

# Combinatorial choices

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# Outline

Choice model as an optimization problem

Travel demand: activity based models

Model

Graph-based model

Illustrations and results

# Predicting choice behavior



# Decision rule

## Homo economicus

Rational and narrowly self-interested economic actor who is optimizing her outcome

## Behavioral assumptions

- ▶ The decision maker solves an optimization problem.
- ▶ The analyst needs to define
  - ▶ the decision variables,
  - ▶ the objective function,
  - ▶ the constraints.

# Continuous case: classical microeconomics

## Optimization problem

$$\max_q \tilde{U}(q; \theta)$$

subject to

$$p^T q \leq I, \quad q \geq 0.$$

## Demand function

- ▶ Solution of the optimization problem.
- ▶ KKT optimality conditions:

$$q^* = f(I, p; \theta)$$

# Discrete choices



How does it work for discrete choices?

# Utility maximization

## Optimization problem

$$\max_{q,w} \tilde{U}(q, w; \theta)$$

subject to

$$\begin{aligned} p^T q + c^T w &\leq I \\ \sum_j w_j &= 1 \\ w_j &\in \{0, 1\}, \forall j. \end{aligned}$$

where  $c^T = (c_1, \dots, c_i, \dots, c_J)$  contains the cost of each alternative.

## Derivation of the demand functions

- ▶ Mixed integer optimization problem
- ▶ No optimality condition
- ▶ Impossible to derive demand functions directly

# Derivation of the demand functions

## Step 1: condition on the choice of the discrete good

- ▶ Fix the discrete good(s), that is select a feasible  $w$ .
- ▶ Derive the conditional demand functions from KKT.



## Step 2: enumerate all alternatives

- ▶ Enumerate all alternatives.
- ▶ Compute the conditional indirect utility function  $U_i$ .
- ▶ Select the alternative with the highest  $U_i$ .



Enumerate all alternatives ??????



Starbucks has 383 billion unique latte combinations. [Merritt, 2023]

# Activity-based models

- ▶ Activity participation
- ▶ Activity type
- ▶ Activity location
- ▶ Activity timing
- ▶ Activity duration
- ▶ Activity scheduling
- ▶ Activity frequency
- ▶ Travel mode choice
- ▶ Route choice
- ▶ Departure time choice
- ▶ Trip chaining / Tour formation
- ▶ Vehicle usage
- ▶ Parking choice
- ▶ Joint activity participation
- ▶ Ride-sharing / Carpooling decision
- ▶ Household resource allocation
- ▶ Teleworking decision
- ▶ Trip cancellation or rescheduling
- ▶ Use of on-demand mobility services
- ▶ ... and many more

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# Activities



## Why do people travel?

- ▶ Most of the time, not for the sake of it.
- ▶ Activities.
- ▶ Spread in space and time.

# Activity-based models: literature

## Econometric models

- ▶ Discrete choice models.
- ▶ Curse of dimensionality.
- ▶ Decomposition: sequence of choices
  - ▶ Activity pattern
  - ▶ Primary tour: time of day
  - ▶ Primary tour: destination and mode
  - ▶ Secondary tour: time of day
  - ▶ Secondary tour: destination and mode
  - ▶ e.g.

[Bowman and Ben-Akiva, 2001]

## Rule-based models

- ▶ If the selected activity is at location  $L$ ,
- ▶ and the travel time from current location  $C$  to  $L$  exceeds  $T_{\max}$ ,
- ▶ then reject the activity–location combination,
- ▶ unless it is a high-utility or infrequent activity (e.g., doctor appointment).
- ▶ e.g. [Arentze et al., 2000]

## Research question: can we combine the two?

	Econometric	Rule-based
Micro-economic theory	X	—
Parameter inference	X	—
Testing/validation	X	—
Joint decisions	—	X
Complex rules	—	X
Complex constraints	—	X

# Combinatorial choices

## Mathematical optimization

- ▶ Each individual is solving a combinatorial optimization problem.
- ▶ Decisions: see the long list before...
- ▶ Objective function: utility (to be maximized).
- ▶ Constraints: complex rules.

[Pougala et al., 2023]

## Challenges

- ▶ Stochasticity: random utility → rely on simulation.
- ▶ Large number of variables and constraints → decomposition methods.
- ▶ Interacting individuals (households, social groups) → this talk.
- ▶ Time horizon → future work.

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# Social groups

We consider a social group  $N$  of agents that cooperate and desire to maximize their aggregated utility.



- ▶ Coordination, joint activities.
- ▶ Group decision making
- ▶ Service to the group, maintenance.
- ▶ Resource constraints.
- ▶ Escorting.

# Objective function: utility of the group

- ▶ Function of the utility of each member. But which function?
- ▶ Lack of consensus in the literature.
- ▶ Additive: the (weighted) sum of the utility of each member.
- ▶ Autocratic: the utility of the “strongest” member.
- ▶ Egalitarian: the utility of the “weakest” member.
- ▶ Important for our framework: must be easy to linearize.



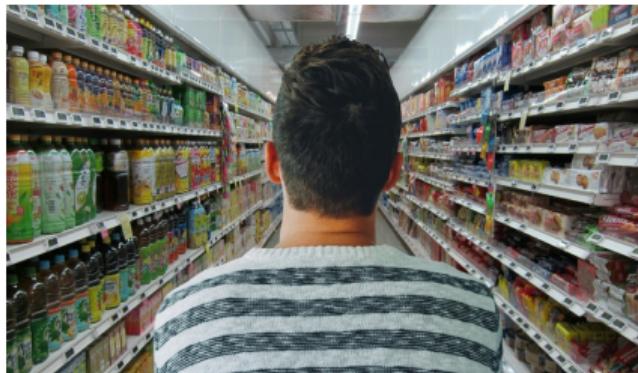
# Constraints



## Coordinated activities

- ▶  $a$  is an activity that must be performed by all members of the group.
- ▶ Dining out.
- ▶ Family gathering.
- ▶ Sport events.

# Constraints



## Distributed activities

- ▶ *a* is an activity that must be performed for the group.
- ▶ Maintenance.
- ▶ Grocery shopping.
- ▶ Meal preparation.
- ▶ Accounting of the sport club.

# Constraints

## Resource constraints

- ▶ One car per household.
- ▶ One meeting room in a shared office space.
- ▶ Modeling approach: treat the resource as an individual.
- ▶ “The car is a member of the family”.
- ▶ It is associated with “activities” and a schedule.
- ▶ We can then introduce “coordinated activities” constraints.



# Constraints



## Escorting a child to school

- ▶ Specific instance of a resource constraint.
- ▶ The person escorting becomes a resource.
- ▶ As individuals and resources are modeled in the same way, coordinated activities constraints can be applied.

# Space



Discrete and finite set  $L$  of locations.

For each  $(\ell, \ell')$ :

- ▶  $M_n^{\ell\ell'}$ : available modes for agent  $n$ .
- ▶  $\rho_{\ell\ell'm}$ : travel cost of the trip with mode  $m$ .
- ▶  $d_{\ell\ell'm}$ : travel time of the trip with mode  $m$ .

Assumption: travel time and cost are exogenous.

## Activities: notations



Set  $A_n$  of potential activities for each agent  $n$ .

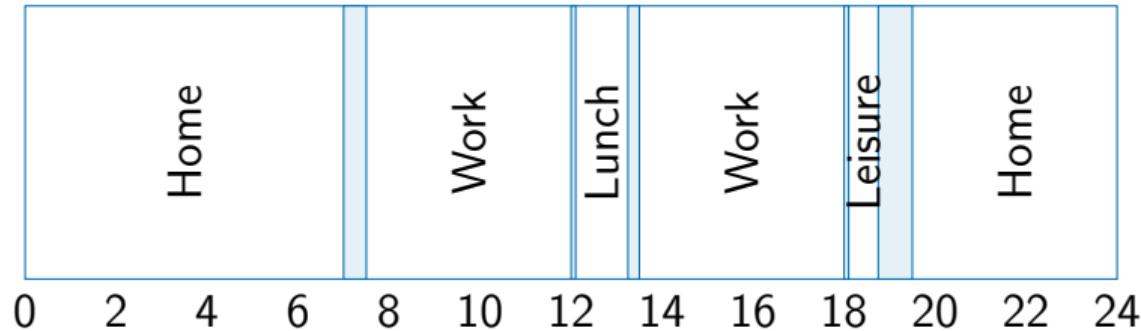
For each activity  $a$ :

- ▶  $L_a$ : set of possible **locations** for  $a$
- ▶  $c_{a\ell}$ : cost of  $a$  at location  $\ell$
- ▶  $[\gamma_{a\ell}^-, \gamma_{a\ell}^+]$ : opening hours for  $a$  at location  $\ell$
- ▶  $\tau_a^{\min}$  &  $\tau_a^{\max}$ : min & max duration of  $a$ .
- ▶  $C_a$ : maximum capacity for  $a$ .
- ▶  $N_a$ : set of required agents for  $a$ .

## Activities: further assumptions

- ▶ **Start and end at home:** The first activity (dawn) and the last activity (dusk) always take place at the agent's home.
- ▶ **Group of activities:**
  - ▶ Some activity groups (e.g., shopping) must be performed at least a specified number of times over the planning horizon.
  - ▶ Examples: shopping, domestic tasks, sport, etc.

# Scheduling



# Utility function

**Collective decisions**  $\Rightarrow$  maximize the **utility of the group**

$$U = \sum_{n \in N} U_n = \sum_{n \in N} \left( \sum_{a \in A_n} U_a^n + \xi_{an} + \sum_{\ell, \ell' \in L} \sum_{m \in M} U_{\ell\ell'm}^n + \xi_{\ell\ell'mn} \right)$$

- ▶  $U_a^n$ : reward + joint activity reward - deviation from the preferred schedule - cost
- ▶  $U_{\ell\ell'm}^n$ : joint travel utility (travel cost, travel time, etc.), usually negative.
- ▶  $\xi_{an}$  and  $\xi_{\ell\ell'mn}$ : random term with a known distribution

# Utility function



## Error terms

- ▶ Rely on simulation.
  - ▶ Draw  $\xi_{anr}$  and  $\xi_{\ell\ell'mn}$ ,  $r = 1, \dots, R$ .
  - ▶ Optimization problem for each  $r$ .
  - ▶ Utility:  $U_{anr}$ :

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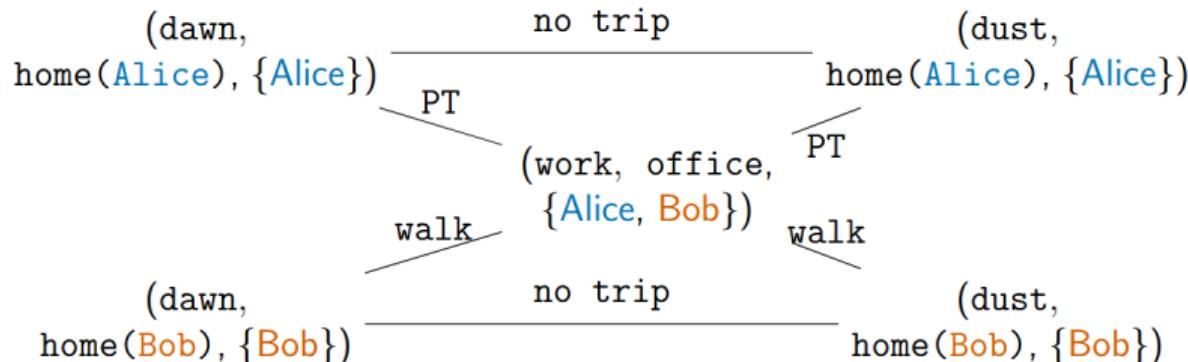
Model

Graph-based model

Illustrations and results

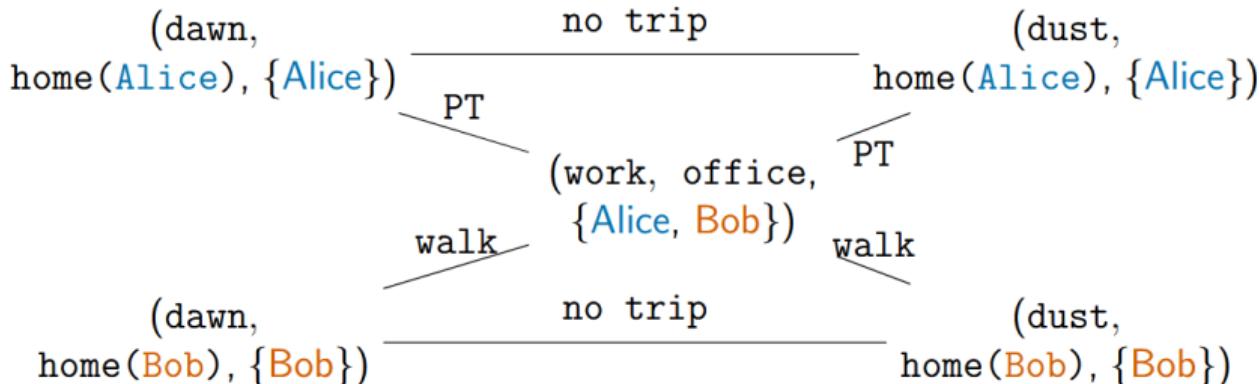
## Graph-based modeling approach

- ▶ Formulation as a shortest path problem in a graph  $G = (V, E)$  with additional constraints.



- ▶ Vertices  $V$ : triplet  $v = (\text{activity } a_v, \text{ location } \ell_v, \text{ subgroup of agents } S_v)$   
→ also encoding  $C_a$  and  $N_a$
- ▶ Arcs  $E$ : transition of agents between activities  
→ labeled with the transport mode

# Graph-based modeling approach



- ▶ **One dawn( $n$ )-dusk( $n$ ) path in  $G \Leftrightarrow$  One sequence of activities/trips for an agent  $n$**
- ▶ Problem reformulation: find one path per agent under time-consistency, combinatorial and budget constraints.

# Variables

- ▶ Graph variables
  - ▶  $z_e^n \in \{0, 1\}$  — equals 1 if agent  $n$  travels along arc  $e$
  - ▶  $w_v \in \{0, 1\}$  — equals 1 if vertex  $v$  is part of the path for all agents in  $S_v$
- ▶ Time variables for each vertex  $v$ 
  - ▶  $x_v \in \mathbb{R}_+$  — starting time of activity  $a_v$
  - ▶  $\tau_v \in \mathbb{R}_+$  — duration of activity  $a_v$

These apply to all agents in  $S_v$  at location  $\ell_v$ .

# Constraints

1. **flow** constraints
  - ▶ path definition
2. **combinatorial** constraints
  - ▶ eligibility to pass through a vertex
  - ▶ group consistency
  - ▶ location uniqueness
  - ▶ group of activities
3. **time-consistency** constraints
  - ▶ schedule consistency
  - ▶ full time period covered
  - ▶ opening hours
  - ▶ duration bounds
4. a **budget** constraint

# Constraints

- ▶ **flow conservation** constraints:  $\text{dawn}(n)$ - $\text{dusk}(n)$  path definition

$$\sum_{e \in \delta^+(v)} z_e^n = \sum_{e \in \delta^-(v)} z_e^n \quad \forall v \in V \quad \forall n \in N$$

$$\sum_{e \in \delta^+(\text{dawn}(n))} z_e^n = 1 \quad \forall n \in N$$

$$\sum_{e \in \delta^-(\text{dusk}(n))} z_e^n = 1 \quad \forall n \in N$$

# Constraints

- ▶ **combinatorial** constraints
  - ▶ Group consistency

$$w_v = \sum_{e \in \delta^+(v)} z_e^n \quad \forall v \in V \quad \forall n \in S_v$$

- ▶ Eligibility

$$z_e^n = 0 \quad \forall e = (u, v) \in E \quad \forall n \notin N_u \cap N_v$$

- ▶ Group of activities

$$\sum_{v \in V: a_v \in G_k} w_v \geq n_k \quad \forall k \in K$$

- ▶ Location uniqueness

$$w_v + w_{v'} \leq 1 \quad \forall v, v' \in V \text{ s.t. } a_v = a_{v'}, S_v = S_{v'}, \ell_v \neq \ell_{v'}$$

# Constraints

## ► time-consistency constraints

$$x_v \geq x_u + \tau_u + d_{uv} - T(1 - z_e^n) \quad \forall e = (u, v) \in E \quad \forall n \in N$$

$$x_v \leq x_u + \tau_u + d_{uv} + T(1 - z_e^n) \quad \forall e = (u, v) \in E \quad \forall n \in N$$

$$\gamma_{a_v, \ell_v}^- w_v \leq x_v \leq \gamma_{a_v, \ell_v}^+ + T(1 - w_v) \quad \forall v \in V$$

$$\tau_{a_v}^{\min} w_v \leq \tau_v \leq T(1 - w_v) \quad \forall v \in V$$

$$\sum_{v \in V : n \in S_v} \tau_v + \sum_{e \in E} d_e z_e^n = T \quad \forall n \in N$$

## Additional constraints

- ▶ a **budget** constraint

$$\sum_{v \in V : n \in S_v} c_{a_v l_v} w_v + \sum_{e \in E} \rho_e z_e^n \leq B \quad \forall n \in N$$

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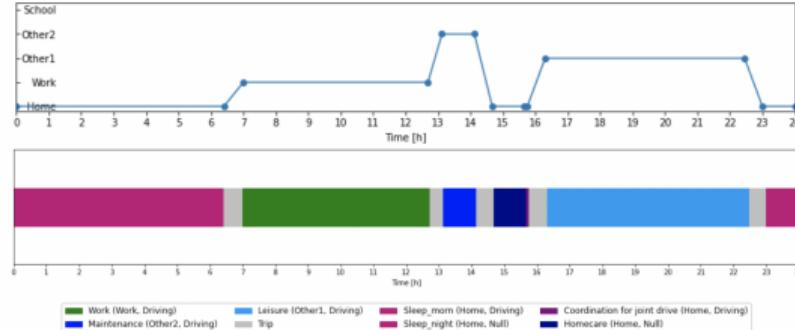
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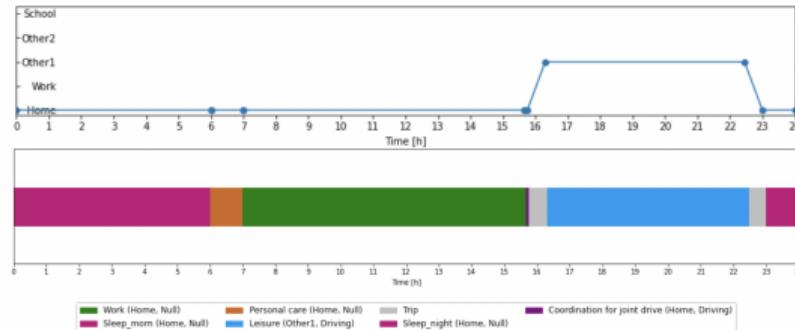
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# Car as a resource

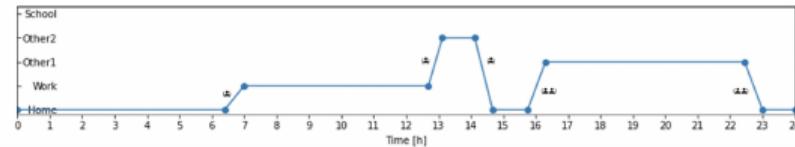
Sara



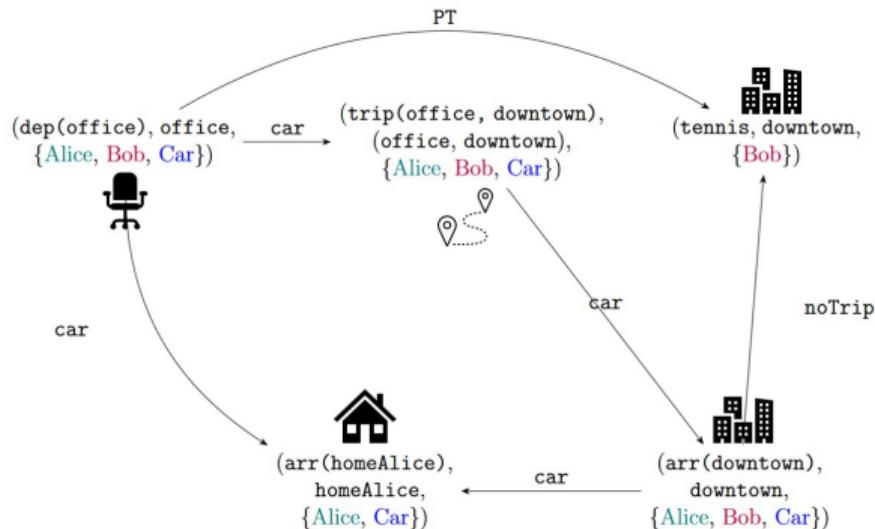
David



Car



# To Tennis or Not to Tennis

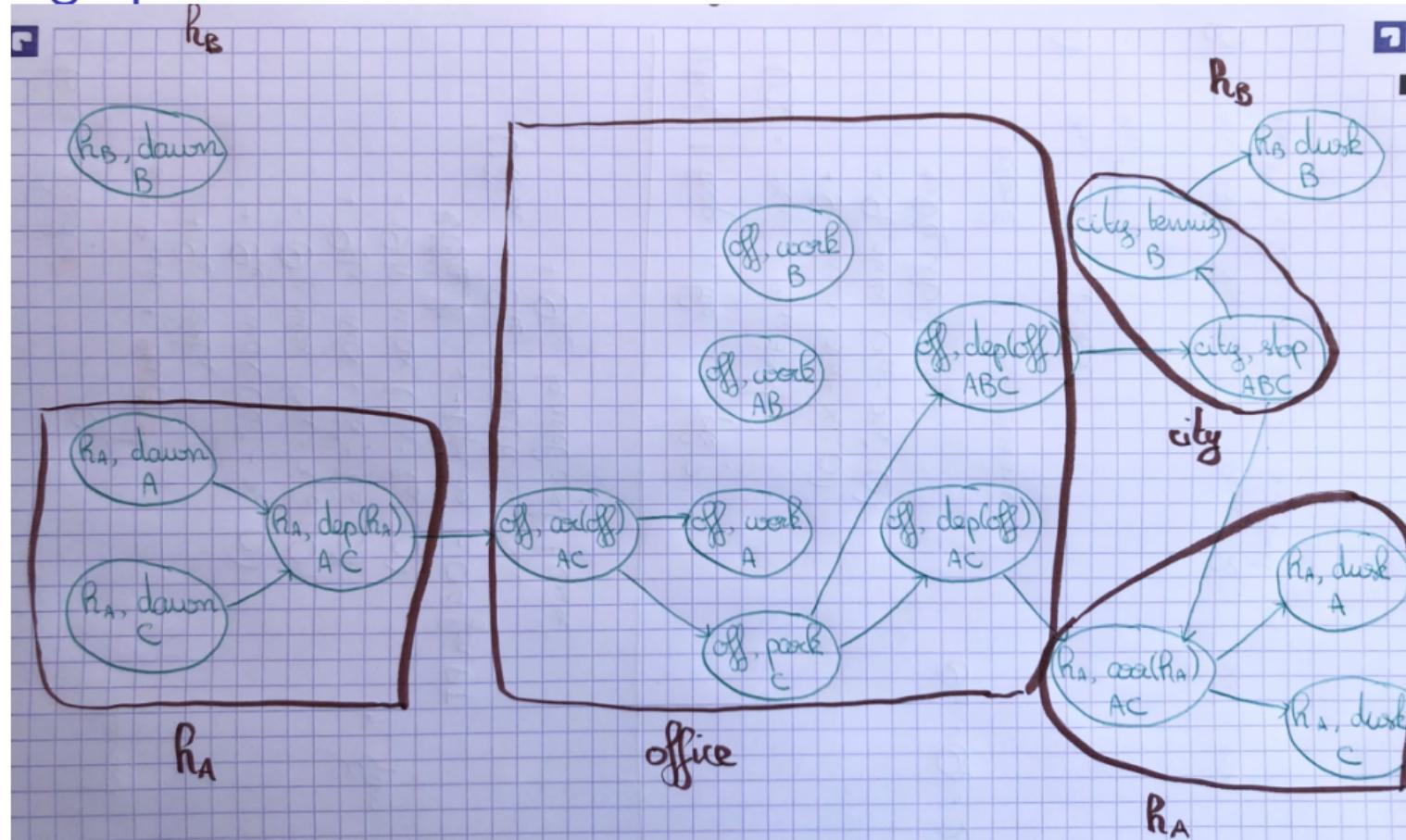


## Example

- ▶ Alice (A) and Bob (B): two colleagues
- ▶ Alice has a car.
- ▶ Bob has another activity: tennis.

Figure: Example of ride sharing modeling

# Full graph



# Hypotheses

- ▶ Alice and Bob derive a social reward by working together.
- ▶ Alice prefers to work in the afternoon.
- ▶ Bob can only play tennis between 4pm and 7pm.
- ▶ The trip from the office to the tennis takes much more time with public transport than with the car.



## Different scenarios

- ▶ If Alice and Bob work together, without the car, Bob can't go to tennis.



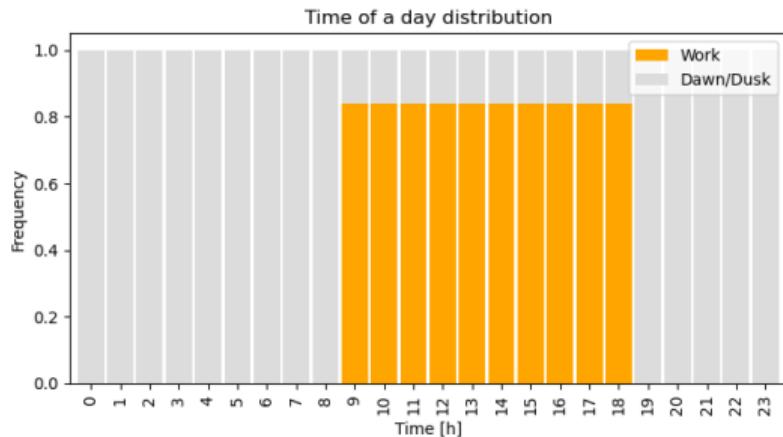
- ▶ If he arrives at work early, he can go to tennis, but he doesn't work with Alice.



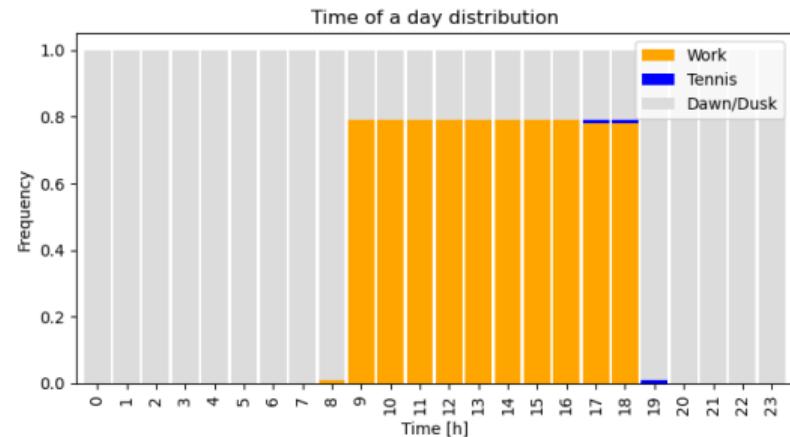
- ▶ If Alice and Bob work together and Alice comes by car, Bob can go to tennis by car with Alice.



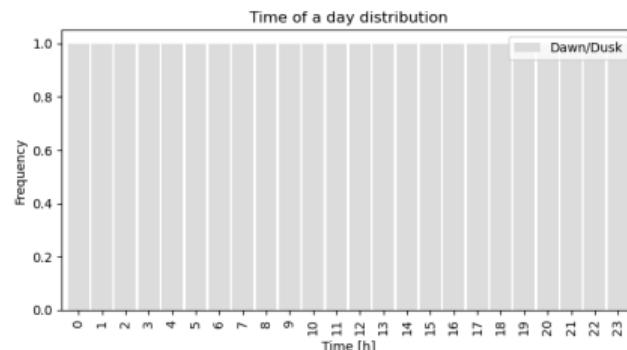
# Simulation: From isolated individuals...



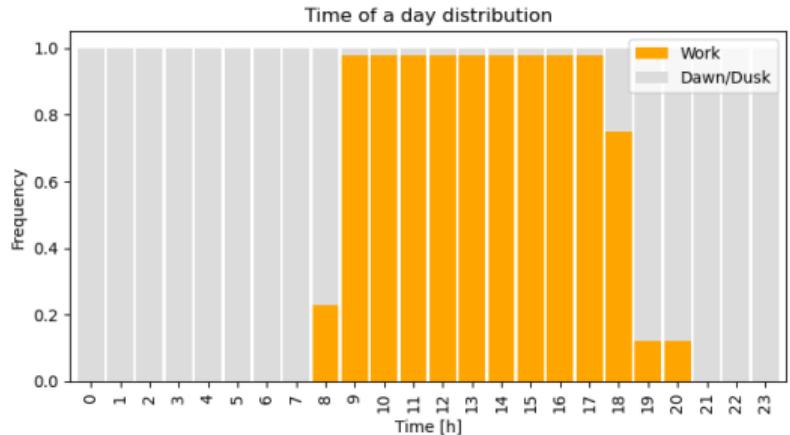
Alice



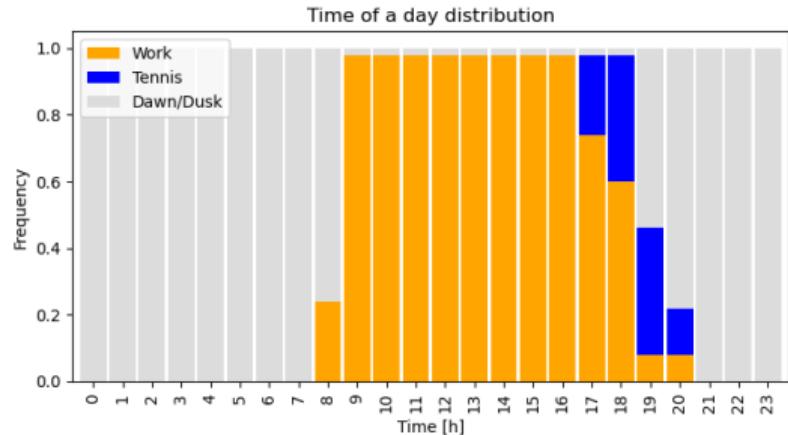
Bob



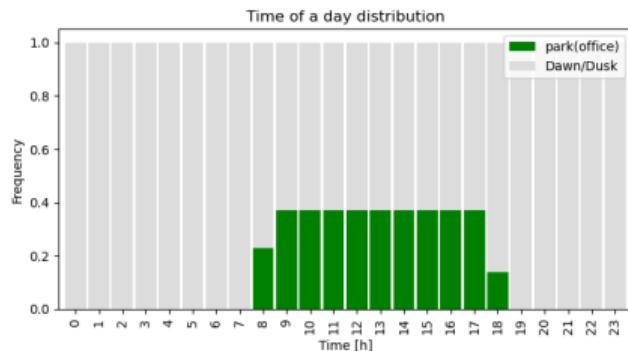
# Simulation: ...to social groups



Alice



Bob



# Conclusions

## It works!

- ▶ Handles complex activity and schedule choices.
- ▶ Integrates behavioral and operational constraints.
- ▶ Enables realistic, data-driven simulations.

## What's next?

- ▶ **Flexibility** is the key strength of the framework.
- ▶ **Scalability** remains a major challenge (time, activities).
- ▶ **Simulation cost** is high — need for efficient algorithms.
- ▶ **Connections** with vehicle routing problems suggest decomposition strategies.
- ▶ **Inference** could benefit from Bayesian approaches.

## Summary

- ▶ **Goal:** develop operational combinatorial choice models, such as activity-based models.
- ▶ **Approach:** integrate econometric modeling with rule-based logic.
- ▶ **Methodology:** leverage operations research, mathematical optimization and simulation.
- ▶ Simulation of activity schedule: [Pougala et al., 2022a].
- ▶ Application with the Swiss Railways: [Manser et al., 2021].
- ▶ Estimation of the parameters: [Pougala et al., 2022b].
- ▶ Household interactions: [Rezvany et al., 2023], [Rezvany et al., 2024].
- ▶ Main advantage of the framework: flexibility.

# Combinatorial choices

## Main philosophy

Leverage the power of modern combinatorial optimization to model complex choice behavior.

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