

# Teo Yu Jie

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## Summary —

- Structural Mechanics Engineer applying machine learning to mechanical and aerospace systems.
- Experienced in physics-based modeling and ML-driven optimization for aeroacoustics, thermomechanics, and structural analysis.
- Skilled in automating simulation pipelines and cross-disciplinary collaboration, enabling 90 % faster analyses and more scalable design workflows.

## Skills

<b>Machine Learning</b>	PyTorch, tinygrad, NumPy, SciPy, pandas, GANs, decision trees
<b>Simulation</b>	PyANSYS, ABAQUS, Ansys APDL, Patran/NASTRAN, surrogate modeling
<b>Programming</b>	C#, C, Python, MATLAB, Mathematica
<b>Mathematics</b>	Linear algebra and representation theory, probability theory, information theory
<b>Systems</b>	Linux, Gentoo, OpenBSD, Fedora
<b>Soft Skills</b>	Cross-disciplinary collaboration, communication, systems thinking

## Experience

### ST Engineering

Jan 2024 – Present

*Structural Mechanics Engineer (Stress, Passenger to Freighter Conversions, Engineering Solutions)*

- Implemented backpropagation-based sensitivity analysis on a 2-DOF aeroacoustics model to identify critical structural/acoustic parameters, enabling targeted model simplification and accelerating design iteration.
- Applied decision tree learning to evaluate parameter weightage for aeroacoustic design and interactions, guiding model simplification and experimental design.
- Developed C#/Powershell automation suite integrating with Microsoft Word/Excel/PowerPoint for rapid delivery of aircraft structural analyses (local/global static instability of frames), reducing workload from several months of analyses backlog to 1 week enabling team to meet certification deadlines.
- Led cross-functional technical discussions (mechanical, electrical, supply chain) to shape structural design proposals for globally competitive programs.

### Advanced Micro Devices ("AMD")

Jan 2023 – May 2023

*Machine Learning and Thermomechanics Simulation Intern*

- Integrated finite element simulations with Python using PyANSYS to build a generative adversarial network (GAN)-based surrogate model for board-level reliability analysis, reducing simulation runtime by 99.5%.
- Developed open source automated simulation, ML pipelines, and architectural data workflows and internal visualisation tools for board level temperature cycling, saving over 300 man-hours within 2 months and cutting computation time by 99.5%.
- Standardised dynamic mechanical analysis + digital image correlation workflows in Python and Golang, enabling reproducible experiments and ML-ready data pipelines.

## Education

**Nanyang Technological University, Singapore**

*Aerospace Engineering*

*Specialisation in Mechanical Engineering, Honours (Highest Distinction), Accelerated Bachelor's*

## Projects

### Mathematica Hobby Projects

Jan 2024 – Present

- Developed Mathematica notebooks exploring Monte Carlo, Markov chains, and measure-theoretic probability.

### Crack characterisation for hydrogel fracture simulation

Jan 2023 – Dec 2023

- Developed parametric fatigue model using Ogden hydrogel phenomenology in MATLAB.
- Simulated fracture and characterised crack morphology of inhomogenous hydrogel against experimental results using MATLAB generated material input files (ABAQUS) and meshing using ABAQUS and FORTRAN. Simulation methodology is using an experimental modified phase field methodology based on nodal temperature.