Design Principle

1. Single Responsibility Principle:

#	Related modules	Description	Improvement
1.1.	Place Order		

2. Open/Close Principle:

#	Related modules	Description	Improvement
2.1.	Place Order	If I want to extend the method to calculate the shipping fee, I have to modify the method calculateShippingFee()	In entity media, add attribute price for each media, the price is calculated due to the weight of media

3. Liskov Substitution Principle:

#	Related modules	Description	Improvement
3.1.	Place Order		

4. Interface Segregation Principle:

#	Related modules	Description	Improvement
4.1.	Place Rush Order	Initially I split the order into Rush Order and Normal Order, but when construct the	Remove Rush order and Normal Order

		program, I don't use 2 object	

5. Dependency Inversion Principle:

#	Related modules	Description	Improvement
5.1.	Place Order		