Original v2

512² 64*2 64 Loss 128*2 128 32 256² e.g. 16 256 256 256 128² 3 32 Preliminary 32 64 Embedding Loss 128 256 642 512 256 Output: Embedding 322 *64*² Dist Map *512*² Input: Image Loss *512*² → Conv 3x3, ReLU → Upsampling & Conv 2x2, ReLU

Conv 3x3, linear & L2_norm

Dropout 0.5



Conv 3x3, ReLU

filters:16-32-32-16-embd



Experiments

→ MaxPooling 2x2

Copy & Concatenate

Original









