EE533_Lab6_Report

1. Extending Synchronous Adder into ALU

1.1 Verilog of 64-bit ALU

```
`timescale 1ns / 1ps
module ALU (
   input [63:0] A,
   input [63:0] B,
   input [3:0] ALU_OP,
   output reg [63:0] ALU_Out,
   output reg Zero_Flag,
   output reg Overflow
);
   always @(*) begin
       case (ALU_OP)
           4'b0000: begin // Addition
               {Overflow, ALU_Out} = A + B;
           end
           4'b0001: begin // Subtraction
               {Overflow, ALU_Out} = A - B;
           end
                                             // Bitwise AND
           4'b0010: ALU_Out = A & B;
                                               // Bitwise OR
           4'b0011: ALU_Out = A | B;
           4'b0100: ALU_Out = A \wedge \sim B;
                                               // Bitwise XNOR
           4'b0101: ALU_Out = (A == B) ? 64'b1 : 64'b0; // Compare (Equality)
           // Logical Right Shift
           4'b1000: ALU_Out = substring_match(A, B); // Substring Compare
           4'b1001: ALU_Out = shift_then_compare(A, B); // Shift-then-Compare
           default: ALU_Out = 64'b0;
       endcase
       // zero Flag
       Zero_Flag = (ALU_Out == 64'b0) ? 1'b1 : 1'b0;
    end
    // Function to check if B is a substring of A
    function [63:0] substring_match;
       input [63:0] A, B;
       integer i;
       begin
           substring_match = 64'b0;
           for (i = 0; i < 64; i = i + 1) begin
               if ((A >> i) \& B == B) begin
                   substring_match = 64'b1;
               end
           end
       end
```

```
endfunction

// Function to shift A and then compare with B
function [63:0] shift_then_compare;
  input [63:0] A, B;
  integer i;
  begin
     shift_then_compare = 64'b0;
  for (i = 0; i < 64; i = i + 1) begin
     if ((A >> i) == B) begin
        shift_then_compare = 64'b1;
     end
  end
  end
  end
end
end
end
endmodule
```

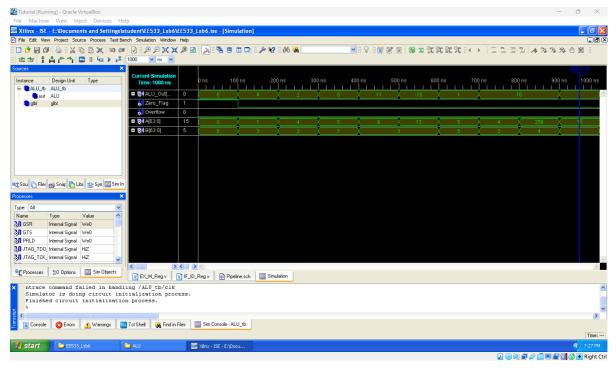
1.2 ALU Control Signal Table

aluctrl	Operation	Α	В	Expected Output
4'b0000	ADD	1	3	4
4'b0001	SUB	4	2	2
4'b0010	AND	5	7	5
4'b0011	OR	8	3	11
4'b0100	XNOR	13	3	-15
4'b0101	Compare	5	5	1
4'b0110	Left Shift	4	2	16
4'b0111	Right Shift	256	4	16
4'b1000	Substring Compare	15	3	1
4'b1001	Shift-then-Compare	15	3	0

1.3 ALU Testbench

```
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: ALU
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module ALU_tb;
   // Inputs
   reg [63:0] A;
   reg [63:0] B;
   reg [3:0] aluctrl;
   reg clk;
   // Outputs
   wire [63:0] ALU_Out;
   wire Zero_Flag;
   wire Overflow;
   // Instantiate the Unit Under Test (UUT)
   ALU uut (
       .A(A),
       .B(B),
       .aluctrl(aluctrl),
       .clk(clk),
       .ALU_Out(ALU_Out),
       .zero_Flag(zero_Flag),
       .Overflow(Overflow)
   );
   always #50 clk = \simclk;
   initial begin
       // Initialize Inputs
       A = 0;
       B = 0;
       aluctrl = 0;
       clk = 1;
       // Wait 100 ns for global reset to finish
       #100;
       // Add stimulus here
       A = 64'd1;
       B = 64'd3;
       aluctrl = 4'b0000;
       #100;
       A = 64'd4;
```

```
B = 64'd2;
        aluctrl = 4'b0001;
        #100;
        A = 64'd5;
        B = 64'd7;
        aluctrl = 4'b0010;
        #100;
        A = 64'd8;
        B = 64'd3;
        aluctrl = 4'b0011;
        #100;
        A = 64'd13;
        B = 64'd3;
        aluctrl = 4'b0100;
        #100;
        A = 64'd5;
        B = 64'd5;
        aluctrl = 4'b0101;
        #100;
        A = 64'd4;
        B = 64'd2;
        aluctrl = 4'b0110;
        #100;
        A = 64'd256;
        B = 64'd4;
        aluctrl = 4'b0111;
        #100;
        A = 64'd15;
        B = 64'd3;
        aluctrl = 4'b1000;
        #100;
        A = 64'd15;
        B = 64'd5;
        aluctrl = 4'b1001;
        #100;
       $stop;
    end
endmodule
```



2. Building Register File and Memories

2.1 Register File

```
module RF
    input clk,
    input rst,
    input wena,
    input [63:0] wdata,
    input [2:0] waddr,
    input [2:0] r0addr,
    input [2:0] r1addr,
    output reg [63:0] rOdata,
    output reg [63:0] r1data
);
    reg [63:0] RF [7:0];
    integer i;
    always @(posedge clk) begin
        if (rst == 1)
        begin
            for (i = 0; i < 8; i = i + 1) begin
                 RF[i] <= 64'b0;
            end
        end
        else if (wena == 1)
        begin
            RF[waddr] <= wdata;</pre>
```

```
end

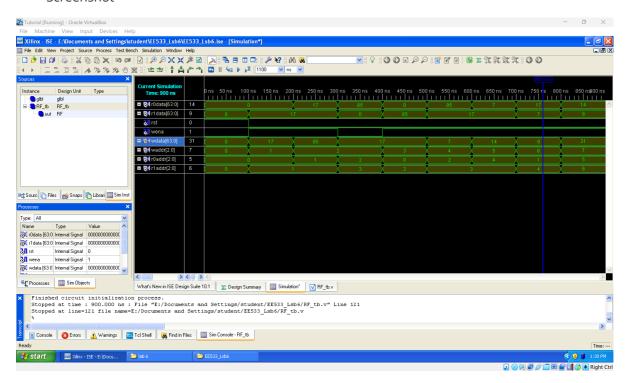
always @(*) begin
    r0data = ((waddr == r0addr) && wena) ? RF[waddr] : RF[r0addr];
    r1data = ((waddr == r1addr) && wena) ? RF[waddr] : RF[r1addr];
end

endmodule
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
//
// Create Date: 16:33:48 02/19/2025
// Design Name: RF
// Module Name: E:/Documents and Settings/student/EE533_Lsb6/RF_tb.v
// Project Name: EE533_Lsb6
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: RF
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module RF_tb:
   // Inputs
   reg clk;
   reg rst;
   reg wena;
   reg [63:0] wdata;
   reg [2:0] waddr;
   reg [2:0] r0addr;
   reg [2:0] r1addr;
   // Outputs
   wire [63:0] r0data;
   wire [63:0] r1data;
   // Instantiate the Unit Under Test (UUT)
   RF uut (
      .clk(clk),
      .rst(rst),
      .wena(wena),
```

```
.wdata(wdata),
    .waddr(waddr),
    .r0addr(r0addr),
    .rladdr(rladdr),
    .r0data(r0data),
    .r1data(r1data)
);
always #50 clk = \simclk;
initial begin
   // Initialize Inputs
    clk = 1;
    rst = 1;
    wena = 0;
    wdata = 0;
    waddr = 0;
    r0addr = 0;
    r1addr = 0;
    // Wait 100 ns for global reset to finish
    #100;
    rst = 0;
    // Add stimulus here
    wena = 1;
    waddr = 3'd1;
    wdata = 64'd17;
    r0addr = 3'b000;
    r1addr = 3'b001;
    #100;
    wena = 1;
    waddr = 3'd2;
    wdata = 64'd85;
    r0addr = 3'd1;
    r1addr = 3'd1;
    #100;
    wena = 0;
    waddr = 3'd2;
    wdata = 64'd17;
    r0addr = 3'd2;
    r1addr = 3'd3;
    #100;
    wena = 1;
    waddr = 3'd3;
    wdata = 64'd17;
    r0addr = 3'd0;
    r1addr = 3'd2;
    #100;
    wena = 1;
    waddr = 3'd4;
    wdata = 64'd7;
```

```
r0addr = 3'd2;
        r1addr = 3'd3;
        #100;
        wena = 1;
        waddr = 3'd5;
        wdata = 64'd14;
        r0addr = 3'd4;
        r1addr = 3'd3;
        #100:
        wena = 1;
        waddr = 3'd6;
        wdata = 64'd9;
        r0addr = 3'd1;
        r1addr = 3'd4;
        #100:
        wena = 1;
        waddr = 3'd7;
        wdata = 64'd31;
        r0addr = 3'd5;
        r1addr = 3'd6;
        #100;
        $stop;
    end
endmodule
```



2.2 IP Core based single-port BRAM for Instruction Memory

Width: 32Depth: 512Verilog

```
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*************************
// The synthesis directives "translate_off/translate_on" specified below are
// supported by Xilinx, Mentor Graphics and Synplicity synthesis
// tools. Ensure they are correct for your synthesis tool(s).
// You must compile the wrapper file Instr_Mem.v when simulating
// the core, Instr_Mem. When compiling the wrapper file, be sure to
// reference the XilinxCoreLib Verilog simulation library. For detailed
// instructions, please refer to the "CORE Generator Help".
`timescale 1ns/1ps
module Instr_Mem(
   addr,
   clk,
   dout);
input [8 : 0] addr;
input clk;
output [31 : 0] dout;
```

```
// synthesis translate_off
      BLKMEMSP_V6_2 #(
        .c_addr_width(9),
        .c_default_data("0"),
        .c_depth(512),
        .c_enable_rlocs(0),
        .c_has_default_data(1),
        .c_has_din(0),
        .c_has_en(0),
        .c_has_limit_data_pitch(0),
        .c_has_nd(0),
        .c_has_rdy(0),
        .c_has_rfd(0),
        .c_has_sinit(0),
        .c_has_we(0),
        .c_limit_data_pitch(18),
        .c_mem_init_file("mif_file_16_1"),
        .c_pipe_stages(0),
        .c_reg_inputs(0),
        .c_sinit_value("0"),
        .c_width(32),
        .c_write_mode(0),
        .c_ybottom_addr("0"),
        .c_yclk_is_rising(1),
        .c_yen_is_high(1),
        .c_yhierarchy("hierarchy1"),
        .c_ymake_bmm(0),
        .c_yprimitive_type("16kx1"),
        .c_ysinit_is_high(1),
        .c_ytop_addr("1024"),
        . \, c\_yuse\_single\_primitive(0) \, , \\
        .c_ywe_is_high(1),
        .c_yydisable_warnings(1))
    inst (
        .ADDR(addr),
        .CLK(clk),
        .DOUT(dout),
        .DIN(),
        .EN(),
        .ND(),
        .RFD(),
        .RDY(),
        .SINIT(),
        .WE());
// synthesis translate_on
// XST black box declaration
// box_type "black_box"
// synthesis attribute box_type of Instr_Mem is "black_box"
endmodule
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
//
// Create Date: 19:39:36 02/21/2025
// Design Name: Instr_Mem
// Module Name: E:/Documents and Settings/student/EE533_Lsb6/Instr_Mem_tb.v
// Project Name: EE533_Lsb6
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: Instr_Mem
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
module Instr_Mem_tb;
   // Inputs
   reg [8:0] addr;
   reg clk;
   // Outputs
   wire [31:0] dout;
   // Instantiate the Unit Under Test (UUT)
   Instr_Mem uut (
      .addr(addr),
       .clk(clk),
      .dout(dout)
   );
   always #50 clk = \simclk;
   initial begin
      // Initialize Inputs
      addr = 9'd255;
      clk = 1;
      // Wait 100 ns for global reset to finish
      #100;
      // Add stimulus here
      @(posedge clk);
      addr = 9'd0;
```

```
@(posedge clk);
addr = 9'd1;

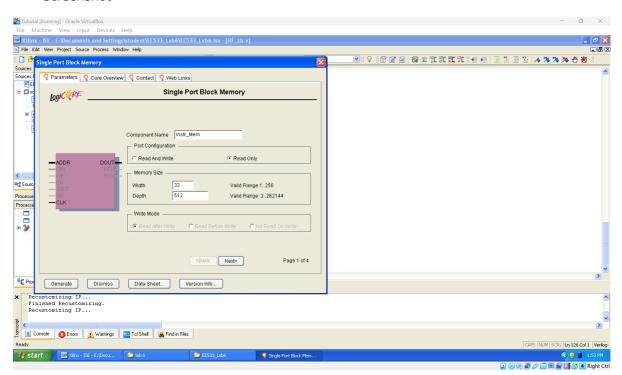
@(posedge clk);
addr = 9'd2;

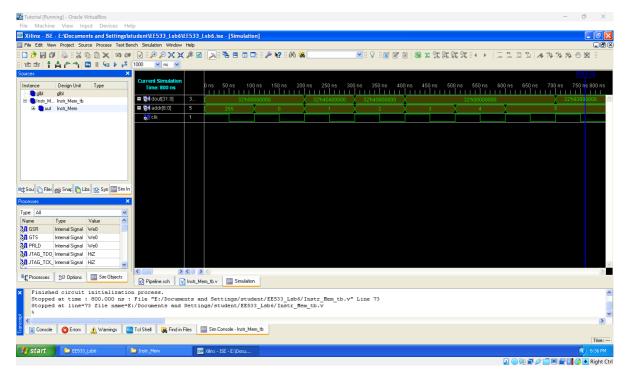
@(posedge clk);
addr = 9'd3;

@(posedge clk);
addr = 9'd4;

@(posedge clk);
addr = 9'd5;

@(posedge clk);
stop;
end
endmodule
```





2.3 IP Core based dual-port BRAM for Data Memory

Width: 64Depth: 256

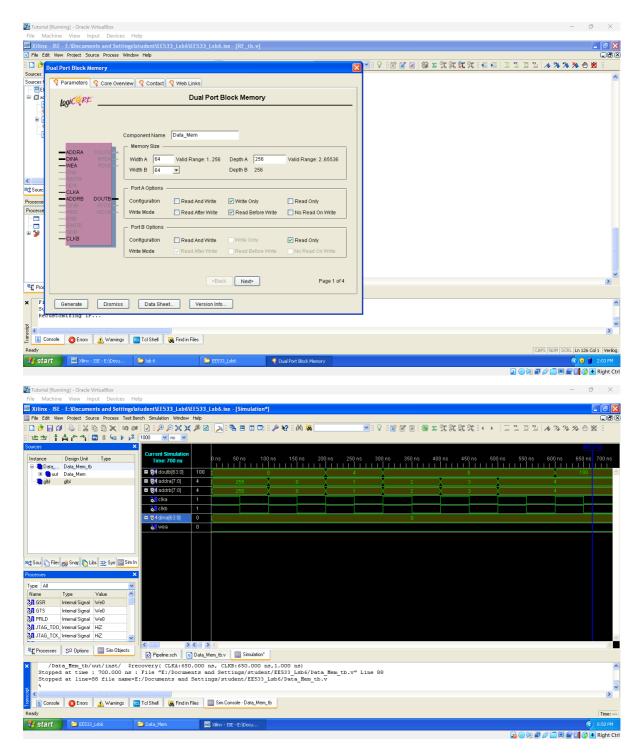
```
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     All rights reserved.
   ***********************
// The synthesis directives "translate_off/translate_on" specified below are
```

```
// supported by Xilinx, Mentor Graphics and Symplicity synthesis
// tools. Ensure they are correct for your synthesis tool(s).
// You must compile the wrapper file Data_Mem.v when simulating
// the core, Data_Mem. When compiling the wrapper file, be sure to
// reference the XilinxCoreLib Verilog simulation library. For detailed
// instructions, please refer to the "CORE Generator Help".
`timescale 1ns/1ps
module Data_Mem(
    addra,
    addrb,
    clka,
    clkb,
    dina,
    doutb.
    wea);
input [7 : 0] addra;
input [7 : 0] addrb;
input clka;
input clkb;
input [63 : 0] dina;
output [63 : 0] doutb;
input wea;
// synthesis translate_off
      BLKMEMDP_V6_3 #(
        .c_addra_width(8),
        .c_addrb_width(8),
        .c_default_data("0"),
        .c_depth_a(256),
        .c_depth_b(256),
        .c_enable_rlocs(0),
        .c_has_default_data(1),
        .c_has_dina(1),
        .c_has_dinb(0),
        .c_has_douta(0),
        .c_has_doutb(1),
        .c_has_ena(0),
        .c_{has}_{enb}(0),
        .c_has_limit_data_pitch(0),
        .c_has_nda(0),
        .c_{has_ndb(0)}
        .c_has_rdya(0),
        .c_has_rdyb(0),
        .c_has_rfda(0),
        .c_has_rfdb(0),
        .c_has_sinita(0),
        .c_has_sinitb(0),
        .c_{has_{wea}(1)},
        .c_has_web(0),
        .c_limit_data_pitch(18),
```

```
.c_mem_init_file("mif_file_16_1"),
        .c_pipe_stages_a(0),
        .c_pipe_stages_b(0),
        .c_reg_inputsa(0),
        .c_reg_inputsb(0),
        .c_sim_collision_check("NONE"),
        .c_sinita_value("0"),
        .c_sinitb_value("0"),
        .c_width_a(64),
        .c_width_b(64),
        .c_write_modea(1),
        .c_write_modeb(0),
        .c_ybottom_addr("0"),
        .c_yclka_is_rising(1),
        .c_yclkb_is_rising(1),
        .c\_yena\_is\_high(1),
        .c_yenb_is_high(1),
        .c_yhierarchy("hierarchy1"),
        .c_ymake_bmm(0),
        .c_yprimitive_type("16kx1"),
        .c_ysinita_is_high(1),
        .c_ysinitb_is_high(1),
        .c_ytop_addr("1024"),
        .c_yuse_single_primitive(0),
        .c_ywea_is_high(1),
        .c_{yweb_is_high(1)},
        .c_yydisable_warnings(1))
    inst (
        .ADDRA(addra),
        .ADDRB(addrb),
        .CLKA(clka),
        .CLKB(clkb),
        .DINA(dina),
        .DOUTB(doutb),
        .WEA(wea),
        .DINB(),
        .DOUTA(),
        .ENA(),
        .ENB(),
        .NDA(),
        .NDB(),
        .RFDA(),
        .RFDB(),
        .RDYA(),
        .RDYB(),
        .SINITA(),
        .SINITB(),
        .WEB());
// synthesis translate_on
// XST black box declaration
// box_type "black_box"
// synthesis attribute box_type of Data_Mem is "black_box"
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 20:46:12 02/21/2025
// Design Name: Data_Mem
// Module Name: E:/Documents and Settings/student/EE533_Lsb6/Data_Mem_tb.v
// Project Name: EE533_Lsb6
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: Data_Mem
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module Data_Mem_tb;
   // Inputs
   reg [7:0] addra;
   reg [7:0] addrb;
   reg clka;
   reg clkb;
   reg [63:0] dina;
   reg wea;
   // Outputs
   wire [63:0] doutb;
   // Instantiate the Unit Under Test (UUT)
   Data_Mem uut (
       .addra(addra),
      .addrb(addrb),
       .clka(clka),
       .clkb(clkb),
       .dina(dina),
       .doutb(doutb),
       .wea(wea)
   );
   always #50 clka = \simclka;
   always #50 clkb = \simclkb;
```

```
initial begin
        // Initialize Inputs
        addra = 8'd255;
        addrb = 8'd255;
        clka = 1;
        c1kb = 1;
        dina = 0;
        wea = 0;
        // Wait 100 ns for global reset to finish
        #100;
        // Add stimulus here
        @(posedge clka);
        addra = 8'd0;
        addrb = 8'd0;
        @(posedge clka);
        addra = 8'd1;
        addrb = 8'd1;
        @(posedge clka);
        addra = 8'd2;
        addrb = 8'd2;
        @(posedge clka);
        addra = 8'd3;
        addrb = 8'd3;
        @(posedge clka);
        addra = 8'd4;
        addrb = 8'd4;
        @(posedge clka);
        @(posedge clka);
        $stop;
    end
endmodule
```



3. Building Pipeline Datapath

3.1 PC reg

```
`timescale 1ns / 1ps

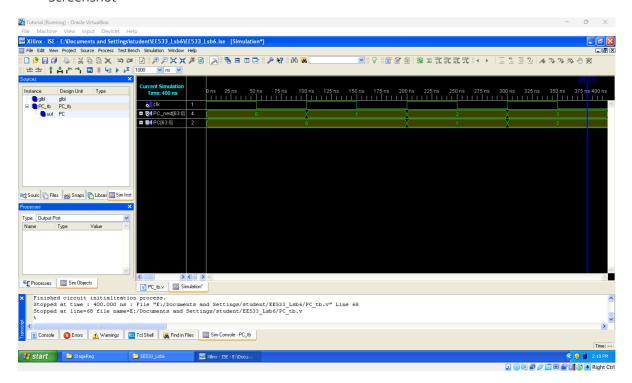
module PC
(
    input clk,
    input rst,
    input [63:0] PC_next,

    output reg [63:0] PC
);
```

```
always @(posedge clk) begin
    if (rst)
        PC <= 63'b0;
    else
        PC <= PC_next;
end
endmodule</pre>
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 13:50:22 02/21/2025
// Design Name: PC
// Module Name: E:/Documents and Settings/student/EE533_Lsb6/PC_tb.v
// Project Name: EE533_Lsb6
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: PC
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module PC_tb;
   // Inputs
   reg clk;
   reg rst;
   reg [63:0] PC_next;
   // Outputs
   wire [63:0] PC;
   // Instantiate the Unit Under Test (UUT)
   PC uut (
      .clk(clk),
      .rst(rst),
      .PC_next(PC_next),
      .PC(PC)
   );
   always #50 clk = \simclk;
```

```
initial begin
        // Initialize Inputs
        clk = 1;
        rst = 1;
        PC_next = 0;
        // wait 100 ns for global reset to finish
        #100;
        rst = 0;
        // Add stimulus here
        @(posedge clk);
        PC_next = 64'd1;
        @(posedge c1k);
        PC_next = 64'd2;
        @(posedge clk);
        PC_next = 64'd3;
        @(posedge c1k);
        PC_next = 64'd4;
        $stop;
    end
endmodule
```



3.2 IF_ID_Reg

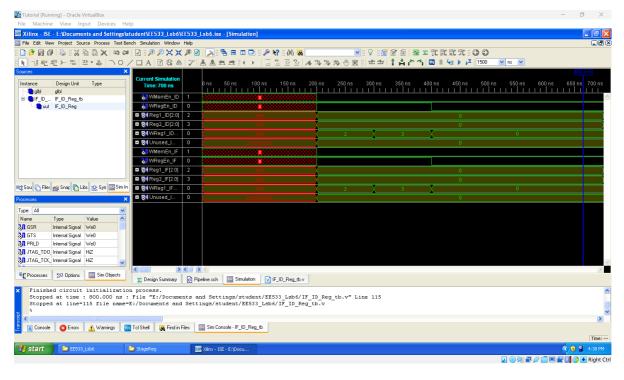
Verilog

```
`timescale 1ns / 1ps
module IF_ID_Reg
   input WMemEn_IF,
    input WRegEn_IF,
    input [2:0] Reg1_IF,
    input [2:0] Reg2_IF,
    input [2:0] WReg1_IF,
    input [20:0] Unused_IF,
    output WMemEn_ID,
    output WRegEn_ID,
    output [2:0] Reg1_ID,
    output [2:0] Reg2_ID,
    output [2:0] WReg1_ID,
    output [20:0] Unused_ID
);
    assign WMemEn_ID = WMemEn_IF;
    assign WRegEn_ID = WRegEn_IF;
    assign Reg1_ID = Reg1_IF;
    assign Reg2_ID = Reg2_IF;
    assign WReg1_ID = WReg1_IF;
    assign Unused_ID = Unused_IF;
endmodule
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
//
// Create Date: 14:30:43 02/21/2025
// Design Name: IF_ID_Reg
// Module Name: E:/Documents and Settings/student/EE533_Lsb6/IF_ID_Reg_tb.v
// Project Name: EE533_Lsb6
// Target Device:
// Tool versions:
// Description:
// Verilog Test Fixture created by ISE for module: IF_ID_Reg
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
```

```
// Additional Comments:
//
module IF_ID_Reg_tb;
   // Inputs
   reg WMemEn_IF;
    reg WRegEn_IF;
    reg [2:0] Reg1_IF;
    reg [2:0] Reg2_IF;
    reg [2:0] WReg1_IF;
    reg [20:0] Unused_IF;
   // Outputs
   wire WMemEn_ID;
   wire WRegEn_ID;
   wire [2:0] Reg1_ID;
   wire [2:0] Reg2_ID;
   wire [2:0] WReg1_ID;
   wire [20:0] Unused_ID;
   // Instantiate the Unit Under Test (UUT)
   IF_ID_Reg uut (
       .WMemEn_IF(WMemEn_IF),
       .WRegEn_IF(WRegEn_IF),
       .Reg1_IF(Reg1_IF),
       .Reg2_IF(Reg2_IF),
       .WReg1_IF(WReg1_IF),
       .Unused_IF(Unused_IF),
       .WMemEn_ID(WMemEn_ID),
       .WRegEn_ID(WRegEn_ID),
       .Reg1_ID(Reg1_ID),
       .Reg2_ID(Reg2_ID),
       .WReg1_ID(WReg1_ID),
       .Unused_ID(Unused_ID)
   );
   initial begin
       // Initialize Inputs
       // Wait 100 ns for global reset to finish
       #100;
       // Add stimulus here
       #100:
       WMemEn_IF = 1'b0;
       WRegEn_IF = 1'b1;
       Reg1_IF = 3'd0;
       Reg2_{IF} = 3'd0;
       WReg1_IF = 3'd2;
       Unused_IF = 21'd0;
       #100:
       WMemEn_IF = 1'b0;
       WRegEn_IF = 1'b1;
```

```
Reg1_IF = 3'd0;
        Reg2_IF = 3'd0;
        WReg1_{IF} = 3'd3;
        Unused_IF = 21'd0;
        #100;
        WMemEn_IF = 1'b0;
        WRegEn_IF = 1'b0;
        Reg1_IF = 3'd0;
        Reg2_IF = 3'd0;
        WReg1_{IF} = 3'd0;
        Unused_IF = 21'd0;
        #100;
        WMemEn_IF = 1'b0;
        WRegEn_IF = 1'b0;
        Reg1_IF = 3'd0;
        Reg2_IF = 3'd0;
        WReg1_IF = 3'd0;
        Unused_IF = 21'd0;
        #100;
        WMemEn_IF = 1'b0;
        WRegEn_IF = 1'b0;
        Reg1_IF = 3'd0;
        Reg2_IF = 3'd0;
        WReg1_{IF} = 3'd0;
        Unused_IF = 21'd0;
        #100;
        WMemEn_IF = 1'b1;
        WRegEn_IF = 1'b0;
        Reg1_IF = 3'd2;
        Reg2_{IF} = 3'd3;
        WReg1_{IF} = 3'd0;
        Unused_IF = 21'd0;
        #100;
        $stop;
    end
endmodule
```



3.3 ID_EX_Reg

```
`timescale 1ns / 1ps
module ID_EX_Reg
    input clk,
    input rst,
    input WRegEn_ID,
    input WMemEn_ID,
    input [63:0] R1_out_ID,
    input [63:0] R2_out_ID,
    input [2:0] WReg1_ID,
    output reg WRegEn_EX,
    output reg WMemEn_EX,
    output [63:0] R1_out_EX,
    output [63:0] R2_out_EX,
    output reg [2:0] WReg1_EX
);
    assign R1_out_EX = R1_out_ID;
    assign R2_out_EX = R2_out_ID;
    always @(posedge clk) begin
        if (rst) begin
            WRegEn_EX <= 0;</pre>
            WMemEn_EX <= 0;
            WReg1_EX <= 0;
        end
        else begin
            WRegEn_EX <= WRegEn_ID;</pre>
            WMemEn_EX <= WMemEn_ID;</pre>
```

```
WReg1_EX <= WReg1_ID;
end
end
end</pre>
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 15:04:47 02/21/2025
// Design Name: ID_EX_Reg
// Module Name: E:/Documents and Settings/student/EE533_Lsb6/ID_EX_Reg_tb.v
// Project Name: EE533_Lsb6
// Target Device:
// Tool versions:
// Description:
// Verilog Test Fixture created by ISE for module: ID_EX_Reg
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module ID_EX_Reg_tb;
   // Inputs
   reg clk;
   reg rst;
   reg WRegEn_ID;
   reg WMemEn_ID;
   reg [63:0] R1_out_ID;
   reg [63:0] R2_out_ID;
   reg [2:0] WReg1_ID;
   // Outputs
   wire WRegEn_EX;
   wire WMemEn_EX;
   wire [63:0] R1_out_EX;
   wire [63:0] R2_out_EX;
   wire [2:0] WReg1_EX;
   // Instantiate the Unit Under Test (UUT)
   ID_EX_Reg uut (
      .clk(clk),
       .rst(rst),
       .WRegEn_ID(WRegEn_ID),
```

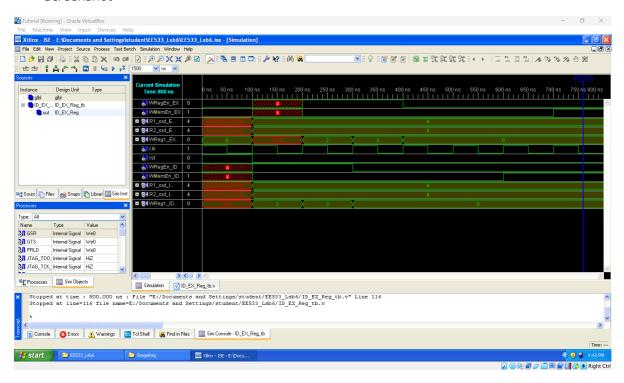
```
.WMemEn_ID(WMemEn_ID),
     . \, {\tt R1\_out\_ID}({\tt R1\_out\_ID}) \, , \\
     .R2_out_ID(R2_out_ID),
     .WReg1_ID(WReg1_ID),
     . {\tt WRegEn\_EX}({\tt WRegEn\_EX}) \, , \\
     .WMemEn_EX(WMemEn_EX),
     .R1\_out\_EX(R1\_out\_EX),
     .R2_out_EX(R2_out_EX),
     . \texttt{WReg1\_EX}(\texttt{WReg1\_EX})
);
always #50 clk = \simclk;
initial begin
    // Initialize Inputs
    clk = 1;
    rst = 1;
    // Wait 100 ns for global reset to finish
    #100;
    rst = 0;
    // Add stimulus here
    @(posedge clk);
    WRegEn_ID = 0;
    WMemEn_ID = 1;
    R1\_out\_ID = 64'd4;
    R2\_out\_ID = 64'd4;
    WReg1_ID = 3'd2;
    @(posedge clk);
    WRegEn_ID = 0;
    WMemEn\_ID = 1;
    R1\_out\_ID = 64'd4;
    R2\_out\_ID = 64'd4;
    WReg1_ID = 3'd3;
    @(posedge clk);
    WRegEn_ID = 0;
    WMemEn_ID = 0;
    R1\_out\_ID = 64'd4;
    R2\_out\_ID = 64'd4;
    WReg1_ID = 3'd0;
    @(posedge clk);
    WRegEn_ID = 0;
    WMemEn_ID = 0;
    R1\_out\_ID = 64'd4;
    R2\_out\_ID = 64'd4;
    WReg1_ID = 3'd0;
    @(posedge clk);
    WRegEn_ID = 0;
    WMemEn_ID = 0;
    R1\_out\_ID = 64'd4;
    R2\_out\_ID = 64'd4;
```

```
WReg1_ID = 3'd0;

@(posedge clk);
WRegEn_ID = 1;
WMemEn_ID = 0;
R1_out_ID = 64'd4;
R2_out_ID = 64'd4;
WReg1_ID = 3'd0;

@(posedge clk);

@(posedge clk);
$stop;
end
endmodule
```



3.4 EX_M_Reg

```
immodule EX_M_Reg

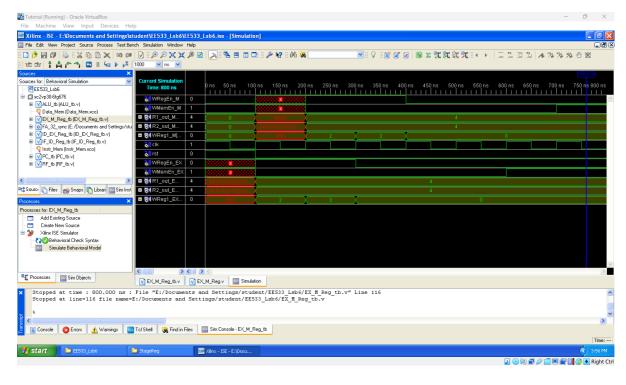
input clk,
input rst,
input WRegEn_EX,
input WMemEn_EX,
input [63:0] R1_out_EX,
input [63:0] R2_out_EX,
input [2:0] WReg1_EX,
```

```
output reg WRegEn_M,
    output reg WMemEn_M,
    output reg [7:0] R1_out_M,
    output reg [63:0] R2_out_M,
    output reg [2:0] WReg1_M
);
    always @(posedge clk) begin
        if (rst) begin
             WRegEn_M <= 0;</pre>
             WMemEn_M \ll 0;
             R1\_out\_M \ll 8'd0;
             R2\_out\_M \le 64'd0;
             WReg1_M \ll 3'b0;
        end
        else begin
             WRegEn_M <= WRegEn_EX;</pre>
             WMemEn_M <= WMemEn_EX;</pre>
             R1_out_M <= R1_out_EX[7:0];
             R2_out_M <= R2_out_EX;
             WReg1_M <= WReg1_EX;</pre>
        end
    end
endmodule
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 15:35:26 02/21/2025
// Design Name: EX_M_Reg
// Module Name: E:/Documents and Settings/student/EE533_Lsb6/EX_M_Reg_tb.v
// Project Name: EE533_Lsb6
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: EX_M_Reg
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module EX_M_Reg_tb;
  // Inputs
```

```
reg clk;
reg rst;
reg WRegEn_EX;
reg WMemEn_EX;
reg [63:0] R1_out_EX;
reg [63:0] R2_out_EX;
reg [2:0] WReg1_EX;
// Outputs
wire WRegEn_M;
wire WMemEn_M;
wire [7:0] R1_out_M;
wire [63:0] R2_out_M;
wire [2:0] WReg1_M;
// Instantiate the Unit Under Test (UUT)
EX_M_Reg uut (
    .clk(clk),
    .rst(rst),
    .WRegEn_EX(WRegEn_EX),
    .WMemEn_EX(WMemEn_EX),
    .R1\_out\_EX(R1\_out\_EX),
    .R2_out_EX(R2_out_EX),
    .WReg1_EX(WReg1_EX),
    .WRegEn_M(WRegEn_M),
    .WMemEn_M(WMemEn_M),
    .R1\_out\_M(R1\_out\_M),
    .R2_out_M(R2_out_M),
    .WReg1_M(WReg1_M)
);
always #50 clk = \simclk;
initial begin
    // Initialize Inputs
    clk = 1;
    rst = 1;
    // Wait 100 ns for global reset to finish
    #100:
    rst = 0;
    // Add stimulus here
    @(posedge clk);
    WRegEn_EX = 1;
    WMemEn_EX = 0;
    R1\_out\_EX = 64'd4;
    R2\_out\_EX = 64'd4;
    WReg1_EX = 3'd2;
    @(posedge clk);
    WRegEn\_EX = 1;
    WMemEn_EX = 0;
    R1\_out\_EX = 64'd4;
    R2\_out\_EX = 64'd4;
    WReg1_EX = 3'd3;
```

```
@(posedge c1k);
        WRegEn_EX = 0;
        WMemEn_EX = 0;
        R1\_out\_EX = 64'd4;
        R2\_out\_EX = 64'd4;
        WReg1_EX = 3'd0;
        @(posedge c1k);
        WRegEn_EX = 0;
        WMemEn_EX = 0;
        R1\_out\_EX = 64'd4;
        R2\_out\_EX = 64'd4;
        WReg1_EX = 3'd0;
        @(posedge c1k);
        WRegEn_EX = 0;
        WMemEn_EX = 0;
        R1\_out\_EX = 64'd4;
        R2\_out\_EX = 64'd4;
        WReg1_EX = 3'd0;
        @(posedge c1k);
        WRegEn_EX = 0;
        WMemEn\_EX = 1;
        R1\_out\_EX = 64'd4;
        R2\_out\_EX = 64'd4;
        WReg1_EX = 3'd0;
        @(posedge c1k);
        @(posedge clk);
        $stop;
    end
endmodule
```



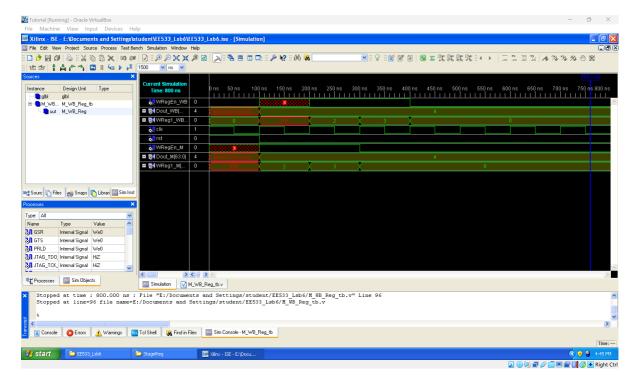
3.5 M_WB_Reg

Verilog

```
`timescale 1ns / 1ps
module M_WB_Reg
    input clk,
    input rst,
    input WRegEn_M,
    input [63:0] Dout_M,
    input [2:0] WReg1_M,
    output reg WRegEn_WB,
    output reg [63:0] Dout_WB,
    output reg [2:0] WReg1_WB
);
    always @(posedge clk) begin
        if (rst) begin
             WRegEn_WB <= 0;</pre>
             Dout_WB \leq 64'd0;
             WReg1_WB \ll 3'd0;
        end
        else begin
             WRegEn_WB <= WRegEn_M;</pre>
             Dout_WB <= Dout_M;</pre>
             WReg1_WB <= WReg1_M;</pre>
        end
    end
endmodule
```

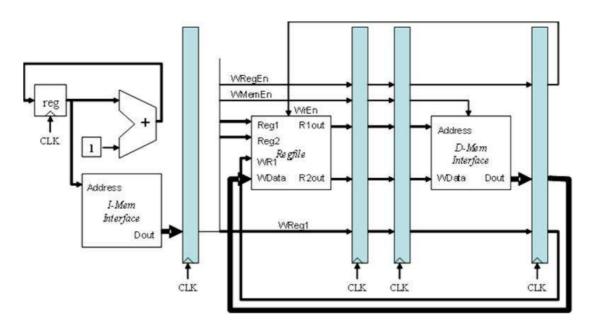
```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 16:03:48 02/21/2025
// Design Name: M_WB_Reg
// Module Name: E:/Documents and Settings/student/EE533_Lsb6/M_WB_Reg_tb.v
// Project Name: EE533_Lsb6
// Target Device:
// Tool versions:
// Description:
// Verilog Test Fixture created by ISE for module: M_WB_Reg
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module M_WB_Reg_tb;
   // Inputs
   reg clk;
   reg rst;
   reg WRegEn_M;
   reg [63:0] Dout_M;
   reg [2:0] WReg1_M;
   // Outputs
   wire WRegEn_WB;
   wire [63:0] Dout_WB;
   wire [2:0] WReg1_WB;
   // Instantiate the Unit Under Test (UUT)
   M_WB_Reg uut (
       .clk(clk),
       .rst(rst),
       .WRegEn_M(WRegEn_M),
       .Dout_M(Dout_M),
       .WReg1_M(WReg1_M),
       .WRegEn_WB(WRegEn_WB),
       .Dout_WB(Dout_WB),
       .WReg1_WB(WReg1_WB)
   );
   always #50 clk = \simclk;
   initial begin
      // Initialize Inputs
      clk = 1;
```

```
rst = 1;
        // Wait 100 ns for global reset to finish
        #100;
        rst = 0;
        // Add stimulus here
        @(posedge c1k);
        WRegEn\_M = 1;
        Dout_M = 64'd4;
        WReg1_M = 3'd2;
        @(posedge clk);
        WRegEn\_M = 1;
        Dout_M = 64'd4;
        WReg1\_M = 3'd3;
        @(posedge c1k);
        WRegEn\_M = 0;
        Dout_M = 64'd4;
        WReg1\_M = 3'd0;
        @(posedge clk);
        WRegEn\_M = 0;
        Dout_M = 64'd4;
        WReg1\_M = 3'd0;
        @(posedge clk);
        WRegEn\_M = 0;
        Dout_M = 64'd4;
        WReg1_M = 3'd0;
        @(posedge clk);
        WRegEn\_M = 0;
        Dout_M = 64'd4;
        WReg1\_M = 3'd0;
        @(posedge clk);
        @(posedge clk);
        $stop;
    end
endmodule
```

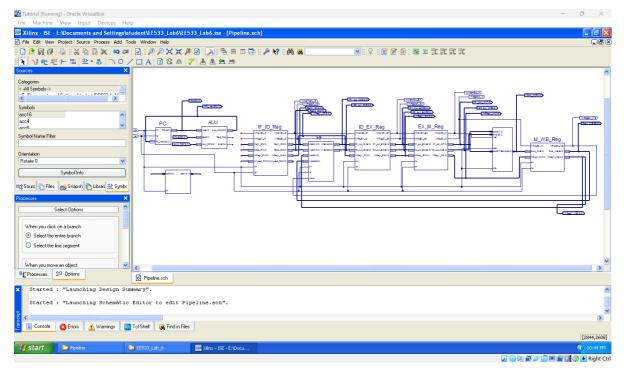


3.6 The Final Pipeline Datapath

• We Built the Datapath following Figure 3 in the lab instructions:



Schematic



```
// Copyright (c) 1995-2008 Xilinx, Inc. All rights reserved.
// / /\/ /
// /___/ \ /
              Vendor: Xilinx
// \ \ \/
             Version: 10.1
             Application : sch2verilog
// \ \
             Filename : Pipeline.vf
// / /
// /___/ /\
              Timestamp: 02/21/2025 22:24:18
// \ \ / \
//
   \___\/\___\
//
//Command: C:\Xilinx\10.1\ISE\bin\nt\unwrapped\sch2verilog.exe -intstyle ise -
family virtex2p -w "E:/Documents and Settings/student/EE533_Lsb6/Pipeline.sch"
Pipeline.vf
//Design Name: Pipeline
//Device: virtex2p
//Purpose:
    This verilog netlist is translated from an ECS schematic.It can be
//
    synthesized and simulated, but it should not be modified.
//
`timescale 1ns / 1ps
module Pipeline(ALU_OP,
             clk,
            ONE,
             rst.
             Dout_M,
             Dout_WB,
             PC,
             PC_next,
             Reg1_ID,
             Reg2_ID,
```

```
R1_out_EX,
             R1_out_ID,
             R1_out_M,
             R2_out_EX,
             R2_out_ID,
             R2_out_M,
             WMemEn_EX,
             WMemEn_ID,
             WMemEn_M,
             WRegEn_EX,
             WRegEn_ID,
             WRegEn\_M,
             WRegEn_WB,
             WReg1_EX,
             WReg1_ID,
             WReg1_M,
             WReg1_WB);
 input [3:0] ALU_OP;
 input clk;
 input [63:0] ONE;
 input rst;
output [63:0] Dout_M;
output [63:0] Dout_WB;
output [63:0] PC;
output [63:0] PC_next;
output [2:0] Reg1_ID;
output [2:0] Reg2_ID;
output [63:0] R1_out_EX;
output [63:0] R1_out_ID;
output [7:0] R1_out_M;
output [63:0] R2_out_EX;
output [63:0] R2_out_ID;
output [63:0] R2_out_M;
output WMemEn_EX;
output WMemEn_ID;
output WMemEn_M;
output WRegEn_EX;
output WRegEn_ID;
output WRegEn_M;
output WRegEn_WB;
output [2:0] WReg1_EX;
output [2:0] WReg1_ID;
output [2:0] WReg1_M;
output [2:0] WReg1_WB;
wire [31:0] Instr;
wire [2:0] WReg1_WB_DUMMY;
wire [2:0] WReg1_EX_DUMMY;
wire WRegEn_M_DUMMY;
wire [63:0] R2_out_M_DUMMY;
wire [2:0] Reg2_ID_DUMMY;
wire WMemEn_ID_DUMMY;
wire [63:0] Dout_M_DUMMY;
wire WRegEn_ID_DUMMY;
wire [63:0] PC_DUMMY;
```

```
wire [63:0] R2_out_EX_DUMMY;
wire [63:0] R1_out_ID_DUMMY;
wire [2:0] WReg1_M_DUMMY;
wire WRegEn_WB_DUMMY;
wire WMemEn_EX_DUMMY;
wire [2:0] WReg1_ID_DUMMY;
wire WRegEn_EX_DUMMY;
wire [63:0] Dout_WB_DUMMY;
wire WMemEn_M_DUMMY;
wire [7:0] R1_out_M_DUMMY;
wire [63:0] R1_out_EX_DUMMY;
wire [63:0] PC_next_DUMMY;
wire [63:0] R2_out_ID_DUMMY;
wire [2:0] Reg1_ID_DUMMY;
assign Dout_M[63:0] = Dout_M_DUMMY[63:0];
assign Dout_WB[63:0] = Dout_WB_DUMMY[63:0];
assign PC[63:0] = PC_DUMMY[63:0];
assign PC_next[63:0] = PC_next_DUMMY[63:0];
assign Reg1_ID[2:0] = Reg1_ID_DUMMY[2:0];
assign Reg2_ID[2:0] = Reg2_ID_DUMMY[2:0];
assign R1\_out\_EX[63:0] = R1\_out\_EX\_DUMMY[63:0];
assign R1\_out\_ID[63:0] = R1\_out\_ID\_DUMMY[63:0];
assign R1\_out\_M[7:0] = R1\_out\_M\_DUMMY[7:0];
assign R2_out_EX[63:0] = R2_out_EX_DUMMY[63:0];
assign R2\_out\_ID[63:0] = R2\_out\_ID\_DUMMY[63:0];
assign R2\_out\_M[63:0] = R2\_out\_M\_DUMMY[63:0];
assign WMemEn_EX = WMemEn_EX_DUMMY;
assign WMemEn_ID = WMemEn_ID_DUMMY;
assign WMemEn_M = WMemEn_M_DUMMY;
assign WRegEn_EX = WRegEn_EX_DUMMY;
assign WRegEn_ID = WRegEn_ID_DUMMY;
assign WRegEn_M = WRegEn_M_DUMMY;
assign WRegEn_WB = WRegEn_WB_DUMMY;
assign WReg1_EX[2:0] = WReg1_EX_DUMMY[2:0];
assign WReg1_ID[2:0] = WReg1_ID_DUMMY[2:0];
assign WReg1_M[2:0] = WReg1_M_DUMMY[2:0];
assign WReg1_WB[2:0] = WReg1_WB_DUMMY[2:0];
ALU XLXI_1 (.A(PC_DUMMY[63:0]),
            .ALU_OP(ALU_OP[3:0]),
            .B(ONE[63:0]),
            .ALU_Out(PC_next_DUMMY[63:0]),
            .overflow(),
            .zero_Flag());
Instr_Mem XLXI_2 (.addr(PC_DUMMY[8:0]),
                  .clk(clk),
                  .dout(Instr[31:0]));
IF_ID_Reg XLXI_3 (.clk(clk),
                  .Reg1_IF(Instr[29:27]),
                  .Reg2_IF(Instr[26:24]),
                  .rst(rst),
                  .Unused_IF(Instr[20:0]),
                  .WMemEn_IF(Instr[31]),
                  .WRegEn_IF(Instr[30]),
                  .WReg1_IF(Instr[23:21]),
                  .Reg1_ID(Reg1_ID_DUMMY[2:0]),
```

```
.Reg2_ID(Reg2_ID_DUMMY[2:0]),
                   .Unused_ID(),
                   .WMemEn_ID(WMemEn_ID_DUMMY),
                   .WRegEn_ID(WRegEn_ID_DUMMY),
                   .WReg1_ID(WReg1_ID_DUMMY[2:0]));
PC XLXI_4 (.clk(clk),
           .PC_next(PC_next_DUMMY[63:0]),
           .rst(rst),
           .PC(PC_DUMMY[63:0]));
RF XLXI_5 (.clk(clk),
           .rst(rst),
           .r0addr(Reg1_ID_DUMMY[2:0]),
           .rladdr(Reg2_ID_DUMMY[2:0]),
           .waddr(WReg1_WB_DUMMY[2:0]),
           .wdata(Dout_WB_DUMMY[63:0]),
           .wena(WRegEn_WB_DUMMY),
           .r0data(R1_out_ID_DUMMY[63:0]),
           .r1data(R2_out_ID_DUMMY[63:0]));
ID_EX_Reg XLXI_6 (.clk(clk),
                  .rst(rst),
                  .R1_out_ID(R1_out_ID_DUMMY[63:0]),
                  .R2_out_ID(R2_out_ID_DUMMY[63:0]),
                  .WMemEn_ID(WMemEn_ID_DUMMY),
                  .WRegEn_ID(WRegEn_ID_DUMMY),
                  .WReg1_ID(WReg1_ID_DUMMY[2:0]),
                  .R1_out_EX(R1_out_EX_DUMMY[63:0]),
                  .R2_out_EX(R2_out_EX_DUMMY[63:0]),
                  .WMemEn_EX(WMemEn_EX_DUMMY),
                  .WRegEn_EX(WRegEn_EX_DUMMY),
                  .WReg1_EX(WReg1_EX_DUMMY[2:0]));
EX_M_Reg XLXI_7 (.clk(clk),
                 .rst(rst),
                 .R1_out_EX(R1_out_EX_DUMMY[63:0]),
                 .R2_out_EX(R2_out_EX_DUMMY[63:0]),
                 .WMemEn_EX(WMemEn_EX_DUMMY),
                 .WRegEn_EX(WRegEn_EX_DUMMY),
                 .WReg1_EX(WReg1_EX_DUMMY[2:0]),
                 .R1_out_M(R1_out_M_DUMMY[7:0]),
                 .R2_out_M(R2_out_M_DUMMY[63:0]),
                 .WMemEn_M(WMemEn_M_DUMMY),
                 .WRegEn_M(WRegEn_M_DUMMY),
                 .WReg1_M(WReg1_M_DUMMY[2:0]));
Data_Mem XLXI_8 (.addra(R1_out_M_DUMMY[7:0]),
                 .addrb(R1_out_M_DUMMY[7:0]),
                 .clka(clk),
                 .clkb(clk),
                 .dina(R2_out_M_DUMMY[63:0]),
                 .wea(WMemEn_M_DUMMY),
                 .doutb(Dout_M_DUMMY[63:0]));
M_WB_Reg XLXI_9 (.clk(clk),
                 .Dout_M(Dout_M_DUMMY[63:0]),
                 .rst(rst),
                 .WRegEn_M(WRegEn_M_DUMMY),
                 .WReg1_M(WReg1_MDUMMY[2:0]),
                 .Dout_WB(Dout_WB_DUMMY[63:0]),
                  .WRegEn_WB(WRegEn_WB_DUMMY),
```

```
.WReg1_WB(WReg1_WB_DUMMY[2:0]));
endmodule
```

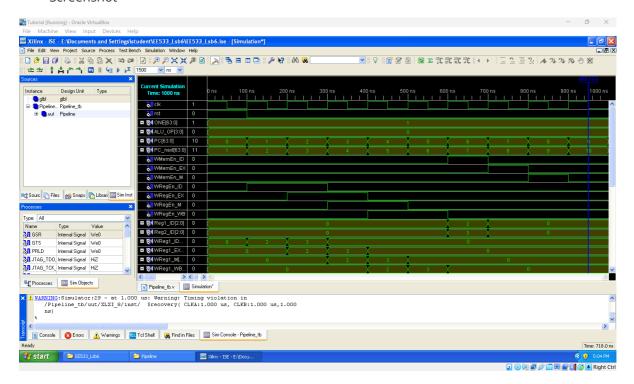
Testbench

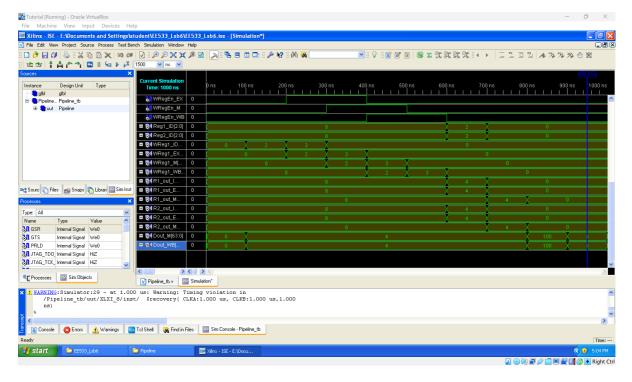
```
`timescale 1ns / 1ps
// Company:
// Engineer:
//
// Create Date: 22:27:30 02/21/2025
// Design Name: Pipeline
// Module Name: E:/Documents and
Settings/student/EE533_Lsb6/EE533_Lab_6/Pipeline_tb.v
// Project Name: EE533_Lab_6
// Target Device:
// Tool versions:
// Description:
// Verilog Test Fixture created by ISE for module: Pipeline
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module Pipeline_tb;
   // Inputs
   reg [3:0] ALU_OP;
   reg clk;
   reg [63:0] ONE;
   reg rst;
   // Outputs
   wire [63:0] Dout_M;
   wire [63:0] Dout_WB;
   wire [63:0] PC;
   wire [63:0] PC_next;
   wire [2:0] Reg1_ID;
   wire [2:0] Reg2_ID;
   wire [63:0] R1_out_EX;
   wire [63:0] R1_out_ID;
   wire [7:0] R1_out_M;
   wire [63:0] R2_out_EX;
   wire [63:0] R2_out_ID;
   wire [63:0] R2_out_M;
   wire WMemEn_EX;
   wire WMemEn_ID;
   wire WMemEn_M;
   wire WRegEn_EX;
```

```
wire WRegEn_ID;
wire WRegEn_M;
wire WRegEn_WB;
wire [2:0] WReg1_EX;
wire [2:0] WReg1_ID;
wire [2:0] WReg1_M;
wire [2:0] WReg1_WB;
// Instantiate the Unit Under Test (UUT)
Pipeline uut (
    .ALU_OP(ALU_OP),
    .clk(clk),
    .ONE(ONE),
    .rst(rst),
    .Dout_M(Dout_M),
    . \, {\tt Dout\_WB} \, ({\tt Dout\_WB}) \, , \\
    .PC(PC),
    .PC_next(PC_next),
    .Reg1_ID(Reg1_ID),
    .Reg2_ID(Reg2_ID),
    .R1_out_EX(R1_out_EX),
    .R1_out_ID(R1_out_ID),
    .R1_out_M(R1_out_M),
    .R2_out_EX(R2_out_EX),
    .R2_out_ID(R2_out_ID),
    .R2_out_M(R2_out_M),
    .WMemEn_EX(WMemEn_EX),
    .WMemEn_ID(WMemEn_ID),
    .WMemEn_M(WMemEn_M),
    .WRegEn_EX(WRegEn_EX),
    .WRegEn_ID(WRegEn_ID),
    .WRegEn_M(WRegEn_M),
    .WRegEn_WB(WRegEn_WB),
    .WReg1\_EX(WReg1\_EX),
    .WReg1_ID(WReg1_ID),
    .WReg1_M(WReg1_M),
    . {\tt WReg1\_WB} ({\tt WReg1\_WB})
);
always #50 clk = \simclk;
initial begin
    // Initialize Inputs
    ALU_OP = 0;
    clk = 1;
    ONE = 1;
    rst = 1;
    // Wait 100 ns for global reset to finish
    #100;
    rst = 0;
    // Add stimulus here
    @(posedge clk);
    @(posedge clk);
```

```
@(posedge clk);
end
endmodule
```

Screenshot





4. Integrating the Pipeline into NetFPGA

4.1 passthrough

Verilog

```
`timescale 1ns/1ps
`define UDP_REG_ADDR_WIDTH 16
`define CPCI_NF2_DATA_WIDTH 16
`define IDS_BLOCK_TAG 1
`define IDS_REG_ADDR_WIDTH 16
module passthrough
   #(
      parameter DATA_WIDTH = 64,
      parameter CTRL_WIDTH = DATA_WIDTH/8,
      parameter UDP\_REG\_SRC\_WIDTH = 2
    (
        out_data,
        out_ctrl,
        out_wr,
        out_rdy,
        in_data,
        in_ctrl,
        in_wr,
        in_rdy,
        reg_req_in,
        reg_ack_in,
        reg_rd_wr_L_in,
        reg_addr_in,
        reg_data_in,
        reg_src_in,
        reg_req_out,
```

```
reg_ack_out,
     reg_rd_wr_L_out,
     reg_addr_out,
     reg_data_out,
     reg_src_out,
     clk,
     reset
 );
   input [DATA_WIDTH-1:0]
                                        in_data,
   input [CTRL_WIDTH-1:0]
                                        in_ctrl,
   input
                                        in_wr,
   output
                                        in_rdy,
                                        out_data,
   output [DATA_WIDTH-1:0]
   output [CTRL_WIDTH-1:0]
                                        out_ctrl,
   output
                                        out_wr,
   input
                                        out_rdy,
   // --- Register interface
   input
                                        reg_req_in,
   input
                                        reg_ack_in,
   input
                                        reg_rd_wr_L_in,
   input [`UDP_REG_ADDR_WIDTH-1:0]
                                        reg_addr_in,
   input [`CPCI_NF2_DATA_WIDTH-1:0]
                                        reg_data_in,
   input [UDP_REG_SRC_WIDTH-1:0]
                                        reg_src_in,
   output
                                        reg_req_out,
   output
                                        reg_ack_out,
   output
                                        reg_rd_wr_L_out,
   output [`UDP_REG_ADDR_WIDTH-1:0]
                                        reg_addr_out,
   output [`CPCI_NF2_DATA_WIDTH-1:0] reg_data_out,
   output [UDP_REG_SRC_WIDTH-1:0]
                                        reg_src_out,
   // misc
   input
                                         reset,
   input
                                         c1k
);
assign out_data = in_data;
assign out_ctrl = in_ctrl;
assign out_wr = in_wr;
assign out_rdy = in_rdy;
assign reg_req_out = reg_req_in;
assign reg_ack_out = reg_ack_in;
assign reg_rd_wr_L_out = reg_rd_wr_L_in;
assign reg_addr_out = reg_addr_in;
assign reg_data_out = reg_data_in;
assign reg_src_out = reg_src_in;
Pipeline pipeline
(
     .ALU_OP
                         (),
     .clk
                         (),
     ONE
                         (),
```

```
(),
        .rst
                           (),
        .Dout_M
                           ().
        .Dout_WB
        . PC
                           (),
        .PC_next
                           (),
        .Reg1_ID
                           (),
        .Reg2_ID
                           (),
        .R1_out_EX
                           (),
        .R1_out_ID
                           (),
        .R1_out_M
                           ().
        .R2_out_EX
                           (),
        .R2_out_ID
                           (),
                           (),
        .R2_out_M
        .WMemEn_EX
                           ().
        .WMemEn_ID
                           (),
                           (),
        .WMemEn_M
                           (),
        .WRegEn_EX
        .WRegEn_ID
                           (),
                           (),
        .WRegEn_M
                           (),
        .WRegEn_WB
        .WReg1_EX
                           (),
        .WReg1_ID
                          (),
        .WReg1_M
                           (),
        .WReg1_WB
                           ()
  );
endmodule
```

4.2 user_data_path

Verilog

```
// vim:set shiftwidth=3 softtabstop=3 expandtab:
// $Id: user_data_path.v 4385 2008-08-05 02:10:01z grg $
// Module: user_data_path.v
// Project: NF2.1
// Description: contains all the user instantiated modules
`timescale 1ns/1ps
/***************
* Even numbered ports are IO sinks/sources
* Odd numbered ports are CPU ports corresponding to
* IO sinks/sources to rpovide direct access to them
*********************************
module user_data_path
 #(parameter DATA_WIDTH = 64,
   parameter CTRL_WIDTH=DATA_WIDTH/8,
   parameter UDP_REG_SRC_WIDTH = 2,
   parameter NUM_OUTPUT_QUEUES = 8,
   parameter NUM_INPUT_QUEUES = 8,
   parameter SRAM_DATA_WIDTH = DATA_WIDTH+CTRL_WIDTH,
```

```
parameter SRAM_ADDR_WIDTH = 19)
   input [DATA_WIDTH-1:0]
                                       in_data_0,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_0,
   input
                                       in_wr_0,
                                       in_rdy_0,
   output
   input [DATA_WIDTH-1:0]
                                       in_data_1,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_1,
                                       in_wr_1,
   input
   output
                                       in_rdy_1,
   input [DATA_WIDTH-1:0]
                                       in_data_2,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_2,
   input
                                       in_wr_2,
   output
                                       in_rdy_2,
                                       in_data_3,
   input [DATA_WIDTH-1:0]
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_3,
   input
                                       in_wr_3,
                                       in_rdy_3,
   output
   input [DATA_WIDTH-1:0]
                                       in_data_4,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_4,
   input
                                       in_wr_4,
   output
                                       in_rdy_4,
   input [DATA_WIDTH-1:0]
                                       in_data_5,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_5,
   input
                                       in_wr_5,
   output
                                       in_rdy_5,
   input [DATA_WIDTH-1:0]
                                       in_data_6,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_6,
   input
                                       in_wr_6,
   output
                                       in_rdy_6,
   input [DATA_WIDTH-1:0]
                                       in_data_7,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_7,
   input
                                       in_wr_7,
   output
                                       in_rdy_7,
/**** not used
   // --- Interface to SATA
   input [DATA_WIDTH-1:0]
                                       in_data_5,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_5,
   input
                                       in_wr_5,
   output
                                       in_rdy_5,
   // --- Interface to the loopback queue
   input [DATA_WIDTH-1:0]
                                       in_data_6,
   input [CTRL_WIDTH-1:0]
                                       in_ctrl_6,
   input
                                       in_wr_6,
   output
                                       in_rdy_6,
```

```
// --- Interface to a user queue
    input [DATA_WIDTH-1:0]
                                       in_data_7,
    input [CTRL_WIDTH-1:0]
                                       in_ctrl_7,
    input
                                       in_wr_7,
    output
                                       in_rdy_7,
*****/
    output [DATA_WIDTH-1:0]
                                       out_data_0,
    output [CTRL_WIDTH-1:0]
                                       out_ctr1_0,
    output
                                       out_wr_0,
    input
                                       out_rdy_0,
    output [DATA_WIDTH-1:0]
                                       out_data_1,
    output [CTRL_WIDTH-1:0]
                                       out_ctrl_1,
    output
                                       out_wr_1,
    input
                                       out_rdy_1,
    output [DATA_WIDTH-1:0]
                                       out_data_2.
    output [CTRL_WIDTH-1:0]
                                       out_ctrl_2,
                                       out_wr_2,
    output
    input
                                       out_rdy_2,
    output [DATA_WIDTH-1:0]
                                       out_data_3,
    output [CTRL_WIDTH-1:0]
                                       out_ctr1_3,
    output
                                       out_wr_3,
    input
                                       out_rdy_3,
    output [DATA_WIDTH-1:0]
                                       out_data_4,
    output [CTRL_WIDTH-1:0]
                                       out_ctrl_4,
    output
                                       out_wr_4,
    input
                                       out_rdy_4,
    output [DATA_WIDTH-1:0]
                                       out_data_5,
    output [CTRL_WIDTH-1:0]
                                       out_ctrl_5,
    output
                                       out_wr_5,
    input
                                       out_rdy_5,
    output [DATA_WIDTH-1:0]
                                       out_data_6,
    output [CTRL_WIDTH-1:0]
                                       out_ctrl_6,
    output
                                       out_wr_6,
    input
                                       out_rdy_6,
    output [DATA_WIDTH-1:0]
                                       out_data_7,
    output [CTRL_WIDTH-1:0]
                                       out_ctrl_7,
    output
                                       out_wr_7,
    input
                                       out_rdy_7,
/**** not used
    // --- Interface to SATA
    output [DATA_WIDTH-1:0]
                                       out_data_5,
    output [CTRL_WIDTH-1:0]
                                       out_ctrl_5,
    output
                                       out_wr_5,
    input
                                       out_rdy_5,
    // --- Interface to the loopback queue
    output [DATA_WIDTH-1:0]
                              out_data_6,
```

```
output [CTRL_WIDTH-1:0]
                                       out_ctrl_6,
    output
                                       out_wr_6,
    input
                                       out_rdy_6,
    // --- Interface to a user queue
    output [DATA_WIDTH-1:0]
                                       out_data_7,
    output [CTRL_WIDTH-1:0]
                                       out_ctrl_7,
    output
                                       out_wr_7,
    input
                                       out_rdy_7,
*****/
     // interface to SRAM
     output [SRAM_ADDR_WIDTH-1:0]
                                        wr_0_addr,
     output
                                        wr_0_req,
                                        wr_0_ack,
     input
    output [SRAM_DATA_WIDTH-1:0]
                                        wr_0_data,
     input
                                        rd_0_ack,
                                        rd_0_data,
     input [SRAM_DATA_WIDTH-1:0]
     input
                                        rd_0_v1d,
     output [SRAM_ADDR_WIDTH-1:0]
                                        rd_0_addr,
     output
                                        rd_0_req,
    // interface to DRAM
     /* TBD */
     // register interface
     input
                                        reg_req,
     output
                                        reg_ack,
     input
                                        reg_rd_wr_L,
     input [`UDP_REG_ADDR_WIDTH-1:0]
                                        reg_addr,
     output [`CPCI_NF2_DATA_WIDTH-1:0] reg_rd_data,
     input [`CPCI_NF2_DATA_WIDTH-1:0]
                                        reg_wr_data,
     // misc
     input
                                        reset,
     input
                                        c1k);
   function integer log2;
      input integer number;
      begin
         log2=0;
         while(2**log2<number) begin</pre>
            log2=log2+1;
         end
      end
   endfunction // log2
   //----- Internal parameters -----
   localparam NUM_IQ_BITS = log2(NUM_INPUT_QUEUES);
   localparam IN_ARB_STAGE_NUM = 2;
   localparam OP_LUT_STAGE_NUM = 4;
   localparam OQ_STAGE_NUM = 6;
```

```
//---- Input arbiter wires/regs -----
wire
                                 in_arb_in_reg_req;
wire
                                 in_arb_in_reg_ack;
wire
                                 in_arb_in_reg_rd_wr_L;
wire [`UDP_REG_ADDR_WIDTH-1:0]
                                 in_arb_in_reg_addr;
wire [`CPCI_NF2_DATA_WIDTH-1:0] in_arb_in_reg_data;
wire [UDP_REG_SRC_WIDTH-1:0]
                                 in_arb_in_reg_src;
//---- output port lut wires/regs -----
wire [CTRL_WIDTH-1:0]
                                 op_lut_in_ctrl;
wire [DATA_WIDTH-1:0]
                                 op_lut_in_data;
wire
                                 op_lut_in_wr;
wire
                                 op_lut_in_rdy;
wire
                                 op_lut_in_reg_req;
wire
                                 op_lut_in_reg_ack;
wire
                                 op_lut_in_reg_rd_wr_L;
wire [`UDP_REG_ADDR_WIDTH-1:0]
                                 op_lut_in_reg_addr;
wire [`CPCI_NF2_DATA_WIDTH-1:0] op_lut_in_reg_data;
wire [UDP_REG_SRC_WIDTH-1:0]
                                 op_lut_in_reg_src;
//---- passthrough wires/regs -----
wire [CTRL_WIDTH-1:0]
                                 passthrough_in_ctrl;
wire [DATA_WIDTH-1:0]
                                 passthrough_in_data;
wire
                                 passthrough_in_wr;
wire
                                 passthrough_in_rdy;
wire
                                 passthrough_in_reg_req;
wire
                                 passthrough_in_reg_ack;
                                 passthrough_in_reg_rd_wr_L;
wire
wire [`UDP_REG_ADDR_WIDTH-1:0]
                                 passthrough_in_reg_addr;
wire [`CPCI_NF2_DATA_WIDTH-1:0]
                                 passthrough_in_reg_data;
wire [UDP_REG_SRC_WIDTH-1:0]
                                 passthrough_in_reg_src;
//---- output queues wires/regs -----
wire [CTRL_WIDTH-1:0]
                                 oq_in_ctrl;
wire [DATA_WIDTH-1:0]
                                 oq_in_data;
wire
                                 oq_in_wr;
wire
                                 oq_in_rdy;
wire
                                 oq_in_reg_req;
wire
                                 oq_in_reg_ack;
wire
                                 oq_in_reg_rd_wr_L;
wire [`UDP_REG_ADDR_WIDTH-1:0]
                                 oq_in_reg_addr;
wire [`CPCI_NF2_DATA_WIDTH-1:0] oq_in_reg_data;
wire [UDP_REG_SRC_WIDTH-1:0]
                                 oq_in_reg_src;
//---- UDP register master wires/regs -----
wire
                                 udp_reg_req_in;
wire
                                 udp_reg_ack_in;
                                 udp_reg_rd_wr_L_in;
wire
wire [`UDP_REG_ADDR_WIDTH-1:0]
                                 udp_reg_addr_in;
wire [`CPCI_NF2_DATA_WIDTH-1:0] udp_reg_data_in;
wire [UDP_REG_SRC_WIDTH-1:0]
                                 udp_reg_src_in;
```

```
//---- Connect the data path -----
input_arbiter
  #(.DATA_WIDTH(DATA_WIDTH),
    .CTRL_WIDTH(CTRL_WIDTH),
    .UDP_REG_SRC_WIDTH (UDP_REG_SRC_WIDTH),
    .STAGE_NUMBER(IN_ARB_STAGE_NUM))
input_arbiter
 (
                       (op_lut_in_data),
 .out_data
 .out_ctrl
                       (op_lut_in_ctrl),
 .out_wr
                       (op_lut_in_wr),
 .out_rdy
                       (op_lut_in_rdy),
  // --- Interface to the input queues
 .in_data_0
                       (in_data_0),
 .in_ctrl_0
                       (in_ctrl_0),
 .in_wr_0
                       (in_wr_0),
 .in_rdy_0
                       (in_rdy_0),
 .in_data_1
                       (in_data_1),
 .in_ctrl_1
                       (in_ctrl_1),
 .in_wr_1
                       (in_wr_1),
 .in_rdy_1
                       (in_rdy_1),
 .in_data_2
                       (in_data_2),
 .in_ctrl_2
                       (in_ctrl_2),
 .in_wr_2
                       (in_wr_2),
 .in_rdy_2
                       (in_rdy_2),
 .in_data_3
                       (in_data_3),
 .in_ctrl_3
                       (in_ctrl_3),
 .in_wr_3
                       (in_wr_3),
 .in_rdy_3
                       (in_rdy_3),
 .in_data_4
                       (in_data_4),
 .in_ctrl_4
                       (in_ctrl_4),
 .in_wr_4
                       (in_wr_4),
 .in_rdy_4
                       (in_rdy_4),
 .in_data_5
                       (in_data_5),
                       (in_ctrl_5),
 .in_ctrl_5
 .in_wr_5
                       (in_wr_5),
 .in_rdy_5
                       (in_rdy_5),
 .in_data_6
                       (in_data_6),
 .in_ctrl_6
                       (in_ctrl_6),
 .in_wr_6
                       (in_wr_6),
 .in_rdy_6
                       (in_rdy_6),
 .in_data_7
                       (in_data_7),
 .in_ctrl_7
                       (in_ctrl_7),
 .in_wr_7
                       (in_wr_7),
 .in_rdy_7
                       (in_rdy_7),
```

```
// --- Register interface
 .reg_req_in
                        (in_arb_in_reg_req),
 .reg_ack_in
                        (in_arb_in_reg_ack),
 .reg_rd_wr_L_in
                        (in_arb_in_reg_rd_wr_L),
 .reg_addr_in
                        (in_arb_in_reg_addr),
 .reg_data_in
                        (in_arb_in_reg_data),
 .reg_src_in
                        (in_arb_in_reg_src),
 .reg_req_out
                        (op_lut_in_reg_req),
 .reg_ack_out
                        (op_lut_in_reg_ack),
 .reg_rd_wr_L_out
                        (op_lut_in_reg_rd_wr_L),
 .reg_addr_out
                        (op_lut_in_reg_addr),
 .reg_data_out
                        (op_lut_in_reg_data),
 .reg_src_out
                        (op_lut_in_reg_src),
  // --- Misc
 .reset
                        (reset),
 .clk
                        (c1k)
 );
output_port_lookup
  #(.DATA_WIDTH(DATA_WIDTH),
    .CTRL_WIDTH(CTRL_WIDTH),
    .UDP_REG_SRC_WIDTH (UDP_REG_SRC_WIDTH),
    .INPUT_ARBITER_STAGE_NUM(IN_ARB_STAGE_NUM),
    .STAGE_NUM(OP_LUT_STAGE_NUM),
    .NUM_OUTPUT_QUEUES(NUM_OUTPUT_QUEUES),
    .NUM_IQ_BITS(NUM_IQ_BITS))
output_port_lookup
  (.out_data
                        (passthrough_in_data),
  .out_ctrl
                         (passthrough_in_ctrl),
  .out_wr
                         (passthrough_in_wr),
  .out_rdy
                         (passthrough_in_rdy),
   // --- Interface to the rx input queues
  .in_data
                        (op_lut_in_data),
  .in_ctrl
                         (op_lut_in_ctrl),
  .in_wr
                         (op_lut_in_wr),
  .in_rdy
                         (op_lut_in_rdy),
   // --- Register interface
                        (op_lut_in_reg_req),
  .reg_req_in
  .reg_ack_in
                         (op_lut_in_reg_ack),
  .reg_rd_wr_L_in
                         (op_lut_in_reg_rd_wr_L),
  .reg_addr_in
                         (op_lut_in_reg_addr),
  .reg_data_in
                         (op_lut_in_reg_data),
  .reg_src_in
                         (op_lut_in_reg_src),
  .reg_req_out
                         (passthrough_in_reg_req),
                         (passthrough_in_reg_ack),
  .reg_ack_out
  .reg_rd_wr_L_out
                         (passthrough_in_reg_rd_wr_L),
  .reg_addr_out
                         (passthrough_in_reg_addr),
  .reg_data_out
                         (passthrough_in_reg_data),
                         (passthrough_in_reg_src),
  .reg_src_out
   // --- Misc
```

```
.clk
                          (c1k),
   .reset
                          (reset));
 passthrough
  #(.DATA_WIDTH(DATA_WIDTH),
     .CTRL_WIDTH(CTRL_WIDTH),
     .UDP_REG_SRC_WIDTH (UDP_REG_SRC_WIDTH),
     .OP_LUT_STAGE_NUM(OP_LUT_STAGE_NUM),
     .NUM_OUTPUT_QUEUES(NUM_OUTPUT_QUEUES),
     .STAGE_NUM(OQ_STAGE_NUM),
     .SRAM_ADDR_WIDTH(SRAM_ADDR_WIDTH))
 passthrough
   (.out_data
                         (oq_in_data),
   .out_ctrl
                         (oq_in_ctrl),
   .out_wr
                          (oq_in_wr),
                         (oq_in_rdy),
   .out_rdy
   // --- Interface to the rx input queues
   .in_data
                         (passthrough_in_data),
   .in_ctrl
                          (passthrough_in_ctrl),
   .in_wr
                          (passthrough_in_wr),
   .in_rdy
                          (passthrough_in_rdy),
   // --- Register interface
   .reg_req_in
                         (passthrough_in_reg_req),
   .reg_ack_in
                         (passthrough_in_reg_ack),
   .reg_rd_wr_L_in
                         (passthrough_in_reg_rd_wr_L),
   .reg_addr_in
                         (passthrough_in_reg_addr),
   .reg_data_in
                         (passthrough_in_reg_data),
   .reg_src_in
                          (passthrough_in_reg_src),
   .reg_req_out
                          (oq_in_reg_req),
   .reg_ack_out
                          (oq_in_reg_ack),
   .reg_rd_wr_L_out
                         (oq_in_reg_rd_wr_L),
   .reg_addr_out
                          (oq_in_reg_addr),
   .reg_data_out
                         (oq_in_reg_data),
   .reg_src_out
                          (oq_in_reg_src),
   // --- Misc
   .clk
                          (c1k),
   .reset
                          (reset));
ids #(
    .DATA_WIDTH(DATA_WIDTH),
    .CTRL_WIDTH(CTRL_WIDTH),
    .UDP_REG_SRC_WIDTH (UDP_REG_SRC_WIDTH)
   // .INPUT_ARBITER_STAGE_NUM(IN_ARB_STAGE_NUM),
   // .NUM_OUTPUT_QUEUES(NUM_OUTPUT_QUEUES),
   // .NUM_IQ_BITS(NUM_IQ_BITS)
) ids (
   // --- data path interface
    .out_data
                                        (oq_in_data),
    .out_ctrl
                                        (oq_in_ctrl),
                                        (oq_in_wr),
    .out_wr
    .out_rdy
                                        (oq_in_rdy),
```

```
.in_data
                                       (passthrough_in_data),
   .in_ctrl
                                       (passthrough_in_ctrl),
   .in_wr
                                       (passthrough_in_wr),
   .in_rdy
                                       (passthrough_in_rdy),
   // --- Register interface
                                       (passthrough_in_reg_req),
   .reg_req_in
   .reg_ack_in
                                       (passthrough_in_reg_ack),
   .reg_rd_wr_L_in
                                       (passthrough_in_reg_rd_wr_L),
                                       (passthrough_in_reg_addr),
   .reg_addr_in
   .reg_data_in
                                       (passthrough_in_reg_data),
   .reg_src_in
                                       (passthrough_in_reg_src),
   .reg_req_out
                                       (oq_in_reg_req),
   .reg_ack_out
                                       (oq_in_reg_ack),
   .reg_rd_wr_L_out
                                       (oq_in_reg_rd_wr_L),
   .reg_addr_out
                                       (oq_in_reg_addr),
   .reg_data_out
                                       (oq_in_reg_data),
                                       (oq_in_reg_src),
   .reg_src_out
   // --- Misc
   .clk
                                       (c1k),
   .reset
                                       (reset)
);
output_queues
  #(.DATA_WIDTH(DATA_WIDTH),
    .CTRL_WIDTH(CTRL_WIDTH),
    .UDP_REG_SRC_WIDTH (UDP_REG_SRC_WIDTH),
    .OP_LUT_STAGE_NUM(OP_LUT_STAGE_NUM),
    .NUM_OUTPUT_QUEUES(NUM_OUTPUT_QUEUES),
    .STAGE_NUM(OQ_STAGE_NUM),
    .SRAM_ADDR_WIDTH(SRAM_ADDR_WIDTH))
output_queues
  (// --- data path interface
 .out_data_0
                   (out_data_0),
 .out_ctr1_0
                   (out_ctr1_0),
 .out_wr_0
                   (out_wr_0),
 .out_rdy_0
                   (out_rdy_0),
 .out_data_1
                   (out_data_1),
 .out_ctrl_1
                   (out_ctrl_1),
 .out_wr_1
                   (out_wr_1),
 .out_rdy_1
                   (out_rdy_1),
 .out_data_2
                   (out_data_2),
 .out_ctrl_2
                   (out_ctrl_2),
 .out_wr_2
                   (out_wr_2),
 .out_rdy_2
                   (out_rdy_2),
 .out_data_3
                   (out_data_3),
 .out_ctrl_3
                   (out_ctr1_3),
 .out_wr_3
                   (out_wr_3),
                   (out_rdy_3),
 .out_rdy_3
```

```
.out_data_4
                  (out_data_4),
.out_ctrl_4
                  (out_ctr1_4),
                  (out_wr_4),
.out_wr_4
.out_rdy_4
                  (out_rdy_4),
.out_data_5
                  (out_data_5),
.out_ctrl_5
                  (out_ctr1_5),
.out_wr_5
                  (out\_wr\_5),
.out_rdy_5
                  (out_rdy_5),
.out_data_6
                  (out_data_6),
.out_ctrl_6
                  (out_ctrl_6),
.out_wr_6
                  (out_wr_6),
.out_rdy_6
                  (out_rdy_6),
.out_data_7
                  (out_data_7),
.out_ctrl_7
                  (out_ctr1_7),
.out_wr_7
                  (out_wr_7),
.out_rdy_7
                  (out_rdy_7),
 // --- Interface to the previous module
.in_data
                  (oq_in_data),
.in_ctrl
                  (oq_in_ctrl),
.in_rdy
                  (oq_in_rdy),
.in_wr
                  (oq_in_wr),
 // --- Register interface
.reg_req_in
                  (oq_in_reg_req),
.reg_ack_in
                  (oq_in_reg_ack),
.reg_rd_wr_L_in
                  (oq_in_reg_rd_wr_L),
.reg_addr_in
                  (oq_in_reg_addr),
.reg_data_in
                  (oq_in_reg_data),
.reg_src_in
                  (oq_in_reg_src),
                  (udp_reg_req_in),
.reg_req_out
.reg_ack_out
                  (udp_reg_ack_in),
.reg_rd_wr_L_out
                 (udp_reg_rd_wr_L_in),
.reg_addr_out
                  (udp_reg_addr_in),
.reg_data_out
                  (udp_reg_data_in),
.reg_src_out
                  (udp_reg_src_in),
 // --- SRAM sm interface
.wr_0_addr
                  (wr_0_addr),
.wr_0_req
                  (wr_0_req),
.wr_0_ack
                  (wr_0_ack),
.wr_0_data
                  (wr_0_data),
.rd_0_ack
                  (rd_0_ack),
.rd_0_data
                  (rd_0_data),
.rd_0_vld
                  (rd_0_v1d),
.rd_0_addr
                  (rd_0_addr),
.rd_0_req
                  (rd_0_req),
 // --- Misc
.clk
                  (c1k),
.reset
                  (reset));
```

```
//
  // --- User data path register master
  //
   //
         Takes the register accesses from core,
        sends them around the User Data Path module
  //
  //
         ring and then returns the replies back
  //
        to the core
   //-----
  udp_reg_master #(
      .UDP_REG_SRC_WIDTH (UDP_REG_SRC_WIDTH)
  ) udp_reg_master (
     // Core register interface signals
     .core_reg_req
                                            (reg_req),
      .core_reg_ack
                                            (reg_ack),
                                            (reg_rd_wr_L),
      .core_reg_rd_wr_L
      .core_reg_addr
                                            (reg_addr),
                                            (reg_rd_data),
      .core_reg_rd_data
      .core_reg_wr_data
                                            (reg_wr_data),
     // UDP register interface signals (output)
                                            (in_arb_in_reg_req),
      .reg_req_out
      .reg_ack_out
                                            (in_arb_in_reg_ack),
      .reg_rd_wr_L_out
                                            (in_arb_in_reg_rd_wr_L),
      .reg_addr_out
                                            (in_arb_in_reg_addr),
      .reg_data_out
                                            (in_arb_in_reg_data),
      .reg_src_out
                                            (in_arb_in_reg_src),
     // UDP register interface signals (input)
                                            (udp_reg_req_in),
      .reg_req_in
      .reg_ack_in
                                            (udp_reg_ack_in),
      .reg_rd_wr_L_in
                                            (udp_reg_rd_wr_L_in),
      .reg_addr_in
                                            (udp_reg_addr_in),
                                            (udp_reg_data_in),
      .reg_data_in
     .reg_src_in
                                            (udp_reg_src_in),
     //
      .clk
                                            (c1k),
      .reset
                                            (reset)
  );
endmodule // user_data_path
```

5. Extra: Link to the GitHub Repo

• https://github.com/yuezhenglingluan/USC EE533 lab6