

CSc 110 Lab Assignment 2
Static Methods & Variables
Due: May 23rd at 11:55pm

Learning Outcomes:

When you have completed this assignment, you should understand:

- How to evaluate expressions
- How to declare `int` and `double` variables
- How to write and call a static method.
- How to design, compile, run and check a simple and complete Java program on your own.
- How to indent and document a Java program.

1. From textbook: Page 60, Question #5

HAND IN: A java file called **Repeat.java**

2. From textbook: Page 131, Question #22

Embed the code in this question into the main method of a class called Numbers.java

HAND IN: : A java file called **DollarFigure.java**

3. Write a Java program that only uses 1 variable to print to the screen the odd numbers from 1-20.

HAND IN: A java file called **Primes.java**

4. Write a Java program that only uses 1 variable to print to the screen the decimal values from 1.0 to 2.0 in 0.1 .

HAND IN: A java file called **Decimals.java**