

The-Game-Which-You-Are-A-Ball Robustness Testing

Thank you for participating in our robustness testing. There is a list of questions for which there are specific actions that you may follow while playing the game. You are most certainly encouraged to come up with creative ways to break the game. Your feedback will definitely go a long way in helping us improve the game. Enjoy!

Description:

The Game Which You Are A Ball teleports the player to a magical world where the player can learn to pick up elements along the way and fight creatures.

Player mode: Single/Multiplayer

Please indicate a 'X' on either side of the column ('Bug' or 'No Bug'). If you discovered a bug, please specify it under 'Remarks'

	Player Actions	No bug	Bug	Remarks
1	Hit the wall continuously	✓		
2	Move and shoot at the same time	✓		
3	Run into enemy intentionally	✓		
4	Shoot as much as you can	✓		
5	Stick to the wall and try to shoot at the wall in an attempt to kill yourself	✓		

Did you discover any other bugs along the way? Please share it here

Sometimes player opponent doesn't change colour after collecting power-up in multiplayer mode.

Any other comments/suggestions?

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