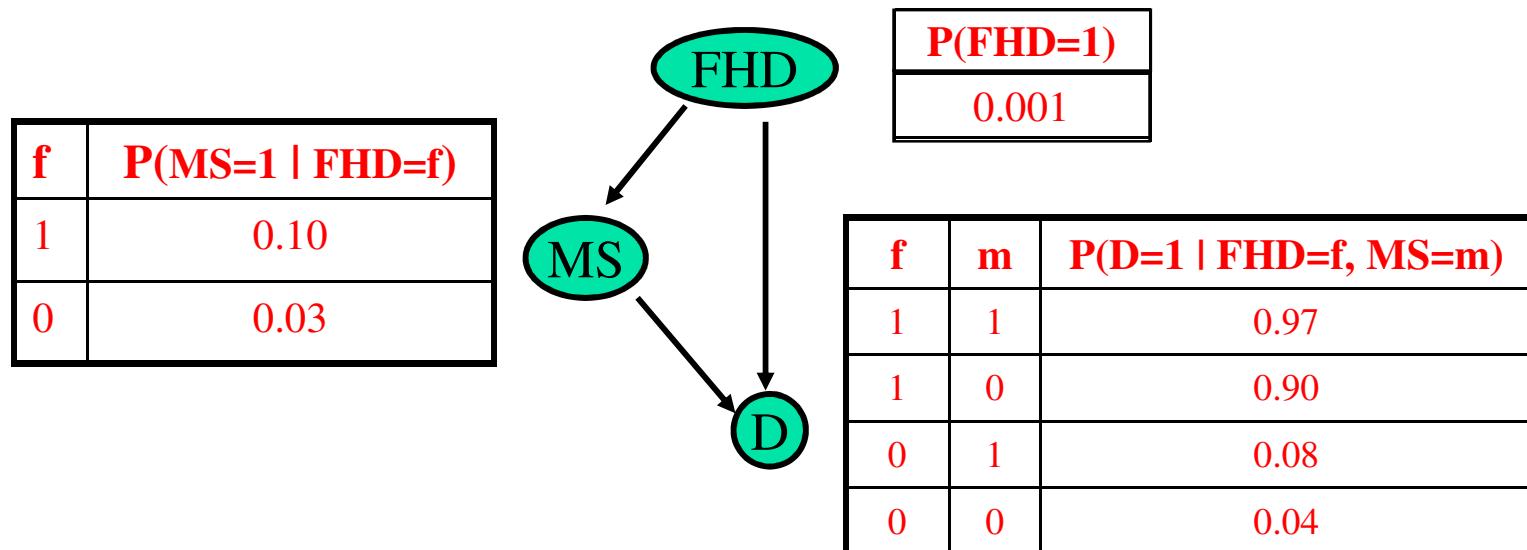
- If Alcohol, then expect Jaundice:  $\boxed{\text{Alcohol} \Rightarrow \text{Hepatitis} \Rightarrow \text{Jaundice}}$

But only via Hepatitis:  $\boxed{\text{Alcohol} \text{ and not } \text{Hepatitis} \not\Rightarrow \text{Jaundice}}$

$$\frac{P(J|A)}{P(J|A, H)} \neq \frac{P(J)}{P(J|H)} \text{ but}$$

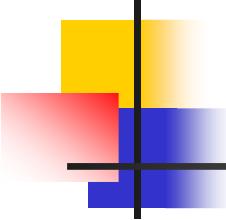
# Less Trivial Situation

- N.b.,  $\text{obs}_1$  is *not* always independent of  $\text{obs}_2$  given  $H$ 
  - FamilyHistoryDepression 'causes' MotherSuicide and Depression
  - MotherSuicide 'causes' Depression (w/ or w/o F.H.Depression )



- Here,  $P( D | MS, FHD ) \neq P( D | FHD )$
- Can be done using Belief Network... but need to specify

$P( FHD )$	1
$P( MS   FHD )$	2
$P( D   MS, FHD )$	4



# Advantages of Belief Net

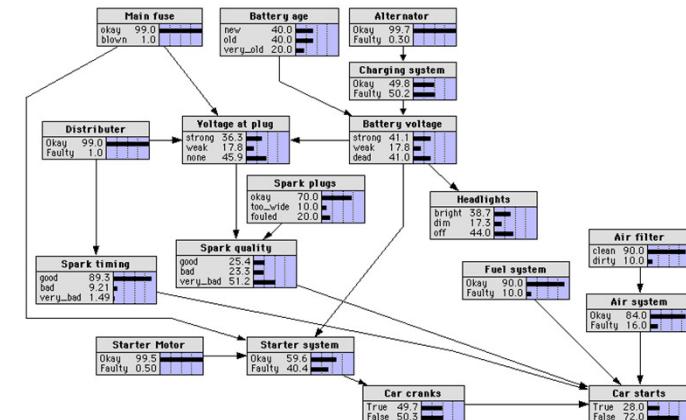
- All of advantages of *Probability Theory*
  - Not CertaintyFactor, Fuzzy, Dempster-Schaeffer, ...
  - Formal understanding of how things relate
  - Well-defined inference
- Explanatory power
  - What is related to what? ... and how strongly?
- Efficient encoding
  - 5 nodes  $\Rightarrow 2^5 = 32$  values ... But needed only 10 values
  - 422 node “CPCS Network”  $\Rightarrow 2^{422}$ 
    - Modeling disease/symptom for internal medicine  
Needed only 8,254 values
- Effective learning...

# What to do with a Belief Net?

Jump

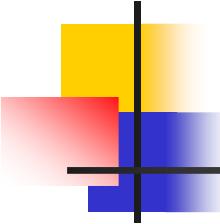
- Examine its connections
  - What depends on what?

Semantics



- Get answers to specific questions
  - What is  $P(\text{Cancer} | G_3=+, \text{Age}>52)$  ?
  - What is most likely cause of symptoms?

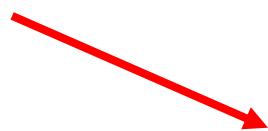
Inference



# Outline

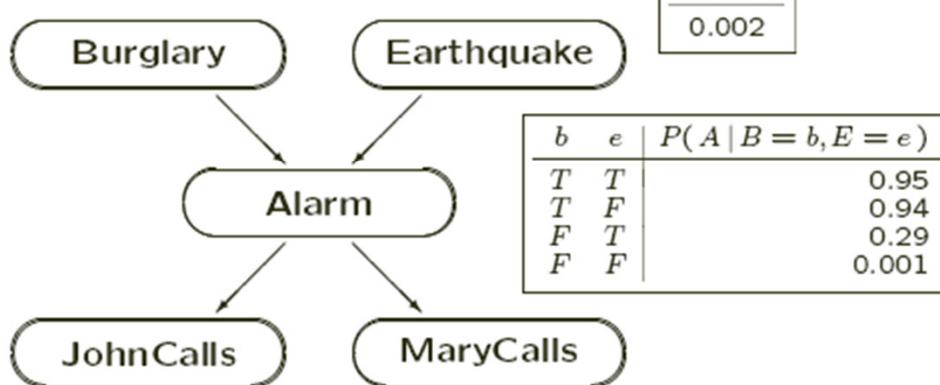
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- Motivation
- What is a Belief Net?
  - Factored Distribution
  - Semantics
    - Engineering a structure
- Inference
- Applications
- Relation to other Models
- Learning a Belief Net



# Components of a Bayesian Net

$$\begin{array}{c} P(B) \\ \hline 0.001 \end{array}$$

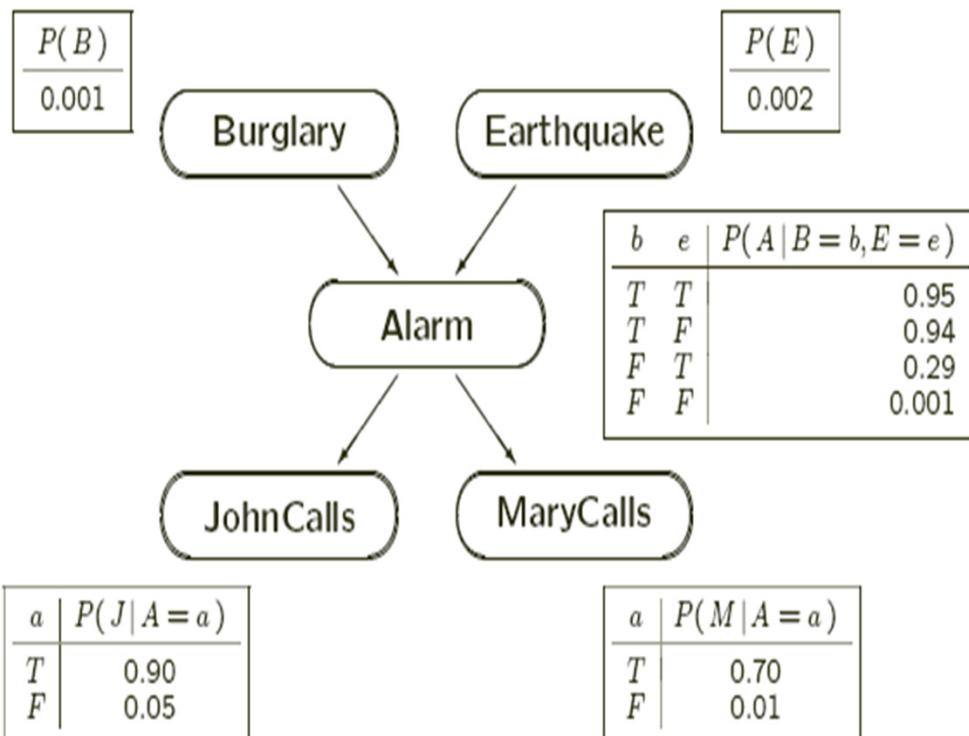


$a$	$P(J   A = a)$
T	0.90
F	0.05

$a$	$P(M   A = a)$
T	0.70
F	0.01

- **Nodes:** one for each random variable
- **Arcs:** one for each direct influence between two random variables
- **CPT:** each node stores a conditional probability table  
 $P(\text{Node} | \text{Parents(Node)})$   
 to quantify effects of “parents” on child

# Causes, and Bayesian Net



- What “causes” **Alarm**?  
**A: Burglary, Earthquake**
- What “causes” **JohnCall**?  
**A: Alarm**  
N.b., NOT Burglary, ...
- Why not **Alarm  $\Rightarrow$  MaryCalls**?  
~~(CPTable = 

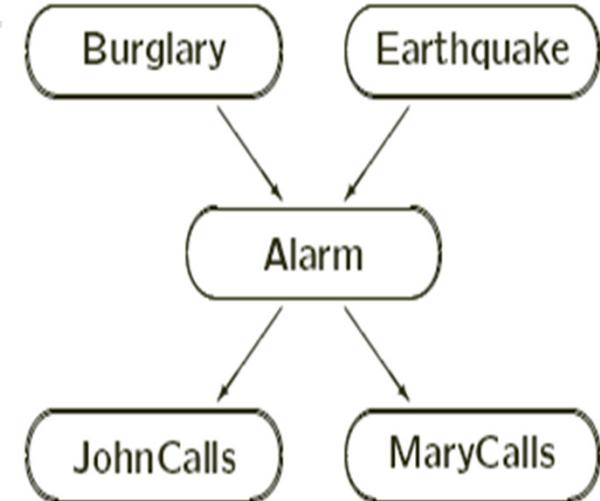
Alarm	$P(MC   A)$
T	1.0
F	0.0

)~~

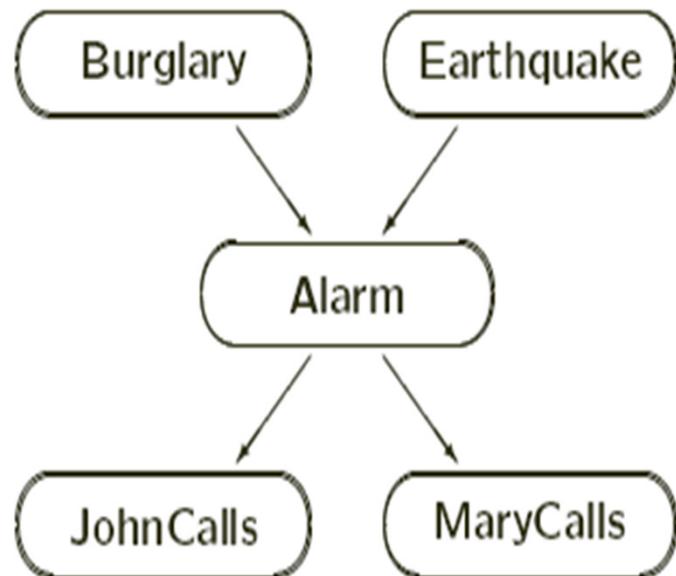
**A: Mary not always home**  
... phone may be broken  
...

# Independence in a Belief Net

- Burglary, Earthquake independent
  - $B \perp E$
- Given Alarm,  
JohnCalls and MaryCalls independent
  - $J \perp M | A$
  - JohnCalls is correlated with MaryCalls  $\neg(J \perp M)$   
as JohnCalls suggest Alarm which suggests MaryCalls
  - But given Alarm,  
JohnCalls gives no NEW evidence wrt MaryCalls



# The Independence Assumption



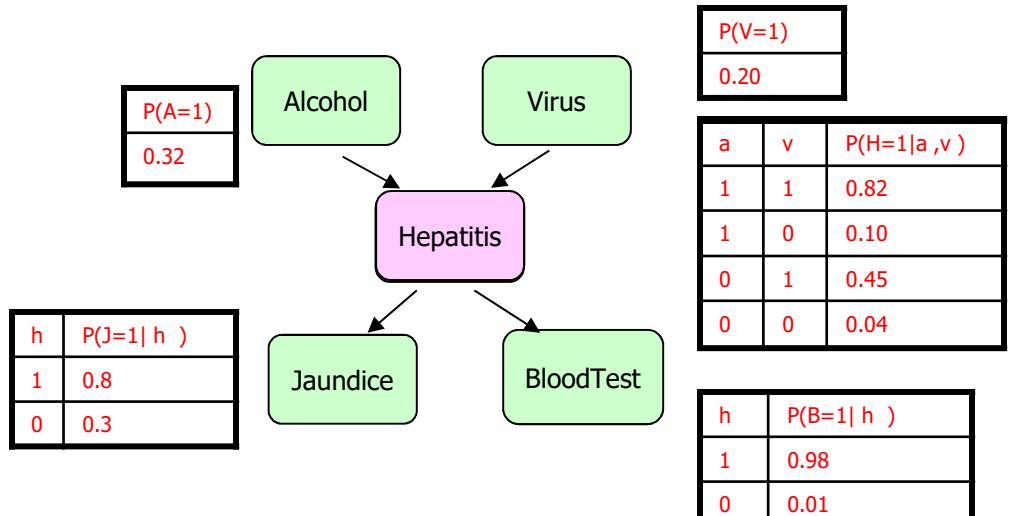
**Local Markov Assumption:**  
A variable  $X$  is independent  
of its non-descendants given  
its parents  
 $(X_i \perp \text{NonDescendants}_{X_i} \mid \text{Pa}_{X_i})$

- $B \perp E \mid \{\}$       ( $B \perp E$ )
- $M \perp \{ B, E, J \} \mid A$
- Given graph  $G$ ,  
 $I_{LM}(G) = \{ (X_i \perp \text{NonDescendants}_{X_i} \mid \text{Pa}_{X_i}) \}$

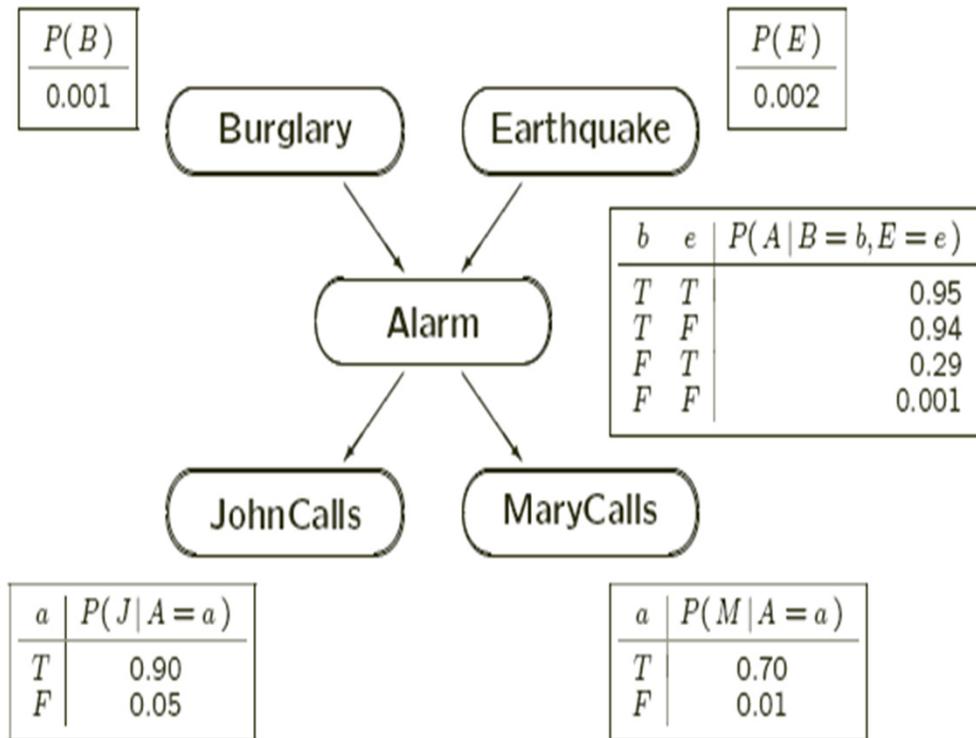
# Belief Nets

- DAG structure
  - Each node  $\equiv$  Variable  $v$
  - $v$  depends (only) on its parents

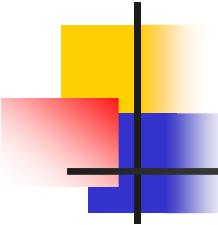
+ conditional prob:  $P(v_i \mid \text{parent}_i = \langle 0,1,\dots \rangle)$
- $v$  is INDEPENDENT of non-descendants, given assignments to its parents
- Given  $H = \text{true}$ ,
  - A has no influence on J
  - J has no influence on B
  - etc.



# What about probabilities? Conditional probability tables (CPTs)



- Each CPTable is called a “Factor”



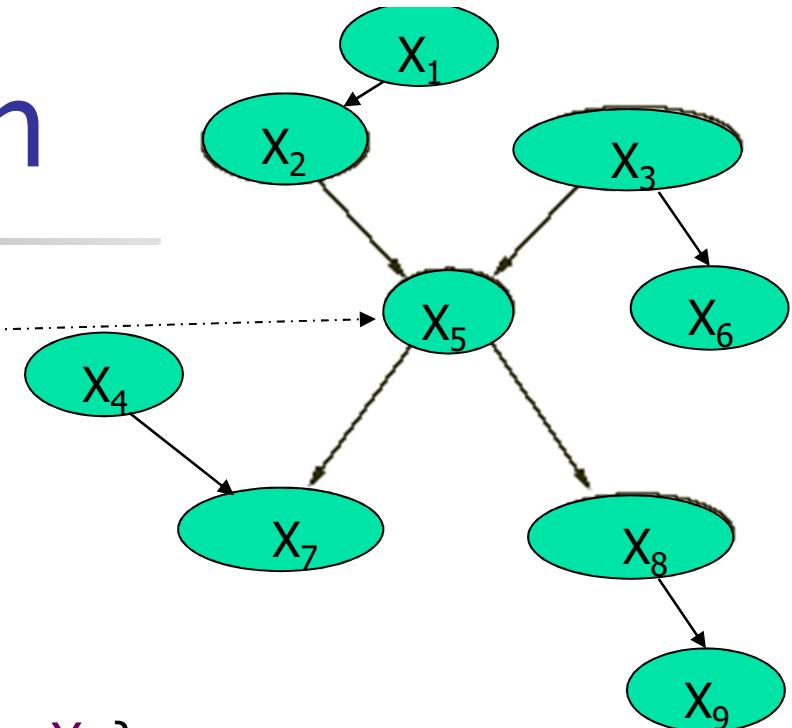
# Factoid...

- $P(A, B, C) = P(A | B, C) P(B, C)$   
 $= P(A | B, C) P(B|C) P(C)$
- In general:  
 $P(X_m, X_{m-1}, \dots, X_1) =$   
 $P(X_m | X_{m-1}, \dots, X_1) P(X_{m-1}, \dots, X_1) =$   
 $P(X_m | X_{m-1}, \dots, X_1) P(X_{m-1}, |X_{m-2} \dots, X_1) P( X_{m-2}, \dots, X_1 )$   
 $= \prod_i P(X_i | X_{i-1}, \dots, X_1)$
- ... or other order: eg, from  $1..m$ , or ...

# Joint Distribution

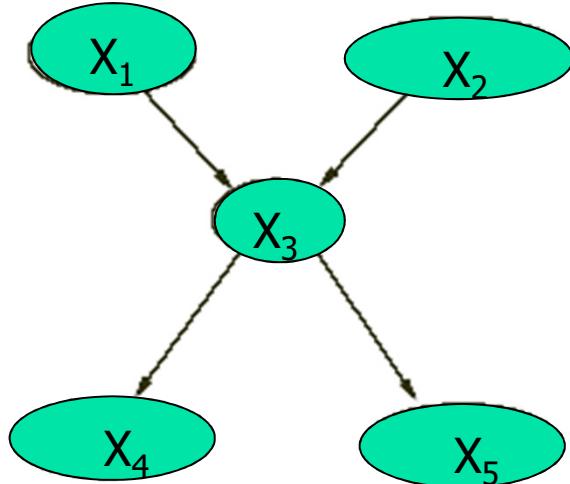
- Wrt  $X_5$

- Parents( $X_5$ ) = { $X_2, X_3$ }
  - Note  $2, 3 < 5$
  - So Parents( $X_5$ )  $\subseteq \{X_1, \dots, X_4\}$
- Descendants( $X_5$ ) = { $X_7, X_8, X_9$ }
  - Note  $7, 8, 9 > 5$
- Non-Descendants( $X_5$ ) = { $X_1, \dots, X_4, X_6$ }
  - Note  $\{X_1, \dots, X_4\} \subseteq \text{Non-Descendants}(X_5)$



- Parents( $X_5$ )  $\subseteq \{X_1, \dots, X_4\} \subseteq \text{Non-Descendants}(X_5)$ 
  - As node independent of non-descendants, given parents:
  - $P(X_5 | X_1, \dots, X_{5-1}) = P(X_i | \text{Parents}(X_i))$
- In general
 
$$P(X_i | X_1, \dots, X_{i-1}) = P(X_i | \text{Parents}(X_i))$$

# Joint Distribution



- In gen'l,

$$P( X_1, X_2, \dots, X_m ) = \prod_i P( X_i | X_1, \dots, X_{i-1} )$$

- Local Markov Assumption means...

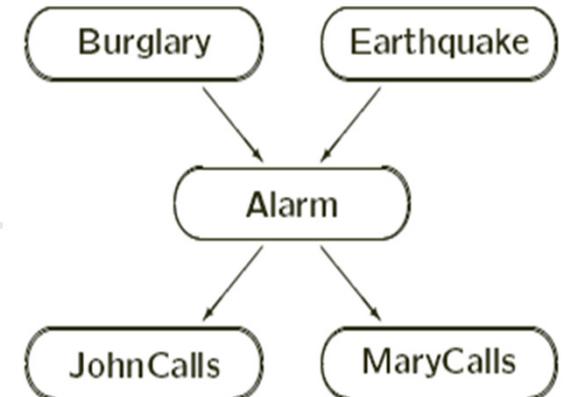
$$P( X_i | X_1, \dots, X_{i-1} ) = P( X_i | \text{Parents}(X_i) )$$

Node independent of other non-descendants, given parents

- So...  $P( X_1, X_2, \dots, X_m ) = \prod_i P( X_i | \text{Parents}(X_i) )$

# Joint Distribution

*Node is INDEPENDENT of non-descendants,  
given assignments to its parents*



$$P(+j, +m, +a, -b, -e) = P(+j | +m, +a, -b, -e) \xrightarrow{J \perp \{M,B,E\} | A} P(+j | +a)$$

$$\cancel{P(+m | +a, -b, -e)} \xrightarrow{M \perp \{B,E\} | A} P(+m | +a)$$

$$\cancel{P(+a | -b, -e)} \xrightarrow{} P(+a | -b, -e)$$

$$\cancel{P(-b | -e)} \xrightarrow{B \perp E} P(-b)$$

$$\cancel{P(-e)} \xrightarrow{} P(-e)$$

# Joint Distribution

*Node is INDEPENDENT of non-descendants,  
given assignments to its parents*

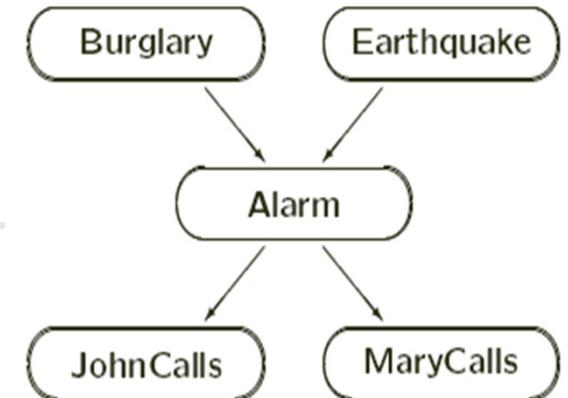
$$\begin{aligned} P(+j, +m, +a, -b, -e) \\ = P(+j | +a) \end{aligned}$$

$$P(+m | +a)$$

$$P(+a | -b, -e)$$

$$P(-b)$$

$$P(-e)$$

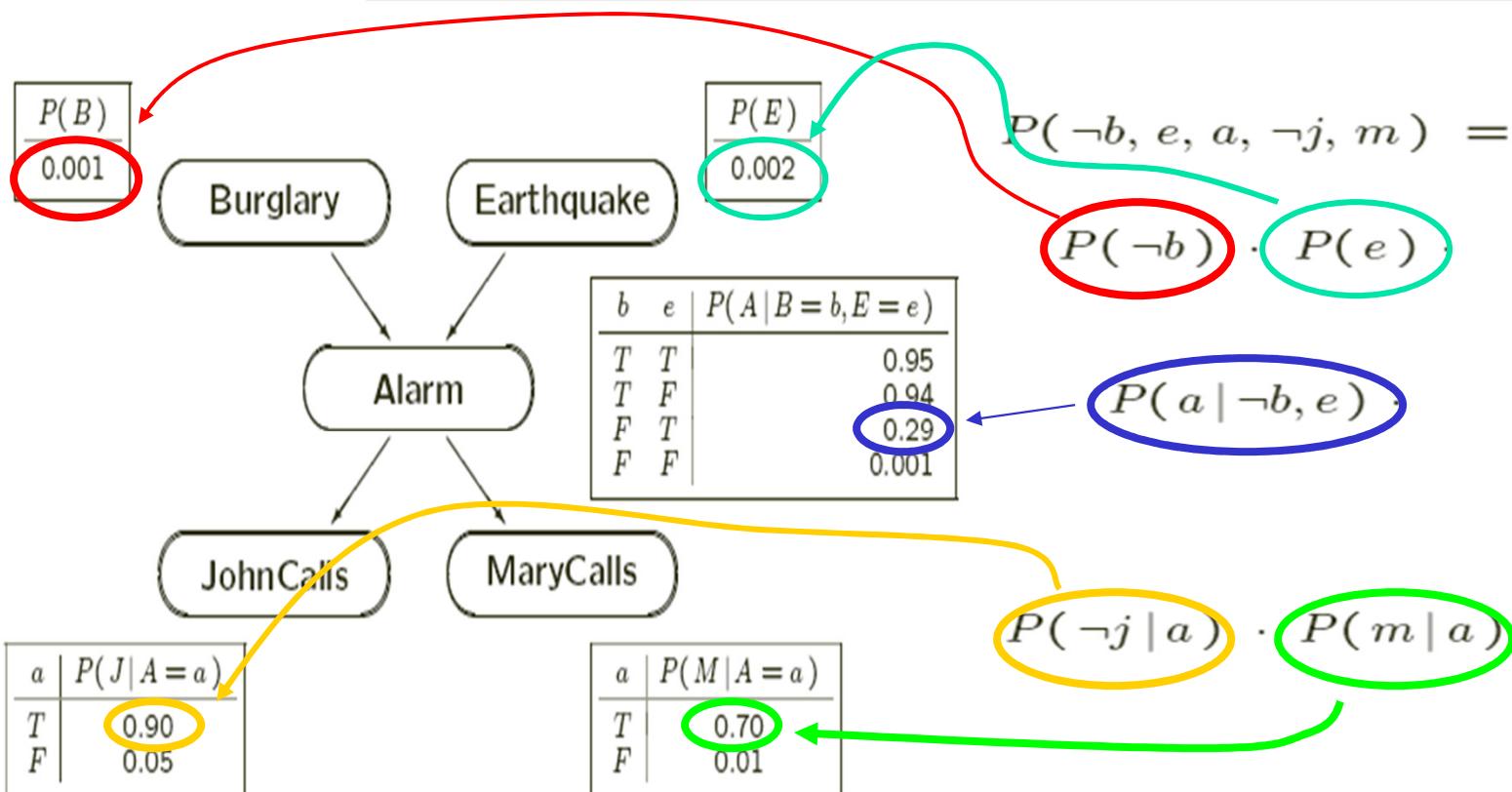


# Recovering Joint

[Jump](#)

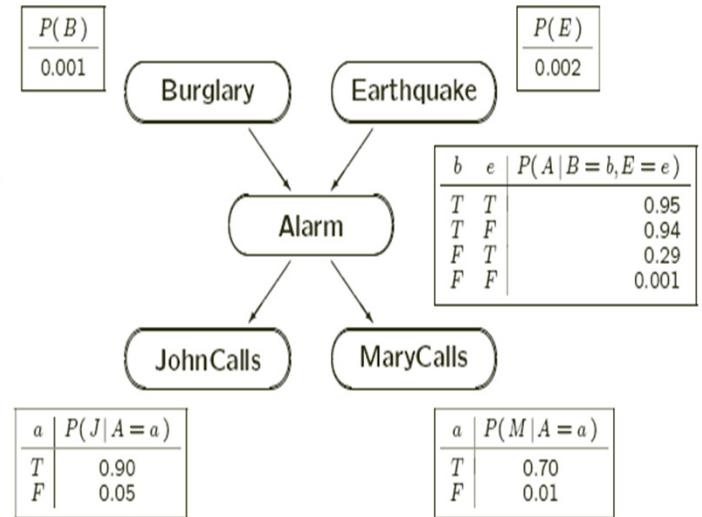
$$\begin{aligned}
 P(\neg b, e, a, \neg j, m) &= \\
 P(\neg b) P(e | \neg b) P(a | e, \neg b) P(\neg j | a, e, \neg b) P(m | \neg j, a, e, \neg b) \\
 P(\neg b) P(e) &\quad P(a | e, \neg b) P(\neg j | a) & P(m | a) \\
 0.99 \times 0.02 \times &\quad 0.29 \times & 0.1 \times & 0.70
 \end{aligned}$$

Node independent of predecessors, given parents



# Comments

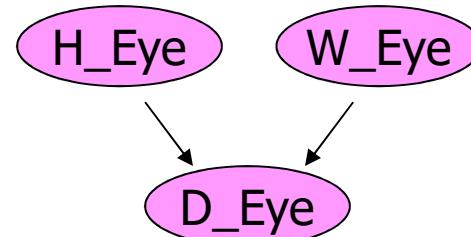
- BN used 10 entries  
... can recover full joint ( $2^5$  entries)  
(Given structure,  
other  $2^5 - 10$  entries are REDUNDANT)  
⇒ Can compute  
 $P(+\text{burglary} \mid +\text{johnCalls}, -\text{maryCalls})$  :  
Get joint, then marginalize, conditionalize, ...  
 *$\exists$  better ways ...*
- Note: Given structure, ANY CPT is consistent.  
∅ redundancies in BN...



# “V”-Connections

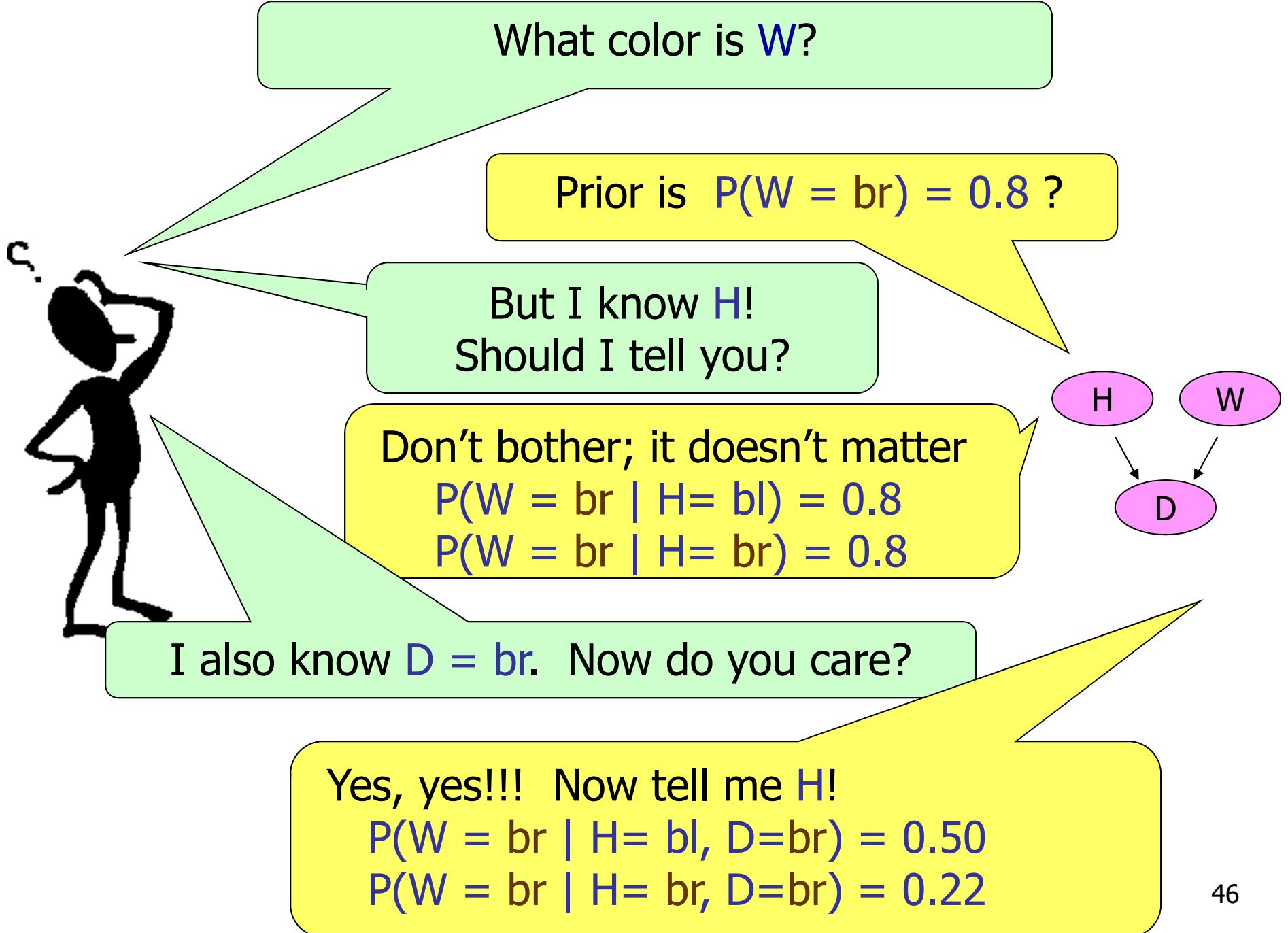
- What color are my wife's eyes?
- Would it help to know MY eye color?  
NO! **H\_Eye** and **W\_Eye** are independent!
- We have a DAUGHTER, who has **BROWN** eyes  
Now do you want to know my eye\_color?

**H\_Eye**      **W\_Eye**



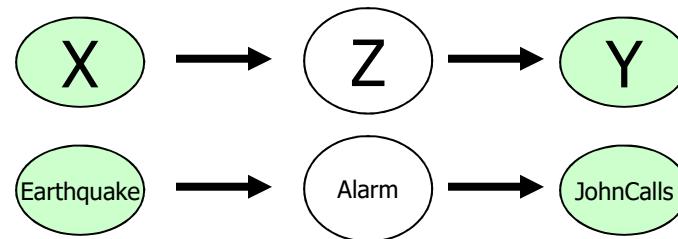
h	w	$P(D= bl   h, w)$
bl	bl	1.0
bl	br	0.5
br	bl	0.5
br	br	0.25

- **H\_Eye** and **W\_Eye** became dependent!

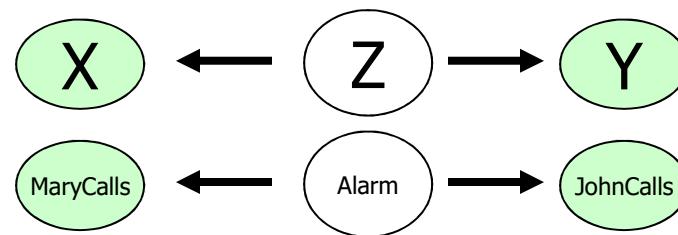


# d-separation Conditions

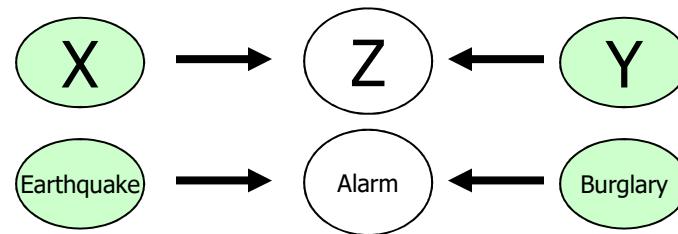
$\neg(X \perp Y)$



$\neg(X \perp Y)$

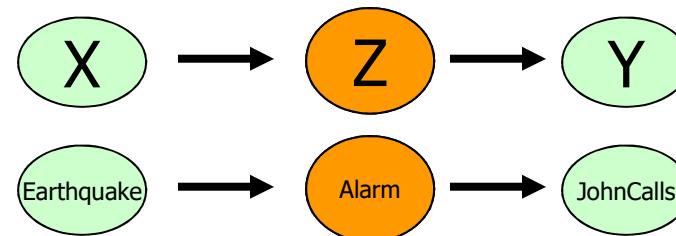


$X \perp Y$

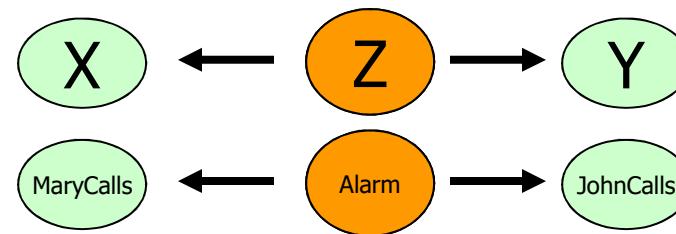


# d-separation Conditions

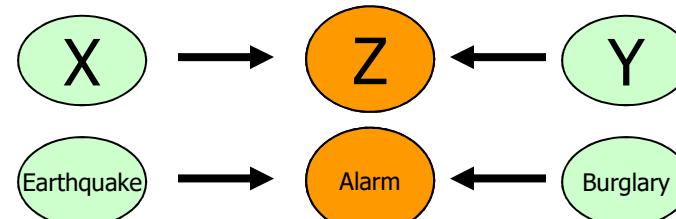
Jump



$$X \perp Y \mid Z$$



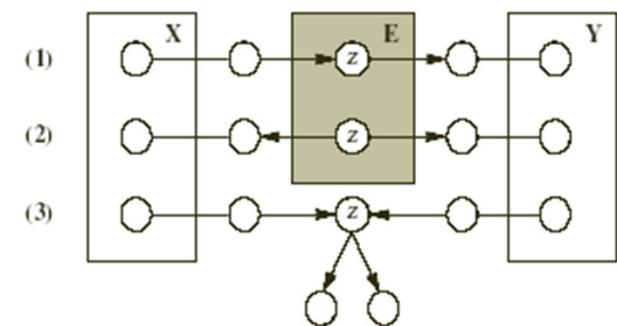
$$X \perp Y \mid Z$$



$$\neg(X \perp Y \mid Z)$$

# Conditional Independence

- Node  $X$  is independent of its non-descendants given assignment to immediate parents  $\text{parents}(X)$
- **General** question: " $X \perp Y | E$ "
  - Are nodes  $X$  independent of nodes  $Y$ , given assignments to (evidence) nodes  $E$ ?
- **Answer:** If every undirected path from  $X$  to  $Y$  is d-separated by  $E$ , then  $X \perp Y | E$
- *d-separated* if every path from  $X$  to  $Y$  is blocked by  $E$ 
  - ... if  $\exists$  node  $Z$  on path s.t.
    1.  $Z \in E$ , and  $Z$  has 1 out-link (on path)
    2.  $Z \in E$ , and  $Z$  has 2 out-link, *or*
    3.  $Z$  has 2 in-links,  $Z \notin E$ , no child of  $Z$  in  $E$



# Example of $d$ -separation, II

$d$ -separated if  
every path from  $X$  to  $Y$  is blocked by  $E$

Is Radio  $d$ -separated from Gas given . . .

1.  $E = \{\}$  ?

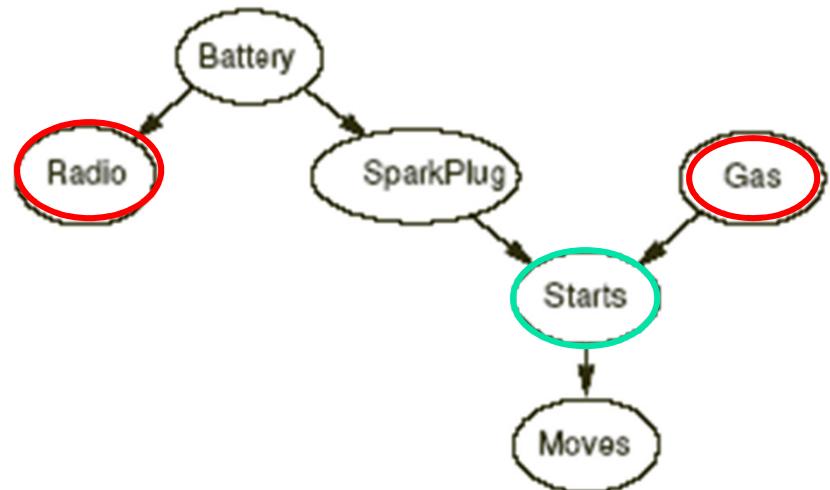
YES:  $P(R | G) = P(R)$

Starts  $\notin E$ , and Starts has 2 in-links

2.  $E = \text{Starts}$  ?

NO!!  $P(R | G, S) \neq P(R | S)$

Starts  $\in E$ , and Starts has 2 in-links



If car does not start,  
expect radio to NOT work.  
... unless you see it is out of gas!

# Example of $d$ -separation, II

$d$ -separated if  
every path from  $X$  to  $Y$  is blocked by  $E$

Is Radio  $d$ -separated from Gas given . . .

1.  $E = \{\}$  ?

$$\text{YES: } P(R | G) = P(R)$$

Starts  $\notin E$ , and Starts has 2 in-links

2.  $E = \text{Starts}$  ?

$$\text{NO!! } P(R | G, S) \neq P(R | S)$$

Starts  $\in E$ , and Starts has 2 in-links

3.  $E = \text{Moves}$  ?

$$\text{NO!! } P(R | G, M) \neq P(R | M)$$

Moves  $\in E$ , Moves child-of Starts, and Starts has 2 in-links (on path)

4.  $E = \text{SparkPlug}$  ?

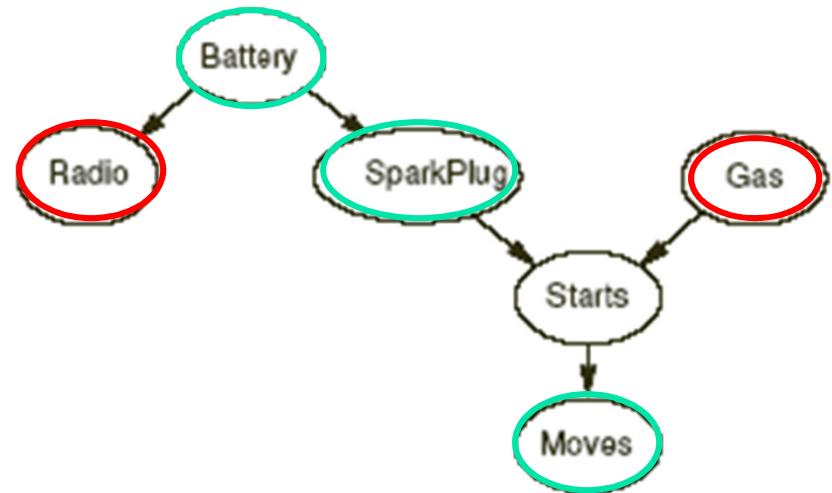
$$\text{YES: } P(R | G, Sp) = P(R | Sp)$$

SparkPlug  $\in E$ , and SparkPlug has 1 out-link

5.  $E = \text{Battery}$  ?

$$\text{YES: } P(R | G, B) = P(R | B)$$

Battery  $\in E$ , and Battery has 2 out-links

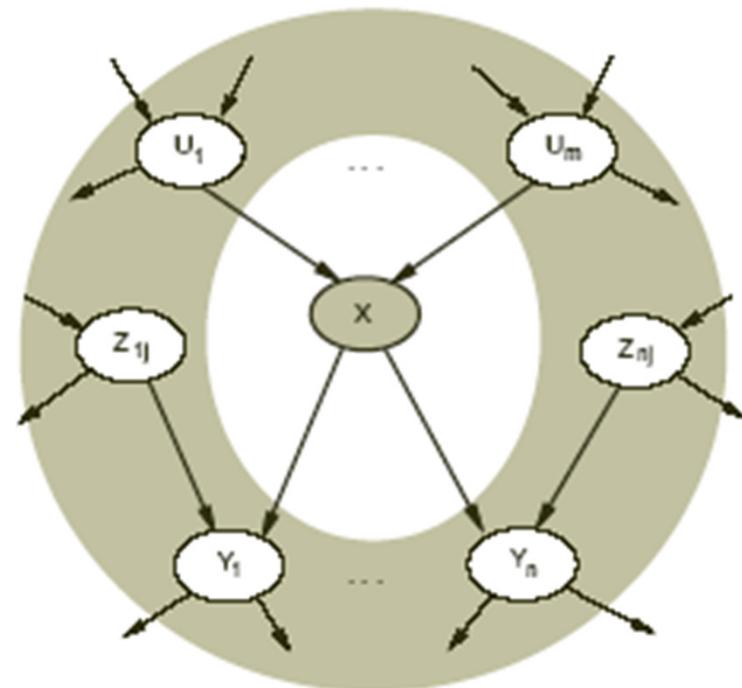


If car does not MOVE,  
expect radio to NOT work.  
... unless you see it is out of gas!

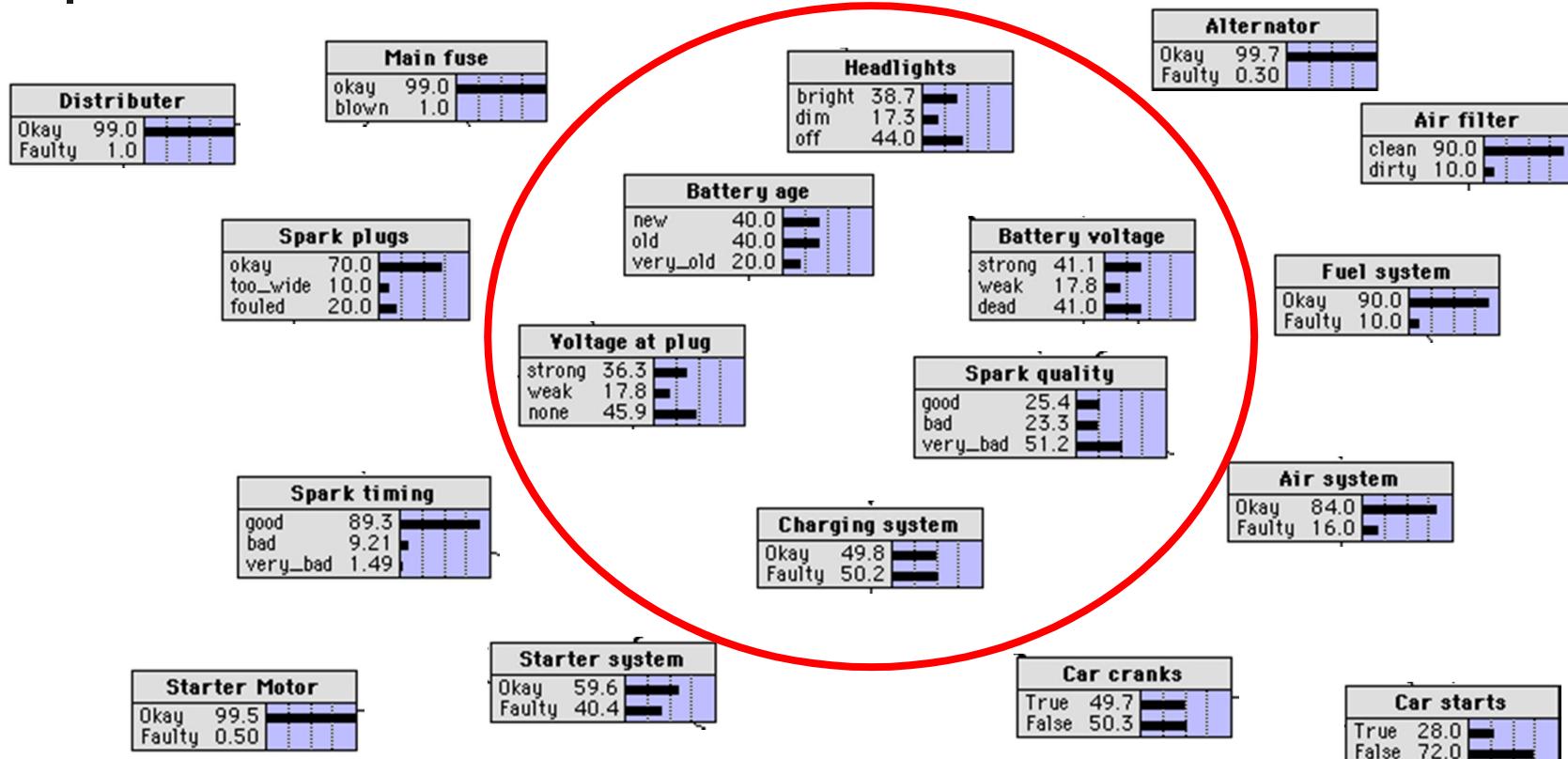
# Markov Blanket

Each node is conditionally independent of all others given its *Markov blanket*:

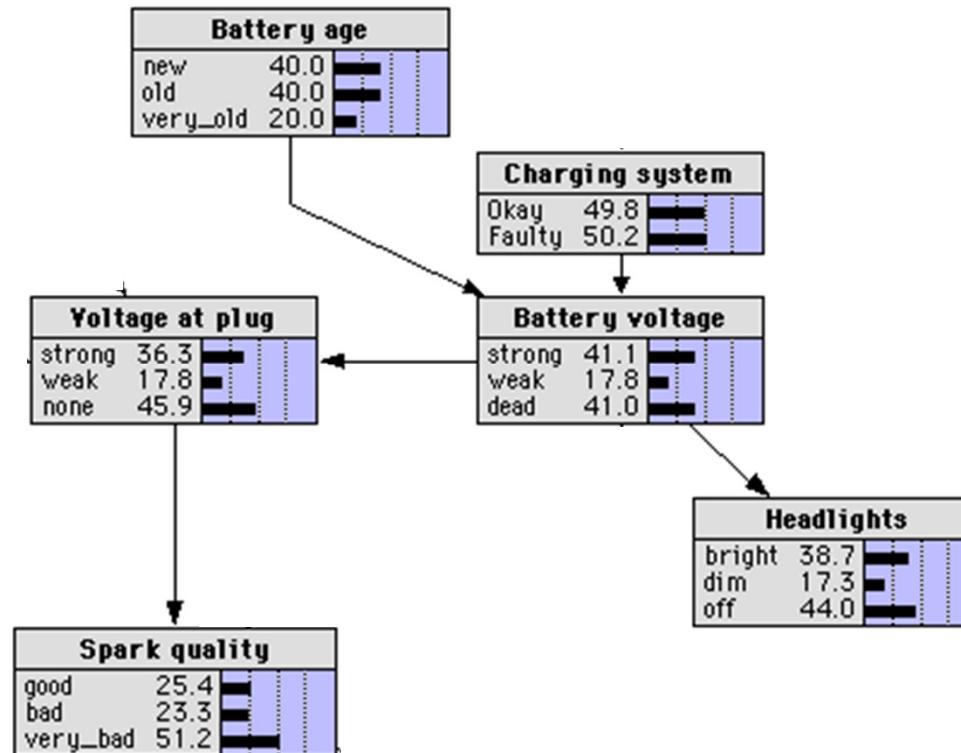
- parents
- children
- children's parents

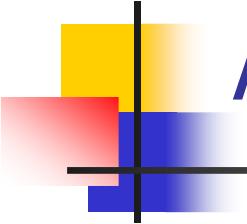


# Engineer a Belief Net



# Example: Car Diagnosis



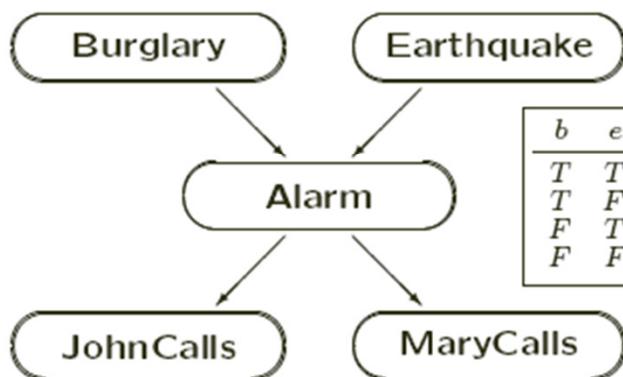


# Alternative Conditional Probabilities

- Special forms for Discrete variables
  - Deterministic
  - Noisy Or
  - Sigmoid
  - Context-Specific Independencies
- Continuous variables – Gaussians
  - Linear Gaussian Model
  - Hybrid Versions

# Example of a Belief Net

$$\begin{array}{c} P(B) \\ \hline 0.001 \end{array}$$



Directed Acyclic Graph:

$$\mathcal{BN} = \left\{ \begin{array}{ll} \mathcal{N} & \text{Nodes} \equiv \text{Variables} \\ \mathcal{A} & \text{Arcs} \equiv \text{Dependencies} \\ \mathcal{C} & \text{CPTTables} \equiv \text{"weights"} \end{array} \right\}$$

$$\begin{array}{c} P(E) \\ \hline 0.002 \end{array}$$

b	e	$P(A   B = b, E = e)$
T	T	0.95
T	F	0.94
F	T	0.29
F	F	0.001

- Discrete variables
- Explicit table

a	$P(J   A = a)$
T	0.90
F	0.05

a	$P(M   A = a)$
T	0.70
F	0.01

- **Nodes:** one for each random variable
- **Arcs:** one for each direct influence between two r.v.s
- **CPT:** each node stores a conditional probability table  
 $P(\text{Node} | \text{Parents(Node)})$   
 to quantify effects of "parents" on child

# Simple forms of CPTable

- In gen'l: CPTable is function mapping  
*values of parents* to *distribution over child*

$$f: \left[ \prod_{U \in \text{Parents}(X)} \text{Dom}(U) \right] \times \text{Dom}(X) \mapsto [0,1]$$

(Actually,  $f'$ :  $\prod_{U \in \text{Parents}(X)} \text{Dom}(U) \mapsto \text{dist over } X$ )

Cold	Flu	Malaria	$P(\text{Fever}   \text{C,F,M})$	$P(\neg\text{Fever}   \text{C,F,M})$
F	F	F	0.0	1.0
F	F	T	0.9	0.1
F	T	F	0.8	0.2
F	T	T	0.98	0.02
T	F	F	0.4	0.6
T	F	T	0.94	0.06
T	T	F	0.88	0.12
T	T	T	0.988	0.012

- Standard: Include  $\prod_{U \in \text{Parents}(X)} |\text{Dom}(U)|$  rows, each with  $|\text{Dom}(X)| - 1$  entries
- But... can be structure within CPTable:  
Deterministic, Noisy-Or, Decision Tree, ...

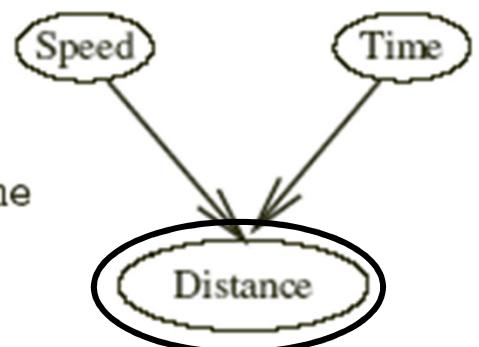
Skip

# Deterministic Node

- Given value of parent(s), specify unique value for child (logical, functional)

$$P(\text{Distance} | \text{Rate}, \text{Time}) = \begin{cases} 1.0 & \text{if Distance} = \text{Rate} \cdot \text{Time} \\ 0.0 & \text{otherwise} \end{cases}$$

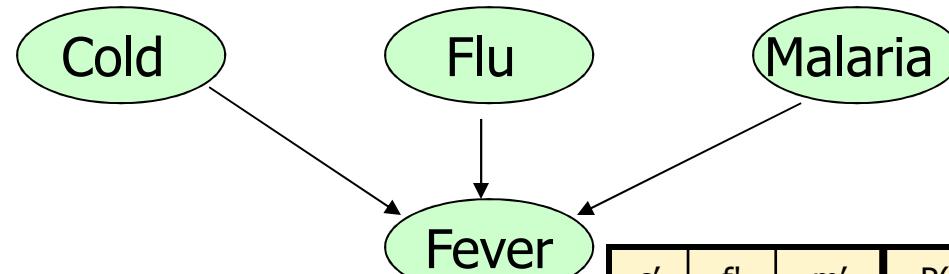
As if each row has just one 1, rest 0s:



Rate	Time	$P(\text{Dist}=0   R, T)$	$P(\text{Dist}=1   R, T)$	$P(\text{Dist}=2   R, T)$
0	1	1.0	0.0	0.0
1	0	1.0	0.0	0.0
1	1	1.0	1.0	0.0
1	2	0.0	0.0	1.0
2	1	0.0	0.0	1.0
:		:		

# Noisy Or... from simple "Or"

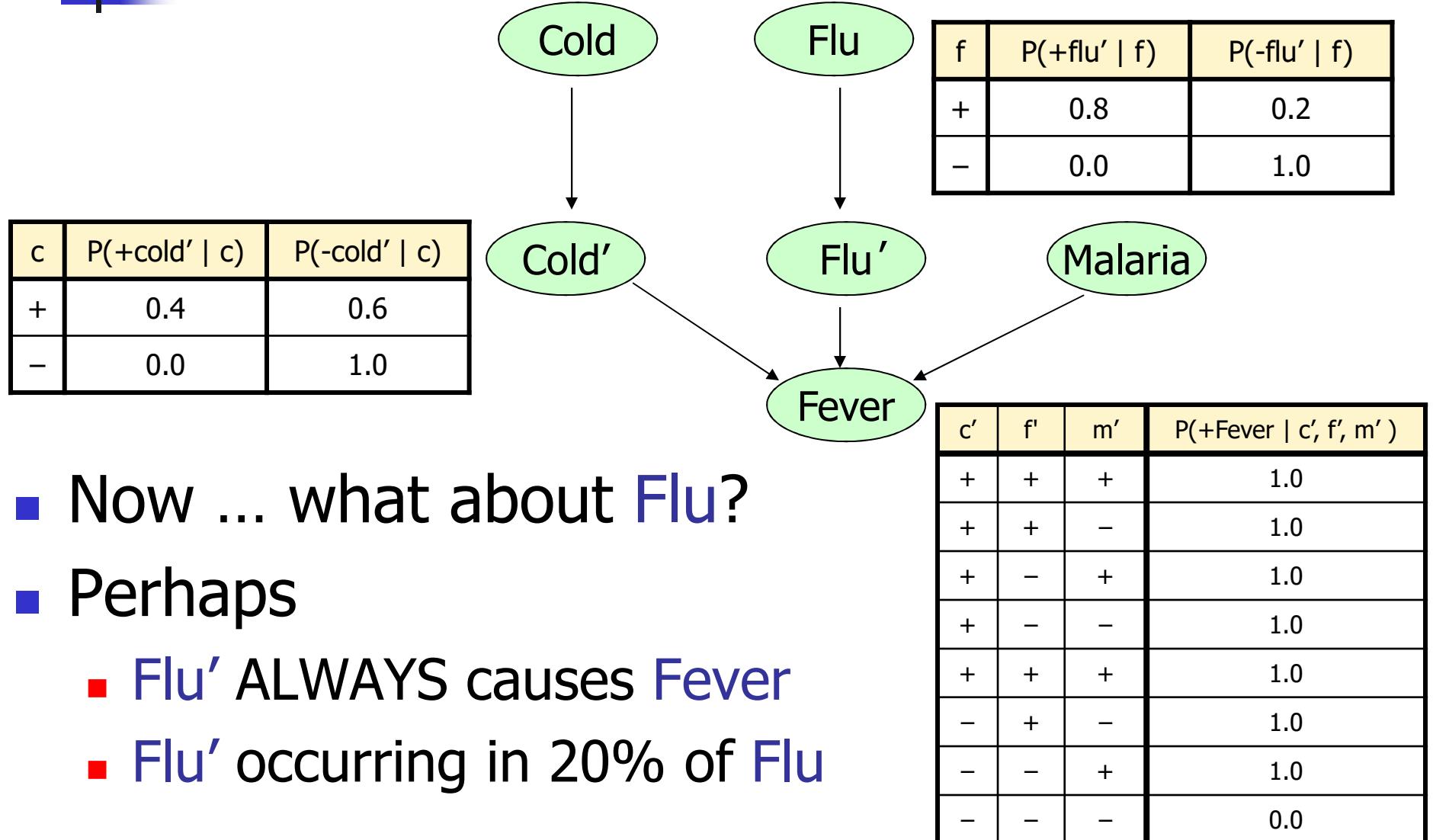
- Suppose person has Fever if have ANY of { Cold, Flu, Malaria }



- But  $\exists$  chance that someone
  - has Cold
  - but not Fever
- Think of
  - Cold' ALWAYS causing Fever
  - Cold' occurring in 60% of Cold

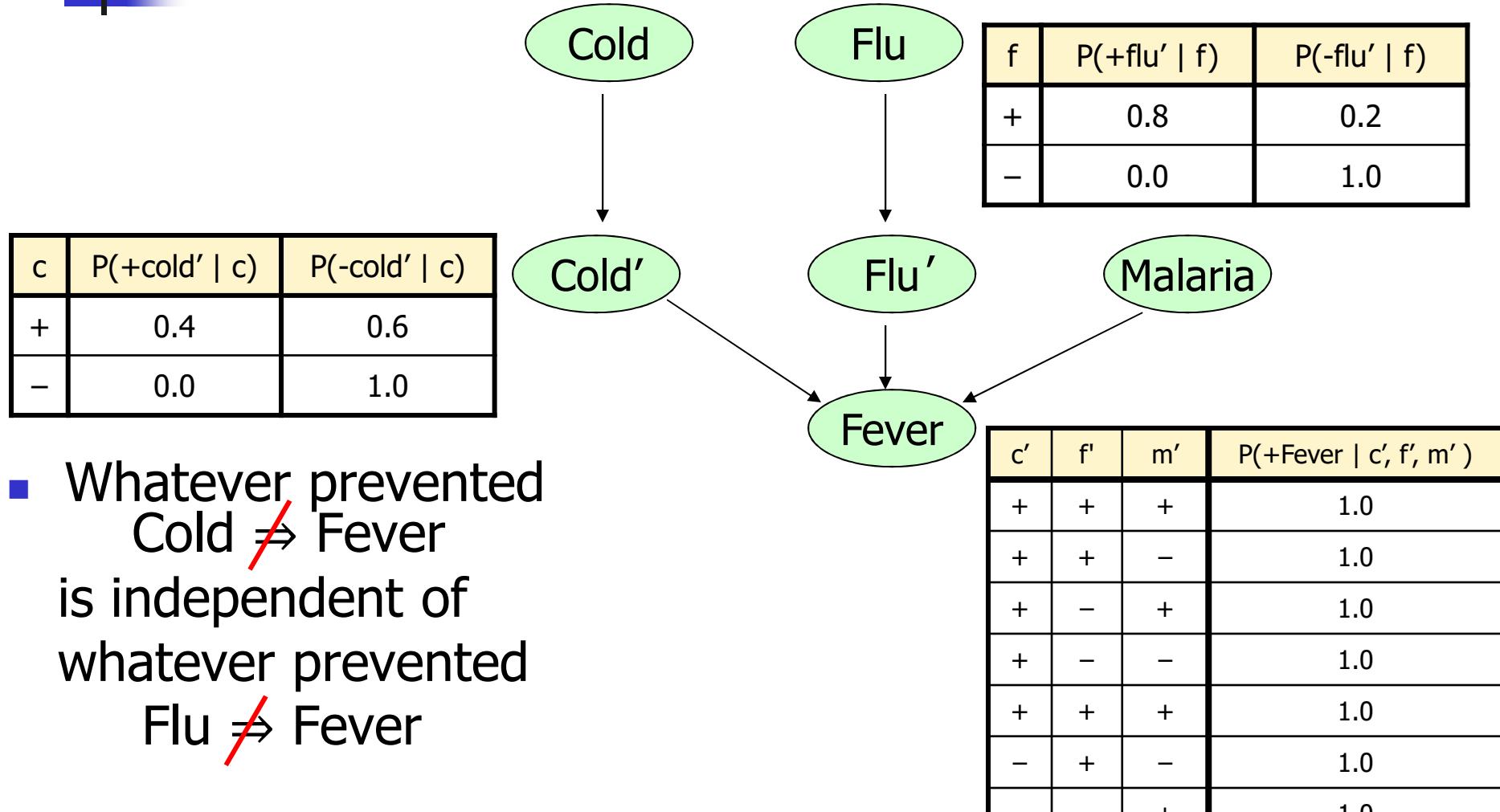
c'	f'	m'	P(+Fever   c', f', m')
+	+	+	1.0
+	+	-	1.0
+	-	+	1.0
+	-	-	1.0
+	+	+	1.0
-	+	-	1.0
-	-	+	1.0
-	-	-	0.0

# Towards Noisy-Or ...



- Now ... what about Flu?
- Perhaps
  - Flu' ALWAYS causes Fever
  - Flu' occurring in 20% of Flu

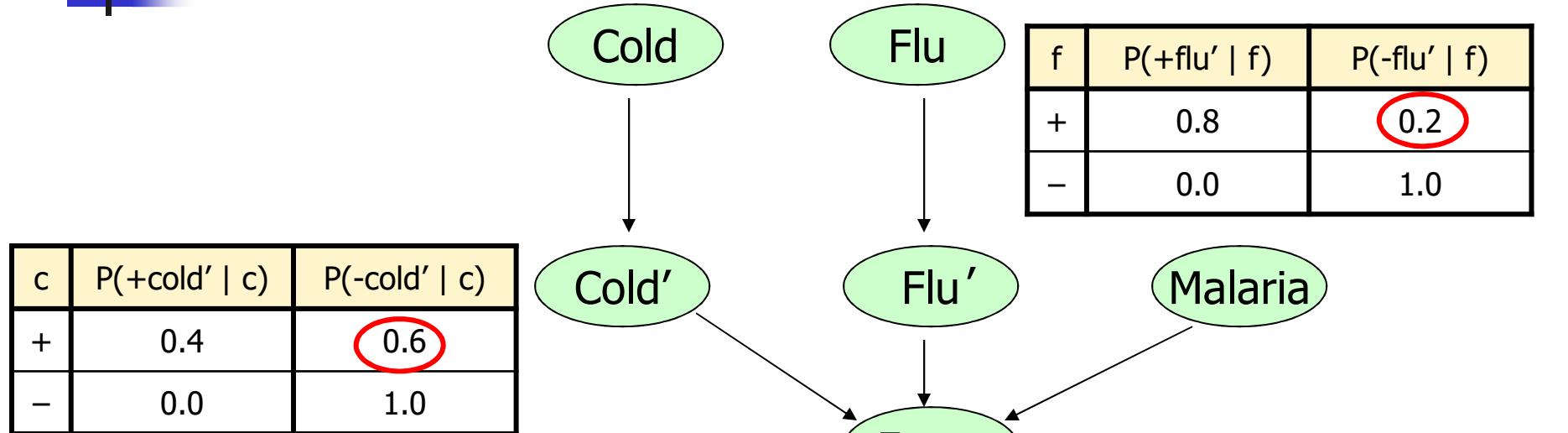
# Towards Noisy-Or ...



- Whatever prevented Cold  $\cancel{\Rightarrow}$  Fever is independent of whatever prevented Flu  $\cancel{\Rightarrow}$  Fever

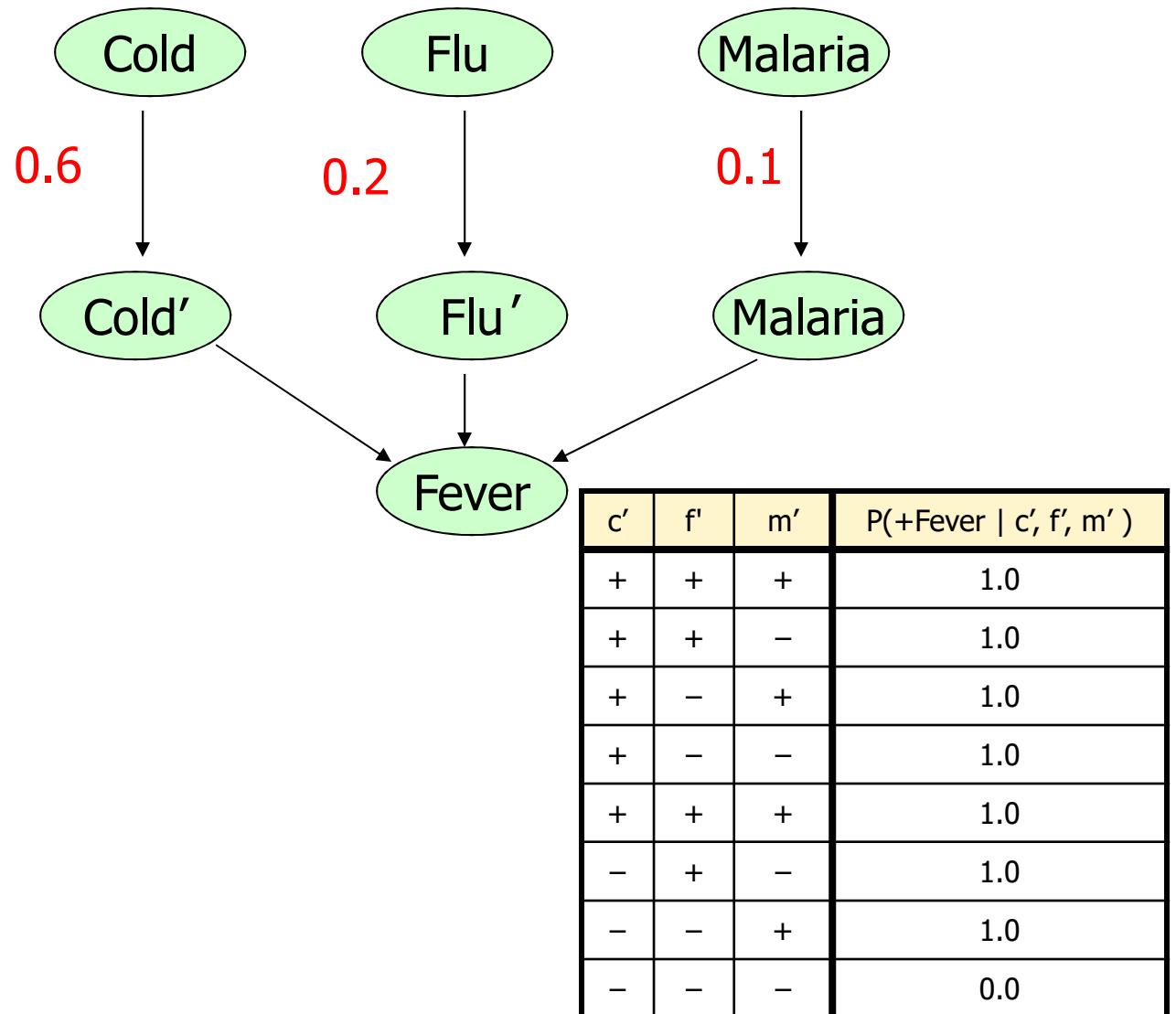
$$P(\neg \text{Fev} | +\text{Cold}, +\text{Flu}) \approx P(\neg \text{Fev} | +\text{Cold}) \times P(\neg \text{Fev} | +\text{Flu})$$

# Towards Noisy-Or ...



- Whatever prevented  $\text{Cold} \not\Rightarrow \text{Fever}$  is independent of whatever prevented  $\text{Flu} \not\Rightarrow \text{Fever}$
- Just one parameter for each feature

# Noisy-Or ...



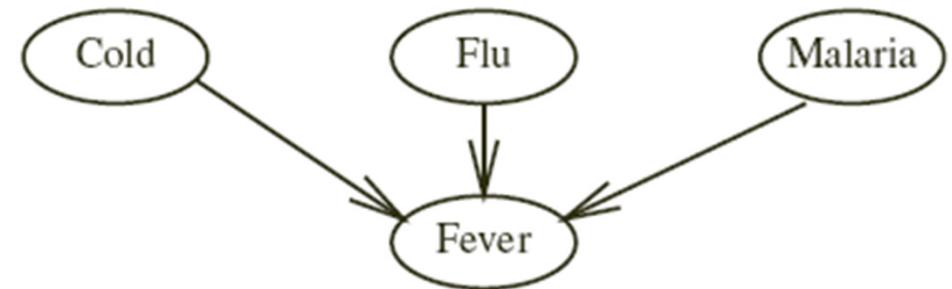
# Noisy-OR “CPTable” (2)

- $P(\text{Fev} | \neg\text{Col}, \neg\text{Flu}, \neg\text{Mal}) = 0$

$$P(\neg\text{Fev} | \text{Col}) \approx q_{col} = 0.6$$

$$P(\neg\text{Fev} | \text{Flu}) \approx q_{flu} = 0.2$$

$$P(\neg\text{Fev} | \text{Mal}) \approx q_{mal} = 0.1$$



- Independent inhibitors:

$$P(\neg\text{Fev} | \text{Col}, \text{Flu}) \approx P(\neg\text{Fev} | \text{Col}) \times P(\neg\text{Fev} | \text{Flu})$$

$$P(\neg\text{Fever} | \pm_i d_i) = \prod_{i: \pm d_i} q_i$$

Cold	Flu	Malaria	$P(\neg\text{Fever}   c, f, m)$	$P(\text{Fever}   c, f, m)$
F	F	F	1.0	0.0
F	F	T	0.1	0.9
F	T	F	0.2	0.8
F	T	T	$0.02 = 0.2 \times 0.1$	0.98
T	F	F	0.6	0.4
T	F	T	$0.06 = 0.6 \times 0.1$	0.94
T	T	F	$0.12 = 0.6 \times 0.2$	0.88
T	T	T	$0.012 = 0.6 \times 0.2 \times 0.1$	0.988

# Noisy-Or (Ge)

- Fever if Cold, Flu or Malaria

Want  $\begin{cases} P(\text{Fev} | \neg\text{Col}, \neg\text{Flu}, \neg\text{Mal}) = 0 \\ P(\neg\text{Fev} | \text{Col}) \approx q_{col} = 0.6 \\ P(\neg\text{Fev} | \text{Flu}) \approx q_{flu} = 0.2 \\ P(\neg\text{Fev} | \text{Mal}) \approx q_{mal} = 0.1 \end{cases}$

- Define 3 numbers ("noise" parameters)

$$q_{col}, q_{flu}, q_{mal}$$

Def'n:  $P(\neg\text{Fev} | \pm S_1, \pm S_2, \pm S_3) = \prod_{i: \pm S_i} q_i$

$$P(\neg\text{Fev} | \neg\text{Col}, \neg\text{Flu}, \neg\text{Mal}) = 1.0$$

$$P(\neg\text{Fev} | \neg\text{Col}, \text{Flu}, \neg\text{Mal}) = q_{flu} = 0.2$$

$$P(\text{Fev} | \neg\text{Col}, \text{Flu}, \neg\text{Mal}) = 0.8$$

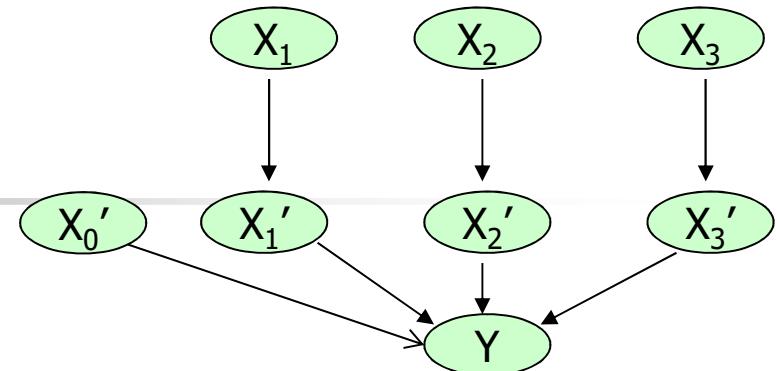
CPCS Network:  
 • Modeling disease/symptom for internal medicine  
 • Using Noisy-Or & Noisy-Max  
 • 448 nodes, 906 links  
 • Required 8,254 values (not 13,931,430) !

Assumes:

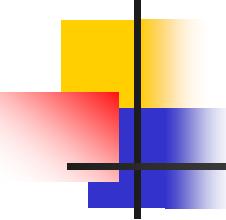
- each cause has independent chance of causing effect
- all causes listed  
(Leak node, to handle ALL OTHER CAUSES...)
- inhibiting factors independent

Note: Only  $k$  parameters, not  $2^k$

# Extensions

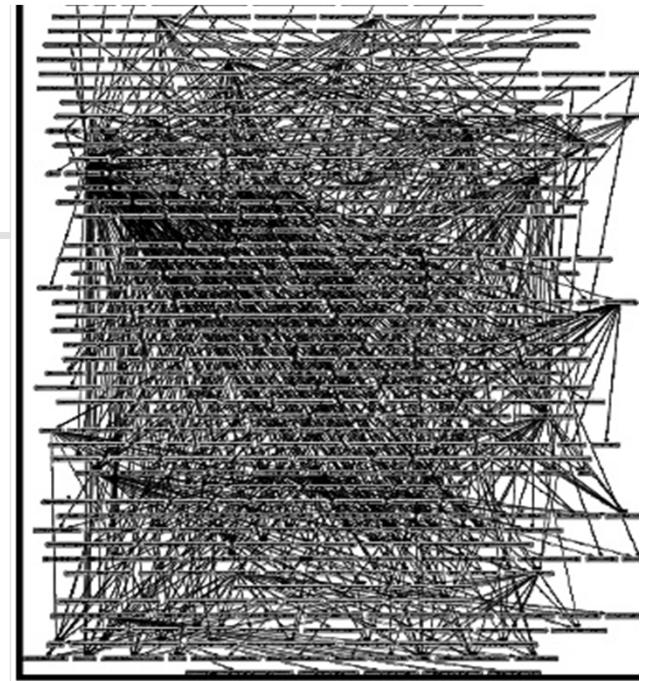


- Can have a LEAK variable
  - Chance of +outcome, even if NONE of the variables hold
- Noisy **And**
- Noisy **Max** (not just binary variables)
- ...



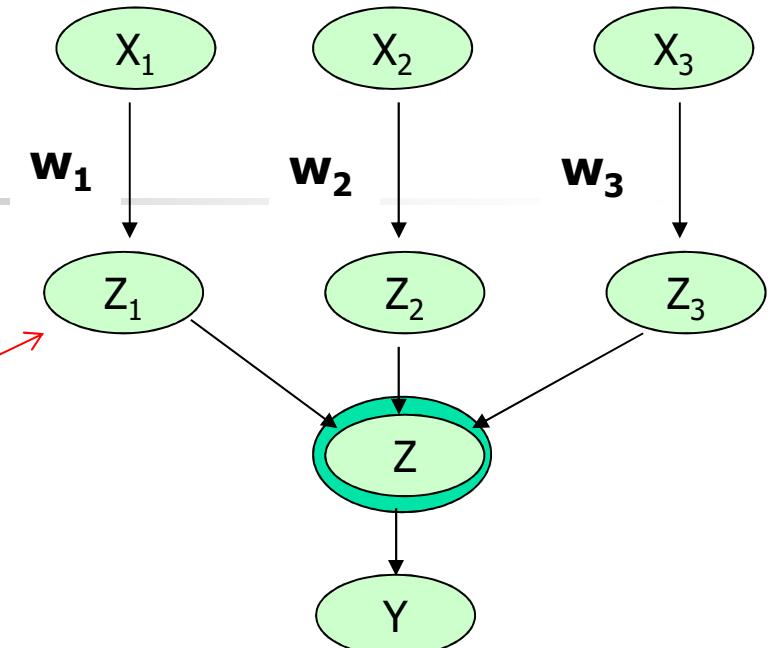
# CPCS network

- 422 nodes
  - 14 describe diseases
  - 33 risk factors
  - 375 findings
- each variable with  $\approx 4$  values
- Naïvely ...  $\approx 4^{422}$  parameters
- When factored...  $\approx 134$  million
- Using NoisyMax:  $\approx 8,000$



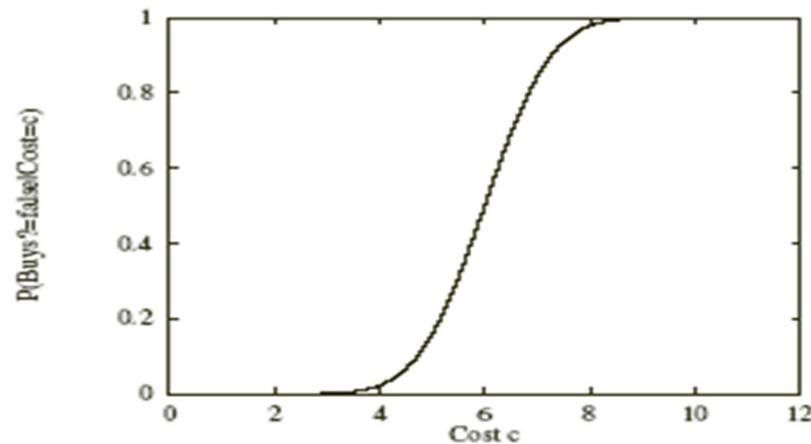
# Sigmoid CPD

$$Z = w_0 + \sum_{i=1}^k w_i X_i$$



- $P(+y | X_1, \dots, X_k) = \text{sigmoid}(Z)$

- $\text{sigmoid}(z) = \frac{e^z}{1+e^z}$



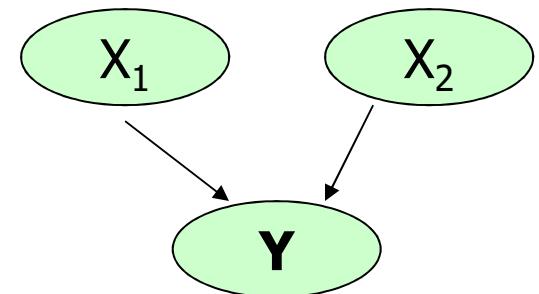
Jump

# Structural CP Distributions

$$Y = X_1 \vee X_2$$

- Notice:

- $\neg(X_1 \perp X_2 | Y)$
- $\neg(Y \perp X_1 | X_2)$



But...

- If  $Y = 0$ , then both  $X_1 = 0$  and  $X_2 = 0$ ,

so  $X_1 \perp X_2 | \neg Y$

$$X_1 \perp_c X_2 | Y, (Y = -)$$

- If  $X_2 = 1$ , then  $Y$  is true...

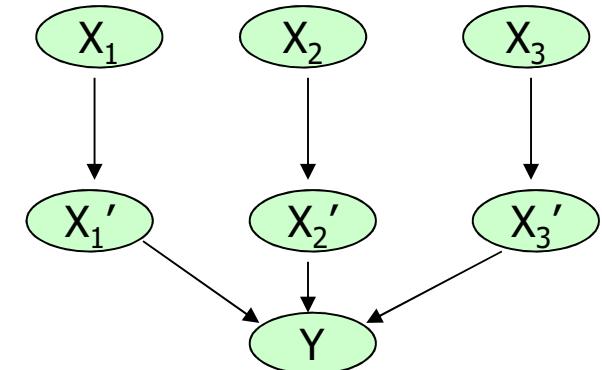
so  $Y \perp X_1 | + x_2$

$$Y \perp_c X_1 | X_2, (X_2 = +)$$

# Context Specific Independence

- For NoisyOr:

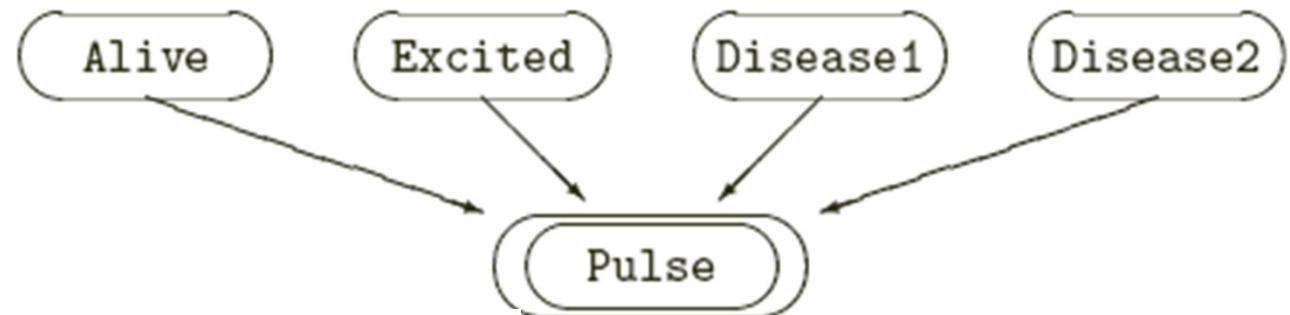
$$X'_i \perp X'_j \mid \neg y$$



- $X \perp_c Y \mid Z, c$ 
  - assignment  $c$
- $P(X, Y \mid Z, c) = P(X \mid Z, c) \cdot P(Y \mid Z, c)$
- $P(X \mid Y, Z, c) = P(X \mid Z, c)$
- $P(Y \mid X, Z, c) = P(Y \mid Z, c)$

# DecisionTree CPTTable

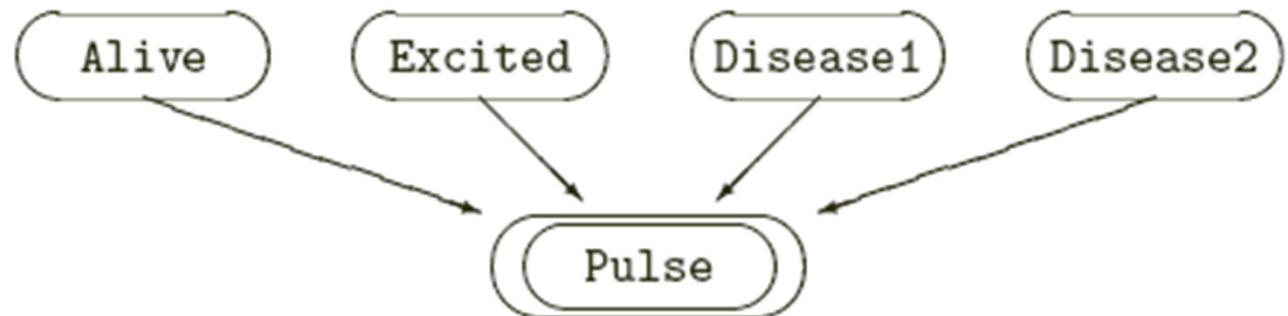
[Jump](#)



A	E	D1	D2	$\chi$ s.t. $P(\text{Pulse}=\nu   A, E, D1, D2) = 1.0$
Y	Y	Y	Y	vhigh
Y	Y	Y	N	vhigh
Y	Y	N	Y	vhigh
Y	Y	N	N	vhigh
Y	N	Y	Y	high
Y	N	Y	N	med
Y	N	N	Y	med
X	N	N	N	ok
N	Y	Y	Y	none
N	Y	Y	N	none
N	Y	N	Y	none
N	Y	N	N	none
N	N	Y	Y	none
N	N	Y	N	none
N	N	N	Y	none
N	N	N	N	none



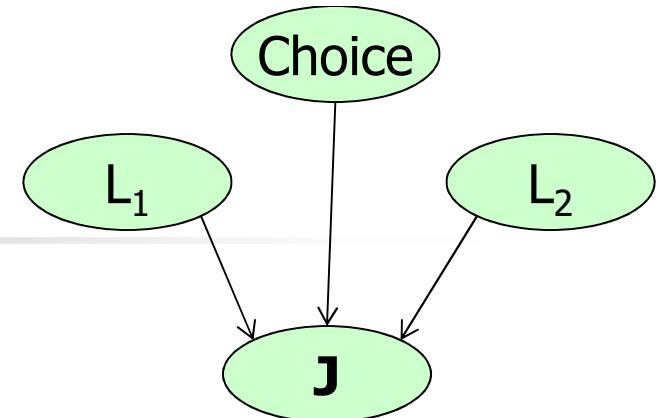
# DecisionTree CPTTable



- $P \perp E \mid A = \text{no}$
- $P \perp E, D1, D2 \mid A = \text{no}$
- $P \perp D1 \mid E = \text{vhigh}$



# Multiplexer CPD



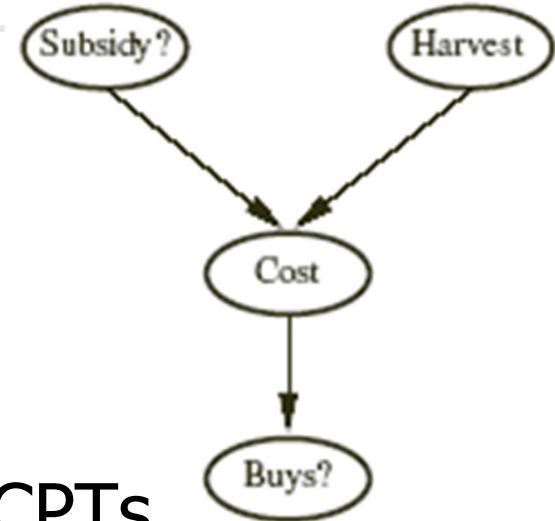
- Job depends on  
    Choice of LetterWriter#1  
    vs LetterWriter#2
- Note that
$$L_1 \perp L_2 \mid J, C$$
- Why?
  - $L_1 \perp_c L_2 \mid J, c = 1$
  - $L_1 \perp_c L_2 \mid J, c = 2$
- General:  $P(Y \mid A, Z_1, \dots Z_k) = 1 \text{ iff } Y = Z_A$

# Hybrid (discrete+continuous) Networks

- **Discrete:** Subsidy?, Buys?  
**Continuous:** Harvest, Cost

**Option 1:** Discretization

but possibly large errors, large CPTs

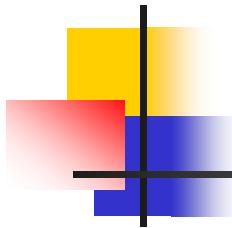


**Option 2:** Finitely parameterized canonical families

Problematic cases to consider...

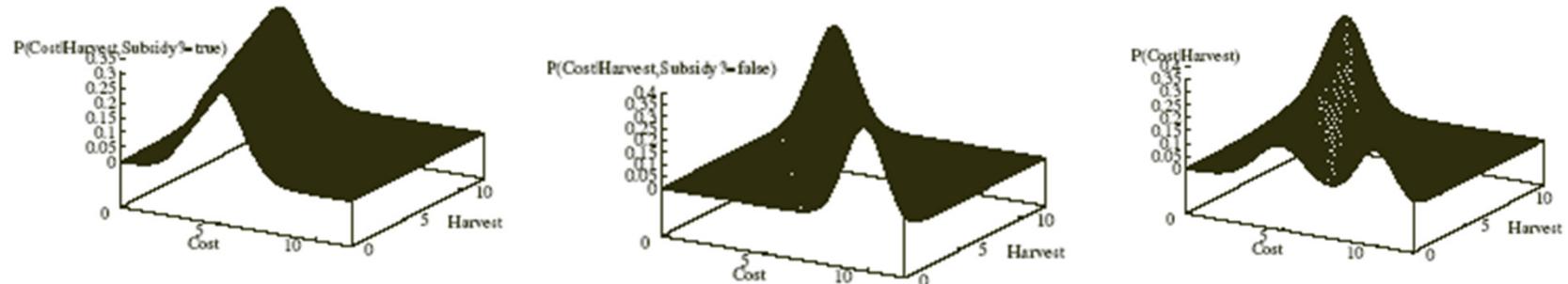
- Continuous variable, discrete+continuous parents  
Cost
- Discrete variable, continuous parents  
Buys?

Skip



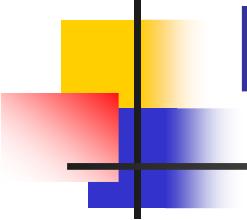
# If everything continuous is Gaussian...

- All nodes continuous w/ LinearGaussian dist'ns  
⇒ full joint is a multivariate Gaussian

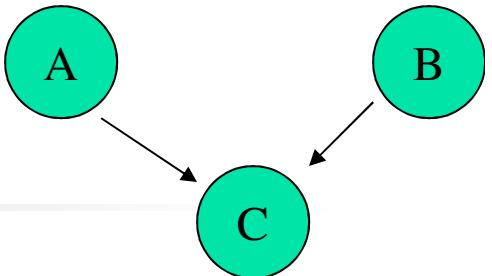


- Discrete+continuous LG network  
⇒ conditional Gaussian network

multivariate Gaussian over all continuous variables for each combination of discrete variable values



# Linear Gaussian Model



- $x_i | pa_i \sim \mathcal{N}(x_i | b_i + \sum_{j \in pa_i} w_{ij} x_j, v_i)$
- So...
  - $P(x_A) \sim \mathcal{N}(x_A | b_A, v_A)$
  - $P(x_B) \sim \mathcal{N}(x_B | b_B, v_B)$
  - $P(x_C | x_A, x_B) \sim \mathcal{N}(x_C | b_C + w_{AC} x_A + w_{BC} x_B, v_C)$   
... eg,  $\mathcal{N}(x_C | 2.9 + 1.3 x_A + -21 x_B, 0.5)$
- $\ln p(\mathbf{x}) = \sum_i \ln p(x_i | pa_i) =$

$$-\sum_i \frac{1}{2v_i} \left( x_i - \sum_{j \in pa_i} w_{ij} x_j - b_i \right)^2 + const.$$

# Continuous Child Variables

- For each “continuous” child  $E$ ,
  - with continuous parents  $C$
  - with discrete parents  $D$
- Need conditional density function

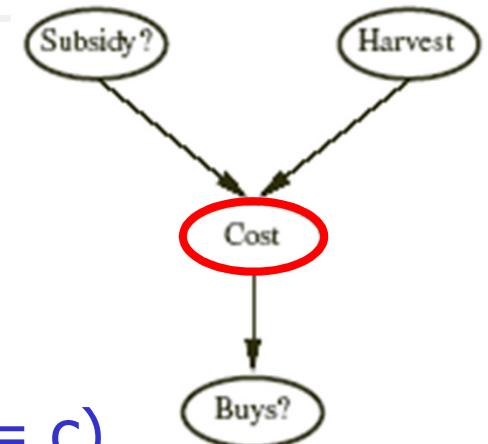
$$P(E = e | C = c, D = d) = P_{D=d}(E = e | C = c)$$

for each assignment to discrete parents  $D=d$

- Common: linear Gaussian model
- $f(\text{Harvest}, \text{Subsidy?}) = \text{"dist'n over Cost"}$

$$\begin{aligned} P(\text{Cost} = c | \text{Harvest} = h, \text{Subsidy?} = \text{true}) \\ = \mathcal{N}[a_t h + b_t, \sigma_t](c) \\ = \frac{1}{\sigma_t \sqrt{2\pi}} \exp\left(-\frac{1}{2} \left(\frac{c - (a_t h + b_t)}{\sigma_t}\right)^2\right) \end{aligned}$$

$$\begin{aligned} P(\text{Cost} = c | \text{Harvest} = h, \text{Subsidy?} = \text{false}) \\ = \mathcal{N}[a_f h + b_f, \sigma_f](c) \end{aligned}$$

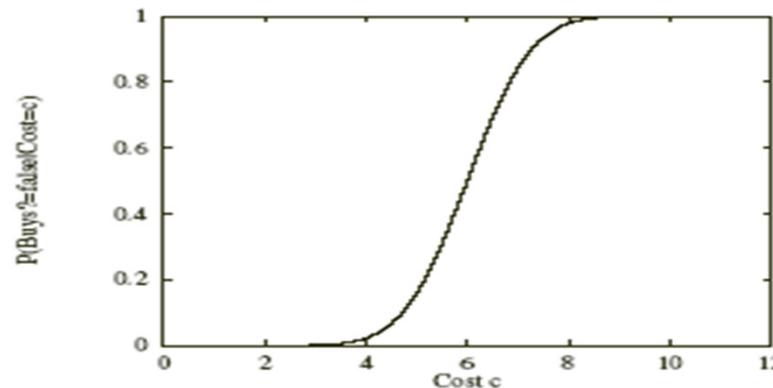


Need parameters:

$\sigma_t$	$a_t$	$b_t$
$\sigma_f$	$a_f$	$b_f$

# Discrete variable w/ Continuous Parents

- Probability of **Buy?** given **Cost**  
 $\approx$ ? “soft” threshold:

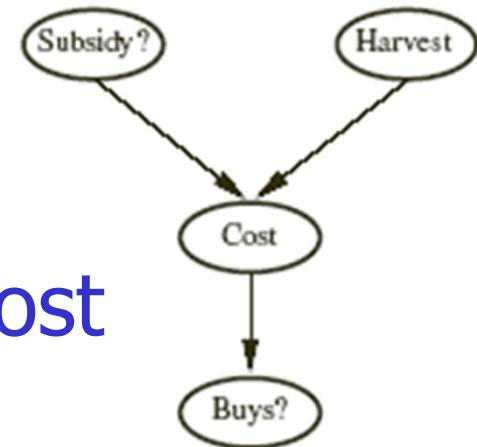


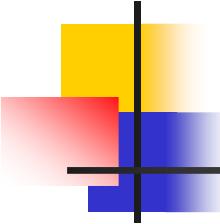
- Probit distribution uses integral of Gaussian:

$$\Phi(x) = \int_{-\infty}^x N(x; \mu = 0, \sigma^2 = 1) dx$$

$$P(\text{Buy?} = \text{true} | \text{Cost}=c) = \Phi\left(\frac{\mu-c}{\sigma}\right)$$

$\approx$  hard threshold, whose location is subject to noise

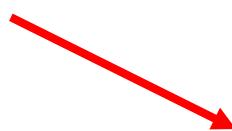




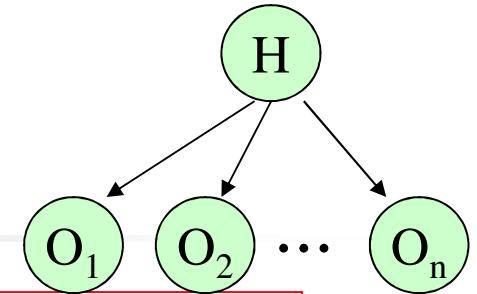
# Outline

---

- Motivation
- What is a Belief Net?
  - Factored Distribution
  - Semantics
- Inference (Reasoning)
  - Examples
  - Complexity
  - Maximize Expected Utility
- Applications
- Relation to other Models
- Learning a Belief Net



# Naïve Bayes



$$P(H = h_i | O_1 = v_1, \dots, O_n = v_n) = \frac{1}{\alpha} P(H = h_i) \prod_j P(O_j = v_j | H = h_i)$$

- *Normalizing term*

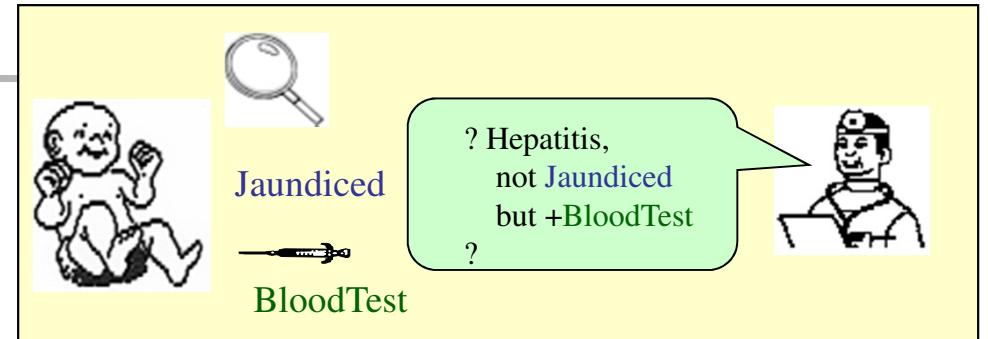
$$\alpha = P(O_1 = v_1, \dots, O_n = v_n) = \sum_i P(H = h_i) \prod_j P(O_j = v_j | H = h_i)$$

- Needed to computing posteriors
- Not needed for computing MOST-Likely: as same for all  $h_i$ 's

- Easy to use for Classification
- Can use even if some  $v_j$ s not specified
- If  $k$   $h_i$ 's and  $n$   $O_j$ s,  
requires only  $k$  priors,  $n \times k$  pairwise-conditionals  
(Not  $2^{n+k} \dots$  relatively easy to learn)

n	1+2n	$2^{n+1} - 1$
10	21	2,047
30	61	2,147,438,647

# Classification

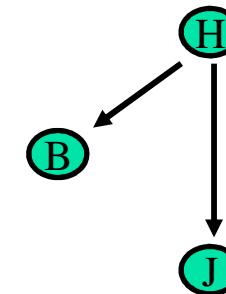


- Which is more likely:  $+h$  vs  $-h$  ?

- Given independencies:

+ values:

$h$	$P(+b   h)$	$P(-b   h)$
1	0.95	0.05
0	0.03	0.93



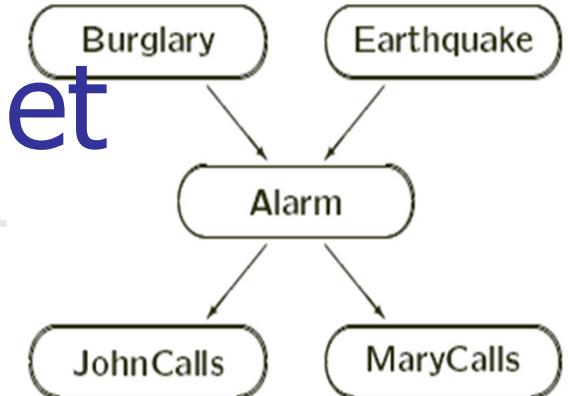
	$P(+h)$	$P(-h)$
0.05	0.95	

$h$	$P(+j   h)$	$P(-j   h)$
1	0.8	0.2
0	0.3	0.7

- $\operatorname{argmax}_h P( h | +b, -j )$   
 $= \operatorname{argmax}_h P( h ) \times P(+b | h) \times P(-j | h)$   
 $= \operatorname{argmax}_h \{ + : 0.05 \times 0.95 \times 0.2, - : 0.95 \times 0.03 \times 0.7 \}$

$-h$  as  $0.0095 < 0.01995$

# Inference in Belief Net



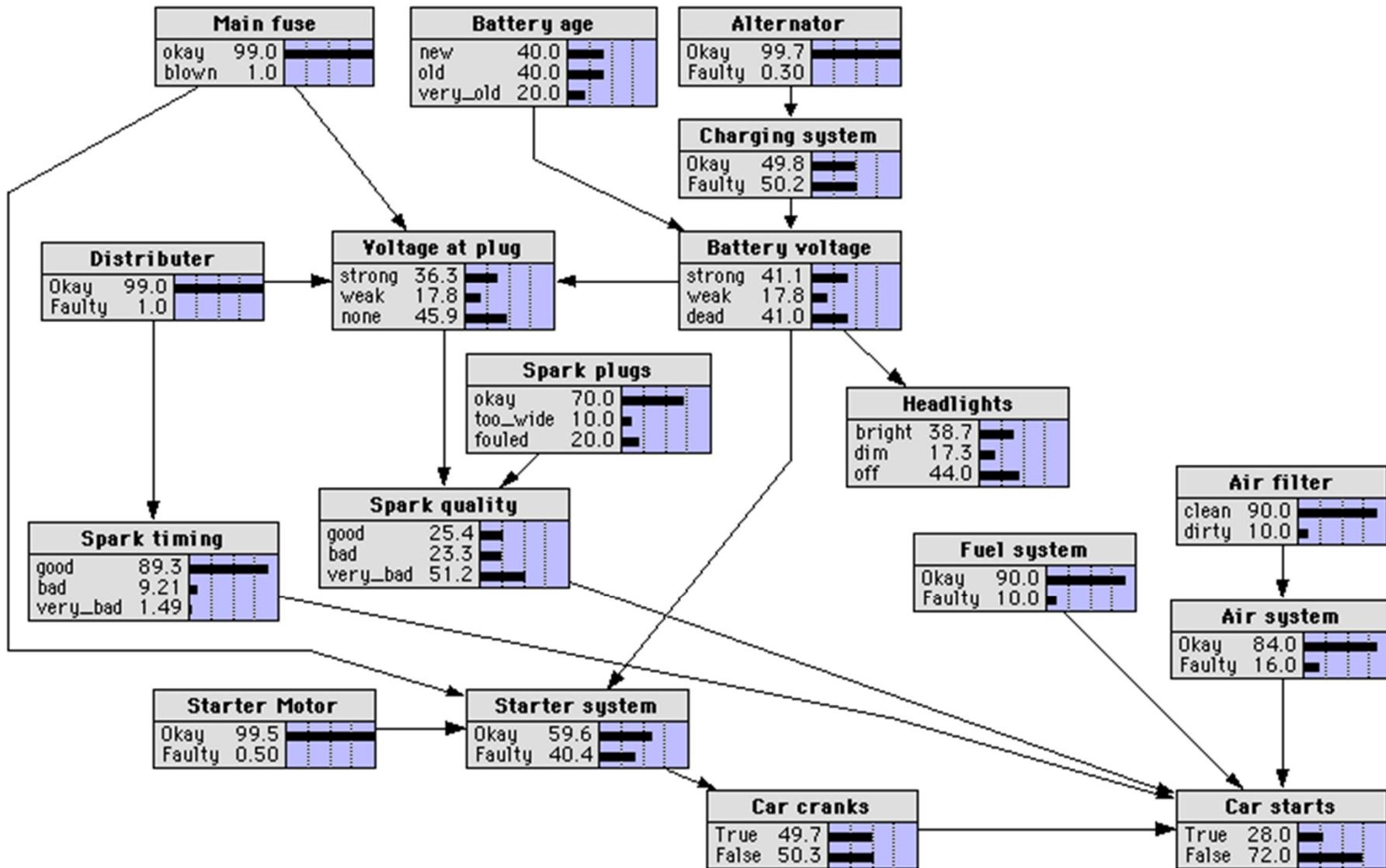
- Given: Fixed Belief Net

$$BN = \begin{cases} \text{N} & \text{Nodes} = \text{Variables} \\ \text{A} & \text{Arcs} = \text{Dependencies} \\ \text{C} & \text{CPtable} = \text{"weights"} \end{cases}$$

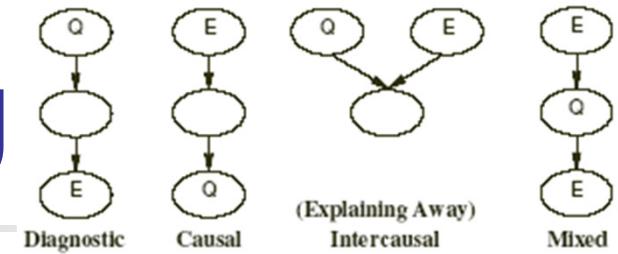
- Belief Assessment: Compute  $P(H | E)$ 
  - $H, E$  arbitrary
- MAP (Maximum a Posteriori)  
Compute  $\operatorname{argmax}_h P(H=h | E)$ 
  - $H$  is single node (eg, *Meningitis*)
  - $E = N - \{H\}$  is set of evidence nodes (everything except  $H$ )  
 $\text{BloodTest} = +, \text{Jaundice} = -, \text{Smoker} = -, \text{Temp} = 99.8, \dots$
- MPE (Most Probable Explanation)  
Compute  $\operatorname{argmax}_h P(H=h | E)$ 
  - $H, E$  arbitrary

Relatively easy  
Relatively hard

# Example: Car Diagnosis

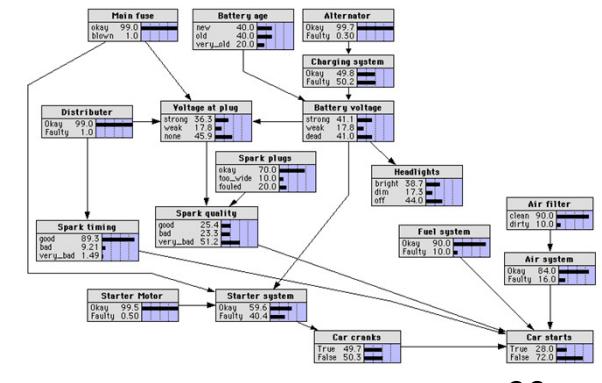


# Types of Reasoning



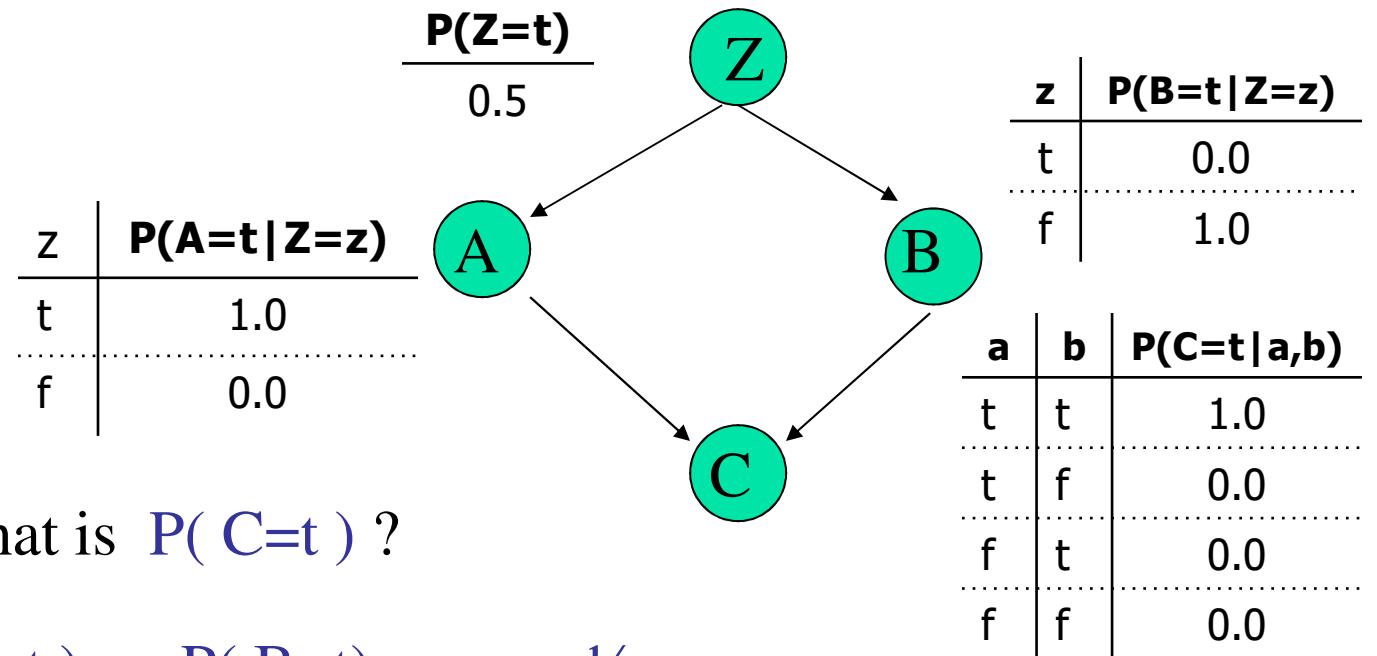
- Typical case:  $P(\text{QueryVar} \mid \text{EvidenceVars} = \text{vals})$ 
  - Eg:  $P(+\text{starts} \mid +\text{fuel}, -\text{voltage})$
- **Diagnostic:** from effect to (possible) causes
  - $P(-\text{fuse} \mid -\text{starts}) = 0.016$
- **Causal:** from cause to effects
  - $P(-\text{starts} \mid -\text{fuse}) = 0.86$
- **InterCausal:** between causes of common effect
  - $P(-\text{fuel} \mid -\text{starts}) = 0.376$
  - $P(-\text{fuel} \mid -\text{starts}, -\text{filter}) = 0.003$

Bad\_Filter EXPLAINS no\_start, and so  
Bad\_Filter EXPLAINS AWAY low-fuel
- **Mixed:** combinations of . . .
  - $P(+\text{headlights} \mid +\text{voltage}, -\text{starts}) = 0.03$



# Why Reasoning is Hard

- BN reasoning may look easy:  
Just “propagate” information from node to node



- Challenge: What is  $P( C=t )$  ?

$$A = Z = \neg B \quad P( A=t ) = P( B=t ) = \dots = \frac{1}{2}$$

So... ?  ~~$P( C=t ) = P( A=t, B=t )$~~

~~$$= P( A=t ) \times P( B=t ) = \frac{1}{2} \times \frac{1}{2} = \frac{1}{4}$$~~

- Wrong:  $P( C=t ) = 0 !$

Need to maintain dependencies!  $P( A=t, B=t ) = P( A=t ) \times P( B=t | A=t )$

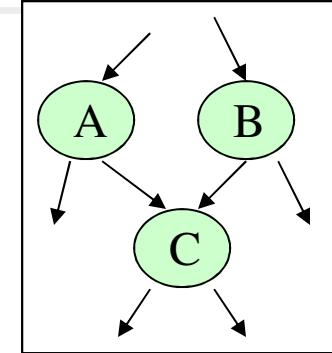
# Inference not “Detachable”

- Reasoning is “detached” if, given can compute

$$P(C | E) = f(\alpha, \beta)$$

from  $\alpha = P(A | E)$      $\beta = P(B | E)$

- True IF A, B independent (ie, if poly-tree)
- But FALSE in general...  
if uninstantiated (undirected) cycle !  
 $\Rightarrow$  Need to preserve “justifications” for  
 $P(B | E)$      $P(A | E)$   
(to see if they interact)



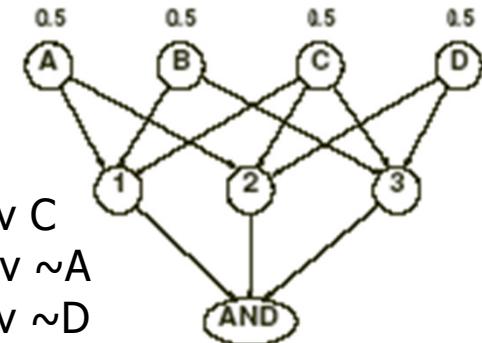
# Inherent Complexity

- Worst case:

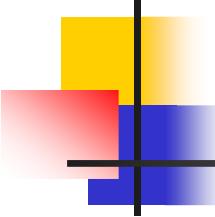
- NP-hard to get exact answer (**#P-complete**)
- NP-hard to get answer within 0.5
- Cannot get **relative error** within  $2^{n^{1-\varepsilon}}$  unless P = NP
- Cannot **stochastically** approximate 1-bit, unless P=RP

- Efficient algorithm ...

- for “PolyTree”: Poly time
  - $\leq 1$  path between any two nodes
- if CPtable “bounded” (sub-exp time)  
wrt  $\lambda = M/m$   
 $M$  = largest CPtable entry;  $m$  = smallest



1.  $A \vee B \vee C$
2.  $C \vee D \vee \sim A$
3.  $B \vee C \vee \sim D$

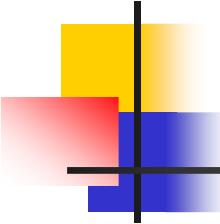


# Approaches to Belief Assessment

- Exact, Guaranteed
  - PolyTree Algorithm
  - Clustering Approach
  - Bucket Elimination
  - CutSet Approach
- Approximate, Guaranteed
  - Algorithm Modification
  - Value Merging
  - Node Merging
  - Arc Removal
- Approximate, Probabilistic
  - Logic Sampling
  - Likelihood Sampling

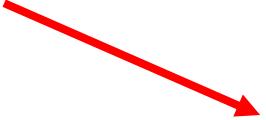
HMM !  
Kalman Filter !

Interested?  
Take Cmput499 / 659  
(Probabilistic Graphical Models)



# Outline

---

- Motivation
  - What is a Belief Net?
  - Inference
    - Examples
    - Complexity
    - Maximize Expected Utility
  - Real-World Applications
  - Relation to other Models
  - Learning a Belief Net
- 

# Utility-Based Agents

- MEU Principle:

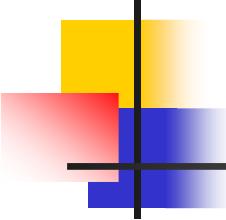
***Agent should act to maximize expected utility***

- Choose action  $A^* = \operatorname{argmax}_A \{ E[ U(A|O) ] \}$  that maximizes

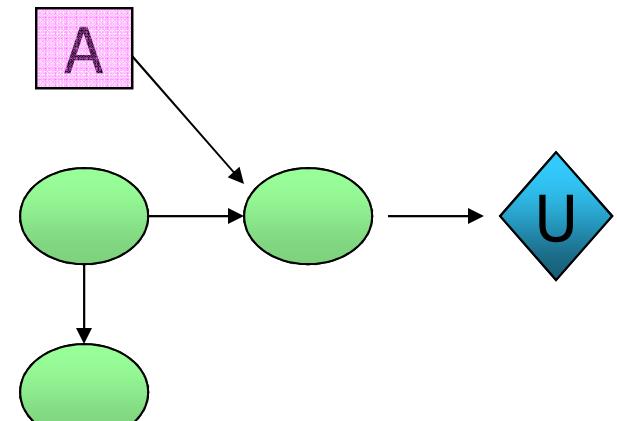
expected utility of state after  $A$ ,  
given prior observations  $O$ :

$$\begin{aligned} E[ U( A | O ) ] &= \\ &= \sum_{S'} P( S' | A, O ) U(S') \\ &= \sum_{S'} \sum_S P( S | O ) P( S' | S, A ) U(S') \end{aligned}$$

- Given simple assumptions, this is best possible action!  
(Average of utility, not of ~~utility<sup>2</sup>~~, not ~~minimaxing...~~)
- Good decision, bad outcome



# Decision Network



- Chance Nodes:  $S, O, S'$ 
  - Belief Net  $\approx$  Decision Network w/ only chance nodes
  - Specify:  $P(S)$ ,  $P(O | S)$ ,  $P(S' | S, A)$
  - Here:  $S \approx$  Current State     $O \approx$  Observation  
 $S' \approx$  Resulting State
- Decision Nodes:  $A$ 
  - represents decision/action to make.
  - Specify: set of possible actions  $a \in \text{Dom}(A)$
- Utility Node(s):  $U$ 
  - represents utility of each value-set of its parent chance variables
  - Specify:  $U(s')$  for each  $s' \in \text{Dom}(S')$

# Perform a Medical Treatment?

- $EU(T = 1) = \sum_r P(R = r | T = 1) U(R = r)$

$$EU(T = 0) = \sum_r P(R = r | T = 0) U(R = r)$$

- $P(R = 1 | T = 1) = \sum_d P(R = 1, D = d | T = 1)$

$$= \sum_d P(R = 1 | D = d, T = 1) P(D = d)$$

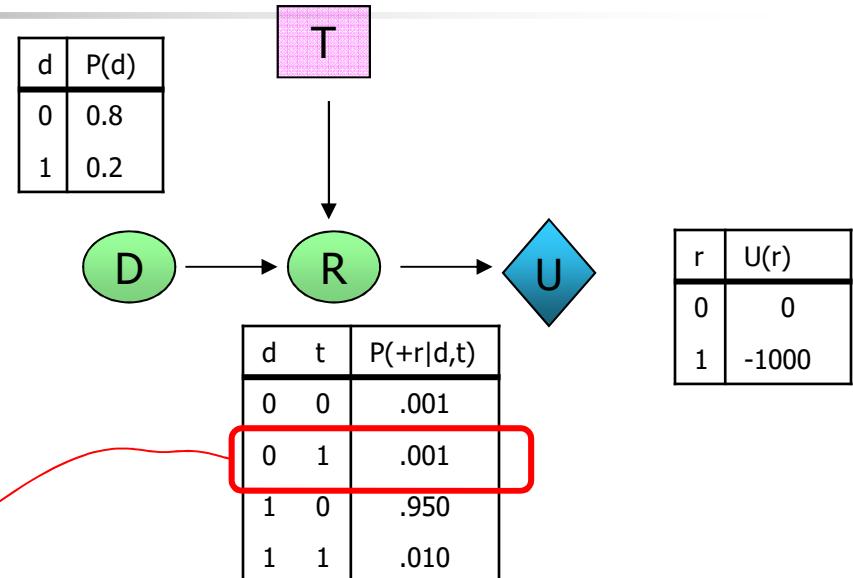
$$= \frac{P(R = 1 | D = 0, T = 1)}{(0.001 \times 0.8) + (0.01 \times 0.2)} P(D = 0) + P(R = 1 | D = 1, T = 1) P(D = 1)$$

$$= 0.0028$$

- $P(R = 0 | T = 1) = 1 - P(R = 1 | T = 1) = 0.9972$

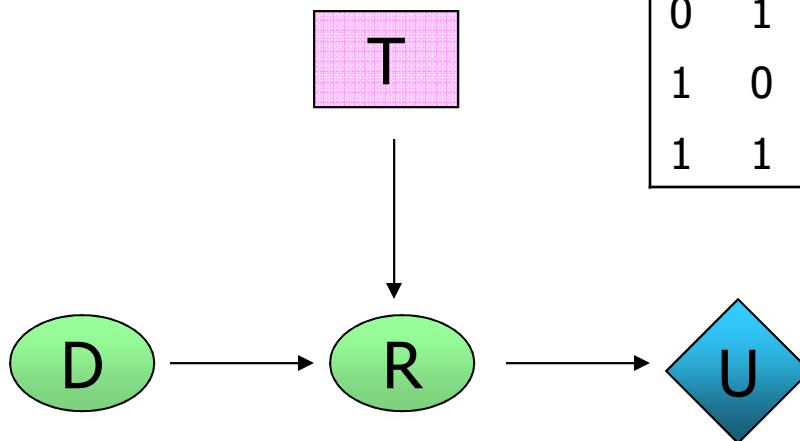
- Similarly:

- $P(R = 1 | T = 0) = 0.1908$
  - $P(R = 0 | T = 0) = 0.8092$



# Medical Treatment (con't)

d	P(d)
0	0.8
1	0.2



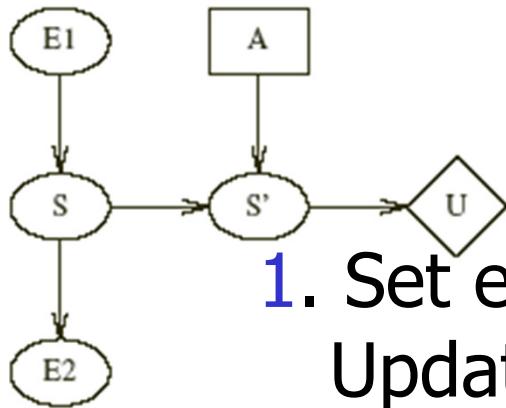
d	t	P(+r d,t)
0	0	.001
0	1	.001
1	0	.950
1	1	.010

r	U(r)
0	0
1	-1000

T	$P(R T)$		$U(R)$		$EU(T)$
	0	1	0	1	
0	.8092	.1908	0	-1000	-190.8
1	.9972	.0028	0	-1000	-2.8

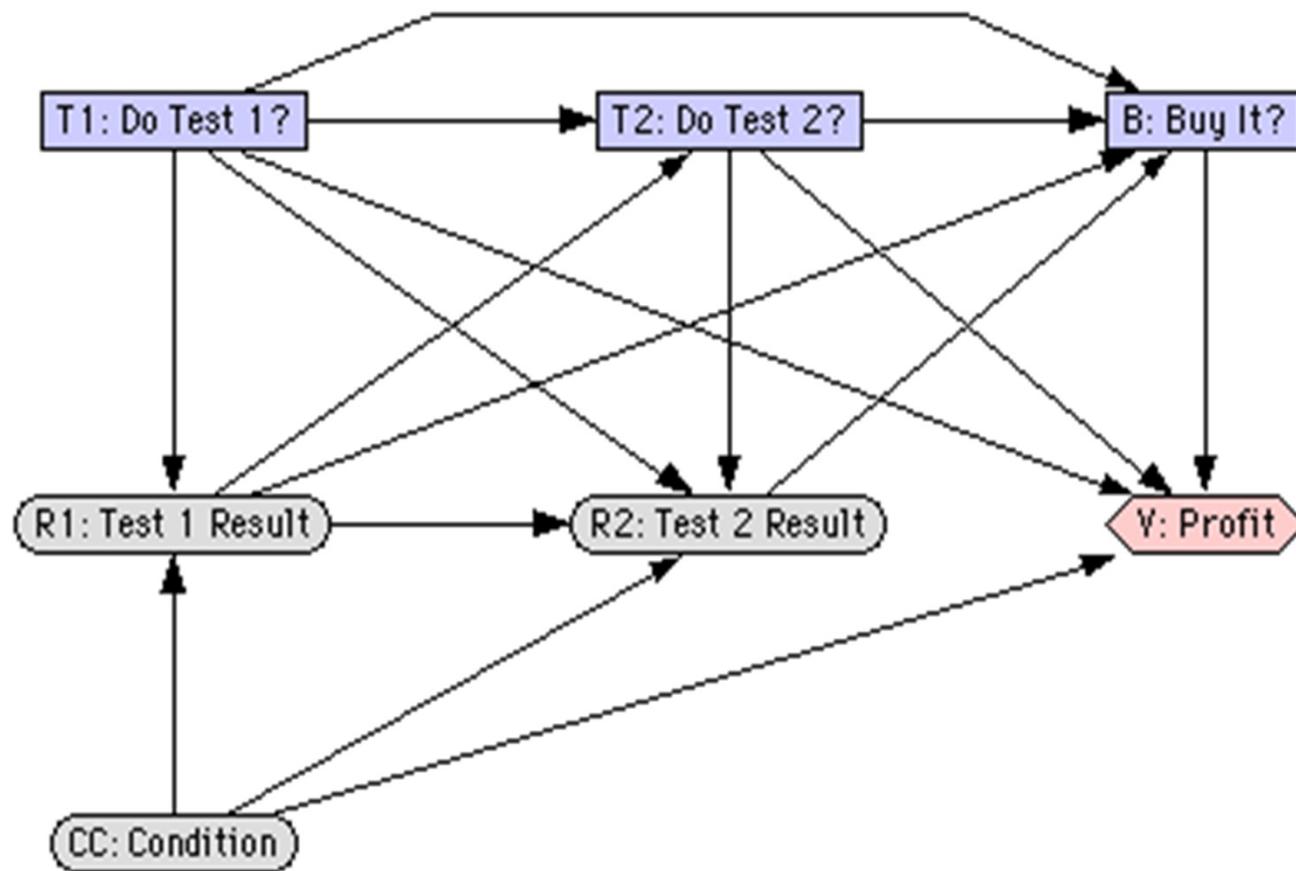
The value -2.8 is circled in red, with the text "← chosen action" positioned below it.

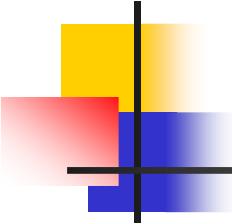
# Evaluating a Decision Network



1. Set evidence variables  $E_1, E_2$   
Update distribution over current state  $S$
2. For each possible action  $a$  of decision node  $A$ 
  - (a) Set decision node  $A$  to  $a$
  - (b) For each parent  $\{S'\}$  of utility node  $U$ :  
Calculate posterior probability of  $S$   
Here, just  $P(S' | E_1, E_2, A = a)$
  - (c) Calculate expected utility for action  $a$ :  
$$EU(A | E_1, E_2) = \sum_{S'} P(S' | E_1, E_2, a) U(S')$$
3. Choose action  $a^* = \arg \max_a \{ EU(a | \dots) \}$   
with highest expected utility

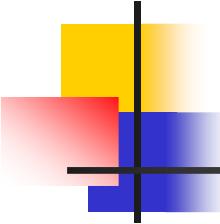
# Decision Net: Test/Buy a Car





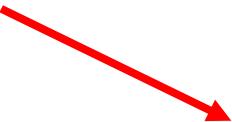
# Extensions

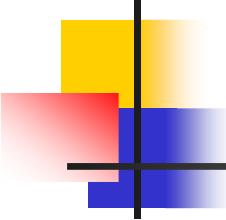
- Find best values (posterior distr.) for  
**SEVERAL ( $> 1$ ) “output” variables**
- *Partial specification* of “input” values
  - only subset of variables
  - only “distribution” of each input variable
- **General Variables**
  - Discrete, but domain  $> 2$
  - Continuous (Gaussian:  $x = \sum_i b_i y_i$  for parents  $\{Y_i\}$ )
- **Decision Theory**  $\Rightarrow$  ***Decision Nets*** (Influence Diagrams)  
Making Decisions, not just assigning prob's
- Storing  $P(v | p_1, p_2, \dots, p_k)$ 
  - General “CP Tables”  $O(2^k)$
  - Noisy-Or, Noisy-And, Noisy-Max
  - “Decision Trees”



# Outline

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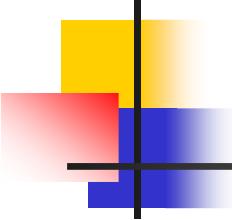
- 
- Motivation
  - What is a Belief Net?
  - Inference
  - Real-World Applications
  - Relation to other Models
  - Learning a Belief Net



# Deployed Applications (I, II)

Repeat!

- **Microsoft:** Troubleshooters, Wizards, ...
- **US Army:** **SAIP** (Battalion Detection from SAR, IR... GulfWar)
- **NASA:** **Vista** (DSS for Space Shuttle)
- **GE:** **Gems** (real-time monitor for utility generators)
- **Intel:** (infer possible processing problems from end-of-line tests on semiconductor chips)
- **KIC:**
  - medical: sleep disorders, pathology, trauma care, hand and wrist evaluations, dermatology, home-based health evaluations
  - DSS for capital equipment: locomotives, gas-turbine engines, office equipment



# Deployed Applications (III)

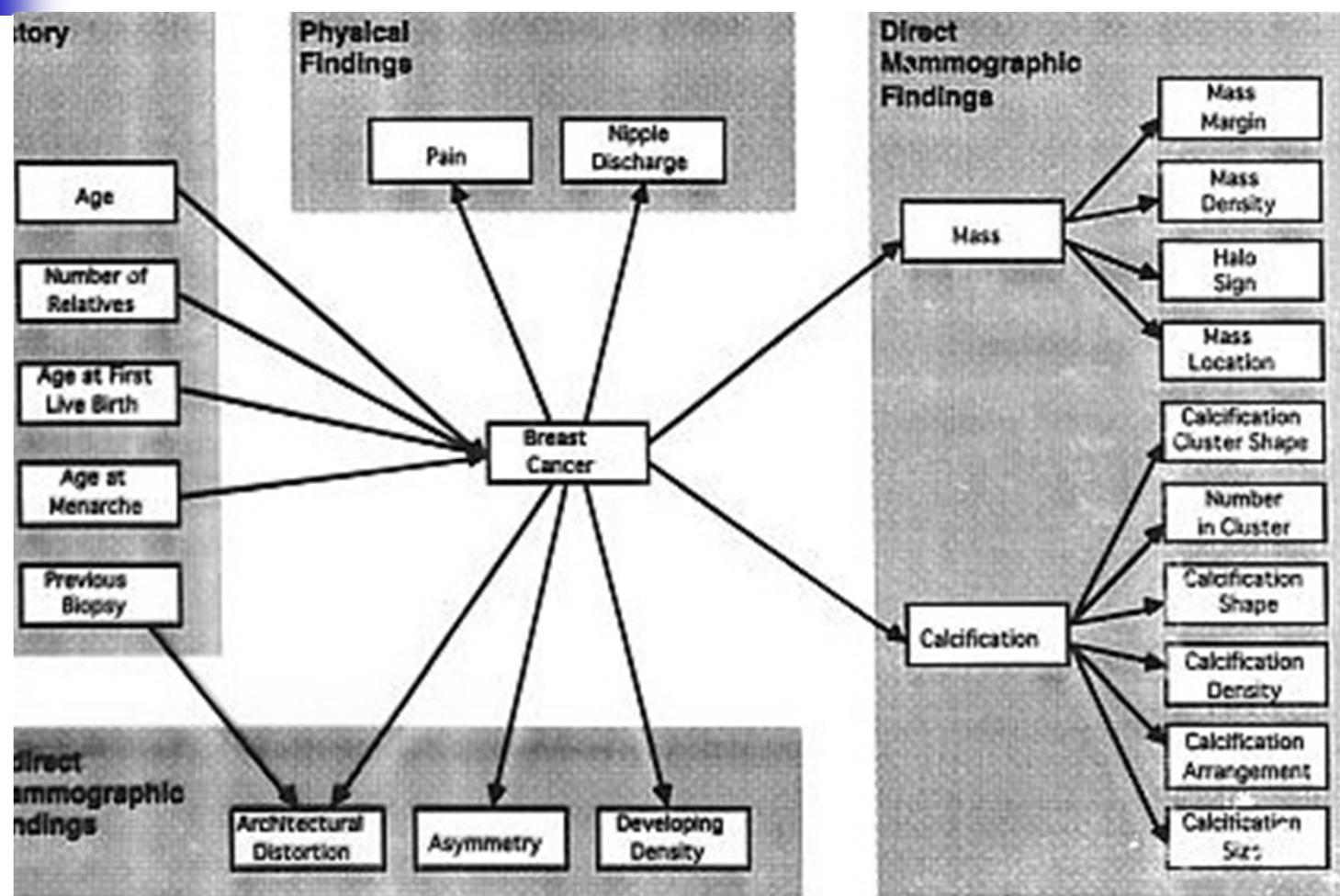
- Speech recognition
- Human genome analysis
- Robot mapping
- Identify meteorites to study
- Modeling fMRI data
- Anomaly detection
- Fault diagnosis
- Modeling sensor network data

# Deployed Applications (IV)

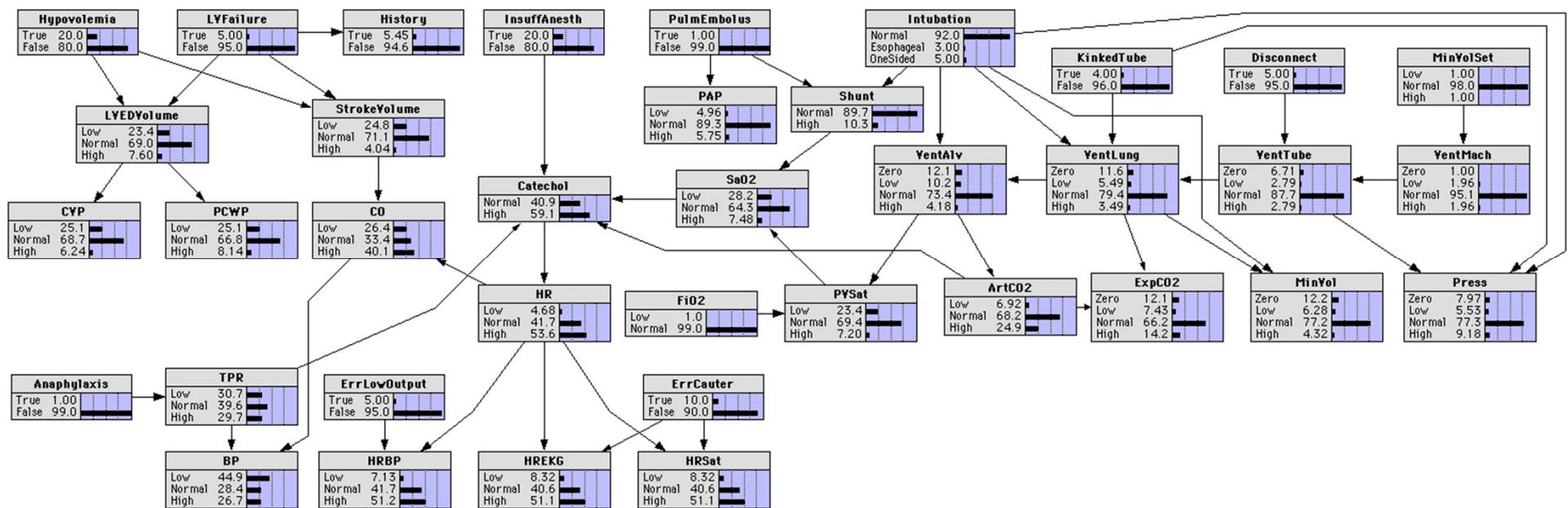
- Lymph-node pathology diagnosis
- Manufacturing control
- Software diagnosis
- Information retrieval
- *Types of tasks*
  - *Classification/Regression*
  - *Sensor Fusion*
  - *Prediction/Forecasting*



# MammoNet



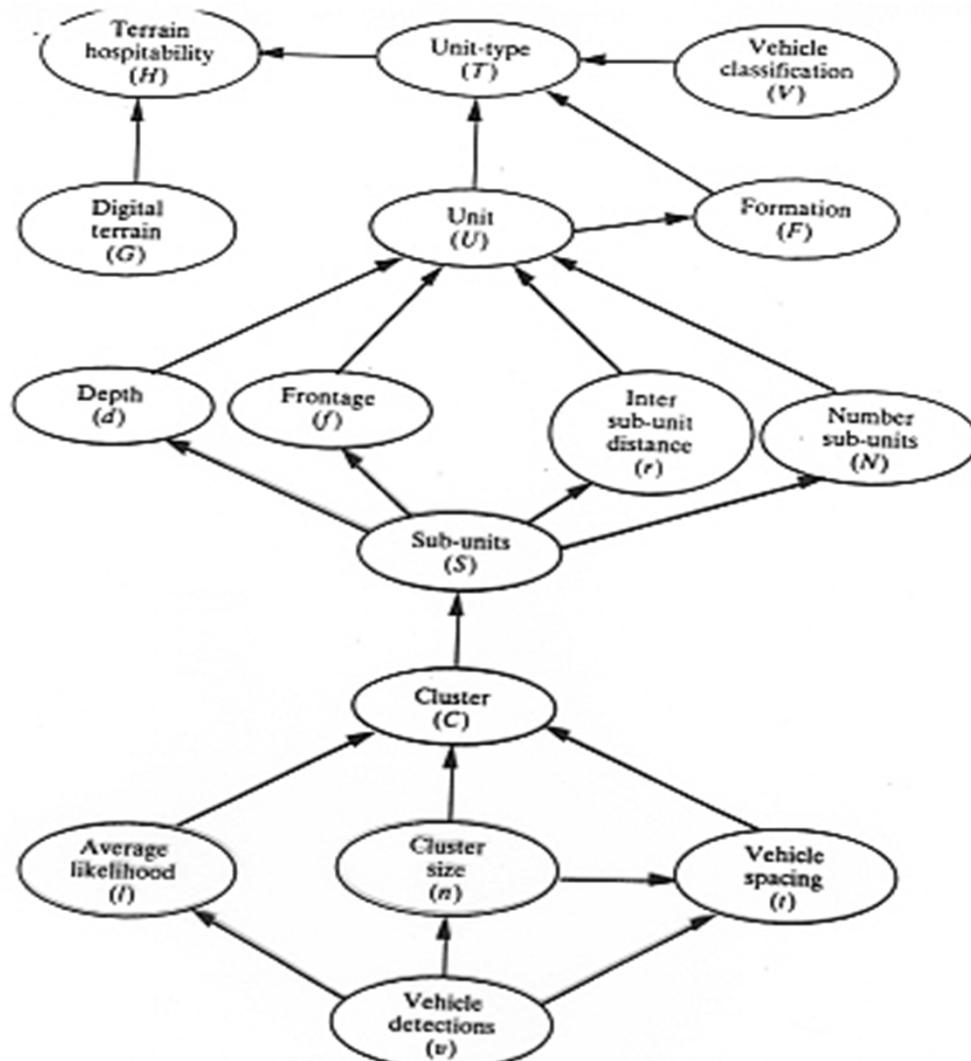
# ALARM



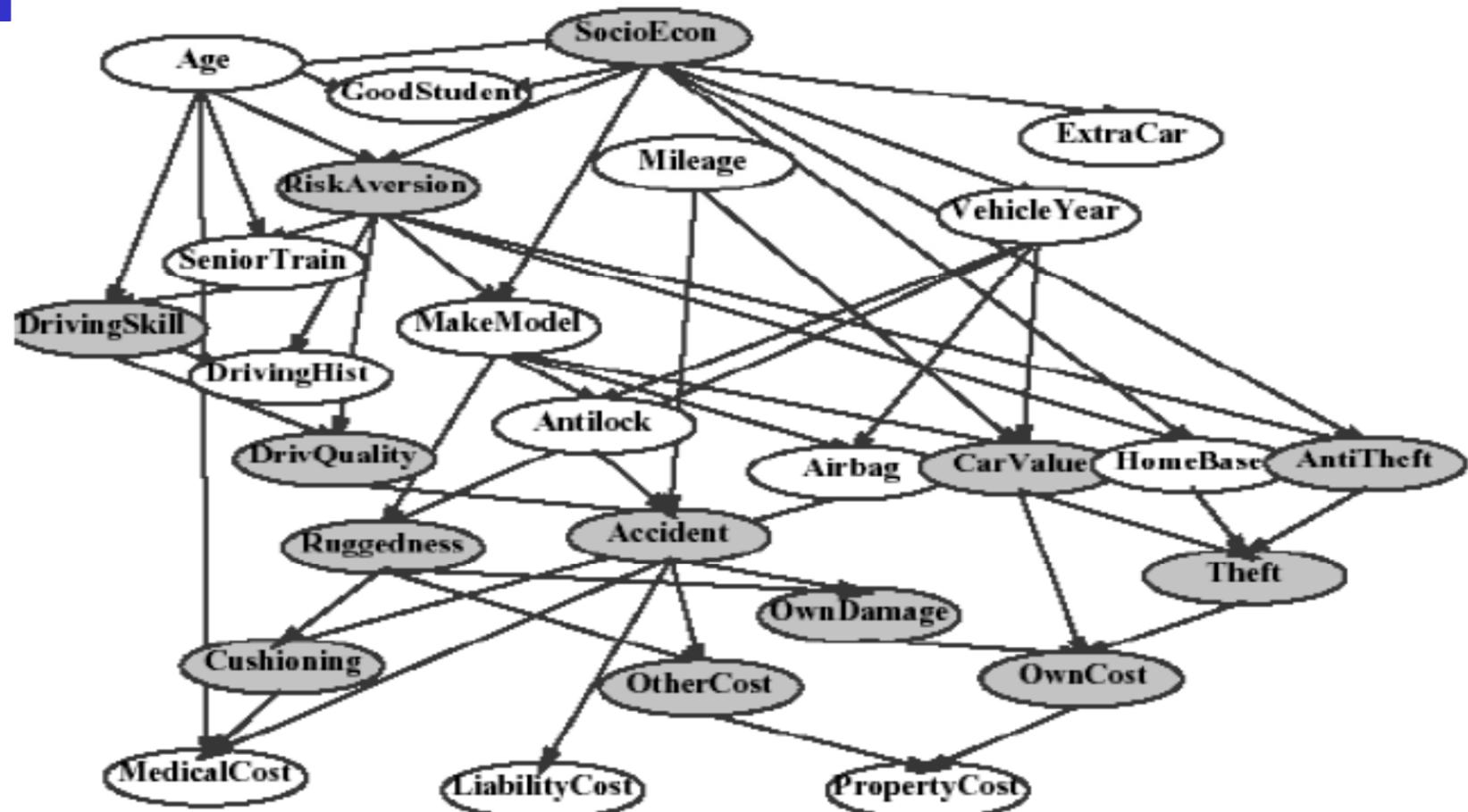
## A Logical Alarm Reduction Mechanism

- 8 diagnoses, 16 findings, ...

# Troup Detection



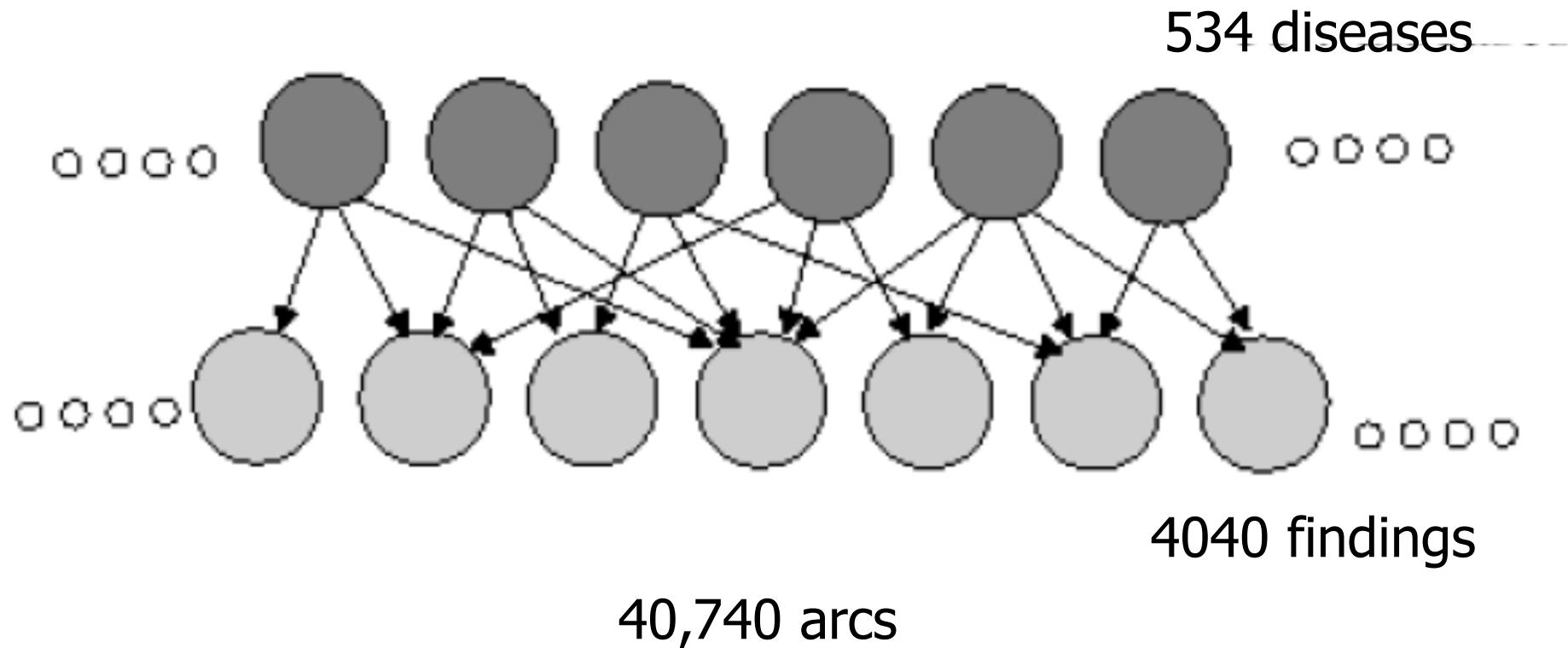
# Car Insurance



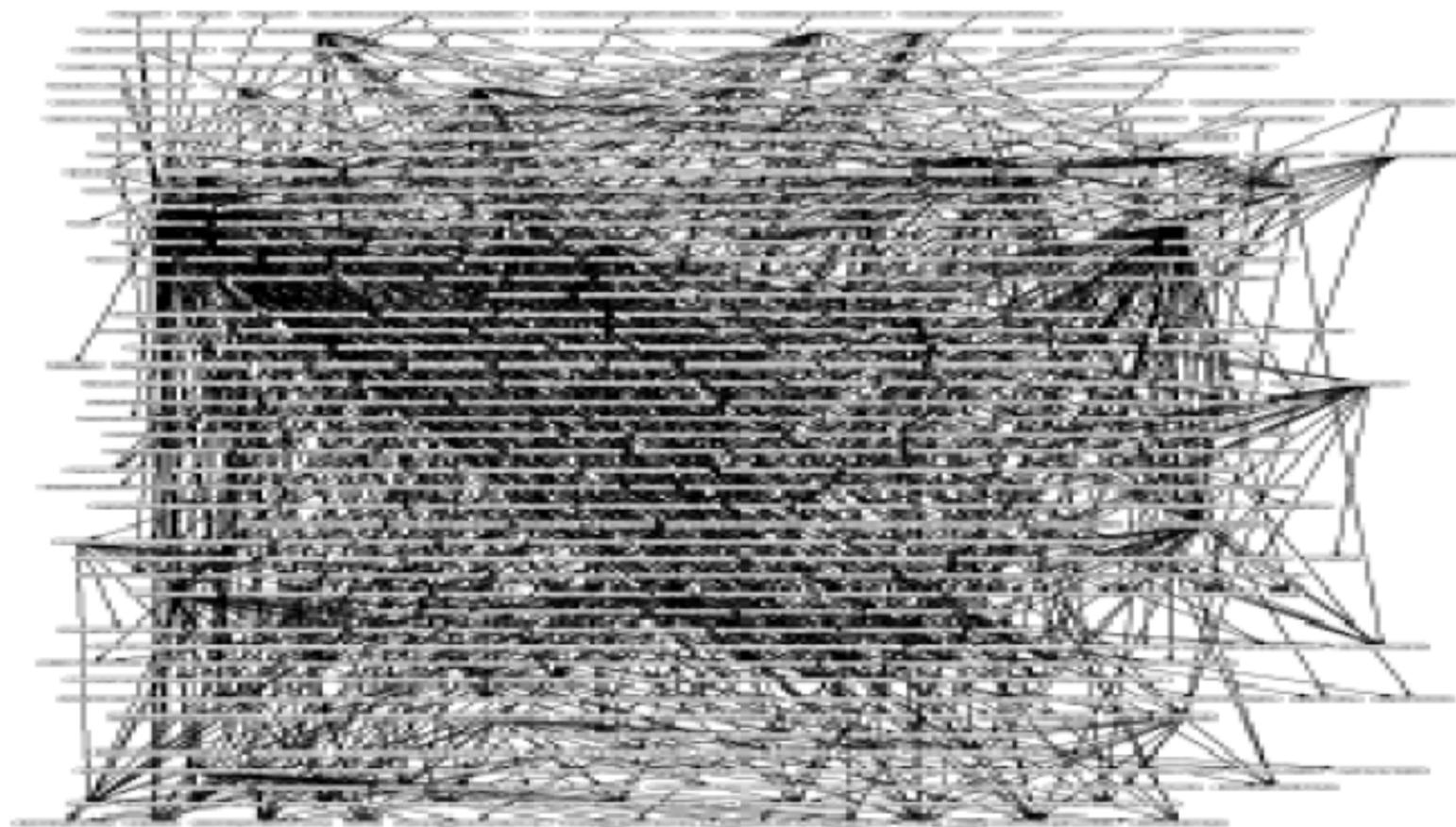
Predict claim costs (medical, liability) based on application data

# QMR-DT

- Medical diagnosis in internal medicine
- Bipartite network of disease/findings relations



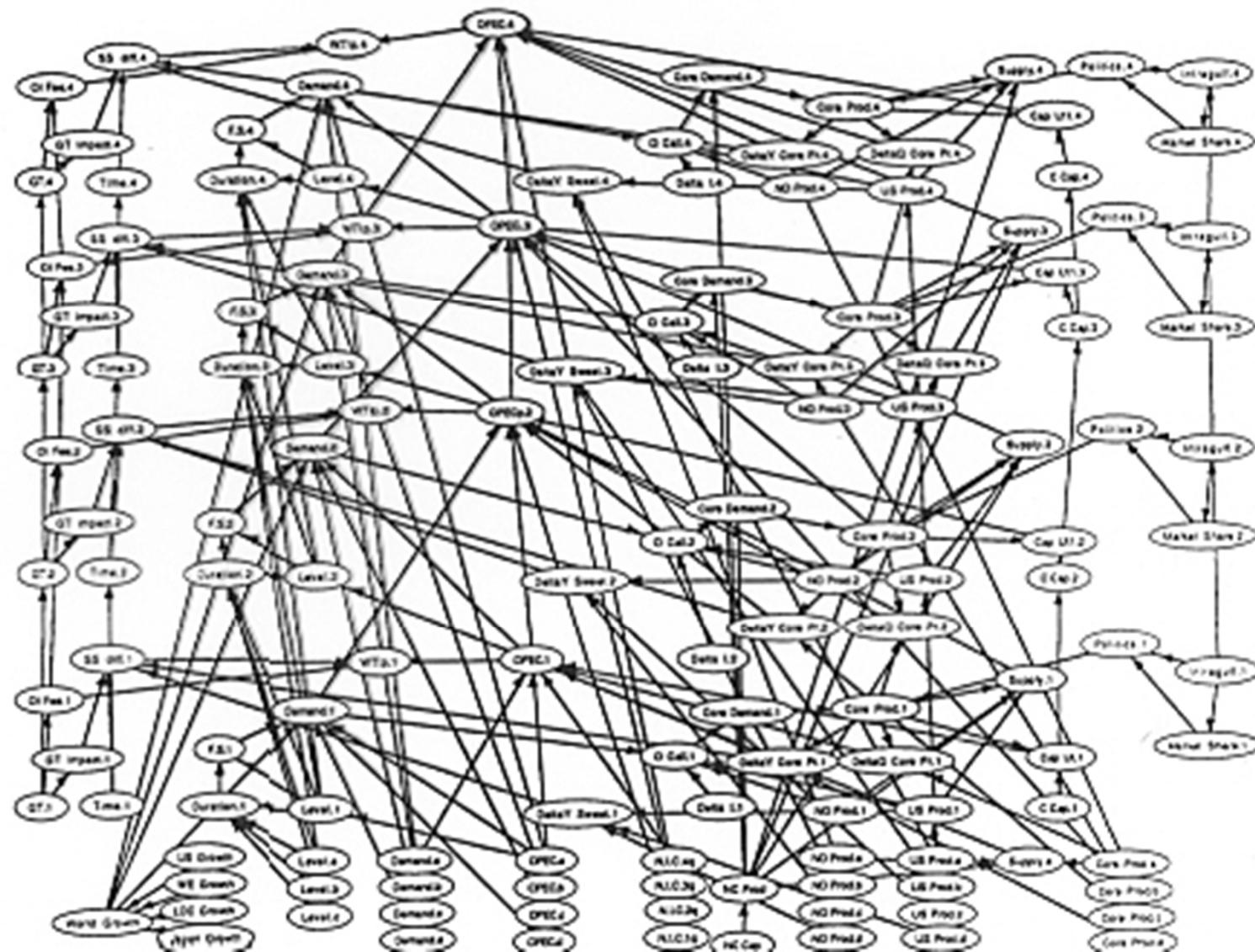
- Computer-based Patient Case Simulation system
- 422 nodes; 867 arcs



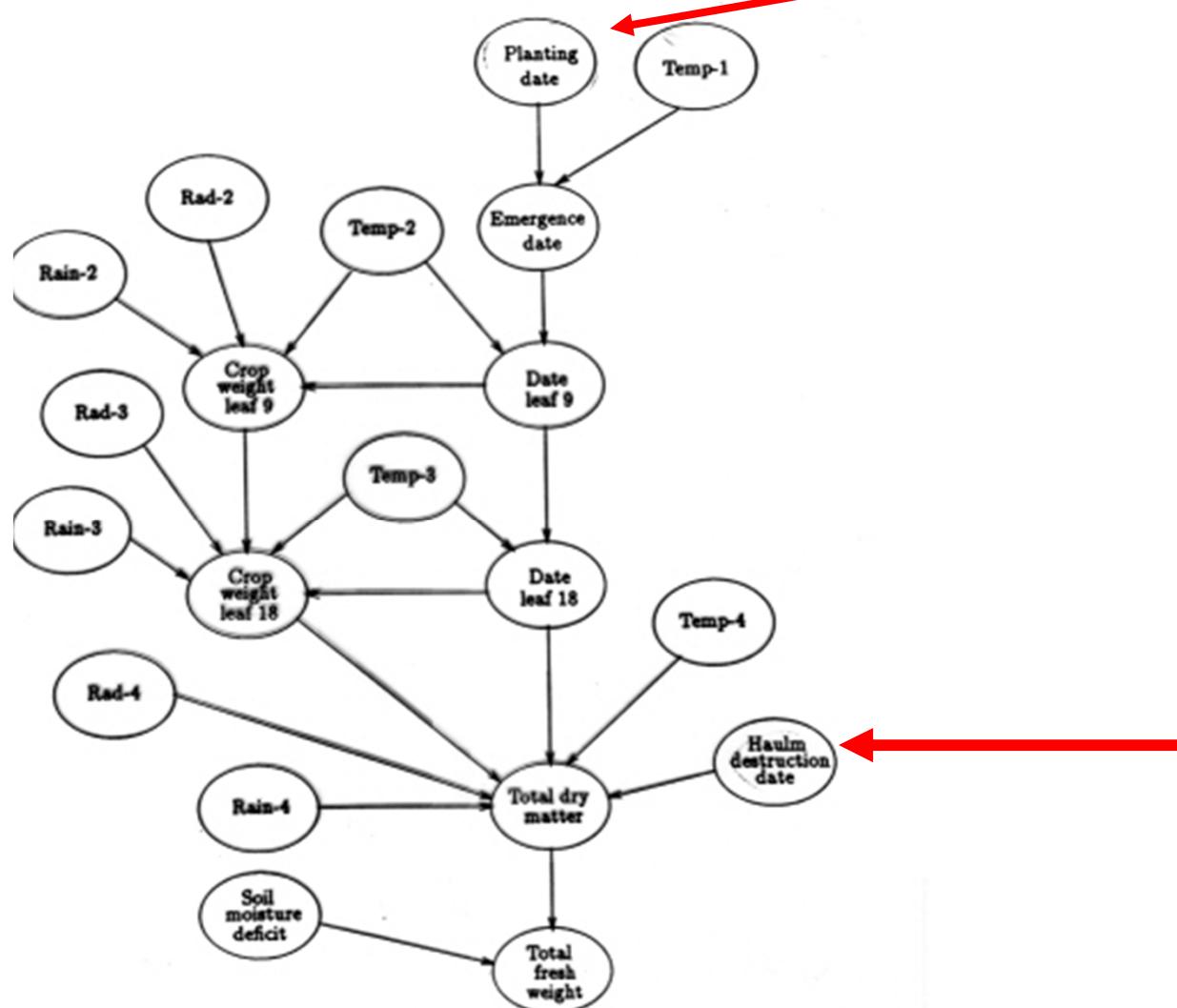
# ARCO1: Forecasting Oil Prices



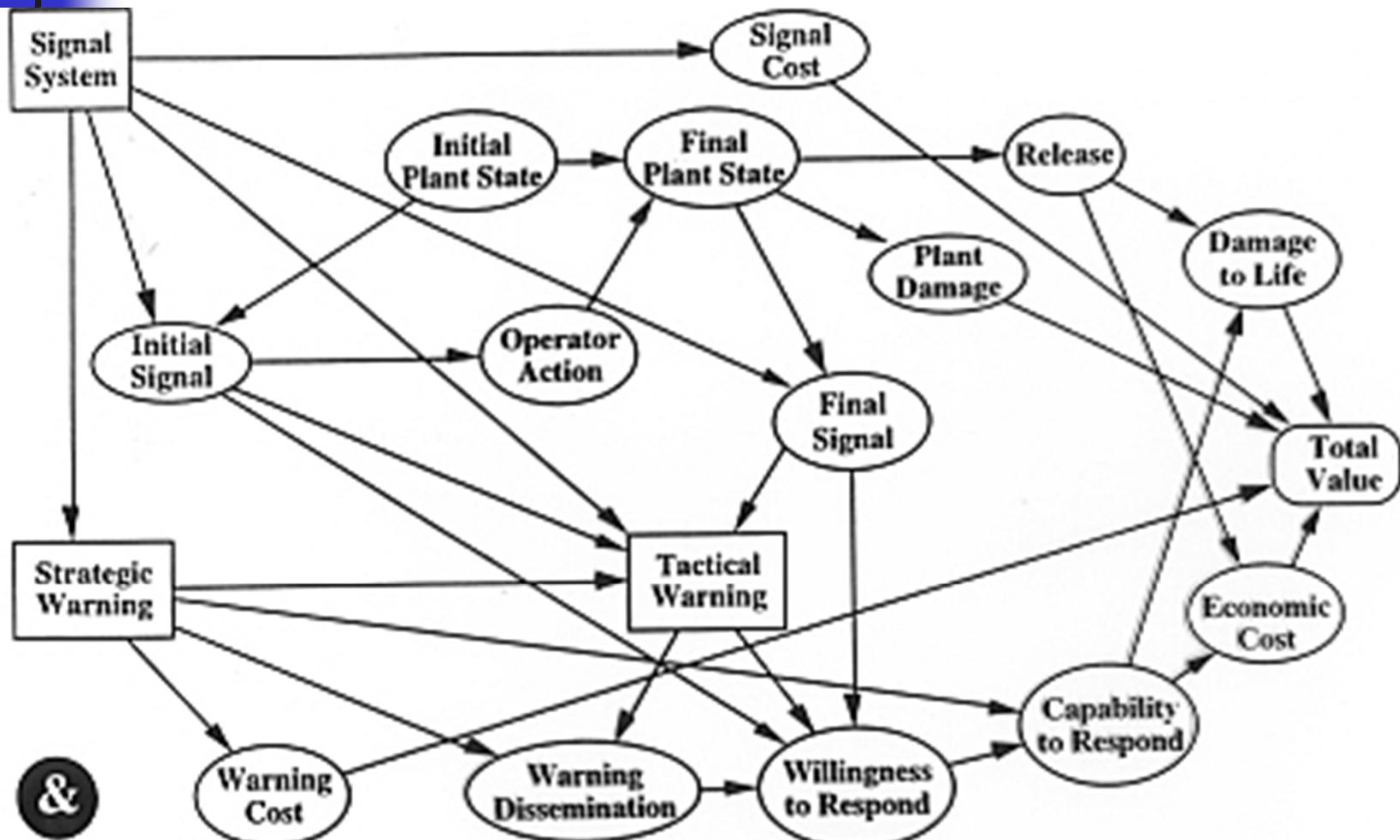
# ARCO1: Forecasting Oil Prices



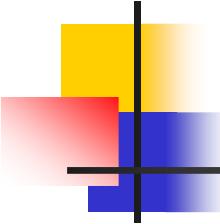
# Forecasting Potato Production



# Warning System

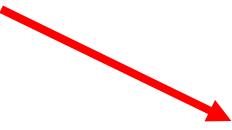


&



# Outline

---

- 
- Motivation
  - What is a Belief Net?
  - Inference
  - Real-World Applications
  - Relation to other Models
    - Rules
    - Neural Nets
    - Markov Nets
  - Learning a Belief Net

# Belief Nets vs Rules

- Both have “**Locality**”  
Specific clusters (rules / connected nodes)
- Often *same nodes* (rep’ning Propositions) but

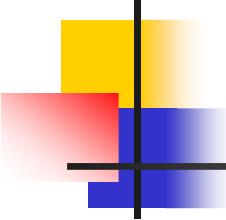
<b>BN:</b>	Cause	$\Rightarrow$	Effect	
	“Hep”	$\Rightarrow$	Jaundice”	$P(J   H)$
<b>Rule:</b>	Effect	$\Rightarrow$	Cause	
	“Jaundice	$\Rightarrow$	Hep”	

WHY? Easier for people to “input” information **CAUSALLY**  
even if use is **DIAGNOSTIC**

- BN provide appropriate way to deal with
  - + **Uncertainty**
  - + **Vagueness** (var not given, or only dist)

**... Signals meeting Symbols ...**

- BN *permits* different “**direction**”s of inference



# Belief Nets vs Neural Nets

- Both have “**graph structure**” but

<b>BN:</b>	Nodes have SEMANTICs Combination Rules: Sound Probability
------------	--

<b>NN:</b>	Nodes: arbitrary Combination Rules: Arbitrary
------------	--

- So harder to
  - *Initialize NN*
  - *Explain NN*(But perhaps easier to learn NN from examples only?)
- BNs can deal with
  - *Partial Information*
  - *Different "direction"s of inference*

# Belief Nets vs Markov Nets

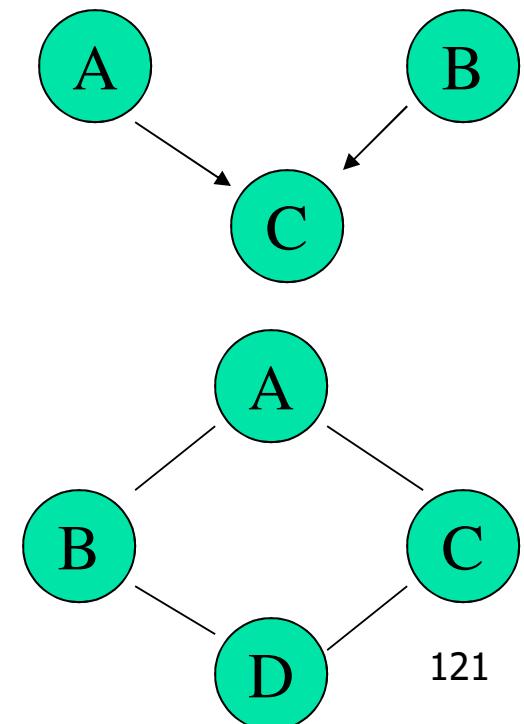
- Each uses “*graph structure*”
  - to FACTOR a distribution
  - ... explicitly specify dependencies, implicitly independencies...
- but subtle differences...
  - BNs capture “causality”, “hierarchies”
  - MNs capture “temporality”

Technical: BNs use **DIRECTED** arcs  
⇒ allow “induced dependencies”

$$\begin{array}{ll} I(A, \{\}, B) & \text{“A independent of } B, \text{ given } \{\}” \\ \neg I(A, C, B) & \text{“A dependent on } B, \text{ given } C” \end{array}$$

MNs use **UNDIRECTED** arcs  
⇒ allow other independencies

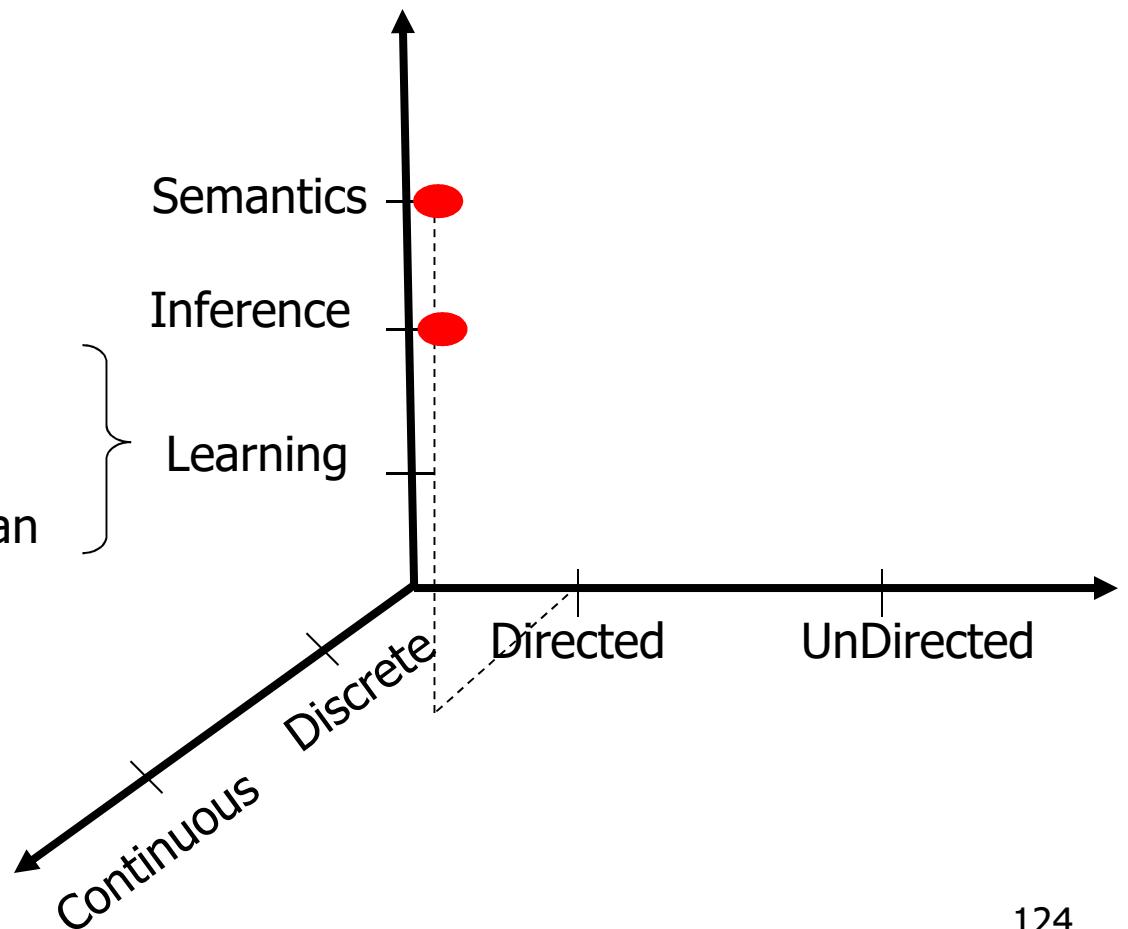
$$\begin{array}{ll} I(A, BC, D) & A \text{ independent of } D, \text{ given } B, C \\ I(B, AD, C) & B \text{ independent of } C, \text{ given } A, D \end{array}$$



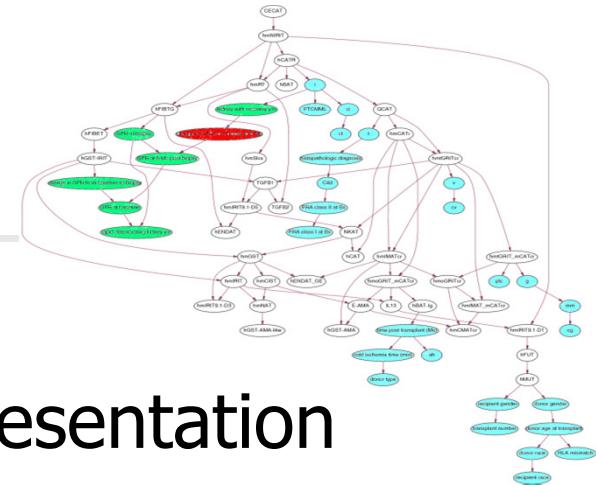
# Space of Topics

Learning...

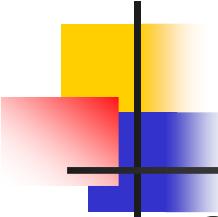
- Parameter, Structure
- Data: Complete, Missing
- Framework: Frequentist, Bayesian



# Summary



- Necessary to use Probabilistic Representation
  - ... use *connections*... just *some* connections
  - Factored Distribution  
⇒ Belief Nets
- **Belief Nets *are PROVEN TECHNOLOGY***
  - Lots of deployed applications
    - Medical Diagnosis, DSS for complex machines, ...
  - Forecasting, Modeling, InfoRetrieval...
- Remaining Challenges:
  - Efficient inference
  - Effective learning



# Resources

- General Webpage
  - <http://webdocs.cs.ualberta.ca/~greiner/bn.html>
- Texts:
  - Russell/Norvig
  - Koller/Friedman
- Software
  - Murphy's summary
  - Netica
- UofA Courses:
  - Cmput499/659 web-page
  - Cmput466 web-page
- Coursera course
  - <https://www.coursera.org/course/pgm>

<http://www.cs.ubc.ca/~murphyk/Bayes/bnsoft.html>

# Software Systems



## Software Packages for Graphical Models / Bayesian Networks

Written by Kevin Murphy.

Last updated 31 October 2005.

### Remarks

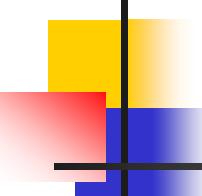
- A much more detailed comparison of some of these software packages is available from Appendix B of [Bayesian AI](#), by Ann Nicholson and Kevin Korb. This appendix is available [here](#), and is based on the online comparison below.
- An online [French version](#) of this page is also available (not necessarily up-to-date).

### What do the headers in the table mean?

- Src = source code included? (N=no) If so, what language?
- API = application program interface included? (N means the program cannot be integrated into your code, i.e., it must be run as a standalone executable.)
- Exec = Executable runs on W = Windows (95/98/NT), U = Unix, M = Mac, or - = any machine with a compiler.
- Cts = are continuous (latent) nodes supported? G = (conditionally) Gaussians nodes supported analytically, Cs = continuous nodes supported by sampling, Cd = continuous nodes supported by discretization, Cx = continuous nodes supported by some unspecified method, D = only discrete nodes supported.
- GUI = Graphical User Interface included?
- Learns parameters?
- Learns structure? CI = means uses conditional independency tests
- Utility = utility and decision nodes (i.e., influence diagrams) supported?
- Free? 0 = free (although possibly only for academic use). \$ = commercial software (although most have free versions which are restricted in various ways, e.g., the model size is limited, or models cannot be saved, or there is no API.)
- Undir? What kind of graphs are supported? U = only undirected graphs, D = only directed graphs, UD = both undirected and directed, CG = chain graphs (mixed directed/undirected).
- Inference = which inference algorithm is used? jtree = junction tree, varelim = variable (bucket) elimination, MH = Metropolis Hastings, G = Gibbs sampling, IS = importance sampling, sampling = some other Monte Carlo method, polytree = Pearl's algorithm restricted to a graph with no cycles, none = no inference supported (hence the program is only designed for structure learning from completely observed data)
- Comments. If in "quotes", I am quoting the authors at their request.

Name	Authors	Src	API	Exec	Cts	GUI	Params	Struct	Utility	Free	Undir	Inference	Comments
<a href="#">AgenaRisk</a>	Agena	N	Y	W,U	Cx	Y	Y	N	N	\$	D	JTree	Simulation by Dynamic discretisation
<a href="#">Analytica</a>	Lumina	N	Y	W,M	G	Y	N	N	Y	\$	D	sampling	spread sheet compatible





Software Packages for Gra...

[CS](#) [UBC](#)

http://www.cs.ubc.ca/~murphyk/Bayes/bnsoft.html

Russell Greiner UofA Gmail russ.greiner Gmail Other bookmarks

			C	Y	WUM	G	N	I	I	I	I	O	D	Exact	
<a href="#">GDAGsum</a>	Wilkinson (U. Newcastle)	C	Y	WUM	G	N	I	I	I	I	O	D		models.	
<a href="#">Genie</a>	U. Pittsburgh	N	WU	WU	D	W	N	N	Y	O	D	Jtree	-		
<a href="#">GMRFsim</a>	Rue (U. Trondheim)	C	Y	WUM	G	N	N	N	N	O	U	MCMC		Bayesian analysis of large linear Gaussian undirected models.	
<a href="#">GMTk</a>	Bilmes (UW), Zweig (IBM)	N	Y	U	D	N	Y	Y	N	O	D	Jtree		Designed for speech recognition.	
<a href="#">gR</a>	Lauritzen et al.	R	-	-	-	-	-	-	O	-	-	-		Currently vaporware	
<a href="#">Grappa</a>	Green (Bristol)	R	-	-	D	N	N	N	N	O	D	Jtree	-		
<a href="#">Hugin Expert</a>	Hugin	N	Y	W	G	W	Y	CI	Y	\$	CG	Jtree	-		
<a href="#">Hydra</a>	Warner (U.Wash.)	Java	-	-	Cs	Y	Y	N	N	O	U,D	MCMC	-		
<a href="#">Ideal</a>	Rockwell	Lisp	Y	WUM	D	Y	N	N	Y	O	D	Jtree		GUI requires Allegro Lisp.	
<a href="#">Java Bayes</a>	Cozman (CMU)	Java	Y	WUM	D	Y	N	N	Y	O	D	Varelim, jtree	-		
<a href="#">KBaseAI</a>	Codeas	N	Y	W,U	D	N	N	N	N	\$	D	varelim		client/server architecture, multiple users, access control, query language	
<a href="#">LibB</a>	Friedman (Hebrew U)	N	Y	W	D	N	Y	Y	N	O	D	none		Structure learning	
<a href="#">MIM</a>	HyperGraph Software	N	N	W	G	Y	Y	Y	N	\$	CG	Jtree		Up to 52 variables.	
<a href="#">MSBNx</a>	Microsoft	N	Y	W	D	W	N	N	Y	O	D	Jtree	-		
<a href="#">Netica</a>	Norsys	N	WUM	W	G	W	Y	N	Y	\$	D	jtree	-		
<a href="#">Optimal Reinsertion</a>	Moore, Wong (CMU)	N	N	W,U	D	N	Y	Y	N	O	D	none		structure learning	
<a href="#">PMT</a>	Pavlovic (BU)	Matlab/C	-	-	D	N	Y	N	N	O	D	special purpose	-		
<a href="#">PNL</a>	Eruhimov (Intel)	C++	-	-	D	N	Y	Y	N	O	U,D	Jtree		A C++ version of BNT; will be released 12/03.	
<a href="#">Pulcinella</a>	IRIDIA	Lisp	Y	WUM	D	Y	N	N	N	O	D	?		Uses valuation systems for non-probabilistic calculi.	
<a href="#">RISO</a>	Dodier (U.Colorado)	Java	Y	WUM	G	Y	N	N	N	O	D	Polytree		Distributed implementation.	
<a href="#">Sam Iam</a>	Darwiche (UCLA)	N	N?	WU ? (Java executable)	G?	Y	Y	N?	Y	O	D	Recursive conditioning		Also does sensitivity Analysis	
<a href="#">Tetrad</a>	CMU	N	N	WU	G	N	Y	CI	N	O	U,D	None	-		
<a href="#">UnBBayes</a>	?	Java	-	-	D	Y	N	Y	N	O	D	jtree		K2 for struct learning	



2 Google Chrome

C:\Documents and ...

Netica - [Car Diagn...]

Ba-IntroBN



2:42 PM