

# YUE WANG

UX/UI Designer

## CONTACT

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Portfolio: <https://yuew355.github.io/Portfolio/index.html>

## SKILLS

- **Design**  
Illustrator, Photoshop, Sketch
- **Research & Prototype**  
Wireframe, user test, user flow
- **Coding**  
HTML/CSS/JS, Processing, Arduino
- **3D Skills**  
Maya, 3D Max, Unity, Motion Capture
- **Video Production**  
Motion graphic, After Effect, Premiere, Animate



## PROFILE

- Graduate student in Design and Technology focused on UI/UX design applications that solve problems
- Interested in 2019 internship, especially in design firms
- Completed two internships in UI/UX design and news editing



## EDUCATION

**Parsons School of Design, New York, NY**

MFA Design and Technology, expected May 2020

**Fuzhou University, Fuzhou, China**

BS Digital Media and Technology, 2018



## DESIGN & DIGITAL EDITING INTERNSHIPS

Sept. -Dec. 2017

**UI/UX Intern**

Fuzhou, China

**AsiaInfo Technologies Inc**

- Designed prototype of an app for keeping women's physical and mental health
- Made websites for telecommunication technology with html/CSS code
- Interface optimization for existing app

Jun. -Aug. 2016

**Editor Intern**

Nanjing, China

**Jiangsu Broadcasting Corporation**

- Edited daily news programs and provided required image materials
- Promoted the television program on social media platforms
- Assisted with the editing and visual effects of promotional video



## DIGITAL MEDIA PROJECTS

Sept. -Dec. 2018

**Storytelling and dance performances using Motion Capture facility**

- Cooperated with Tongji University
- Using mocap studio, 3D scan and other 3D software to combine digital characters with physical world

Nov. 2018

**VR trip to Berlin/Paris**

- Cooperated with KISD(Köln International School of Design) students
- Research and development exploratory into the future of news and narrative with the exploration of technology such as VR, AR and 360 cameras