

Lab Assignment #2

Due Date: Mid-night (11.59 pm) Sunday 20th June, end of Week05 **Marks/Weightage: 30/7.5%**

End Date: Mid-night (11.59 pm) Sunday 27th June end of Week06 with 25% deduction/penalty. After this date, it will not be accepted. NO EXCEPTIONS.

Purpose: The purpose of this Lab assignment is to:

- Practice the use of Classes and Objects in Swift

References: Read the course study material, code examples, lab exercises covered in the class. This material provides the necessary information that you need to complete the exercises.

Instructions: Be sure to read the following general instructions carefully:

This lab should be completed individually by all the students. You need to demonstrate your assignment and submitting the project **on Blackboard on or before the due date.**

You must name your Xcode project/playground file according to the following rule:

FirstName-LastName_CourseCode-SectionNumber_LabNumber

For Example: John-Smith_COMP2125-Sec001_Lab02 (if your section is 001)

Zip the above folder and submit/upload your assignment using the assignment link in Blackboard.

Note: You are required to be present (online) during the in-class demonstration. Late submission will not be considered. Your IDE will be Xcode (version 12.x) and Swift 5.0/6.0

Exercise 01:

[30 marks]

Do the following using Xcode project:

Create a class **BankAccount** (store it in a separate file – BankAccount.swift) which is having the following:

- Account number, customer name, yearly interest rate, account balance as **Stored properties** [3 marks]
- Account balance should not be negative and there should be minimum 10.00 dollars all the time. [3 marks]
- And **interest rate** should be positive and between 0.1 and 2.0 % [3 marks]
- You need to define property observers – **didSet** for all the properties [3 marks]
- Define a **description** as computed property which display all the values of bank account objects [3 marks]
- Define two initializers, one which initializes all the properties to their default values and one which initializes to appropriate values [3 marks]
- Define two functions- one is **credit**(amount:Double) which is used for depositing money and second which is **debit**(amount:Double) which is used for withdrawing money. [3 marks]

- h) Add a deinitializer also [2 marks]

Create an extension class to **BankAccount** class (store it in separate file – **BankAccountExtension.swift**) and define the following in there:

- i) **Interest** should be defined as computed property which is calculated by using interest rate formula ($Interest = account\ balance * yearly\ rate / 100;$) [2 marks]
- j) One convenience initializer which initializes (provides values for) only account number, name and account balance [2 marks]
- k) Test the above class in main.swift file by creating at least two objects of **BankAccount** class and test the capabilities of the class. [3 marks]

Evaluation:

Functionality	
Correct implementation of code logic as per business/functional requirements	70%
Correct use and testing of all the functionalities developed	20%
Comments, correct naming of variables, methods etc.	5%
User Friendly input/output	5%
Total	100%