# Dynamic Energy Mapping Project Outline

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#### Abstract

This document provides an approach of adding the "time" dimension to an Energy The approach is demonstrated with a model of a conceptual urban setting created in CityEngine based on the extracted topological and density pattern from an existing urban design project. The buildings in the conceptual model is then assigned an energy profile of certain DOE Commercial Benchmark Building Reference model based on its building type. Hourly energy demand profile of heating and cooling end use is then obtained from the EnergyPlus simulation of DOE Commercial Benchmark models. The energy consumption data is classified into groups with consideration of building energy design context and the data distribution properties. A corresponding color coded energy profile is then generated and imported to CityEngine. 8760 color coded 3D map images was then extracted from CityEngine with Python script. A series of data reading, ploting, data classification and color-coding calculation utilities were implemented. A interactive interface for visualizing the images and dynamic data plot with sliders is implemented using Python and related packages. The tool is anticipated to provide decision support for community energy management and planning, demandside strategy design and district system sizing.

The document will also briefly discuss one of the testbed for data classification and visualization.

## 1 General Introduction

## 1.1 Project Overview

Buildings alone account for 40% of the total energy usage in the United States. However the indirect energy impact of the built environment as a whole was considered, the community design induced energy and environmental impact could exceed this already high ratio. The focus of reducing energy usage in the building sector has once been focused only on the scale of individual buildings and equipment [39]. Community level urban design and the infrustructure layout can inevitably influence the overall energy throughput by influencing people's life pattern, energy using behavior and waste production.

Community Energy Management (CEM) is a combination of community level design strategies and energy management strategies aiming at providing quality of life in an urban environment with minimized energy consumption and environmental impact [39]. The awareness of the importance of the environmental design on energy performance and quality of life is reflected in design concepts such as New Urbanism, Smart Growth and Transit-Oriented Growth. These concepts advocate a compact and pedestrian and bicycle friendly urban growth that minimizes car usage by creating mixed-used communities, well-functioned road, complete public transportation system and diverse housing choices [54].

The core of the community energy management is to match the demand and supply as close as possible in terms of energy and exergy [5]. CEM reduces energy use impact by 1) distributed energy generation with sustainable energy source that close in exergy to the demand side, 2) application of district energy system that reuses waste heat 3) energy cascading that arranges the demand side as a chain of decreasing exergy demand so that the entropy generation is minimized 4) smart grid system that makes electricity demand and supply match.

Energy Map provides great opportunity to execute the CEM strategies since it accords with the concept of "geo-design", a performance-based design method, and makes the energy performance metrics of community design and management alternatives visible to planners and policy makers. It facilitates quantitive comparison of design alternatives and informs better decision making. However the temporal variation of energy performance metrics is missing from the majority of current Energy Maps, leading to a simplified picture of energy impact of design choices and poor decision making such as excessively oversized infrustructure systems and loss of energy recovery and reuse opportunities.

Dynamic Energy Map reveals the temporal variation and better serves "geo-design" approach by revealing the problem of such simplified pictures of energy supply and demand and support better time-of-use energy system design, community energy management and policy making.

The current project aims at exploring how a Dynamic Energy Map can serve as decision support tool for Community Energy Managemeng, more specifically, to support district energy system design. The focus of the study is not on expoiting the energy using behavior of a specific site, but rather a exploration of a generic methodology, thus the map setting is based on a conceptual city model with a size (comprable to the typical service area of a district energy (combined heating and cooling) system, about 50 to 150 buildings [38]. The Dynamic Energy Map is built upon hourly heating and cooling energy consumption data from DOE Commertial Benchmark Building simulation. City Engine is used in 3D urban

environment image generation with each building color-coded according to its hourly energy demand. An interface is then designed to achieve the "dynamic" function with sliders to navigation through the 8760 hours through a year and present the energy consumption data in the form of 3D color-coded map and data plot.

summary of each section of the report here...

## 1.2 Definition of Energy Map

## 1.2.1 Energy Thematic Map

In a restricted sense, Energy Map is an instance of a thematic map that depicts energy information. It is an abstract representation of some energy feature in an urban environment. It is useful in providing energy related qualitative or quantitative insight.

The energy topics depicted in an Energy Map can be classified into four major categories: energy supply, energy demand, energy related building design / urban planning, and energy related environmental impact. One common sub-category of the supply side topics concerns the locations and evolving process of energy infrastructures such as power plants, energy transmission pipelines, energy refining facilities and market hubs. EIA state energy profile map [26], U.S. natural gas pipeline map [23] are under this sub-category. Other supply side topics include total energy production [16]; total energy source production like global coal production map [24]; sustainable energy potential map of wind, solar, biomass, geothermal energy potential [45] and hidropower potential [17]. Common demand side topics include: energy demand for one or more enduses [47], energy source demand like coal demand [25] and energy cost [11]. The design side topics concerns building physical conditions like Calgory Heat Map [36], design policy information like climate zone map [13] and energy code adoption map [15]. The energy behavior environmental impact map include both the impact of building or energy infrastructure to environment and the environment change to buildings or infrastructures. The carbon emission map as [3] is an instance of the former and the "Energy Sector's Vulnerabilities to Climatic Conditions" Map is an example of the latter [12].

It is necessary to mention some unfortunate terminology overloading involved in the topic of Energy Map. The term "Heat Map" used in this discussion refers to the Energy Map with building heating energy as its theme, not to be mis-interpreted as the color-coded representation of matrix values as in this definition [53].

The history of thematic map dates back to early 17th century, and from then on maps can present spatial patterns of some feature in addition to merely recording locations of geographic features [55]. Over a century later, spatial analysis emerges and map starts to assisting geo-data analysis. Finally after the born of modern computer and the development of database, map becomes a more powerful information system that undertakes more complecated tasks including data aggregation, managing, query and presentation. This gives Energy Map a much broader meaning.

## 1.2.2 Geo-database of Building Energy

In a broader sense, Energy Map is a hibernation of two types of databases: building energy database, a subset of the BIM (Building Information Model), and Geographical Information System (GIS). The basic functions of an Energy Map includes 1) storing energy data in

an organized fashion, that facilitate easy analysis and query of energy data and 2) provide reports in the form of graphs, tables, animations etc that conveys numerical information in a way that best support pattern recognition and decision making.

This definition can be considered as a superset of the thematic map definition, so the energy topics inherits those representable in the thematic energy map. Some examples of the Energy Maps under this "database" definition include: National Heat Map that records and presents heat demand density of buildings and building sectors, Renewable Energy Potential Map that uses GIS tool in renewable and residual energy potential assessment [51], a site selection model that evaluates different choices of power plant location [57], and "Heat maps" with information of heat sources and sinks that supports district system expansion design [30].

## 1.2.3 Coupled Geo-database and Energy Simulation Platform

"Geodesign is a design and planning method which tightly couples the creation of design proposals with impact simulations informed by geographic contexts" [31]. It is a performance based approach in urban and environmental planning. Traditionally, each performance metric is represented with a choropleth map layer. By stacking these layers together, the performance metrics are aggregated for each location on the map and a judgement of design alternatives are formed based on the aggregated performance metrics [34]. However, some of the performance metrics require complicated calculation or simulation, especially those with temporal variations. Hence the new development of Energy Map will not only record data but also "produces data" by providing stooth connections to urban level energy simulation tools that calculates energy performance metrics of different design alternatives on the fly. This enhanced Energy Map may effectively automates the geo-design work flow.

## 1.3 Why "time" dimension is important for an Energy Map

## 1.3.1 Strong Temporal Variation of Energy Demand

Building energy demand is strongly dependent on weather condition, building type, size, building physical design, building mechanical system and appliance quality and building operation schedules. The aggregation of all parameters results in a great variance in the range and extreme value of energy consumption. Weather condition have strong seasonal pattern and day-night pattern. This type of variation takes the form of a global influence on building heating or cooling load. Building operation schedules vary greatly from building to building as a result of difference in building type and occupant behavior. Different operation scheduces indicates the arrival of peak demand within a mixed-use urban environment are not simultaneous. Difference in building type also suggest difference in indoor environment requirement such as ventilation rate, lighting intencity etc., indicating a dramatic variation in energy consumption data distribution among buildings in the community.

## 1.3.2 More Detailed Description of Energy Behavior Supports Better Design

A simple annual or monthly average cannot effectly represent the real energy consumption behavior of an individual building and the whole urban environment. In order to present this complecated behavior of time-depandent energy demand, the time dimension is necessary. For example, hospitals are usually constant heat consumers with very stable heat demand throughout a year, while a performance center is, on the other hand, an occassional huge heat consumer with very high peak demand occur occassionally at event time and with almost zero demand in the remaining time. It is reasonable to apply different energy planning strategy for building groups involving one of these two types of buildings. However, if time dimension is not included, one has to choose some form of aggregate description of the energy consumption, be it average, maximum, minimum or annual total. For most cases, annual total demand is used for representing a building's energy demand. With this approach, the different energy usage pattern of a hospital and a performance center is not differentiable.

## 1.3.3 Aggretation of Peak Value Becomes Tricky for Data with Time Variation

See section 1.3.4.1 (move things above)??

# 1.3.4 Close Match of Supply Side to Demand Side Improves Community Scale Energy Performance

As a result of the finiteness of fossil fuels, the using of renewable energy begins to come into play. In 2013, renewable energy account for 9% of the primary energy source of residential and commercial buildings [22]. Electricity generated from sustainable sources normally do not have much storage capacity, hence in order to meet the energy demand with renewable electricity, a better understanding of the spatial-temporal pattern of energy demand is important [44].

Demand-driven energy supply is necessary to reduce energy waste and achieve better total community energy performance, and in order to match the supply side to the complicated behavior of the demand side, understanding the spatial-temporal pattern of the energy demand in the early design and planning stage is important.

#### 1.3.4.1 District Energy System Sizing

A district energy system consists of a power plant, a series of buildings as ternimal energy users and a network of pipelines that transmit energy from the power plant to end-users. Commonly used media for energy transmission include steam, hot water or chilled water [4]. A district energy system helps reducing negative environmental impact by harvesting residual energy in the form of rejected heat or coolth in the process of electricity generation or other industrial processes. It can adapt to a broader range of fuel choices including natural gas, oil, coal, biomass and garbage. This makes it more flexible and more competitive in the market [38]. Other non-environmental benifits include reducing the space dedicated to mechanical system and improve design building design flexibility, reducing harmful gas production from stand-alone boiler conbustion.

Dynamic Energy Map supports district energy system design by 1) revealing the noncoincident peak demand of heat or coolth 2) providing the aggregated demand supporting better decision making.

Obvious mathematical concepts sometimes become more obscure when it comes to real life problems. It is well understood that linearity holds for expectation not max, i.e. the sum of max values of each distribution does not equal to the maximum of the sum of values in each distribution. However this mistake is not rare in the sizing of a district system. One common approach of sizing a district system is to add up the capacities of each terminal devices. However, each individual device is sized to meet its peak demand. Since the peak demand of individual buildings do not occur at the same time, the end result of summing up the max demand at each end point exceeds the actual total demand peak of the community, hence with this approach, the whole district system becomes excessively oversized, which reduces the whole system efficiency. Dynamic Energy Map can reveal the problem of such approaches by directly providing the aggregated demand and the demand for single buildings or building sectors side by side, eliminating the misunderstanding of the aggregated demand and providing the actual data for system sizing.

## 1.3.4.2 Community Energy Planing

As is mentioned in the project overview, the community energy planning involves landuse design and infrustructure design. The time dimension is important to community energy planning because it reveals the temporal complexity of the community energy supply and demand. The ability to describe the energy using behavior with more details then a mere max, min and average and to classify building energy demand into more detailed behavior prototypes is the first step to energy oriented landuse plan, demand side energy management and energy cascading design. This more accurate picture also act as the basis of further design of energy supply.

With Dynamic Energy Map, one can classify energy sources and sinks into more specified categories and design for more specific combinations of sources and sinks. One can also identify energy sources and sinks that dynamically changes over time. The temporal-spatial energy supply and demand information can be helpful in the following cases:

## • Enable the design of local load balancing

Large public facilities like stadiums or performance centers normally have mechanical systems with large capacity to meet its peak demand but the large capacity might only be used under occassional event. Dynamic Energy Map helps identify such occassional heavy energy consumers and helps optimize landuse planing by arranging the right amount of surrounding consumers around and optimize the local system design by redirect the energy capacity of the ocational heavy consumer to surrounding buildings [41]

#### • Support the design of connections to district network

Dynamic Energy Map can identify buildings with constant high heat demand and buildings with occassional low heat demand. By identify these two types of buildings, urban planners could connect the former to the district system and the latter could be connected to the former with ambient water loop so that the latter could "borrow" heat from the former and reduces the community energy throughput.

## • Help design of local energy storage devices

Energy storage devices can shift the peak supply to meet peak demand, and it also made the community energy flow more complicated. Accurate information of the surplus and deficiency over time helps design the storage capacity for single building, building group and the whole community.

• Convey the energy benifit of mixed-landuse.

With a Local Dynamic Energy Map, one could compare the total energy demand and the demand variation directly between the mixed landuse case and the single landuse case. The benefit of community level load balancing could be visible to the policy makers and planners to inform better landuse design.

## 1.4 General Description of Dynamic Energy Map

Within the current context, "dynamic" refers to changing over time, hence Dynamic Energy Map is an Energy Map equipped with temporal information. Sometimes this type of map is referred to as "spacetime" map [6]. As a result of the "dynamic" property, one assumption about Dynamic Energy Map is that at least one of the energy related variables depicted in the map should change over time. Due to the fact that there are three versions of definitions for Energy Map, there are also three versions of corresponding Dynamic Energy Map.

## 1.4.1 Thematic Map Time Series

In a restricted sense, where an Energy Map is defined as a thematic map focusing on energy topics, Dynamic Energy Map is just a series of maps, each of which is a thematic Energy Map representing the status of energy information happened at a certain time spot. Also with the convention that thematic maps are ordered in increasing time order. The purpose of such a Dynamic Energy Map is to facilitate the comparison of thematic maps at different time steps. Baring this in mind, it makes more sence to apply a universal map symbol and breakpoints to the sequence of thematic maps in this version of Dynamic Energy Map.

## 1.4.2 Spatial-Temporal Energy-geo-database

In a broader sence, where Energy Map is defined as energy-geo-database, Dynamic Energy Map is an energy-geo-database with "time" being one of its data entries. One major purpose of Dynamic Energy Map under this definition is to enable search, filter and query of the energy data by "time" field, thus presumably, time should act as one of the indexes in the database that facilitates faster search and query of the time data. The second task of Dynamic Energy Map is to provide more powerful reporting tools than normal Energy Maps that accounts for the difficulty and complexity of spatial-temporal data visualization aiming at better conveying the dynamic spatial pattern.

## 1.4.3 Performance Based Geo-design Support Platform

When Dynamic Energy Map becomes a platform coupled with Energy Simulation tools, design alternatives would be evaluated and compared at each given time spot or time window according to the design context. This enables more detailed energy analysis.

## 2 Objective and Problem Definition

## 2.1 Exploring potential use cases of Dynamic Energy Map

The major objective of this study is to explore the power of Dynamic Energy Map with a use case senario of supporting district energy system design, which is one of the infrastructure side strategy used in community energy management. Aligned with this major goal, there are two sub-goals of the project: evaluating some possible approaches to implement dynamic energy map and presenting one major implementation approach

## 2.1.1 Definition of Dynamic Energy Map for Supporting District System Design

District system supply thermal energy to the surrounding community, thus the community heating or cooling demand decide the size of a district system. Therefore heating demand and cooling demand are selected as the major variables in the study. We define "Local" Dynamic Energy Map for Community level design support as:

- A database holding 8760-hour meta data of energy demand of buildings in a moderate sized community served by a district system [4].
- An interface that has multi-dimensional graphical display of the meta data.

The data display would include 1D data plot, 2D or 3D map and 4D temperal-statial navigation:

- 1D: data plot for providing quantitative information of energy demand or supply

  The Local Dynamic Energy Map displays the aggregated hourly energy demand of
  the whole community and major building sectors throughout the year. It enables
  comparison of different urban design alternatives in terms of total demand and demand
  variation. These information supports district system planning by arranging landuse
  design to minimize load variation.
- 2D or 3D: graphical display of spatial relationship of energy data
  - The Local Dynamic Energy Map applies a graduated symbol or color to buildings in the community to provide the intuition of the building energy demand changing within a community. It helps identify the rank of energy demand in a community and provides a guidance in energy cascading design.
  - For univariant map senario, we suggest the variant size symbol according to the study of Garlandini et al. [20, 33]. For bivariate map senario [52] in 3D map design, we suggest the bivariate choropleth map representation. For detailed explanation please refer to section 3.2.3.
- 1D + 2D or 3D: interactive graphical display of spatial-temporal pattern of energy data.

The Local Dynamic Energy Map compares energy demand of different time of year by providing a easy navigation with a time slider. Energy demand of each time spot is expressed with 2D or 3D map and 1D data plot.

## 3 Related Works

## 3.1 Static Energy Map

The majority of existing Energy Map instances are static maps with no time information. As is mentioned in the thematic map definition, the major application of Energy Maps include energy supply, energy demand, building or infrastructure design resulted energy impact and environmental impact. The sub-section will present some more detailed examples in each use cases.

## 3.1.1 Supply

## 3.1.1.1 Assessing Renewable Energy Potential

In order to reduce environmental impact, increase resilience of local energy supply and match energy intensity of supply and demand in urban environment, renewable energy source of wind, solar, geothermal, biomass and hydropower becomes an increasingly important energy source. Comparing with fossil fuel, the energy production with renewable energy has strong correlations to geo-locations, thus the energy map of renewable energy availability and demand can support energy planning that aims at improve urban scale energy performance [46].

Some study focuses only on one type of renewable energy source.

#### • Wind:

Voivontas et al. developed a decision support tool using GIS for accessing the wind energy potential in four aspects:the theoretical potential in terms of wind speed, availability potential in terms of landuse regulations and technological potential in terms of energy production features of wind turbine and economical potential in terms of IRR.

## • Solar

"NYC City Solar Map" presents solar energy potential for buildings across the New York city. The map presents solar energy generation curve, estimated solar system installation area, finantial incentive and payback [49]

Other efforts tackles multiple renewable energy sources:

Ramachandra and Shruthi produced a series of district level renewable energy theoretical potential maps of solar, wind, hydroenergy and biomass in Karnataka State, India. The potential is estimated based on data of global solar radiation, wind speed, hydropower plant capacity, and plantation and livestock information. GIS is used in aggregating energy potential data to each district. Each type of renewable energy source is presented as a single variable thematic energy map.

#### 3.1.2 Demand and Infrastructure

## 3.1.2.1 Analysis or design support of existing energy infrastructures

Finney et al. studied the potential expansion opportunities for the Sheffield district energy network by producing a heat mapping that 1) depictes heat sources and sinks, including

existing ones and emerging ones 2) identify "heat zones" by connecting sources and sinks. The "heat zone" is then filtered with concerns of economic feasibility and environmental impact. The network extenssion is then designed based on the remaining "heat zones". Heat demand is assessed with population density for residential buildings and is represented on the map as polygon features with graduated color. Heat demand for non-residential buildings are assessed with gas consumption and is mapped as point features with graduated size. Heat sources are identified with the criteria "producing recoverable, low-grade 'waste' heat" [30]. They are mapped as point features including steelworks, combined heat and power (CHP) plants, and biomass power stations. The "heat zone" is identified based on abundance of sources or sinks.

National Heat Map is a "publicly accessible high resolution web-based" heating energy interactive map, developed by the Department of Energy and Climate Change (DECC) in UK. It aimed at "support planning and deployment of local low-carbon energy projects in England" [8]. Heating demand density  $(kwh/m^2)$  of four major building sectors: public buildings, commercial buildings, industry buildings and residential buildings, together with the total demand is plotted on the map as 2D raster feature with a color scheme from blue to red, with blue for low heating demand and red for high heating demand. Heat source of CHP stations and "Thermal Power Stations" [47] are plotted as point features in the map. Address level heat demand data in csv format is also available for local authorities [7].

The "Water Source Heat Map" is an added layer group to the existing National Heat Map with information about the the heat potential of the 4041 waterways in England. Heat potential of waterways are represented in temperature, surface area, flow rate and heat capacity  $(kJ/m^3)$  for coastal and estuary, kW for canal, river and settlement). It aims at supporting the plan of water-based thermal system as water-based heat pump [9]. The map revealed the large thermal capacity of water bodies that could serve over one million buildings [9].

#### 3.1.2.2 Energy consumption prediction model

Kolter and Ferreira presented a modeling method to predict building energy enduse in Cambridge, MA. They also developed a user application, "Energy View" with two target user groups: general public and local authorities. The model can be used by local authorities to identify energy usage outliers and by general public to compare their monthly energy consumption with predicted baseline consumption.

#### 3.1.2.3 Smart Management of Urban Energy System

Energy Map also helps smart management of energy system in a large urban scale. "Smart Urban Services for Higher Energy Efficiency" (SUNSHINE) project is a European Co-Founded project launched in 2013. It is accessible through webpage and smartphone or tablet application. It aims at developing a platform capable of 1) assessing building energy consumption behavior and create a 2D and 3D energy map, "ecomap" accordingly 2) providing automatic alerts regarding optimized usage of heating/cooling system 3) remote control of public building lighting systems [32]. The target users of the application include facility managers, policy makers, citizens and energy service companies. Function 1) is anticipated to help energy company and facility managers to identify energy consuming outliers, provide information for building pre-certification. Function 2) aims at providing more accurate base-

line consumption data using weather and meter data. Function 3) allows better management of public lighting system based on illuminance requirements and weather conditions.

## 3.1.3 Combined Supply, Demand and Infrustructure

Dobbelsteen et al. described a framework of energy potential mapping that depicts information of energy supply, demand and infrastructure. Comparing with the previous examples, that 1) in addition to renewable energy source, it also considered residual energy as energy sources and 2) aggregated multiple types of energy potentials in a single map with the unit of GJ or GJ/ha [5]. The energy potential of sources are estimated by theoretical potential multiplied by a serious of "limiting factors". The energy demand includes buildings and transportation. The authors also suggest to map energy storage on the map. A case study of "HEAT Mapping" is presented with aggregated supply and demand presented in a single 3D Heat Map. The absolute quantity of each type of demand and supply of a certain region is represented with extruded height in the 3D map. Demand is represented with a transparent 3D feature, each supply source is represented with solid 3D feature in a different color. The aggregation of information is valuable in answering the question of whether the supply meets the demand, the representation becomes too complicated [5].

#### 3.1.4 Reflections

The existing mapping approaches had their main effort in the data calculation and aggregation, however the resulted visual representation is questionable for most instances. One common issue is too much distraction from unthoughtful map symbology design. For static maps, a poorly designed visual representation might still be tolerable, but for Dynamic Energy Map with an additional time dimension, each additional bit of distraction will prevent the necessary information from getting through. Hence the authors think it is necessary to discuss the map design aspect, and look for examples of best practices. This is done in section 3.2.3.

## 3.2 Dynamic Map

The aim of this section is to explore how the time dimension can be represented in a map.

## 3.2.1 Energy Dynamic Map

Current Dynamic Energy Map instances are mainly 2D animated maps with large time steps, in large spatial scale and low resolution (state level), and very few number of frames. These instances include: State wind power capacity map that depicts the wind industry growth at state level from 2000 to 2050 [19], wind farm development map that shows the wind farm location and capacity development from 1975 to 2013 [18], solar plant development map that shows the solar plant location and capacity development from 1975 to 2013 [14], US Energy Production Map that shows statewise energy production from 1993 to 2012 [16],  $CO_2$  emission map presenting world-wide carbon emissions from 1980 to 2014 [3]

One instance of the high resolution energy demand dynamic map was found in the project "Energy Mapping to Identify Opportunities for Future Networks" [10]. The aim of the project is to "analyse the spatial and temporal distribution of energy consumption"

and support decision making and design of energy network development. Energy data was retrieved from both metered data and HEM simulation. Energy Demand Maps of three different resolutions were created: campus level, community level and city level. For campus and community level maps, monthly heating demand density dynamic map and monthly electricity demand density dynamic maps are created with  $(kWh/m^2)$  as the unit. The energy demand is represented in a scale from blue to red, the same as the approach of the National Heat Map. The time dimension is added in the form of a non-interactive 2D animation. The problem for this animation is the lack of temporal and spatial legend and its non-interactive nature. Also the heating and electricity demand is represented separately, making the pairwise comparison of these two variables difficult.

## 3.2.2 History and Archaeology Instances of Dynamic Maps

Although based on current knowledge of the authors, Energy Maps equiped with the time dimension is still rare, but there already exists many instances of dynamic interactive map in History and Archaeology practices. Pittsburgh Historic Map displays the urban environment layout of the City of Pittsburgh from 1835 to 2015 using a combination of historic maps and Google map as the base map. It allows users to navigate through the times with a time slider. It also contains point features of historic buildings [28]; Europe History Interactive Map that demonstrate the changes of political boundary with historic information associated to each political entity [56]. User can navigate through different historic period by forward and backward arrows and by clicking on specific entries to that period.

## 3.2.3 Works on Map Design

## 3.2.3.1 Symbol Chosen

Dong et al. assessed the effectiveness of symbol design and frame rate on the effectiveness on dynamic map display with two metrics: deviation and response time. They discovered the change of symbol size is more effective than color under the same frame rate. They also identified the optimal class numbers for graduated size symbol (15) and graduated color symbol (10) on 1024x768 display. The optimal frame rate identified in the study is 3 for color symbol maps and 6 for size symbol maps. They also suggest to reduce class number and frame rate if the display size is smaller than 1024x768 [20].

#### 3.2.3.2 Bivariate Map Design

In order to represent heating demand and cooling demand are on the same map together, we encounter a common map design problem: bivariate map design problem. Elmer presented eight possible types of representation for bavariate maps: "shaded cartogram, rectangle map, bar chart, value by alpha, choropleth with graduated symbol, bivariate choropleth, spoke glyph and shaded texture" [27]. In our current case of 3D representation, to incorporate the map symbol to the 3D model, the representation with dimensional changes are not suitable since they will distort the actual building geometry which makes the urban environment un-realistic. The only choices are the ones that only involves color or texture, i.e. representing the change of each variable with color or texture, corresponding to "bivaiate choropleth, value by alpha and shaded texture". Among these three choices, bivariate choro-

pleth representation has the highest accuracy rate, hence we choose bivariate choropleth as the representation of the current map interface design.

#### 3.2.4 Works on 2D vs. 3D

As is mentioned in Brownrigg, the choice of 2D representation vs. 3D representation is one of the debating decisions in the world of data visualization [6]. 2D maps are easier to navigate and 2D map design has better theory support while 3D maps don't. The advantage of 3D map is its rich and realistic environment.

## 3.2.5 Works on Map Design Conveying Spatial Temporal Information

## 3.2.5.1 Time Representation

Brownrigg mentioned several methods of representing time on a map: 1) a graph or chart that represents a function over time or a timeline for displaying chronological events 2) animation of snapshots 3) small-multiples of snapshots of changing states [6]. The graph or chart representation of temporal time series is used in the current interface design to anchor the quantative information. The interactive animation approach is used for the map display, as is apposed to small-multiple method. The choice is based on the following points mentioned by Brownrigg: 1) the number of snapshots in one display is limited and the finer the detail per snapshot, the less snapshots one can contain in one display. Since the 3D representation is chosen as the major map display method, the level of details per image is high, which will result in a very small number of multiples per display 2) the subtle changes are easier to be noticed in the form of animation than with small-multiples. Both of the two drawbacks of small-multiple method will impair the ability of conveying the rapid temporal changes of energy behavior, hence is not suitable for the current project.

#### 3.2.5.2 Animated Maps

As is mentioned in section 3.1.4, the majority of the map design of Energy and Dynamic Energy Maps are not thoughly considered and contain too much distraction. Hence the authors think it is helpful to conduct theory and case studies of temporal-spatial map design in the current project of Dynamic Energy Map.

In order to represent dynamic geographic process, map animation is a natual solution and it was introduced to the world of cartography in 1930s [35]. The major application of animated maps include: 1) demonstration of intuition of dynamic geographic process, such as weather maps in weather forecasting 2) assisting pattern recognition and knowledge development for scientific researches, such as the study by Dorling and Openshaw, where they discovered new leukaemia hotspots through animated maps [21].

Harrower and Fabrikant mentioned that the chanllenge of using animated maps is the overflow of information and the volnerability to distraction. One example mentioned by Harrower and Fabrikant is the comparison of color on the map and that on the legend becomes difficult for animated maps as a result of the changing of images. This issue is considered in the current Dynamic Energy Map interface design, with a series of tick marks that pointed out the colors used on the map, for more details, please refer to section x.x. They also proposed one approach of strengthening information convey with minized distraction

introduced is to use audio legend [35]. This might become one of the next extenssions of the current Dynamic Energy Map interface design.

They also suggested that the difference in time should have different visual representations in data display [35]. Peuquet claimed that "The development of temporal analytical capabilities in GIS such as temporal queries requires basic topological structures in both time and space". Thus the different spatial representation seems to be a natural choice for adapting to different temporal resolution and scale. The two major types of time are linear and cyclic. Upon this consideration, the design of the current interface considered adding utilities that facilitates jumps with time steps corresponding to the natural period of data time series, such as month, day and hour. This design choice is anticipated to facilitate the representation of both linear changes and periodical changes of energy usage in the community.

The level of user control of playback behavior to animated maps is also debatable. Some claim providing the full freedom of adjusting this feature can enhance pattern understanding [40]. But others argue that this control will impair the ability of animation in convey temporal change pattern and reduce it to still images [42].

The technology of implementing a dynamic map has been exceeding the catographic theory [35]. This makes the design of Dynamic Map even more difficult. Animated maps are not superior to static maps, it is just they are good at different aspect of information convey. The animated map is advantageous in demonstrating the changes between frames rather than the absolute value represented in each frame [21]. It is proved to be more powerful in convey the spatial-temporal pattern than static map [43].

To be continued later:

- 1. "Geographic Visualization: Designing Manipulable Maps for Exploring Temporally Varying Georeferenced Statistics", MacEachren et al.
- 2. "Strategies for the Visualization of Geographic Time-Series Data", Mark Monmonier, 2011
- 3. "Evaluation of Methods for Classifying Epidemiological Data on Choropleth Maps in Series", Brewer and Pickle, 2002

# 3.3 Works on Technology Regarding 4D Visualization and Interface Design

The next step for the current project is to create an on-line platform that enables easy map share and design collaboration. The following section contains some information of possible technologies for this possible extenssion.

Resch et al. presented a good summary of existing web-3D and 4D visualization technologies [48]. Early approaches for web-based 3D map display are based on VRML, X3D or similar instances. Their drawbacks are the requirement of additional add-ins and their limited ability in handling large amount of data. Later approaches include some Java-based or WebGL based tools. Zipf used OpenStreetMap, Shuttle Radar Topography Mission and Java based xNavigator to display 3D maps with a Java based plug-in [58]. WebGL based approaches include: a campus information system by Hering et al. [37], a geo-visualization

system with "browser-server" architecture by Feng et al. [29], open source software OpenWebGlobe developed by Loesch et al., WebGL Earth project by Klokan Technologies [50] and Cesium project by Analitical Graphics [1]. Cesium also support "time-dynamic graphical scenes" [2]

## 4 Methodology

- 1. General Work Flow
- 2. Simulation Setting
  - 2.1. Source of benchmark models and default assumptions
  - 2.2. Modified settings: urban environment context
  - 2.3. Summary of input and output parameters
- 3. Model Setting
  - 3.1. Software used in modeling and their general features (why choosing them)
  - 3.2. Process of extracting building layout from Mellon Arena Project
    - 3.2.1. Topological Pattern of the Mellon Arena Project
    - 3.2.2. Building Type converting
    - 3.2.3. Final Plan of the Conceptual Model
- 4. Data Collection and Analysis
  - 4.1. Simulation Data Analysis of the benchmark models
    - 4.1.1. Distribution: Histogram, box plot
    - 4.1.2. Profile: Energy Time plot
  - 4.2. Potential Impact on system design or data visualization based on the analysis above
- 5. Temporal Data Aggregation
  - 5.1. With CityEngine
  - 5.2. With ArcGIS (ArcScene)
  - 5.3. Comparison
- 6. Data Classification and symbol/color design of a dynamic choropleth map
  - 6.1. Review of General Approaches: see 3.3
  - 6.2. "Critical Values" or special cutoff values to be considered in the context of Community Energy Planning: need to look up (@@)
  - 6.3. Final choices of classification method and symbol/color scheme and the implementation

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