Yuliang Guo

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RESEARCH INTERESTS

Computer Vision, 3D Vision, Physical AI — My research focuses on enabling AI systems to operate in the physical world that learn new skills through interaction with 3D environments and generalize across new cameras, embodiments, and scenarios. I pursue this through a few core pillars:

- 1. **Unified 3D vision** that generalizes across diverse robotic platforms and real-world conditions.
- 2. **Scalable neural reconstruction and generation** for end-to-end closed-loop simulation.
- 3. **Controllable world model** with enhanced physical plausibility (ongoing and future interest).
- 4. **Lifelong learning** through 3D experience (ongoing and future interest).

EDUCATION

Brown University	
Ph.D. in Computer Science, Advised by Benjamin Kimia, Thomas Serre	2012-2018
M.S. in Computer Engineering, Advised by Benjamin Kimia	2009-2011
Shanghai Jiao Tong University	
B.S. in Material Science	2005-2009
WORK EXPERIENCE	
Bosch Research, Sunnyvale, CA	
Lead Research Scientist (Tech Lead), Managed by Liu Ren	2024-Now
Senior Research Scientist (Tech Lead),	2021-2023
• Unified 3D vision generalizing to new cameras, embodiments and environments	
 Casual 3D reconstruction, scene completion and end-to-end closed-loop simulation 	on
 Active vision and spatial computing for augmented reality (AR) in industrial asse 	mbly assistance
 Precision 3D perception for advanced vehicle parking assistance 	
OPPO Research, Palo Alto, CA	
Senior Research Scientist, Managed by Yi Xu	2019-2020
 Real-time human posture estimation for avatar motion control 	
• 3D perception and reconstruction for AR devices	
Baidu USA, Sunnyvale, CA	
Senior Research Engineer, Managed by <u>Tae Eun Choi</u>	2018-2019
• 3D perception system for Apollo autonomous driving platform	

SELECTED PUBLICATIONS (Full list available on Google Scholar / Personal Website)

† Project Lead / Corresponding Author

- 1. **Yuliang Guo**[†], Sparsh Garg, S. Mahdi H. Miangoleh, Xinyu Huang, and Liu Ren, *Depth Any Camera: Zero-Shot Metric Depth Estimation from Any Camera*, in CVPR 2025
- 2. Saimouli Katragadda, Cho-Ying Wu, **Yuliang Guo**[†], Xinyu Huang, Guoquan Huang, and Liu Ren, *Online Language Splatting*, in ICCV 2025
- 3. Zixun Huang, Cho-Ying Wu, **Yuliang Guo**[†], Xinyu Huang, and Liu Ren, *3DGEER: Exact and Efficient Volumetric Rendering with 3D Gaussians*, in arXiv 2025 (Under Review)
- 4. **Yuliang Guo**[†], Abhinav Kumar, Cheng Zhao, Ruoyu Wang, Xinyu Huang, and Liu Ren, *SUP-NeRF: A Streamlined Unification of Pose Estimation and NeRF for Monocular 3D Object Reconstruction*, in ECCV 2024
- 5. Abhinav Kumar, **Yuliang Guo**, Xinyu Huang, Liu Ren, and Xiaoming Liu, *SeaBird: Segmentation in Bird's View with Dice Loss Improves Monocular 3D Detection of Large Objects*, in CVPR 2024
- 6. Su Sun, Cheng Zhao, **Yuliang Guo**[†], Ruoyu Wang, Xinyu Huang, Victor Chen, and Liu Ren, *Behind the Veil: Enhanced Indoor 3D Scene Reconstruction with Occluded Surfaces Completion*, in CVPR 2024
- 7. Nathaniel Merrill, **Yuliang Guo**[†], Xingxing Zuo, Xinyu Huang, Stefan Leutenegger, Xi Peng, and Liu Ren, Guoquan Huang, *Symmetry and Uncertainty-Aware Object SLAM for 6DoF Object Pose Estimation*, in CVPR, 2022
- 8. Yuyan Li, **Yuliang Guo**[†], Zhixin Yan, Xinyu Huang, Ye Duan, Liu Ren, *OmniFusion: 360 Monocular Depth Estimation via Geometry-Aware Fusion*, in CVPR 2022 (<u>Oral Presentation</u>)
- 9. **Yuliang Guo**[†], Guang Chen, Peitao Zhao, Weide Zhang, Jinghao Miao, Jingao Wang, and Tae Eun Choe, *Gen-LaneNet: a generalized and scalable approach for 3D lane detection*, in ECCV 2020
- 10. Benjamin B. Kimia, Xiaoyan Li, **Yuliang Guo**, and Amir Tamrakar, *Differential Geometry in Edge Detection: Accurate Estimation of Position, Orientation and Curvature*, in TPAMI 2018

RECENT RESEARCH HIGHLIGHTS (Since 2022)

- 2025
 - o 2 papers accepted to ICCV 2025
 - o Co-Chair, *Robot Mapping 2* session, ICRA 2025
 - o 1 paper accepted to CVPR 2025
 - o 1 paper accepted to ICRA 2025
 - o 1 paper accepted to IEEE IV 2025
- 2024
 - o 2 papers accepted to ECCV 2024
 - 2 papers accepted to CVPR 2024
 - o 1 paper accepted to IROS 2024
- 2023
 - o 1 paper accepted to NeurIPS 2023
- 2022
 - o 2 papers accepted to CVPR 2022 (1 Oral Presentation)
 - o 1 paper accepted to WACV 2022

INDUSTRIAL IMPACT

- Bosch Video-Only Autonomous Parking Solution demonstrated at Bosch Experience Day 2024
- AR-Assisted Assembly Production Lines deployed at Bosch-Siemens Appliance Factories, 2022
- Baidu Apollo Autonomous Driving Platform, the world's first open autonomous driving platform, 2019