

Johto Mono v2.607 Readme

{} Superpencil

About Johto Mono

A monospaced pixel-perfect typeface inspired by the font used in some 90's handheld video games, updated for modern computers.

Proper Unicode support sees the glyphs extended to support not only Basic Latin, Latin Supplement, but also with full Hiragana, and Katakana support. As well as some fun ligatures.

Installation

Desktop Usage

Find the desktop version of Johto Mono in this .zip the folder called 'DesktopFonts', the file is called JohtoMono-Regular.otf.

On Windows

Right-click the JohtoMono-Regular.otf font, and select 'Install'. If you're prompted to make changes to your computer, click 'Yes'.

To use the font, you can select it in any application under the name 'Johto Mono'.

On Mac

Right-click the JohtoMono-Regular.otf, select 'Open with...', and select 'Font Book'. In the preview window, click 'Install Font'.

To use the font, you can select it in any application under the name 'Johto Mono'.

Web Usage

This is a 'pixel' font, but modern font formats are actually vector based, so the font uses vector calculations to create little squares. This brings all the same issues as old-fashioned pixel fonts in terms of rendering it properly.

The font is 10px high, so to properly render it you'll need to use increments of 10px (10px, 20px, 30px, 40px, 50px).

You'll also need to turn off anti-aliasing for fonts if the browser supports it to avoid blurry fonts.

Displaying the font in flexbox layouts will make it blurry too.

CSS example

```
@font-face {
    font-family: "JohtoMono-Regular";
    src: url("./WebFonts/JohtoMono-Regular.woff2") format("woff2"),
         url("./WebFonts/JohtoMono-Regular.woff") format("woff");
    font-weight: normal;
    font-style: normal;
}

.johto-mono--web {
    font-family: "JohtoMono-Regular", monospace;
    font-size: 10px;
    font-smooth: never;
    -webkit-font-smoothing: none;
}
```

Size Demo

10px 20px 30px 40px

Characters

Latin

The latin character set has been extended to support the first three Unicode blocks, Basic Latin, Latin-1 Supplement and Latin Extended-A. This covers most West European languages. Some of the original glyphs have been changed for harmony with the added new glyphs.

For all my nerdy trainers out there, these characters are extended as well to support common programming languages. So go ahead and load this up in your favorite editor.

Han

-`new,- 円

Kana

We extended support to cover the full Unicode blocks for Hiragana and Katakana, which holds a few obscure characters that aren't used anymore, but gotta catch 'em all right?

ああいいうええおおかかがききくぐけげこごきぎじすすせせぞぞただち
もつううてぞとどなにぬねのはほほひびふふふへべへほほほまみむめもや
ゆゆよよらりるわるわをんうちアアイイウカエオカカ方キギクヴケガ
コゴサザシラスズセセソジタタチヂツツヅテテトドナニヌネノハバヒビピフ
ヲヲヘベペホボボマミムメモヤユヨラリルレロワカヴヨヨンヴフ
- 'new' - ぬゑヰヰエ

Hangul

Not usable yet, but Korean support is coming.

-new(‘그것은 디렉토리에 있는 파일입니다.’)를 출력합니다. 각각

Number

0 1 2 3 4 5 6 7 8 9 ✓

Punctuation

» <> " "

Symbol

$\hat{\theta} = \frac{1}{n} \sum_{i=1}^n \hat{\theta}_i$

Mark

```
new(-)
```

Ligatures

There is a ligature to get the original PKMN glyph, plainly write this string: PKMN in capitals without spaces and it will be replaced with **PKMN**.

There are original games' ligatures for 'd, 'l, 'm, 'r, 's, 'v and 't. Sadly, 'n isn't supported, so you can't write cap'n with a ligature.

Unown

To type Unown, you must use one of the formats that supports ligatures. These little living glyphs might attack though. So be ready.

To write in Unown, prepend each basic A-z alphabet character with the word unown. If you write unowna and unownz, the a and z Unown will be shown.

This:

You caught all the Unown variations, that is a great achievement!

Becomes this:

MissingNo

If the font doesn't support a certain character, ♦ is displayed, in this font that is a MissingNo, because a tiny MissingNo is sugoi kawaii!.

Support

To change your license or for any questions regarding font usage, find
<https://superpencil.com> online, or email us at
support@superpencil.com for support.

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