We consider a cluster with three-nodes named A, B, and C.

(0) Initialize (and see HistoryRecords)

A:[] B:[] C:[]

(1) Choose A as the leader node.

```
 \begin{array}{l} \underline{A}: (prevT(0), idx(0)) (prevT(2), idx(1)), \\ B: (prevT(0), idx(0)) (prevT(2), idx(1)), \\ C: (prevT(0), idx(0)) (prevT(2), idx(1)), \end{array}
```

- (2) We isolate A by shutting $A \longrightarrow B$ and $A \longrightarrow C$.
- (3) Propose 10-commands to A.

```
A: (prevT(0), idx(0))(prevT(2), idx(1)), \\ \log = (curT(2), c_1), (curT(2), c_2), \dots, (curT(2), c_{10}) \\ B: (prevT(0), idx(0))(prevT(2), idx(1)), \\ C: (prevT(0), idx(0))(prevT(2), idx(1)).
```

(4) Choose B as the new leader.

```
 \begin{array}{l} A: (prevT(0), idx(0))(prevT(2), idx(1)), \\ \log = c_1, c_2, \ldots, c_{10} \\ \underline{B}: (prevT(0), idx(0))(prevT(2), idx(1)), (prevT(4), idx(2)) \\ C: (prevT(0), idx(0))(prevT(2), idx(1)).(prevT(4), idx(2)) \end{array}
```

(5) Take a snapshot in B.

```
A: (prevT(0), idx(0))(prevT(2), idx(1)), \\ \log = c_1, c_2, \dots, c_{10} \\ \underline{B}: (prevT(0), idx(0))(prevT(2), idx(1))(prevT(4), idx(2)) \\ \text{snapshot} = (prevT(4), idx(2)) \\ C: (prevT(0), idx(0))(prevT(2), idx(1))(prevT(4), idx(2)) \\ \end{bmatrix}
```

- (6) We make A alive $(A \leftrightarrow B \text{ and } A \leftrightarrow C)$.
- (7) Send a heartbeat from B to A.

```
A: (prevT(0), idx(0))(prevT(2), idx(1)), \\ snapshot = (prevT(4), idx(2))||log = c_1, c_2, \dots, c_{10} \\ \underline{B}: (prevT(0), idx(0))(prevT(2), idx(1))(prevT(4), idx(2))|| \\ snapshot = (prevT(4), idx(2)) \\ C: (prevT(0), idx(0))(prevT(2), idx(1))(prevT(4), idx(2))
```

(8) Reboot A

```
thread 'main' panicked at 'called 'Result::unwrap()'
on an 'Err' value: Error(TrackableError {
   kind: Other, cause: Some(Cause("assertion failed:
   'self.last_record().head.prev_term < tail.prev_term';
   last_record.head=LogPosition { prev_term: Term(4), index: LogIndex(2) },
   tail=LogPosition { prev_term: Term(2), index: LogIndex(3) }")),

history: History([
Location { module_path: "raftlog::log::history", file: "src/log/history.rs",line: 189, m
Location { module_path: "raftlog::node_state::common", file: "src/node_state/common/mod.tocation { module_path: "raftlog::node_state::loader", file: "src/node_state/loader.rs",
Location { module_path: "raftlog::node_state", file: "src/node_state/mod.rs", line: 153,
Location { module_path: "raftlog::replicated_log", file: "src/replicated_log.rs", line: src/main.rs:542:55
note: run with 'RUST_BACKTRACE=1' environment variable to display a backtrace</pre>
```