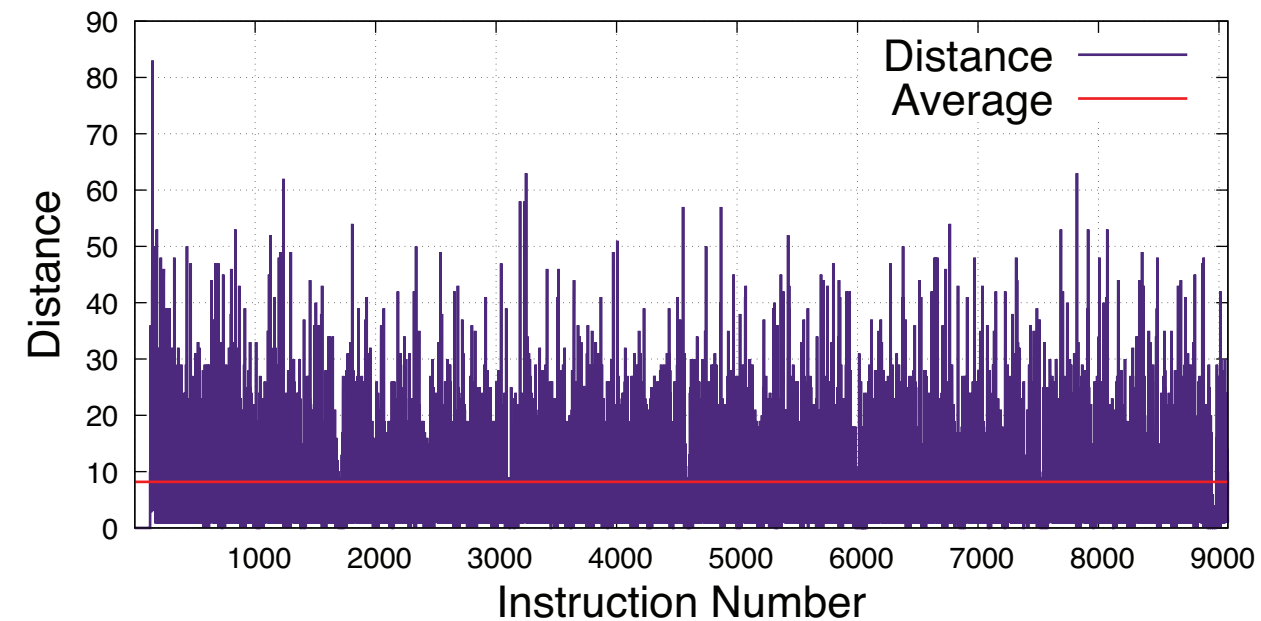


not optimized in 2D



optimized in 2D

