

dur mn sec

Scenario (14 scenes)

CHECK CAMERA & START PD

				EXPRESSION	ACTION
scene	1_HS_BLUE	150	2 30	tablet draw the digital swirls more and more accurately	use blur after each new digital layer
				EXPRESSION	ACTION
scene	1_HS_WHITE	300	5 0	tablet draw the chain of characters that comes from the left, goes into the swirl and then reemerges on the other side	
				EXPRESSION	ACTION
scene	1_HS_RAIN	150	2 30	ground draw the swirls while the rain progressively appears	
				EXPRESSION	ACTION
scene	2_YR_BRANCHS	300	5 0	paper draw additional branches and roots. tablet draw over the physical branches. Paper add small stones and leaves.	
				EXPRESSION	ACTION
scene	2_YR_FROZ_CLR	150	2 30	ground draw the ice swirl and ground add silver paper. Tablet add blue fine lines in the end	
				EXPRESSION	ACTION
scene	2_YR_FROZ2_DRK	150	2 30	ground remove the branch ground paint a black sun on the floor that will guide the paper drawing of black sun at the next scene. Change paper at the end of the scene.	
				EXPRESSION	ACTION
scene	3_BLACK_SUN	150	2 30	paper ink draw the black contour of the black sun paper pastel draw the inside of the black sun. Ground draw rays of the sun. Ground add silver paper inside the sun.	
				EXPRESSION	ACTION
scene	3_RAGNAROK	150	2 30	Progressively tablet add rays of battle inside the sun through record/replay of paths. Ground paint black the inside of the sun and chase away the silver paper to place it on the rim of the sun.	
		1500	25 0		