



SRv6-uSID Deployment

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Bell Domains and services



Bell Network 3.0 is a journey to...
Transform how Bell delivers the best customer experience with seamless access to a software-driven, cloud-based ecosystem

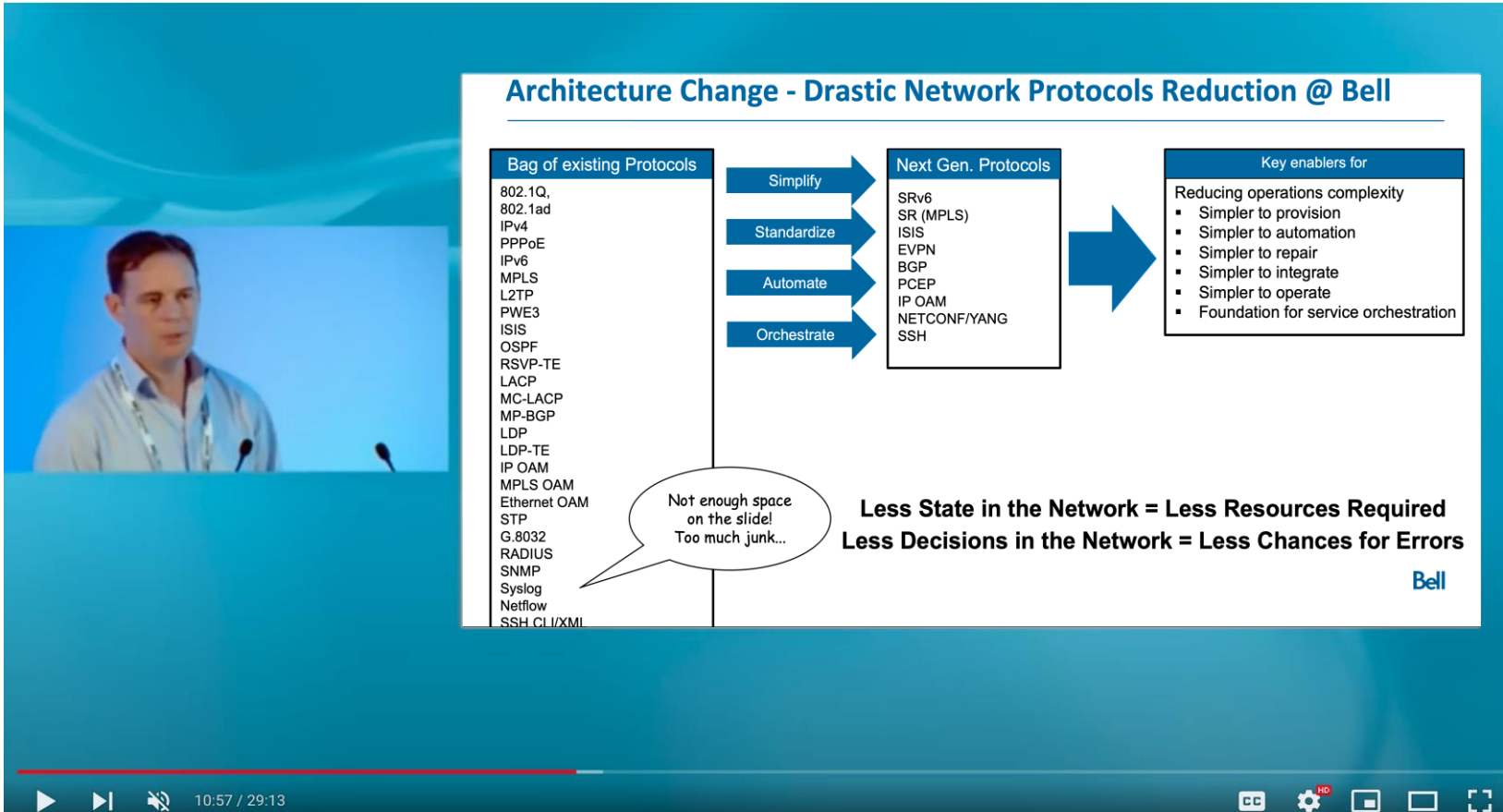


Bell deployed one of the first SR-MPLS networks

- One of the first SR-MPLS deployments
- Deployment went very well (positive tone) TI-LFA was the first benefits collected
- But then why shifting to SRv6 so quickly?
- Answer: “the power of SRv6 uSID’s”.
- Let’s review this

Unified End-to-End SRv6 uSID Dataplane

- Remove the complexity of getting MPLS to the host/socket/container
- Remove SR-MPLS/LDP /SRv6 GW at the DC & Network edge
- Simplification



Architecture Change - Drastic Network Protocols Reduction @ Bell

Bag of existing Protocols	Transformations	Next Gen. Protocols	Key enablers for
802.1Q, 802.1ad, IPv4 PPPoE IPv6 MPLS L2TP PWE3 ISIS OSPF RSVP-TE LACP MC-LACP MP-BGP LDP LDP-TE IP OAM MPLS OAM Ethernet OAM STP G.8032 RADIUS SNMP Syslog Netflow SSH CLI/XML	Simplify Standardize Automate Orchestrate	SRv6 SR (MPLS) ISIS EVPN BGP PCEP IP OAM NETCONF/YANG SSH	Reducing operations complexity <ul style="list-style-type: none">▪ Simpler to provision▪ Simpler to automation▪ Simpler to repair▪ Simpler to integrate▪ Simpler to operate▪ Foundation for service orchestration

Not enough space on the slide!
Too much junk...

Less State in the Network = Less Resources Required
Less Decisions in the Network = Less Chances for Errors

Bell

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Why SRv6-uSID @Bell

- Summary of the gains from Dan B's session
- + other OPEX gains,
- Not having MPLS
- Not having BGP3107 – simpler interconnect
- Not having vXLAN/MPLS gateways
- Having summarization

Reduce carrier network services costs by up to 90%
footprint by 75%
power consumption by as much as 66%



Daniel Bernier
Technical Director, Bell Canada



Jesper Eriksson,
VP Product Management, NoviFlow inc

Routing Scale

	SRv6 uSID	MPLS
Unique Nodes in the SR domain	15M-240M	0.8M
Unique Services per node	512k	0.2M
ISIS Summarization	Yes	No
BGP3107 complexity tax to scale ISIS Host Routes	No	Yes

- Available functionalities: 256 blocks (/32's). For each block, we have 16 bits space for uSID ID's. 8k are reserved for the LIB, 57k for GIB.
 - 256*57k Global ID = 15M Global ID. In the future we could go up to 4096 blocks
- If more than 8k for LIB, then 8 Wide-LIB spaces could be added for a total of 8*64K = 512k services
- More information on segment-routing.net

HW Scale

	SRv6 uSID	MPLS
Linerate steering into SR Policy of N SID's	N=26	N=~12
Number of counters associated to a remote ISIS node	1	4
Number of dataplane entries associated to remote ISIS node	1	4

- Blog: <https://www.segment-routing.net/demos/26-usid-push-linerate/> with NCS5700 – Jericho2
- 1 vs 4: ip2ip, ip2mpls, mpls2ip, mpls2mpls

Other Benefits

	SRv6 uSID	MPLS
SR Domain Security	Same	Same
Optimal Load balancing	yes	no

SRv6: 20-bit rich flow entropy at fixed offset within outer IPv6 header (Flow Label)

MPLS: DPI to random location without guaranteed outcome:

- label stack walk to inner IP header fields
- label stack to Entropy Label (plus additional label stack overhead and PE complexity)

A few notes on our deployment

- We deploy SRv6 uSID with a negligible sub-space of FD/8
 - 0.0015% of FD/8 private space ($/24$ out of $/8 = 2^{(-16)}$)
- We have conducted many SRv6 uSID Interoperability with different vendors
 - Cisco, Ciena, Nokia, Juniper, Arrcus, FD.IO, Intel, Noviflow,

uSID Interop Description & Objectives

Today, Bell has deployed uSID on Cisco platform in productions. We are investigating interoperability with other vendors that are implemented in different part of the Bell's backbone where SRv6-uSID is required;

The **main objective for** – Bell/Nokia/Juniper – is to demonstrate that uSID can be “interoperable” with the existing SRv6 functions deployed in Bell network;

The baseline for the interop is with the L3VPN service. **Nokia & Juniper will act as an SRv6-PE** peering with a **Cisco SRv6-PE**, both using uSID F3216.

- The nodes that provide transport (LSR) for SRv6-PEs, will be Cisco acting as **LSR node when running SRv6-uSID**.
- The node acting as LSR without SRv6 (IPv6-only) could be Nokia, Cisco, Ciena, Juniper, Arrcus, etc.

LIB encoded using 0xE & 0xF in the first nibble of the uSID (e.g., "**E**XXX", "**F**XXX" --> **Local uSIDs**; Global uSIDs otherwise)

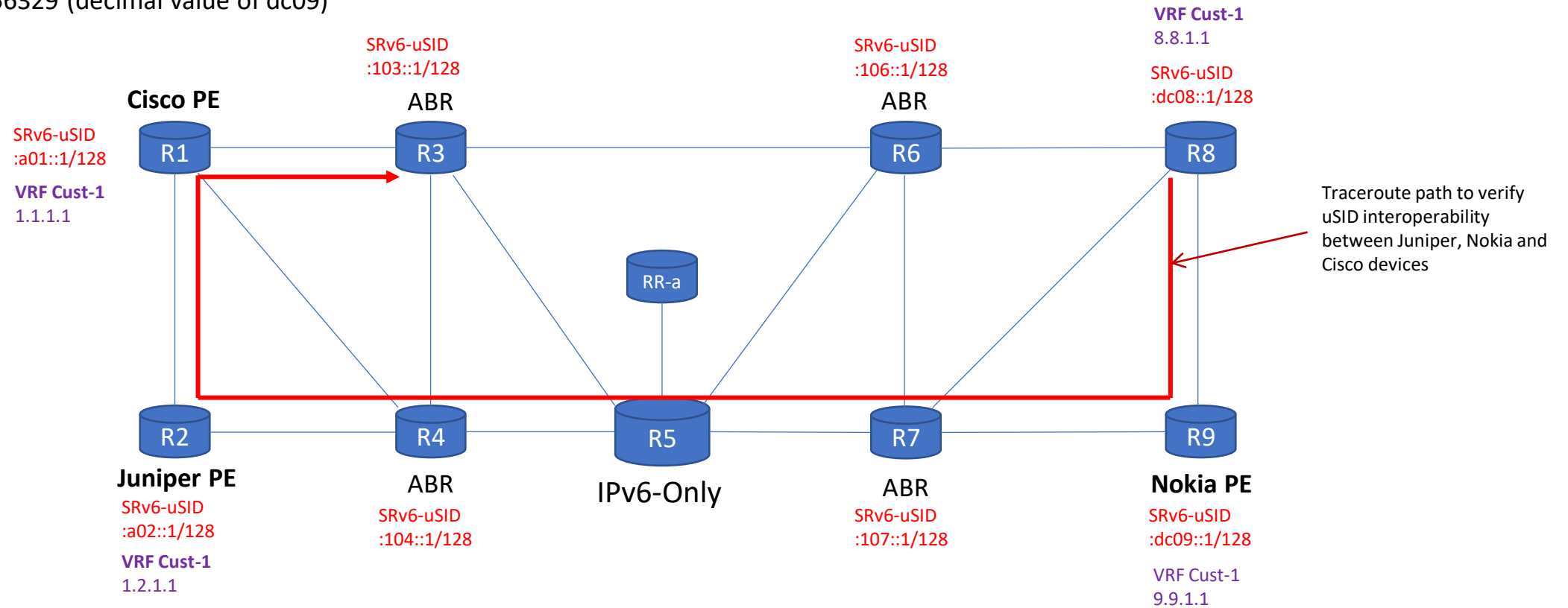
IPv6 addressing used during the test will be ULA fc::/8 range. IPv6 addressing used for point-to-point will be link-local;

Success of the test will be a demonstration that L3VPN routes are advertised from 1 PE to the other and we are able to ping and or traceroute from within the VRF interfaces.

Highlights (for testing only)

1. Cisco R1 and Nokia R9 acting as PE's
2. L3VPN name: cust-1
3. IPv6 P2P – link-local
4. Nokia IPv6 loopback : fccc:cc00:dc09:1/128
5. Nokia locator0: fccc:cc03::/32 with micro-segment-locator value 56329 (decimal value of dc09)

Phase 1 – uSID interop testing



OAM – Example Traceroute that help validating uSID

Explicit path traceroute with uSID node as reference point

Encap (SRH) traceroute from node 8 to node 3

Node 9, node 7, node 4 and then node 1
(node 4 and 1 encode different ISIS area)

Node 9 shifted by 16

```
RP/0/RP0/CPU0:r8#traceroute fccc:cc00:103:: via srv6-carriers fccc:cc00:dc09:107:104:a01::
Wed Nov 16 17:11:11.182 EST

Type escape sequence to abort.
Tracing the route to fccc:cc00:103::

 1  fccc:cc03:dcff:dc09::1
    [IP tunnel: DA=fccc:cc00:dc09:107:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 8 msec
    [IP tunnel: DA=fccc:cc00:dc09:107:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 5 msec
    [IP tunnel: DA=fccc:cc00:dc09:107:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 4 msec
 2  fccc:cc00:107::1
    [IP tunnel: DA=fccc:cc00:107:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 7 msec
    [IP tunnel: DA=fccc:cc00:107:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 3 msec
    [IP tunnel: DA=fccc:cc00:107:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 2 msec
 3  fccc:cc00:5::1
    [IP tunnel: DA=fccc:cc00:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 14 msec
    [IP tunnel: DA=fccc:cc00:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 7 msec
    [IP tunnel: DA=fccc:cc00:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 8 msec
 4  *
    fccc:cc00:104::1
    [IP tunnel: DA=fccc:cc00:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 17 msec
    [IP tunnel: DA=fccc:cc00:104:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 3 msec
 5  fccc:cc00:a01::1
    [IP tunnel: DA=fccc:cc00:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 12 msec
    [IP tunnel: DA=fccc:cc00:a01:: SRH Stack 0 =(fccc:cc00:103:: ,SL=1)      ] 3 msec *
 6  fccc:cc00:103::1 17 msec 6 msec 4 msec
RP/0/RP0/CPU0:r8#
```

Node 9 removed

Node 7 removed

Node 4 removed

Node 7 shifted by 16

Node 4 shifted by 16

Thank You