

CSC418 ASSIGNMENT 1

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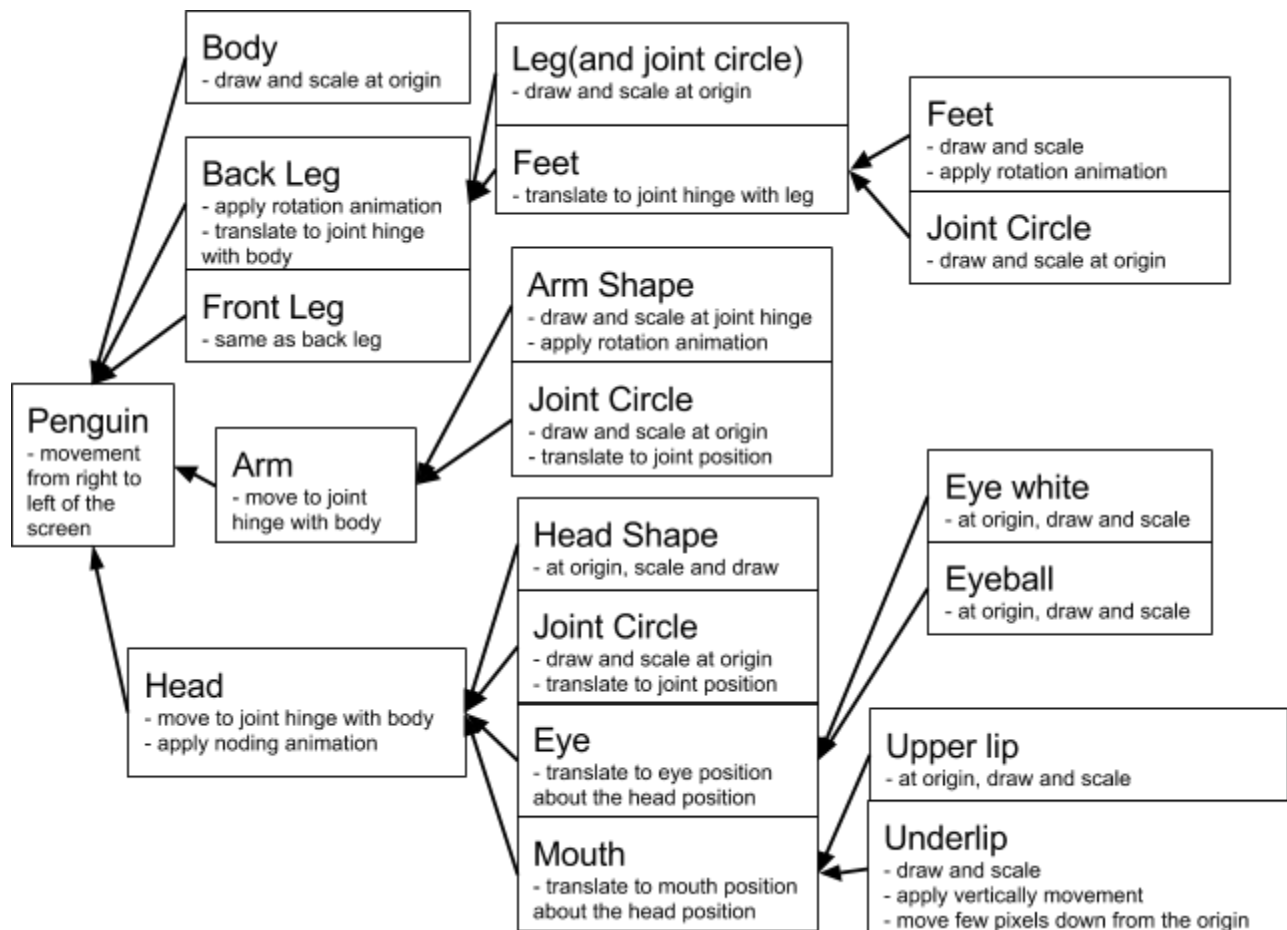
Ying Qi He

Purpose:

This assignment is to build a 2D animated penguin shape robot.

Design:

For implementing this penguin, we have a stack to track down all the drawing and transformations. The following diagram shows my design.



Note: Since translation and rotation are not commute, I always do rotation about origin first, then translate to appropriate position.