

## EDUCATION

### New York University

New York, NY

*Ph.D. Candidate in Electrical and Computer Engineering (ECE)*

*Sept. 2019 - Aug. 2024 (Expected)*

Advisor: Prof. Quanyan Zhu | GPA: 3.95/4.00

### University of Pennsylvania

Philadelphia, PA

*Robotics Master of Science in Engineering (GRASP Lab)*

*Sept. 2017 - Jun. 2019*

Advisor: Prof. Michael Posa | GPA: 3.95/4.00

### Beijing Institute of Technology

Beijing, China

*Bachelor of Science in Automation*

*Sept. 2013 - Jun. 2017*

Advisor: Prof. Hongbin Ma | GPA: 3.93/4.00

**Research Interests:** Task planning, coordination, and decision-making in multi-agent systems. Control theory, game theory, and optimization.

## PUBLICATIONS

- [1] **Y. Zhao** and Q. Zhu, "Stackelberg Game-Theoretic Trajectory Guidance for Multi-Robot Systems with Koopman Operator", *Accepted by 2024 International Conference on Robotics and Automation (ICRA)*.
- [2] **Y. Zhao**, J. Chen, and Q. Zhu, "Integrated Cyber-Physical Resiliency for Power Grids under IoT-Enabled Dynamic Botnet Attacks," *Accepted by IEEE Transactions on Control Systems Technology*.
- [3] **Y. Zhao** and Q. Zhu, "Stackelberg Meta-Learning for Strategic Guidance in Multi-Robot Trajectory Planning," *IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*, 2023.
- [4] **Y. Zhao** and Q. Zhu, "Stackelberg Meta-Learning Based Control for Guided Cooperative LQG Systems," *The 22nd World Congress of the International Federation of Automatic Control*, 2023.
- [5] **Y. Zhao**, B. Huang, J. Yu, and Q. Zhu, "Stackelberg Strategic Guidance for Heterogeneous Robots Collaboration," *International Conference on Robotics and Automation (ICRA)*, 2022.
- [6] T. Li, **Y. Zhao**, and Q. Zhu, "The Role of Information Structures in Game-Theoretic Multi-Agent Learning," *Annual Reviews in Control*, 2022.
- [7] **Y. Zhao** and Q. Zhu, "Distributed and Resilient Planning-Control for Optimal LEO Satellite Constellation Coverage," *American Control Conference (ACC)*, 2022.
- [8] S. Liu, **Y. Zhao**, and Q. Zhu, "Understanding the Interplay Between Herd Behaviors and Epidemic Spreading Using Federated Evolutionary Games," *American Control Conference (ACC)*, 2022.
- [9] S. Liu, **Y. Zhao**, and Q. Zhu, "Herd Behaviors in Epidemics: A Dynamics-Coupled Evolutionary Games Approach," *Dynamic Games and Applications*, 2022.
- [10] **Y. Zhao**, Y. Ge, and Q. Zhu, "Combating Ransomware in Internet of Things: A Games-in-Games Approach for Cross-Layer Cyber Defense and Security Investment," *International Conference on Decision and Game Theory for Security (GameSec)*, 2021.
- [11] **Y. Zhao** and Q. Zhu, "Combating Online Counterfeits: A Game-Theoretic Analysis of Cyber Supply Chain Ecosystem," *International Conference on Decision and Game Theory for Security (GameSec)*, 2020.

## Preprints

- [12] **Y. Zhao** and Q. Zhu, "Autonomous and Resilient Control for Optimal LEO Satellite Constellation Coverage Against Space Threats."
- [13] **Y. Zhao** and Q. Zhu, "Stackelberg Meta-Learning Based Shared Control for Assistive Driving."
- [14] **Y. Zhao** and Q. Zhu, "Incentive-Compatible and Distributed Allocation for Robotic Service Provision Through Contract Theory."
- [15] **Y. Zhao**, L. Shi, and Q. Zhu, "Stackelberg Game-Theoretic Learning for Collaborative Assembly Task Planning."

## RESEARCH EXPERIENCE

---

### **Fast Heterogeneous Multi-Robot Task Planning with Meta-Learning [1,2]** Jul. 2022 - Present

*Laboratory for Agile and Resilient Complex Systems (advisor: Prof. Quanyan Zhu)* *New York University*

- Proposed a meta-learning-based methodology for fast generation of collaborative strategies in diverse hierarchical tasks within multi-robot systems, such as trajectory guidance and multi-robot teaming.
- Employed dynamic Stackelberg games to characterize hierarchical interactions between robots in different tasks.
- Developed meta-learning algorithms to distill a generalized behavioral model, serving as essential meta-knowledge for collaborative interactions across different tasks.
- Designed adaptation algorithms that can rapidly generate task-specific collaborative strategies from the meta-knowledge only using a small amount of data, substantially reducing dependence on extensive training data compared to conventional supervised learning approaches.

### **Multi-Robot Object Rearrangement Planning with Game Theory [3]** June. 2021 - Sept. 2021

*Laboratory for Agile and Resilient Complex Systems (advisor: Prof. Quanyan Zhu)* *New York University*

- Established a receding-horizon planning framework for two heterogeneous robots to achieve multi-object rearrangement tasks in smart warehouses based on stochastic Stackelberg games.
- Developed optimization algorithms rooted in dynamic programming and mixed integer linear programming to find coordination strategies for the two robots.
- Implemented a simulation platform for task evaluation and validated the robustness and adaptability of the developed algorithm in the face of unexpected robot failures.

### **Distributed Multi-Satellite Coverage Control in Adversarial Environments [5,11]** June. 2021 - Feb. 2022

*Laboratory for Agile and Resilient Complex Systems (advisor: Prof. Quanyan Zhu)* *New York University*

- Established a game-theoretic planning framework to guide multiple satellites in providing optimal coverage service to ground targets.
- Developed distributed planning algorithms and model predictive control strategies to enable resilient coverage control in different adversarial space environments, including space debris and potential satellite collisions.

### **Cross-Layer Security Design in Industrial IoT Networks [8]** Jul. 2021 - Sept. 2021

*Laboratory for Agile and Resilient Complex Systems (advisor: Prof. Quanyan Zhu)* *New York University*

- Developed an innovative risk assessment model based on Markov games to simulate adversarial ransomware attacks in industrial IoT networks.
- Proposed protective strategies, including optimal ransom payment and security investment, to enhance network security and mitigate cyber threats.

### **Robot Trajectory Optimization in Contact-Rich Environments** May. 2018 - Apr. 2019

*Dynamic Autonomy and Intelligent Robotics Lab (advisor: Prof. Michael Posa)* *University of Pennsylvania*

- Established a control framework based on time-stepping methods to optimize robot trajectories that need contact forces from environments, such as robot gait planning.
- Developed optimization algorithms based on barrier functions and mixed integer quadratic programming to seek robot's local optimal trajectories that surpasses the time efficiency of brute-force (globally optimal) solutions.

## HONORS AND AWARDS

---

- |  |                                       |
|--|---------------------------------------|
| • ACC 2022 Student Travel Grant                | National Science Foundation, 2022     |
| • Dean's Scholarship                           | New York University, 2019-2020        |
| • Outstanding Graduate Representative          | Beijing Institute of Technology, 2017 |
| • Scholarship for Academic Excellence (Top 5%) | Beijing Institute of Technology, 2017 |

## PROFESSIONAL ACTIVITIES

---

### **Conference/Journal Peer Reviewer**

- IEEE International Conference on Robotics and Automation (ICRA)
- IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)
- IEEE Conference on Decision and Control (CDC)
- IEEE Conference on Control Technology and Applications (CCTA)
- IEEE Transactions on Neural Networks and Learning Systems
- IEEE Transactions on Aerospace and Electronic Systems
- IEEE Transactions on Network Science and Engineering
- Annual Reviews in Control
- Nonlinear Dynamics

## TECHNICAL SKILLS

---

**Programming:** Python, MATLAB, C/C++, Julia

**Research Software:** PyTorch, ROS, PyBullet, Gurobi, IPOPT, CVX, LaTeX, Linux