

Flow2Vec: Value-Flow-Based Precise Code Embedding

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Contribution

A new code embedding approach which marries **precise static analysis** and recent advances in **high-order proximity embedding**, by preserving

- **interprocedural alias-aware program dependence**, and
- **context-free language reachability**,

to better support subsequent code analysis tasks, such as code summarization and semantic labeling.

Code Embedding

Source Code

```
int* ____(int[] myArray, int size)
{
    for (int i = 0; i < size; i++) ➔
        myArray[i] = i;
    return myArray;
}
```

Model



Code Property Prediction



Code Embedding

Source Code

```
int* ____(int[] myArray, int size)
{
    for (int i = 0; i < size; i++) ➔
        myArray[i] = i;
    return myArray;
}
```

Model

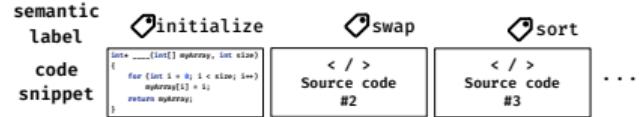


Semantic Label

initialize

Code Embedding

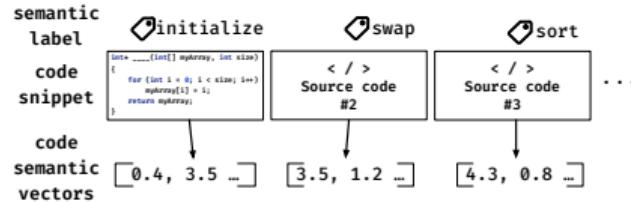
Model



Code Embedding

Code semantic vector in geometric space

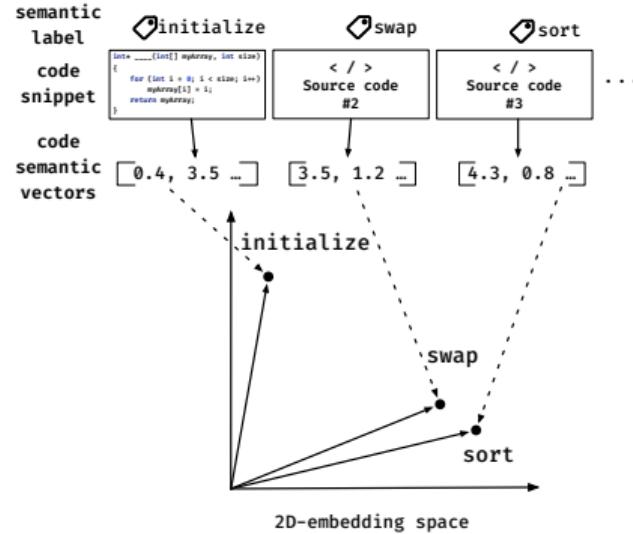
Model



Code Embedding

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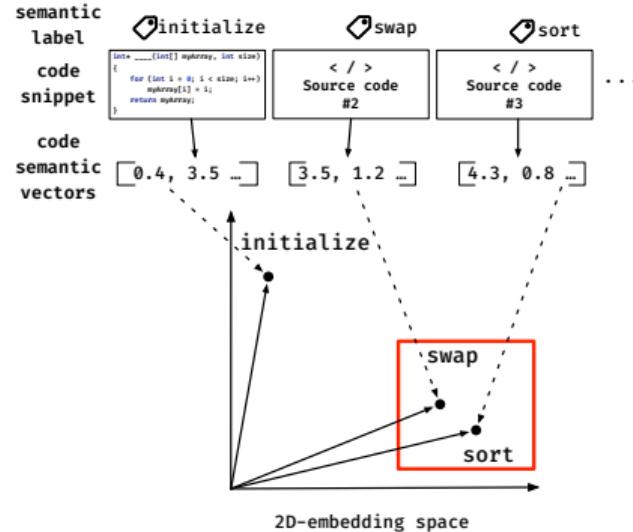
Model



Code Embedding

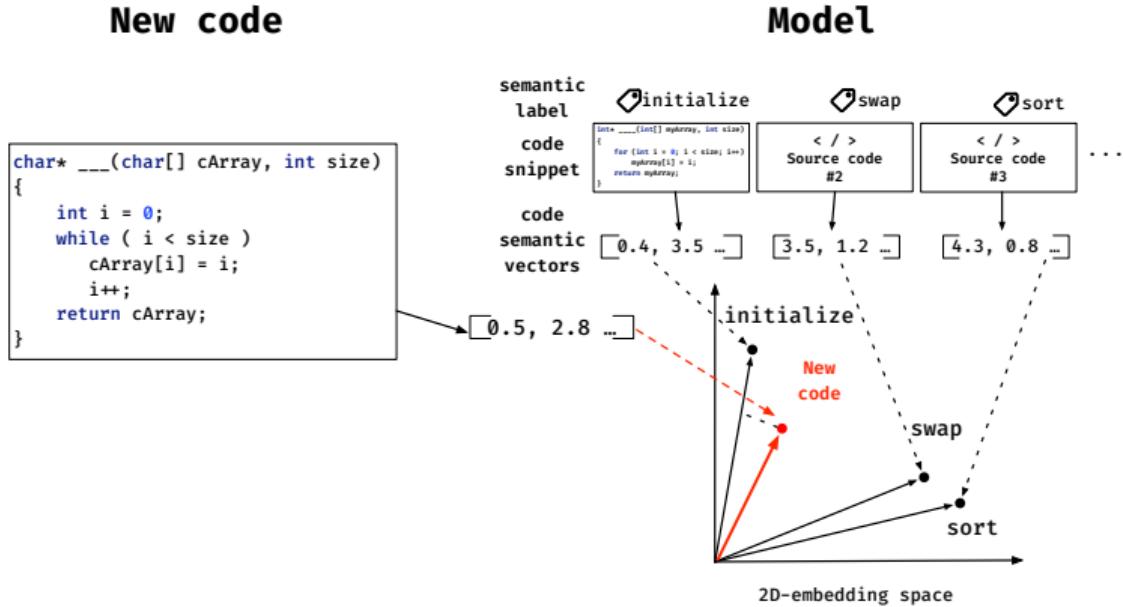
Code semantic vector in geometric space

Model



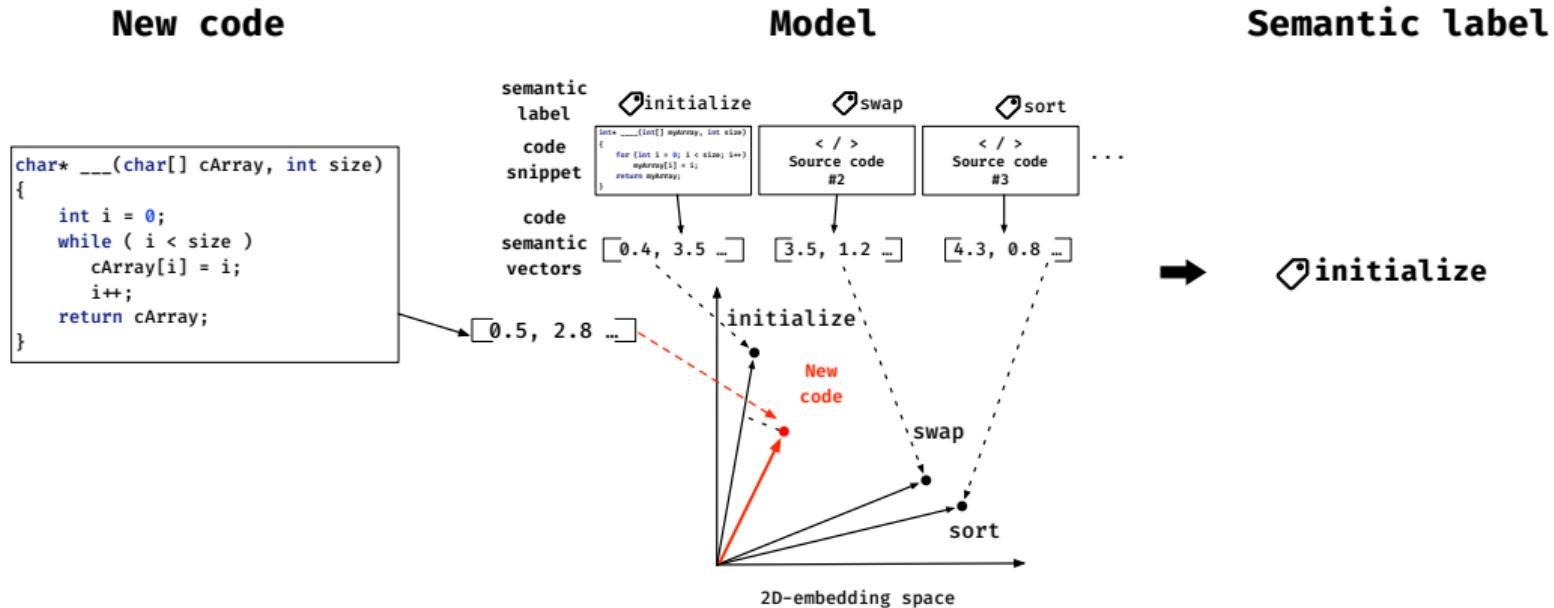
Code Embedding

Code semantic vector in geometric space



Code Embedding

Code semantic vector in geometric space



Existing Embedding Approaches

Structure-oblivious embedding

Source code



A bag of 'sentences'

[1,2]

```
int* ____(int[] myArray, int size)
{
    for (int i = 0; i < size; i++)
        myArray[i] = i;
    return myArray;
}
```

[1] Distributed representations of words and phrases and their compositionality. In NeurIPS '13

[2] Distributed representations of sentences and documents. In ICML '14

Existing Embedding Approaches

Structure-oblivious embedding

Source code

A bag of ‘sentences’^[1,2]

```
int* ____(int[] myArray, int size)    ➔    int*____(int[]myArray,int size)
{
    for (int i = 0; i < size; i++)
        myArray[i] = i;
    return myArray;
}
```

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Existing Embedding Approaches

Structure-oblivious embedding

Source code

A bag of ‘sentences’
[1,2]

```
int* ____(int[] myArray, int size) → int * ____( int [] myArray , int size )  
{  
    for (int i = 0; i < size; i++)  
        myArray[i] = i;  
    return myArray;  
}
```

[1] Distributed representations of words and phrases and their compositionality. In NeurIPS '13

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Existing Embedding Approaches

Structure-oblivious embedding

Source code

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A bag of ‘sentences’

[1,2]

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int * ____( int [] myArray , int size )
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:  
...  
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Existing Embedding Approaches

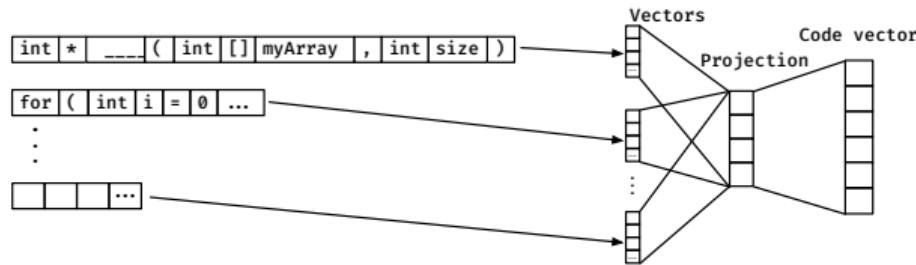
Structure-oblivious embedding

Source code

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        myArray[i] = i;
    return myArray;
}
```

A bag of 'sentences'^[1,2]

Embedding



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[2] Distributed representations of sentences and documents. In ICML '14

Existing Embedding Approaches

Structure-oblivious embedding

Source code

```
int* ___(int[] myArray, int size)
{
    for (int i = 0; i < size; i++)
        myArray[i] = i;
    return myArray;
}

char* ___(char[] cArray, int size)
{
    int i = 0;
    while ( i < size )
        cArray[i] = i;
        i++;
    return cArray;
}
```

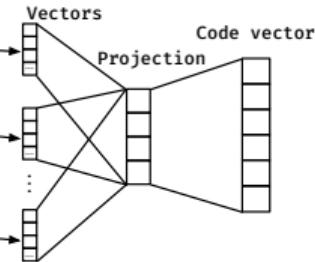
A bag of 'sentences'

[1,2]

```
int * ___( int [] myArray , int size )  
for ( int i = 0 ...  
:  
:
```

```
...  
:
```

Embedding



Textually different but semantically equivalent

[1] Distributed representations of words and phrases and their compositionality. In NeurIPS '13

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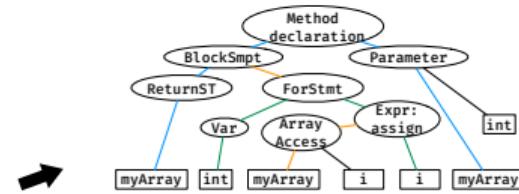
Existing Embedding Approaches

Structure-preserving embedding

Source code

```
int* ____(int[] myArray, int size)
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```

Abstract Syntax Tree [3]



[3] code2vec: Learning distributed representations of code. POPL .2019

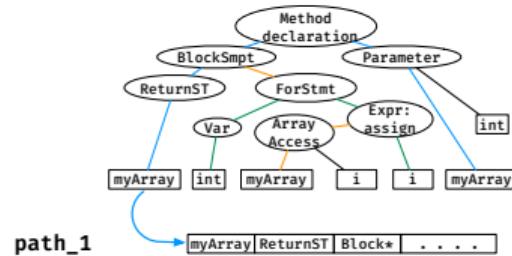
Existing Embedding Approaches

Structure-preserving embedding

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A bag of 'paths' on AST^[3]



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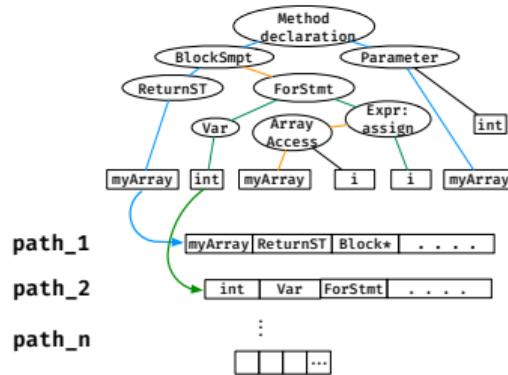
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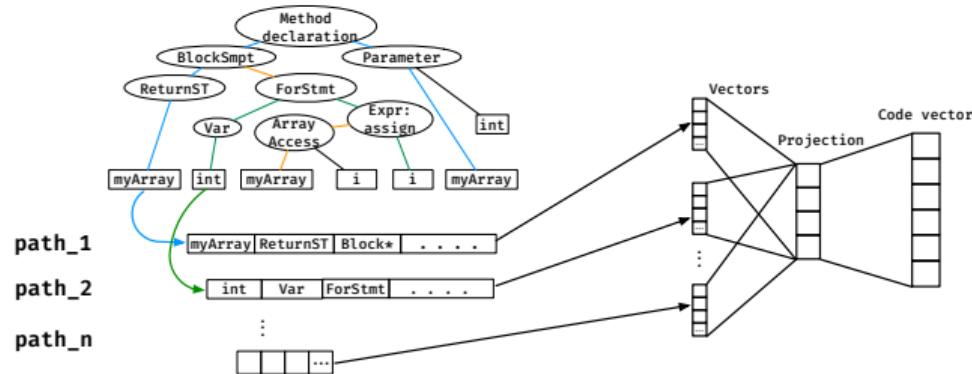
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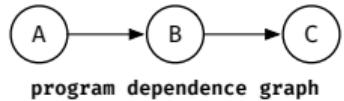
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Problems and Limitations

- (a) Fail to capture asymmetric transitivity
- (b) Alias-unaware
- (c) Intraprocedural/context-insensitivity

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- (a) Fail to capture asymmetric transitivity

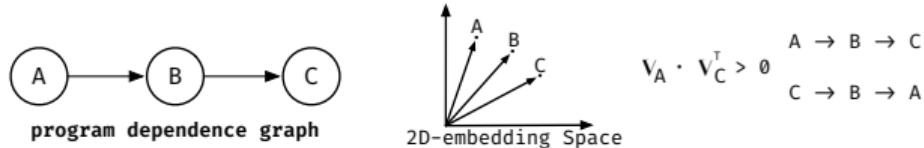


- (b) Alias-unaware

- (c) Intraprocedural/context-insensitivity

Problems and Limitations

(a) Fail to capture asymmetric transitivity

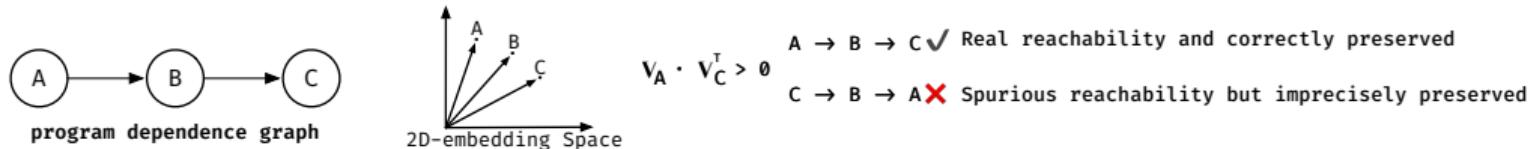


(b) Alias-unaware

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Problems and Limitations

(a) Fail to capture asymmetric transitivity

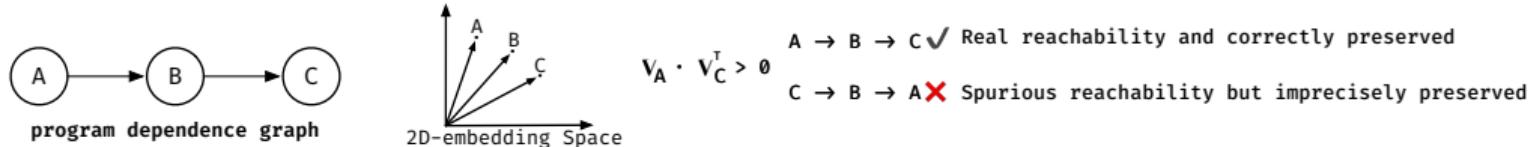


(b) Alias-unaware

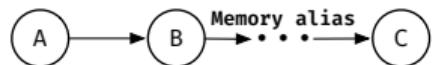
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Problems and Limitations

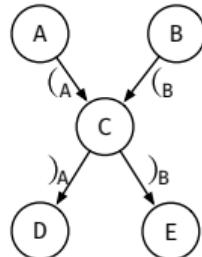
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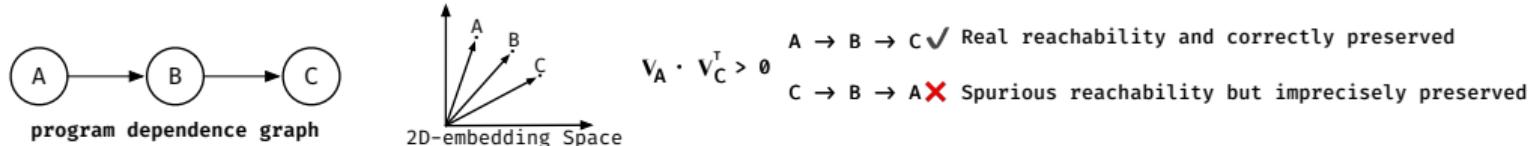


(c) Intraprocedural/context-insensitivity

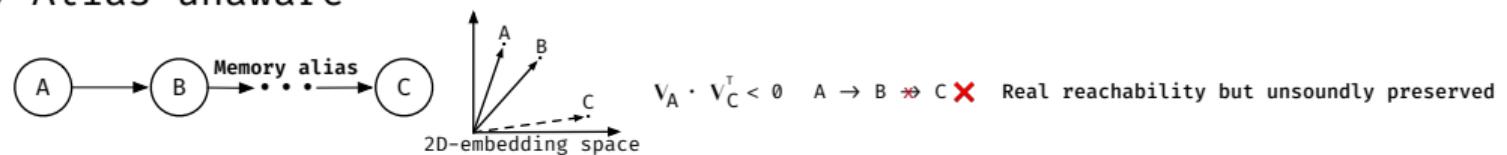


Problems and Limitations

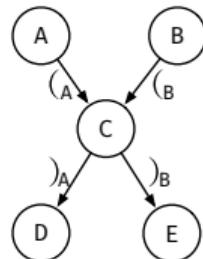
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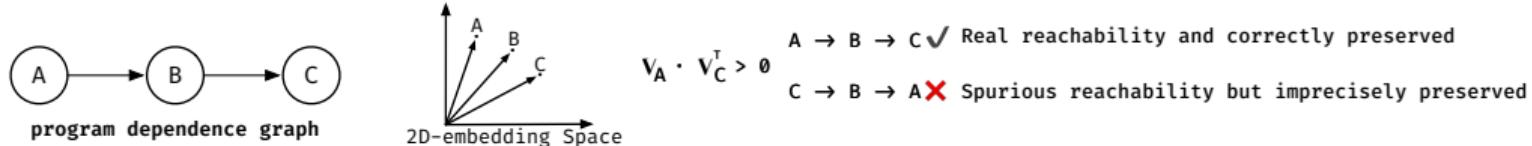


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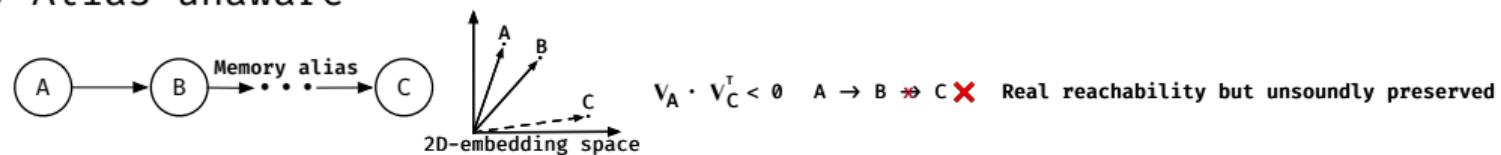


Problems and Limitations

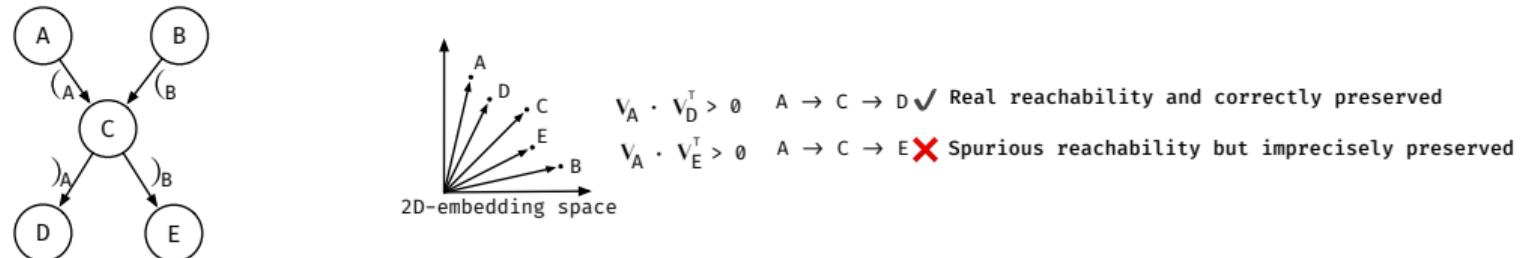
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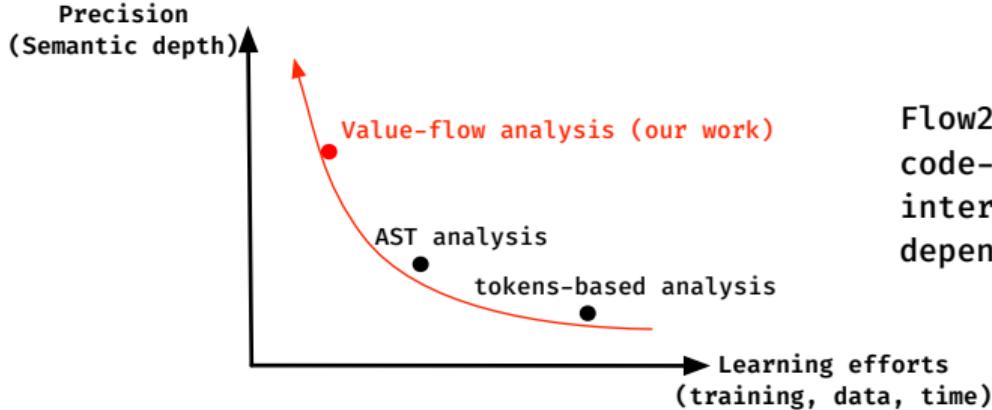
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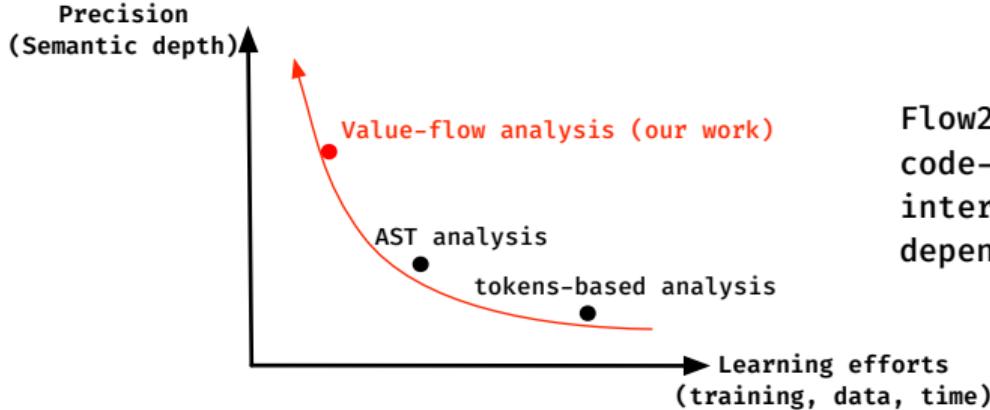


The Aim of This Work

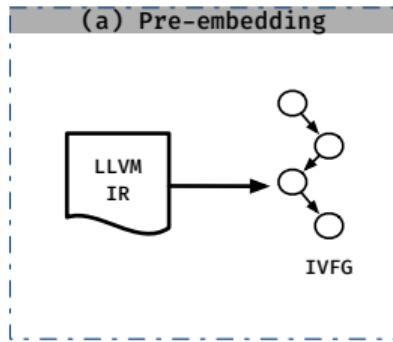


Flow2Vec: a high-order proximity code-embedding approach by preserving interprocedural alias-aware program dependence

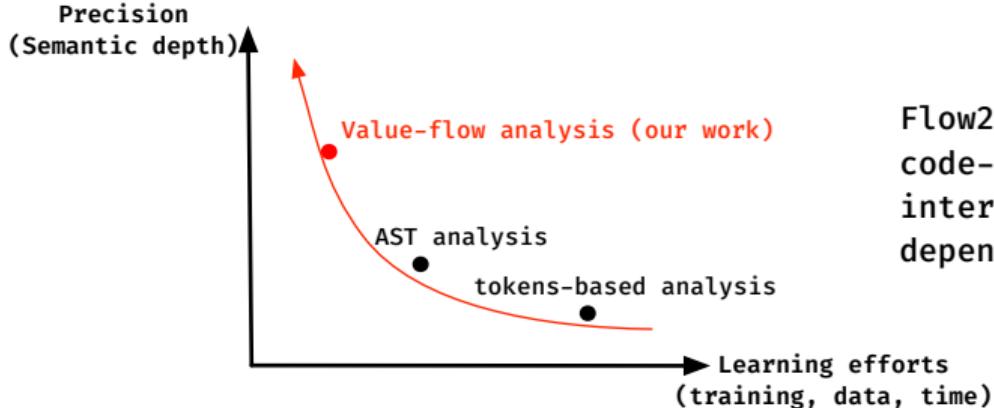
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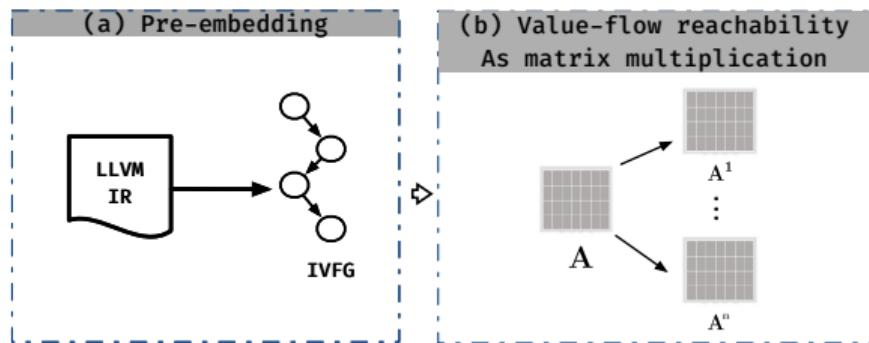
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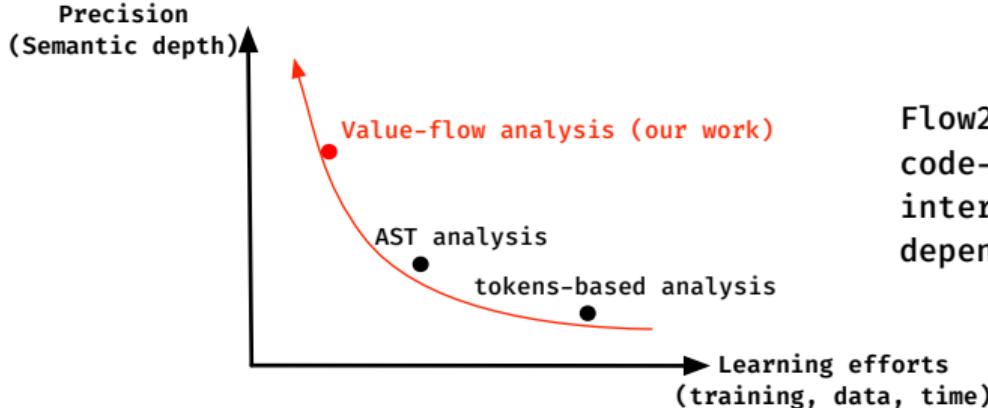
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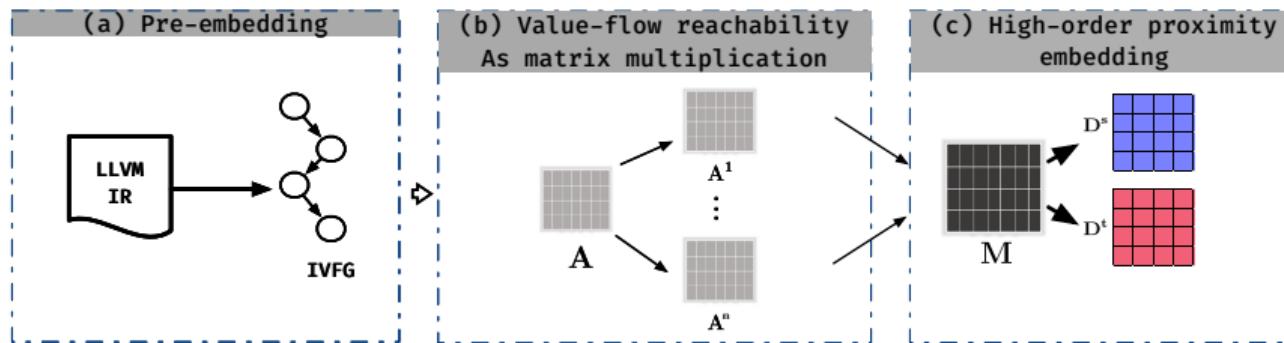
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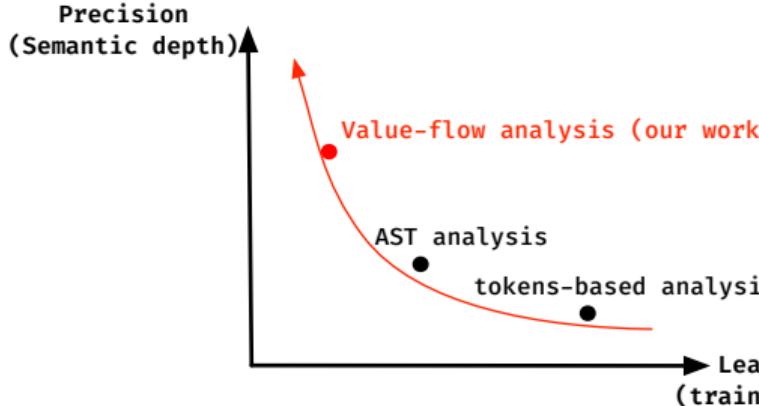
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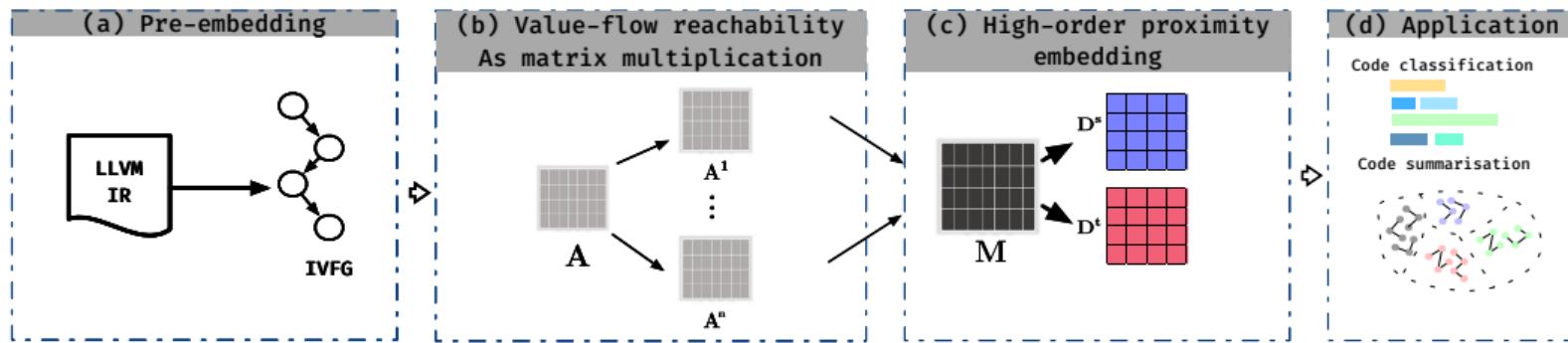
Flow2Vec: a high-order proximity code-embedding approach by preserving interprocedural alias-aware program dependence



The Aim of This Work



Flow2Vec: a high-order proximity code-embedding approach by preserving interprocedural alias-aware program dependence



A Motivating Example

Phase (a) Pre-embedding

```
|-----|
| foo(){
| l:   stack = malloc(...);
| l:   queue = malloc(...);
| l:   p = initialize(stack); // cs1
| l:   q = initialize(queue); // cs2
|
|   ...
|
| l: }
```

```
| l: initialize(x){
|   // initialization for
|   // objects that 'x' points to
|   ...
| l:   return x;
| }
```

```
|-----|
```

A Motivating Example

Phase (a) Pre-embedding

```
|-----|
| foo(){
| l1:   stack = malloc(...);
| l2:   queue = malloc(...);
| l3:   p = initialize(stack); // cs1
| l4:   q = initialize(queue); // cs2
|      // operations on 'stack'
|      // via pointer 'p'
|      ...
| }
| l5: initialize(x){
|     // initialization for
|     // objects that 'x' points to
|     ...
| l6:   return x;
| }
```

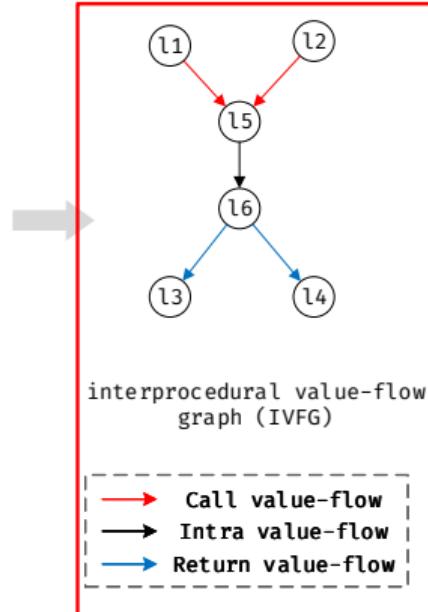
Call site 1	p refers to stack
Call site 2	q refers to queue

A Motivating Example

Phase (a) Pre-embedding

```
foo(){
l1: stack = malloc(...);
l2: queue = malloc(...);
l3: p = initialize(stack); // cs1
l4: q = initialize(queue); // cs2
l5: // operations on 'stack'
l6: // via pointer 'p'
l7: queue
l8: stack
l9: p
l10: q
l11: x
l12: initialize(x);
l13: // initialization for
l14: // objects that 'x' points to
l15: return x;
}
```

Call site 1 p refers to stack
Call site 2 q refers to queue

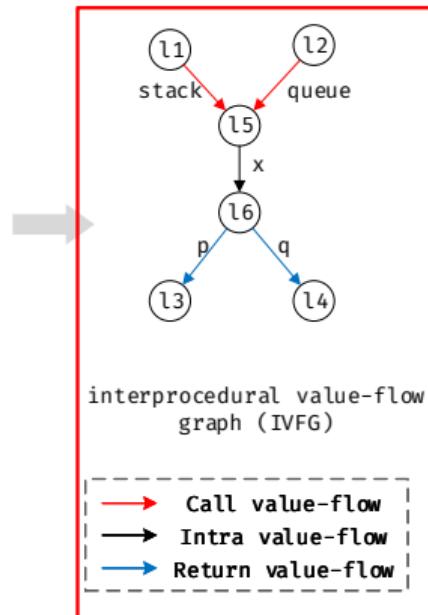


A Motivating Example

Phase (a) Pre-embedding

```
foo(){
l1: stack = malloc(...);
l2: queue = malloc(...);
l3: p = initialize(stack); // cs1
l4: q = initialize(queue); // cs2
l5: // operations on 'stack'
    // via pointer 'p'
    p ..... q
    queue           stack
l6: initialize(x)[]
    // initialization for
    // objects that 'x' points to
    x
l7: return x;
}
```

Call site 1 p refer to stack
Call site 2 q refer to queue

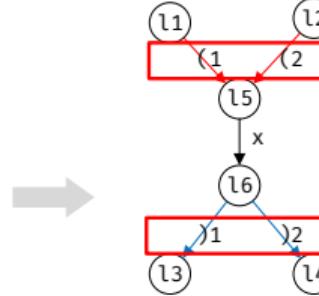


A Motivating Example

Phase (a) Pre-embedding

```
foo(){
l1: stack = malloc(...);
l2: queue = malloc(...);
l3: p = initialize(stack); // cs1
l4: q = initialize(queue); // cs2
l5: // operations on 'stack'
l6: // via pointer 'p'
l7: p .... q           queue      stack
l8: initialize(x);    x
l9: // initialization for
l10: // objects that 'x' points to
l11: x
l12: return x;
}
```

Call site 1 p refers to stack
Call site 2 q refers to queue



interprocedural value-flow graph (IVFG)

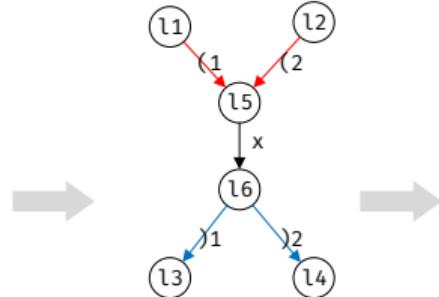
Call value-flow
Intra value-flow
Return value-flow

A Motivating Example

Phase (a) Pre-embedding

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foo(){
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l2: queue = malloc(...);
l3: p = initialize(stack); // cs1
l4: q = initialize(queue); // cs2
l5: // operations on 'stack'
l6: // via pointer 'p'
l7: queue
l8: stack
l9: p
l10: q
l11: x
l12: initialize(x);
l13: // initialization for
l14: // objects that 'x' points to
l15: x
l16: return x;
}
```

Call site 1 p refers to stack
Call site 2 q refers to queue



interprocedural value-flow graph (IVFG)

	l1	l2	l3	l4	l5	l6
l1	0	0	0	0	(1	0
l2	0	0	0	0	(2	0
l3	0	0	0	0	0	0
l4	0	0	0	0	0	0
l5	0	0	0	0	0	1
l6	0	0)1)2	0	0

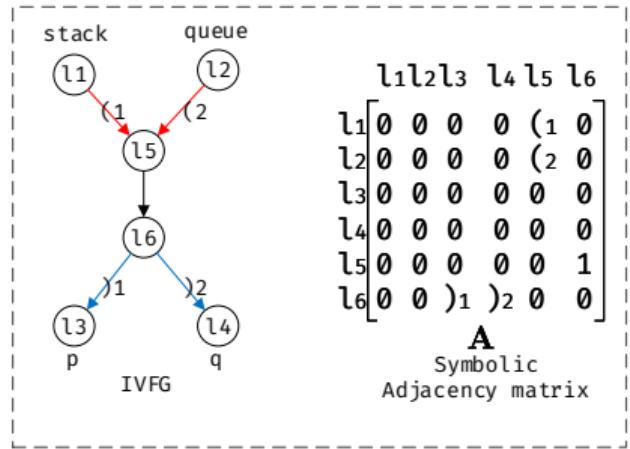
A

Symbolic
Adjacency
matrix

Call value-flow
Intra value-flow
Return value-flow

A Motivating Example

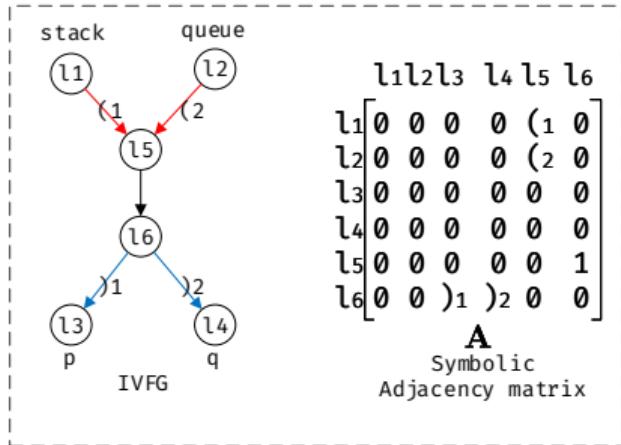
Phase (b) Value-flow reachability as matrix multiplication



$$\begin{matrix} & l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ l_1 & \begin{bmatrix} 0 & 0 & 0 & 0 & (1 & 0 \\ l_2 & 0 & 0 & 0 & 0 & (2 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 1 \\ l_6 & 0 & 0 &)_1 &)_2 & 0 & 0 \end{bmatrix} \\ \mathbf{A} & \text{Symbolic} \\ & \text{Adjacency} \\ & \text{matrix} \end{matrix}$$

A Motivating Example

Phase (b) Value-flow reachability as matrix multiplication



$$\begin{matrix} & l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ l_1 & 0 & 0 & 0 & 0 & (1 & 0 \\ l_2 & 0 & 0 & 0 & 0 & (2 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 1 \\ l_6 & 0 & 0 &)_1 &)_2 & 0 & 0 \end{matrix}$$

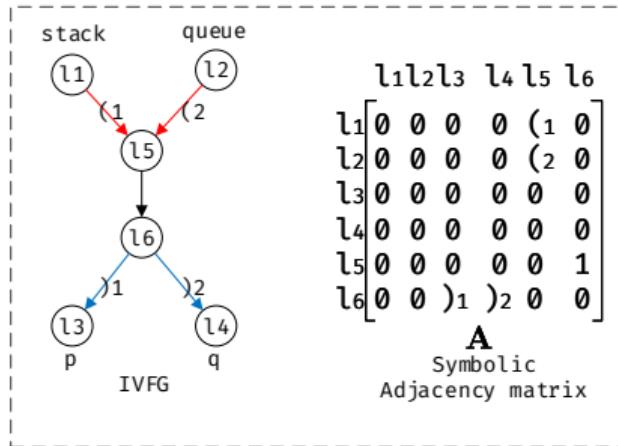
A
Symbolic
Adjacency matrix

$$\mathbf{A}^h = \underbrace{\mathbf{A} \cdot \dots \cdot \mathbf{A}}_{\times h}$$

The power of matrix
h-th order reachability

A Motivating Example

Phase (b) Value-flow reachability as matrix multiplication



$\begin{matrix} & l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ l_1 & 0 & 0 & 0 & 0 & 0 & (1*1 \\ l_2 & 0 & 0 & 0 & 0 & 0 & (2*1 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 1*_1 & 1*_2 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{matrix}$

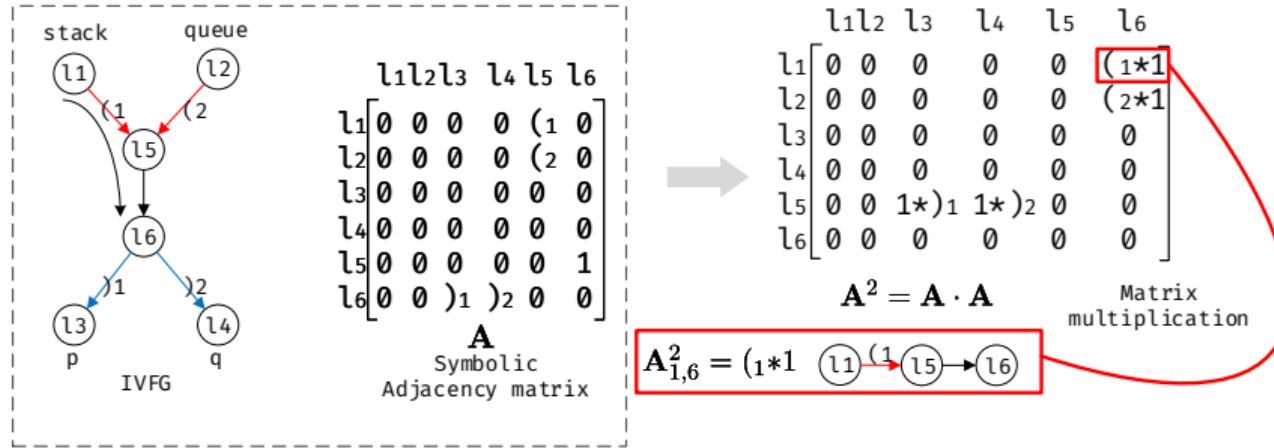
$\mathbf{A}^2 = \mathbf{A} \cdot \mathbf{A}$ Matrix multiplication

$$\mathbf{A}^h = \underbrace{\mathbf{A} \cdot \dots \cdot \mathbf{A}}_{\times h}$$

The power of matrix
h-th order reachability

A Motivating Example

Phase (b) Value-flow reachability as matrix multiplication

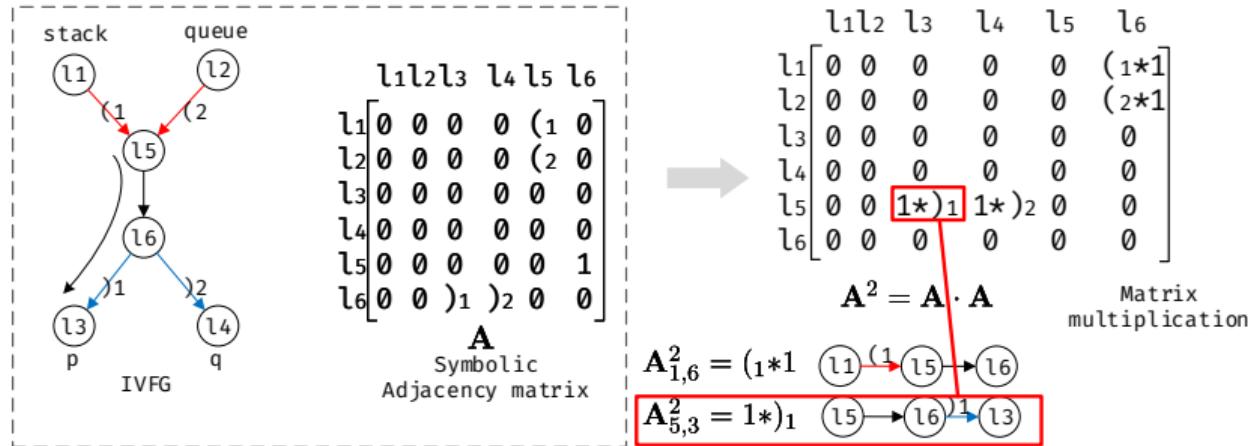


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The power of matrix
h-th order reachability

A Motivating Example

Phase (b) Value-flow reachability as matrix multiplication

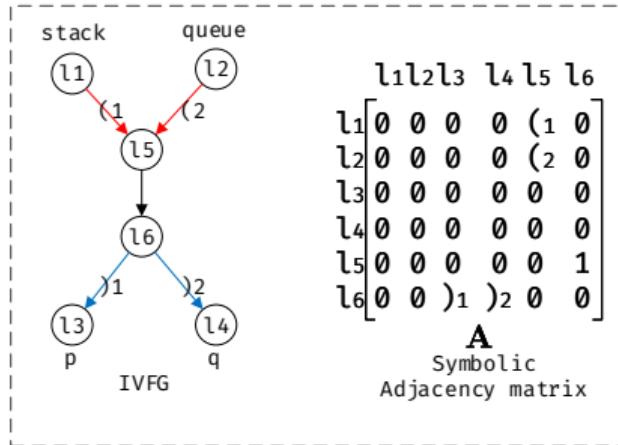


$$\mathbf{A}^h = \underbrace{\mathbf{A} \cdot \dots \cdot \mathbf{A}}_{\times h}$$

The power of matrix
h-th order reachability

A Motivating Example

Phase (b) Value-flow reachability as matrix multiplication



Matrix multiplication

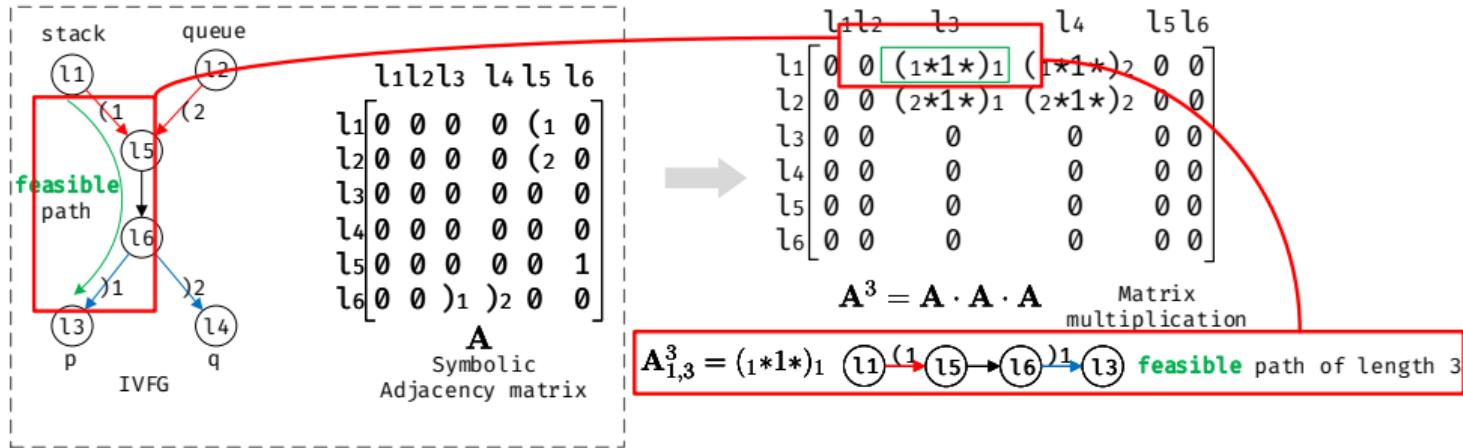
$$\mathbf{A}^3 = \mathbf{A} \cdot \mathbf{A} \cdot \mathbf{A}$$
$$\begin{bmatrix} l_1 l_2 & l_3 & l_4 & l_5 l_6 \\ l_1 & 0 & 0 & (1*1*)_1 & (1*1*)_2 & 0 & 0 \\ l_2 & 0 & 0 & (2*1*)_1 & (2*1*)_2 & 0 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\mathbf{A}^h = \underbrace{\mathbf{A} \cdot \dots \cdot \mathbf{A}}_{\times h}$$

The power of matrix
h-th order reachability

A Motivating Example

Phase (b) Value-flow reachability as matrix multiplication

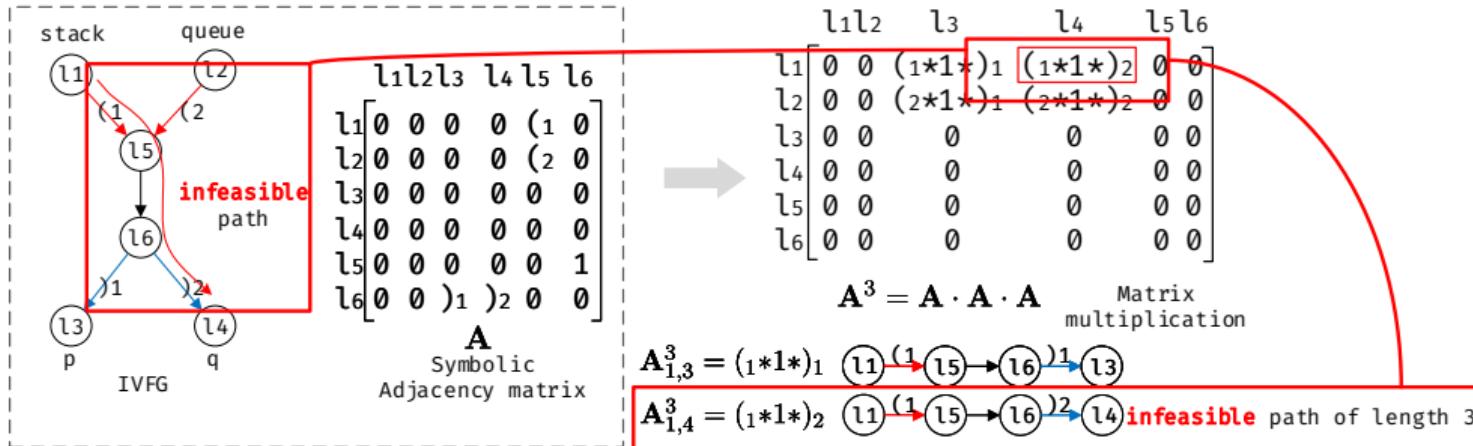


$$\mathbf{A}^h = \underbrace{\mathbf{A} \cdot \dots \cdot \mathbf{A}}_{\times h}$$

The power of matrix
h-th order reachability

A Motivating Example

Phase (b) Value-flow reachability as matrix multiplication

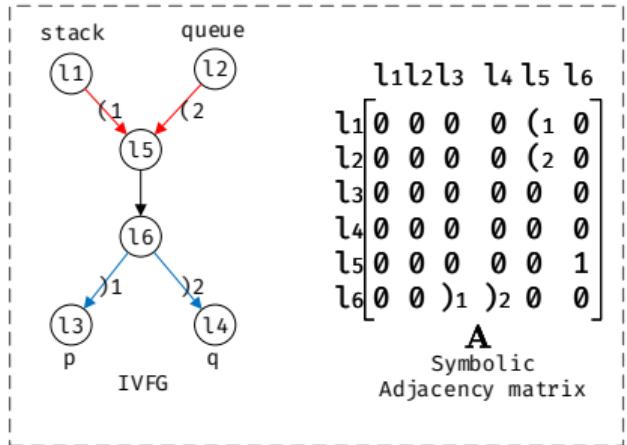


$$\mathbf{A}^h = \underbrace{\mathbf{A} \cdot \dots \cdot \mathbf{A}}_{\times h}$$

The power of matrix
h-th order reachability

A Motivating Example

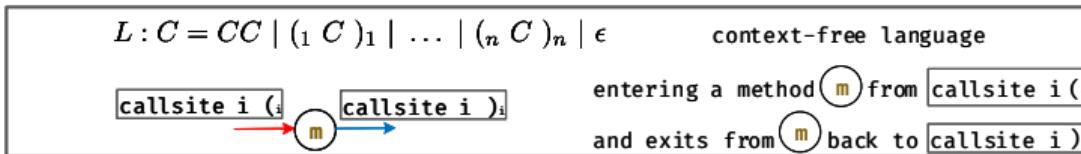
Phase (b) Value-flow reachability as matrix multiplication



$\xrightarrow{\quad}$

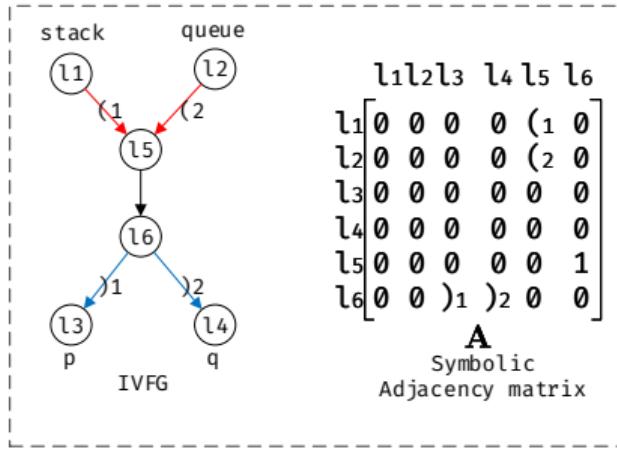
$A^3 = A \cdot A \cdot A$ Matrix multiplication

$A^3 = \begin{bmatrix} l_1 l_2 & l_3 & l_4 & l_5 l_6 \\ l_1 & 0 & 0 & (1*1*)_1 & (1*1*)_2 & 0 & 0 \\ l_2 & 0 & 0 & (2*1*)_1 & (2*1*)_2 & 0 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$



A Motivating Example

Phase (b) Value-flow reachability as matrix multiplication



$$A^3 = A \cdot A \cdot A$$

Matrix multiplication

48

A Motivating Example

Phase (c) High-order proximity embedding

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & 0 & 0 & (1 & 0) \\ l_2 & 0 & 0 & 0 & 0 & (2 & 0) \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 1 \\ l_6 & 0 & 0 &)_1 &)_2 & 0 & 0 \end{bmatrix} \end{matrix}$$

\mathbf{A}

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & 0 & 0 & (1*1) \\ l_2 & 0 & 0 & 0 & 0 & (2*1) \\ l_3 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 1*1)_1 & 1*1)_2 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$\mathbf{A}^2 = \mathbf{A} \cdot \mathbf{A}$

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & (1*1*1)_1 & (1*1*1)_2 & 0 & 0 \\ l_2 & 0 & 0 & (2*1*1)_1 & (2*1*1)_2 & 0 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$\mathbf{A}^3 = \mathbf{A} \cdot \mathbf{A} \cdot \mathbf{A}$

Katz Index $\boxed{\mathbf{M} = \sum_{h=1}^H (\beta \cdot \mathbf{A})^h = 0.8 \cdot \mathbf{A} + 0.8^2 \cdot \mathbf{A}^2 + 0.8^3 \cdot \mathbf{A}^3}$

A Motivating Example

Phase (c) High-order proximity embedding

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & 0 & 0 & (1 & 0) \\ l_2 & 0 & 0 & 0 & 0 & (2 & 0) \\ l_3 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 1 \\ l_6 & 0 & 0 &)_1 &)_2 & 0 & 0 \end{bmatrix} \end{matrix}$$

\mathbf{A}

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & 0 & 0 & (1*1) \\ l_2 & 0 & 0 & 0 & 0 & (2*1) \\ l_3 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 1*1)_1 & 1*1)_2 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$\mathbf{A}^2 = \mathbf{A} \cdot \mathbf{A}$

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & (1*1*)_1 & (1*1*)_2 & 0 & 0 \\ l_2 & 0 & 0 & (2*1*)_1 & (2*1*)_2 & 0 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$\mathbf{A}^3 = \mathbf{A} \cdot \mathbf{A} \cdot \mathbf{A}$

Katz Index

$$\mathbf{M} = \sum_{h=1}^H (\beta \cdot \mathbf{A})^h = 0.8 \cdot \mathbf{A} + 0.8^2 \cdot \mathbf{A}^2 + 0.8^3 \cdot \mathbf{A}^3$$

Context-sensitive
value-flow
reachability
matrix

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & 0.512*(1*1*)_1 & 0.512*(1*1*)_2 & 0.8*(1 & 0.64*(1*1) \\ l_2 & 0 & 0 & -0.512*(2*1*)_1 & 0.512*(2*1*)_2 & 0.8*(2 & 0.64*(2*1) \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0.64*1*)_1 & 0.64*1*)_2 & 0 & 0.8 \\ l_6 & 0 & 0 & 0.8*)_1 & 0.8*)_2 & 0 & 0 \end{bmatrix} \end{matrix}$$

A Motivating Example

Phase (c) High-order proximity embedding

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & 0 & 0 & (1 & 0) \\ l_2 & 0 & 0 & 0 & 0 & (2 & 0) \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 1 \\ l_6 & 0 & 0 &)_1 &)_2 & 0 & 0 \end{bmatrix} \end{matrix}$$

\mathbf{A}

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & 0 & 0 & (1*1) \\ l_2 & 0 & 0 & 0 & 0 & (2*1) \\ l_3 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 1*1)_1 & 1*1)_2 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$$\mathbf{A}^2 = \mathbf{A} \cdot \mathbf{A}$$

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & (1*1*1)_1 & (1*1*1)_2 & 0 & 0 \\ l_2 & 0 & 0 & (2*1*1)_1 & (2*1*1)_2 & 0 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$$\mathbf{A}^3 = \mathbf{A} \cdot \mathbf{A} \cdot \mathbf{A}$$

Katz Index $\mathbf{M} = \sum_{h=1}^H (\beta \cdot \mathbf{A})^h = 0.8 \cdot \mathbf{A} + 0.8^2 \cdot \mathbf{A}^2 + 0.8^3 \cdot \mathbf{A}^3$

Context-sensitive
value-flow
reachability
matrix

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} l_1 & 0 & 0 & 0.512 & 0 & 0.8 & 0.64 \\ l_2 & 0 & 0 & 0 & 0.512 & 0.8 & 0.64 \\ l_3 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0.64 & 0.64 & 0 & 0.8 \\ l_6 & 0 & 0 & 0.8 & 0.8 & 0 & 0 \end{bmatrix} \end{matrix}$$

A Motivating Example

Phase (c) High-order proximity embedding

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} 0 & 0 & 0 & 0 & (1 & 0) \\ l_1 & 0 & 0 & 0 & 0 & (2 & 0) \\ l_2 & 0 & 0 & 0 & 0 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 1 \\ l_6 & 0 & 0 &)_1 &)_2 & 0 & 0 \end{bmatrix} \end{matrix}$$

A

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & (1*1) \\ l_1 & 0 & 0 & 0 & 0 & 0 \\ l_2 & 0 & 0 & 0 & 0 & (2*1) \\ l_3 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 1*1 & 1*2 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$A^2 = A \cdot A$

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} 0 & 0 & (1*1*)_1 & (1*1*)_2 & 0 & 0 \\ l_1 & 0 & 0 & (2*1*)_1 & (2*1*)_2 & 0 \\ l_2 & 0 & 0 & 0 & 0 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0 & 0 & 0 \\ l_6 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \end{matrix}$$

$A^3 = A \cdot A \cdot A$

Katz Index $\mathbf{M} = \sum_{h=1}^H (\beta \cdot \mathbf{A})^h = 0.8 \cdot \mathbf{A} + 0.8^2 \cdot \mathbf{A}^2 + 0.8^3 \cdot \mathbf{A}^3$

Context-sensitive
value-flow
reachability
matrix

$$\begin{matrix} l_1 & l_2 & l_3 & l_4 & l_5 & l_6 \\ \begin{bmatrix} 0 & 0 & 0.512 & 0 & 0.8 & 0.64 \\ l_1 & 0 & 0 & 0.512 & 0.8 & 0.64 \\ l_2 & 0 & 0 & 0 & 0 & 0 \\ l_3 & 0 & 0 & 0 & 0 & 0 \\ l_4 & 0 & 0 & 0 & 0 & 0 \\ l_5 & 0 & 0 & 0.64 & 0.64 & 0 \\ l_6 & 0 & 0 & 0.8 & 0.8 & 0 \end{bmatrix} \end{matrix}$$

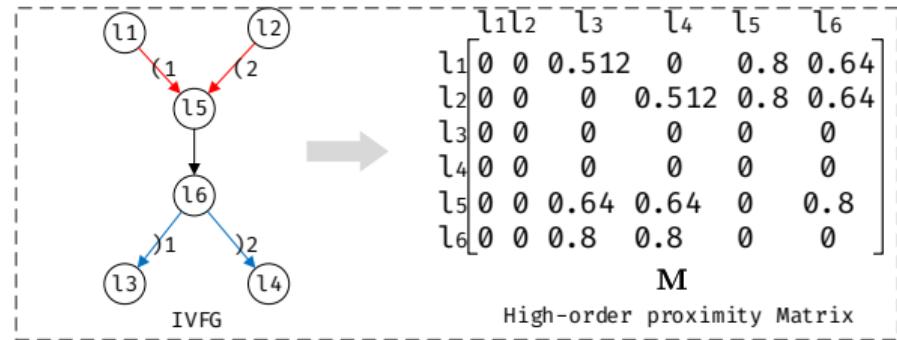
Example: l_1 to l_3
 $(l_1) \xrightarrow{(1)} (l_5) \xrightarrow{(1)} (l_6) \xrightarrow{(1)} (l_3)$

Reachability from l_1 to l_3 :

$$\begin{aligned} M_{1,3} &= 0.8 \cdot A_{1,3} + 0.8^2 \cdot A_{1,3}^2 + 0.8^3 \cdot A_{1,3}^3 \\ &= 0.8 * 0 + 0.8^2 * 0 + 0.8^3 * 1 = 0.512 \end{aligned}$$

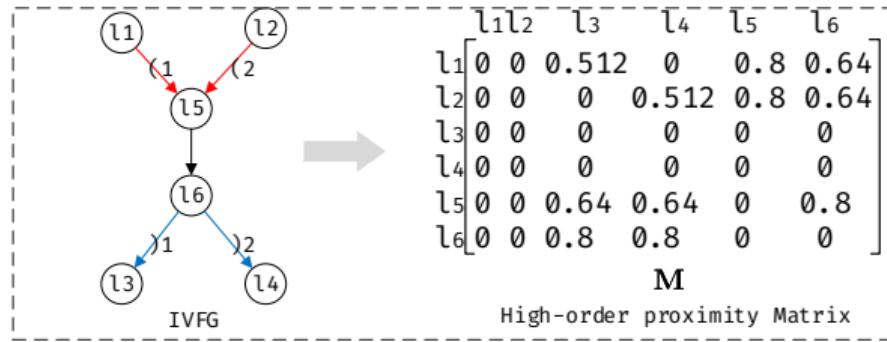
A Motivating Example

Phase (c) High-order proximity embedding



A Motivating Example

Phase (c) High-order proximity embedding

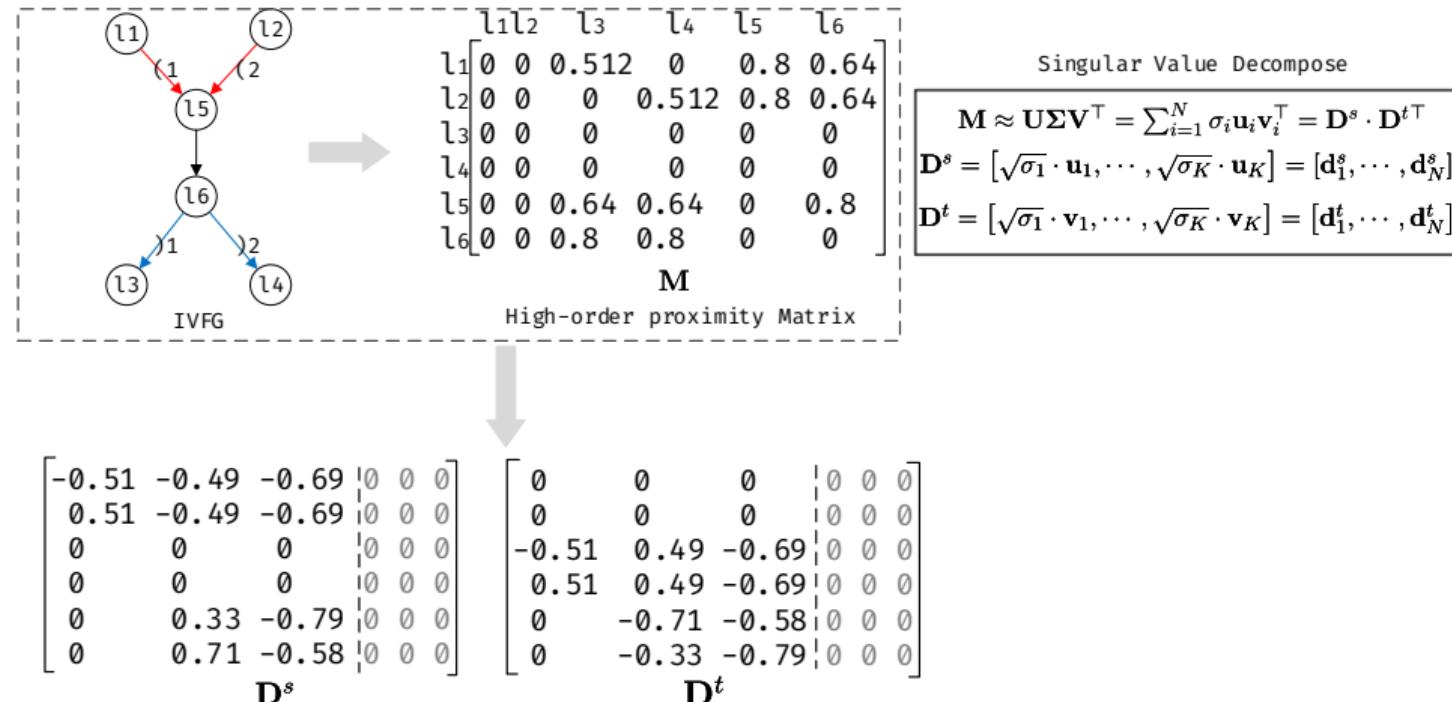


Singular Value Decompose

$$\mathbf{M} \approx \mathbf{U}\Sigma\mathbf{V}^T = \sum_{i=1}^N \sigma_i \mathbf{u}_i \mathbf{v}_i^T = \mathbf{D}^s \cdot \mathbf{D}^{t^T}$$
$$\mathbf{D}^s = [\sqrt{\sigma_1} \cdot \mathbf{u}_1, \dots, \sqrt{\sigma_K} \cdot \mathbf{u}_K] = [\mathbf{d}_1^s, \dots, \mathbf{d}_N^s]$$
$$\mathbf{D}^t = [\sqrt{\sigma_1} \cdot \mathbf{v}_1, \dots, \sqrt{\sigma_K} \cdot \mathbf{v}_K] = [\mathbf{d}_1^t, \dots, \mathbf{d}_N^t]$$

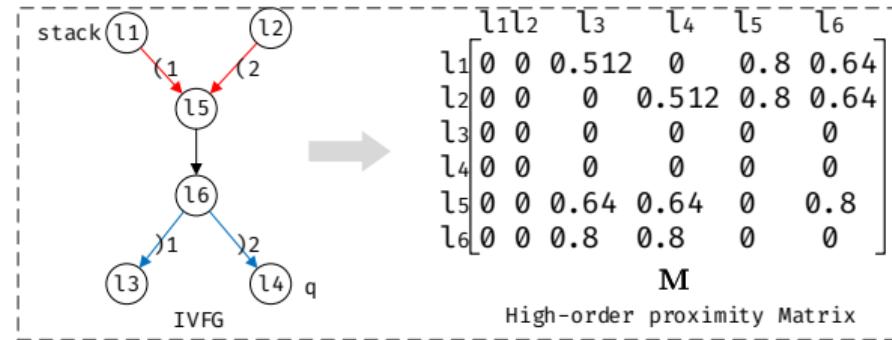
A Motivating Example

Phase (c) High-order proximity embedding



A Motivating Example

Phase (c) High-order proximity embedding

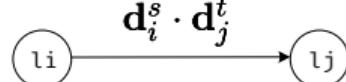


Singular Value Decompose

$$\mathbf{M} \approx \mathbf{U}\Sigma\mathbf{V}^T = \sum_{i=1}^N \sigma_i \mathbf{u}_i \mathbf{v}_i^T = \mathbf{D}^s \cdot \mathbf{D}^{t^T}$$
$$\mathbf{D}^s = [\sqrt{\sigma_1} \cdot \mathbf{u}_1, \dots, \sqrt{\sigma_K} \cdot \mathbf{u}_K] = [\mathbf{d}_1^s, \dots, \mathbf{d}_N^s]$$
$$\mathbf{D}^t = [\sqrt{\sigma_1} \cdot \mathbf{v}_1, \dots, \sqrt{\sigma_K} \cdot \mathbf{v}_K] = [\mathbf{d}_1^t, \dots, \mathbf{d}_N^t]$$

$$\mathbf{D}^s = \begin{bmatrix} -0.51 & -0.49 & -0.69 & 0 & 0 & 0 \\ 0.51 & -0.49 & -0.69 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0.33 & -0.79 & 0 & 0 & 0 \\ 0 & 0.71 & -0.58 & 0 & 0 & 0 \end{bmatrix} \quad \mathbf{D}^t = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ -0.51 & 0.49 & -0.69 & 0 & 0 & 0 \\ 0.51 & 0.49 & -0.69 & 0 & 0 & 0 \\ 0 & -0.71 & -0.58 & 0 & 0 & 0 \\ 0 & -0.33 & -0.79 & 0 & 0 & 0 \end{bmatrix}$$

Reachability between
i and j



A Motivating Example

Phase (c) High-order proximity embedding

$$\mathbf{d}_1^s \begin{bmatrix} -0.51 & -0.49 & -0.69 \\ 0.51 & -0.49 & -0.69 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0.33 & -0.79 \\ 0 & 0.71 & -0.58 \end{bmatrix} \begin{array}{|l} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{array}$$

\mathbf{D}^s

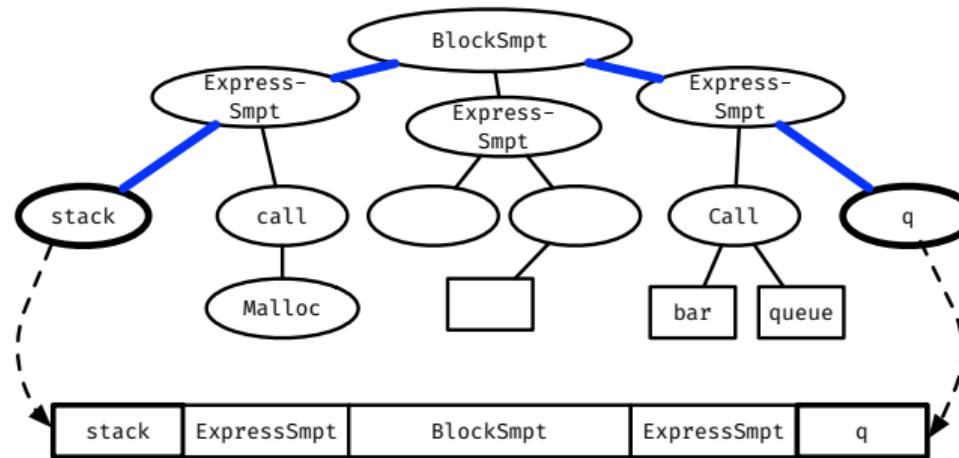
$$\begin{array}{|l} 0 \\ 0 \\ \mathbf{d}_3^t \\ \mathbf{d}_4^t \\ \mathbf{d}_5^t \\ \mathbf{d}_6^t \end{array} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ -0.51 & 0.49 & -0.69 \\ 0.51 & 0.49 & -0.69 \\ 0 & -0.71 & -0.58 \\ 0 & -0.33 & -0.79 \end{bmatrix} \begin{array}{|l} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{array}$$

\mathbf{D}^t

Reachability	Path length
$\mathbf{d}_1^s \cdot \mathbf{d}_5^{t\top} = 0.75$	1
$\mathbf{d}_1^s \cdot \mathbf{d}_6^{t\top} = 0.71$	2
$\mathbf{d}_1^s \cdot \mathbf{d}_3^{t\top} = 0.5$	3
$\mathbf{d}_1^s \cdot \mathbf{d}_4^{t\top} = -0.02$	infeasible

A Motivating Example

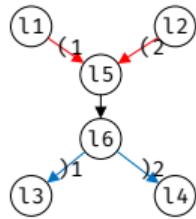
Phase (c) High-order proximity embedding



infeasible dependence relation between `stack` to `q`

A Motivating Example

Phase (d) Value-Flow Vector and Applications



$$\left[\begin{array}{ccc|ccc} -0.51 & -0.49 & -0.69 & 0 & 0 & 0 \\ 0.51 & -0.49 & -0.69 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0.33 & -0.79 & 0 & 0 & 0 \\ 0 & 0.71 & -0.58 & 0 & 0 & 0 \end{array} \right]$$

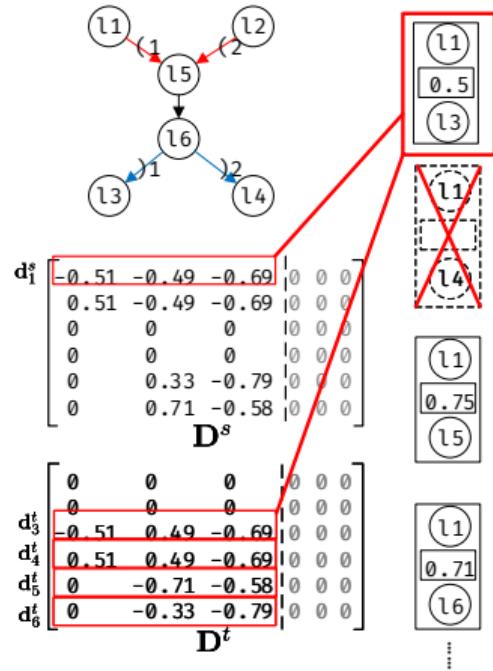
\mathbf{D}^s

$$\left[\begin{array}{ccc|ccc} 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ -0.51 & 0.49 & -0.69 & 0 & 0 & 0 \\ 0.51 & 0.49 & -0.69 & 0 & 0 & 0 \\ 0 & -0.71 & -0.58 & 0 & 0 & 0 \\ 0 & -0.33 & -0.79 & 0 & 0 & 0 \end{array} \right]$$

\mathbf{D}^t

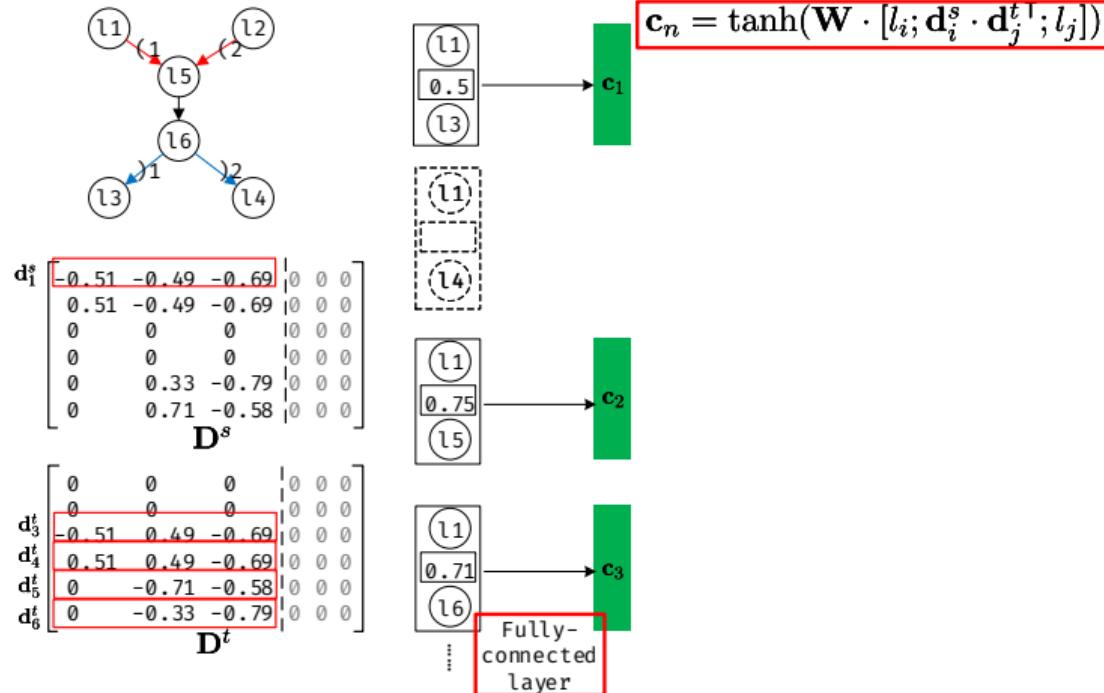
A Motivating Example

Phase (d) Value-flow Vectors and Applications



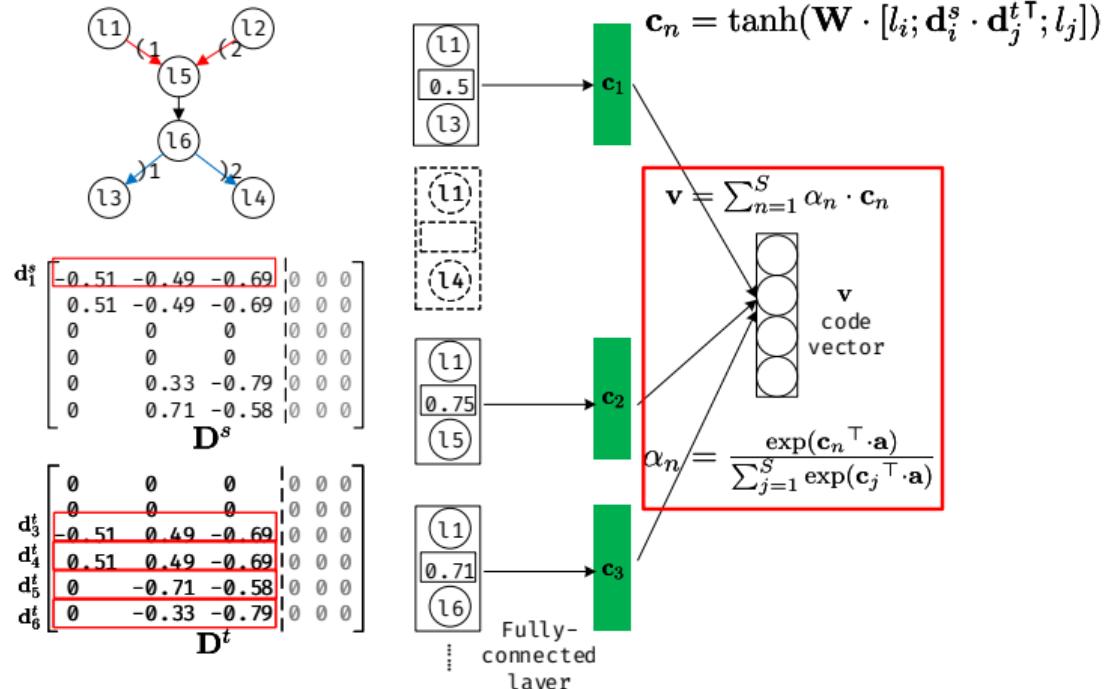
A Motivating Example

Phase (d) Value-flow Vectors and Applications



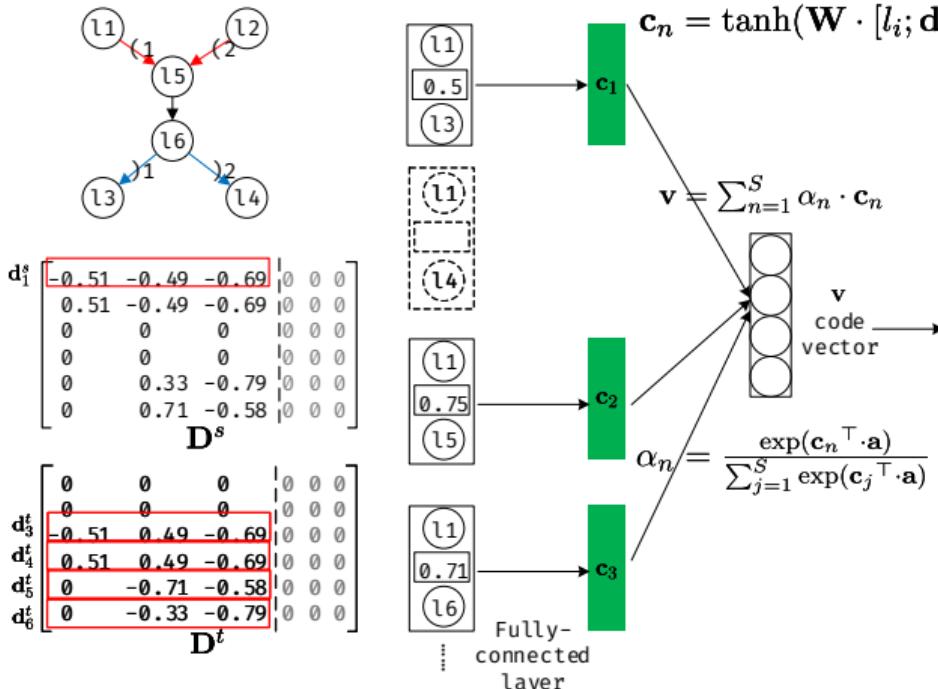
A Motivating Example

Phase (d) Value-flow Vectors and Applications



A Motivating Example

Phase (d) Value-flow Vectors and Applications



Code property prediction

Code classification:

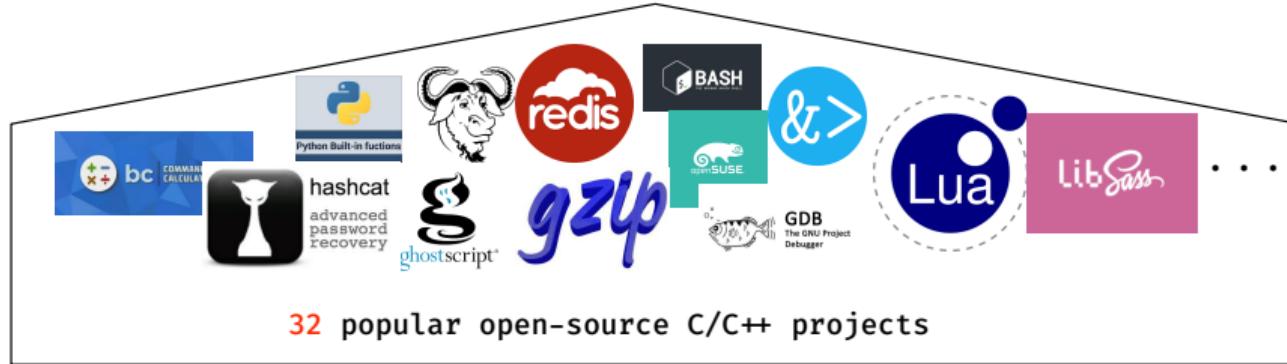
$$P(y_i \in Y | \mathbf{v}) = \frac{\exp(\mathbf{v}^T \cdot \text{lab}_j)}{\sum_{y_i \in Y} \exp(\mathbf{v}^T \cdot \text{lab}_j)}$$

Code summarization:

$$P(y_1, \dots, y_m | \mathbf{v}) = \prod_{t=1}^m P(y_t | y_{1:t-1}, \mathbf{v})$$

Experimental Evaluation

Benchmarks



Total Line of Instructions: 4,922,162

Total Methods: 17,529

Total Pointers: 2,913,748

Total Objects: 190,157

Total Number of Calls: 536,033

Total IVFGNodes: 4,637,301

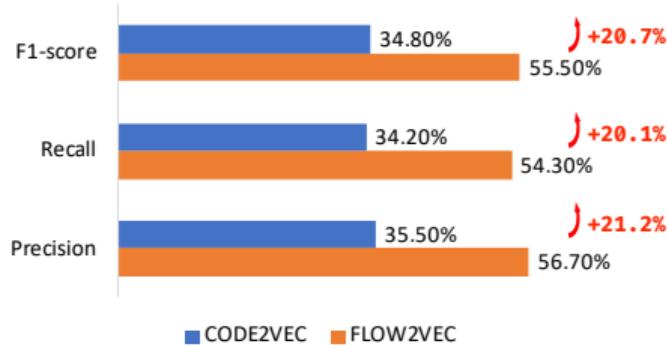
Total IVFGEEdges: 6,531,578

*Conducted machine: Intel Xeon Gold 6132 @ 2.60GHz CPUs and 128GB of RAM (All finish analyzing in 272.5mins)

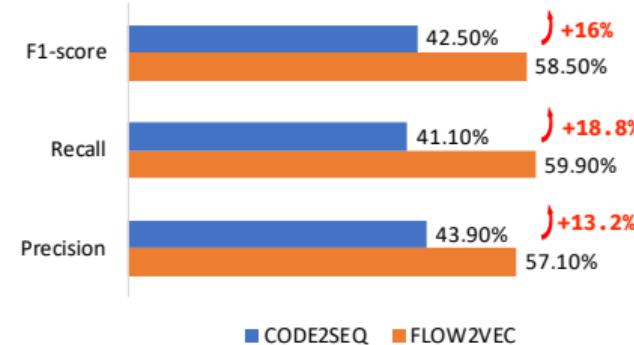
Experimental Evaluation

Comparison with baselines

FLOW2VEC **vs** CODE2VEC

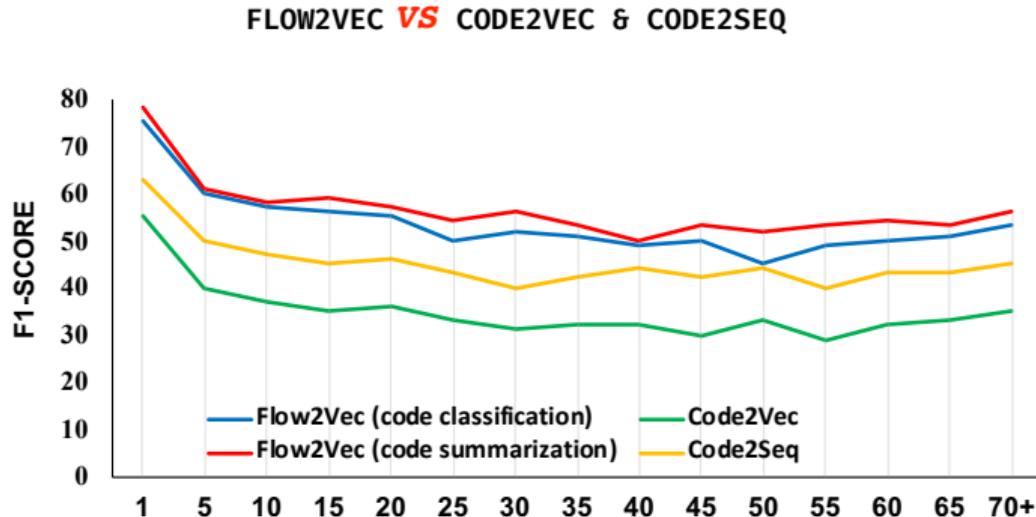


FLOW2VEC **vs** CODE2SEQ



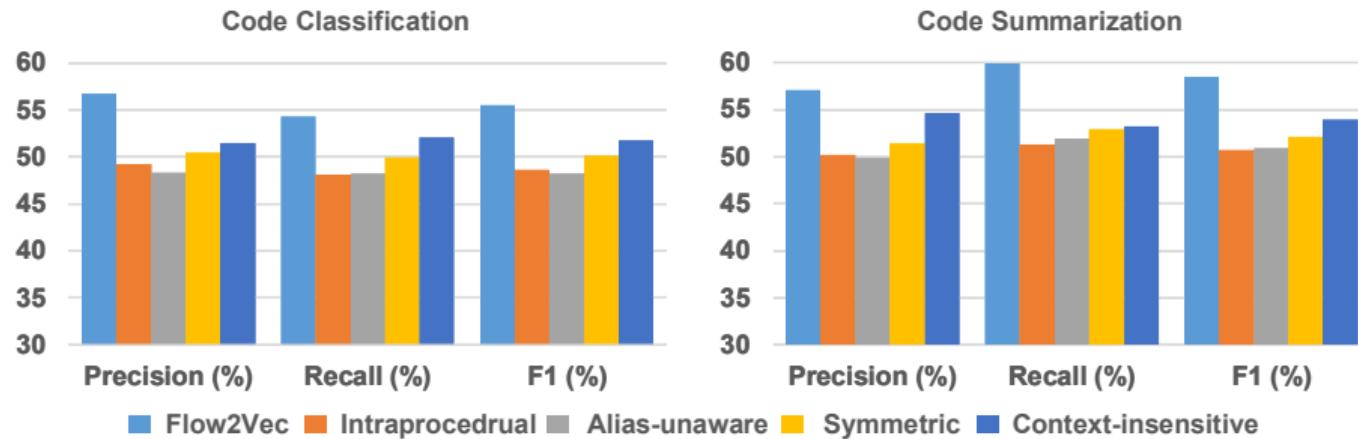
Experimental Evaluation

F1-score under different lengths of code



Experimental Evaluation

Ablation analysis



Thanks!

Q & A