

# NETWORKING LAB

## IPCLIENT

IPCLIENT :

```
import java.net.*;
import java.io.*;
import java.util.*;
public class ipclient {
    public static void main(String[] args) {
        try {
            InetAddress ia=InetAddress.getLocalHost();
            System.out.println("IP Adress is : "+ia);
        }
        catch(IOException except) {
            System.out.println("The exception is : 
"+except);
        }
    }
}
```

# DATASERVER AND DATECLIENT

## DATASERVER :

```
import java.io.*;
import java.net.*;
import java.util.*;
class dateserver
{
public static void main(String args[])
{
ServerSocket ss;
Socket s;
PrintStream ps;
DataInputStream dis;
String inet;
try
{
ss=new ServerSocket(8020);
while(true)
{
s=ss.accept();
ps=new PrintStream(s.getOutputStream());
Date d=new Date();
ps.println(d);
dis=new DataInputStream(s.getInputStream());
inet=dis.readLine();
System.out.println("IP Address of the client is : "+inet);
ps.close();
}
}
catch(IOException e)
{
System.out.println("The exception is: "+e);
} } }
```

DATECLIENT :

```
import java.io.*;
import java.net.*;
class dateclient
{
    public static void main(String args[])
    {
        Socket soc;
        DataInputStream dis;
        String sdate;
        PrintStream ps;
        try
        {
            InetAddress ia=InetAddress.getLocalHost();
            soc=new Socket(ia,8020);
            ps=new PrintStream(soc.getOutputStream());
            dis=new DataInputStream(soc.getInputStream());
            sdate=dis.readLine();
            System.out.println("The date in the server is:
"+sdate);
            ps.println(ia);
            ps.close();
        }
        catch(IOException e)
        {
            System.out.println("The exception is: "+e);
        }
    }
}
```

# ECHOSERVER AND ECHOCLIENT

## ECHOSERVER :

```
import java.io.*;
import java.net.*;
public class EchoServer
{
    public EchoServer(int portnum)
    {
        try
        {
            server = new ServerSocket(portnum);
        }
        catch (Exception err)
        {
            System.out.println(err);
        }
    }
    public void serve()
    {
        try
        {
            while (true)
            {
                Socket client = server.accept();
                BufferedReader r = new BufferedReader(new
                InputStreamReader(client.getInputStream()));
                PrintWriter w = new PrintWriter(client.getOutputStream(),true);
                w.println("Welcome to the Java EchoServer. Type 'bye'to close.");
                String line;
                do
```

```
{
line = r.readLine();
if ( line != null )
w.println("Got: "+ line);
System.out.println (line);
}
while ( !line.trim().equalsIgnoreCase("bye") );
client.close();
}
}
catch (Exception err)
{
System.err.println(err);
}
}
public static void main(String[] args)
{
EchoServer s = new EchoServer(9999);
s.serve();
}
private ServerSocket server;
}
```

## ECHOCLIENT :

```
import java.io.*;
import java.net.*;
public class EchoClient
{
    public static void main(String[] args)
    {
        try
        {
            Socket s = new Socket("127.0.0.1", 9999);
            BufferedReader r = new BufferedReader(new
            InputStreamReader(s.getInputStream()));
            PrintWriter w = new
            PrintWriter(s.getOutputStream(), true);
            BufferedReader con = new BufferedReader(new
            InputStreamReader(System.in));
            String line;
            do
            {
                line = r.readLine();
                if ( line != null )
                System.out.println(line);
                line = con.readLine();
                w.println(line);
            }
            while ( !line.trim().equalsIgnoreCase("bye") );
        }
        catch (Exception err)
        {
            System.err.println(err);
        }
    }
}
```

# CHATSERVER AND CHATCLIENT

## CHATSERVER :

```
import java.net.*;
import java.io.*;
public class chatserver{
    public static void main(String args[]) throws Exception{
        ServerSocket ss=new ServerSocket(2000);
        Socket sk=ss.accept();
        BufferedReader cin=new BufferedReader(new
InputStreamReader(sk.getInputStream()));
        PrintStream cout=new
PrintStream(sk.getOutputStream());
        BufferedReader stdin=new BufferedReader(new
InputStreamReader(System.in));
        String s;
        while(true){
            s=cin.readLine();
            if(s.equalsIgnoreCase("Bye")){
                cout.println("BYE");
                break;
            }
            System.out.print("Client:"+s+"\n");
            System.out.print("Server:");
            s=stdin.readLine();
            cout.println(s);
        }
        ss.close();
        sk.close();
        cin.close();
        cout.close();
        stdin.close();
    }
}
```

## CHATCLIENT :

```
import java.net.*;
import java.io.*;
public class chatclient{
    public static void main(String args[]) throws Exception{
        Socket sk=new Socket("127.0.0.1",2000);
        BufferedReader sin=new BufferedReader(new
        InputStreamReader(sk.getInputStream()));
        PrintStream sout=new PrintStream(sk.getOutputStream());
        BufferedReader stdin=new BufferedReader(new
        InputStreamReader(System.in));
        String s;
        while(true){
            System.out.print("Client:");
            s=stdin.readLine();
            sout.println(s);
            s=sin.readLine();
            System.out.print("Server:"+s+"\n");
            if(s.equalsIgnoreCase("BYE")){
                sout.println("BYE");
                break;
            }
        }
        sk.close();
        sin.close();
        sout.close();
        stdin.close();
    }
}
```



# FILESERVER AND FILECLIENT

FILESERVER :

```
import java.net.*;
```

```
import java.io.*;
```

```
public class FileServer {
```

```
    public static void main(String[] args) throws IOException {
```

```
        ServerSocket serverSocket=null;
```

```
        try{
```

```
            serverSocket=new ServerSocket(8888);
```

```
        }
```

```
        catch(IOException e){
```

```
            System.err.println("Could not listen on port:8888.");
```

```
            System.exit(1);
```

```
        }
```

```
        Socket clientSocket=null;
```

```
        try{
```

```
            System.out.println("Waiting for connection...");
```

```
            clientSocket=serverSocket.accept();
```

```
            System.out.println("Accepted
```

```
connection:"+clientSocket);
```

```
        }
```

```
        catch(IOException e){
```

```
            System.err.println("Accept failed.");
```

```
            System.exit(1);
```

```
        }
```

```
        InputStream
in=clientSocket.getInputStream();
        OutputStream out=new
FileOutputStream("recieved_file.txt");
        byte[] bytes=new byte[1024];
        int count;
        while((count=in.read(bytes))>0){
            out.write(bytes,0,count);
        }
        out.close();
        in.close();
        clientSocket.close();
        serverSocket.close();
    }
}
```

FILECLIENT :

```
import java.net.*;
import java.io.*;
public class FileClient {
    public static void main(String[] args) throws
IOException {
        Socket socket=null;
        try{
            socket=new Socket("localhost",8888);
        }
        catch(UnknownHostException e){
            System.err.println("Unknown host:localhost.");
            System.exit(1);
        }
        catch(IOException e){
            System.err.println("Could not connect to
localhost.");
            System.exit(1);
        }
        File file=new File("file_to_send.txt");
        FileInputStream in=new FileInputStream(file);
        OutputStream out=socket.getOutputStream();
        byte[]bytes=new byte[1024];
        int count;
```

```
while((count=in.read(bytes))>0){  
    out.write(bytes,0,count);  
}  
out.close();  
in.close();  
socket.close();  
}  
}
```

## UDPSERVER AND UDPCLIENT

UDPSERVER :

```
import java.net.*;
import java.io.*;
public class UDPServer {
    public static void main(String[] args)throws
IOException {
        byte b[] = new byte[2048];
        System.out.println("UDP Server Running....!");
        DatagramSocket dsoc = new
DatagramSocket(1000);
        FileOutputStream fout = new
FileOutputStream("UDPRecieve.txt");
        DatagramPacket dp = new
DatagramPacket(b,b.length);
        dsoc.receive(dp);
        String str = new String(dp.getData());
        fout.write(str.getBytes());
        System.out.println("File transfer
completed....!");
        fout.close();
    }
}
```

UDPCIENT :

```
import java.net.*;
import java.io.*;
public class UDPClient{
    public static void main(String args[])throws
Exception{
    byte b[] = new byte[1024];
    System.out.println("Connecting UDP
Server....!");
    FileInputStream fin = new
FileInputStream("UDPSend.txt");
    DatagramSocket dsoc = new DatagramSocket();
    int i = 0;
    while(fin.available() != 0){
        b[i] = (byte)fin.read();
        i++;
    }
    fin.close();
    dsoc.send(new
DatagramPacket(b,i,InetAddress.getLocalHost(),10
00));
    }
}
```

# PINGIP

PINGIP :

```
import java.io.*;
import java.util.*;
public class pingip {
    public static void runSystemCommand(String
Command){
        try{
            Process p=
Runtime.getRuntime().exec(Command);
            BufferedReader InputStream=new
BufferedReader(new
InputStreamReader(p.getInputStream()));
            String s="";
            while((s=InputStream.readLine())!=null){
                System.out.println(s);
            }
        }
        catch(Exception e){
            e.printStackTrace();
        }
    }
    public static void main(String a[]){
        String ip="localhost";
        runSystemCommand("ping "+ip);
        Date date=new Date();
        System.out.println(date);
    }
}
```

# TRACEROUTE

TRACEROUTE :

```
import java.io.*;
import java.util.*;
public class tracert {
    public static void SystemCommand(String
Command){
        try{
            Process
p=Runtime.getRuntime().exec(Command);
            BufferedReader InputStream=new
BufferedReader(new
InputStreamReader(p.getInputStream()));
            String s=" ";
            while((s=InputStream.readLine())!=null){
                System.out.println(s);
            }
        }
        catch(Exception e){
            e.printStackTrace();
        }
    }
    public static void main(String[] args) {
        String Ip="www.google.co.in";
        SystemCommand("tracert "+Ip);
        Date date=new Date();
        System.out.println(date);
    }
}
```



# STOPWAIT PROTOCOL

## STOPWAITRECEIVER :

```
import java.io.*;
import java.net.*;
class stopwaitreceiver
{
    public static void main(String args[]) throws Exception
    {
        stopwaitreceiver swr = new stopwaitreceiver();
        swr.run();
    }
    public void run() throws Exception
    {
        String temp="any message", str="exit";
        ServerSocket myss=new ServerSocket(9999);
        Socket ss_accept=myss.accept();
        BufferedReader ss_bf=new BufferedReader(new
InputStreamReader(ss_accept.getInputStream()));
        PrintStream myps=new
PrintStream(ss_accept.getOutputStream());
        while(temp.compareTo(str)!=0)
        {
            Thread.sleep(1000);
            temp=ss_bf.readLine();
            if(temp.compareTo(str)==0)
            {
                break;
            }
        }
    }
}
```

```
        Thread.sleep(500);
        myps.println("Received");
    }
    System.out.println("ALL FRAMES WERE
RECEIVED SUCCESSFULLY");
}
}
```

## STOPWAITSENDER :

```
import java.io.*;
import java.net.*;
import java.util.Scanner;
class stopwaitsender
{
    public static void main(String args[]) throws Exception
    {
        stopwaitsender sws=new stopwaitsender();
        sws.run();
    }
    public void run() throws Exception
    {
        Scanner sc=new Scanner(System.in);
        System.out.println("Enter no of frames to be sent");
        int n=sc.nextInt();
        Socket myskt=new Socket("localhost", 9999);
        PrintStream myps=new
PrintStream(myskt.getOutputStream());
        for(int i=0;i<=n;i++)
        {
            if(i==n)
            {
                myps.println("exit");
                break;
            }
            System.out.println("Frame no "+i+" is sent");
            myps.println(i);
        }
    }
}
```

```
        BufferedReader bf=new
BufferedReader(new
InputStreamReader(myskt.getInputStream()));
        String ack=bf.readLine();
        if(ack!=null)
        {
            System.out.println("Acknowledgement
was Received from receiver");
            Thread.sleep(4000);
        }
        else
        {
            myps.println(i);
        }
    }
}
```

# DNS

DNS :

```
import java.net.*;
import java.io.*;
import java.util.*;
```

```
public class DNS
{
    public static void main(String[] args)
    {
        int n;
        BufferedReader in = new BufferedReader(new
InputStreamReader(System.in));
        do
        {
            System.out.println("\n Menu: \n 1. DNS 2. Reverse DNS 3.
Exit \n");
            System.out.println("\n Enter your choice");
            n = Integer.parseInt(System.console().readLine());
            if(n==1)
            {
                try
                {
                    System.out.println("\n Enter Host Name ");
                    String hname=in.readLine();
                    InetAddress address;
                    address = InetAddress.getByName(hname);
```

```
        System.out.println("Host Name:" +
address.getHostName());
        System.out.println("IP:" +
address.getHostAddress());
    }
    catch (IOException ioe)
    {
        ioe.printStackTrace();
    }
}
if(n==2)
{
    try
    {
        System.out.println("\n Enter IP
address");
        String ipstr = in.readLine();
        InetAddress ia =
InetAddress.getBy_name(ipstr);
        System.out.println("IP: "+ipstr);
        System.out.println("Host Name:"
+ia.getHostName());
    }
    catch (IOException ioe)
    {
        ioe.printStackTrace();
    }
}
}
while (!(n==3));
}
}
```

# HTTP PROTOCOL

HTTP :

```
import java.io.*;
import java.net.*;
public class http
{
    public static void main(String args[])throws
    IOException
    {
        URL url=new URL("https://www.google.co.in/");
        URLConnection conn=url.openConnection();
        conn.connect();
        InputStreamReader content= new
        InputStreamReader(conn.getInputStream());
        FileWriter f=new FileWriter ("abc.html");
        for(int i=0;i!=-1;i= content.read())
        {
            f.write((char) i);
        }
    }
}
```

# CALCULATION OF CHECKSUM

## CHECKSERVER :

```
import java.io.*;
import java.net.*;
import java.util.zip.*;
public class CheckServer {
    public static void main(String[] args) throws Exception {
        ServerSocket serverSocket = new ServerSocket(1234);
        System.out.println("Server started");
        while (true) {
            Socket clientSocket = serverSocket.accept();
            System.out.println("Client connected: " +
clientSocket.getInetAddress().getHostAddress());
            InputStream inputStream =
clientSocket.getInputStream();
            BufferedInputStream bufferedInputStream = new
BufferedInputStream(inputStream);
            byte[] data = bufferedInputStream.readAllBytes();
            Checksum checksum = new CRC32();
            checksum.update(data, 0, data.length);
            long checksumValue = checksum.getValue();
            System.out.println("Checksum value of received data: " +
checksumValue);
            FileOutputStream fileOutputStream = new
FileOutputStream("receivedData.txt");
            fileOutputStream.write(data);
            fileOutputStream.close();
            clientSocket.close();
        }
    }
}
```



## CHECKCLIENT :

```
import java.io.*;
import java.net.*;
import java.util.zip.*;
public class CheckClient {
    public static void main(String[] args) throws Exception {
        Socket socket = new Socket("localhost", 1234);
        System.out.println("Connected to server");
        OutputStream outputStream = socket.getOutputStream();
        BufferedOutputStream bufferedOutputStream = new
BufferedOutputStream(outputStream);
        FileInputStream fileInputStream = new
FileInputStream("dataToSend.txt");
        byte[] data = fileInputStream.readAllBytes();
        fileInputStream.close();
        bufferedOutputStream.write(data);
        bufferedOutputStream.flush();
        Checksum checksum = new CRC32();
        checksum.update(data, 0, data.length);
        long checksumValue = checksum.getValue();
        System.out.println("Checksum value of sent data: " +
checksumValue);
        socket.close();
    }
}
```