乱着乐着

2004-8-30

声明

本文内容仅用于学习及交流,严禁用于以赢利为目的的各种商业行为,否则后果自负。本文中大部分源码都来自网上,如果相应作者觉得侵犯了您的权益,请通知我,我会立即改正。Email: onlyforos@hotmail.com

乱着乐着

main() { printf(&unix["\021%six\012\0"],(unix)["have"]+"fun"-0x60);}

1987年,编写了与 Bourne shell 齐名的 Korn shell 的贝尔实验室 David Korn 提交了如上代码而在当年的国际 C 语言混乱码大赛(IOCCC)中获胜。

不知谁现在就知道这行代码的答案,第一次见是在一个人的签名档中。那阶段正是在四处寻觅深入研究后,膨胀地认为自己已经理解或会用绝大多数 C 的特性。无意中见到这行乍看无从下手代码,至今仍记得当时心中苦涩的失落。:)

本文分析列举几个类似的"混乱"代码,仅供在休闲时刻,博您皱眉一笑。◎

在弄懂上面一行代码是如何运行之前,不妨先看一些其他的代码,能否不用运行就知道结果?

- 1. main(){char*p="main(){char*p=%c%s%c;(void)printf(p,34,p,34,10);}%c";(void)printf(p,34,p,34,10);}
- 2. main(a){a="main(a){a=%c%s%c;printf(a,34,a,34);}";printf(a,34,a,34);}
- 3. main(){char*a="main(){char*a=%c%s%c;int b='%c';printf(a,b,a,b,b);}";int b=''';printf(a,b,a,b,b);}
- 4. main(a){printf(a,34,a="main(a){printf(a,34,a=%c%s%c,34);}",34);}

以上 4 个程序的运行结果是什么? 她们的输出就是程序本身。如: main(a){printf(a,34,a="main(a){pri

在 UltraEdit 中一查 ASCII 码表,34 是",10 即/012 为/n。稍加考虑,小 CASE 一碟。

再看:

- 1. main(c) {putchar(c+'@');c^'?'^'%'?main(++c):putchar('\012');}
- $2. \ main(l,i) \{ for(i=!l;i <= l; printf("\%d\n",l),l+=i,i=l-i); \} \\$

呵呵, 好象看不太出来了。运行一下:

- 1. 输出 ABCDEFGHIJKLMNOPQRSTUVWXYZ
- 2. 输出:

1

2

_

3

5

8 13

21

34

55

433494437

701408733

1134903170

1836311903

有名的 Fabonacci 数列。

这两行代码是怎么输出的?怎么退出循环的?

- 1. 递归调用。'@': 64. 'A': 65. c: 编译器初始化为 0. 26 个字母。26 为 0x1A, 1A^'?'^'%': 00011010 ^00111111^00100101 = 0 //'?':0x3F '%':0x25
- 2. signed int 的取值范围: -2147483648~2147483647, 当1值大于 2147483647 时, 便上溢为 0, 退出循环,程序结束。呵呵,原来上溢也是可以利用的。:)

当然,实际中这种利用最好越少越好了。不仅如此,还要注意不要在无意中发生上溢或下溢的错误。如: unsigned char c;

for(c = 0; c < =255; c++){....}

就在最后一次循环时 c 累加至 256,可她却没按本意退出循环,而是出现了无限循环。因为此时的 c 已经上溢为 0。

又如:

unsigned char i;

while($--i \ge 0$){...}

当然这又是一个无限循环,因为当 i=0 时而进行最后一次循环时其下溢为无符号数的最大值。

好。下面我们解决本文主题:

$main() \{ printf(&unix["\021\%six\012\0"],(unix)["have"]+"fun"-0x60); \}$

我们刚开始学习 C 语言时便知道了怎么使用 printf, 上面的这个 printf 怎么好象不符合我们习惯的: printf("%s\n","abcde");?

- 1. 首先,看看 printf 中的前半句: &unix["\021%six\012\0"]。
- 1) unix

没看到哪儿声明定义 unix, 怎么就可以直接拿来使用呢? 在 linux 下做如下操作:

<yug>[/home/yug/tmp/learn]%cpp -v

Reading specs from /usr/lib/gcc-lib/i386-redhat-linux/3.2.2/specs

Configured with: ../configure --prefix=/usr --mandir=/usr/share/man --infodir=/u

sr/share/info --enable-shared --enable-threads=posix --disable-checking --with-s

ystem-zlib --enable- cxa atexit --host=i386-redhat-linux

Thread model: posix

gcc version 3.2.2 20030222 (Red Hat Linux 3.2.2-5)

/usr/lib/gcc-lib/i386-redhat-linux/3.2.2/cpp0 -lang-c -v -D ELF -Dunix -D g

nu linux -Dlinux -D ELF -D unix -D gnu linux -D linux -D unix -D

_linux -Asystem=posix -D__NO_INLINE_ -D__STDC_HOSTED__=1 -Acpu=i386 -Amachine=i

386 -Di386 -D i386 -D tune i386 -

GNU CPP version 3.2.2 20030222 (Red Hat Linux 3.2.2-5) (cpplib) (i386 Linux/ELF)

-D 在预编译器 CPP 中定义宏,且将值设为1。从上面信息我们可以看到'-Dunix'。宏 unix 的值为1。如果想知道系统的预定义宏都有哪些,可进行如下操作:

```
<yug>[/home/yug]%touch foo.h //假设没有 foo.h 这个文件
<yug>[/home/yug]%cpp -dM foo.h
#define __HAVE_BUILTIN_SETJMP__ 1
#define unix 1
#define unix 1
#define __i386__ 1
#define SIZE TYPE unsigned int
#define ELF 1
#define linux 1
#define unix 1
#define linux 1
#define __USER_LABEL_PREFIX__
#define linux 1
#define STDC HOSTED 1
#define __WCHAR_TYPE__ long int
#define gnu linux 1
#define __WINT_TYPE__ unsigned int
#define i386 1
#define STDC 1
#define __PTRDIFF_TYPE__ int
#define __tune_i386__ 1
#define __REGISTER_PREFIX__
#define NO INLINE 1
#define i386 1
#define VERSION__ "3.2.2 20030222 (Red Hat Linux 3.2.2-5)"
不同的 CPU,不同的 OS,有不同的预定义宏。以上宏的出处也许可从如下文件中查找(不一定对,仅供参
考!)。
    gcc-3.3.2\gcc\config\i386\linux.h(81): builtin_define_std ("unix");
```

通过上面努力,可知道宏'unix'的值为1。

2) &(1)["\021%six\012\0"]

- a). char str[1];
- b). char str[]="abcde";
 str[1]: //'b'

str[1]; //'b'

c). "abcde"[1]; //'b'

以上三种表示都是大家熟悉的数组。数组名及字符串表示一个首地址, str[1]即是数组 str 的首地址与下标 1 相加后的地址单元中的值(这么简单的东东居然说的这么复杂: 0)。

那么上面(b)(c)中,也应该很容易理解下面的几种表示是等价的。

```
str[1] \Leftrightarrow "abcde"[1];

str+1 \Leftrightarrow \&"abcde"[1] \Leftrightarrow "bcde";
```

另外,既然是相加,对于编译器而言,'a+b'与'b+a'完全相同。所以数组'str[1]'与'1[str]'两种表示的结

```
果完全相同。同样的道理,如下的表示也是完全等价的。
```

```
"abcde"[1] ⇔ 1["abcde"];
    "abcde"+1 ⇔ &1["abcde"] ⇔ "bcde";
    最后,如前所说'/012'即'\n','\0'没什么具体的用可能是用于迷惑或凑数。
    所以,对于'&unix["\021%six\012\0"]':
    &unix["\021%six\012\0"] =>
    &1["\021%six\012\0"]
    &"\021%six\012\0"[1] =>
    "%six\n"
2. 接着,分析后半句: '(unix)["have"]+"fun"-0x60'
   有了上面的基础,这句就有点一目了然了。
   (unix)["have"]+"fun"-0x60 =>
   (1)["have"]+"fun"-0x60
   "have"[1]+"fun"-0x60
                        =>
   'a'+"fun"-0x60
                       =>
   0x61+"fun"-0x60
   "fun"+1
                        =>
   "un"
   那么,小强, main(){printf("%six\n","un");}的结果是~~:
   unix
```

呵呵,是不是意犹未尽啊(不知有几人能耐心地看到这里:))。下面再列举几行代码,并附上运行结果。不过这些我没研究或没研究明白,有谁知道是怎么运行的,给我来封信 yu.gen@zte.com.cn,不胜感激。

1.45 个字符计算某天是星期几的一行代码。

```
Calculate the day of the week in 45 characters of code. Written by Mike Keith.
```

```
(d+=m<3?y--:y-2,23*m/9+d+4+y/4-y/100+y/400)%7
<yug>[/home/yug/tmp/learn/obfuscated]%cat week.c
```

```
#include <stdio.h>
int main()
{
    int y,m,d;
    static char* strdaynames = "SunMonTueWedThuFriSat";

    printf("the year is:\n");
    scanf("%d",&y);
    printf("the month is:\n");
    scanf("%d",&m);
    printf("the day is:\n");
    scanf("%d",&d);
```

```
d=(d+=m<3?y--:y-2,23*m/9+d+4+y/4-y/100+y/400)%7;
    printf("the day is [%s]!\n",strdaynames+d*3);
    return 0;
}
<yug>[/home/yug/tmp/learn/obfuscated]%!g
gcc -o week week.c
<yug>[/home/yug/tmp/learn/obfuscated]%week
the year is:
2004
the month is:
8
the day is:
28
the day is [Sat]!
```

2.160 个字符计算 π 小数点的 800 位:

```
Calculate pi to 800 digits in 160 characters of code. Written by Dik T. Winter at CWI. int a=10000,b,c=2800,d,e,f[2801],g;main(){for(;b-c;)f[b++]=a/5; for(;d=0,g=c*2;c=14,printf("%.4d",e+d/a),e=d%a)for(b=c;d+=f[b]*a, f[b]=d%--g,d/=g--,--b;d*=b);}
```

 $<\!\!yug\!\!>\!\![/home/yug/tmp/learn/obfuscated]\%gcc-o~314~314.c$

<yug>[/home/yug/tmp/learn/obfuscated]%314

 $31415926535897932384626433832795028841971693993751058209749445923078164062862089986280348253\\42117067982148086513282306647093844609550582231725359408128481117450284102701938521105559644\\62294895493038196442881097566593344612847564823378678316527120190914564856692346034861045432\\66482133936072602491412737245870066063155881748815209209628292540917153643678925903600113305\\30548820466521384146951941511609433057270365759591953092186117381932611793105118548074462379\\96274956735188575272489122793818301194912983367336244065664308602139494639522473719070217986\\09437027705392171762931767523846748184676694051320005681271452635608277857713427577896091736\\37178721468440901224953430146549585371050792279689258923542019956112129021960864034418159813\\6297747713099605187072113499999983729780499510597317328160963185$

```
3.
```

 $<\!\!yug\!\!>\!\![/home/yug/tmp/learn/obfuscated]\%cli1$

Dienstag, 06.01. ChaosTreff im Kaeuzchen ab 19:00.

```
4.
```

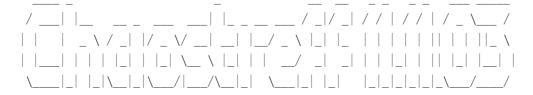
```
int main(){char*a="7EE9777777779777779C9C7CC7CC7ECEEC1=EG;E79CC9E7EG"

";CCE9E89P9O==O==O=CKE86OO7O9:89OP9:=EOEOQD9:;G;C;;;;;OOOSCI5;EG;;;G;"

";G:E:;G;;7E=9O9OOOQOOS;G;EON:EEQOQREQREDQE@EQO:EGG;G7;GGGGGFEDEE=0",*b=

"\n /_\\";while(*a){putchar(b[(*a-'0')/6]);putchar(b[(*(a++)-48)%6]);}}
```

<yug>[/home/yug/tmp/learn/obfuscated]%cli2



5.

```
#include <stdio.h>
main(t,_,a) char *a; { return!0<t?t<3?main(-79,-13,a+main(-87,1-_,
main(-86,0,a+1)+a)):1,t<_?main(t+1,_,a):3,main(-94,-27+t,a)&&t==2?_<13?
main(2,_+1,"%s %d %d\n"):9:16:t<0?t<-72?main(_,t,

"@n'+,#'/*{} w+/w#cdnr/+,{} r/*de}+_/* {*+,/w {%+,/w#q#n+,/#{1+,/n {n+,/+#n+,/#\}}},

;#q#n+_/+k#;*+,/r :'d*'3,} {w+K w'K:'+}e#';dq#'1 \
q#'+d'K#!/+k#;q#'r}eKK#} w'r}eKK {nl]'/#,#q#n'){}#}w'){} {nl]'/+#n';d}rw' i;# \
){nl]!/n {n#'; r {#w'r nc {nl]'/#{1,+'K {rw' iK {;[{nl]'/w#q#n'wk nw' \}}}} iik {KK {nl]!/w {%'l##w#' i; :{nl]'/* {q#'ld;r'} {nlwb!/*de}'c \}};{nl'-{} rw]'/+,}##"*}#nc,',#nw]'/+kd'+e}+;#'rdq#w! nr'/')}+} {rl#' {n' ')#}
}'+}##(!!/"):t<-50?_==*a?putchar(31[a]):main(-65,_,a+1):
main((*a=='/')+t,_,a+1):0<t?main(2,2,"%s"):*a=='/"||main(0,main(-61,*a,""!ek;dc i@bK'(q)-[w]*%n+r3#],{}:\nuwloca-O;m .vpbks,fxntdCeghiry"),a+1);}
```

<yug>[/home/yug/tmp/learn/obfuscated]%a.out
On the first day of Christmas my true love gave to me
a partridge in a pear tree.

On the second day of Christmas my true love gave to me two turtle doves and a partridge in a pear tree.

On the third day of Christmas my true love gave to me three french hens, two turtle doves and a partridge in a pear tree.

On the fourth day of Christmas my true love gave to me four calling birds, three french hens, two turtle doves and a partridge in a pear tree. On the fifth day of Christmas my true love gave to me five gold rings;

four calling birds, three french hens, two turtle doves and a partridge in a pear tree.

On the sixth day of Christmas my true love gave to me six geese a-laying, five gold rings; four calling birds, three french hens, two turtle doves and a partridge in a pear tree.

On the seventh day of Christmas my true love gave to me seven swans a-swimming, six geese a-laying, five gold rings; four calling birds, three french hens, two turtle doves and a partridge in a pear tree.

On the eight day of Christmas my true love gave to me eight maids a-milking, seven swans a-swimming, six geese a-laying, five gold rings; four calling birds, three french hens, two turtle doves and a partridge in a pear tree.

On the ninth day of Christmas my true love gave to me nine ladies dancing, eight maids a-milking, seven swans a-swimming, six geese a-laying, five gold rings; four calling birds, three french hens, two turtle doves and a partridge in a pear tree.

On the tenth day of Christmas my true love gave to me ten lords a-leaping, nine ladies dancing, eight maids a-milking, seven swans a-swimming, six geese a-laying, five gold rings; four calling birds, three french hens, two turtle doves and a partridge in a pear tree.

On the eleventh day of Christmas my true love gave to me eleven pipers piping, ten lords a-leaping, nine ladies dancing, eight maids a-milking, seven swans a-swimming, six geese a-laying, five gold rings; four calling birds, three french hens, two turtle doves and a partridge in a pear tree.

On the twelfth day of Christmas my true love gave to me

twelve drummers drumming, eleven pipers piping, ten lords a-leaping, nine ladies dancing, eight maids a-milking, seven swans a-swimming, six geese a-laying, five gold rings; four calling birds, three french hens, two turtle doves and a partridge in a pear tree.

```
6.
main(){char *b=" .:-;!/>)|&IH%*#";float i,j,k,r,x,y=-16;while
 (puts(""),y++<15)for(x=0;x++<84;putchar(b[(int)k&15]))for(i=k)
  =r=0; j=r*r-i*i-2+x/25, i=2*r*i+y/10, j*j+i*i<11&&k++<111; r=j);
<yug>[/home/yug/tmp/learn/obfuscated]%aca
.....
.....
!:|//!!!;;;;----:
:::::::::::-----;;;;;!!/>)I>>)||I#
                    H&))>////*!;;----:
                         IH&*I#/;;----:
:::::::----;;;;;;;;!!!//)H: #|
:::::-----;;;;!!!!!!!!!!//>|.H:
                           #I>/!::----:
:----;;;;!/||>//>>>//>>)|%
                              %|&/!;;----
----;;;;!!//)& .;I*-H#&||&/
                               *)/!;;----:
----;;;;;!!!//>)IH:-
                                #&!!;;----
;;;;!!!!!///>)H%.**
                                  )/!;;;----:
                                   &)/!!;;;----:
;;;;!!!!!///>)H%.**
                                  )/!;;;----:
----;;;;!!!!//>)IH:-
              ##
                                #&!!;;----:
----;;;;!!//)& .;I*-H#&||&/
                               *)/!;;----:
\vdots -----;;;;!/\|>//>>>//>>)|\%
                              %|&/!;;----
:::::-----;;;;!!!!!!!!!!//>|.H:
                           #I>/!;;----:
:::::::-----;;;;;;;;!!!//)H: #|
                         IH&*I#/;;----:
:::::::::::----;;;;;!!/>)I>>)||I#
                    H&))>////*!;;----:
!:|//!!!;;;;----
.....
.....------
.....
<yug>[/home/yug/tmp/learn/obfuscated]%
```

```
注:本文列举代码均在 RedHat Linux9.0 上运行通过,gcc 版本如下:
<yug>[/home/yug/tmp/learn/obfuscated]%gcc --version
gcc (GCC) 3.2.2 20030222 (Red Hat Linux 3.2.2-5)
Copyright (C) 2002 Free Software Foundation, Inc.
This is free software; see the source for copying conditions. There is NO
warranty; not even for MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
```

附: 详解

main() { printf(&unix["\021%six\012\0"],(unix)["have"]+"fun"-0x60);}

```
/* ioccc.c */
/* IOCCC best one-liner winner 1987 by David Korn ---
main() { printf(&unix["\021%six\012\0"],(unix)["have"]+"fun"-0x60);}
from <a href="http://www.ioccc.org/years.html#1987">http://www.ioccc.org/years.html#1987</a>
/* A detailed set of samples to show how this works
   by David Ireland, copyright (C) 2002.
#include <stdio.h>
main()
     /* OK, 'unix' is an int by default.
          You may need to declare with fussy compilers (MSVC),
          and perhaps explicitly not with others (gcc).
     //int unix;
      printf("unix=%d\n", unix); /* =1 */
     /* Now why does this variable have the value one? */
     /* A. Because the first int declared in main is 'argc' in K&R C,
          as in main(int argc, char *argv[]).
          It will be set to one when main() is called by the OS
          - try adding extra args to cmd line and see it increase.
```

```
(Or try declaring another variable before it like this:
        int dummy;
        int unix;
    What value will 'unix' have now?)
/* This prints the string "un",
    i.e. "fun" starting at offset [1] */
printf("%s\n","fun"+1);
/* This prints 97 = the int value of the 2nd char 'a' */
printf("%d\n", "have"[1]);
/* just like this */
printf("%d\n", 'a');
/* ditto because x[1] = 1[x] */
printf("%d\n", (1)["have"]);
/* 97 - 96 = 0x61 - 0x60 = 1 */
printf("%d\n", (1)["have"] - 0x60);
/* So this is the same as "fun" + 1, printing "un" */
printf("%s\n", "fun" + ((1)["have"] - 0x60));
/* Rearrange and use unix variable instead of 1 */
printf("%s\n", (unix)["have"]+"fun"-0x60);
/* ...thus we have the first argument in the printf call. */
/* Both these print the string "bcde", ignoring the 'a' */
printf("%s\n", "abcde" + 1);
printf("%s\n", &"abcde"[1]);
/* so does this */
printf("%s\n", &(1)["abcde"]);
/* and so does this (NB [] binds closer than &) */
printf("%s\n", &unix["abcde"]);
/* This prints "%six" + newline */
printf("%s", &"?%six\n"[1]);
/* So does this: note that
```

```
012 = 0x0a = n
         the first \021 char is ignored,
         and the \0 is superfluous, probably just for symmetry */
     printf("%s", &"\021%six\012\0"[1]);
     /* and so does this */
     printf("%s", &unix["\021%six\012\0"]);
     /* Using this as a format string, we can print "ABix" */
     printf(&unix["\021%six\012\0"], "AB");
     /* just like this does */
     printf("%six\n", "AB");
     /* So, we can print "unix" like this */
     printf("%six\n", (unix)["have"]+"fun"-0x60);
     /* or, finally, like this */
     printf(\&unix["\021\%six\012\0"],(unix)["have"]+"fun"-0x60);
     return 0;
/* Korn winner, rearranged for fussier compliers ---
#include <stdio.h>
int main()
     int unix;
     printf(&unix["\021%six\012\0"],(unix)["have"]+"fun"-0x60);
     return 0;
```