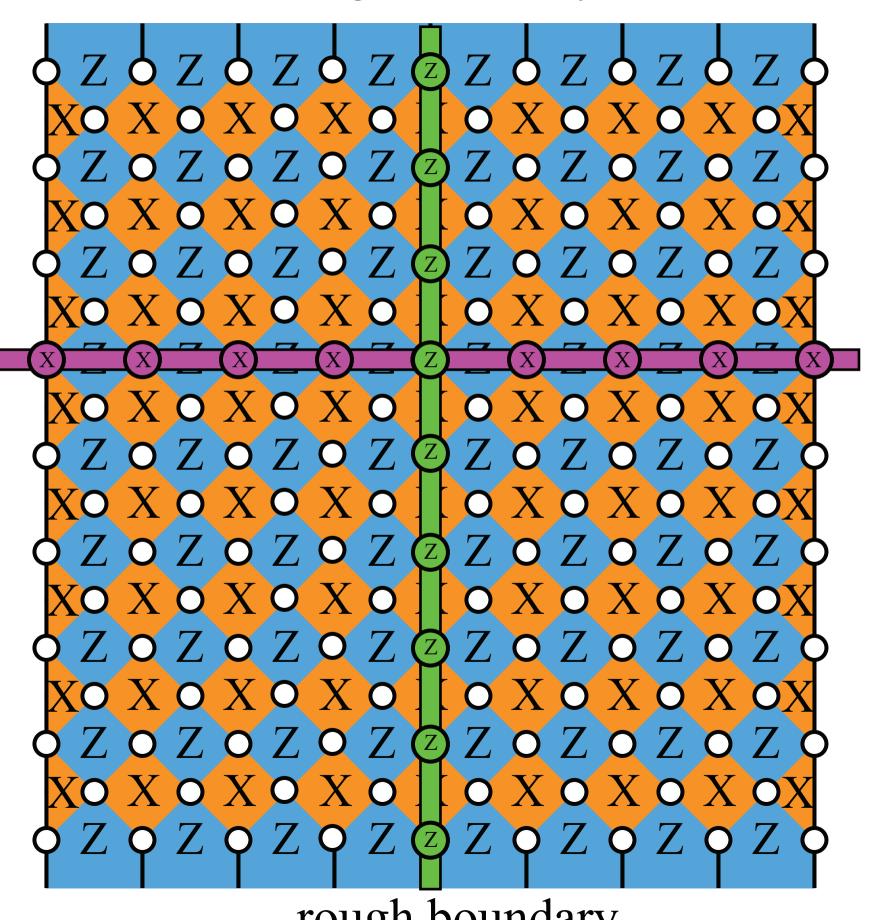
## rough boundary



smooth boundary

rough boundary