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EAV: deterministic
CPA: randomized

CCA + UE = Authenticate Encryption

private-key crypto : Enc
public-key crypto : PKE / IBE + Digi Sig
stronger but slower than Enc

EAy = CPA · randomized

S₂ imply S₁
Assume for contradiction \exists PPT adversary A break S_1 with non-neg probability
We will use A to construct adversary B break S_2 with non-neg probability
Contradiction to S_2 is ... thus initial assumption is false. S_1 is also...

cyclic group
 $DLOG \text{ (Discrete-log)} > CDH \text{ (Computational Diffie-Hellman)} > DDH \text{ (decisional Diffie-Hellman)}$
 $h^{g^x} \rightarrow x$
 $g^a, g^b \rightarrow g^{ab}$
 $g^a, g^b \rightarrow \text{distinguish } g^{ab}, g^r$
construct CRHF
construct PRG

DDLOG_{A,G}(n)
① Run $G(1^n)$ to obtain (G, g, q) .
② Sample uniform $h \in G$.
③ \mathcal{A} is given (G, g, q, h) and it outputs x .
④ Output 1 if $g^x = h$ and 0 otherwise.
We say that the Discrete-Log Problem is hard relative to G if \forall PPT adversaries A, \exists function $\text{negl}(\cdot)$ such that

$$|\Pr[\text{DDLOG}_{A,G}(n) = 1] - \text{negl}(n)| \leq \text{negl}(n).$$

bilinear group
Groups where CDH is hard, but DDH is easy'
Consider a group G of prime order q and generator g :
We get a pairing operation e such that:
• $e: G \times G \rightarrow G$ another group
• g is a generator of G then $e(g, g)$ is a generator of G
• $\forall a, b \in \mathbb{Z}_q, e(g^a, g^b) = e(g, g)^{ab}$
Intuition:
• DDH is easy because if A, B, C is a DDH tuple, we can check $e(A, B) = e(B, C)$

neg Pn
 $12 \cdot \log_2 n \stackrel{?}{<} n^{\frac{1}{2}}$
 $n \stackrel{?}{<} n^{\frac{3}{2}}$
 $2^{\frac{1}{2}} \log_2 n \stackrel{?}{<} 2^{\frac{3}{2}}$
 $\log_2 n \stackrel{?}{<} \log_2 2^{\frac{3}{2}} \Rightarrow \log_2 n \stackrel{?}{<} \frac{3}{2}$
 $\log_2 n \stackrel{?}{<} \frac{3}{2} \log_2 2 \Rightarrow \log_2 n \stackrel{?}{<} \frac{3}{2}$
 $\log_2 n \stackrel{?}{<} \frac{3}{2} \cdot \frac{1}{\log_2 2} \Rightarrow \log_2 n \stackrel{?}{<} \frac{3}{2}$
const $\log < \text{sub linear} < \text{linear} < \text{poly} < \text{subexp} < \text{exp} < n! < n^n$

neg def. ① \forall polynomial p . for large enough n . $|f(n) - \frac{1}{p(n)}| \leq \text{negl}(n)$.
② \forall constant c . for large enough n . $|f(n) - n^{-c}| \leq \text{negl}(n)$.

neg $2^n \cdot \log_2 n \stackrel{?}{<} 2^{-n}$
 $2^{-n} \cdot 2^{-n} \stackrel{?}{<} 2^{-\log_2 n}$
 $2^{-\log_2 n} \stackrel{?}{<} 2^{-n}$
 $n^{-c} \stackrel{?}{<} n^{-c}$
 $n^{-c} = n^{-c}$

non-neg $n^{-c} \stackrel{?}{<} 2^{-\log_2 n}$
 $n^{-c} = \frac{1}{n} \stackrel{?}{<} 2^{-\log_2 n}$
 $2^{-\log_2 n} = n^{-\log_2 n} \stackrel{?}{<} n^{-c}$
 $n^{-c} = n^{-\log_2 n}$

poly · neg = neg
prove neg \Rightarrow find big enough N . prove non-neg \Rightarrow find right P
 $\forall p. \exists N. \forall n > N. |f(n)| < \frac{1}{p(n)}$ or n^{-c}

eg: prove 2^{-n} is neg
 $f(n) = c_0 n^0 + c_1 n^1 + \dots + c_n n^n$
 $\text{for } n > d, f(n) \leq c_n n^d \leq c_n n^{\log_2 n}$
 $\text{for } n > d, \log_2 n \leq 2^d$
 $2^{-n} \leq \frac{1}{n^{\log_2 n}}$
 $N = \max\{2^d, (d+1)n\}$

OWF one-way fn
Syntax: $f(x) = y$
A function $f: \{0,1\}^* \rightarrow \{0,1\}^*$ is one-way if
It's easy to compute, i.e., computing $f(x)$ runs in "probabilistic polynomial time".
It's hard to invert, i.e., there is no "probabilistic polynomial time" algorithm that can compute $f^{-1}(y)$.
Note: $\{0,1\}^* \rightarrow \{0,1\}^*$ means the input and output can be arbitrarily long bit strings.
OWF-Sec_{A,N}(n):
The challenger randomly samples an input $x \leftarrow \{0,1\}^n$ and gives $f(x)$ to the adversary \mathcal{A} along with 1^n .
 \mathcal{A} produces a value $x' \in \{0,1\}^*$.
 \mathcal{A} wins (and the game outputs 1) if $f(x') = f(x)$
 \mathcal{A} loses (the game outputs 0).
The probability \mathcal{A} wins the above game should be at most $\text{negl}(n)$ for f to be secure.
This can be expressed equivalently as:

$$\Pr_{x \leftarrow \{0,1\}^n} [\mathcal{A}(1^n, f(x)) = f^{-1}(f(x))] \leq \text{negl}(n).$$

OWF one way permutation
Hardness Concentrate bit
A function $hc: \{0,1\}^n \rightarrow \{0,1\}^n$ is a hard concentrate predicate of a permutation f :
1. hc can be computed in polynomial time.
2. \forall PPT \mathcal{A}, \exists a negligible function $\text{negl}(n)$ such that $\Pr_{x \leftarrow \{0,1\}^n} [A(1^n, f(x)) = hc(x)] \leq \frac{1}{2} + \text{negl}(n)$

Security game
challenger sample $x \leftarrow \{0,1\}^n$. give $y = f(x)$ to \mathcal{A} .
 \mathcal{A} output bit b .
challenger check $hc(x) = b$

OWF one way permutation
valid OWF & hc
 $g(x, r) = f(x) || r$,
 OWF Out
 $hc(x, r) = \sum_{i=1}^n x_i \cdot r_i \bmod 2$
 $|x| = |r|$

Mac message authentication code
A Message Authentication Codes (MAC) is a keyed checksum, which is sent along with the message. It takes in a fixed-length secret key and an arbitrary-length message, and outputs a fixed-length checksum. A secure MAC has the property that any change to the message will render the checksum invalid.
Unforgeability (new m, queried t)
strong unforgeability (new m, queried t). (queried m, new t)
adversary want to forge a valid (m*, t*) pair. $m^* \neq m$

MACForge_{A,N}(1^n)
The game is between a challenger C and the adversary \mathcal{A} .
C samples $k \leftarrow \text{Gen}(1^n)$.
 \mathcal{A} makes MAC queries to the challenger. Let M be the list of queries \mathcal{A} makes.
Finally, \mathcal{A} outputs (m^*, t^*) . strong: $(m^*, t^*) \notin M$
 \mathcal{A} outputs 1 if $\text{Verify}_k(m^*, t^*) = 1 \wedge m^* \notin M$ and 0 otherwise.
 $\Pi = (\text{Gen}, \text{MAC}, \text{Verify})$ is existentially unforgeable under the adaptive chosen attack if \forall PPT \mathcal{A} it holds that:
 $\text{ea} = \text{CMA-secure}$

Factoring
DLog
Subset Sum
LWE

CCA-Enc
encrypt then authen
Authenticated Encryption
Unforgeable Enc
MACs
PRFs
PRP
Hash Function
Discrete Log
Factoring
Public-Key Encryption

hardness relationship, weak \Rightarrow strong
 $DDH \Rightarrow CDH \Rightarrow \text{DLog} \Rightarrow \text{CRHF} \Rightarrow \text{OWF}$
 $CDH \Rightarrow \text{DBDH}$

View H as a random function
For x_1, \dots, x_q $\Pr_{i,j} [H(i, j) = H(x_j)] = H(x_j) \approx \frac{q^2}{2^{2\ell}}$
Thus, probability is $\frac{1}{2}$ for $q = \ell(2^\ell)^2$
• Only need $\sqrt{365} \approx 23$ people to get a collision with probability $\frac{1}{2}$
• Birthday problem: What is the probability that q people have birthday on the same day of the year?
Attempt 1: The probability two hashes collide is $(\frac{q}{2}) \cdot \frac{1}{2}^q$. Thus, probability of collision is $(\frac{q}{2}) \cdot \frac{1}{2}^q$.

num of func
 $\{0,1\}^n \rightarrow \{0,1\}^m$
 $2^n \times n \text{ bit} \Rightarrow 2^m \times n \text{ bit}$
 $\{0,1\}^n \rightarrow \{0,1\}^m$
 $2^n \times n \text{ bit} \Rightarrow 2^m \times n \text{ bit}$
From $\log_2(n)$ bits to n^2 bits?
 $1 \mid \frac{1}{2}^n \mid \frac{1}{2}^m$
 $2 \mid \frac{1}{2}^m \cdot n^2 = \frac{1}{2}^m \cdot 2^{2n} \Rightarrow 2^{m+2n}$

num of permutation
 $\{0,1\}^n \rightarrow \{0,1\}^n$ is $(2^n)!$

CDH \Rightarrow DLog:
Want to show that if computing x from g^y in G was easy, then so is computing g^{ab} from g^a and g^b in G .
Given (G, g, g^a, g^b) , run $\mathcal{A}_{\text{DLog}}$ on g^a to get a . Compute $(g^b)^a = g^{ab}$.
This approach wins with the same probability that $\mathcal{A}_{\text{DLog}}$ solves the DLog instance (non-negl).

DDH \Rightarrow CDH:
Want to show that if computing g^{ab} from g^a and g^b in G was easy, then so is distinguishing DDH triples.
Given $(G, g, g^a, g^b, g^{ab+c})$, run \mathcal{A}_{CDH} on g^a and g^b to get g^{ab} and check if it equals g^{ab+c} .
This approach wins the DDH game with non-negl $\frac{1}{q}$ probability.

num of permutation
 $\{0,1\}^n \rightarrow \{0,1\}^n$ is $(2^n)!$

OWF
PRF pseudorandom generator
 $G: \{0,1\}^n \rightarrow \{0,1\}^{\ell(n)}$, where $\ell(n) > n$
seed \xrightarrow{G} expanded output

G is pseudorandom generator if \forall PPT \mathcal{A} we have $\text{negl}(n)$ such that:
 $|\Pr_{x \leftarrow \{0,1\}^n} [A(x) = 1] - \Pr_{s \leftarrow U_n} [A(G(s)) = 1]| \leq \text{negl}(n)$
G is a PRG if \forall PPT \mathcal{A} it holds:
1. $b \leftarrow \{0,1\}$,
2. If $b = 0$ set $x \leftarrow G(U_n)$ else set $x \leftarrow U_{\ell(n)}$.
Pr[$\text{PRG}_{A,G}(1^n) = 1$] $\leq \frac{1}{2} + \text{negl}(n)$
3. Give x to \mathcal{A}
4. \mathcal{A} outputs b'
5. Output 1 if $b = b'$ and 0 otherwise

PRF pseudorandom fn
Let $F: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}^*$ be an efficient, length-preserving, keyed function. F is a PRF if for all PPT distinguishers D, there is a negligible function $\text{negl}(n)$ such that:
 $\Pr[D^{F(k)}(1^n) = 1] - \Pr[D^{F(c)}(1^n) = 1] \leq \text{negl}(n)$ where $k \leftarrow U_n$ and $f \leftarrow \text{Func}_{\mathcal{A}}$.

PRP pseudorandom permutation
Let $F: \{0,1\}^* \times \{0,1\}^* \rightarrow \{0,1\}^*$ be an efficient, length-preserving, keyed permutation. F is a (strong) PRP if for all PPT distinguishers D, there is a negligible function $\text{negl}(n)$ such that:
 $|\Pr[D^{F(k)}(1^n) = 1] - \Pr[D^{F(c)}(1^n) = 1]| \leq \text{negl}(n)$ where $k \leftarrow U_n$ and $f \leftarrow \text{Perm}_{\mathcal{A}}$.

Encryption scheme II
 $\text{Enc}_k(m) \rightarrow c$, $\text{Dec}_k(c) \rightarrow m$
 $\text{Privk}_{A,\Pi}(n)$
1. Sample $k \leftarrow \text{Gen}(1^n)$, $\text{A}^{(\text{Enc}, \text{Dec})}$ outputs $m_0, m_1 \in \{0,1\}^n, |m_0| = |m_1|$.
2. $b \leftarrow \{0,1\}, c \leftarrow \text{Enc}_k(m_b)$
3. c is given to $\text{A}^{(\text{Enc}, \text{Dec})}$
4. $\text{A}^{(\text{Enc}, \text{Dec})}$ output b'
5. Output 1 if $b = b'$ and 0 otherwise

Encryption scheme II = (Gen, Enc, Dec) has indistinguishable encryptions under chosen-plaintext attack, or is CPA-secure if \forall PPT \mathcal{A} it holds that:
 $\Pr[\text{Privk}_{A,\Pi} = 1] \leq \frac{1}{2} + \text{negl}(n)$

CCA chosen ciphertext attack
 $\text{Privk}_{A,\Pi}(n)$
1. Sample $k \leftarrow \text{Gen}(1^n)$, $\text{A}^{(\text{Enc}, \text{Dec})}$ outputs $m_0, m_1 \in \{0,1\}^n, |m_0| = |m_1|$.
2. $b \leftarrow \{0,1\}, c \leftarrow \text{Enc}_k(m_b)$
3. c is given to $\text{A}^{(\text{Enc}, \text{Dec})}$
4. $\text{A}^{(\text{Enc}, \text{Dec})}$ output b'
5. Output 1 if $b = b'$ and 0 otherwise

Challenger
Phase I: $k \leftarrow \text{Gen}(1^n), c \leftarrow \text{Enc}_k(m)$
Phase II: $b \leftarrow \{0,1\}, c^* \leftarrow \text{Enc}_k(m_b)$
Output 1 if $b = b'$ and 0 otherwise

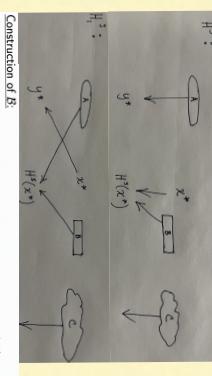
Adversary A
Only allowed $c^* \neq c$

CRHF collision resistant hash fn
Syntax: $H^s(x) = y$
A collision in H^s is a pair (x, x') such that $x \neq x'$ but $H^s(x) = H^s(x')$.
H is guaranteed to have collisions. We require that $|y| < |x|$ (H is compressing).
If it's hard to find those collisions, then the hash function is collision-resistant.
The hash function H is a pair of algorithms: $H = (\text{Gen}, \text{H})$.
Gen: outputs a random key/seed s :
 $s \leftarrow \text{Gen}(1^n)$
The key is allowed to be public.
H*: This is also sometimes referred to as the hash function.
The output length – and sometimes the input length – are fixed. H* is deterministic.
Summary: The adversary is given s and a description of H , and they try to find a collision in H^s with non-negligible probability.
Hash-coll_{A,H,n}(n):
1. The challenger samples a key $s \leftarrow \text{Gen}(1^n)$ and gives s to the adversary \mathcal{A} .
2. \mathcal{A} produces two inputs (x, x') to H^s .
3. \mathcal{A} wins (and the game outputs 1) if (x, x') is a collision:
 $x \neq x' \text{ and } H^s(x) = H^s(x')$
Otherwise, \mathcal{A} loses (the game outputs 0).
Note that the adversary can compute H^s by themselves.
H is collision-resistant if for any PPT adversary \mathcal{A} , there is a negligible function negl such that:
 $\Pr[\text{Hash-coll}_{A,H,n}(1^n) = 1] \leq \text{negl}(n)$

CRHF

- Imp. $\text{Forge}_{A,\Pi}(1^n)$** : Let $H = (\text{Gen}, H)$ be a CRHF, let x^* belong to the range of H^* , and let y^* belong to the domain of H^* . Next, for any $s \leftarrow \text{Gen}(1^n)$:

 - $H^*(x^*)$ is $H(x^*)$ with $H^*(x^*) \neq H(x^*)$.
 - $H^*(x^*)$ is chosen uniformly at random if $x^* \neq x^*$ and $H^*(x^*) = y^*$.
 - $H^*(x^*)$ is otherwise.



- Prove that (Gen, H_1) is a CRHF.
- Construction of B : In the CRHF game for H , the challenger samples $s \leftarrow \text{Gen}(1^n)$ and gives s to the adversary B .
- B will run A on input s until A produces two inputs (x, x') .
- B makes a list of collision candidates: $C := \{(x, x'), (x, x'), (x', x')\}$.
- B outputs the first candidate $(x_1, x_2) \in C$ that satisfies the conditions: $x_1 \neq x_2$ and $H^*(x_1) = H^*(x_2)$, and checks whether each candidate $(x_1, x_2) \in C$ satisfies the conditions: $x_1 \neq x_2$ and $H^*(x_1) = H^*(x_2)$.

PRG \rightarrow Commit

The following construction uses a PRG to construct a commitment scheme.

Let $G : \{0,1\}^n \rightarrow \{0,1\}^{3n}$ be a PRG. Let $m \in \{0,1\} = M$.

- $\text{Gen}(1^n) : \text{Sample } s \leftarrow \{0,1\}^{3n} \text{ and output params} = s$.
- $\text{Commit}(params, m; r) : \text{Let } r \leftarrow \{0,1\}^n. \text{ Compute}$

$$\text{com} = G(r) \oplus (m \cdot s)$$

Prove that this construction satisfies computational hiding and statistical binding.

① break hiding \rightarrow break PRG

Construction of B :

- Pseudorandom Case:** The PRG challenger samples $r \leftarrow \{0,1\}^n$ and sends $g = G(r)$ to B .
- Truly Random Case:** The PRG challenger samples $g \leftarrow \{0,1\}^{3n}$ and sends g to B .
- B chooses $m_0 = 0$ and $m_1 = 1$ and then samples $b \leftarrow \{0,1\}$.
- B computes $\text{com}^* = g \oplus (m_b \cdot s)$ and sends com^* to A .
- A outputs a guess b' for b . B checks whether $b = b'$. If so, B outputs 0. If not, B outputs 1.
- Pseudorandom Case:** If $g = G(r)$ for some random $r \leftarrow \{0,1\}^n$, then B simulates the hiding security game for the commitment scheme. In this case,

$$\Pr[b = b'] = \Pr[\text{Hiding-Game}(n, A) \rightarrow 1] \geq \frac{1}{2} + \text{non-negl}(n)$$

- Truly Random Case:** If $g \leftarrow \{0,1\}^{3n}$, then com^* is independent of b . com^* is basically a one-time pad ciphertext. In this case:

$$\Pr[b = b'] = \frac{1}{2}$$

In summary, B breaks the PRG security of G because:

$$\Pr[B \rightarrow 0 | \text{Pseudorandom Case}] - \Pr[B \rightarrow 0 | \text{Truly Random Case}] \geq \frac{1}{2} + \text{non-negl}(n) - \frac{1}{2} \geq \text{non-negl}(n)$$

② break binding

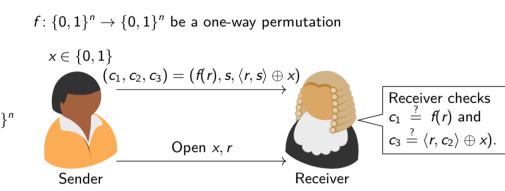
- If the adversary can break binding, then they can find two openings $(0, r_0)$ and $(1, r_1)$ such that $G(r_0) \oplus G(r_1) = s$.
- This is only possible if there exist values $(r_0, r_1) \in \{0,1\}^n \times \{0,1\}^n$ such that $G(r_0) \oplus G(r_1) = s$.
- Let T be the set of all the values that $G(r_0) \oplus G(r_1)$ can take: $T = \{t \in \{0,1\}^{3n} : \exists (r_0, r_1) \in \{0,1\}^n \times \{0,1\}^n \text{ s.t. } t = G(r_0) \oplus G(r_1)\}$.
- $|T| \leq 2^{2n}$ because there are at most 2^{2n} values of (r_0, r_1) .
- Finally, s is sampled uniformly at random from $\{0,1\}^{3n}$. Therefore,

$$\Pr[s \in T] = \frac{|T|}{2^{3n}} \leq \frac{2^{2n}}{2^{3n}} = 2^{-n} = \text{negl}(n)$$

- If $s \notin T$, then no adversary, even a computationally unbounded one, can break binding.

Over the randomness of s , the probability that a computationally unbounded adversary can break binding is $\leq 2^{-n} = \text{negl}(n)$. Therefore, the commitment scheme satisfies statistical binding.

Commitment Scheme From Hardness Concentration



- Binding:** Because f is a permutation, given c there is a unique value of r, x such that $c_1 = f(r)$ and $c_3 = (r, c_2) \oplus x$.
- Hiding:** Follows from the hardness concentration property.

Digital signature

- $\text{Gen}(1^n)$: Outputs public key and secret key pair (pk, sk) .
- $\text{Sign}_{sk}(m)$: Outputs a signature σ on the message m .
- $\text{Vrfy}_{pk}(m, \sigma)$: Outputs 0/1.

Correctness: For all n , except for negligible choices of (pk, sk) , it holds that for all m , $\text{Vrfy}_{pk}(m, \text{Sign}_{sk}(m)) = 1$.

adversary want to forge a valid sign without sk

Forge $_{A,\Pi}(1^n)$

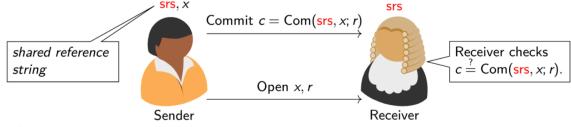
- Sample $(pk, sk) \leftarrow \text{Gen}(1^n)$.
- Let (m^*, σ^*) be the output of $\text{Sign}_{sk}(\cdot)$ by adversary $A(pk)$. Let M be the list of queries A makes.
- Output 1 if $\text{Vrfy}_{pk}(m^*, \sigma^*) = 1 \wedge m^* \notin M$ and 0 otherwise.

$\Pi = (\text{Gen}, \text{Sign}, \text{Vrfy})$ is existentially unforgeable under adaptive chosen message attack if \forall probabilistic polynomial time (PPT) adversary A , it holds that:

$$\Pr[\text{Forge}_{A,\Pi} = 1] \leq \text{negl}(n)$$

Commitment scheme

commit x to c without reveal x , later cannot change x



- Correctness:** A sender should be able to convince an honest receiver of the correct opening with overwhelming probability. (Easy to see)

- Binding:** No PPT cheating sender can find two openings for the same commitment. That is, \forall PPT A we have that

$$\Pr[(x, r, x', r') \leftarrow A(1^\lambda, \text{srs}) \text{ such that } x \neq x' \text{ and } \text{Com}(\text{srs}, x, r) = \text{Com}(\text{srs}, x', r')] = \text{negl}(\lambda)$$

- Hiding:** The commitment doesn't leak any information about the committed value x . That is, \forall PPT A, x, x' we have that

$$|\Pr[A(1^\lambda, \text{srs}, \text{Com}(\text{srs}, x, r)] = 1] - \Pr[A(1^\lambda, \text{srs}, \text{Com}(\text{srs}, x', r')] = 1]| \leq \frac{1}{2} + \text{negl}(\lambda)$$

The definition of hiding resembles CPA security.

Hiding-Game(n, A):

- The challenger samples $\text{params} \leftarrow \text{Gen}(1^n)$ and sends params to the adversary A .
- A outputs two messages $m_0, m_1 \in M$.
- The challenger samples $b \leftarrow \{0,1\}$ and computes:

$$\text{com}^* \leftarrow \text{Commit}(\text{params}, m_b)$$

They send com^* to A .

- A outputs a guess b' for b . The output of the game is 1 if $b' = b$ and 0 otherwise.

The commitment scheme is **computationally hiding** (a.k.a. **hiding**) if for any PPT adversary A ,

$$\Pr[\text{Hiding-Game}(n, A) \rightarrow 1] \leq \frac{1}{2} + \text{negl}(n)$$

The commitment scheme is **statistically hiding** if for any adversary A running in unbounded time,

$$\Pr[\text{Hiding-Game}(n, A) \rightarrow 1] \leq \frac{1}{2} + \text{negl}(n)$$

The definition of binding resembles collision-resistance.

Binding-Game(n, A):

- The challenger samples $\text{params} \leftarrow \text{Gen}(1^n)$ and sends params to the adversary A .
- A outputs two pairs (m_0, r_0) and (m_1, r_1) , where $m_0, m_1 \in M$.
- The output of the game is 1 if $m_0 \neq m_1$, and

$$\text{Commit}(\text{params}, m_0, r_0) = \text{Commit}(\text{params}, m_1, r_1)$$

Otherwise, the output of the game is 0.

The commitment scheme satisfies **computational binding** (a.k.a. **binding**) if for any PPT adversary A ,

$$\Pr[\text{Binding-Game}(n, A) \rightarrow 1] \leq \text{negl}(n)$$

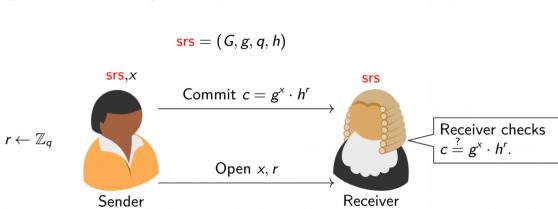
The commitment scheme satisfies **statistical binding** if for any adversary A running in unbounded time,

$$\Pr[\text{Binding-Game}(n, A) \rightarrow 1] \leq \text{negl}(n)$$

No commitment scheme can be both statistically hiding and statistically binding.

Merkle Commitment Schemes

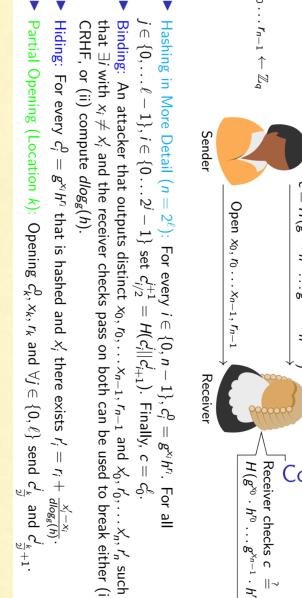
① Pederson Commitment Schemes



- Binding:** Given x, x', r, r' such that $g^x * h^r = c = g^{x'} * h^{r'}$ we can compute $dlog_g(h)$

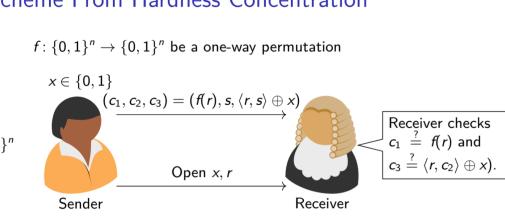
- Hiding:** For every $c = g^x * h^r$ and x' there exists $r' = r + \frac{x-x'}{dlog_g(h)}$.

② Merkle Commitment Schemes



- Hashing in More Detail ($n = 2^k$)**: For every $i \in \{0, n-1\}$, $c_i^0 = g^{x_i} \cdot h^{r_i}$. For all $j \in \{0, \dots, \ell-1\}$, $c_j^0 \in \{0, \dots, 2^j-1\}$ set $c_{j+1}^0 = H(c_j^0 | c_{j+1}^1)$. Finally, $c = c_0^0$.
- Binding:** An attacker that outputs distinct $x_0, x_1, \dots, x_{n-1}, r_0, \dots, r_{n-1}$ and $x_0', x_1', \dots, x_{n-1}', r_0', \dots, r_{n-1}'$ such that $\exists i$ with $x_i \neq x'_i$ and the receiver checks pass on both can be used to break either (i) CRHF, or (ii) compute $dlog_g(h)$.
- Hiding:** For every $c^0 = g^{x^0} \cdot h^{r^0}$ that is hashed and x' there exists $r'_i = r_i + \frac{x_i - x'}{dlog_g(h)}$.
- Partial Opening (Location k):** Opening c_k^0, x_k, r_k and $\forall j \in \{0, \ell\}$ send c_{j+1}^0 and c_{j+1}^1 .

Commitment Scheme From Hardness Concentration



- Binding:** Because f is a permutation, given c there is a unique value of r, x such that $c_1 = f(r)$ and $c_3 = (r, c_2) \oplus x$.
- Hiding:** Follows from the hardness concentration property.

KZG Polynomial Commitment/Pairing Curve BLS12-381

- Gives groups $G_1 = \langle g_1 \rangle, G_2 = \langle g_2 \rangle$ and G_T (of the same prime order p) along with a bilinear pairing operation e .

- For every $\alpha, \beta \in \mathbb{Z}_p^*$, we have that $e(g_1^\alpha, g_2^\beta) = e(g_1, g_2)^{\alpha\beta}$.

- Setup:** srs generation that supports committing to degree $d-1$ polynomials:

- Sample $r \leftarrow \mathbb{Z}_p^*$.

- $\text{srs} = (h_0 = g_1, h_1 = g_1^r, g_1^{r^2}, \dots, h_d = g_1^{r^{d-1}}, g_2, h' = g_2^r)$

- Commitment:** Given srs and a polynomial $f(x) = c_0 + c_1x + \dots + c_{d-1}x^{d-1}$ of degree $d-1$, we can compute $\text{Com}(f)$ as:

$$F = \text{Com}(f) = g_1^{f(r)} = \prod_{i=0}^{d-1} h_i^{c_i}$$

- Opening:** Show that $f(z) = s$. In this case, $g(x) = f(x) - s$ is such that $g(z) = 0$. Or, $x - z$ divides $f(x) - s$.

- Sender computes $T(x) = \frac{f(x)-f(z)}{x-z}$ and sends $W = \text{Com}(T)$.

- Receiver Accepts if:** $e\left(\frac{F}{g_1^z}, g_2\right) = e\left(W, \frac{h'}{g_2^z}\right)$.

Commit, OWF

Show that the existence of a *non-interactive perfectly binding bit commitment scheme* implies a one-way function (10 points).

Recall that a non-interactive perfectly binding bit commitment scheme **Com** is an algorithm that takes in a bit $b \in \{0,1\}$ and random coins $r \in \{0,1\}^n$, and produces a commitment c . It satisfies the following two properties.

- **Hiding**, which states that no PPT adversary can distinguish between $\text{Com}(0; r)$ and $\text{Com}(1; r)$ for uniformly sampled $r \leftarrow \{0,1\}^n$.
- **Perfect binding**, which states that there do not exist any r_0, r_1 such that $\text{Com}(0; r_0) = \text{Com}(1; r_1)$.

assume we have ability to invert OWF

let $f(x) = \text{Com}(x_1; r = x_2 \dots x_n)$. A can invert f .

assume perfect binding hold, hiding must break

$\forall r_1, r_2$ $\text{Com}(0; r_1) \neq \text{Com}(1; r_2)$

so $\exists r_1, r_2$ and get $x_1, x_2 \dots x_n$. $x_1 = 0$ must be $\text{Com}(0; r)$

$x_1 = 1$ must be $\text{Com}(1; r)$

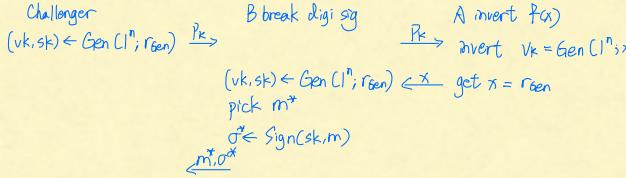
thus break hiding

Digi Sig, OWF

Let $(\text{Gen}, \text{Sign}, \text{Vrfy})$ be a perfectly correct secure digital signature scheme. Perfect correctness states that for any message m ,

$$\Pr_{(v_k, s_k) \leftarrow \text{Gen}(1^n), (v_k, s_k) := \text{Gen}(1^n, r_{\text{Gen}})} [\text{Vrfy}(v_k, m, \text{Sign}(s_k, m; r_{\text{Sign}})) = 1] = 1,$$

where r_{Gen} are the random coins used by Gen and r_{Sign} are the random coins used by Sign . Define $f(x)$ to output the verification key v_k output by $\text{Gen}(1^n; x)$. Show that f is a one-way function.



Show that there exists a secure digital signature scheme $(\text{Gen}', \text{Sign}', \text{Vrfy}')$ that is *not* perfectly correct (i.e. it is only correct with probability $1 - \text{negl}(n)$), for which f as defined above is *not* a one-way function (5 points). **Solution:** $\text{Gen}'(1^n; x)$ parses $x = (x_1, x_2) \in \{0,1\}^{2n}$ and outputs x_2 if $x_1 = 0^n$, and otherwise runs $\text{Gen}(1^n; x_2)$. Note that Gen' will only fail to run Gen with negligible probability, but that any image y of $f(\cdot)$ has pre-image $(0, y)$.

ZKP. witness indistinguishable

Let L be a language in NP (e.g. graph three coloring) and let R_L be the NP-relation defined by the language L , meaning that $x \in R_L$ iff there exists a witness w (e.g. the graph three coloring function) such that $(x, w) \in R_L$. Let (P, V) be an interactive proof system for L . That is, both P and V are initialized with an instance x , the prover P is additionally given a witness w such that $(x, w) \in R_L$, and P attempts to convince V that $x \in L$. They do so by interacting, and we let $\langle P(w), V(x) \rangle$ denote the verifier's view of this interaction, consisting of the messages sent back and forth, as well as the verifier's private state.

We say that (P, V) is **witness indistinguishable (WI)** if for all adversarial PPT V^* , all $x \in L$, and all distinct witnesses w_0, w_1 such that $(x, w_0) \in R_L$ and $(x, w_1) \in R_L$, the following two distributions are computationally indistinguishable.

$$\langle P(w_0), V^*(x) \rangle \approx \langle P(w_1), V^*(x) \rangle.$$

1. Show that if (P, V) is a computational zero-knowledge proof system, then it is also witness indistinguishable (5 points).

Solution: The zero-knowledge property implies that there exists a simulator Sim such that for any witnesses w , it holds that $\langle P(w), V^*(x) \rangle \approx \text{Sim}(x)$. This in particular means that $\langle P(w_0), V^*(x) \rangle \approx \text{Sim}(x)$ and that $\langle P(w_1), V^*(x) \rangle \approx \text{Sim}(x)$, and the claim follows.

Let (P, V) be a witness-indistinguishable proof system. Define (\tilde{P}, \tilde{V}) to repeat (P, V) independently k times *in parallel* (where k is some polynomial), and \tilde{V} accepts if and only if V accepts in all the parallel executions. Show that (\tilde{P}, \tilde{V}) is still witness indistinguishable (5 points). **Solution:** We will define a sequence of hybrids where Hyb_i uses the witness w_1 in the first i parallel repetitions and uses the witness w_0 in the rest. Notice that Hyb_0 corresponds to the distribution where w_0 is used in every repetition and Hyb_k corresponds to the distribution where w_1 is used in every repetition. It follows from witness indistinguishability that Hyb_i is computationally indistinguishable to Hyb_{i+1} for all i and the claim follows.

4. Give the formal security definition of a one-time strongly unforgeable signature scheme $(\text{Sig}, \text{Gen}, \text{Sig}, \text{Sign}, \text{Sig}, \text{Vrfy})$ (recall that “one-time” security states that security holds as long as the adversary only sees a signature on a single message, and “strong unforgeability” states that the adversary cannot even produce a different signature on a message that it queried to its signing oracle) (5 points). **Solution:** The adversary \mathcal{A} is given the public key pk and is able to query the signing oracle on exactly one message m , receiving $\sigma \leftarrow \text{Sign}(\text{sk}, m)$. Then they output (m', σ') and win if $\text{Vrfy}(\text{pk}, m', \sigma') = 1$ and $(m', \sigma') \neq (m, \sigma)$. Security states that no PPT \mathcal{A} can win except with $\text{negl}(n)$ probability.

5. Show how to use a one-time strongly unforgeable signature scheme to modify the public-key encryption scheme given above so that it achieves CCA2 security (where the adversary is additionally given decryption oracle access after the challenge phase) (5 points). **Solution:** Rather than sampling $v \leftarrow \{0,1\}^n$, sample $(v_k, s_k) \leftarrow \text{Sig}(\text{Gen}(1^n)$ and set $v = v_k$. Then the ciphertext is $(v, y_1, \dots, y_n, c, \sigma)$, where $\sigma \leftarrow \text{Sig}(\text{Sign}(\text{sk}, (y_1, \dots, y_n, c)))$. During decryption, first verify that σ is a valid signature on (y_1, \dots, y_n, c) under key v , and if not output \perp .

6. Prove that your modification of the scheme satisfies CCA2 security (10 points). **Solution:** Let the challenge ciphertext returned to the adversary be $(v^*, y_1^*, \dots, y_n^*, c^*, \sigma^*)$. Note that as long as $v \neq v^*$ in each of the adversary's phase 2 queries, the argument from part 2 suffices to show CCA2 security. Thus, it remains to handle queries that begin with v^* . For such queries, we know that the remainder of the ciphertext $(y_1^*, \dots, y_n^*, c, \sigma) \neq (y_1^*, \dots, y_n^*, v^*, \sigma^*)$. Thus, if σ^* is a valid signature on the remainder of the ciphertext under key v^* , the adversary can be used to break the security of the one-time strongly unforgeable signature scheme. Thus, each of these queries can be answered with \perp .

CCA-1. PKE, OWF, hc

An injective trapdoor function f is a keyed injective one-way function that can be inverted given a trapdoor td associated with the public key k . It consists of the following three algorithms.

- $\text{Gen}(1^n) \rightarrow (k, \text{td})$ outputs a key and trapdoor pair.
- $f_k(x) = y$ evaluates the function on input x .
- $f_k^{-1}(\text{td}, y) = x$ inverts the function on output y , given the trapdoor td .

Correctness states that for any $(k, \text{td}) \leftarrow \text{Gen}(1^n)$ and $x \in \{0,1\}^n$, it holds that $f_k^{-1}(\text{td}, f_k(x)) = x$. One-wayness states that for any PPT \mathcal{A} ,

$$\Pr_{(k, \text{td}) \leftarrow \text{Gen}(1^n), x \leftarrow \{0,1\}^n} [\mathcal{A}(k, f_k(x)) \rightarrow x] = \text{negl}(n).$$

We now define a stronger security property for injective trapdoor functions, which we call correlated input security. Intuitively, this states that the adversary, given $f_k(x)$ for each $i \in \{1\dots n\}$ (where each k_i is sampled independently), cannot recover x . Formally, for any PPT \mathcal{A} ,

$$\Pr_{\{(k_i, \text{td}_i) \leftarrow \text{Gen}(1^n)\}_{i \in [n]}, x \leftarrow \{0,1\}^n} [\mathcal{A}(k_1, \dots, k_n, f_{k_1}(x), \dots, f_{k_n}(x)) \rightarrow x] = \text{negl}(n).$$

Let $h(\cdot)$ be a hard-core predicate for a correlated input secure injective trapdoor function f . Now consider the following public-key encryption scheme.

- PKE.Gen(1^n) samples $2n$ keys $\{(k_i^0, \text{td}_i^0) \leftarrow \text{Gen}(1^n), (k_i^1, \text{td}_i^1) \leftarrow \text{Gen}(1^n)\}_{i \in [n]}$ and defines the secret key and public key as

$$\begin{aligned} \text{pk} &:= ((k_1^0, k_1^1), \dots, (k_n^0, k_n^1)) \\ \text{sk} &:= ((\text{td}_1^0, \text{td}_1^1), \dots, (\text{td}_n^0, \text{td}_n^1)) \end{aligned}$$

- PKE.Enc(pk, m) for $m \in \{0,1\}$ samples $v \leftarrow \{0,1\}^n$ and $x \leftarrow \{0,1\}^n$ and outputs $\text{ct} = (v, y_1, \dots, y_n, c)$, where each $y_i = f_{k_i^m}(x)$, and $c = h(x) \oplus m$.

$k \perp k'$

1. Prove that correlated input security implies one-wayness (5 points). **Solution:** An adversary that can break one-wayness can be used to break correlated input security as follows. The reduction will forward one of its images (e.g. $f_{k_i^0}(x)$) to the one-wayness adversary, who returns x with inverse polynomial probability. Since f is injective, this x would be the pre-image for the reduction's challenge.

2. Give a description of PKE.Dec(sk, ct) to go along with PKE.Gen, PKE.Enc defined above (5 points). **Solution:** PKE.Dec(sk, ct) inverts each y_i with td_i^{\perp} to obtain x_i . If $x_1 = \dots = x_n = x$, output $m = c \oplus h(x)$.

3. Show that, assuming f is a correlated input secure injective trapdoor function with hard-core predicate $h(\cdot)$, this scheme satisfies CCA1 security (recall that CCA1 security does not give the adversary access to the decryption oracle after the challenge phase) (10 points). **Solution:**

$$|\Pr_{x \leftarrow \{0,1\}^n} [\mathcal{A}(1^n, f(x), h(x)) = 1] - \Pr_{x \leftarrow \{0,1\}^n, b \leftarrow \{0,1\}} [\mathcal{A}(1^n, f(x), b) = 1]| \leq \text{negl}(n)$$

Challenger B break hc
sample $(k_i, \text{td}_i) \leftarrow \text{Gen}$ k_i
sample $x \leftarrow \{0,1\}^n$ y_i
calculate $y_i = f_{k_i}(x)$

phase-1
Dec query
 \perp
sample $V^* \leftarrow \{0,1\}^n$
set $k_i^{V^*} = k_i$
sample $k_i^{V^*}, \text{td}_i^{V^*}$
set $\text{pk} = ((k_1^0, k_1^1), \dots, (k_n^0, k_n^1)) \longrightarrow \text{pk}$
let $V_j \neq V^*$ (one bit in n bit) ← query $\text{ct} = (v, y_1, \dots, y_n, c)$
calculate $x_j = f^{-1}(\text{td}_j^{V^*}, y_j)$
output $m = c \oplus h(x_j)$
 $V \neq V^*$ with 1-neg prob
at least one bit different
⇒ we have td for it

50% $b = h(x)$ b
50% $b = r$ m^*
 $c = b \oplus m^*$ ← sample $m^* \leftarrow \{0,1\}^n$.
 $c \perp (V, y_1, \dots, y_n, c)$ $\longrightarrow \text{ct}^*$
if $b = h(x)$, output 1 can distinguish
if $b = r$, output 0 if $\text{ct}^* = \text{Enc}(\text{pk}, m^*)$. output 1
if $\text{ct}^* \neq \text{Enc}(\text{pk}, m^*)$. output 0

in phase-2. A knows V^*
query $\text{ct} = (V^*, y_1, \dots, y_n, c)$
cannot answer

ZKP

Let (P_0, V_0) and (P_1, V_1) be public-coin¹ honest verifier zero-knowledge proof systems for languages L_0 and L_1 respectively. For simplicity, let us assume that there are three messages in both protocols. The **first message** is from the prover to the verifier, denoted by α_0 (resp. α_1). The **second message** is just the **verifier's random coins** and this will be β_0 (resp. β_1). The **final message** is from the prover to the verifier, denoted by γ_0 (resp. γ_1). Let S_0 and S_1 be the honest verifier zero-knowledge **simulators** for the two proof systems. Specifically, for both $c = 0$ and $c = 1$, $S_c(\beta_c)$ (for a randomly chosen β_c) outputs (α_c, γ_c) such that $V_c(\alpha_c, \beta_c, \gamma_c) = 1$ and the distribution of $(\alpha_c, \beta_c, \gamma_c)$ is identical to the real protocol.

Now consider the language $L = \{(x_0, x_1) \mid x_0 \in L_0 \text{ or } x_1 \in L_1\}$. Consider the following honest-verifier zero-knowledge protocol for L .² The protocol has a few missing parts and your task is to fill in the details. Also, fill in the details of the simulator S of the constructed honest-verifier, public-coin zero-knowledge protocol (P, V) .

- Input.** The prover and verifier gets two statements x_0 and x_1 such that $(x_0, x_1) \in L$. The prover additionally obtains a **witness** (c, w) such that w is a valid witness for $x_c \in L_c$. Note that x_{1-c} may not be in L_{1-c} .
 - $P \rightarrow V$: In the first round, prover chooses $\beta_{1-c} \leftarrow \{0, 1\}^n$ uniformly at random. It generates the first round message α_c using the prover P_c on input x_c and the witness w . It generates α_{1-c} as **Solution:** $[S_{1-c}(\beta_{1-c})]_1$. It sends (α_0, α_1) to the verifier.
 - $V \rightarrow P$: In the second round, the verifier sends its random coins $\beta \leftarrow \{0, 1\}^n$ to the prover.
 - $P \rightarrow V$: the last round, the prover generates β_c as **Solution:** $\beta_{1-c} \oplus \beta$
- It generates the third round message γ_c as **Solution:** $P_c(x_c, w, \alpha_c, \beta_c)$.
- It generates γ_{1-c} as **Solution:** $[S_{1-c}(\beta_{1-c})]_2$. It sends $(\beta_0, \beta_1, \gamma_0, \gamma_1)$ to the verifier.
- The verifier accepts if $\beta = \boxed{\text{Solution: } \beta_0 \oplus \beta_1}$ and $V_0(\alpha_0, \beta_0, \gamma_0) = 1$ and $V_1(\alpha_1, \beta_1, \gamma_1) = 1$.

Give the description of the honest-verifier zero-knowledge simulator for the above protocol.

$S(\beta)$ outputs $(\alpha = (\alpha_0, \alpha_1), \gamma = (\gamma_0, \gamma_1))$ where $\beta_0 \leftarrow \{0, 1\}^n$ is chosen uniformly at random,

$$\begin{aligned}\beta_1 &= \boxed{\text{Solution: } \beta \oplus \beta_0}, \\ \alpha_0 &= \boxed{\text{Solution: } [S_0(\beta_0)]_1}, \\ \alpha_1 &= \boxed{\text{Solution: } [S_1(\beta_1)]_1}, \\ \gamma_0 &= \boxed{\text{Solution: } [S_0(\beta_0)]_2}, \\ \gamma_1 &= \boxed{\text{Solution: } [S_1(\beta_1)]_2}\end{aligned}$$

- Let $F : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}^n$ be a pseudorandom function.
- Let $H = (Gen, H)$ be a collision-resistant hash function with key space $\{0, 1\}^n$ and input space \mathcal{X} , which may be very large. For every key $s \leftarrow Gen(1^n)$, $s \in \{0, 1\}^n$ and $H^s : \mathcal{X} \rightarrow \{0, 1\}^n$.
- Let $G : \{0, 1\}^{2n} \times \mathcal{X} \rightarrow \{0, 1\}^n$ be defined as follows:

$$G((k, s), x) = F(k, H^s(x))$$

- Question:** Prove that G is a pseudorandom function.

Let $\text{Hyb}_0(\mathcal{A}, n)$ be the PRF security game in which the adversary \mathcal{A} gets query access to G . In particular:

- The PRF challenger samples $k \leftarrow \{0, 1\}^n$ and $s \leftarrow Gen(1^n)$.
- The adversary \mathcal{A} gets query access to the following function:

$$G(\cdot) = F(k, H^s(\cdot))$$

- The adversary outputs a bit b , which is the output of the hybrid. Let $\text{Hyb}_1(\mathcal{A}, n)$ be the same as $\text{Hyb}_0(\mathcal{A}, n)$, except $F(k, \cdot)$ is replaced with a uniformly random function $R_1 : \{0, 1\}^n \rightarrow \{0, 1\}^n$:

- The PRF challenger samples a function R_1 uniformly at random from the set of all functions mapping $\{0, 1\}^n \rightarrow \{0, 1\}^n$. They also sample $s \leftarrow Gen(1^n)$.
- The adversary \mathcal{A} gets query access to the following function:

$$R_1(H^s(\cdot))$$

- The adversary outputs a bit b , which is the output of the hybrid.

Let $\text{Hyb}_2(\mathcal{A}, n)$ be the same as $\text{Hyb}_0(\mathcal{A}, n)$ except $F(k, H^s(\cdot))$ is replaced with a uniformly random function $R_2 : \mathcal{X} \rightarrow \{0, 1\}^n$:

- The PRF challenger samples a function R_2 uniformly at random from the set of all functions mapping $\mathcal{X} \rightarrow \{0, 1\}^n$.
- The adversary \mathcal{A} gets query access to:

$$R_2(\cdot)$$

- The adversary outputs a bit b , which is the output of the hybrid.

Prove that for any PPT adversary \mathcal{A} ,

$$|\Pr[\text{Hyb}_0(\mathcal{A}, n) \rightarrow 1] - \Pr[\text{Hyb}_1(\mathcal{A}, n) \rightarrow 1]| \leq \text{negl}(n)$$

Prove that for any PPT adversary \mathcal{A} ,

$$|\Pr[\text{Hyb}_1(\mathcal{A}, n) \rightarrow 1] - \Pr[\text{Hyb}_2(\mathcal{A}, n) \rightarrow 1]| \leq \text{negl}(n)$$

Stream cipher : LFSR. Trivium. RC4

block cipher : ECB. CBC. OFB. CTR. SPN. Feistel Network. DES. AES

Confusion-Diffusion

Efficient. OFB. CTR

An encryption scheme that allows for the following: given a ciphertext c encrypting a message m and a function f , compute a ciphertext encrypting $f(m)$.

Solution: homomorphic encryption scheme/fully homomorphic encryption scheme

perfectly secure. $|m| \leq |k|$

To prove lemma 3.1:

- $F(k, \cdot)$ is indistinguishable from $R_1(\cdot)$ because F is a pseudorandom function.
- We can treat $H^s(x)$ as just an input to $F(k, \cdot)$ or $R_1(\cdot)$ in hybrids 0 and 1.
- In conclusion, $F(k, H^s(\cdot))$ is indistinguishable from $R_1(H^s(\cdot))$ because $F(k, \cdot)$ is indistinguishable from $R_1(\cdot)$.

To prove lemma 3.2:

- R_1 and R_2 are truly random functions, so $R_1(H^s(\cdot))$ and $R_2(\cdot)$ are also uniformly random in some sense.
- Given query access to $R_1(H^s(\cdot))$ or $R_2(\cdot)$, the adversary cannot tell which of the two functions they are querying, because in either case, every query receives a uniformly random string in response.
- Therefore, Hyb_1 and Hyb_2 are indistinguishable.

To prove lemma 3.2:

- Since H^s is collision-resistant, then the adversary in Hyb_1 will (with overwhelming probability) query the function on inputs that do not collide.
- In response to each distinct query, the adversary will receive a uniformly random string that is independent of the other responses. This is the same distribution of responses that the adversary receives in Hyb_2 . Therefore, Hyb_1 and Hyb_2 are indistinguishable.

MAC ⊕ CPA: not CPA. $\text{Mac}'(k, m) = (\text{Mac}, \dots, \dots)$

$\text{Vrfy}'(k, m, (t, \beta_i, b))$: if $\beta_i = 0$ return $\text{Vrfy}(k, m, t)$
if $\beta_i = 1$ output i^{th} bit of key $\Rightarrow b$. if $\text{Vrfy}(k, m, t) = 1$

MAC: secure. not strongly secure. $\text{Mac}(k, m) = (\text{Mac}, \text{random bit})$

② Insecure. $m_1 m_2 \Rightarrow \text{query } m_1 || m_2 \Rightarrow \text{test } m_2 || m_1$
attack \mathcal{A}_1 . look $t_1 \mapsto \mathcal{A}_2$. look t_2

$m_1 \oplus m_2 \Rightarrow m_1 \oplus m_1 = 0$

③ PRF-PRF: $\text{F}(k, m) = \text{F}(k, m) || m$.

CRHF ⊕ not CRHF. drop last bit. when $x = x^*$, $y = y^* = H(x)$ with last bit flipped

CRHF ⊕ CRHF. $H(x) = (x_1, H^*(x_2, \dots, x_n))$. $(0, x^*)$, $(1, x')$

OWF ① non-OWF: $\text{f}(x) = 0$

non-IC: $\text{f}(x) = \text{f}(x-i, i, x)$

② Insecure: PRP F^{-1}

③ not OWF: OWF ⊕ OWF. $(z_1, 0^{\frac{n}{2}}) \oplus (0^{\frac{n}{2}}, z_2) = (z_1, z_2) = z$

$\text{f}(z_1, 0^{\frac{n}{2}}) \oplus \text{f}(0^{\frac{n}{2}}, z_2)$

drop last bit $\int h(0^{\frac{n}{2}}) 0^{\frac{n}{2}}$

$|x||0^{\frac{n}{2}-1}|$

$\text{f}(x) \oplus x: 0^{\frac{n}{2}} || h(x_n) \oplus (x_n, 0)$

$\text{f}(x): 0^{\frac{n}{2}} || h(0^{\frac{n}{2}})$