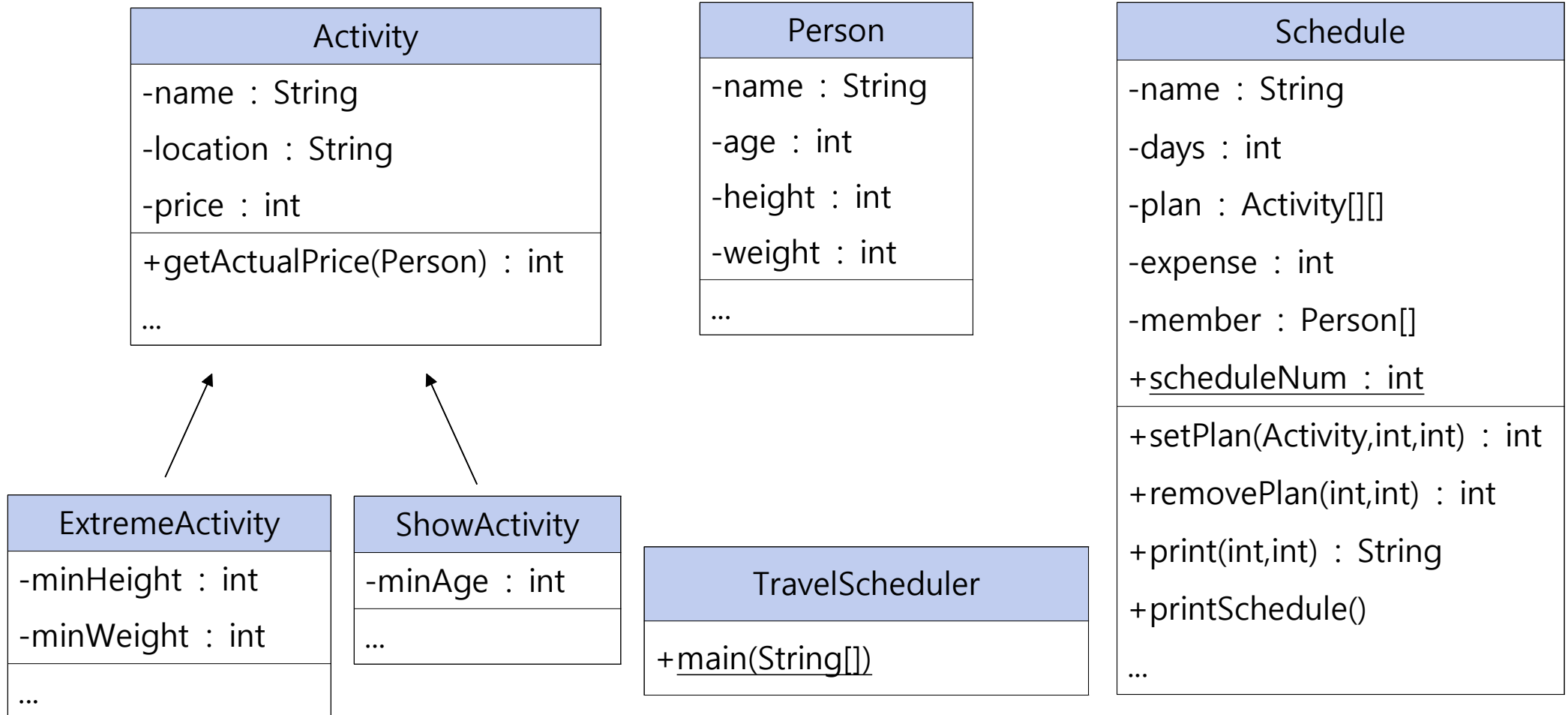
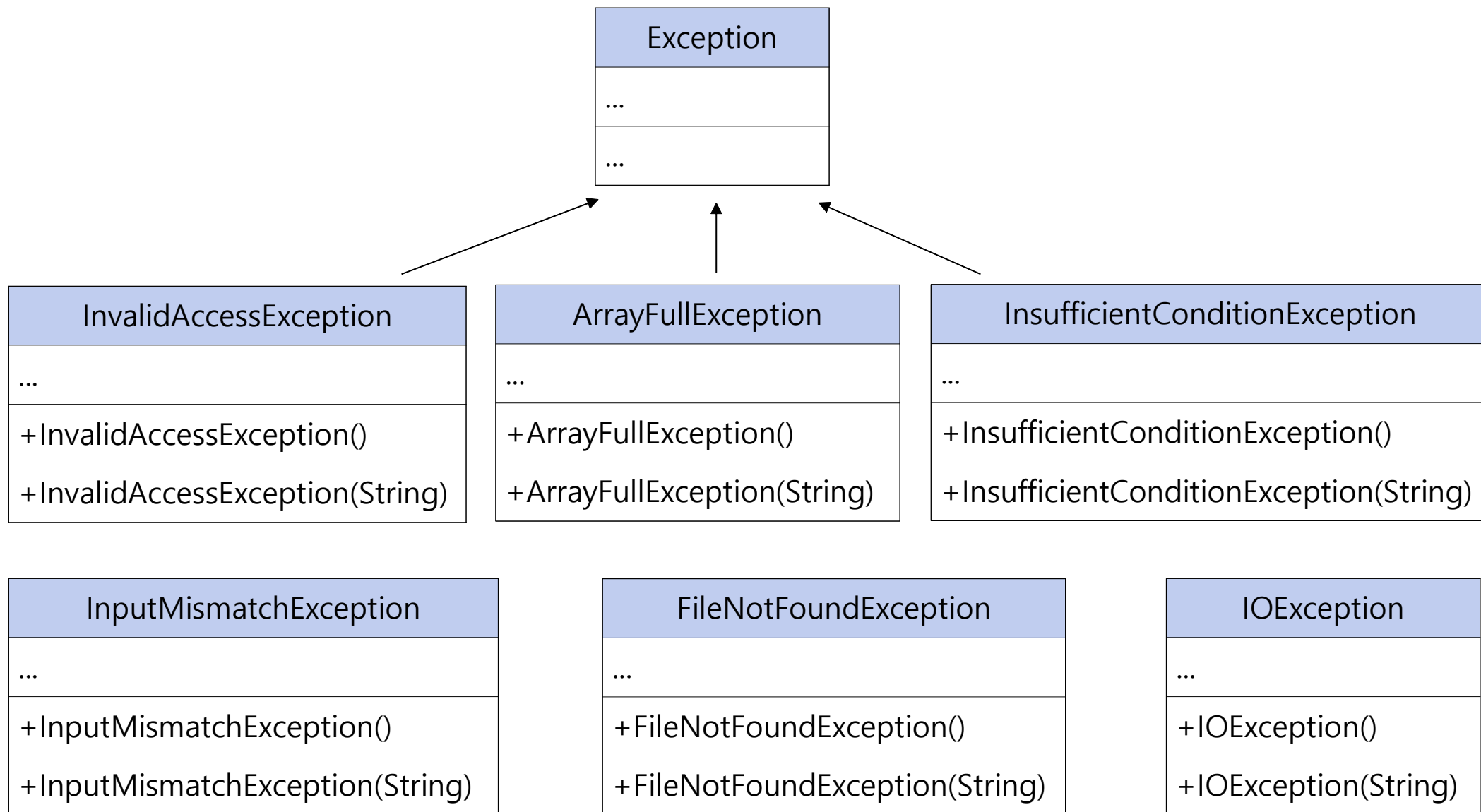


UML





3번까지 정해진 무한 반복

프로그램 실행 설명

잘못입력하면 예외처리 후 이점으로
0, empty 관련 이점

① Select schedule -> scheduleList 출력 & 번호 입력받기

-> ① Add activity -> activityList 출력 & 번호, 날짜, 시간 입력받기

무한반복

② Remove activity -> 전체 스케줄표, 가격 출력 & 삭제할 날짜, 시간 입력받기

잘못입력하면 예외처리 후 이점으로

0입력시 처음으로
재입력시 다시입력받기

③ Print schedule -> 전체 스케줄표, 가격, 멤버 출력

```
1) Select schedule
2) Edit schedule
3) End program
Select menu: 1
1) with family
2) with friend
3) EMPTY SCHEDULE
4) EMPTY SCHEDULE
5) EMPTY SCHEDULE
Select a schedule: 1
1) Add activity
2) Remove activity
3) Print schedule
Select menu: 1
1) Hiking(Mountain, 0 won)
2) Horse Riding(Hill, 3000 won)
3) Concert(Concert Hall, 8000 won)
4) Watching movie(Theater, 11000 won)
5) Fishing(Sea, 15000 won)
6) Surfing(Beach, 20000 won)
7) Camping(Field, 30000 won)
8) Rope Sliding(Mountain, 40000 won)
9) Paragliding(Mountain, 50000 won)
10) Bungee Jumping(Mountain, 60000 won)
Select activity to do: 1
Enter the day to do activity: 1
Enter the time to do activity(9~20): 11
```

```
1) Add activity
2) Remove activity
3) Print schedule
Select menu: 2
```

	Day 1	Day 2	Day 3
9:00	----	----	----
10:00	----	----	----
11:00	Hiking	----	----
12:00	----	----	----
13:00	----	----	----
14:00	----	----	----
15:00	----	----	----
16:00	----	----	----
17:00	----	----	----
18:00	----	----	----
19:00	----	----	----
20:00	----	----	----

Total expenses: 0 won

Enter the day to remove activity: 1
Enter the time to remove activity: 11
Removed successfully

```
1) Add activity
2) Remove activity
3) Print schedule
Select menu: 3
```

	Day 1	Day 2	Day 3	Day 4
9:00	----	----	----	----
10:00	----	----	----	----
11:00	----	----	----	----
12:00	----	----	----	----
13:00	----	----	----	----
14:00	----	----	----	----
15:00	----	----	----	----
16:00	----	----	----	----
17:00	----	----	----	----
18:00	----	----	----	----
19:00	----	----	----	----
20:00	----	----	----	----

Total expenses: 0 won

John Smith, 65, 181, 78
Peter Anderson, 30, 174, 68
Jenny Allen, 28, 167, 58
Peter Coolidge, 13, 150, 45
Kevin, 8, 125, 25

② Edit schedule -> ① Make a new schedule -> 이름, days, 멤버 입력받아 sch 생성

← 무한 반복
0 입력시 처음으로

가용가능한 예약시간 지정

② Copy an existing sch -> scheduleList 출력

& 번호, 이름 입력받아 schedule 생성

③ End program -> 프로그램 종료

```
1) Select schedule
2) Edit schedule
3) End program
Select menu: 2
1) Make a new schedule
2) Copy an existing schedule
Select menu: 1
Enter a name for the schedule: with family
Enter travel days: 4
Enter number of member: 5
1) John Smith, 65, 181, 78
2) Peter Anderson, 30, 174, 68
3) Jenny Allen, 28, 167, 58
4) Peter Coolidge, 13, 150, 45
5) Kevin, 8, 125, 25
Choose member 1: 1
Choose member 2: 2
Choose member 3: 3
Choose member 4: 4
Choose member 5: 5
```

```
1) Select schedule
2) Edit schedule
3) End program
Select menu: 2
1) Make a new schedule
2) Copy an existing schedule
Select menu: 2
1) with family
2) EMPTY SCHEDULE
3) EMPTY SCHEDULE
4) EMPTY SCHEDULE
5) EMPTY SCHEDULE
Select the schedule to copy: 1
Enter a new schedule name: with friend
```

```
1) Select schedule
2) Edit schedule
3) End program
Select menu: 3
```

Exception Handling

```
1) Select schedule
2) Edit schedule
3) End program
Select menu: 1
1) with family
2) with friend
3) EMPTY SCHEDULE
4) EMPTY SCHEDULE
5) EMPTY SCHEDULE
Select a schedule: 1
1) Add activity
2) Remove activity
3) Print schedule
Select menu: 1
1) Hiking(Mountain, 0 won)
2) Horse Riding(Hill, 3000 won)
3) Concert(Concert Hall, 8000 won)
4) Watching movie(Theater, 11000 won)
5) Fishing(Sea, 15000 won)
6) Surffing(Beach, 20000 won)
7) Camping(Field, 30000 won)
8) Rope Sliding(Mountain, 40000 won)
9) Paragliding(Mountain, 50000 won)
10) Bungee Jumping(Mountain, 60000 won)
Select activity to do: 1
Enter the day to do activity: 1
Enter the time to do activity(9~20): 11
```

InvalidAccessException

```
1) Add activity
2) Remove activity
3) Print schedule
Select menu: 2
```

	Day 1	Day 2	Day 3	Day 4
9:00	----	----	----	----
10:00	----	----	----	----
11:00	Hiking	----	----	----
12:00	----	----	----	----
13:00	----	----	----	----
14:00	----	----	----	----
15:00	----	----	----	----
16:00	----	----	----	----
17:00	----	----	----	----
18:00	----	----	----	----
19:00	----	----	----	----
20:00	----	----	----	----

Total expenses: 0 won

John Smith, 65, 181, 78
Peter Anderson, 30, 174, 68
Jenny Allen, 28, 167, 58
Peter Coolidge, 13, 150, 45
Kevin, 8, 125, 25

Enter the day to remove activity: 1

Enter the time to remove activity: 11

Removed successfully

throws 사용

ArrayFullException

InsufficientConditionException

1) Add activity
2) Remove activity
3) Print schedule
Select menu: 3

	Day 1	Day 2	Day 3	Day 4
9:00	----	----	----	----
10:00	----	----	----	----
11:00	----	----	----	----
12:00	----	----	----	----
13:00	----	----	----	----
14:00	----	----	----	----
15:00	----	----	----	----
16:00	----	----	----	----
17:00	----	----	----	----
18:00	----	----	----	----
19:00	----	----	----	----
20:00	----	----	----	----

Total expenses: 0 won

John Smith, 65, 181, 78
Peter Anderson, 30, 174, 68
Jenny Allen, 28, 167, 58
Peter Coolidge, 13, 150, 45
Kevin, 8, 125, 25

1) Select schedule
2) Edit schedule
3) End program
Select menu: 3

1) Select schedule
2) Edit schedule
3) End program
Select menu: 2
1) Make a new schedule
2) Copy an existing schedule
Select menu: 1
Enter a name for the schedule: with family
Enter travel days: 4
Enter number of member: 5
1) John Smith, 65, 181, 78
2) Peter Anderson, 30, 174, 68
3) Jenny Allen, 28, 167, 58
4) Peter Coolidge, 13, 150, 45
5) Kevin, 8, 125, 25
Choose member 1: 1
Choose member 2: 2
Choose member 3: 3
Choose member 4: 4
Choose member 5: 5

1) Select schedule
2) Edit schedule
3) End program
Select menu: 2
1) Make a new schedule
2) Copy an existing schedule
Select menu: 2
1) with family
2) EMPTY SCHEDULE
3) EMPTY SCHEDULE
4) EMPTY SCHEDULE
5) EMPTY SCHEDULE
Select the schedule to copy: 1
Enter a new schedule name: with friend

```
package assignment2;

public class ArrayFullException extends Exception {
    public ArrayFullException() {
        super("Array full!");
    }

    public ArrayFullException(String message) {
        super(message);
    }
}
```

```
package assignment2;

public class InsufficientConditionException extends Exception {
    public InsufficientConditionException() {
        super("Insufficiend condition!");
    }

    public InsufficientConditionException(String message) {
        super(message + " insufficient condition");
    }
}
```

```
package assignment2;

public class InvalidAccessException extends Exception {
    public InvalidAccessException() {
        super("Invalid access!");
    }

    public InvalidAccessException(String message) {
        super("InvalidAccess" + message);
    }
}
```

```

package assignment2;

public class Activity {
    private String name, location;
    private int price;

    public Activity() {
    }

    public Activity(String name, String location, int price) {
        this.name = name;
        this.location = location;
        this.price = price;
    }

    public String toString() {
        return name + "(" + location + ", " + price + " won)";
    }

    public int getPrice() {
        return this.price;
    }

    public String getName() {
        return this.name;
    }

    public int getActualPrice(Person person) {
        return price;
    }

    public boolean equals(Object obj) {
        if (obj == null)
            return false;
        else if (getClass() != obj.getClass())
            return false;
        else {
            Activity a = (Activity) obj;
            return name.equals(a.name) && location.equals(a.location) && price == a.price;
        }
    }
}

```

이미 존재하는 activity를 추가하려할 때 사용


```
package assignment2;

public class ExtremeActivity extends Activity {
    private int minHeight;
    private int minWeight;

    public ExtremeActivity(String name, String location, int price, int minHeight, int minWeight) {
        super(name, location, price);
        this.minHeight = minHeight;
        this.minWeight = minWeight;
    }

    public int getActualPrice(Person person) {
        if (person.getAge() >= 60)
            return (int) (getPrice() * 1.3);
        else
            return getPrice();
    }

    public int getMinHeight() {
        return this.minHeight;
    }

    public int getMinWeight() {
        return this.minWeight;
    }
}
```

60세 이상은 30% 할증

```
package assignment2;

public class ShowActivity extends Activity {
    private int minAge;

    public ShowActivity(String name, String location, int price, int minAge) {
        super(name, location, price);
        this.minAge = minAge;
    }

    public int getActualPrice(Person person) {
        if (person.getAge() <= 19)
            return (int) (getPrice() * 0.8);
        else
            return getPrice();
    }

    public int getMinAge() {
        return this.minAge;
    }
}
```

19세 이하는 20% 할인

```
package assignment2;

public class Person {
    private String name;
    private int age, height, weight;

    public Person(String name, int age, int height, int weight) {
        this.name = name;
        this.age = age;
        this.height = height;
        this.weight = weight;
    }

    public Person(Person p) {
        this.name = p.name;
        this.age = p.age;
        this.height = p.height;
        this.weight = p.weight;
    }

    public String getName() {
        return this.name;
    }

    public int getAge() {
        return this.age;
    }

    public int getHeight() {
        return this.height;
    }

    public int getWeight() {
        return this.weight;
    }
}
```

copyconstructor

```

package assignment2;

public class Schedule {
    private String name;
    private int days, expense;
    private Activity[][] plan;
    private Person[] member;
    public static int scheduleNum;

    public Schedule(String name, int days, Person[] member) {
        this.name = name;
        this.days = days;
        this.expense = 0;
        this.plan = new Activity[days][12];
        this.member = new Person[member.length];
        for (int i = 0; i < member.length; i++)
            this.member[i] = new Person(member[i]); copyconstructor 이용
        scheduleNum++;
    }

    public Schedule(String name, Schedule s1, Person[] member) {
        this.name = name;
        this.days = s1.days;
        this.expense = s1.expense;
        this.plan = new Activity[days][12];
        for (int i = 0; i < days; i++)
            for (int j = 0; j < 12; j++)
                this.plan[i][j] = s1.plan[i][j];
        this.member = new Person[member.length];
        for (int i = 0; i < member.length; i++)
            this.member[i] = new Person(member[i]); copyconstructor 이용
        scheduleNum++;
    }

    public String getName() {
        return this.name;
    }

    public int getExpense() {
        return this.expense;
    }
}

```

```

public Person[] getMember() {
    return this.member;
}

public int setPlan(Activity activity, int day, int time) {
    if (plan[day - 1][time - 9] != null)
        return 0;
    for (int i = 0; i < this.days; i++)
        for (int j = 0; j < 12; j++)
            if (activity.equals(this.plan[i][j]))
                return 0;

    this.plan[day - 1][time - 9] = activity;
    for (Person m : member)
        this.expense += activity.getActualPrice(m);
    return 1;
}

```

멤버별 actualprice 불러옴

```

public int removePlan(int day, int time) throws InvalidAccessException {
    if (day > this.days || day < 0 || time < 9 || time > 20 || plan[day - 1][time - 9] == null)
        throw new InvalidAccessException();
    for (Person m : member)
        this.expense -= this.plan[day - 1][time - 9].getActualPrice(m);
    this.plan[day - 1][time - 9] = null;
    return 1;
}

public String print(int day, int time) {
    if (plan[day - 1][time - 9] == null)
        return "----";
    else
        return this.plan[day - 1][time - 9].getName();
}

```

멤버별 actualprice 불러옴


```

public void printSchedule() {
    for (int i = 1; i <= days; i++)
        System.out.print("-----");
    System.out.println();
    System.out.print("                ");
    for (int i = 1; i <= days; i++)
        System.out.printf("%-16s", "Day " + i);
    System.out.println();
    for (int i = 0; i < 12; i++) {
        System.out.printf("%-16s", i + 9 + ":00");
        for (int j = 1; j <= days; j++)
            System.out.printf("%-16s", print(j, i + 9));
        System.out.println();
    }
    for (int i = 1; i <= days; i++)
        System.out.print("-----");
    System.out.println();
    System.out.println("Total expenses: " + getExpense() + " won");
    for (int i = 1; i <= days; i++)
        System.out.print("-----");
    System.out.println();
}
}

```

```
package assignment2;
```

```
import java.io.FileInputStream;
```

```
import java.io.FileNotFoundException;
```

```
import java.io.IOException;
```

```
import java.util.InputMismatchException;
```

```
import java.util.Scanner;
```

File 읽어들이기 위해 필요 (ex. ActivityList.txt, MemberList.txt)

찾고자하는 파일 없을 때 예외 처리

요구된 입력 값이 타입 이외의 타입을 입력 받을때 예외 처리

```
public class TravelScheduler {
```

```
    public static void main(String[] args) {
```

```
        Scanner scan = new Scanner(System.in);
```

```
        Scanner inputStream = null;
```

```
        Schedule[] scheduleList = new Schedule[5];
```

```
        // activityList 초기화
```

```
        try {
```

```
            inputStream = new Scanner(new FileInputStream("ActivityList.txt"));
```

```
        } catch (FileNotFoundException e) {
```

```
            System.out.println("File ActivityList.txt was not found");
```

```
            System.out.println("or could not be opened.");
```

```
            System.exit(0); // File read/write에서 발생하는 Exception은 프로그램을 종료
```

```
        } catch (IOException e) {
```

```
            System.exit(0); // File read/write에서 발생하는 Exception은 프로그램을 종료
```

```
        }
```

```
        int activityNum = inputStream.nextInt();
```

```
        inputStream.nextLine();
```

```
        Activity[] activityList = new Activity[activityNum];
```

```
        for (int i = 0; inputStream.hasNextLine(); i++) {
```

```
            String s = inputStream.nextLine();
```

```
            String[] ss = s.split(", ");
```

```
            int price = Integer.parseInt(ss[3]);
```

```
            if (ss[0].equals("Activity")) {
```

```
                activityList[i] = new Activity(ss[1], ss[2], price);
```

```
            } else if (ss[0].equals("Show")) {
```

```
                int age = Integer.parseInt(ss[4]);
```

```
                activityList[i] = new ShowActivity(ss[1], ss[2], price, age);
```

```
            } else if (ss[0].equals("Extreme")) {
```

```
                int height = Integer.parseInt(ss[4]);
```

```
                int weight = Integer.parseInt(ss[5]);
```

```
                activityList[i] = new ExtremeActivity(ss[1], ss[2], price, height, weight);
```

```
            }
```

```
        }
```

찾고자하는 파일 없을 때 예외 처리

FileInputStream 이용해

ActivityList.txt 한줄씩 읽어들이고 후 ", "를 기준으로 String 나눠주고

숫자는 int로 바꿔준후

ActivityList.txt 각 줄 맨앞의 Activity type 별로 Activity,

ShowActivity,

ExtremeActivity 객체 만들어줌

```
// memberList 초기화
try {
    inputStream = new Scanner(new FileInputStream("MemberList.txt"));
} catch (FileNotFoundException e) {
    System.out.println("File MemberList.txt was not found");
    System.out.println("or could not be opened.");
    System.exit(0); // File read/write에서 발생하는 Exception은 프로그램을 종료
} catch (IOException e) {
    System.exit(0); // File read/write에서 발생하는 Exception은 프로그램을 종료
}

int memberNum = inputStream.nextInt();
inputStream.nextLine();
Person[] member = new Person[memberNum];
for (int i = 0; inputStream.hasNextLine(); i++) {
    String s = inputStream.nextLine();
    String[] ss = s.split(", ");
    int age = Integer.parseInt(ss[1]);
    int height = Integer.parseInt(ss[2]);
    int weight = Integer.parseInt(ss[3]);
    member[i] = new Person(ss[0], age, height, weight);
}
```

찾고자하는 파일 없을 때 예외 처리

FileInputStream 이용해

MemberList.txt 한줄씩 읽어들이고

", "를 기준으로 String 나눠

int age, height, weight로 만들어

memberList 요소의 객체 만들기

```
int input[] = new int[10];
int check = 0;
```

```
while (input[0] != 3) { // 3을 고르면 출력후 빠져나감
```

```
try {
    System.out.println("1) Select schedule");
    System.out.println("2) Edit schedule");
    System.out.println("3) End program");
    System.out.print("Select menu: ");
    input[0] = scan.nextInt();
    if (input[0] > 3 || input[0] < 1)
        throw new InvalidAccessException();
} catch (InvalidAccessException e) {
    System.out.println(e.getMessage());
} catch (InputMismatchException e) {
    // 왜 scanner.nextLine만 써주면 문제가 해결되는가?
    // scanner에 이미 입력된 키를 모두 제거하기 위해
    // 저장되어있는 값을 제거
    scan.nextLine();
    System.out.println("Enter number!");
    continue;
}
```

입력값이 int 아닐 때 예외처리

범위 밖 입력시

예외처리

scan.nextLine() 안해주면 앞 내용 무한반복출력됨


```

switch (input[0]) {
case 1:// 1) Select schedule
    // 만들어진 schedule를 나열
    for (int i = 0; i < scheduleList.length; i++) {
        if (scheduleList[i] != null)
            System.out.println(i + 1 + " " + scheduleList[i].getName());
        else
            System.out.println(i + 1 + " EMPTY SCHEDULE");
    }
}

```

```

System.out.print("Select a schedule: ");

```

```

try {
    input[1] = scan.nextInt();
    if (input[1] > scheduleList.length || input[1] < 0)
        throw new InvalidAccessException();
} catch (InvalidAccessException e) {
    System.out.println(e.getMessage());
    break;
} catch (InputMismatchException e) {
    scan.nextLine();
    System.out.println("Enter number!");
    break;
}

```

```

if (input[1] == 0 || scheduleList[input[1] - 1] == null) // 0 또는 EMPTY !

```

continue; 아래를 실행하지 않고 이전 메뉴로 돌아가기

```

// Schedule를 선택하면 해당 schedule에 대한 수정 및 출력을 반복 수행

```

```

do {
    System.out.println("1) Add activity");
    System.out.println("2) Remove activity");
    System.out.println("3) Print schedule");
    System.out.print("Select menu: ");
    try {
        input[2] = scan.nextInt();
        if (input[2] > 3 || input[2] < 0)
            throw new InvalidAccessException();
    } catch (InvalidAccessException e) {
        System.out.println(e.getMessage());
        continue;
    } catch (InputMismatchException e) {
        scan.nextLine();
        System.out.println("Enter number!");
        continue;
    }
}

```

입력값이 int 아닐 때 예외처리

범위 밖 입력시

예외처리

int 이상한 값

범위 밖

do-while
시작 위치
(대시 앞 2줄
바탕)

```

switch (input[2]) {
case 0:
    break;
case 1:// input[1]에 add activity
    int occur = 0;
    do {
        occur = 0;
        for (int i = 0; i < activityList.length; i++)
            System.out.println(i + 1 + " " + activityList[i].toString());
        try {
            System.out.print("Select activity to do: ");
            input[3] = scan.nextInt();
            if (input[3] > activityList.length || input[3] < 1)
                throw new InvalidAccessException("Activity");
            System.out.print("Enter the day to do activity: ");
            input[4] = scan.nextInt();
            if (input[4] > scheduleList.length || input[4] < 1)
                throw new InvalidAccessException("Day");
            System.out.print("Enter the time to do activity(9~20): ");
            input[5] = scan.nextInt();
            if (input[5] > 20 || input[5] < 9)
                throw new InvalidAccessException("Time");
        } catch (InvalidAccessException e) {
            System.out.println(e.getMessage());
            break;
        } catch (InputMismatchException e) {
            scan.nextLine();
            System.out.println("Enter number!");
            continue;
        }
    }
}

```

없는 Activity 선택시 예외처리

없는 날짜 선택시 예외처리

없는 시간 선택시 예외처리

input이 int형이 아닐때 예외처리


```

try {
    if (activityList[input[3] - 1] instanceof ShowActivity) {
        ShowActivity s = (ShowActivity) activityList[input[3] - 1];
        for (Person m : scheduleList[input[1] - 1].getMember())
            if (m.getAge() < s.getMinAge())
                throw new InsufficientConditionException("age");
        check = scheduleList[input[1] - 1].setPlan(s, input[4], input[5]);
    } else if (activityList[input[3] - 1] instanceof ExtremeActivity) {
        ExtremeActivity e = (ExtremeActivity) activityList[input[3] - 1];
        for (Person m : scheduleList[input[1] - 1].getMember())
            if (m.getHeight() < e.getMinHeight() || m.getWeight() < e.getMinWeight())
                throw new InsufficientConditionException("height of weight");
        check = scheduleList[input[1] - 1].setPlan(e, input[4], input[5]);
    } else
        check = scheduleList[input[1] - 1].setPlan(activityList[input[3] - 1], input[4], input[5]);

    if (check == 0)
        System.out.println("Fail to add activity");
} catch (InsufficientConditionException e) {
    System.out.println(e.getMessage());
    occur = 1;
}

} while (occur == 1);
break;

```

activityList가 Show일때

Activity를 ShowActivity로 down casting

멤버의 나이가 activity의 최소 연령보다 작으면

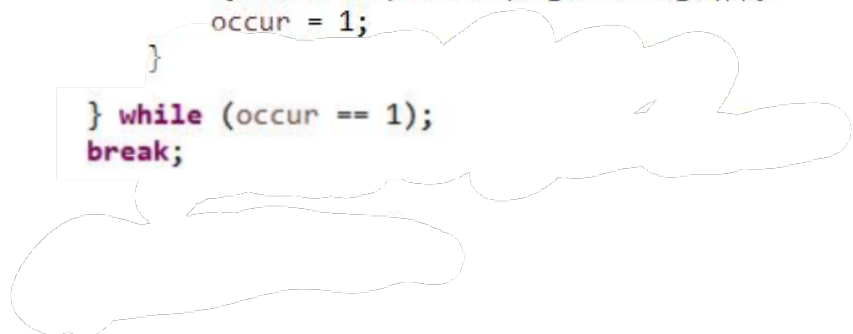
ss의 type은 Show이고 Show의 getActualPrice() binding

activityList가 Extreme일때

Activity를 ExtremeActivity로 down casting

ss의 type은 Extreme이고 Extreme의 getActualPrice() binding

멤버의 연령, 체중 중 activity의 최소
연령, 체중 미비한 경우 예외처리



```

case 2:// input[1]에 remove activity
    scheduleList[input[1] - 1].printSchedule();
    try {
        System.out.print("Enter the day to remove activity: ");
        int day = scan.nextInt();
        System.out.print("Enter the time to remove activity: ");
        int time = scan.nextInt();
        check = scheduleList[input[1] - 1].removePlan(day, time);
        if (check == 1)
            System.out.println("Removed successfully");
        break;
    } catch (InvalidAccessException e) {
        System.out.println(e.getMessage());
        continue;
    } catch (InputMismatchException e) {
        scan.nextLine();
        System.out.println("Enter number!");
        continue;
    }

case 3:// input[1]에 print schedule
    scheduleList[input[1] - 1].printSchedule();
    for (Person m : scheduleList[input[1] - 1].getMember())
        System.out.println(
            m.getName() + ", " + m.getAge() + ", " + m.getHeight() + ", " + m.getWeight());
    break;
}
} while (input[2] != 0);
break;

```

removePlan()의 throws 이용

멤버출력

case 2:// 2) Edit schedule //Schedule를 초기화하며 생성

```
do {
    System.out.println("1) Make a new schedule");
    System.out.println("2) Copy an existing schedule");
    try {
        System.out.print("Select menu: ");
        input[6] = scan.nextInt();
        if (input[6] > 2 || input[6] < 0)
            throw new InvalidAccessException();
        if (Schedule.scheduleNum == 5)
            throw new ArrayFullException();
    } catch (InvalidAccessException e) {
        System.out.println(e.getMessage());
    } catch (ArrayFullException e) {
        System.out.println(e.getMessage());
    } catch (InputMismatchException e) {
        scan.nextLine();
        System.out.println("Enter number!");
        continue;
    }
}
```

int 아닐때 예외처리

범위 밖 선택시 예외 처리

스케줄 꽉 찼을 때 예외처리

```
switch (input[6]) {
    case 0:
        break;
    case 1:// 1) Make a new schedule
        scan.nextLine(); //schedule 이름, 전체 일 수를 입력 받아서 schedule 생성
        String name = null;
        try {
            System.out.print("Enter a name for the schedule: ");
            name = scan.nextLine();
        } catch (InputMismatchException e) {
            System.out.println("Enter String!");
        }
        int days = 0;
        try {
            System.out.print("Enter travel days: ");
            days = scan.nextInt();
            if (days <= 0)
                throw new InvalidAccessException();
        } catch (InvalidAccessException e) {
            System.out.println(e.getMessage());
            continue;
        } catch (InputMismatchException e) {
            scan.nextLine();
            System.out.println("Enter number!");
            break;
        }
}
```

int 아닐때 예외처리

범위 밖 입력 예외처리

```

int num = 0;
try {
    System.out.print("Enter number of member: ");
    num = scan.nextInt();
    scan.nextLine();
    if (num > member.length || num < 0)
        throw new InvalidAccessException();
} catch (InvalidAccessException e) {
    System.out.println(e.getMessage());
    continue;
} catch (InputMismatchException e) {
    scan.nextLine();
    System.out.println("Enter number!");
    continue;
}

```

멤버 수 입력받기

```

Person[] members = new Person[num];
int mem = 1;
for (Person m : member) {
    System.out.println(mem + ") " + m.getName() + ", " + m.getAge() + ", " + m.getHeight()
        + ", " + m.getWeight());
    mem++;
}

```

멤버 수 만큼 Person array 생성

MemberList.txt 에서 얻은 member List 출력

```

for (int i = 0; i < num; i++) {
    int n = 0;
    try {
        System.out.print("Choose member " + (i + 1) + ": ");
        n = scan.nextInt();
        scan.nextLine();
        if (n > member.length || n < 0)
            throw new InvalidAccessException();
    } catch (InvalidAccessException e) {
        System.out.println(e.getMessage());
    } catch (InputMismatchException e) {
        scan.nextLine();
        System.out.println("Enter number!");
        continue;
    }
    members[i] = new Person(member[n - 1]);
    i++;
}

```

1~member.length 사이의 올바른 값을 입력 받아
members 배열의 요소 생성

```

scheduleList[Schedule.scheduleNum] = new Schedule(name, days, members);
break;

```

입력받은 schedule의 이름과 전체 일 수와 멤버로 ScheduleList의 다음번째 요소 생성


```

case 2:// 2) Copy an existing schedule
    // Copy an exist schedule
    for (int i = 0; i < scheduleList.length; i++) {
        if (scheduleList[i] != null)
            System.out.println(i + 1 + ") " + scheduleList[i].getName());
        else
            System.out.println(i + 1 + ") EMPTY SCHEDULE");
    }
    try {
        System.out.print("Select the schedule to copy: ");
        input[7] = scan.nextInt();
        scan.nextLine();
        if (input[7] > Schedule.scheduleNum || input[7] < 0)
            throw new InvalidAccessException();
    } catch (InvalidAccessException e) {
        System.out.println(e.getMessage());
        continue;
    } catch (InputMismatchException e) {
        scan.nextLine();
        System.out.println("Enter number!");
        continue;
    }
    String s_1 = null;
    try {
        System.out.print("Enter a new schedule name: ");
        s_1 = scan.nextLine();
    } catch (InputMismatchException e) {
        System.out.println("Enter String!");
        continue;
    }
    scheduleList[Schedule.scheduleNum] = new Schedule(s_1, scheduleList[input[7] - 1], member);
    break;
} while (input[6] != 0);
break;

```

입력받은 schedule번호와 이름으로 ScheduleList의 다음번째 요소 생성

```

case 3:// 3) End program
break;

```

프로그램 종료

```

}
scan.close();
inputStream.close();

```

```

}

```