Yang(Marino) Li

Shenzhen, CN | yang.marino.li@gmail.com | github.com/yukiumi13 | yukiumi13.github.io

EDUCATION

Hong Kong University of Science and Technology, Guangzhou

Guangzhou, CN

Master of Philosophy, Artificial Intelligence

Aug 2022 — Oct 2024

- Supervisor: Dr. Ying-Cong Chen, co-supervised by Dr. Dan Xu (Clear Water Bay)
- Thesis: Neural 3D Reconstruction of Reflective Objects

Sun Yat-sen University

Guangzhou, CN

Bachelor of Science, Mathematics and Applied Mathematics

Aug 2018 — Jun 2022

• Thesis: Sim2Real Segmentation for Autonomous Driving

WORK EXPERIENCE

LightSpeed Studios, Tencent

Mar 2025 — Present

Research Intern

Shenzhen, CN

- Doing research on **Large Generative 3D Models**. We are developing a universal 3D asset generation framework designed to seamlessly integrate with the down-streaming game development pipeline.
- Mentor: Dr. Zeyu Hu and Dr. Yuhan Wang

Media Computing Group, Microsoft Research Lab - Asia, Microsoft

Jun 2024 — Feb 2025

Research Intern

Beijing, CN

- Doing research on **Neural 3D Representation from Unposed Videos**. We proposed some online generalizable 3DGS reconstruction methods for monocular videos, which transform videos to 3D Gaussians within seconds.
- Mentor: Dr. Jinglu Wang and Dr. Xiao Li

Optical Imaging Research Group, SmartMore

Jun 2022 — May 2024

Research Intern

Shenzhen, CN

- Doing research on **Neural 3D Reconstruction with Polarization Cues**. We developed a low-cost and accurate multi-view 3D reconstruction pipeline dedicated for reflective objects with physics information.
- Mentor: Dr. Jiangbo Lu and Dr. Nianjuan Jiang

(AAAI), 2024.

BME AI Lab, SYSU Research Assistant Mar 2021 — Nov 2021

Guangzhou, CN

- Doing research on **Nasopharyngeal Carcinoma Segmentation in Magnetic Resonance Imaging**. We enhanced the accuracy of existing tumor region segmentation methods, facilitating precise radiotherapy treatments.
- Supervisor: Dr. Zhifan Gao

Publications

Under Review	
[Arxiv '25]	Shiu-hong Kao, Xiao Li, Jinglu Wang, Yang Li , Chi-Keung Tang, Yu-Wing Tai, Yan Lu. UVRM: A Scalable 3D Reconstruction Model from Unposed Videos. <i>arXiv:2501.09347</i> , 2025. demo
[Arxiv '25]	Yang Li , Jinglu Wang, Lei Chu, Xiao Li, Shiu-hong Kao, Ying-Cong Chen, Yan Lu. StreamGS: Online Generalizable Gaussian Splatting Reconstruction for Unposed Image Streams. <i>arXiv:2503.06235</i> , 2025.
[Arxiv '24]	Shuai Yang, Yuying Ge, Yang Li , Yukang Chen, Yixiao Ge, Ying Shan, Yingcong Chen. SEED-Story: Multimodal Long Story Generation with Large Language Model. <i>arXiv:2407.08683</i> , 2024. <u>code</u>
Peer-reviewed	
[ICLR '24]	Yang Li, Ruizheng Wu, Jiyong Li, Yingcong Chen. GNeRP: Gaussian guided Neural Reconstruction of Reflective Objects with Noisy Polarization Priors. <i>International Conference on Learning Representations (ICLR)</i> , 2024. project page
[AAAI '24]	Jiyong Li, Dilshod Azizov, Yang Li , Shangsong Liang. Contrastive Continual Learning with Importance Sampling and Prototype-Instance Relation Distillation. <i>Proceedings of the AAAI Conference on Artificial Intelligence</i>

[Journal '24] Yang Li, Guanghui Han, Xiujian Liu. DCNet: Densely Connected Deep Convolutional Encoder Decoder Network for Nasopharyngeal Carcinoma Segmentation. Sensors 2021, 21(23), 7877, 2021.

Awards

Ph.D. Fellowship, Rutgers University–New Brunswick	
Star of Tomorrow Award, Microsoft Research Asia, Microsoft	2025
McGill & Mila Quebec Ph.D. Fellowship, McGill University	2024
Postgraduate Scholarship, HKUST, GZ	2024
Sun Yat-sen Excellent Student Scholarship, Sun Yat-sen University	
Skills	

- ${\bf Programming\ Languages}$: Python, PyTorch, TensorFlow, MATLAB