Docker Networking And CNI/M (Container Networking Interface/Model)

Docker Networking Basics

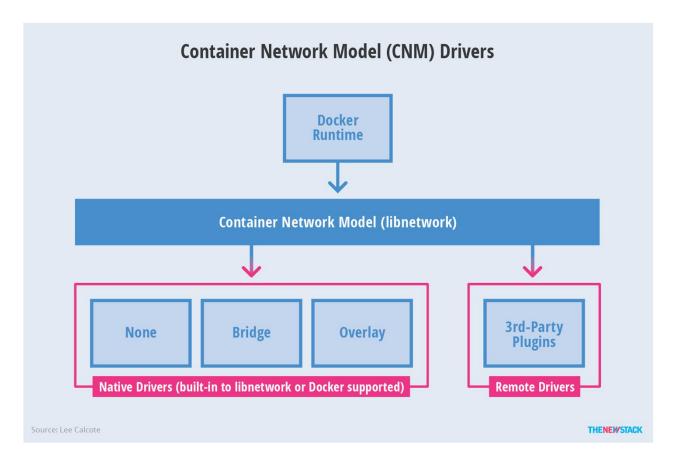
- Docker containers and services need not be aware that they are deployed on Docker or whether their peers are also on Docker and so on and so forth
- •As long as each Docker Node or Container is able to discover other nodes and communicate to it, distributed architecture & high availability of Docker networking is achieved

Goals of Container Networking

- Flexibility
- Scalability
- User Friendly
- Cross Platform
- Decentralized
- Secure

Container Network Model (CNM)

- CNM is a spec proposed by Docker
- Formalizes steps required for container networking while providing abstraction to support multiple network drivers



Docker Network Drivers

Pluggable subsystem that can provide core network functionality

- Bridge: default driver, used when applications run in standalone containers that need to communicate
- Host: removes network isolation between containers and Docker host and uses hosts networking services directly. Swarm services uses this

Docker Network Drivers

- None: Disable all networking and usually used in conjunction with custom network driver
- Overlay: connect multiple docker daemons together and enable swarm service to communicate with other daemons
- Macvlan: Assign MAC address to a container and make it appear like a physical device on your network

First check the available network drivers

>docker network Is

NETWORK ID	NAME	DRIVER	SCOP	E
17e324f45964	bridge	bridge	local	
6ed54d316334	host	host	local	
7092879f2cc8	none	null	local	

- Let us create two containers alpine1 and alpine2 by not specifying any network (default is bridge network)
- >docker run -dit --name alpine1 alpine ash
- >docker run -dit --name alpine2 alpine ash
- >docker container ls
- Let us inspect the bridge network for IP addresses
- >docker network inspect bridge

- Check the IP address of alpine1, alpine2, subnet and gateway
- Let us attach to the containers and check their IP address
- >docker attach alpine1

(INSIDE THE CONTAINER)# ip addr show

• Let us check if we can reach google.com from inside the cont #ping —c 4 google.com

- Let us now check if we can ping alpine2 by its ip address
 (INSIDE THE CONTAINER)# ping –c 4 ALPINE2_IP_ADDRESS
- Let us check if we can ping alpine2 by container-name (INSIDE THE CONTAINER)# ping —c 4 alpine2 ping: bad address 'alpine2'

Please remove both containers

CONCLUSION: Both containers can ping each other by their IP, can reach external world but can not identify each other by container name

- Let us create two containers alpine1 and alpine2 and attach them to a user defined network 'alpine-net'
- >docker network create --driver bridge alpine-net
- >docker network inspect alpine-net
- >docker run -dit --name alpine1 --network alpine-net alpine ash
- >docker run -dit --name alpine2 --network alpine-net alpine ash
- Check IP address of both containers
- >docker network inspect alpine-net

- Let us create two more containers alpine3 which is ONLY on bridge network (default) and alpine4 which is on both alpinenet and default bridge network
- >docker run -dit --name alpine3 alpine ash
- >docker run -dit --name alpine4 --network alpine-net alpine ash
- >docker network connect bridge alpine4
- Inspect alpine-net and bridge network
- >docker network inspect alpine-net
- >docker network inspect bridge

- Automated Service Discovery: On User defined network (alpine-net), containers can not only connect through IP, they can resolve container name to an IP Address
- Connect to alpine1 and ping alpine2 and alpine4 by their name

```
>docker attach alpine1
```

#ping -c 4 alpine2

#ping –c 4 alpine4

Can we ping alpine 3 by name?? How about IP??

- How about alpine4 which is both on alpine-net & default bridge?? Can it reach all containers by name?? IP??
- Attach to alpine4 and check it out
- Stop & remove all containers
- >docker stop alpine1 alpine2 alpine3 alpine4
- >docker rm alpine1 alpine2 alpine3 alpine4
- Remove network
- >docker network rm alpine-net