



Monocular ORB-SLAM3 on MBot: Challenges and Performance in Real Environments

Team 8

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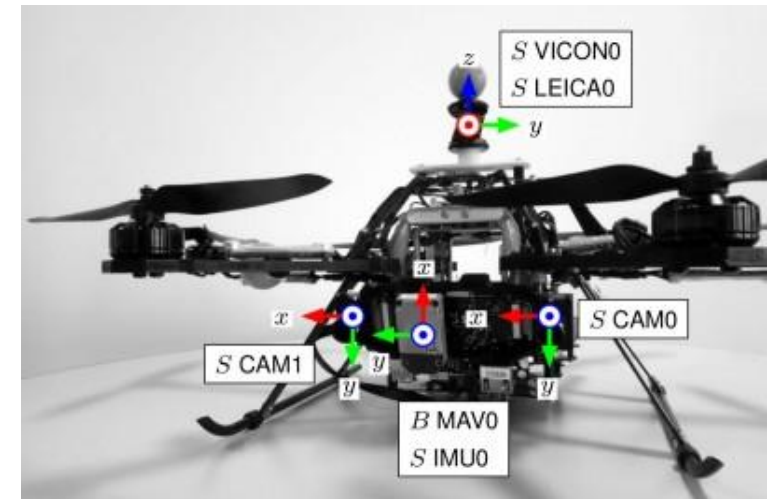
EECS 568/ROB 530 – Mobile Robotics

Motivation

- Visual SLAM is low-cost and has been a popular research area that has been broadly adopted in existing products.
- Can visual SLAM perform well-enough using **cheap monocular camera without inertial measurements?**
- What would the results of visual SLAM be deployed on **compact hardware with limitations?**

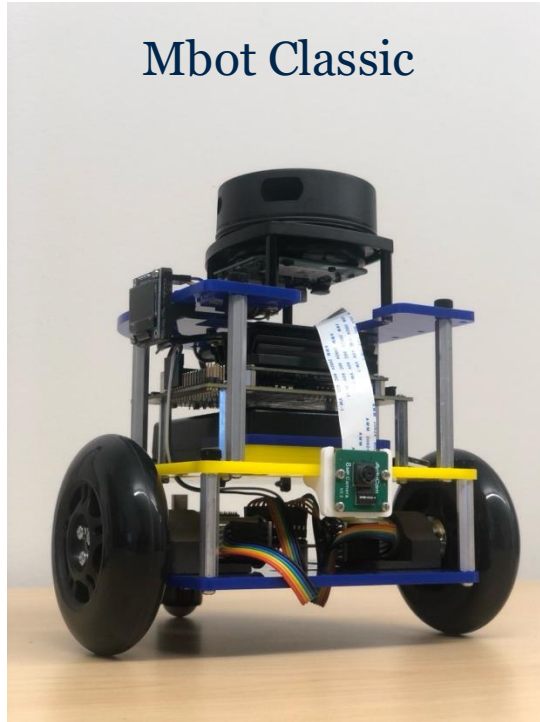


[UMich Mbot Classic](#)

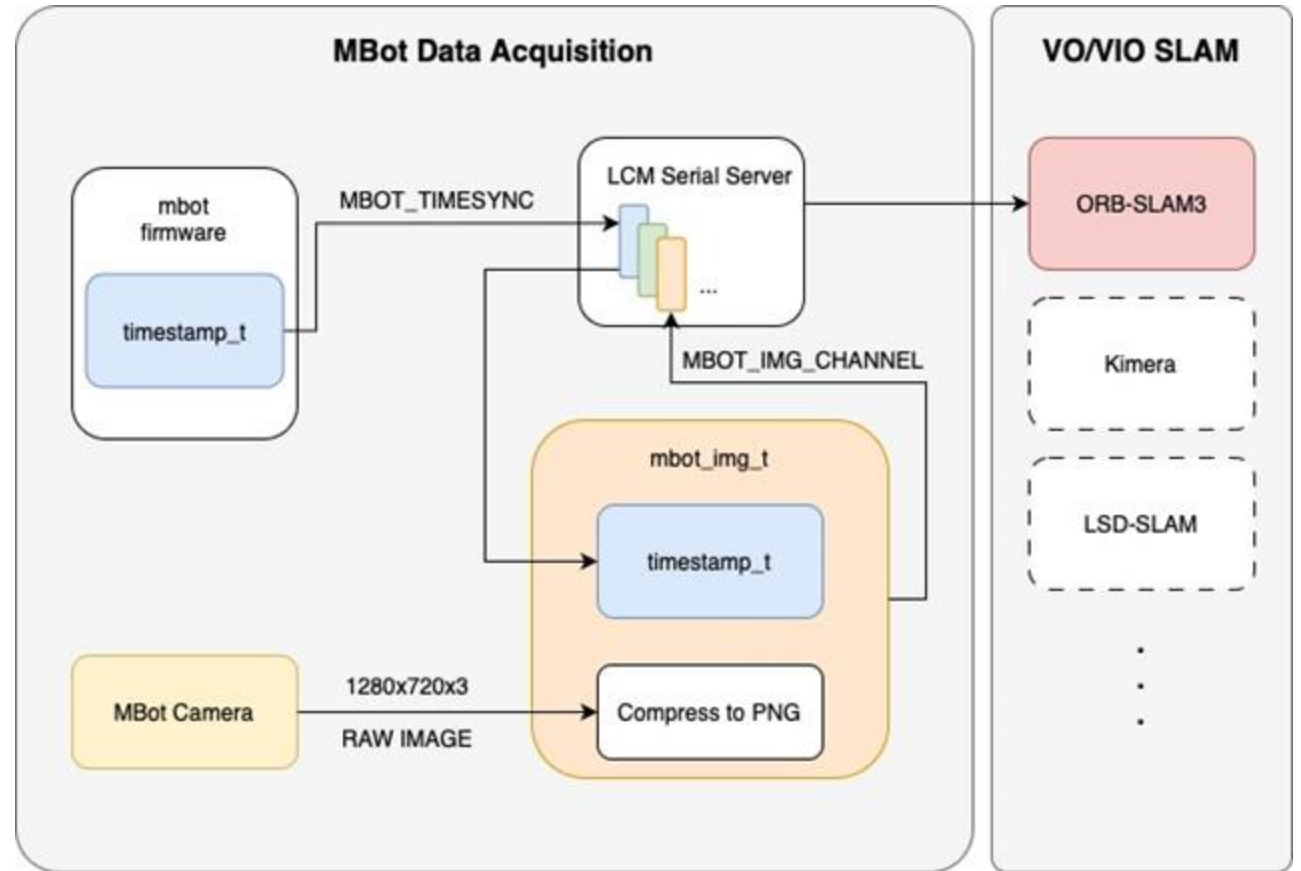


[ETH EuRoC MAV](#)

Methodology



RaspberryPi 5
+
\$7 Camera



Methodology

LCM Message

- Rate:

Image 10 Hz

~~IMU 25 Hz~~

Time 100 Hz

- Resolution: **480 x 240 pixels**

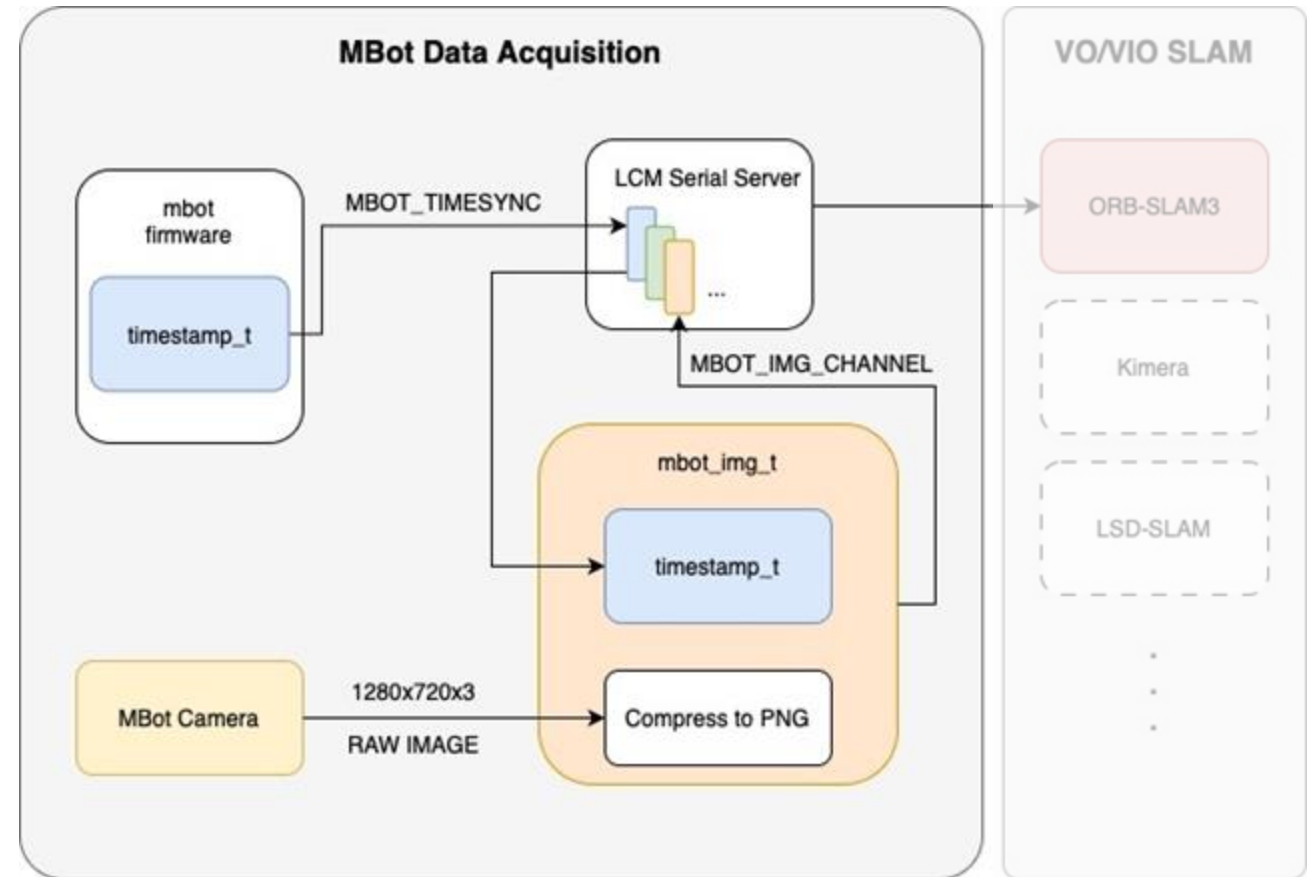
- Image Message (msg_img_t):

utime: Timestamp

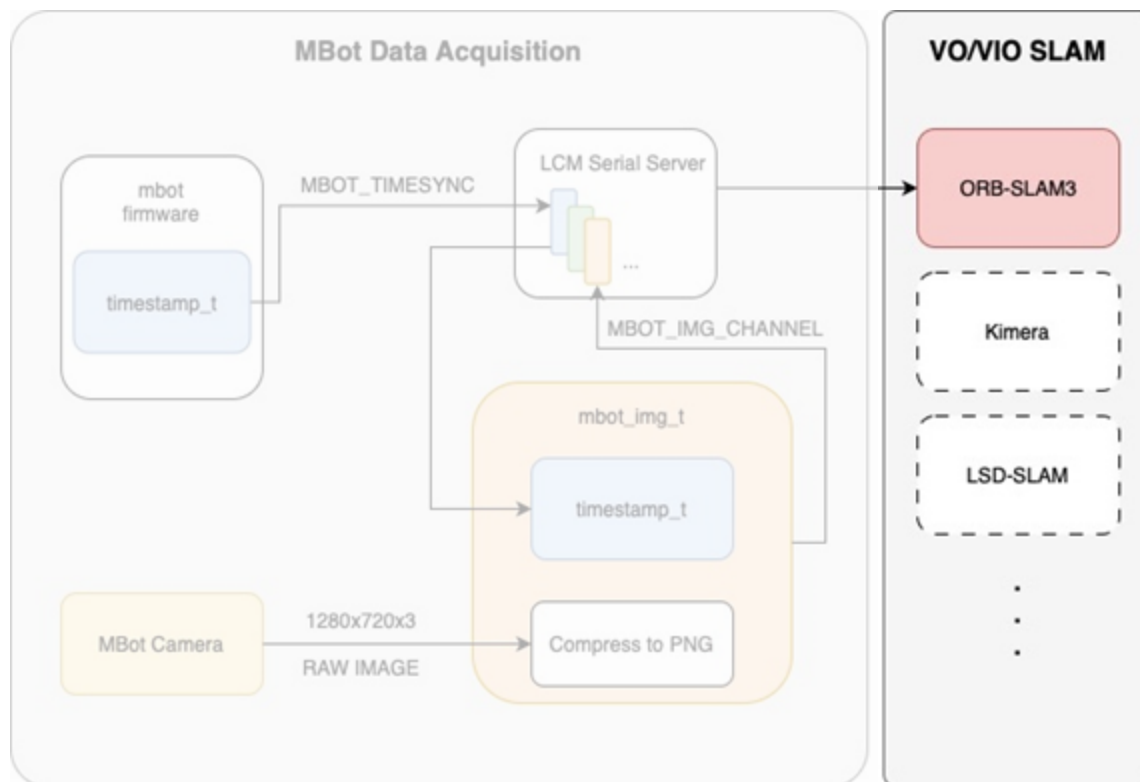
img_name: Frame ID (timestamp)

data_size: Image size (bytes)

img_data: PNG-compressed image

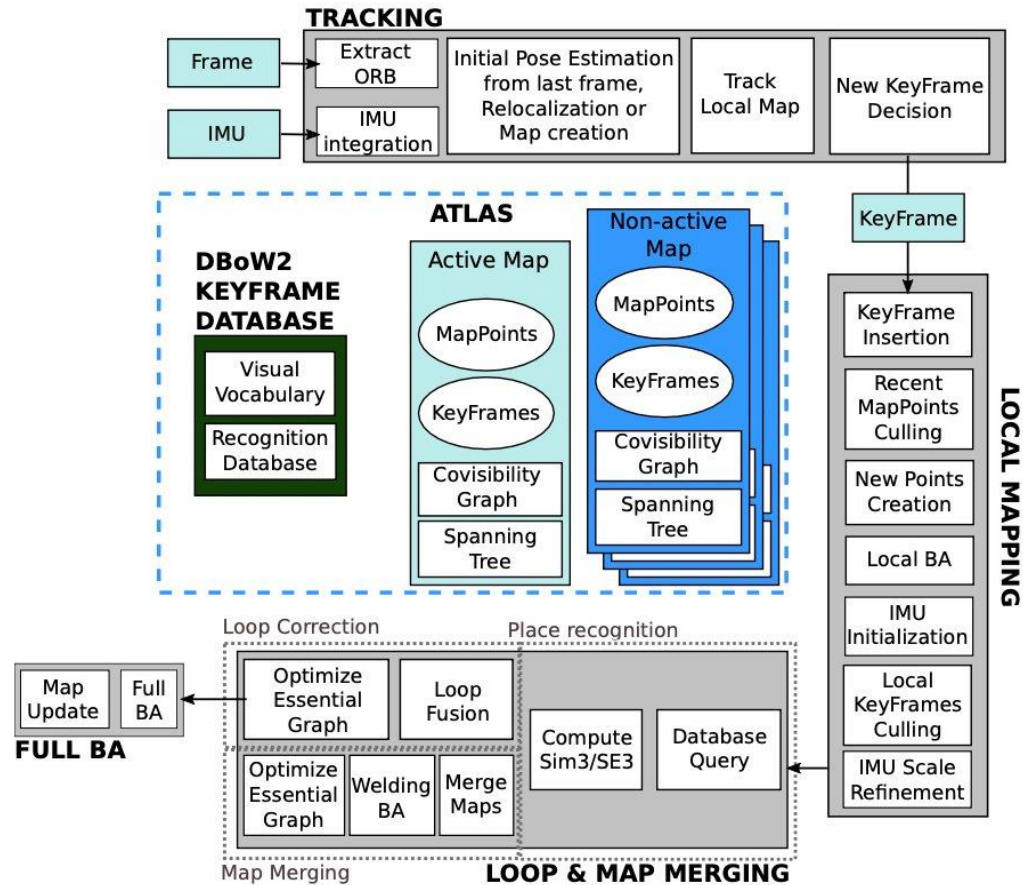


Methodology



	ORB-SLAM ₃	Kimera
Mono Odometry	✓	✗
Stereo Odometry	✓	✗
Mono Inertial Odometry	✓	✓
Stereo Inertial Odometry	✓	✓

Methodology



1) Front-End Tracking

- ORB extraction, descriptor formation and inter-frame matching.
- Pose prediction via constant-velocity model and refinement with Perspective-n-Point (PnP).
- Keyframe creation governed by match-count and baseline criteria.

2) Local Mapping Back-End

- Covisibility graph G_c maintenance.
- Triangulation of new map points; redundancy culling.
- Sliding-window local bundle adjustment (BA)

3) Loop Closure/Map-Merging

- Appearance-based place recognition (BoW).
- Sim(3) alignment, essential-graph optimization
- Global BA in a detached thread for final refine-

Results

Loop Closure Experiment:

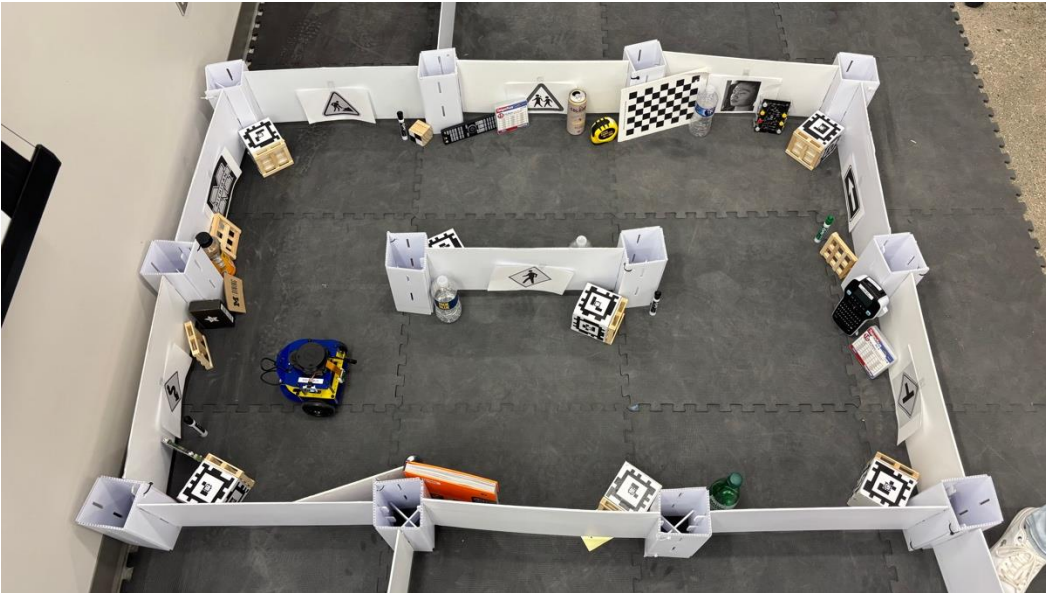


Fig: Rectangular Route for Testing Loop Closure

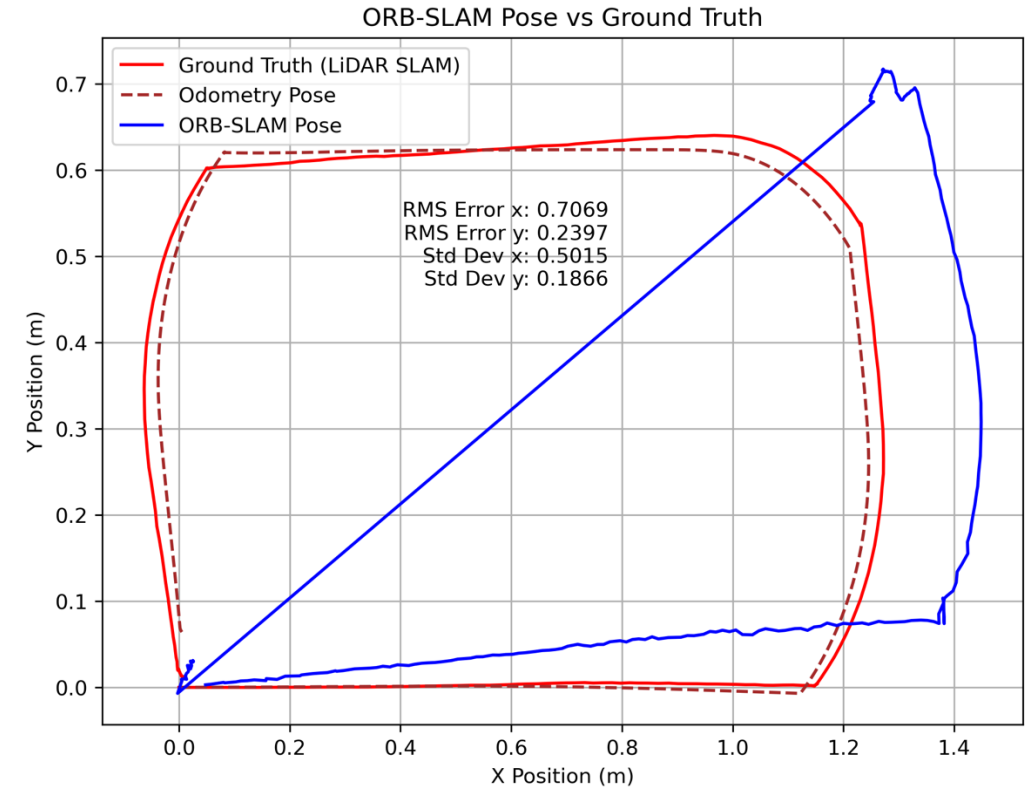


Fig: ORB-SLAM3 Pose Estimation in Rectangular Route

Results

Maze Experiment:



Fig: Maze Route to Challenge Mono ORB-SLAM₃

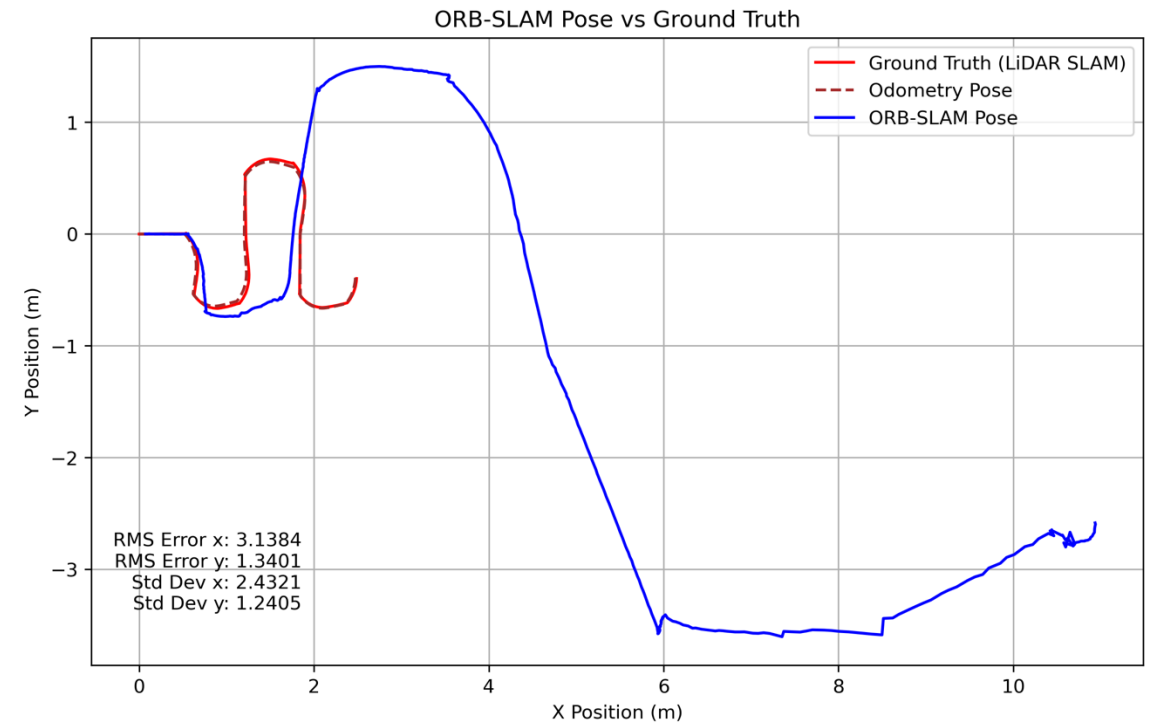


Fig: ORB-SLAM₃ Pose Estimation in Maze

Discussion & Conclusion

- The hardware must support high-speed read/write operations to prevent packet loss during data transmission.
- ORB-SLAM3 with a monocular camera captures the overall route structure, but struggles with accurate distance estimation.
- Pose estimation is unreliable during **pure rotational motion** due to the inability to triangulate new map points without translation.
- **Loop closure** is essential in monocular SLAM to correct drift and ensure relocalization.

Future Work

- Improve sensor quality and image update rates
- Enhance actual distance with depth information (RGB-D camera, stereo camera)
- Integrate Inertial measurements using IMU
- Subscribe to real-time ROS messages to retrieve odometry data

