

Lecture 10 — June 5th

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10.1 Inefficiency → Transfers

Example 1. (continue'd) If we distribute cost unevenly after $x > 3$, so that $a_i \rightarrow$ proportion to i -th person, with $\sum_i a_i = 1$. Then marginal utility at public good level $x = 3$:

$$mu_1 = 1 - 6a_1$$

$$mu_2 = 2 - 6a_2$$

$$mu_3 = 4 - 6a_3$$

Set $a_1 = \frac{1}{8}, a_2 = \frac{1}{4}, a_3 = \frac{5}{8}$, all $mu_i > 0$ and balanced. So the median mechanism is inefficient :)

Mechanism with Transfers:

- $A =$ decision/ alternatives, $t \in R^n$
- $\Theta \rightarrow$ type space
- $f : \Theta \rightarrow A \times R^n$ social choice function
 $f(\theta) = (d(\theta), t_1(\theta), \dots, t_n(\theta))$

Definition 1. A **feasible** mechanism gives $\sum t_i(\theta) \leq 0, \forall \theta \in \Theta$

Definition 2. A **balanced** mechanism gives $\sum t_i(\theta) = 0, \forall \theta \in \Theta$

- utility $\rightarrow u_i(d(\theta), \theta_i) + t_i(\theta)$ quasi-linear?

Definition 3. $d(\cdot)$ is **efficient** if it maximizes sum of u_i

$$d(\theta) \in \arg \max_d \sum u_i(d, \theta_i)$$

d efficient meaning d maximizes sum of utilities assuming announced θ_i are true types

Claim 1. $(d(\cdot), t(\cdot))$ is PE $\Rightarrow d$ is efficient and t is balanced.

Proof. Need t to be feasible; this is why we want efficient d and balanced t . \square

10.2 Vickrey-Clarke-Groves

Example 2. **Q:** How to make people's interest align with maximizing total utilities?

A: Add the other people's utilities u_{-i} .

Q: How to assure *DSIC*?

A: The same; as long as d is efficient.

Q: How to get feasibility?

A: $-H$ where $H \geq 0$, and make $t \leq 0$. Note that there are a couple different ways to make it feasible.

General Mechanism:

$$t_i(\hat{\theta}) = \sum_{j \neq i} u_j(d(\hat{\theta}), \hat{\theta}_i) + x_i(\hat{\theta}_{-i})$$

Claim 2. Mechanism is *DSIC* if d is efficient.

Proof. truth telling gives

$$\begin{aligned} & u_i(d(\theta_i, \hat{\theta}_{-i}), \theta_i) + \sum_{j \neq i} u_j(d(\theta_i, \hat{\theta}_{-i}), \hat{\theta}_j) + x_i(\hat{\theta}_{-i}) \\ & \geq u_i(d(\tilde{\theta}_i, \hat{\theta}_{-i}), \theta_i) + \sum_{j \neq i} u_j(d(\tilde{\theta}_i, \hat{\theta}_{-i}), \hat{\theta}_j) + x_i(\hat{\theta}_{-i}) \end{aligned}$$

since d is efficient as $d(\theta) \in \arg \max_d \sum u_i(d, \theta_i)$

□

10.3 Clarke's Pivotal Mechanism

$$x_i(\hat{\theta}_{-i}) = -\max_d \sum_{j \neq i} u_j(d, \hat{\theta}_j)$$

so transfer is

$$\begin{aligned} t_i(\hat{\theta}) &= \sum_{j \neq i} u_j(d(\theta_i, \hat{\theta}_{-i}), \hat{\theta}_j) - \max_d \sum_{j \neq i} u_j(d, \hat{\theta}_j) \\ &= \sum_{j \neq i} u_j(d(\theta_i, \hat{\theta}_{-i}), \hat{\theta}_j) - \sum_{j \neq i} u_j(d(\hat{\theta}_{-i}), \hat{\theta}_j) \end{aligned}$$

i.e. how much i increases other people's utilities over announced $\hat{\theta}_{-i}$

Example 3. Median Mechanism:

- $n = 3$
- $\theta_1 = 0 \quad \theta_2 = 6 \quad \theta_3 = 12$

Take median, $\bar{\theta} = 6, \bar{\theta}_{-2} = 6$ so player 2's non pivotal transfer is 0.
Look at $t_1 : \bar{\theta}_{-1} = 9$

$$t_1 = -(6 - 6)^2 - (12 - 6)^2 - [-(6 - 9)^2 - (12 - 9)^2]$$

Example 4. 2nd price auction is a pivot mechanism.

Social surplus doesn't change $\rightarrow t = 0$

Social surplus changes $\rightarrow t =$ the increase of social surplus

Note 1. non-pivotal type \rightarrow gets 0 transfer