# Yang(Marino) Li

Shenzhen, CN | yang.marino.li@gmail.com | github.com/yukiumi13 | yukiumi13.github.io

#### **EDUCATION**

#### Hong Kong University of Science and Technology, Guangzhou

Guangzhou, CN

Master of Philosophy, Artificial Intelligence

Aug 2022 — Oct 2024

- Supervisor: Dr. Ying-Cong Chen, co-supervised by Dr. Dan Xu (Clear Water Bay)
- Thesis: Neural 3D Reconstruction of Reflective Objects

### Sun Yat-sen University

Guangzhou, CN

Bachelor of Science, Mathematics and Applied Mathematics

Aug 2018 — Jun 2022

• Thesis: Sim2Real Segmentation for Autonomous Driving

### **WORK EXPERIENCE**

## LightSpeed Studios, Tencent

Mar 2025 — Present

Research Intern

Shenzhen, CN

- Doing research on **Large Generative 3D Models**. We are developing a universal 3D asset generation framework designed to seamlessly integrate with the down-streaming game development pipeline.
- Mentor: Dr. Zeyu Hu and Dr. Yuhan Wang

## Media Computing Group, Microsoft Research Lab - Asia, Microsoft

Jun 2024 — Feb 2025

Research Intern

Beijing, CN

- Doing research on **Neural 3D Representation from Unposed Videos**. We proposed some online generalizable 3DGS reconstruction methods for monocular videos, which transform videos to 3D Gaussians within seconds.
- Mentor: Dr. Jinglu Wang and Dr. Xiao Li

# Optical Imaging Research Group, SmartMore

Jun 2022 — May 2024

Research Intern

Shenzhen, CN

- Doing research on **Neural 3D Reconstruction with Polarization Cues**. We developed a low-cost and accurate multi-view 3D reconstruction pipeline dedicated for reflective objects with physics information.
- Mentor: Dr. Jiangbo Lu and Dr. Nianjuan Jiang

BME AI Lab, SYSU

Mar 2021 — Nov 2021

Research Assistant

Guangzhou, CN

- Doing research on Nasopharyngeal Carcinoma Segmentation in Magnetic Resonance Imaging. We enhanced the accuracy of existing tumor region segmentation methods, facilitating precise radiotherapy treatments.
- Supervisor: Dr. Zhifan Gao

#### **Publications**

# **Under Review**

[Arxiv '25] Shiu-hong Kao, Xiao Li, Jinglu Wang, **Yang Li**, Chi-Keung Tang, Yu-Wing Tai, Yan Lu. UVRM: A Scalable 3D Reconstruction Model from Unposed Videos. *arXiv:2501.09347*, 2025. demo

[ICCV '25] Yang Li, Jinglu Wang, Lei Chu, Xiao Li, Shiu-hong Kao, Ying-Cong Chen, Yan Lu. StreamGS: Online Generalizable Gaussian Splatting Reconstruction for Unposed Image Streams. *International Conference on Computer Vision (ICCV)*, 2025.

[Arxiv '24] Shuai Yang, Yuying Ge, **Yang Li**, Yukang Chen, Yixiao Ge, Ying Shan, Yingcong Chen. SEED-Story: Multimodal Long Story Generation with Large Language Model. *arXiv:2407.08683*, 2024. code

#### Peer-reviewed

[ICLR '24] Yang Li, Ruizheng Wu, Jiyong Li, Yingcong Chen. GNeRP: Gaussian guided Neural Reconstruction of Reflective Objects with Noisy Polarization Priors. *International Conference on Learning Representations (ICLR)*, 2024. project page

[AAAI '24]	Jiyong Li, Dilshod Azizov, Yang Li, Shangsong Liang. Contrastive Continual Learning with Importance Sam-
	pling and Prototype-Instance Relation Distillation. Proceedings of the AAAI Conference on Artificial Intelligence
	(AAAI), 2024.

[Journal '24] Yang Li, Guanghui Han, Xiujian Liu. DCNet: Densely Connected Deep Convolutional Encoder Decoder Network for Nasopharyngeal Carcinoma Segmentation. Sensors 2021, 21(23), 7877, 2021.

## **AWARDS**

Ph.D. Fellowship, Department of Computer Science, Dartmouth College	
Ph.D. Fellowship, Department of Computer Science, Rutgers University-New Brunswick	2025
Star of Tomorrow Award, Microsoft Research Asia, Microsoft	2025
McGill & Mila Quebec Ph.D. Fellowship, McGill University	2024
Postgraduate Scholarship, HKUST, GZ	
Sun Yat-sen Excellent Student Scholarship, Sun Yat-sen University	
Skills	

• **Programming Languages**: Python, PyTorch, TensorFlow, MATLAB