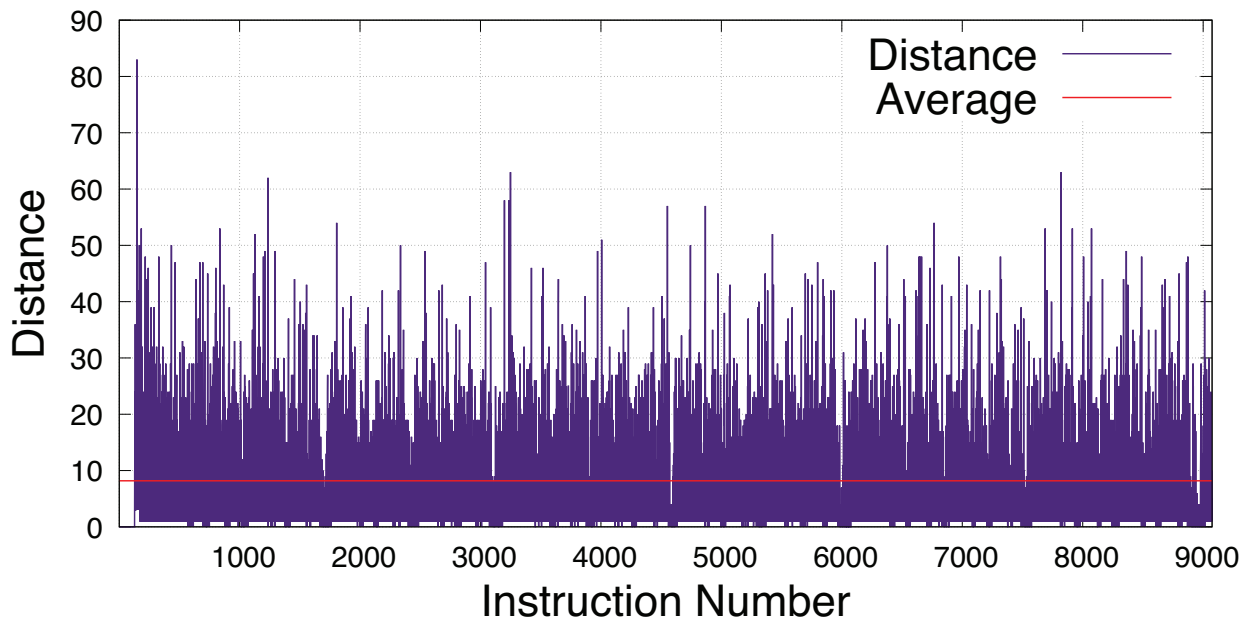


2D Surface Code



pseudo-3D Surface Code

