

***** Image Processing *****

*** User Instructions ***

- **Start**

1. Run Main;
2. Press Space key and Enter key in the Terminal;
3. GUI window will appear (Figure 1).

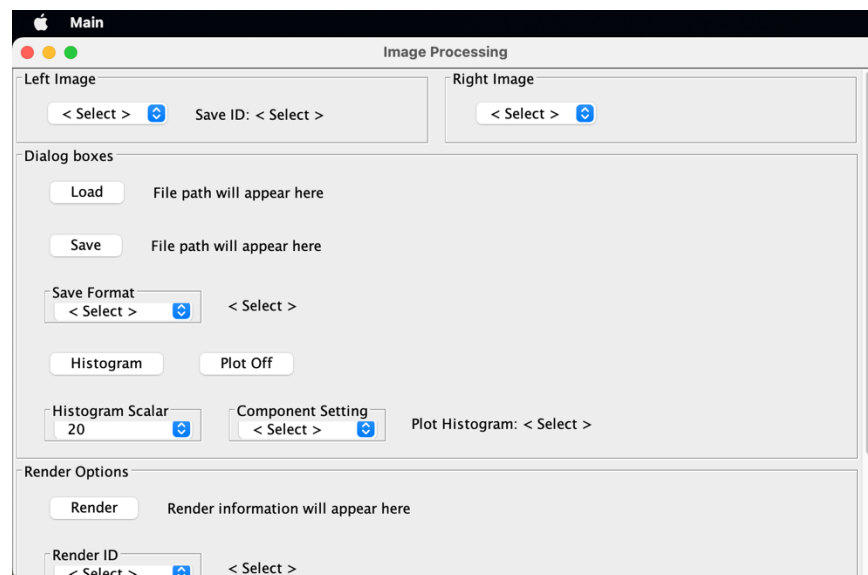


Figure 1. GUI view

- **Load Image**

1. Click Load button in the Dialog boxes (Figure 2);
2. Choose the file to load in current directory;
3. Successful loading displays both on Left Image and Right Image window. (Figure 3)

Warning: If choose a file with an extension other than ppm, png, jpeg or jpg, warning message will display. (Figure 4)

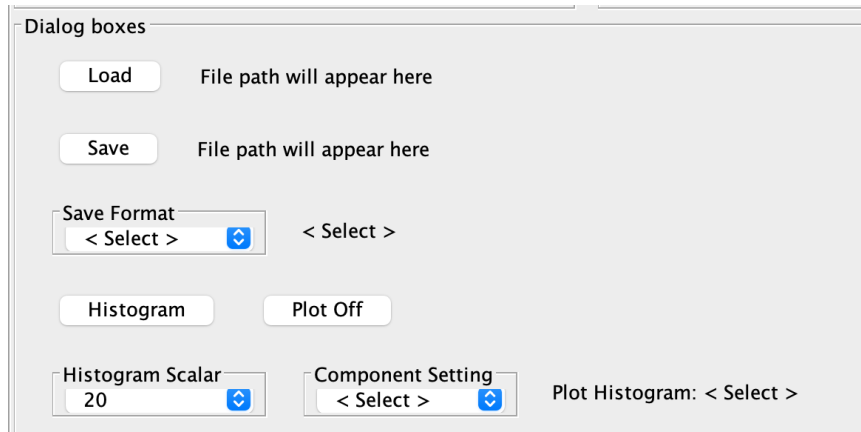


Figure 2. Dialog boxes

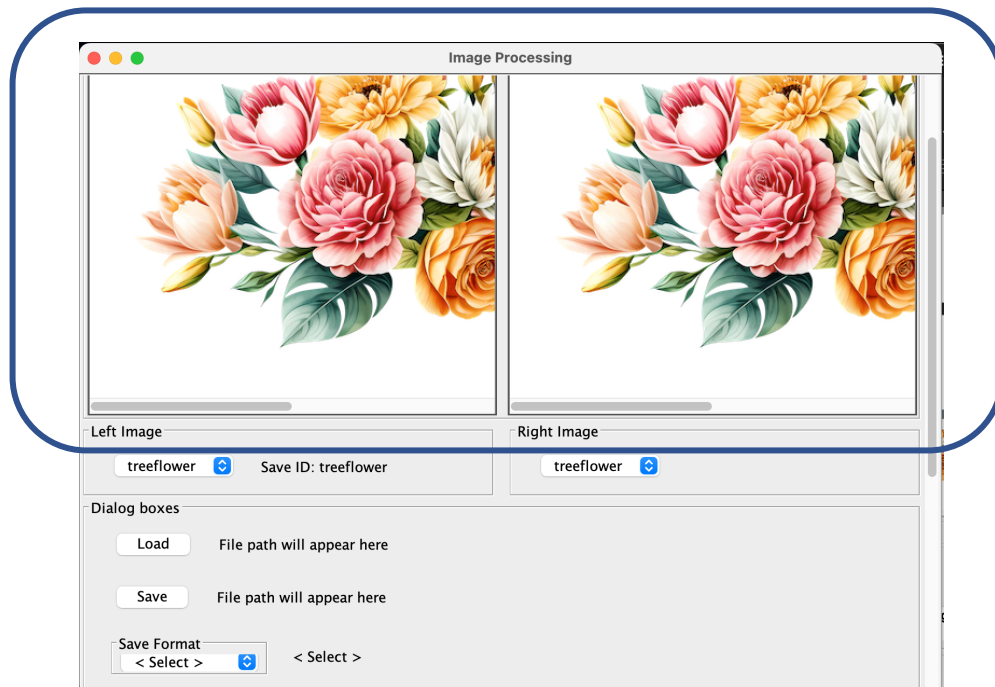


Figure 3. Successfully loading treeflower.png

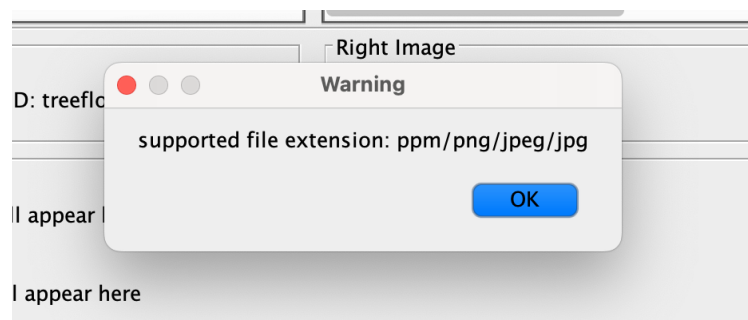


Figure 4. Loading invalid file

- **Render Image**

1. Click the first drop-down list from Render ID in Render Options (Figure 5);
2. Click the second drop-down list from Color Transform/ Filtering and Select (Figure 5) and Click Render;
3. Rendered image will display in the Left Image, together with a new image ID shown in the drop-down list below. (Figure 6)

Warning: If any drop-list is not selected, a warning message will display. (Figure 7)

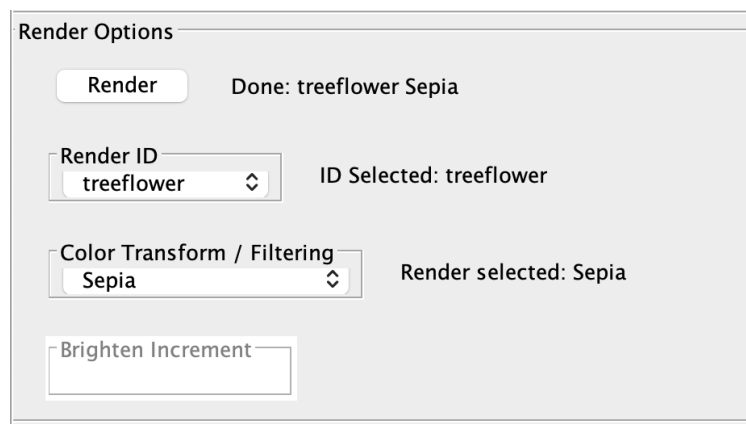


Figure 5. Render Options

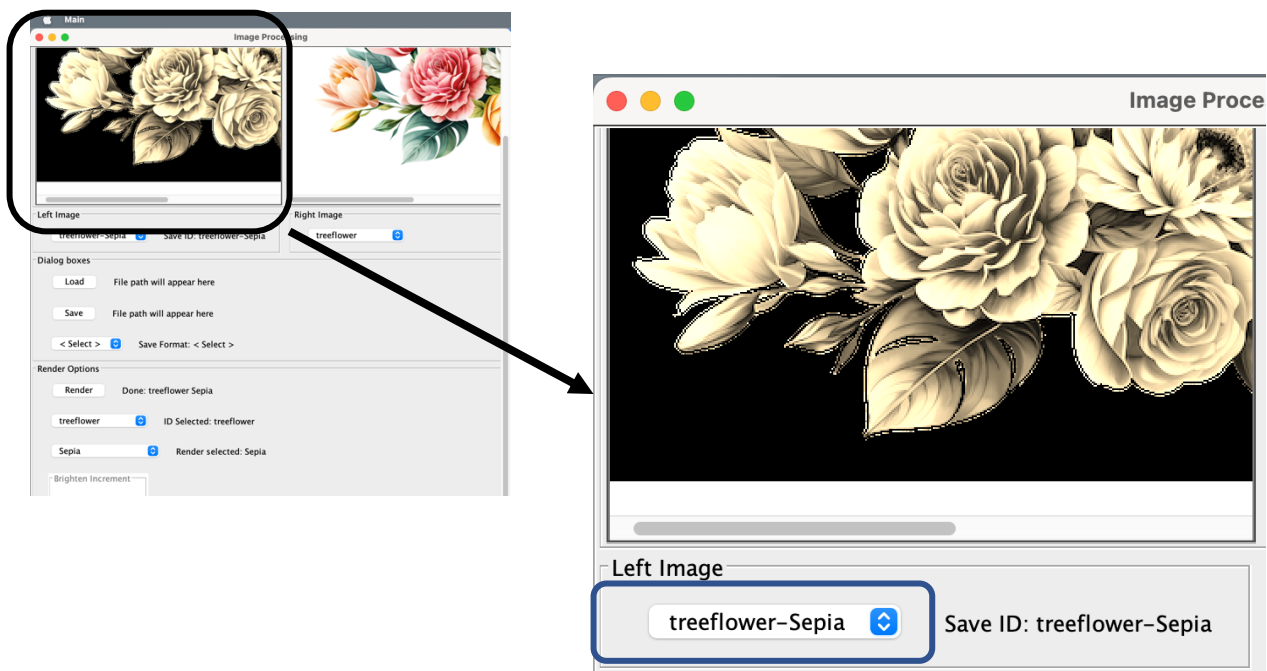


Figure 6. successfully Sepia Rendered image

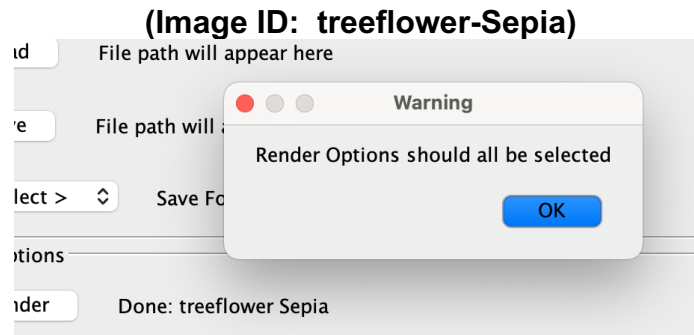


Figure 7. Warning message

- **Brighten/Darken Image**

1. Click the first drop-down list from Render ID and Select;
2. Click the second drop-down list from Color Transform/ Filtering and Choose Brighten (Figure 8);
3. Brighten Increment text area will be enabled;
4. Enter an Integer between -255 ~ 255 in the text area;
5. Brightened/darkened image will display in the Left Image, together with a new image ID shown in the drop-down list below. (Figure 9)

Warning: If any drop-list is not selected or invalid increment is filled, a warning message will display. (Figure 10)

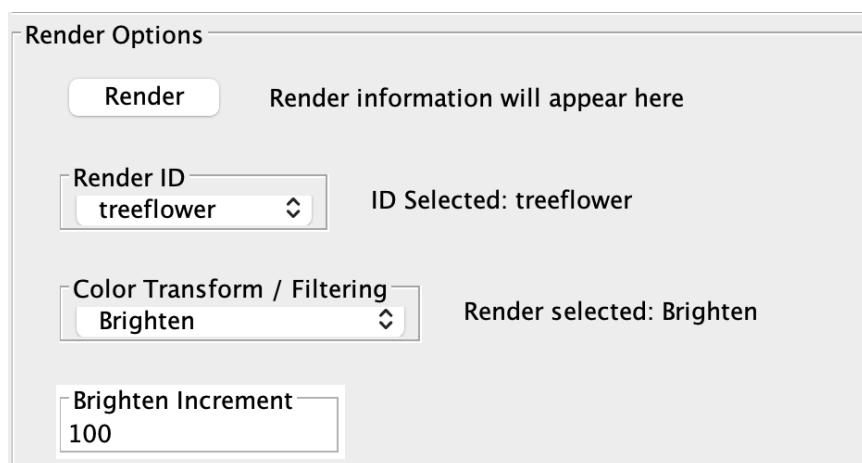


Figure 8. Brighten Transform selected

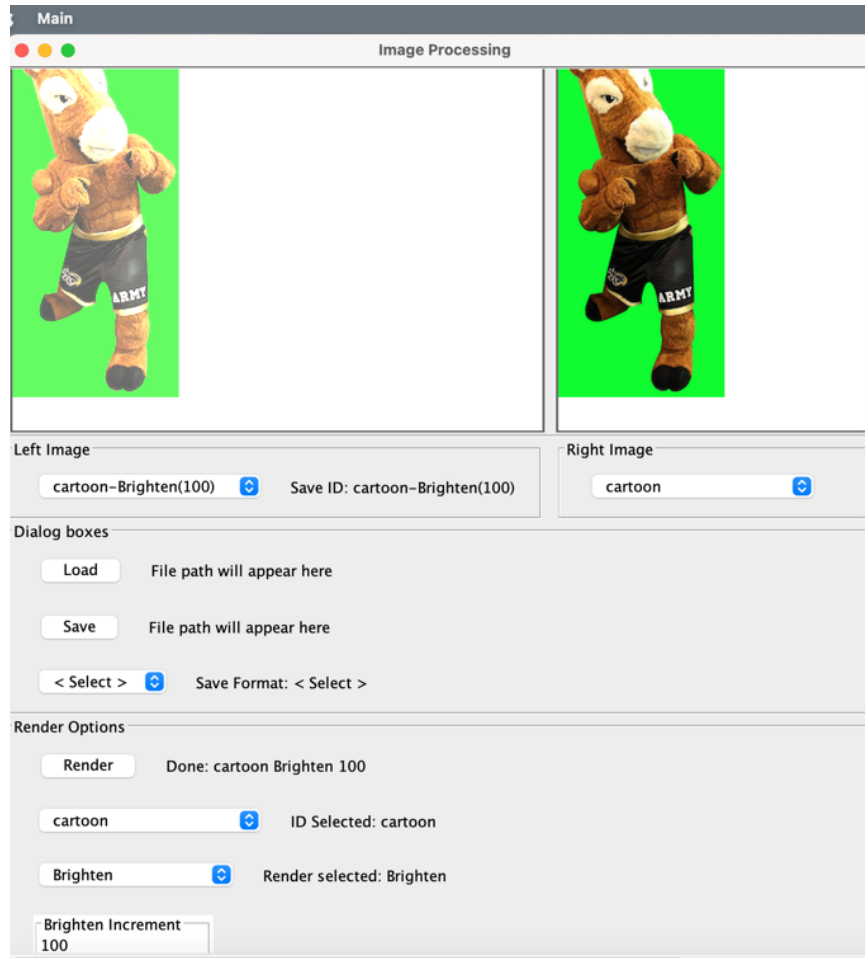


Figure 9. successfully Brightened +100 image

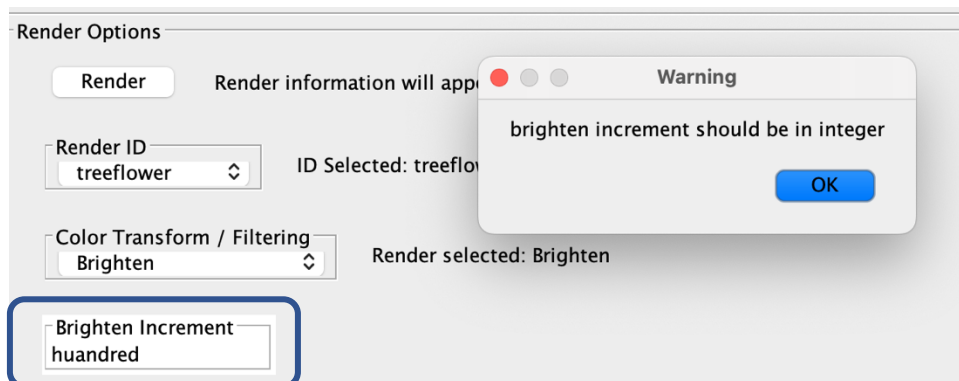


Figure 10. Warning message

- **Plot Histograms**

1. Click the drop-down list from the Component Setting and Select a greyscale method;
2. Click Histogram;
3. Default source image is from Right Image;
4. Default scalar is 20, which indicates the current graph height is the average frequency value / 20 (Figure 11);
5. If shown histogram graph is too flat, Click the drop-down list from Histogram Scalar and select a smaller number; (Figure 12)
6. Click again for graph refresh;
7. If done with the plot, Click Plot off to hide the graph window.

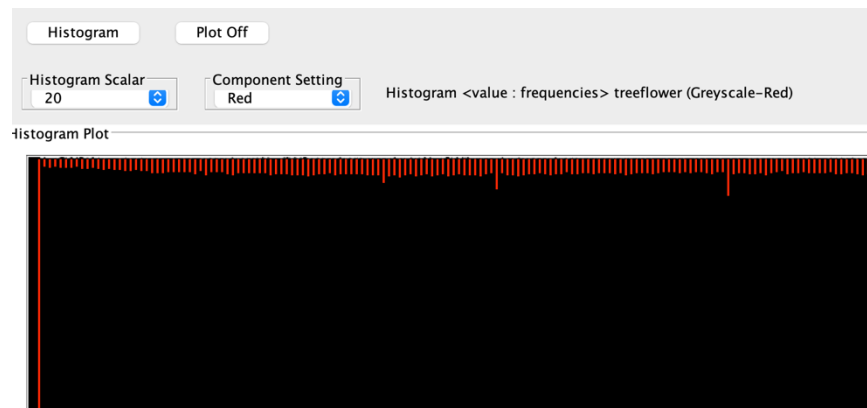


Figure 11. A Histogram plot of the treeflower(Greyscale-Red) model (Scalar: 20)

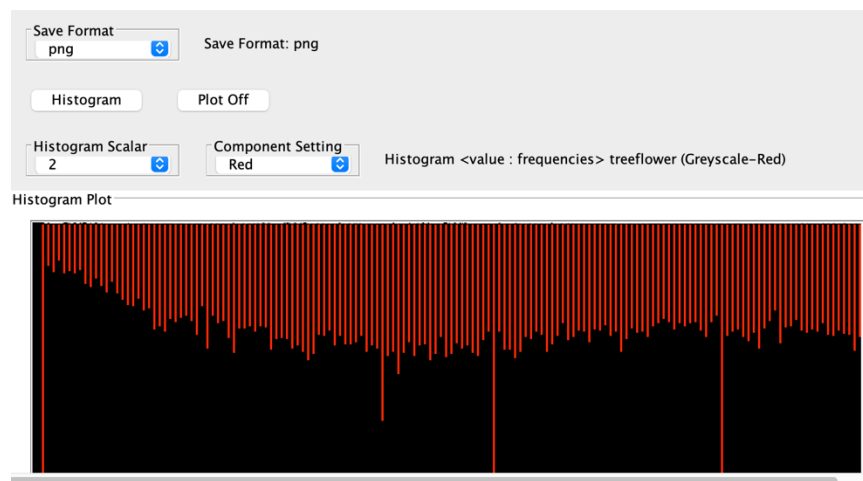


Figure 12. A Histogram plot of the treeflower(Greyscale-Red) model (Scalar: 2)

- **Save Image**

1. Click the drop-down list in Left Image and Select the image ID to save;
2. Click the drop-down list from Save Format in Dialog boxes;
3. Select the image format to save;
4. Click Save button, go the directory and save as input name.
(Figure 14)

Warning: If any drop-list is not selected or invalid extension is encountered in the input name, a warning message will display.
(Figure 13)

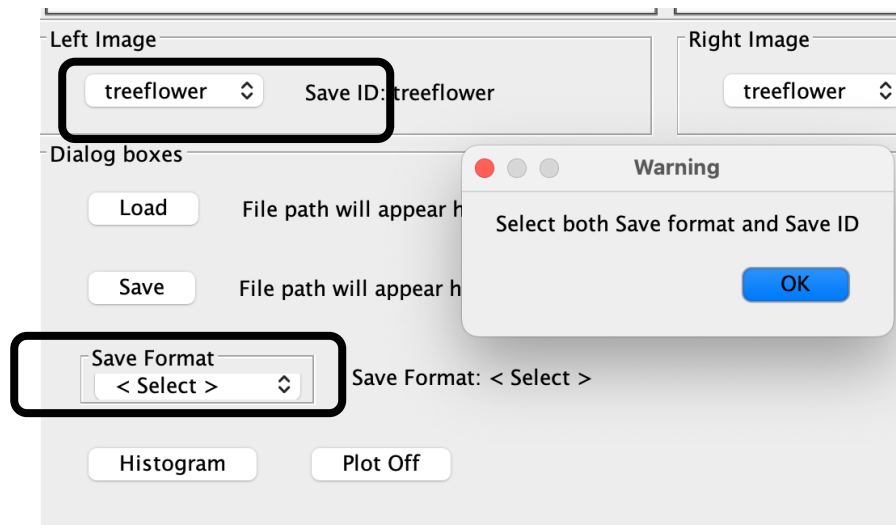


Figure 13. warning message

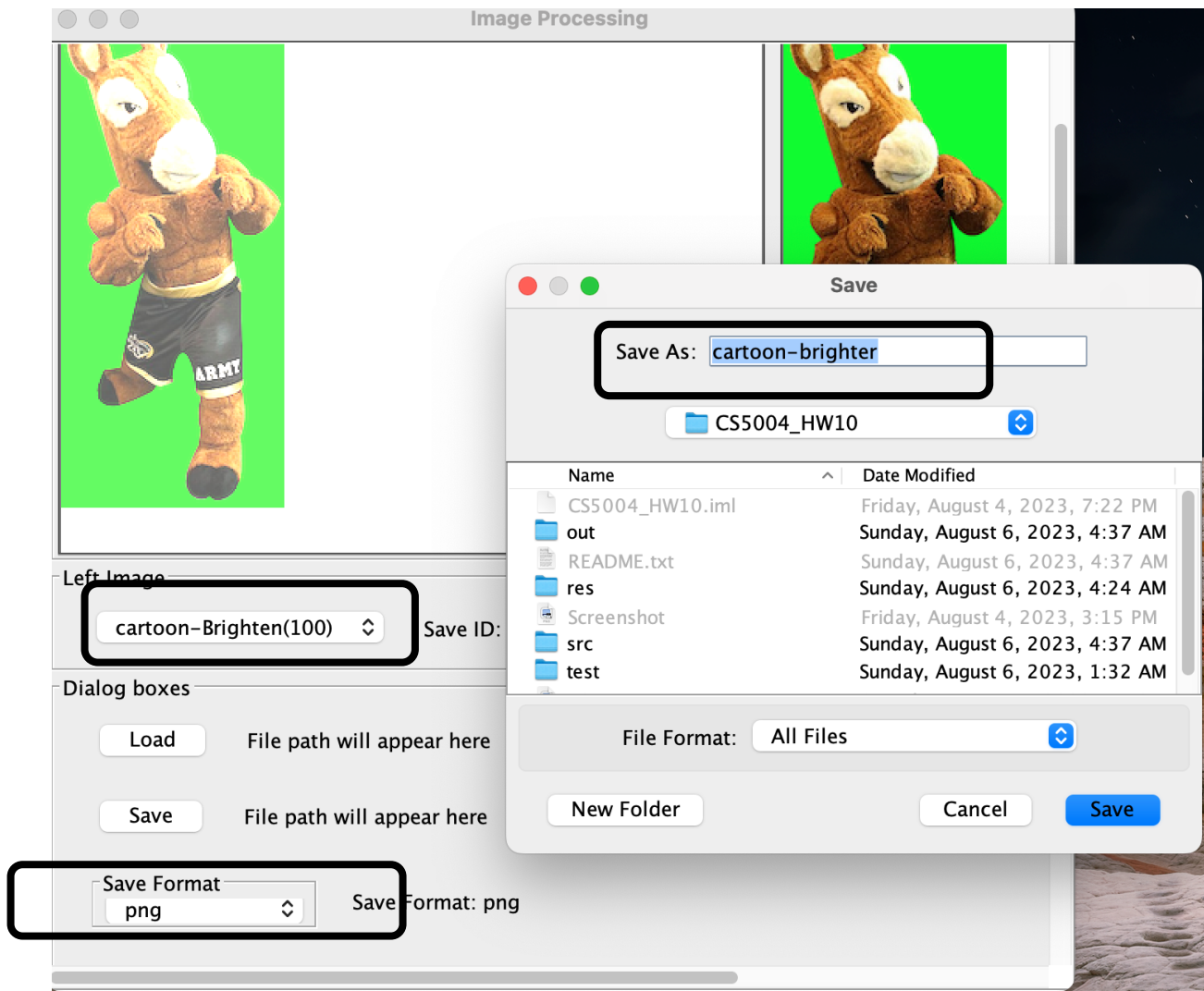


Figure 14. successfully saved image ID "cartoon-Brighten (100)" as "cartoon-brighter.png" in path "CS5004_HW10/"

- **Exit**

1. Click on GUI heading. (Figure 15)



Figure 15. GUI heading