# **Yuliang Guo**

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## RESEARCH INTERESTS

Computer Vision, 3D Vision, Physical AI — My research focuses on enabling AI systems to operate in the physical world that learn new skills through interaction with 3D environments and generalize across new cameras, embodiments, and scenarios. I pursue this through a few core pillars:

- 1. **Unified 3D vision** that generalizes across diverse robotic platforms and real-world conditions.
- 2. Scalable neural reconstruction and generation for end-to-end closed-loop simulation.
- 3. **Data-efficient sim-to-real generalizable** visuomotor policy.
- 4. **Lifelong learning** through 3D experience (ongoing and future interest).

## **EDUCATION**

Brown University	
Ph.D. in Computer Science, Advised by Benjamin Kimia, Thomas Serre	2012-2018
M.S. in Computer Engineering, Advised by Benjamin Kimia	2009-2011
Shanghai Jiao Tong University	
B.S. in Material Science	2005-2009
WORK EXPERIENCE	
Bosch Research, Sunnyvale, CA	
Lead Research Scientist (Tech Lead), Managed by Liu Ren	2024-Now
Senior Research Scientist (Tech Lead),	2021-2023
<ul> <li>Unified 3D vision generalizing to new cameras, embodiments and environments</li> </ul>	
<ul> <li>Casual 3D reconstruction, scene completion and end-to-end closed-loop simulation</li> </ul>	
<ul> <li>Visuometer policy for autonomous parking</li> </ul>	
<ul> <li>Spatial AI and Augmented Reality (AR) for industrial assembly assistance</li> </ul>	
OPPO Research, Palo Alto, CA	
Senior Research Scientist, Managed by Yi Xu	2019-2020
<ul> <li>Real-time human posture estimation for avatar motion control</li> </ul>	
<ul> <li>3D perception and reconstruction for AR devices</li> </ul>	
Baidu USA, Sunnyvale, CA	
Senior Research Engineer, Managed by Tae Eun Choi	2018-2019
<ul> <li>3D perception system for Apollo autonomous driving platform</li> </ul>	
SELECTED PUBLICATIONS (Full list available on Google Scholar / Personal Website)	

## † Project Lead / Corresponding Author

- 1. **Yuliang Guo**<sup>†</sup>, Sparsh Garg, S. Mahdi H. Miangoleh, Xinyu Huang, and Liu Ren, *Depth Any Camera: Zero-Shot Metric Depth Estimation from Any Camera*, in CVPR 2025
- 2. Saimouli Katragadda, Cho-Ying Wu, **Yuliang Guo**<sup>†</sup>, Xinyu Huang, Guoquan Huang, and Liu Ren, *Online Language Splatting*, in ICCV 2025
- 3. Zixun Huang, Cho-Ying Wu, **Yuliang Guo**<sup>†</sup>, Xinyu Huang, and Liu Ren, *3DGEER: Exact and Efficient Volumetric Rendering with 3D Gaussians*, in arXiv 2025 (Under Review)
- 4. **Yuliang Guo**<sup>†</sup>, Abhinav Kumar, Cheng Zhao, Ruoyu Wang, Xinyu Huang, and Liu Ren, *SUP-NeRF: A Streamlined Unification of Pose Estimation and NeRF for Monocular 3D Object Reconstruction*, in ECCV 2024
- 5. Abhinav Kumar, **Yuliang Guo**, Xinyu Huang, Liu Ren, and Xiaoming Liu, *SeaBird: Segmentation in Bird's View with Dice Loss Improves Monocular 3D Detection of Large Objects*, in CVPR 2024
- 6. Su Sun, Cheng Zhao, **Yuliang Guo**<sup>†</sup>, Ruoyu Wang, Xinyu Huang, Victor Chen, and Liu Ren, *Behind the Veil: Enhanced Indoor 3D Scene Reconstruction with Occluded Surfaces Completion*, in CVPR 2024
- 7. Nathaniel Merrill, **Yuliang Guo**<sup>†</sup>, Xingxing Zuo, Xinyu Huang, Stefan Leutenegger, Xi Peng, and Liu Ren, Guoquan Huang, *Symmetry and Uncertainty-Aware Object SLAM for 6DoF Object Pose Estimation*, in CVPR, 2022
- 8. Yuyan Li, **Yuliang Guo**<sup>†</sup>, Zhixin Yan, Xinyu Huang, Ye Duan, Liu Ren, *OmniFusion: 360 Monocular Depth Estimation via Geometry-Aware Fusion*, in CVPR 2022 (<u>Oral Presentation</u>)
- 9. **Yuliang Guo**<sup>†</sup>, Guang Chen, Peitao Zhao, Weide Zhang, Jinghao Miao, Jingao Wang, and Tae Eun Choe, *Gen-LaneNet: a generalized and scalable approach for 3D lane detection*, in ECCV 2020
- 10. Benjamin B. Kimia, Xiaoyan Li, **Yuliang Guo**, and Amir Tamrakar, *Differential Geometry in Edge Detection: Accurate Estimation of Position, Orientation and Curvature*, in TPAMI 2018

## RECENT RESEARCH HIGHLIGHTS (Since 2022)

- 2025
  - o 2 papers accepted to ICCV 2025
  - o Co-Chair, *Robot Mapping 2* session, ICRA 2025
  - o 1 paper accepted to CVPR 2025
  - o 1 paper accepted to ICRA 2025
  - o 1 paper accepted to IEEE IV 2025
- 2024
  - o 2 papers accepted to ECCV 2024
  - 2 papers accepted to CVPR 2024
  - o 1 paper accepted to IROS 2024
- 2023
  - o 1 paper accepted to NeurIPS 2023
- 2022
  - o 2 papers accepted to CVPR 2022 (1 Oral Presentation)
  - o 1 paper accepted to WACV 2022

## INDUSTRIAL IMPACT

- Bosch Video-Only Autonomous Parking Solution demonstrated at Bosch Experience Day 2024
- AR-Assisted Assembly Production Lines deployed at Bosch-Siemens Appliance Factories, 2022
- Baidu Apollo Autonomous Driving Platform, the world's first open autonomous driving platform, 2019