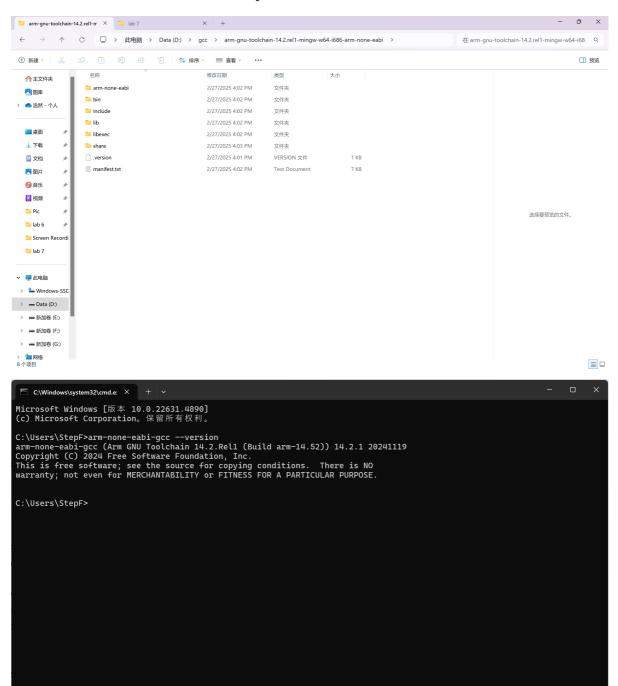
EE533_Lab7_Report

1. Find what Instruction We Need to Implement

1.1 ARM C/C++ Cross-complier Installation



1.2 Assembly Code for Bubble Sort

```
Windows PowerShell X + V - Uninderstand National State of the Composition of the Composi
```

sort.c

sort.s

```
.cpu arm7tdmi
   .arch armv4t
   .fpu softvfp
   .eabi_attribute 20, 1
   .eabi_attribute 21, 1
   .eabi_attribute 23, 3
   .eabi_attribute 24, 1
   .eabi_attribute 25, 1
   .eabi_attribute 26, 1
   .eabi_attribute 30, 6
   .eabi_attribute 34, 0
   .eabi_attribute 18, 4
          "sort.c"
   .file
   .text
   .section
               .rodata
   .align 2
.LC0:
```

```
.word
            323
    .word
            123
    .word
           -455
           2
    .word
    .word
           98
    .word
           125
    .word
           10
           65
    .word
           -56
    .word
    .word
    .text
    .align 2
    .global main
    .syntax unified
    .arm
    .type main, %function
main:
    @ Function supports interworking.
    @ args = 0, pretend = 0, frame = 56
    @ frame_needed = 1, uses_anonymous_args = 0
    push
          {fp, 1r}
    add fp, sp, #4
    sub sp, sp, #56
   1dr r3, .L8
    sub ip, fp, #56
    mov 1r, r3
    ldmia
          lr!, {r0, r1, r2, r3}
    stmia ip!, {r0, r1, r2, r3}
    ldmia lr!, {r0, r1, r2, r3}
    stmia ip!, {r0, r1, r2, r3}
   ldm lr, {r0, r1}
    stm ip, {r0, r1}
    mov r3, #0
    str r3, [fp, #-8]
      .L2
.L6:
    ldr r3, [fp, #-8]
    add r3, r3, #1
    str r3, [fp, #-12]
    b .L3
.L5:
   ldr r3, [fp, #-12]
   lsl r3, r3, #2
    sub r3, r3, #4
    add r3, r3, fp
    ldr r2, [r3, #-52]
    ldr r3, [fp, #-8]
   lsl r3, r3, #2
    sub r3, r3, #4
    add r3, r3, fp
    ldr r3, [r3, #-52]
    cmp r2, r3
    bge .L4
    ldr r3, [fp, #-12]
    1s1 r3, r3, #2
    sub r3, r3, #4
```

```
add r3, r3, fp
    ldr r3, [r3, #-52]
    str r3, [fp, #-16]
   ldr r3, [fp, #-8]
    lsl r3, r3, #2
    sub r3, r3, #4
    add r3, r3, fp
    ldr r2, [r3, #-52]
    ldr r3, [fp, #-12]
    lsl r3, r3, #2
    sub r3, r3, #4
    add r3, r3, fp
    str r2, [r3, #-52]
   ldr r3, [fp, #-8]
   lsl r3, r3, #2
    sub r3, r3, #4
    add r3, r3, fp
    ldr r2, [fp, #-16]
    str r2, [r3, #-52]
.L4:
    ldr r3, [fp, #-12]
    add r3, r3, #1
    str r3, [fp, #-12]
.L3:
    ldr r3, [fp, #-12]
    cmp r3, #9
    ble .L5
   ldr r3, [fp, #-8]
    add r3, r3, #1
    str r3, [fp, #-8]
.L2:
   ldr r3, [fp, #-8]
    cmp r3, #9
   ble .L6
   mov r3, #0
   mov r0, r3
   sub sp, fp, #4
   @ sp needed
    pop {fp, lr}
    bx 1r
.L9:
    .align 2
.L8:
    .word
           .LC0
    .size
            main, .-main
    .ident "GCC: (Arm GNU Toolchain 14.2.Rel1 (Build arm-14.52)) 14.2.1
20241119"
```

• Included Instructions' Description and Reference

Instruction	Explaniation	Reference
add	Add	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/general-data-proc essing-instructions/addadcsubsbcand-rsb
sub	Subtract	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/general-data-proc essing-instructions/addadcsubsbcand-rsb
mov	Move	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/general-data-proc essing-instructions/mov-and-mvn
ldm	Load Multiple registers, increment after	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/memory-access-in structions/ldm-and-stm
ldmia	LDMIA is a synonym for LDM	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/memory-access-in structions/ldm-and-stm
stm	Store Multiple registers, increment after	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/memory-access-in structions/ldm-and-stm
stmia	STMIA is a synonym for STM	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/memory-access-in structions/ldm-and-stm
ldr	Load Register with word	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/memory-access-in structions/ldr-and-strregister-offset
str	Store Register word	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/memory-access-in structions/ldr-and-strregister-offset
lsl	Logical Shift Left	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/general-data-proc essing-instructions/asrlsllsrrorand-rrx?lang=en
cmp	Compare	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/general-data-proc essing-instructions/cmp-and-cmn
push	Push registers onto stack	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/memory-access-in structions/push-and-pop
рор	Pop registers from stack	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/memory-access-in structions/push-and-pop

Instruction	Explaniation	Reference
b	Branch	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/branch-and-contr ol-instructions/bblbxand-blx
bge	Branch if greater than or equal	https://developer.arm.com/documentation/100076/ 0100/A64-Instruction-Set-Reference/A64-General-In structions/B-cond/Condition-code-suffixes-and-relat ed-flags
ble	Branch if less or equal	https://developer.arm.com/documentation/100076/ 0100/A64-Instruction-Set-Reference/A64-General-In structions/B-cond/Condition-code-suffixes-and-relat ed-flags
bx	Indirect branch	https://developer.arm.com/documentation/dui055 2/a/the-cortex-m3-instruction-set/branch-and-contr ol-instructions/bblbxand-blx

1.3 List of instruction needs to be implemented

1.3.1 Instruction Format Definition

• Instruction Format definition

OP_CODE	Rs	Rt	Rd	Shift	Funct
I_MEM[31:26]	I_MEM[25:21]	I_MEM[20:16]	I_MEM[15:11]	I_MEM[10:6]	I_MEM[5:0]

• OP_Code look up table

Instruction	OP_Code	Description		
add	000000	Add		
sub	000001	Subtract		
mov	000010	Move		
ldr	000011	Load Register with word		
str	000100	Store Register word		
ldm	000101	Load Multiple registers, increment after		
stm	000110	Store Multiple registers, increment after		
ldmia	000111	LDMIA is a synonym for LDM		
stmia	001000	STMIA is a synonym for STM		
Isl	001001	Logical Shift Left		
cmp	001010	Compare		

Instruction	OP_Code	Description	
push	001011	Push registers onto stack	
рор	001100	Pop registers from stack	
b	001101	Branch	
bge	001110	Branch if greater than or equal	
ble	001111	Branch if less or equal	
bx	010000	Indirect branchs	

1.3.2 Special Registers in ARM ISA

Register Name	Actual Register Location	Description
FP	R11	Frame Pointer
IP	R12	Intra Procedural Call
SP	R13	Stack Pointer
LR	R14	Link Register

2. Pipelined Processor on NetFPGA

2.1 ARM Instruction Generated

```
.data
array: .dword 323, 123, -455, 2, 98, 125, 10, 65, -56, 0
     .dword 10
N:
.text
.global _start
_start:
  outer_loop:
  mov r6, #0 @ i = 0
inner_loop:
  sub r7, r6, r5 @ if i \ge N-1, exit inner loop
  bge outer_continue
  @ Load array[i] and array[i+1]
  mov r8, r6, LSL #2 @ r8 = i * 4 (word offset)
  ldr r11, [r9, #4] @ r11 = array[i+1]
```

```
sub r12, r10, r11 @ r12 = array[i] - array[i+1]
   ble no_swap
                 @ If array[i] <= array[i+1], no swap
   str r11, [r9] @ array[i] = array[i+1]
   str r10, [r9, #4] @ array[i+1] = array[i]
no_swap:
                     @ i++
   add r6, r6, #1
   b inner_loop
outer_continue:
                     @ Reduce loop limit (N-1, N-2, ...)
   sub r5, r5, #1
   bgt outer_loop
                     @ If still positive, loop again
end:
   b end
                       @ Infinite loop (halt)
```

• Assembly Code

```
#0 ldr r4, =array
#1 1dr r5, =N
#2 1dr r5, [r5]
#3 sub r5, r5, #1
                      @ outer_continue
                      @ outer_loop
#4 mov r6, #0
#5 mov r8, r6
#6 1s1 r8, r8, #2
#7 add r9, r4, r8
#8 ldr r10, [r9]
#9 ldr r11, [r9, #8]
#10 sub r12, r10, r11
#11 ble no_swap
#12 str r11, [r9]
#13 str r10, [r9, #8]
#14 add r6, r6, #1
                        @ no_swap
#15 sub r7, r6, r5
                         @ inner_loop
#16 bge outer_continue
#17 b inner_loop
#18 b end
                         @ end
```

2.2 MIPS Instruction Format

2.2.1 Pesudo Instruction

```
lw r0, array_addr
lw r1, array_size
subi r1, r1, #1
mov r2, #0
outer_loop:
beq r2, r1, end
addi r3, r2, #1
inner_loop:
bgt r3, r1, next_out
lw r4, r0(r2)
lw r5, r0(r3)
```

```
blt r4, r5, no_swap
sw r4, r0(r3)
sw r5, r0(r2)
no_swap:
addi r3, r3, #1
j inner_loop
next_out:
addi r2, r2, #1
j outer_loop
end:
j end
```

2.2.2 Real MIPS Instruction

• With manually introduced NOOP, we can avoid data dependency problem and early branch flush problem.

```
movi r1, #9
outer_loop:
noop
noop
beq r2, r1, end
noop
addi r3, r2, #1
inner_loop:
noop
noop
bgt r3, r1, next_out
noop
lw r4, r2(#0)
1w r5, r3(#0)
noop
noop
blt r4, r5, no_swap
noop
sw r4, r3(#0)
sw r5, r2(#0)
no_swap:
addi r3, r3, #1
j inner_loop
noop
next_out:
addi r2, r2, #1
j outer_loop
noop
end:
j end
```

• Instruction OP Code

Instr	OP Code [31:26]
noop	000000

Instr	OP Code [31:26]
addi	000001
movi	000010
lw	000011
SW	000100
beq	000101
bgt	000110
blt	000111
j	001000

• Instruction Table

Addr	Label	Instr	OP Code [31:26]	Rs [25:21]	Rt [20:16]	Offset [15:0]
0		movi r1, #9	000010	5'd0	5'd1	16'd9
1	outer_loop	noop	000000	5'd0	5'd0	16'd0
2		noop	000000	5'd0	5'd0	16'd0
3		beq r2, r1, end	000101	5'd1	5'd2	16'd24
4		noop	000000	5'd0	5'd0	16'd0
5		addi r3, r2, #1	000001	5'd2	5'd3	16'd1
6	inner_loop	noop	000000	5'd0	5'd0	16'd0
7		noop	000000	5'd0	5'd0	16'd0
8		bgt r3, r1, next_out	000110	5'd1	5'd3	16'd21
9		noop	000000	5'd0	5'd0	16'd0
10		lw r4, r2(#0)	000011	5'd2	5'd4	16'd0
11		lw r5, r3(#0)	000011	5'd3	5'd5	16'd0
12		noop	000000	5'd0	5'd0	16'd0
13		noop	000000	5'd0	5'd0	16'd0
14		blt r4, r5, no_swap	000111	5'd5	5'd4	16'd18
15		noop	000000	5'd0	5'd0	16'd0

Addr	Label	Instr	OP Code [31:26]	Rs [25:21]	Rt [20:16]	Offset [15:0]
16		sw r4, r3(#0)	000100	5'd3	5'd4	16'd0
17		sw r5, r2(#0)	000100	5'd2	5'd5	16'd0
18	no_swap	addi r3, r3, #1	000001	5'd3	5'd3	16'd1
19		j inner_loop	001000	5'd0	5'd0	16'd6
20		noop	000000	5'd0	5'd0	16'd0
21	next_out	addi r2, r2, #1	000001	5'd2	5'd2	16'd1
22		j outer_loop	001000	5'd0	5'd0	16'd1
23		noop	000000	5'd0	5'd0	16'd0
24	end	j end	001000	5'd0	5'd0	16'd24

3. 5-Stage Pipeline Elements

3.1 IF Stage

3.1.1 PC

Verilog

```
rimescale lns / lps

module PC
(
   input clk,
   input rst,
   input [63:0] PC_next,

   output reg [63:0] PC
);

always @(posedge clk) begin
   if (rst)
        PC <= 64'b0;
   else
        PC <= PC_next;
   end

endmodule</pre>
```

• Testbench

```
// Engineer:
//
// Create Date: 15:17:32 03/01/2025
// Design Name: PC
// Module Name: E:/Documents and Settings/student/EE533_Lab7/PC_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: PC
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
module PC_tb;
   // Inputs
   reg clk;
   reg rst;
   reg [63:0] PC_next;
   // Outputs
   wire [63:0] PC;
   // Instantiate the Unit Under Test (UUT)
   PC uut (
       .clk(clk),
       .rst(rst),
       .PC_next(PC_next),
       .PC(PC)
   );
   always #50 clk = \simclk;
   initial begin
       // Initialize Inputs
       clk = 1;
       rst = 1;
       PC_next = 0;
       // Wait 100 ns for global reset to finish
       #100;
       rst = 0;
       // Add stimulus here
       @(posedge clk);
       PC_next = 64'd1;
       @(posedge clk);
       PC_next = 64'd2;
```

```
@(posedge clk);
PC_next = 64'd3;

@(posedge clk);
PC_next = 64'd4;

@(posedge clk);
$stop;
end
endmodule
```

屏幕截图 2025-03-01 152033

3.1.2 PC+1

Verilog

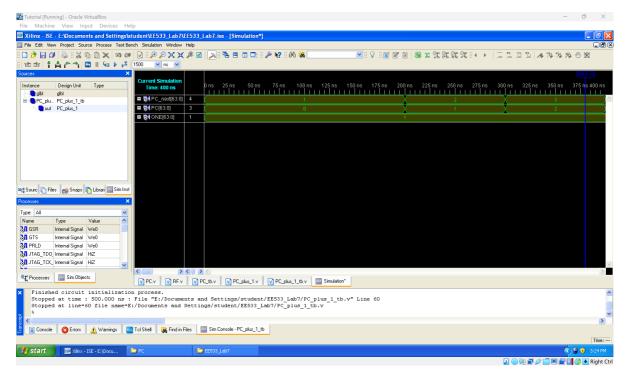
```
`timescale 1ns / 1ps

module PC_plus_1
(
    input [63:0] PC,
    input [63:0] ONE,

    output [63:0] PC_next
);

assign PC_next = PC + ONE;
endmodule
```

```
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module PC_plus_1_tb;
   // Inputs
   reg [63:0] PC;
   reg [63:0] ONE;
   // Outputs
   wire [63:0] PC_next;
   // Instantiate the Unit Under Test (UUT)
   PC_plus_1 uut (
       .PC(PC),
       .ONE(ONE),
       .PC_next(PC_next)
   );
   initial begin
       // Initialize Inputs
       PC = 0;
       ONE = 1;
       // Wait 100 ns for global reset to finish
       #100;
       // Add stimulus here
       #100;
       PC = 1;
       #100;
       PC = 2;
       #100;
       PC = 3;
       #100;
       $stop;
   end
endmodule
```



3.1.3 PC_MUX

Verilog

```
itimescale lns / lps

module PC_MUX

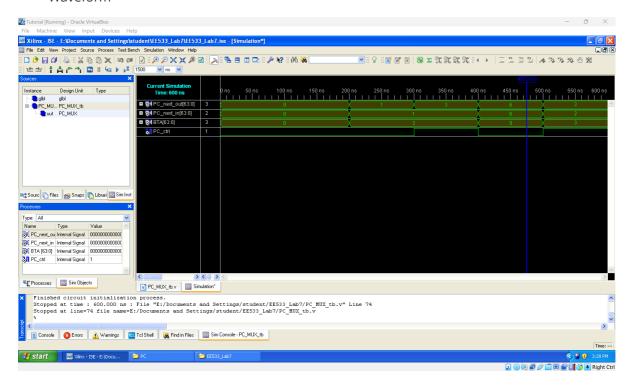
input [63:0] PC_next_in,
   input [63:0] BTA,
   input PC_ctrl,

output [63:0] PC_next_out
);

assign PC_next_out = PC_ctrl == 1? BTA : PC_next_in;
endmodule
```

```
// Verilog Test Fixture created by ISE for module: PC_MUX
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module PC_MUX_tb;
   // Inputs
   reg [63:0] PC_next_in;
   reg [63:0] BTA;
   reg PC_ctrl;
   // Outputs
   wire [63:0] PC_next_out;
   // Instantiate the Unit Under Test (UUT)
   PC_MUX uut (
       .PC_next_in(PC_next_in),
       .BTA(BTA),
       .PC_ctrl(PC_ctrl),
       .PC_next_out(PC_next_out)
   );
   initial begin
       // Initialize Inputs
       PC_next_in = 0;
       BTA = 0;
       PC\_ctr1 = 0;
       // Wait 100 ns for global reset to finish
       #100;
       // Add stimulus here
       #100:
       PC_next_in = 1;
       BTA = 3;
       PC\_ctr1 = 0;
       #100;
       PC_next_in = 1;
       BTA = 3;
       PC\_ctrl = 1;
       #100:
       PC_next_in = 6;
       BTA = 9;
       PC_ctrl = 0;
       #100;
       PC_next_in = 2;
       BTA = 3;
```

```
PC_ctrl = 1;
    #100;
    $stop;
end
endmodule
```



3.1.4 I_MEM

- Verilog
- Vector File
- Memory Initialization File
- Testbench
- Waveform

3.2 ID Stage

3.2.1 RegFIle

Verilog

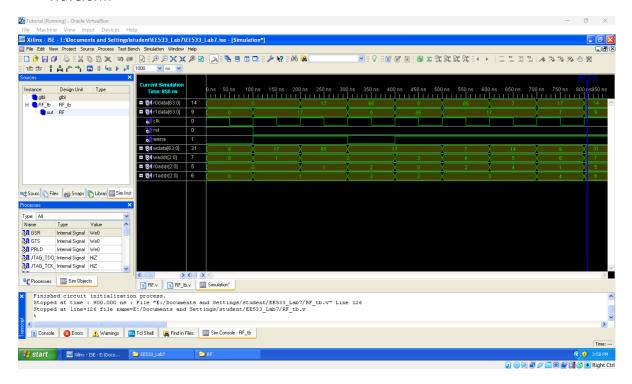
```
`timescale 1ns / 1ps
module RF
    input clk,
    input rst,
    input wena,
    input [63:0] wdata,
    input [2:0] waddr,
    input [2:0] rOaddr,
    input [2:0] rladdr,
    output reg [63:0] rOdata,
    output reg [63:0] r1data
);
    reg [63:0] RF [7:0];
    integer i;
    always @(posedge clk) begin
        if (rst == 1)
        begin
            for (i = 0; i < 8; i = i + 1) begin
                RF[i] <= 64'b0;
            end
        end
        else if (wena == 1)
        begin
            RF[waddr] <= wdata;</pre>
        end
    end
    always @(*) begin
        r0data = ((waddr == r0addr) && wena) ? RF[waddr] : RF[r0addr];
        r1data = ((waddr == r1addr) \& wena) ? RF[waddr] : RF[r1addr];
    end
endmodule
```

```
//
// Create Date: 15:53:18 03/01/2025
// Design Name: RF
// Module Name: E:/Documents and Settings/student/EE533_Lab7/RF_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: RF
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module RF_tb;
   // Inputs
   reg clk;
   reg rst;
   reg wena;
   reg [63:0] wdata;
   reg [2:0] waddr;
   reg [2:0] r0addr;
   reg [2:0] r1addr;
   // Outputs
   wire [63:0] r0data;
   wire [63:0] r1data;
   // Instantiate the Unit Under Test (UUT)
   RF uut (
       .clk(clk),
       .rst(rst),
       .wena(wena),
       .wdata(wdata),
       .waddr(waddr),
       .r0addr(r0addr),
       .rladdr(rladdr),
       .r0data(r0data),
       .rldata(rldata)
   );
   always #50 clk = \simclk;
   initial begin
       // Initialize Inputs
       clk = 1;
       rst = 1;
       wena = 0;
       wdata = 0;
       waddr = 0;
```

```
r0addr = 0;
r1addr = 0;
// Wait 100 ns for global reset to finish
#100;
rst = 0;
// Add stimulus here
wena = 1;
waddr = 3'd1;
wdata = 64'd17;
r0addr = 3'b000;
r1addr = 3'b001;
#100;
wena = 1;
waddr = 3'd2;
wdata = 64'd85;
r0addr = 3'd1;
r1addr = 3'd1;
#100;
wena = 0;
waddr = 3'd2;
wdata = 64'd17;
r0addr = 3'd2;
r1addr = 3'd3;
#100;
wena = 1;
waddr = 3'd3;
wdata = 64'd17;
r0addr = 3'd0;
r1addr = 3'd2;
#100;
wena = 1;
waddr = 3'd4;
wdata = 64'd7;
r0addr = 3'd2;
r1addr = 3'd3;
#100;
wena = 1;
waddr = 3'd5;
wdata = 64'd14;
r0addr = 3'd4;
r1addr = 3'd3;
#100;
wena = 1;
waddr = 3'd6;
wdata = 64'd9;
r0addr = 3'd1;
r1addr = 3'd4;
#100;
```

```
wena = 1;
waddr = 3'd7;
wdata = 64'd31;
r0addr = 3'd5;
r1addr = 3'd6;
#100;

$stop;
end
endmodule
```



3.2.2 Control_Unit

```
"timescale 1ns / 1ps

module Control_Unit
(
    input [5:0] OP_CODE,

    output NOOP_ID,
    output ADDI_ID,
    output MOVI_ID,
    output LW_ID,
    output SW_ID,
    output BEQ_ID,
    output BGT_ID,
    output BLT_ID,
    output J_ID,
    output [3:0] ALU_OP_ID,
```

```
output WME_ID,
                  output WRE_ID
);
                  assign NOOP_ID = (OP\_CODE == 6'd0) ? 1 : 0;
                  assign ADDI_ID = (OP\_CODE == 6'd1) ? 1 : 0;
                  assign MOVI_ID = (OP_CODE == 6'd2) ? 1 : 0;
                  assign LW_ID = (OP\_CODE == 6'd3) ? 1 : 0;
                  assign SW_ID = (OP_CODE == 6'd4) ? 1 : 0;
                  assign BEQ_ID = (OP_CODE == 6'd5) ? 1 : 0;
                  assign BGT_ID = (OP_CODE == 6'd6) ? 1 : 0;
                  assign BLT_ID = (OP_CODE == 6'd7) ? 1 : 0;
                  assign J_ID = (OP_CODE == 6'd8) ? 1 : 0;
                  assign ALU_OP_ID = (OP_CODE == 6'd0) \mid \mid (OP_CODE == 6'd1) \mid (OP_CODE == 6'd1) \mid \mid (OP_CODE == 6'd1) \mid \mid (OP_CODE == 6'd1) \mid (
6'd3) \mid \mid (OP\_CODE == 6'd4)) ? 4'd0 : 4'd1;
                  assign WME_ID = (OP_CODE == 6'd4) ? 1 : 0;
                  assign WRE_ID = ((OP\_CODE == 6'd1) \mid | (OP\_CODE == 6'd2) \mid | (OP\_CODE == 6'd3))
? 1 : 0;
endmodule
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 16:16:45 03/01/2025
// Design Name: Control_Unit
// Module Name: E:/Documents and Settings/student/EE533_Lab7/Control_Unit_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
// Verilog Test Fixture created by ISE for module: Control_Unit
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
module Control_Unit_tb;
   // Inputs
   reg [5:0] OP_CODE;
   // Outputs
   wire NOOP_ID;
```

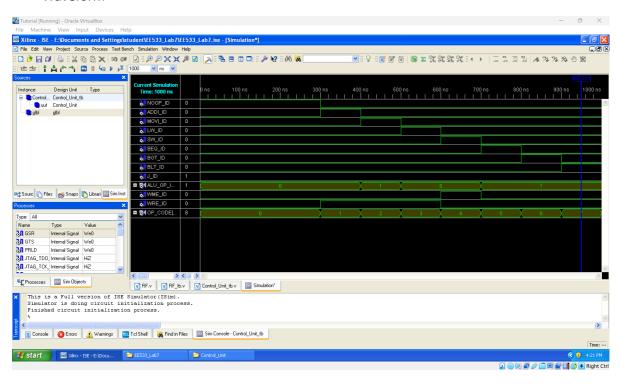
```
wire ADDI_ID;
wire MOVI_ID;
wire LW_ID;
wire SW_ID;
wire BEQ_ID;
wire BGT_ID;
wire BLT_ID;
wire J_ID;
wire [3:0] ALU_OP_ID;
wire WME_ID;
wire WRE_ID;
// Instantiate the Unit Under Test (UUT)
Control_Unit uut (
    .\mathsf{OP}\_\mathsf{CODE}(\mathsf{OP}\_\mathsf{CODE}) ,
    .NOOP\_ID(NOOP\_ID),
    .ADDI_ID(ADDI_ID),
    .MOVI_ID(MOVI_ID),
    .LW_ID(LW_ID),
    .SW_ID(SW_ID),
    .BEQ_ID(BEQ_ID),
    .BGT_ID(BGT_ID),
    .BLT_ID(BLT_ID),
    .J_ID(J_ID),
    . \verb|ALU_OP_ID(ALU_OP_ID)|,\\
    .WME_ID(WME_ID),
    .WRE_ID(WRE_ID)
);
initial begin
    // Initialize Inputs
    OP\_CODE = 0;
    // Wait 100 ns for global reset to finish
    #100;
    // Add stimulus here
    #100:
    OP\_CODE = 0;
    #100;
    OP\_CODE = 1;
    #100;
    OP\_CODE = 2;
    #100;
    OP\_CODE = 3;
    #100;
    OP\_CODE = 4;
    #100;
    OP\_CODE = 5;
    #100;
```

```
OP_CODE = 6;

#100;
OP_CODE = 7;

#100;
OP_CODE = 8;

#100;
$stop;
end
endmodule
```



3.2.3 Branch_Detection_Unit

```
rimescale 1ns / 1ps

module Branch_Detection_Unit
(
    input [63:0] rs_data,
    input [63:0] rt_data,

input BEQ_ID,
    input BGT_ID,
    input BLT_ID,
    input J_ID,

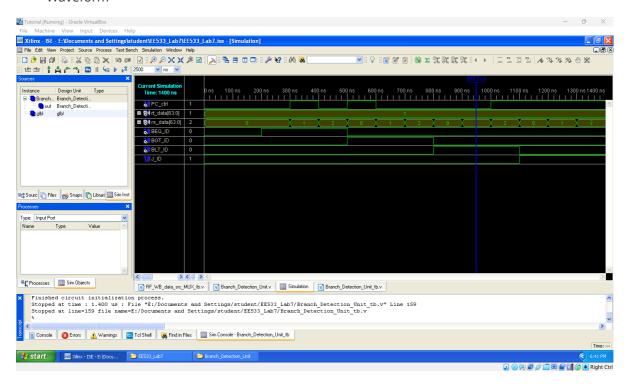
output PC_ctrl
);
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
//
// Create Date: 16:29:58 03/01/2025
// Design Name: Branch_Detection_Unit
// Module Name: E:/Documents and
Settings/student/EE533_Lab7/Branch_Detection_Unit_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
// Verilog Test Fixture created by ISE for module: Branch_Detection_Unit
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module Branch_Detection_Unit_tb;
   // Inputs
   reg [63:0] rs_data;
   reg [63:0] rt_data;
   reg BEQ_ID;
   reg BGT_ID;
   reg BLT_ID;
   reg J_ID;
   // Outputs
   wire PC_ctrl;
   // Instantiate the Unit Under Test (UUT)
   Branch_Detection_Unit uut (
      .rs_data(rs_data),
      .rt_data(rt_data),
      .BEQ_ID(BEQ_ID),
      .BGT_ID(BGT_ID),
```

```
.BLT_ID(BLT_ID),
    .J_{ID}(J_{ID}),
    .PC_ctrl(PC_ctrl)
);
initial begin
    // Initialize Inputs
    rt_data = 64'd1;
    rs_data = 64'd0;
    BEQ_ID = 0;
    BGT_ID = 0;
    BLT_ID = 0;
    J_ID = 0;
    // Wait 100 ns for global reset to finish
    #100;
    // Add stimulus here
    #100;
    rt_data = 64'd1;
    rs_data = 64'd0;
    BEQ_ID = 1;
    BGT_ID = 0;
    BLT_ID = 0;
    J_ID = 0;
    #100;
    rt_data = 64'd1;
    rs_data = 64'd1;
    BEQ_ID = 1;
    BGT_ID = 0;
    BLT_ID = 0;
    J_ID = 0;
    #100:
    rt_data = 64'd1;
    rs_data = 64'd2;
    BEQ_ID = 1;
    BGT_ID = 0;
    BLT_ID = 0;
    J_ID = 0;
    #100:
    rt_data = 64'd1;
    rs_data = 64'd0;
    BEQ_ID = 0;
    BGT_ID = 1;
    BLT_ID = 0;
    J_ID = 0;
    #100;
    rt_data = 64'd1;
    rs_data = 64'd1;
    BEQ_ID = 0;
    BGT_ID = 1;
    BLT_ID = 0;
```

```
J_ID = 0;
#100;
rt_data = 64'd1;
rs_data = 64'd2;
BEQ_ID = 0;
BGT_ID = 1;
BLT_ID = 0;
J_ID = 0;
#100;
rt_data = 64'd1;
rs_data = 64'd0;
BEQ_ID = 0;
BGT_ID = 0;
BLT_ID = 1;
J_ID = 0;
#100;
rt_data = 64'd1;
rs_data = 64'd1;
BEQ_ID = 0;
BGT_ID = 0;
BLT_ID = 1;
J_ID = 0;
#100;
rt_data = 64'd1;
rs_data = 64'd2;
BEQ_ID = 0;
BGT_ID = 0;
BLT_ID = 1;
J_ID = 0;
#100:
rt_data = 64'd1;
rs_data = 64'd0;
BEQ_ID = 0;
BGT_ID = 0;
BLT_ID = 0;
J_ID = 1;
#100;
rt_data = 64'd1;
rs_data = 64'd1;
BEQ_ID = 0;
BGT_ID = 0;
BLT_ID = 0;
J_ID = 1;
#100;
rt_data = 64'd1;
rs_data = 64'd2;
BEQ_ID = 0;
BGT_ID = 0;
BLT_ID = 0;
```

```
J_ID = 1;
#100;
$stop;
end
endmodule
```



3.2.4 Offset_Extend

Verilog

```
rimescale 1ns / 1ps

module Offset_Extend
(
    input [15:0] Offset,

    output [31:0] Offset_ID
);

assign Offset_ID[15:0] = Offset;
    assign Offset_ID[31:16] = 16'b0;

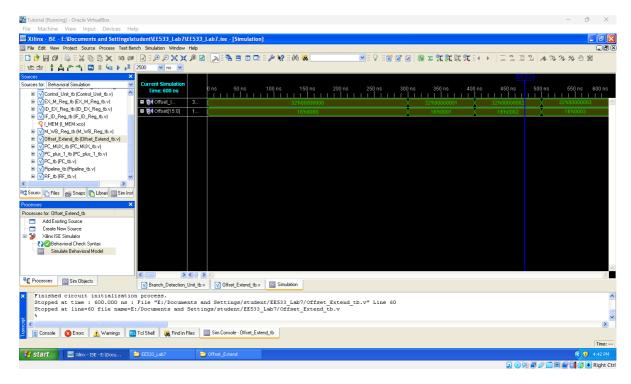
endmodule
```

```
// Engineer:
//
// Create Date: 16:40:50 03/01/2025
// Design Name: Offset_Extend
// Module Name: E:/Documents and Settings/student/EE533_Lab7/Offset_Extend_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: Offset_Extend
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
module Offset_Extend_tb;
   // Inputs
   reg [15:0] Offset;
   // Outputs
   wire [31:0] Offset_ID;
   // Instantiate the Unit Under Test (UUT)
   Offset_Extend uut (
       .Offset(Offset),
       .Offset_ID(Offset_ID)
   );
   initial begin
       // Initialize Inputs
       Offset = 0;
       // Wait 100 ns for global reset to finish
       #100;
       // Add stimulus here
       #100:
       Offset = 16'd0;
       #100:
       Offset = 16'd1;
       #100:
       Offset = 16'd2;
       #100;
       Offset = 16'd3;
       #100;
       $stop;
```

end

endmodule

Waveform



3.3 EX Stage

3.3.1 ALU

• OP_CODE lookup table

aluctrl	Operation	Α	В	Expected Output
4'b0000	ADD	1	3	4
4'b0001	SUB	4	2	2
4'b0010	AND	5	7	5
4'b0011	OR	8	3	11
4'b0100	XNOR	13	3	-15
4'b0101	Compare	5	5	1
4'b0110	Left Shift	4	2	16
4'b0111	Right Shift	256	4	16
4'b1000	Substring Compare	15	3	1
4'b1001	Shift-then-Compare	15	3	0

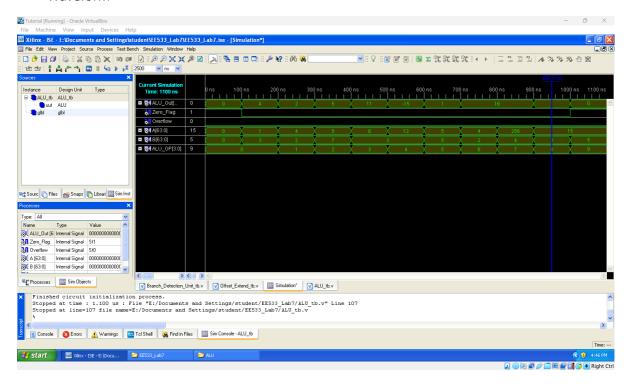
```
`timescale 1ns / 1ps
module ALU (
   input [63:0] A,
    input [63:0] B,
    input [3:0] ALU_OP,
    output reg [63:0] ALU_Out,
    output reg Zero_Flag,
    output reg Overflow
);
    always @(*) begin
        case (ALU_OP)
            4'b0000: begin // Addition
                {Overflow, ALU_Out} = A + B;
            end
            4'b0001: begin // Subtraction
                {Overflow, ALU_Out} = A - B;
            4'b0010: ALU_Out = A & B;
                                                 // Bitwise AND
                                                  // Bitwise OR
            4'b0011: ALU_Out = A | B;
            4'b0100: ALU_Out = A \land B;
                                                  // Bitwise XNOR
            4'b0101: ALU_Out = (A == B) ? 64'b1 : 64'b0; // Compare (Equality)
            4'b0110: ALU_Out = A << B[5:0]; // Logical Left Shift
            4'b0111: ALU_Out = A >> B[5:0];
                                                  // Logical Right Shift
            4'b1000: ALU_Out = substring_match(A, B); // Substring Compare
            4'b1001: ALU_Out = shift_then_compare(A, B); // Shift-then-Compare
            default: ALU_Out = 64'b0;
        endcase
        // zero Flag
        Zero_Flag = (ALU_Out == 64'b0) ? 1'b1 : 1'b0;
    end
    // Function to check if B is a substring of A
    function [63:0] substring_match;
        input [63:0] A, B;
        integer i;
        begin
            substring_match = 64'b0;
            for (i = 0; i < 64; i = i + 1) begin
                if ((A >> i) \& B == B) begin
                    substring_match = 64'b1;
                end
            end
        end
    endfunction
    // Function to shift A and then compare with B
    function [63:0] shift_then_compare;
        input [63:0] A, B;
        integer i;
        begin
            shift_then_compare = 64'b0;
            for (i = 0; i < 64; i = i + 1) begin
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 16:44:30 03/01/2025
// Design Name: ALU
// Module Name: E:/Documents and Settings/student/EE533_Lab7/ALU_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: ALU
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module ALU_tb;
   // Inputs
   reg [63:0] A;
   reg [63:0] B;
   reg [3:0] ALU_OP;
   // Outputs
   wire [63:0] ALU_Out;
   wire zero_Flag;
   wire Overflow;
   // Instantiate the Unit Under Test (UUT)
   ALU uut (
      .A(A),
      .B(B),
      .ALU_OP(ALU_OP),
      .ALU_Out(ALU_Out),
      .Zero_Flag(Zero_Flag),
      .Overflow(Overflow)
   );
```

```
initial begin
   // Initialize Inputs
    A = 0;
    B = 0;
   ALU_OP = 0;
    // Wait 100 ns for global reset to finish
    #100;
    // Add stimulus here
    A = 64'd1;
    B = 64'd3;
   ALU_OP = 4'b0000;
    #100;
   A = 64'd4;
    B = 64'd2;
    ALU_OP = 4'b0001;
    #100;
    A = 64'd5;
    B = 64'd7;
    ALU_OP = 4'b0010;
    #100;
    A = 64'd8;
    B = 64'd3;
    ALU_OP = 4'b0011;
    #100;
    A = 64'd13;
    B = 64'd3;
    ALU_OP = 4'b0100;
    #100;
    A = 64'd5;
    B = 64'd5;
    ALU_OP = 4'b0101;
   #100;
    A = 64'd4;
    B = 64'd2;
    ALU_OP = 4'b0110;
    #100;
    A = 64'd256;
    B = 64'd4;
    ALU_OP = 4'b0111;
    #100;
    A = 64'd15;
    B = 64'd3;
    ALU_OP = 4'b1000;
    #100;
```

```
A = 64'd15;
B = 64'd5;
ALU_OP = 4'b1001;
#100;

$stop;
end
endmodule
```



3.3.2 ALU_src_MUX

```
`timescale 1ns / 1ps

module ALU_src_MUX
(
    input [63:0] rt_data,
    input [63:0] Offset_EX,
    input ADDI_EX,
    input LW_EX,
    input SW_EX,

    output [63:0] ALU_B
);

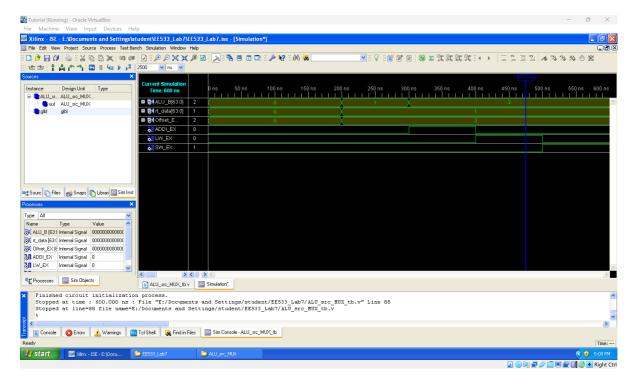
wire ALU_src_ctrl;

assign ALU_src_ctrl = ADDI_EX || LW_EX || SW_EX;

assign ALU_B = (ALU_src_ctrl == 1) ? Offset_EX : rt_data;
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 16:58:15 03/01/2025
// Design Name: ALU_src_MUX
// Module Name: E:/Documents and Settings/student/EE533_Lab7/ALU_src_MUX_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: ALU_src_MUX
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module ALU_src_MUX_tb;
   // Inputs
   reg [63:0] rt_data;
   reg [63:0] Offset_EX;
   reg ADDI_EX;
   reg LW_EX;
   reg SW_EX;
   // Outputs
   wire [63:0] ALU_B;
   // Instantiate the Unit Under Test (UUT)
   ALU_src_MUX uut (
       .rt_data(rt_data),
       .Offset_EX(Offset_EX),
      .ADDI_EX(ADDI_EX),
       .LW_EX(LW_EX),
      .SW_EX(SW_EX),
      .ALU_B(ALU_B)
   );
   initial begin
      // Initialize Inputs
      rt_data = 0;
      Offset_EX = 0;
      ADDI_EX = 0;
```

```
LW\_EX = 0;
        SW_EX = 0;
        // Wait 100 ns for global reset to finish
        #100;
        // Add stimulus here
        #100;
        rt_data = 64'd1;
        Offset_EX = 64'd2;
        ADDI_EX = 0;
        LW_EX = 0;
        SW_EX = 0;
        #100;
        rt_data = 64'd1;
        Offset_EX = 64'd2;
        ADDI_EX = 1;
        LW\_EX = 0;
        SW_EX = 0;
        #100;
        rt_data = 64'd1;
        Offset_EX = 64'd2;
        ADDI_EX = 0;
        LW\_EX = 1;
        SW_EX = 0;
        #100;
        rt_data = 64'd1;
        Offset_EX = 64'd2;
        ADDI_EX = 0;
        LW_EX = 0;
        SW_EX = 1;
        #100;
        $stop;
    end
endmodule
```



3.4 MEM Stage

3.4.1 **D_MEM**

- Verilog
- Vector File
- Memory Initialization File
- Testbench
- Waveform

3.4.2 D_addr_src_MUX

```
`timescale 1ns / 1ps

module D_addr_src_MUX
(
    input [63:0] ALU_result_M,
    input [63:0] rt_M,
    input SW_M,

    output [7:0] D_addr
);
```

```
assign D_addr = (SW_M == 1) ? ALU_result_M[7:0] : rt_M[7:0];
endmodule
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 17:09:35 03/01/2025
// Design Name: D_addr_src_MUX
// Module Name: E:/Documents and
Settings/student/EE533_Lab7/D_addr_src_MUX_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: D_addr_src_MUX
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
module D_addr_src_MUX_tb;
   // Inputs
   reg [63:0] ALU_result_M;
   reg [63:0] rt_M;
   reg SW_M;
   // Outputs
   wire [7:0] D_addr;
   // Instantiate the Unit Under Test (UUT)
   D_addr_src_MUX uut (
      .ALU_result_M(ALU_result_M),
      .rt_M(rt_M),
      .SW_M(SW_M),
      .D_addr(D_addr)
   );
   initial begin
      // Initialize Inputs
      ALU_result_M = 0;
      rt_M = 0;
      SW_M = 0;
```

```
// wait 100 ns for global reset to finish
#100;

// Add stimulus here
#100;

ALU_result_M = 64'd1;

rt_M = 64'd2;

SW_M = 0;

#100;

ALU_result_M = 64'd3;

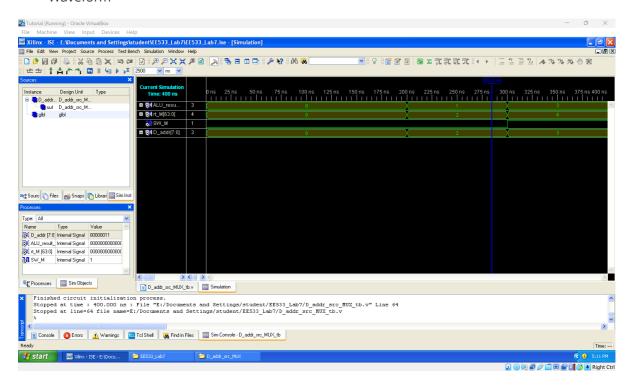
rt_M = 64'd4;

SW_M = 1;

#100;

$stop;

end
endmodule
```



3.5 WB Stage

3.5.1 RF_WB_data_src_MUX

```
`timescale 1ns / 1ps

module RF_WB_data_src_MUX
(
    input [63:0] D_out_WB,
    input [63:0] ALU_out_WB,
    input [63:0] Offset_WB,
```

```
input LW_WB,
input ADDI_WB,
input MOVI_WB,

output [63:0] RF_WB_Din
);

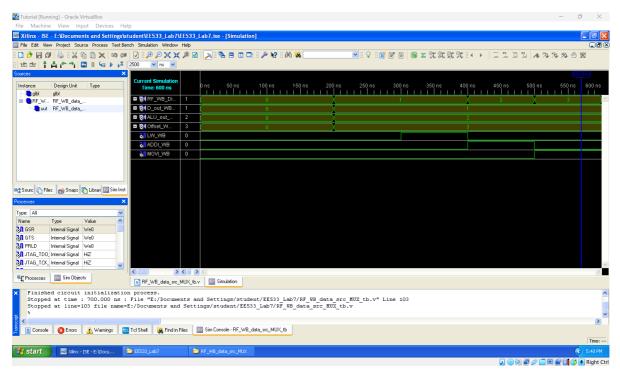
wire [63:0] temp;

assign temp = (~LW_WB && ADDI_WB) ? ALU_out_WB : D_out_WB;
assign RF_WB_Din = (MOVI_WB && ~LW_WB && ~ADDI_WB) ? Offset_WB : temp;
endmodule
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
//
// Create Date: 17:24:15 03/01/2025
// Design Name: RF_WB_data_src_MUX
// Module Name: E:/Documents and
Settings/student/EE533_Lab7/RF_WB_data_src_MUX_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
//
// Verilog Test Fixture created by ISE for module: RF_WB_data_src_MUX
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module RF_WB_data_src_MUX_tb;
   // Inputs
   reg [63:0] D_out_WB;
   reg [63:0] ALU_out_WB;
   reg [63:0] Offset_WB;
   reg LW_WB;
   reg ADDI_WB;
   reg MOVI_WB;
   // Outputs
   wire [63:0] RF_WB_Din;
```

```
// Instantiate the Unit Under Test (UUT)
RF_WB_data_src_MUX uut (
    .D_out_WB(D_out_WB),
    .ALU_out_WB(ALU_out_WB),
    .Offset_WB(Offset_WB),
    .LW_WB(LW_WB),
    .ADDI_WB(ADDI_WB),
    .MOVI_WB(MOVI_WB),
    .RF_WB_Din(RF_WB_Din)
);
initial begin
    // Initialize Inputs
    D_out_WB = 0;
    ALU_out_WB = 0;
    Offset_WB = 0;
    LW\_WB = 0;
    ADDI_WB = 0;
    MOVI\_WB = 0;
    // Wait 100 ns for global reset to finish
    #100;
    // Add stimulus here
    #100:
    D_out_WB = 64'd1;
    ALU_out_WB = 64'd2;
    Offset_WB = 64'd3;
    LW\_WB = 0;
    ADDI_WB = 0;
    MOVI\_WB = 0;
    #100;
    D_out_WB = 64'd1;
    ALU_out_WB = 64'd2;
    Offset_WB = 64'd3;
    LW\_WB = 1;
    ADDI_WB = 0;
    MOVI\_WB = 0;
    #100;
    D_out_WB = 64'd1;
    ALU_out_WB = 64'd2;
    Offset_WB = 64'd3;
    LW\_WB = 0;
    ADDI_WB = 1;
    MOVI\_WB = 0;
    #100:
    D_out_WB = 64'd1;
    ALU_out_WB = 64'd2;
    Offset_WB = 64'd3;
    LW\_WB = 0;
    ADDI_WB = 0;
    MOVI\_WB = 1;
```

```
#100;
D_out_WB = 64'd1;
ALU_out_WB = 64'd2;
Offset_WB = 64'd3;
LW_WB = 0;
ADDI_WB = 0;
MOVI_WB = 0;
#100;
$stop;
end
endmodule
```



3.6 Stage Reg

3.6.1 IF_ID_Reg

```
`timescale 1ns / 1ps

module IF_ID_Reg
(
   input [31:0] Instruction,

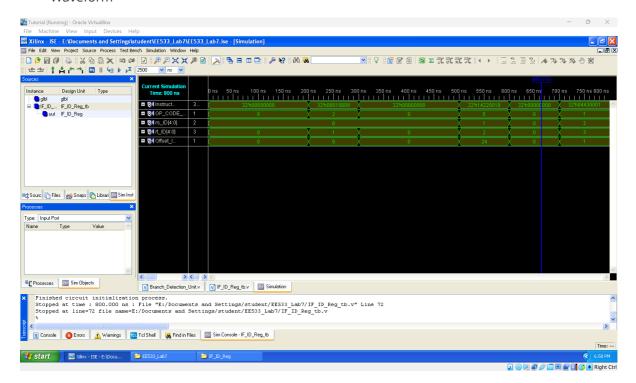
   output [5:0] OP_CODE_ID,
   output [4:0] rs_ID,
   output [4:0] rt_ID,
   output [15:0] Offset_ID
);

assign OP_CODE_ID = Instruction[31:26];
```

```
assign rs_ID = Instruction[25:21];
assign rt_ID = Instruction[20:16];
assign Offset_ID = Instruction[15:0];
endmodule
```

```
`timescale 1ns / 1ps
// Company:
// Engineer:
// Create Date: 18:48:10 03/01/2025
// Design Name: IF_ID_Reg
// Module Name: E:/Documents and Settings/student/EE533_Lab7/IF_ID_Reg_tb.v
// Project Name: EE533_Lab7
// Target Device:
// Tool versions:
// Description:
// Verilog Test Fixture created by ISE for module: IF_ID_Reg
// Dependencies:
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
module IF_ID_Reg_tb;
   // Inputs
   reg [31:0] Instruction;
   // Outputs
   wire [5:0] OP_CODE_ID;
   wire [4:0] rs_ID;
   wire [4:0] rt_ID;
   wire [15:0] Offset_ID;
   // Instantiate the Unit Under Test (UUT)
   IF_ID_Reg uut (
      .Instruction(Instruction),
      .OP_CODE_ID(OP_CODE_ID),
      .rs_ID(rs_ID),
      .rt_ID(rt_ID),
      .Offset_ID(Offset_ID)
   );
   initial begin
      // Initialize Inputs
      Instruction = 0;
```

```
// Wait 100 ns for global reset to finish
        #100;
        // Add stimulus here
        Instruction = 32'b0000100000000010000000000001001;
        #100;
        Instruction = 32'b0;
        #100;
        Instruction = 32'b0;
        #100;
        Instruction = 32'b000101000010001000000000011000;
        #100;
        Instruction = 32'b0;
        #100:
        Instruction = 32'b0000010001000011000000000000001;
        #100;
        $stop;
    end
endmodule
```



3.6.2 ID_EX_Reg

- Verilog
- Testbench
- Waveform

3.6.3 EX_M_Reg

- Verilog
- Testbench
- Waveform

3.6.4 M_WB_Reg

- Verilog
- Testbench
- Waveform