# Yuhan Zhao

370 Jay Street 10<sup>th</sup> floor, Brooklyn, NY 11201 yhzhao@nyu.edu +1 (267) 403-6955

https://yuhan16.github.io/

### **EDUCATION**

**New York University** 

New York, NY

Ph.D. Candidate in Electrical and Computer Engineering (ECE)

Sept. 2019 - Jun. 2024 (Expected)

Advisor: Quanyan Zhu | GPA: 3.95/4.00

University of Pennsylvania

Philadelphia, PA

Robotics Master of Science in Engineering (GRASP Lab)

Sept. 2017 - Jun. 2019

Advisor: Michael Posa | GPA: 3.95/4.00

**Beijing Institute of Technology** 

Beijing, China

Bachelor of Science in Automation

Sept2013 - Jun. 2017

Advisor: Hongbin Ma | GPA: 3.93/4.00

**Research Interests:** Game-theoretic control, learning, and optimization in robotics, task planning and decision-making in autonomous and human-robot systems

#### **PUBLICATIONS**

- [1] **Y. Zhao**, B. Huang, J. Yu, and Q. Zhu, "Stackelberg Strategic Guidance for Heterogeneous Robots Collaboration," 2022 International Conference on Robotics and Automation (ICRA), 2022.
- [2] T. Li, Y. Zhao, and Q. Zhu, "The Role of Information Structures in Game-Theoretic Multi-Agent Learning," *Annual Reviews in Control*, 2022.
- [3] **Y. Zhao** and Q. Zhu, "Distributed and Resilient Planning-Control for Optimal LEO Satellite Constellation Coverage," *American Control Conference (ACC)*, 2022.
- [4] S. Liu, **Y. Zhao**, and Q. Zhu, "Understanding the Interplay Between Herd Behaviors and Epidemic Spreading Using Federated Evolutionary Games," *American Control Conference (ACC)*, 2022.
- [5] S. Liu, Y. Zhao, and Q. Zhu, "Herd Behaviors in Epidemics: A Dynamics-Coupled Evolutionary Games Approach," *Dynamic Games and Applications*, 2022.
- [6] Y. Zhao, Y. Ge, and Q. Zhu, "Combating Ransomware in Internet of Things: A Games-in-Games Approach for Cross-Layer Cyber Defense and Security Investment," *International Conference on Decision and Game Theory* for Security (GameSec), 2021.
- [7] **Y. Zhao** and Q. Zhu, "Combating Online Counterfeits: A Game-Theoretic Analysis of Cyber Supply Chain Ecosystem," *International Conference on Decision and Game Theory for Security (GameSec)*, 2020.

# RESEARCH EXPERIENCE

# Meta-Learning in Multi-Robot Collaborative Task Planning

New York University

Laboratory for Agile and Resilient Complex Systems, Prof. Quanyan Zhu

Jul. 2022 - Present

- Developed a generalized agent behavioral model to characterize different types of collaborative interactions in multi-robot teaming and trajectory guidance problems
- Designed adaptation algorithms that use a small amount of training data to generate the customized collaborative strategy for any specific type of collaboration task between robots based on the generalized model
- Reduced training data usage for learning collaborative strategies compared to supervised learning approaches
- Paper under review for IFAC World Congress 2023

#### Heterogeneous Robots Collaboration for Multi-Object Rearrangement [1]

New York University

Laboratory for Agile and Resilient Complex Systems, Prof. Quanyan Zhu

Jul. 2021 - Sept. 2021

- Established a receding-horizon planning framework for two heterogeneous robotic arms to accomplish multi-object rearrangement tasks in smart warehouses using stochastic Stackelberg games
- Developed algorithms to find real-time and feedback collaboration strategies for moving objects using dynamic programming and mixed integer linear programming
- Built a simulation platform for evaluation and proved the algorithm is robust to random robot failure

# Distributed Multi-Satellite Coverage Control in Adversarial Environments [3]

New York University

Laboratory for Agile and Resilient Complex Systems, Prof. Quanyan Zhu

Jul. 2021 - Feb. 2022

- Established a game-theoretic control framework for guiding multiple satellites to provide maximum coverage service to the earth ground
- Developed distributed planning algorithms and MPC control strategies to achieve resilient coverage control in different adversarial space environments such as space debris and satellite collisions
- Paper under review for IEEE Transactions on Control Systems Technology

#### Security Design in Industrial IoT and Cyber Supply Chains [6,7]

New York University

Laboratory for Agile and Resilient Complex Systems, Prof. Quanyan Zhu

Jan. 2020 - Sept. 2021

- Assessed and simulated adversarial ransomware attacks in industrial IoT networks using Markov games
- Developed ransom-payment strategy to mitigate existing attack loss and security-investment strategy to prevent potential cyber attacks
- Modeled counterfeit attacks in the cyber supply chain ecosystem with nested Stackelberg games
- Analyzed market loss under counterfeit attacks and consumer behavioral factors that exacerbate counterfeits

#### **Optimization for Robot Trajectory Planning with Contact**

University of Pennsylvania

Dynamic Autonomy and Intelligent Robotics Lab, Prof. Michael Posa

May. 2018 - Apr. 2019

- Established an optimization-based model for robot trajectory planning with contact such as robot gait planning
- Developed planning algorithms using penalty methods and mixed integer quadratic programming to find heuristic
  and local optimal trajectories that outperform brute-force solutions (globally optimal) in computational time

# HONORS AND AWARDS

•	ACC 2022 Student Travel Grant	National Science Foundation, 2022
•	Dean's Scholarship	New York University, 2019-2020
•	Outstanding Graduate Representative	Beijing Institute of Technology, 2017
•	Scholarship for Academic Excellence (Top 5%)	Beijing Institute of Technology, 2017

# PROFESSIONAL ACTIVITIES

#### Conference/Journal Peer Reviewer

- IEEE International Conference on Robotics and Automation (ICRA)
- IEEE Conference on Decision and Control (CDC)
- IEEE Conference on Control Technology and Applications (CCTA)
- IEEE Transactions on Aerospace and Electronic Systems
- Annual Reviews in Control

# INDUSTRY EXPERIENCE

# Software Engineer

Beijing, China

Kuangbaobao Network Technology Co. Ltd.

Jul. 2016 - Aug. 2016

- Designed user interface of "Kuangbaobao" App with Java in Eclipse
- Implemented and test data transmission functionality between mobile phones and servers

#### TECHNICAL SKILLS

Programming: Python, MATLAB, C/C++, Julia

Research Software: PyTorch, ROS, PyBullet, Gurobi, IPOPT, YALMIP, CVX, LaTex, Linux