

SKILLS

- Current: ES6, JavaScript, TypeScript, React, Node.js, Express, Mongoose, MongoDB, Apollo GraphQL, REST
- Past: Angular, Flask, Python, Swift, Objective-C, Java, C, Docker, Bash, AWS, Agile, JIRA, Design Sprints

PROJECTS

iDoctor Jul 2021 - Sept 2021

- Developed a full-stack web app with TypeScript for managing medical history and visits of hospital patients
- Built autocomplete inputs to search for patients and displayed results in a table made with React Table
- Implemented JWT based authentication to prevent unauthorized access to private pages and API routes
- Integrated Mongoose and MongoDB Atlas to store and manage data for users and patients

Employee Directory Jun 2021

- Created a searchable and sortable table with React to display the contact information for employees

EXPERIENCES

Independent Filmmaker July 2019 - Oct 2020

- Produced a 26 min documentary which aired to about 6,500 households (~10,000 viewers) on PBS KVIE

Independent UX Designer Sep 2017 - Dec 2018

- Designed an on-demand pool cleaning app to reduce overhead and offer 30% less than competing prices
- Redesigned a marketing website which reduced 66% of the content and added call to actions on each page
- Prototyped a dashboard that gave developers a visual interface to manage their usage of Remeeting's API

Remeeting - Software Engineer & Product Manager Mar 2015 - May 2017

- Streamlined the product roadmap and design process which reduced the product focus by 33% and improved engineering productivity by incorporating UX/UI design and agile development methodologies
- Contributed to the development of a web app with Angular and Flask that gave users the ability to manage and search machine-generated transcripts which was priced at 99% less than human transcription.
- Developed a voice recording iOS app with Swift that used Remeeting's internal API to sync the recording with AWS cloud storage and to process the recording with Remeeting's speech technologies

OddLook - iOS App Developer May 2014 - Aug 2014

- Assisted with developing two iOS Objective-C apps: a projectile defense game and a happiness tracker

Pulselocker - Software Engineer Intern May 2013 - Nov 2013

- Developed a log mining script with Python that analyzed the total time customers spent using songs

EDUCATION

U.C. Berkeley, B.A. Computer Science

Sept 2011 - May 2015