JIRAPHON YENPHRAPHAI (DOME)

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SUMMARY

Motivated research assistant with a passion for developing cutting-edge computer vision systems from NYU. Possessing 3 years of hands-on experience in computer vision. Demonstrated expertise in designing and developing computer vision solutions with a proven track record of published papers in top AI conferences.

EDUCATION

New York University MS in Computer Science, GPA 3.8/4.0 **Chulalongkorn University** BEng in Electrical Engineering, GPA 3.9/4.0

New York, USA Sep 2021 - May 2023 Bangkok, Thailand Aug 2015 – Aug 2019

PUBLICATIONS

- **Image Sculpting: Precise Object Editing with 3D Geometry Control** Jiraphon Yenphraphai, Xichen Pan, Sainan Liu, Daniele Panozzo, Saining Xie Under Review CVPR 2024
- NeX: Real-time View Synthesis with Neural Basis Expansion https://nex-mpi.github.io/ Suttisak Wizadwongsa*, Pakkapon Phongthawee*, Jiraphon Yenphraphai*, Supasorn Suwajanakorn CVPR, 2021 (Oral – Best paper candidate)
- NeX360: Real-time All-around View Synthesis https://nex-mpi.github.io/360 Pakkapon Phongthawee*, Suttisak Wizadwongsa*, Jiraphon Yenphraphai, Supasorn Suwajanakorn **TPAMI, 2022**

EXPERIENCE

New York University— NYU [X] specializing in Deep learning, Computer Vision and Representation Learning Research Scientist advised by Prof. Saining Xie July 2023 – Present

- Image editing
 - o Devised 3D geometry-controlled object editing via Single Image reconstruction and Stable Diffusion
 - Attained impressive results in image quality and controllability
- Text-to-3D
 - Enhanced personalized text-to-3D generative models for single images with DreamBooth and Stable Diffusion

New York University— Center for Cybersecurity and Dice Lab working on AI, machine learning, NLP, and robotics Part-time Research Assistant on Computer Vision Jan 2022 - Sep 2022

- DeepFake detection
 - Built a workflow including data acquisition, cleaning, features engineering, and model training

VISTEC—The world-class research institute striving towards academic research and cutting-edge technology for society Aug 2019 - Sep 2021 Computer Vision Scientist advised by Prof. Supasorn Suwajanakorn

- Neural rendering/View synthesis
 - Improved the 3D rendering from NeRF for a scene using deep learning techniques
 - Enhanced the applicability of the algorithm for web-scraping internet photos by optimizing GANs, ViT, and Sfm
 - Achieved 40% model compression via neural network pruning, mixed precision, and knowledge distillation
 - o Simulated a light field camera rig by developing a C++ and Python application to capture multi-view images
- - Supervised interns to develop an Amazon Go-like system with face and object recognition
 - Enhanced website performance by optimizing system utilization using the Roofline model
- Computer Graphics
 - Refined real-time rendering on websites, VR, and holograms by developing a WebGL application

CERN—The world's largest intergovernmental particle physics laboratory

Summer Student Intern

June 2018 - Aug 2018

- Radio-frequency application
 - Built a backend using Flask, HTML, and JavaScript to monitor magnet for an accelerator in real time
 - Increased beam reliability by notifying the team about the problem with 90% greater efficiency

SKILLS

Programming: C/C++, Java, Python, R, HTML, SQL ML frameworks: TensorFlow, PyTorch, JAX, OpenCV

Big data: Hadoop, MapReduce, Hive, HBase, Tableau

Scikit-learn, Numpy, pandas, Diffusers

Cloud: Google Cloud, IBM Cloud, AWS

Tools: Travis CI, Docker, Kubernetes, REST API, Flask, Nosetests, Behave, Selenium, SQLAlchemy, OpenMP

Others: Git, Linux, Bash, Kubeflow, Blender