

Yuhan Zhao

370 Jay Street 10th floor, Brooklyn, NY 11201

yzhao@nyu.edu

+1 (267) 403-6955

<https://yuhan16.github.io/>

EDUCATION

New York University

New York, NY

Ph.D. Candidate in Electrical and Computer Engineering (ECE)

Sept. 2019 - Jun. 2024 (Expected)

Advisor: Prof. Quanyan Zhu | GPA: 3.95/4.00

University of Pennsylvania

Philadelphia, PA

Robotics Master of Science in Engineering (GRASP Lab)

Sept. 2017 - Jun. 2019

Advisor: Prof. Michael Posa | GPA: 3.95/4.00

Beijing Institute of Technology

Beijing, China

Bachelor of Science in Automation

Sept. 2013 - Jun. 2017

Advisor: Prof. Hongbin Ma | GPA: 3.93/4.00

Research Interests: Task planning, coordination, and decision-making in multi-agent or multi-robot systems. Control theory, game theory, and optimization.

PUBLICATIONS

- [1] **Y. Zhao** and Q. Zhu, "Stackelberg Meta-Learning for Strategic Guidance in Multi-Robot Trajectory Planning," *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, 2023.
- [2] **Y. Zhao** and Q. Zhu, "Stackelberg Meta-Learning Based Control for Guided Cooperative LQG Systems," *The 22nd World Congress of the International Federation of Automatic Control*, 2023.
- [3] **Y. Zhao**, B. Huang, J. Yu, and Q. Zhu, "Stackelberg Strategic Guidance for Heterogeneous Robots Collaboration," *International Conference on Robotics and Automation (ICRA)*, 2022.
- [4] T. Li, **Y. Zhao**, and Q. Zhu, "The Role of Information Structures in Game-Theoretic Multi-Agent Learning," *Annual Reviews in Control*, 2022.
- [5] **Y. Zhao** and Q. Zhu, "Distributed and Resilient Planning-Control for Optimal LEO Satellite Constellation Coverage," *American Control Conference (ACC)*, 2022.
- [6] S. Liu, **Y. Zhao**, and Q. Zhu, "Understanding the Interplay Between Herd Behaviors and Epidemic Spreading Using Federated Evolutionary Games," *American Control Conference (ACC)*, 2022.
- [7] S. Liu, **Y. Zhao**, and Q. Zhu, "Herd Behaviors in Epidemics: A Dynamics-Coupled Evolutionary Games Approach," *Dynamic Games and Applications*, 2022.
- [8] **Y. Zhao**, Y. Ge, and Q. Zhu, "Combating Ransomware in Internet of Things: A Games-in-Games Approach for Cross-Layer Cyber Defense and Security Investment," *International Conference on Decision and Game Theory for Security (GameSec)*, 2021.
- [9] **Y. Zhao** and Q. Zhu, "Combating Online Counterfeits: A Game-Theoretic Analysis of Cyber Supply Chain Ecosystem," *International Conference on Decision and Game Theory for Security (GameSec)*, 2020.

Under Review

- [10] **Y. Zhao**, J. Chen, and Q. Zhu, "Integrated Cyber-Physical Resiliency for Power Grids under IoT-Enabled Dynamic Botnet Attacks," *Submitted to IEEE Transactions on Control Systems Technology*.
- [11] **Y. Zhao** and Q. Zhu, "Autonomous and Resilient Control for Optimal LEO Satellite Constellation Coverage Against Space Threats," *Submitted to IEEE Transactions on Control Systems Technology*.
- [12] **Y. Zhao** and Q. Zhu, "Stackelberg Game-Theoretic Trajectory Guidance for Multi-Robot Systems with Koopman Operator," *Submitted to 2024 International Conference on Robotics and Automation (ICRA)*.

RESEARCH EXPERIENCE

Fast Heterogeneous Multi-Robot Task Planning with Meta-Learning [1,2]

Jul. 2022 - Present

Laboratory for Agile and Resilient Complex Systems (advisor: Prof. Quanyan Zhu)

New York University

- Proposed a meta-learning-based methodology for fast generation of collaborative strategies in diverse hierarchical tasks within multi-robot systems, such as trajectory guidance and multi-robot teaming.
- Employed dynamic Stackelberg games to characterize hierarchical interactions between robots in different tasks.
- Developed meta-learning algorithms to distill a generalized behavioral model, serving as essential meta-knowledge for collaborative interactions across different tasks.
- Designed adaptation algorithms that can rapidly generate task-specific collaborative strategies from the meta-knowledge only using a small amount of data, substantially reducing dependence on extensive training data compared to conventional supervised learning approaches.

Multi-Robot Object Rearrangement Planning with Game Theory [3]

June. 2021 - Sept. 2021

Laboratory for Agile and Resilient Complex Systems (advisor: Prof. Quanyan Zhu)

New York University

- Established a receding-horizon planning framework for two heterogeneous robots to achieve multi-object rearrangement tasks in smart warehouses based on stochastic Stackelberg games.
- Developed optimization algorithms rooted in dynamic programming and mixed integer linear programming to find coordination strategies for the two robots.
- Implemented a simulation platform for task evaluation and validated the robustness and adaptability of the developed algorithm in the face of unexpected robot failures.

Distributed Multi-Satellite Coverage Control in Adversarial Environments [5,11]

June. 2021 - Feb. 2022

Laboratory for Agile and Resilient Complex Systems (advisor: Prof. Quanyan Zhu)

New York University

- Established a game-theoretic planning framework to guide multiple satellites in providing optimal coverage service to ground targets.
- Developed distributed planning algorithms and model predictive control strategies to enable resilient coverage control in different adversarial space environments, including space debris and potential satellite collisions.

Cross-Layer Security Design in Industrial IoT Networks [8]

Jul. 2021 - Sept. 2021

Laboratory for Agile and Resilient Complex Systems (advisor: Prof. Quanyan Zhu)

New York University

- Developed an innovative risk assessment model based on Markov games to simulate adversarial ransomware attacks in industrial IoT networks.
- Proposed protective strategies, including optimal ransom payment and security investment, to enhance network security and mitigate cyber threats.

Robot Trajectory Optimization in Contact-Rich Environments

May. 2018 - Apr. 2019

Dynamic Autonomy and Intelligent Robotics Lab (advisor: Prof. Michael Posa)

University of Pennsylvania

- Established a control framework based on time-stepping methods to optimize robot trajectories that need contact forces from environments, such as robot gait planning.
- Developed optimization algorithms based on barrier functions and mixed integer quadratic programming to seek robot's local optimal trajectories that surpasses the time efficiency of brute-force (globally optimal) solutions.

INDUSTRY EXPERIENCE

Research Scientist Intern

June. 2023 - Sept. 2023

Aiper Intelligent, LLC

Remote

- Developed integrated inertial-GPS navigation solutions (both loosely coupled and tightly coupled) for ground vehicle robots to achieve precise localization in GPS-denied environments.
- Devised learning-based classification algorithms on point clouds generated from onboard Time-of-Flight cameras to distinguish safe terrain from potential obstacles, enhancing collision-free path planning.
- Engineered three specialized filtering algorithms for point cloud data to minimize outliers and redundant samples, improving the accuracy and efficiency of obstacle identification and avoidance.
- Conducted a comprehensive survey of machine learning aided methods in visual-inertial navigation.

HONORS AND AWARDS

- | | |
|--|---------------------------------------|
| • ACC 2022 Student Travel Grant | National Science Foundation, 2022 |
| • Dean's Scholarship | New York University, 2019-2020 |
| • Outstanding Graduate Representative | Beijing Institute of Technology, 2017 |
| • Scholarship for Academic Excellence (Top 5%) | Beijing Institute of Technology, 2017 |

PROFESSIONAL ACTIVITIES

Conference/Journal Peer Reviewer

- IEEE International Conference on Robotics and Automation (ICRA)
- IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)
- IEEE Conference on Decision and Control (CDC)
- IEEE Conference on Control Technology and Applications (CCTA)
- IEEE Transactions on Neural Networks and Learning Systems
- IEEE Transactions on Aerospace and Electronic Systems
- Annual Reviews in Control
- Nonlinear Dynamics

TECHNICAL SKILLS

Programming: Python, MATLAB, C/C++, Julia

Research Software: PyTorch, ROS, PyBullet, Gurobi, IPOPT, CVX, LaTeX, Linux