# Yujin Cho

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## Experience

## Plastiq

# Product Designer | Nov 2018 - Present

- Collaborated with PMs and engineers to design experimental features for the consumer application on two-week Agile sprint cycles
- Led a foundational research effort on SMBs using grounded-theory research methods, the results of which informed the design of a new business product
- Designed numerous marketing landing pages and fliers to support the partnerships team
- Design a component library to enable engineers and designers to work more efficiently on our internal tooling

#### SAP Concur

#### UX Design Intern | Jun 2018 - Aug 2018

- Led the design of two mobile widgets for the Concur mobile app (iOS and Android) in an Agile team that shipped in Fall 2018
- Created exploratory designs for a mobile app that uses machine learning to automate expense creation and management
- Acted as the sole designer on the winning Intern Hackathon team

# UCSD Design Lab

#### Designer & Research Assistant | Jun 2017 - Aug 2017

- Led the website design for Design for San Diego, a public design competition backed by the City of San Diego
- Helped develop the front-end of the website in React.JS

# UW Academic Experience Delivery & Design UX Design Assistant | Mar 2018 - Jun 2018

- Designed a new feature in UW's personal portal, MyUW, to support the viewing and management of jointly-listed courses
- Helped develop a qualitative coding framework for student interview data

#### Education

#### University of Washington, Class of 2018

BS Human Centered Design & Engineering, BA Economics

Skills

User-centered Design, Interaction Design, Sketching, Storyboarding, Rapid Prototyping, User Research, Figma, Sketch, InVision, Proto.io, Protopie, Validately, Usertesting.com, Adobe Illustrator, Adobe Photoshop

HTML, CSS, JS, React.js, Python, Basic Java