```
my.bootstrap.ci<-function(vec0, nboot, alpha) {
  n0<-length(vec0) # extract sample size
  mean0<-mean(vec0) # find the mean of the data set
  sd0<-sqrt(var(vec0)) # find the standard deviation of the data set
  bootvec<-NULL # create an empty vector to store the bootstrap
  for(i in 1:nboot) { # boostrap distribution using a for loop
    vecb<-sample(vec0,replace=T) # sampling with replacement
    meanb<-mean(vecb) # find the mean
    sdb<-sgrt(var(vecb)) # find the standard deviation
    bootvec<-c(bootvec,(meanb-mean0)/(sdb/sqrt(n0))) # overwrite the empty vector
  }
  Iq<-quantile(bootvec,alpha/2) # lower quartile of the bootstrap distribution
  uq<-quantile(bootvec,1-alpha/2) # upper quartile of the bootstrap distribution
  LB<-mean0-(sd0/sqrt(n0))*uq # Find the lower bound
  UB<-mean0-(sd0/sqrt(n0))*lq # Find upper bound
  NLB<-mean0-(sd0/sqrt(n0))*qnorm(1-alpha/2) # New lower bound to normalize data
  NUB<-mean0+(sd0/sqrt(n0))*qnorm(1-alpha/2) # New upper bound to normalize data
  list(bootstrap.confidence.interval=c(LB,UB),normal.confidence.interval=c(NLB,NUB))
} # Calculating normal confidence interval
my.simulation<- function(mu.val, n, nsim) {
  cvec.boot<-NULL # Coverage indicator vector for bootstrap
  cvec.norm<-NULL # Coverage indicator vector for normal
  mulnorm<-(exp(mu.val+1/2)) #Real mean
  for(i in 1:nsim) { # run simulation in a for loop
    if((i/10)==floor(i/10)) {
      print(i)
    }
    vec.sample<-rinorm(n,mu.val) # Sample the simulation vector
    # run bootstraps
    boot.list<-my.bootstrap.ci(vec.sample, 10000, 0.1)
    boot.conf<-boot.list$bootstrap.confidence.interval
    norm.conf<-boot.list$normal.confidence.interval
    cvec.boot<-c(cvec.boot,(boot.conf[1]<mulnorm)*(boot.conf[2]>mulnorm)) #Count up
coverage by bootstrap interval
```

```
cvec.norm<-c(cvec.norm,(norm.conf[1]<mulnorm)*(norm.conf[2]>mulnorm)) # Coverage
by normal theory interval
}
```

list(boot.coverage=(sum(cvec.boot)/nsim),norm.coverage=(sum(cvec.norm)/nsim))
} #Output coverage probability

	3	10	30	100
0.1	boot: 0.838	boot: 0.854	boot: 0.88,	boot: 0.875
	norm: 0.656	norm: 0.752	norm: 0.817	norm: 0.857
0.05	boot: 1	boot: 0.899	boot: 0.928	boot: 0.94
	norm: 0.673	norm: 0.777	norm: 0.867	norm: 0.908

alpha = 0.1

> my.simulation(3, 3, 1000) \$boot.coverage [1] 0.838

\$norm.coverage [1] 0.656

> my.simulation(3, 10, 1000) \$boot.coverage [1] 0.854

\$norm.coverage [1] 0.752

> my.simulation(3, 30, 1000) \$boot.coverage [1] 0.88

\$norm.coverage [1] 0.817

> my.simulation(3, 100, 1000) \$boot.coverage [1] 0.875

\$norm.coverage [1] 0.857

alpha = 0.05

> my.simulation(3, 3, 1000) \$boot.coverage [1] 1

\$norm.coverage [1] 0.673

> my.simulation(3, 10, 1000) \$boot.coverage [1] 0.899

\$norm.coverage [1] 0.777

> my.simulation(3, 30, 1000) \$boot.coverage [1] 0.928

\$norm.coverage [1] 0.867

> my.simulation(3, 100, 1000) \$boot.coverage [1] 0.94

\$norm.coverage [1] 0.908

Conclusion: For both alpha of 0.1 and 0.05, as we increase the number of simulation numbers (n), the difference between the outputted values from boot and norm decreases, as they become more similar.