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//
    Haiku.swift
//
   HaikuBox
//
   Created by Yu Liu on 2015-12-28.
//
//
import Foundation
/*
Markers that indicates the formatting of the haikus
let haikuReplaceMarker = ["-n", "-v", "-adj", "-adv"]
let haikuNewlineMarker = ","
/*
Type assignments
*/
typealias haikuWordSet = [[String]]
typealias haikuListItem = (String, haikuWordSet)
enum haikuWordTypes: Int {
    case noun = 0
    case verb = 1
    case adjective = 2
    case adverb = 3
}
// MARK: Functions
/*
Joins a list of strings into one
func join(split: [String]) -> String {
    var joinedString = ""
    for word in split {
        joinedString.appendContentsOf(word)
        joinedString += " "
    }
    return joinedString
}
/*
Returns a ascending or flat counter based on the length of word types
func counter(countUp: Bool = false) -> [Int] {
    var array: [Int] = []
    for count in 0..<haikuReplaceMarker.count {</pre>
        if countUp == true {
            array.append(count)
        } else {
            array.append(0)
        }
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}
    return array
}
// MARK: Classes
class Haiku {
    // MARK: Properties
    let template: String
    let original: haikuWordSet
    // MARK: Methods
    init(withTemplate template: String, andWordSet original: haikuWordSet) {
        self.template = template
        self.original = original
    }
    /*
    Use a tuple as argument that contains the template and original
    convenience init(withCombinedData data: haikuListItem) {
        self.init(withTemplate: data.0, andWordSet: data.1)
    }
    /*
    Combines several haiku tuples into one
    convenience init(withSeparateLineItems items: [haikuListItem]){
        var template: String = ""
        var wordset: haikuWordSet = []
        for _ in 0..<haikuReplaceMarker.count {</pre>
            wordset.append([])
        for item in items {
            template += item.0
            template += haikuNewlineMarker
            template += " "
            for x in counter(true) {
                if item.1[x].count == 0 {
                    continue
                }
                wordset[x].appendContentsOf(item.1[x])
            }
        }
        self.init(withTemplate: template, andWordSet: wordset)
    }
    Replaces the the marks in the template with new set
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```
func replace(withWordSet newset: haikuWordSet) -> String {
    var splitTemplate = template.componentsSeparatedByString(" ")
    var wscount = counter()
    var temp = ""
    var markerLength = 0
    for (count, word) in splitTemplate.enumerate() {
        for i in counter(true) {
            if word.hasPrefix(haikuReplaceMarker[i]) {
                markerLength = haikuReplaceMarker[i].characters.count
                temp = word
                                    temp.removeRange(temp.startIndex..<temp.</pre>
                                    startIndex.advancedBy(markerLength))
                splitTemplate[count] = newset[i][wscount[i]]
                splitTemplate[count] += temp
                wscount[i] += 1
                break
            }
       }
    }
    return join(splitTemplate)
}
Replaces one specific word in the haiku template, but keep the other words
func replace(withOneWord newWord: String, ofType type: haikuWordTypes,
         atIndex index: Int) -> String {
    var newWordSet = original
    if index < 0 || newWordSet.count < type.rawValue || newWordSet[type.
                rawValue].count <= index {</pre>
        return "An error has occured"
    }
    newWordSet[type.rawValue][index] = newWord
    return replace(withWordSet: newWordSet)
}
Returns the template and wordset of one item
func lineItem(lineNo: Int) -> haikuListItem {
    var newWordSet: haikuWordSet = [[],[],[],[]]
    var wscount = counter()
    let lines = template.componentsSeparatedByString(haikuNewlineMarker)
    for (currentLine, line) in lines.enumerate() {
        for word in line.componentsSeparatedByString(" ") {
            for i in counter(true) {
                if word.hasPrefix(haikuReplaceMarker[i]) {
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if wscount[i] == original[i].count {
                             print("Index Error", template, original)
                        }
                        if currentLine == lineNo {
                             newWordSet[i].append(original[i][wscount[i]])
                        wscount[i] += 1
                    }
                }
            }
        }
        return (lines[lineNo], newWordSet)
    }
    Returns a random number within the range of the Array for the specified list
    func randIndex(type: haikuWordTypes) -> Int? {
        let count = original[type.rawValue].count
        if count == 0 {
            return nil
        let x = random() % original[type.rawValue].count
        return x
    }
    func atRandIndex(type: haikuWordTypes) -> String? {
        let ri = randIndex(type)
        if ri == nil {
            return "===Error==="
        return original[type.rawValue][ri!]
    }
}
class HaikuManager {
    // MARK: Properties
    var managedHaikus: [Haiku]
    var currentHaiku: Haiku?
    var currentWord: String?
    var type: haikuWordTypes = .noun
    var lastRandom = -1
    // MARK: Main Methods
    init() {
        let time = UInt32(NSDate().timeIntervalSinceReferenceDate)
        srandom(time)
        managedHaikus = []
    }
    /*
```

```
Loads the haikus into memory
func loadAll() {
    addHaikus(getHaikuList())
}
/*
A separated method for setting the type of word used to generate haikus
func setType(type: haikuWordTypes) {
    self.type = type
    currentHaiku = nil
}
/*
Returns a haiku string, with a random word replaced by the argument word
func oneWord(word: String) -> String {
    var items: [haikuListItem] = []
    for i in 0...2 {
        let h = randomHaiku()
        items.append(h.lineItem(i))
    }
    let newHaiku = Haiku(withSeparateLineItems: items)
    if newHaiku.randIndex(type) == nil {
        print("No word of type",type)
        return oneWord(word)
    }
    currentHaiku = newHaiku
    let replaced: String
    if !word.stringByTrimmingCharactersInSet(NSCharacterSet.
               whitespaceCharacterSet()).isEmpty {
        replaced = newHaiku.replace(withOneWord: word, ofType: type, atIndex:
                      newHaiku.randIndex(type)!)
    } else {
        replaced = newHaiku.replace(withWordSet: newHaiku.original)
    print(word, " - ", replaced)
    return formatLines(replaced)
}
func formatLines(lines: String) -> String {
    let splitLines = lines.componentsSeparatedByString(haikuNewlineMarker)
    var result = ""
    for i in splitLines {
        var temp = i.stringByTrimmingCharactersInSet(NSCharacterSet.
                      whitespaceCharacterSet())
        if temp == "" {
            break
        temp.replaceRange(temp.startIndex...temp.startIndex, with: String
```

}

```
(temp[temp.startIndex]).uppercaseString)
        result += temp + "\n"
    return result
}
// MARK: Helper method
Adds a list of haiku to the existing list
func addHaikus(newHaikus: [haikuListItem]) {
    for newHaiku in newHaikus {
        managedHaikus.append(Haiku(withCombinedData: newHaiku))
    }
}
Select a random haiku from the managedHaikus list
func randomHaikuId() -> Int {
    let randId = random() % managedHaikus.count
    if randId == lastRandom {
        return randomHaikuId()
    lastRandom = randId
    return randId
}
/*
Select a haiku from the list with the id
func getHaikuById(id: Int) -> Haiku {
    return managedHaikus[id]
}
/*
Combination of randomHaikuId and getHaikuByid
func randomHaiku() -> Haiku {
    return getHaikuById(randomHaikuId())
}
```