

MINI PROJECT

REPORT USING LATEX

0.1 Objective of the Project-

To create a program that gives useful information regarding the array of integers.

0.2 Function Description-

[F.1] *ascending_sorting*— To sort an given array elements in the increment order of their value. Minimum to Maximum.

[F.2] *descending_sorting*— To sort an given array elements in the decrement order of their value. Maximum to Minimum.

[F.3] *no_of_even*—To count the number of even numbers present in the array.

[F.4] *no_of_odd*—To count the number of odd elements present in the array.

[F.5] *no_of_positive_elements*— To count the number of positive numbers present in the array.

[F.6] *no_of_negative_elements*—To count the number of negative elements present in the array.

[F.7] *Sum_of_elements*—To calculate the addition of all elements present in the Array.

[F.8] *Mean_of_elements*—To calculate the average value of the given array elements.

[F.9] *frequency_of_each_element*—To find the number of times an array elements appears in the array list.

[F.10] *Elements_with_frequency_greater*—To find the number of elements that appeared in the array list more than k times.

[F.11] *elements_with_frequency_lower*— To find the number of elements that appeared in the array list less than k times.

[F.12] *no_of_elements_greater_than_k*— To calculate the number of elements having value more than k.

[F.13] *no_of_elements_lower_than_k*—To find the number of elements having value less than k.

[F.14] *maximum_value*—To calculate the maximum value present in the given array.

[F.15] *minimum_value*—To find the minimum value element present in the array list.

0.3 Program Code-

```
#include<stdio.h>
#include<math.h>

void swap(int* a, int* b)
{
    int temp = *a;
    *a = *b;
    *b = temp;
}

int ascending_sort(int arr[], int l)
{
    printf("Asceending_Sorting:\n");
    int i, j, min_index;

    for (i = 0; i < l-1; i++)
    {
        // Find the minimum element in unsorted array
        min_index = i;
        for (j = i + 1; j < l; j++)
        { if (arr[j] < arr[min_index])
            min_index = j;
        }
        // Swap the found minimum element with the first element
        swap(&arr[min_index], &arr[i]);
    }
    for (i = 0; i < l; i++)
    { printf("%d_", arr[i]);
      printf("\n");
    }
    return arr;
}

int descending_sort(int arr[], int l)
{
    printf("\nDescending_Sorting:\n");
    int i, j, t=0;
```

```
// iterates the array elements
for (i = 0; i < l; i++) {

    // iterates the array elements from index 1
    for (j = i + 1; j < l; j++) {

        // comparing the array elements, to set array
        // elements in descending order
        if (arr[i] < arr[j]) {
            t = arr[i];
            arr[i] = arr[j];
            arr[j] = t;
        }
    }
}
// printing the output
for (i = 0; i < l; i++) {
    printf("%d_", arr[i]);
    printf("\n");
}
return arr;
}
void no_of_even(int arr[], int l)
{
    printf("\nNumber_of_even_elements:\n");
    int count=0;
    for(int i=0;i<l;i++)
    {
        if(arr[i]%2==0)
            count=count+1;
    }
    printf("%d\n\n", count);
}
void no_of_odd(int arr[], int l)
{
    printf("Number_of_odd_elements:\n");
    int count=0;
    for(int i=0;i<l;i++)
    {
        if(arr[i]%2!=0)
```

```
        count=count+1;
    }
    printf("%d\n\n",count);
}
float sum_of_elements(int arr[],int l)
{
    printf("\nSum_of_elements:\n");
    int sum=0;
    for(int i=0;i<l;i++)
    {
        sum=sum+arr[i];
    }
    return sum;
}
float mean_of_elements(int arr[],int l,float addition)
{
    printf("\nMean_of_elements:\n");
    float mean=addition/l;
    return mean;
}
void frequency_of_each_element(int arr[],int l)
{
    printf("\n\nFrequency_of_each_element:");
    int freq[l];
    int seen=-1;
    for(int i = 0; i < l; i++)
    {
        int count = 1;
        for(int j = i+1; j < l; j++)
        {
            if(arr[i] == arr[j])
            {
                count++;
                //To avoid counting same element again
                freq[j] = seen;
            }
        }
        if(freq[i] !=seen)
            freq[i] = count;
    }
}
```

```

//Displays the frequency of each element present in array
printf("\n_____\\n");
printf("_Element|_Frequency\\n");
printf("_____\\n");
for(int i = 0; i < l; i++)
{
    if(freq[i] != seen)
    {
        printf("%d", arr[i]);
        printf("\\t|");
        printf("_\\t%d\\n", freq[i]);
    }

}

printf("_____\\n\\n");

}

int elements_with_frequecnycy_greater(int arr[], int l)

{
    int k=1;
    int element=0;
    int seen=-1;
    printf("\\n\\nElements_with_Frequency_Greater_than_%d:_\\n", k);

    for (int i = 0; i < l; i++)
    {
        int count = 0;
        for (int j = 0; j < l; j++) {
            if (arr[i] == arr[j])
                count++;

        }

        if (count > k)
        {
            element++;
        }
    }
}

```

```
    }
    printf("%d", element);
}

int elements_with_frequency_lower(int arr[], int l)
{
    int k=2;
    int element=0;
    int seen=-1;
    printf("\n\nElements_with_Frequency_Lower_than_%d:\n\n", k);

    for (int i = 0; i < l; i++)
    {
        int count = 0;
        for (int j = 0; j < l; j++) {
            if (arr[i] == arr[j])
                count++;
        }

        if (count < k)
        {
            element++;
        }
    }
    printf("%d", element);
}

int no_of_elements_greater_than_k(int arr[], int l)
{
    int k=5;
    int count =0;
    for(int i=0; i<l; i++)
    {

        if(arr[i]>k)
            count++;
    }
    printf("\n\nNumber_of_elements_greater_than_%d:\n%d\n", k, count);
}
```

```
        return 0;
    }
    int no_of_elements_lower_than_k(int arr[],int l)
    {
        int k=2;
        int count =0;
        for(int i=0;i<l;i++)
        {
            if(arr[i]<k)
                count++;
        }
        printf("\nNumber of elements less than %d:\n%d\n",k,count);
        return 0;
    }

    float maximum_value(int arr[],int l)
    {
        printf("\nMaximum value among the array elements:\n");
        descending_sort(arr,l);
        return arr[0];
    }

    float minimum_value(int arr[],int l)
    {
        printf("\n\nMinimum value among the array elements:\n");
        ascending_sort(arr,l);
        return arr[0];
    }

    int no_of_positive_elements(int arr[],int l)
    {
        int count=0;
        for(int i=0;i<l;i++)
            if(arr[i]>=0)
                count++;
        printf("\nNumber of Positive elements:\n%d",count);
    }
```



```
int no_of_negative_elements(int arr[],int l)
{
    int count=0;
    for(int i=0;i<l;i++)
        if(arr[i]<0)
            count++;
    printf("\nNumber_of_Negative_elements:\n%d",count);
}
```

```
int main()
{
    int arr[5]={3,3,3,3,1};
    int l = sizeof(arr) / sizeof(arr[0]);
    printf("Enter_length_of_array:");
    scanf("%d",&l);
    printf("Input_Array:\n\n");
    for(int i=0; i<l;i++)
    {
        printf("Enter_%d_element_of_array:\t",i);
        scanf("%d",&arr[i]);
    }
}
```

```
ascending_sort(arr,l);
```

```
descending_sort(arr,l);
```

```
no_of_even(arr,l);
```

```
no_of_odd(arr,l);
```

```
no_of_positive_elements(arr,l);
```

```
no_of_negative_elements(arr,l);
```

```
float addition=sum_of_elements(arr,l);
```

```
printf("%.2f\n\n", addition);

float average=mean_of_elements(arr, l, addition);
printf("%.2f", average);

frequency_of_each_element(arr, l);

elements_with_frequeency_greater(arr, l);

elements_with_frequency_lower(arr, l);

maximum_frequency(arr, l);

minimum_frequency(arr, l);


no_of_elements_greater_than_k(arr, l);

no_of_elements_lower_than_k(arr, l);

int r1=maximum_value(arr, l);
printf("\nMaximum Value:\n%d", r1);

int r2=minimum_value(arr, l);
printf("\nMinimum Value:\n%d", r2);


return 0;
}
```

end

0.4 Output-

```
PS C:\Users\yugal\pp> ./miniproject
```

```
Enter length of array:5
```

```
Input Array:
```

```
Enter 0 element of array:      1
```

```
Enter 1 element of array:      1
```

```
Enter 2 element of array:      4
```

```
Enter 3 element of array:      2
```

```
Enter 4 element of array:      4
```

```
Asceending Sorting:
```

```
1
```

```
1
```

```
2
```

```
4
```

```
4
```

```
Descending Sorting:
```

```
4
```

```
4
```

```
2
```

```
1
```

```
1
```

```
Number of even elements:
```

```
3
```

```
Number of odd elements:
```

```
2
```

```
Number of Positive elements:
```

```
5
```

```
Number of Negative elements:
```

```
0
```

Sum of elements:
12.00

Mean of elements:
2.40

Frequency of each element:

Element| Frequency

4 | 2
2 | 1
1 | 2

Elements with Frequency Greater than 1:
4

Elements with Frequency Lower than 2:
1

Number of elements greater than 5:
0

Number of elements less than 2:
2

Maximum value among the array elements:

Descending Sorting:

4
4
2
1
1

Maximum Value:

4

Minimum value among the array elements:

Asceending Sorting:

1
1
2
4
4

Minimum Value:

1

PS C:\Users\yugal\pp> █

0.5 Profiling-

C: > Users > yugal > Downloads >  profyugal

```

1 Flat profile:
2
3 Each sample counts as 0.01 seconds.
4 no time accumulated
5
6      % cumulative   self           self       total
7      time  seconds  seconds    calls   Ts/call   Ts/call   name
8      0.00      0.00      0.00        18      0.00      0.00   swap
9      0.00      0.00      0.00         1      0.00      0.00   ascending_sort
10     0.00      0.00      0.00         1      0.00      0.00   descending_sort
11     0.00      0.00      0.00         1      0.00      0.00   elements_with_frequecncy_greater
12     0.00      0.00      0.00         1      0.00      0.00   elements_with_frequency_lower
13     0.00      0.00      0.00         1      0.00      0.00   frequency_of_each_element
14     0.00      0.00      0.00         1      0.00      0.00   maximum_value
15     0.00      0.00      0.00         1      0.00      0.00   mean_of_elements
16     0.00      0.00      0.00         1      0.00      0.00   minimum_value
17     0.00      0.00      0.00         1      0.00      0.00   no_of_elements_greater_than_k
18     0.00      0.00      0.00         1      0.00      0.00   no_of_elements_lower_than_k
19     0.00      0.00      0.00         1      0.00      0.00   no_of_even
20     0.00      0.00      0.00         1      0.00      0.00   no_of_negative_elements
21     0.00      0.00      0.00         1      0.00      0.00   no_of_odd
22     0.00      0.00      0.00         1      0.00      0.00   no_of_positive_elements
23     0.00      0.00      0.00         1      0.00      0.00   sum_of_elements
24
25 %           the percentage of the total running time of the

```

0.6 Miscellaneous Data-**Starting Date** -14/11/22**Starting Day** -Monday**Ending Date** -16/11/22**Ending Day** -Wednesday**Total Time required** - 2 days**Total line of code** - approx 350 lines of code**Total number of functions** - 15 functions used**Language Used** - C Language**Profiller used** - Gprof**Debugger used** - GDB**Project Title** - Arr[] Array