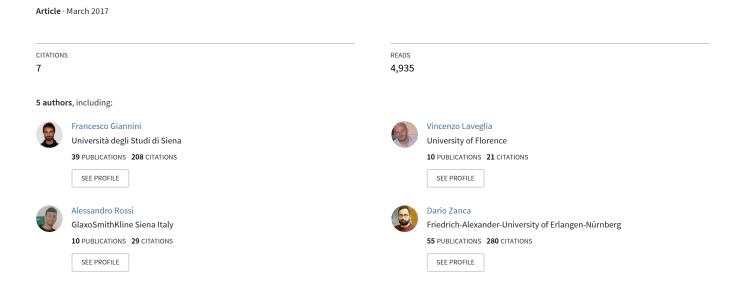
# Neural Networks for Beginners. A fast implementation in Matlab, Torch, TensorFlow



# Neural Networks for Beginners

A fast implementation in Matlab, Torch, TensorFlow

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March 17, 2017

# What is this report about?

This report provides an introduction to some Machine Learning tools within the most common development environments. It mainly focuses on practical problems, skipping any theoretical introduction. It is oriented to both students trying to approach Machine Learning and experts looking for new frameworks.

The dissertation is about Artificial Neural Networks (ANNs [1, 2]), since currently is the most trend topic, achieving state of the art performance in many Artificial Intelligence tasks. After a first individual introduction to each framework, the setting up of general practical problems is carried out simultaneously, in order to make the comparison easier.

Since the treated argument is widely studied and in continuous and fast growing, we pair this document with an on-line documentation available at the Lab GitHub repository [3] which is more dynamic and we hope to be kept updated and possibly enlarged.

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# Contents

1	MATLAB: a unified friendly environment 3			
	1.1	Introduction	3	
	1.2	Setting up the XOR experiment	4	
	1.3	Stopping criterions and Regularization	7	
	1.4	Drawing separation surfaces	7	
<b>2</b>	Torch and Lua environment 10			
	2.1	Introduction	10	
	2.2	Getting started	10	
		2.2.1 Lua	10	
		2.2.2 Torch environment	10	
	2.3	Setting up the XOR experiment	12	
	2.4	Stopping criterions and Regularization	14	
	2.5		15	
3	Того	sorFlow	18	
3	3.1		18	
	$\frac{3.1}{3.2}$	Getting started	18	
	3.2	9	18	
		3.2.2 TensorFlow environment	18	
			19	
	3.3		19 19	
	ა.ა	Setting up the AOR experiment	19	
4	MN		<b>2</b> 3	
	4.1		23	
	4.2		26	
	4.3	MNIST on Tensor Flow	30	
5	Convolutional Neural Networks 35			
	5.1	Matlab	35	
	5.2	Torch	38	
	5.3	Tensor Flow	40	
6	Λ	ritical comparison	44	
U	6.1	r	<b>44</b>	
	6.2		44	
	6.3		44	
	6.4		45	
	6.5		46	
	11.11	NATION OF THE PROPERTY OF THE		

# 1 Matlab: a unified friendly environment

#### 1.1 Introduction

MATLAB® [4] is a very powerful instrument allowing an easy and fast handling of almost every kind of numerical operation, algorithm, programming and testing. The intuitive and friendly interactive interface makes it easy to manipulate, visualize and analyze data. The software provides a lot of mathematical built-in functions for every kind of task and an extensive and easily accessible documentation. It is mainly designed to handle matrices and, hence, almost all the functions and operations are vectorized, i.e. they can manage scalars, as well as vectors, matrices and (often) tensors. For these reasons, it is more efficient to avoid loops cycles (when possible) and to set up operations exploiting matrices multiplication.

In this document we just show some simple Machine Learning related instruments in order to start playing with ANNs. We assume a basic-level knowledge and address to official documentation for further informations. For instance, you can find informations on how to obtain the software from the official web site<sup>1</sup>. Indeed, the license is not for free and even if most universities provide a classroom license for students use, maybe could not be possible to access to all the current packages. In particular the Statistic and Machine Learning Toolbox<sup>TM</sup> and the Neural Network Toolbox provide a lot of built-in functions and models to implement different ANNs architectures suitable to face every kind of task. The access to both the tools is fundamental in the prosecution, even if we refer to some simple independent examples. The most easy to-go is the nnstart function, which activates a simple GUI guiding the user trough the definition of a simple 2-layer architecture. It allows either to load available data samples or to work with customize data (i.e. two matrices of input data and correspondent target), train the network and analyze the results (Error trend, Confusion Matrix, ROC, etc.). However, more functions are available for specific tasks. For instance, the function patternnet is specifically designed for pattern recognition problems, newfit is suitable for regression, whereas feedforwardnet is the most flexible one and allows to build very customized and complicated networks. All the versions are implemented in a similar way and the main options and methods apply to everyone. In the next section we show how to manage customizable architectures starting to face very basic problems. Detailed informations can be find in a dedicated section of the official site<sup>2</sup>.

#### CUDA® computing

GPU computing in Matlabrequires the Parallel Computing Toolbox<sup>TM</sup> and the CUDA® installation on the machine. Detailed informations on how to use, check and set GPUs devices can be found in GPU computing official web page<sup>3</sup>, where issues on Distributed Computing CPUs/GPUs are introduced too. However, basic operations with graphical cards should in general be quite simple. Data can be moved to the GPU hardware by the function gpuArray, then back to the CPU by the function gather. When dealing with ANNs, a dedicated function nndata2gpu is provided, organizing tensors (representing a dataset) in a efficient configuration on the GPU, in order to speed up the computation. An alternative way is to carry out just the training process in the GPU by the correspondent option of the function train (which will be describe in details later). This can

<sup>&</sup>lt;sup>1</sup>https://ch.mathworks.com/products/matlab.html?s\_tid=hp\_products\_matlab

<sup>&</sup>lt;sup>2</sup>http://ch.mathworks.com/help/nnet/getting-started-with-neural-network-toolbox.html

 $<sup>^3</sup>$ https://ch.mathworks.com/help/nnet/ug/neural-networks-with-parallel-and-gpu-computing.html

be done directly by passing additional arguments, in the *Name, Values* pair notation, the option 'useGPU' and the value 'yes':

```
nn = train(nn, ..., 'useGPU', 'yes')
```

#### 1.2 Setting up the XOR experiment

The XOR is a well-known classification problem, very simple and effective in order to understand the basic properties of many Machine Learning algorithms. Even if writing down an efficient and flexible architecture requires some language expertise, a very elementary implementation can be found in the MATLABsection of the GitHub repository<sup>4</sup> of this document. It is not suitable to face real tasks, since no customizations (except for the number of hidden units) are allowed, but can be useful just to give some general tips to design a personal module. The code we present is basic and can be easily improved, but we try to keep it simple just to understand fundamental steps. As we stressed above, we avoid loops exploiting the MATLABefficiency with matrix operations, both in forward and backward steps. This is a key point and it can substantially affects the running time for large data.

#### Initialization

Here below, we will see how to define and train more efficient architectures exploiting some built-in functions from the Neural Network Toolbox<sup>TM</sup>. Since we face the XOR classification problem, we sort out our experiments by using the function patternnet. To start, we have to declare an object of kind network by the selected function, which contains variables and methods to carry out the optimization process. The function expects two optional arguments, representing the number of hidden units (and then of the hidden layers) and the back-propagation algorithm to be exploited during the training phase. The number of hidden units has to be provided as a single integer number, expressing the size of the hidden layer, or as an integer row vector, whose elements indicate the size of the correspondent hidden layers. The command:

```
\operatorname{nn} = \operatorname{patternnet}(3)
```

creates on object named nn of kind network, representing a 2-layer ANN with 3 units in the single hidden layer. The object has several options, which can be reached by the dot notation object.property or explore by clicking on the interactively visualization of the object in the MATLABCommand Window, which allows to see all the available options for each property too. The second optional parameter selects the training algorithm by a string saved in the trainFcn property, which in the default case takes the value 'trainscg' (Scaled Conjugate Gradient Descent methods). The network object is still not fully defined, since some variables will be adapted to fit the data dimension at the calling of the function train. However, the function configure, taking as input the object and the data of the problem to be faced, allows to complete the network and set up the options before the optimization starts.

<sup>&</sup>lt;sup>4</sup>Available at https://github.com/AILabUSiena/NeuralNetworksForBeginners/tree/master/matlab/2layer.

#### Dataset

Data for ANNs training (as well as for others available Machine Learning methods) must be provided in matrix form, storing each sample column-wise. For example data to define the XOR problem can be simply defined via an input matrix X and a target matrix Y as:

```
X = \begin{bmatrix} 0 , & 0 , & 1 , & 1 ; & 0 , & 1 , & 0 , & 1 \end{bmatrix}

Y = \begin{bmatrix} 0 , & 1 , & 1 , & 0 \end{bmatrix}
```

MATLABexpects targets to be provided in 0/1 form (other values will be rounded). For 2-class problem targets can be provided as a row vector of the same length of the number of samples. For multi-class problem (and as an alternative for 2-class problem too) targets can be provided in the one-hot encoding form, i.e. as a matrix with as many columns as the number of samples, each one composed by all 0 with only a 1 in the position indicating the class.

#### Configuration

Once we have defined data, the network can be fully defined and designed by the command:

```
nn = configure(nn, X, Y)
```

For each layer, an object of kind nnetLayer is created and stored in a *cell* array under the field layers of the network object. The number of connections (the weights of the network) for each units corresponds to the layer input dimension. The options of each layer can be reached by the dot notation *object*. layer{numberOfLayer}.property. The field initFcn contains the weights initialization methods. The activation function is stored in the transferFcn property. In the hidden layers the default values is the 'tansig' (Hyperbolic Tangent Sigmoid), whereas the output layers has the 'logsig' (Logistic Sigmoid) or the 'softmax' for 1-dimensional and multi-dimensional target respectively. The 'crossentropy' penalty function is set by default in the field performFcn. At this point, the global architecture of the network can be visualized by the command:

```
view(nn)
```

#### Training

The function train itself makes available many options (as for instance useParallel and useGPU for heavy computations) directly accessible from its interactive help window. However, it can take as input just the network object, the input and the target matrices. The optimization starts by dividing data in Training, Validation and Test sets. The splitting ratio can be changed by the options divideParam. In the default setting, data are randomly divided, but if you want for example to decide which data are used for test, you can change the way the data are distributed by the option divideFcn<sup>5</sup>. In this case, because of the small size of the dataset, we drop validation and test by setting:

 $<sup>^5</sup>$ Click on divideFcn property from the MatlabCommand Window visualization of your object to see the available methods.

```
nn.divideFcn = ''
```

In the following code, we set the training function to the classic gradient descent method 'traingd', we deactivate the training interactive GUI by nn.trainParam.showWindow (boolean) and activate the printing of the training state in the Command Window by nn.trainParam.showCommandLine (boolean). Also the learning rate is part of the trainParam options under the fields 1r.

```
nn.trainFcn = 'traingd'
nn.trainParam.showWindow = 0
nn.trainParam.showCommandLine = 1
nn.trainParam.lr = 0.01
```

Training starts by the calling:

```
[nn, tr] = train(nn, X, Y)
```

this generates a printing, ending in this case with:

```
Epoch 875/1888, Time 1.2259, Performance 8.15525/8, Gradient 8.12428/1e-85, Validation Checks 8/6 Epoch 988/1888, Time 1.2512, Performance 8.15149/8, Gradient 8.12894/1e-85, Validation Checks 8/6 Epoch 925/1888, Time 1.2752, Performance 8.14792/8, Gradient 8.11778/ie-85, Validation Checks 8/6 Epoch 958/1888, Time 1.298, Performance 8.14454/8, Gradient 8.11478/le-85, Validation Checks 8/6 Epoch 975/1888, Time 1.326, Performance 8.14133/8, Gradient 8.11193/ie-85, Validation Checks 8/6 Epoch 1888/1888, Time 1.3683, Performance 8.13827/8, Gradient 8.18922/le-85, Validation Checks 8/6 Training with TRAINGD completed: Maximum epoch reached.
```

This indicates that the training stops after the max number of epoch is reached (which can be set by options object. trainParam.epochs). Each column shows the state of one of the stopping criterions used, which we will analyze in details in the next section. The output variable tr stores the training options. The fields perf, vperf and tperf contain the performance of the network evaluated at each epoch on the Training, Validation and Test sets respectively (the last two are NaN in this case), which can be used for example to plot performances. If we pass data organized in a single matrix, the function will exploit the full batch learning method accumulating gradients overall the training set. To set a mini-batch mode, data have to be manually split in sub-matrix with the same number of column and organized in a cell array. However, let us consider for a moment a general data set composed by N samples in the features space  $\mathbb{R}^D$  with a target of dimension C, so that  $X \in \mathbb{R}^{D \times N}$  and  $Y \in \mathbb{R}^{C \times N}$ . All the mini-batches have to be of the same size b, so that it is in general convenient to choose the batch size to be a factor of N. In this case, we can generate data for the training function organizing the input and target in the correspondent cell-array by:

```
N = \text{size}(X,2); \% \text{ number of samples} \\ n\_\text{batch} = N/\text{batchsize}; \% \text{ number of batches} \\ \text{input}\{n\_\text{batch}\} = []; \% \text{ input cell-array initialization} \\ \text{target}\{n\_\text{batch}\} = []; \% \text{ target cell-array initialization} \\ \text{7} \quad p = \frac{\text{randperm}(N)}{\text{randperm}(N)}; \% \text{ generating a random permutated index for data shuffling} \\ X = X(:,p); \% \text{ samples permutation} \\ \text{9} \quad Y = Y(:,p); \% \text{ target permutation} \\ \text{1} \quad \text{2} \quad \text{3} \quad \text{3
```

```
for i=1:n\_batch

input\{i\} = X(:,(1:batchsize)+(i-1)*batchsize);

target\{i\} = Y(:,(1:batchsize)+(i-1)*batchsize);

end
```

However, in order to perform a pure *Stochastic Gradient Descent* optimization, in which the ANNs parameters are updated for each sample, the training function 'trains' have to be employed skipping to split data previously. A remark has to be done since this particular function does not support the GPU computing.

The network (trained or not) can be easily evaluated on data by passing the input data as argument to a function named as the network object. Performance of the prediction with respect to the targets can be evaluated by the function perform according to the correspondent loss function option *object*. performFcn:

#### 1.3 Stopping criterions and Regularization

Early stopping is a well known procedure in Machine Learning to avoid overfitting and improve generalization. Routines from Neural Network Toolbox use different kind of stopping criterions regulated by the network object options in the field trainParam. Arbitrarily methods are based on the number of epochs (epochs) and the training time (time, default Inf). A criterion based on the training set check the loss (object. trainParam.goal, default = 0) or the parameters gradients (object. trainParam.min\_grad, default =  $10^{-6}$ ) to reach a minimum threshold. A general early stopping method is implemented by checking the error on the validation set and interrupting training when validation error does not improve for a number of consecutive epochs given by max\_fail (default = 6).

Further regularization methods can be configured by the property performParam of the network object. The field regularization contains the weight (real number in [0,1]) balancing the contribution of a term trying to minimizing the norm of the network weights versus the satisfaction of the penalty function. However, the network is designed to mainly rely on the validation checks, indeed regularization applies only to few kind of penalties and the default weight is 0.

#### 1.4 Drawing separation surfaces

When dealing with low dimensional data (as in the XOR case), can be useful to visualize the prediction of the network directly in the input space. For this kind of task, MATLABmakes available a lot of built-in functions with many options for interactive data visualization. In this section, we will show the main functions useful to realize customized separation surfaces learned by an ANN with respect to some specific experiments. We briefly add some comments for each instruction, referring to the suite help for specific knowledge of each single function. The network predictions will be evaluated on a grid of the input space, generated by the MATLABfunction meshgrid, since the main functions used for the plotting (contour or, if you want a color surface pcolor) require

as input three matrices of the same dimensions expressing, in each correspondent element, the coordinates of a 3-D point (which in our case will be first input dimension, second input dimension and prediction). Once we trained the network described until now, the boundary for the 2-classes separation showed in Figure 1a is generated by the code in Listing 1, whereas in Figure 1b we report the same evaluation after the training of a 4-layers network using 5, 3 and 2 units in the first, second and third hidden layers respectively, each one using the ReLU as activation ('poslin' in MATLAB). This new network can be defined by:

```
n = patternnet([5,3,2]); % 3+output layers network initialization
nn = configure(n,X,Y); % network configuration
nn.trainFcn = 'traingd'; % setting optimization function
nn.divideParam.trainRatio = 1; % setting data splitting ratios (illustrative)
nn.divideParam.valRatio = 0;
nn.divideParam.testRatio = 0;
nn.trainParam.showCommandLine = 1;
nn.trainParam.lr = 0.01;
nn.layers{1}.transferFcn = 'poslin'; % setting the activation layer-wise
nn.layers{2}.transferFcn = 'poslin';
nn.layers{3}.transferFcn = 'poslin';
```

Listing 1: Drawing separation surfaces

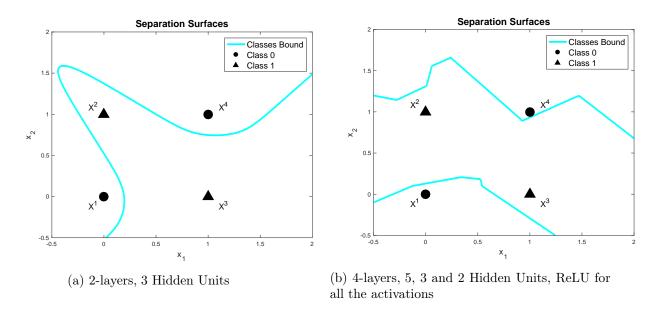


Figure 1: Separation surfaces on the XOR classification task.

```
1 % % % % Plotting Separation Surface
3 % generating input space grid
[xp1,xp2] = meshgrid(-0.5:.01:2,-0.5:.01:2);
5 % network evaluation on the gridding (reshaped to fit network input dimension)
f = nn([xp1(:)';xp2(:)']);
7 % reshaping prediction in correspondent matrix form
f = reshape(f, size(xp1,1),[]);
```

```
% drawing separation surfaces
11 contour (xp1, xp2, f, [.5,.5], 'LineWidth', 3, 'Color', 'c');
  hold on;
13
  % drawing data points
15 scatter (X(1,[1,4]), X(2,[1,4]), 200, 'o', 'filled', 'MarkerEdgeColor', 'k', ...
  'MarkerFaceColor', 'k', 'LineWidth',2);
scatter (X(1,[2,3]),X(2,[2,3]),200, ', ', 'filled', 'MarkerEdgeColor', 'k', ...
  'MarkerFaceColor', 'k', 'LineWidth', 2);
19
  axis([-0.5,2,-0.5,2]); % setting axis bounds
21
  % labeling data points
23 c = \{ 'X^1', 'X^2', 'X^3', 'X^4' \}; \%  labels
  dx = [-.15, -.15, .1, .1]; % labels horizontal translation wrt points
|dy| = [-.1, .1, -.1, .1]; % labels vertical translation wrt points
  text(X(1,:)+dx, X(2,:)+dy, c, 'FontSize',14); % showing labels as text
27
  % plot labels
29 xlabel('x_1', 'FontSize',14)
ylabel('x_2', 'FontSize',14)
11 title ('Separation Surfaces', 'FontSize', 16);
33 h = legend({'Classes Bound', 'Class 0', 'Class 1'}, 'Location', 'NorthEast');
35 set(h, 'FontSize', 14);
```

#### 2 Torch and Lua environment

#### 2.1 Introduction

Torch7 is an easy to use and efficient scientific computing framework, essentially oriented to Machine Learning algorithms. The package is written in C which guarantees an high efficiency. However, a completely interaction is possible (and usually convenient) by the *LuaJIT* interface, which provides a fast and intuitively scripting language. Moreover, it contains all the libraries necessary for the integration with the CUDA® environment for GPU computing. At the moment of writing it is one of the most used tool for prototyping ANNs of any kind of topology. Indeed, there are many packages, constantly updated and improved by a large community, allowing to develop almost any kind of architectures in a very simple way.

Informations about the installation can be found at the *getting started* section of the official site<sup>6</sup>. The procedure is straightforward for *UNIX* based operative systems, whereas is not officially supported for Windows, even if an alternative way is provided<sup>7</sup>. If CUDA<sup>®</sup> is already installed, also the packages **cutorch** and **cunn** will be added automatically, containing all the necessary utilities to deal with Nvidia GPUs.

#### 2.2 Getting started

#### 2.2.1 Lua

Lua, in torch7, acts as an interface for C/CUDA routines. A programmer, in most of the cases, will not have to worry about C functions. Therefore, we explain here only how the Lua language works, because is the only one necessary to deal with Torch. It is a scripting language with a syntax similar to Python and semantic close to Javascript. A variable is considered as *global* by default. The local declaring, which is usually recommended, require the explicit declaration by placing the keyword local before the name fo the variable. Lua has been chosen over other scripting languages, such as Python, because is the fastest one, a crucial feature when dealing with large data and complex programs, as common in Machine Learning.

There are seven native types in lua: nil, boolean, number, string, userdata, function and table, even if most of the Lua power is related to the last one. A table behaves either as an hash map (general case) or as an array (which have the 1-based indexing as in MATLABand Python). The table will be considered as an array when contains only numerical keys, starting from the value 1. Any other complex structure such as classes, are built from it (formally defined as a *Metatable*).

A detailed documentation on Lua can be find at the official webpage<sup>8</sup>, however, an essential and fast introduction can be found at http://tylerneylon.com/a/learn-lua/.

#### 2.2.2 Torch enviroment

Torch extends the capabilities of the Lua table implementing the Tensor class. Many Matlab-like functions<sup>9</sup> are provided in order to initialize and manipulate tensors in a concise fashion. Most

<sup>&</sup>lt;sup>6</sup>http://torch.ch/docs/getting-started.html

<sup>&</sup>lt;sup>7</sup>https://github.com/torch/torch7/wiki/Windows

 $<sup>^8\</sup>mathrm{Lua}\ 5.1\ \mathrm{reference}\ \mathrm{manual}\ \mathrm{is}\ \mathrm{available}\ \mathrm{here}$ : https://www.lua.org/manual/5.1/

 $<sup>^9 {</sup>m http://atamahjoubfar.github.io/Torch_for_Matlab_users.pdf}$ 

commons are reported in Listing 2.

```
local t1 = torch.Tensor() — no dimension tensor constructor
local t2 = torch.Tensor(4,3) — 4x3 empty tensor
local t3 = torch.eye(3,5) — 3x5 1-diagonal matrix
t2: fill(1) — fill the matrix with the value 1
t1 = torch.mm(t2,t3) — assign to t1 the result of matrix multiplication between t2
and t3
t1[1][2] = 5 — assign 5 to the element in first row and second column
```

Listing 2: Example of torch tensor basic usages

All the provided packages are developed following a strong modularization, which is a crucial feature to keep the code stable and dynamic. Each one provides several already built-in functionalities, and all of them can be easily imported from Lua code. The main one is, of course, torch, which is installed at the beginning. Not all the packages are included at first installation, but it is easy to add a new one by the shell command:

#### luarocks install packagename

where luarocks is the package manager, and packagename is the name of the package you want to install.

#### The nn package

All (almost) you need to create (almost) any kind of ANNs is contained in the nn package (which is usually automatically installed). Every element inside the package inherits from the abstract Lua class nn.Module. The main state variables are output and gradInput, where the result of forward and backward steps (in back-propagation) will be stored. forward and backward are methods of such class (which can be accessed by the object:method() notation). They invoke updateOutput and updateGradInput respectively, that here are abstract and the definition must be in the derived classes.

The main advantage of this package is that all the gradients computations in the back-propagation step are automatically realized thanks to these built-in functions. The only requirement is to call the forward step before the backward.

The weights of the network will be updated by the method updateGradParameters, assigning a new value to each parameter of a module (according to the Gradient Descent rule) exploiting the learning rate passed an argument of the function.

The bricks you can use to construct a network can be divided as follows:

- Simple layers: the common modules to implement a layer. The main is nn.Linear, computing a basic linear transformation.
- Transfer functions: here you can find many activation functions, such as nn.Sigmoid or nn.Tanh
- Criterions: loss functions for supervised tasks, a for instance is nn.MSECriterion
- Containers: abstract modules that allow us to build multi-layered networks. nn.Sequential connect several layers in a feed-forward manner. nn.Parallel and nn.Concat are important to build more complex structure, where the input flows in separated architectures. Layers, activation functions and even criterions can be added inside those containers.

For detailed documentation of the nn package we refer to the official webpage<sup>10</sup>. Another useful package for whom could be interested on building more complex architectures can be found at the nngraph repository<sup>11</sup>.

#### CUDA® computing

Since C++/Cuda programming and integration are not trivial to develop, it is important to have an interface as simple as possible linking such tools. Torch provides a clean solution for that with the two dedicated packages cutorch and cunn (requiring, of course, a capable GPU and CUDA® installed). All the objects can be transferred into the memory of GPUs by the method :cuda() and then back to the CPU by :double(). Operations are executed on the hardware of the involved objects and are possible only among variables from the same unit. In Listing 3 we show some examples of correct and wrong statements.

```
local cpuTensor1 = torch.Tensor(3,3): fill(1)
local cpuTensor2 = torch.Tensor(3,3): fill(2)
local cudaTensor1 = torch.Tensor(3,3): fill(3): cuda()
local cudaTensor2 = torch.Tensor(3,3): fill(4): cuda()

cpuTensor1:cmul(cpuTensor2) — OK
cpuTensor1:cmul(cudaTensor2) — WRONG
cudaTensor1:cmul(cudaTensor2) — OK
cudaTensor1:cmul(cpuTensor2) — OK
```

Listing 3: Samples of CUDA operations.

### 2.3 Setting up the XOR experiment

In order to give a concrete feeling about the presented tools, we show some examples on the classical XOR problem as in the previous section. The code showed here below can be found in the Torch section of the document's GitHub repository<sup>12</sup> and can be useful to play with the parameters and become more familiar with the environment.

#### Architecture

When writing a a script, the first command is usually the import of all the necessary packages by the keyword require. In this case, only the nn toolbox is required:

```
require 'nn'
```

We define a standard ANNs with one hidden layer composed by 2 hidden units, the *hyperbolic tangen* (tanh) as transfer function and identity as output function. The structure of the network will be stored in a container where all the necessary modules will be added. A standard feed-forward architecture can be defined into a Sequential container, which we named *mlp*. The network can be then assembled by adding sequentially all the desired modules by the function add():

<sup>10</sup>https://github.com/torch/nn

<sup>&</sup>lt;sup>11</sup>Detailed documentation at https://github.com/torch/nngraph

<sup>12</sup> Available at https://github.com/AILabUSiena/NeuralNetworksForBeginners/tree/master/torch/xor.

```
mlp = nn.Sequential() — container initialization
inputs = 2; outputs = 1; HUs = 2; — general options
mlp:add(nn.Linear(inputs, HUs)) — first linear layer
mlp:add(nn.Tanh()) — activation for the hidden layer
mlp:add(nn.Linear(HUs, outputs)) — output layer
```

Listing 4: Code to create a 2-layer ANNs

#### Dataset

The training set will be composed by a tensor of 4 samples (organized again column-wise) paired with a tensor of targets. Usually, true and false boolean values are respectively associated to 1 and 0. However, just to propose an equivalent but different approach, here we shift both values by -0.5, so they will be in [-0.5, 0.5] as showed in Listing 5. Both input and target are initialized with false values (a tensor filled with 0), and then true values are placed according to the XOR truth table.

```
local dataset = torch. Tensor (4,2): fill (0)
local target = torch. Tensor (4,1): fill (0)
dataset [2][1] = 1 — True False
dataset [3][2] = 1 — False True
dataset [4][1] = 1; dataset [4][2] = 1 — True True
dataset = dataset: add(-0.5) — shift true and false by -0.5
target [2][1] = 1; target [3][1] = 1
target = target: add(-0.5)
```

Listing 5: creation of 4 examples and their targets

#### Training

We set up a full-batch mode learning, i.e. we update the parameters after accumulating the gradients over the whole dataset. We exploit the following function:

forward(input) returns the output of the multi layer perceptron w.r.t the given input; it updates the input/output states variables of each modules, preparing the network for the backward step; its output will be immediately passed to the loss function to compute the error.

zeroGradParameters() resets to null values the state of the gradients of the all the parameters.

backward(gradients) actually computes and accumulates (averaging them on the number of samples) the gradients with respect to the weights of the network, given the data in input and the gradient of the loss function.

updateParameters (learningrate) modifies the weights according to the Gradient Descent procedure using the learning rate as input argument.

As loss function we use the Mean Square Error, created by the statement:

```
criterion = nn.MSECriterion()
```

When a criterion is forwarded, it returns the error between the two input arguments. It updates its own modules state variable and gets ready to compute the gradients tensor of the loss in the backward step, which will be back-propagated through the multilayer perceptron. As a nn modules, all the possible criterions used the functions forward() and backward() as the others. The whole training procedure can be set up by:

```
nepochs = 1000; learning_rate = 0.05; — general options
local loss = torch.Tensor(nepochs): fill(0); — training loss initialization

for i = 1,nepochs do — iterating over 1000 epochs
local input = dataset

local outputs = mlp:forward(input) — network forward step
loss[i] = criterion:forward(outputs, target) — error evaluation

mlp:zeroGradParameters() — zero reset of gradients
local gradients = criterion:backward(mlp.output, target) — loss gradients

mlp:backward(input, gradients) — network backward step
mlp:updateParameters(learning_rate) — update parameters given the learning rate
end
```

Listing 6: training of the network

#### 2.4 Stopping criterions and Regularization

Since the training procedure is manually defined, particular stopping criterion are completely up to the user. The simplest one, based on the reaching of a fixed number of epochs explicitly depends of the upper bound of the for cycle. Since other methods are related to the presence of a validation set, we will define an example of early stopping criterion in Listing 14 in Section 4. A simple criterion based on the vanishing of the gradients can be simply set up by exploiting the function getParameters defined for the modules of nn, which returns all the weights and the gradients of the network in two 1-Dimensional vector:

```
param, grad = mlp:getParameters()
```

A simple check on the minimum value of the absolute values of gradients saved in grad can be used to stop the training procedure.

Another regularization method can be accomplished by implementing the weight decay method as shown in Listing 7. The presented code is intended to be an introductory example even to understand the class inheritance mechanisms in Lua and Torch.

```
-- defining class inheritances local WeightDecay, parent = torch.class('nn.WeightDecayWrapper', 'nn.Sequential')

function WeightDecay: __init() -- constructor parent.__init(self) self.weightDecay = 0 -- self is a keyword referring to the abstract object self.currentOutput = 0 end

function WeightDecay:getWeightDecay(alpha) local alpha = alpha or 0 local weightDecay = 0 for i=1,#self.modules do
```

```
local params,_ = self.modules[i]:parameters()
      if params then
        for j=1,#params do
          weightDecay = weightDecay + torch.dot(params[j], params[j])*alpha/2
17
      end
19
    end
    self.weightDecay = weightDecay
21
    return self.weightDecay
23
  end
  function WeightDecay: updateParameters (learningRate, alpha)
25
    local alpha = alpha or 0
    for i=1,#self.modules do
27
      local params, gradParams = self.modules[i]:parameters()
      if params then
        for j=1,#params do
          params[j]:add(-learningRate, gradParams[j] + (alpha*params[j]))
      end
33
    end
  end
35
```

Listing 7: Code to implement the weight decay regularization

To implement the weight decay coherently with the nn package, we need to create a novel class, inheriting from nn. Sequential, that overloads the method updateParameters() of the nn. Module. We first have to declare a new class name in Torch, where you can optionally specify the parent class. In our case the new class has been called nn.WeightDecayWrapper, while the class it inherits from is the Container nn.Sequential. The constructor is defined within the function WeightDecay:\_\_init(). In the scope of this function the variable self is a table used to refer to all the attributes and methods of the abstract object. The calling of the function \_\_init() from the parent class automatically add all the original properties. The functions WeigthDecay:getWeigthDecay() and WeigthDecay:updateParameters() compute respectively the weight decay and its gradient. Both methods loop over all the modules of the container (the symbol # returns the number-indexed element of a table) and, for each one that has parameters, use them in order to compute either the error or the gradients coming from the weight decay contribution. The argument alpha represent the regularization parameter of the weight decay and, if not provided, is assumed null. It is also worth to mention the fact that, WeigthDecay: updateParameters() overloads the method that implemented in nn.Module, updating the parameters according to the standard Gradient Descent rule. At this point, an ANN expecting a possible weight decay regularization can be declared by replacing the nn.Sequential container by the proposed nn.WeightDecayWrapper.

#### 2.5 Drawing Separation Surfaces

In this framework, data visualization is allowed by the package gnuplot, which provides some tools to plot points, lines, curves and so on. For example, in the training procedure presented in Listing 6, a vector storing the penalty evaluated at each epoch is produced. To have an idea of the state of the network during training, we can save an image file containing the trend of the error by the code in Listing 8, whom output is shown in Figure 2(a).

```
gnuplot.epsfigure('XORloss.eps') — create an eps file with the image gnuplot.plot({'loss function', torch.range(1,nepochs),loss}) — loss trend plot gnuplot.title('Loss') gnuplot.grid(true) gnuplot.plotflush() gnuplot.figure()
```

Listing 8: Error evaluated at each training epoch.

Torch does not have dedicated functions to visualize separation surfaces produced on data and, hence, we generate a random grid across the input space, plotting only those points predicted close enough (with respect to a a certain threshold) to the half of possible target (0 in this case). The correspondent result, showed in Figure 2(b), is generated by the code in Listing 9, exploiting the fact that Lua support the logical indexing as in Matlab.

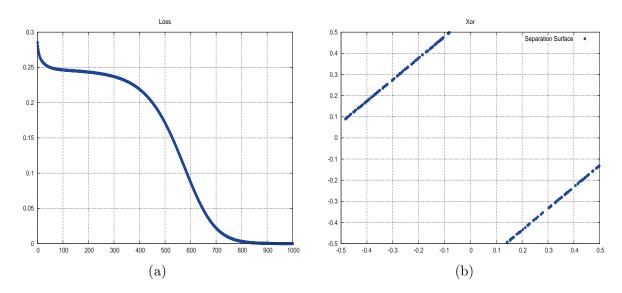


Figure 2: (a) Trend of loss versus the number of epochs. (b) The estimated separation surface obtained by a 2-Layers ANN composed by 2 Hidden Units, *Hyperbolic Tangent* as activation and linear output.

```
local eps = 2e-3; — separation threshold
  local n = 1000000 — gridding size
  -- input space grid by n 2D-points uniformly distributed in [-0.5, 0.5]
4 | local x = torch.rand(n,2):add(-0.5)
  local mlpOutput = mlp:forward(x) -- evaluation
   - compare whether the absolute value of the network output is less equal than eps
  local mask = torch.le(torch.abs(mlpOutput), mlpOutput:clone():fill(eps))
|s| if torch.sum (mask) > 0 then
    gnuplot.epsfigure('Separation surface.eps')
    local x1 = x: narrow(2,1,1) -- reshaping first input dimension for x axis
10
    local x2 = x: narrow(2,2,1) — reshaping second input dimension for y axis
      - plotting of the collection of points that match the mask
12
    gnuplot.plot(x1[mask], x2[mask], '+')
    gnuplot.title('Separation surface')
```

```
gnuplot.grid(true)
gnuplot.plotflush() — save the image
gnuplot.figure()
end
```

Listing 9: Drawing separation surfaces in torch

#### 3 TensorFlow

#### 3.1 Introduction

TensorFlow [5] is an open source software library for numerical computation and is the youngest with respect to the others Machine Learning frameworks. It was originally developed by researchers and engineers from the Google Brain Team, with the purpose of encourage research on deep architectures. Nevertheless, the environment provides a large set of tools suitable for several domains of numerical programming. The computation is conceived under the concept of *Data Flow Graphs*. Nodes in the graph represent mathematical operations, while the graph edges represent tensors (multidimensional data arrays). The core of the package is written in C++, but provides a well documented Python API. The main characteristic is its symbolic approach, which allows a general definition of a forward models, leaving the computation of the correspondent derivatives entirely to the environment itself.

#### 3.2 Getting started

#### 3.2.1 Python

A TensorFlow model can be easily written using Python, a very intuitive object-oriented programming language. Python is distributed with an open-source license for commercial use too. It offers a nice integration with many other programming languages and provides an extended standard library which includes numpy (modules designed for matrix operations, very similar to the Matlab syntax). Python runs on Windows, Linux/Unix, Mac OS X and other operative systems.

#### 3.2.2 TensorFlow environment

Assuming that the reader is familiar with Python, here we present the building blocks of TensorFlow framework:

The Data Flow Graph To leverage the parallel computational power of multi-core CPU, GPU and even clusters of GPUs, the dynamic of the numerical computations has been conceived as a directed graph, where each node represents a mathematical operation and the edges describe the input/output relation between nodes.

**Tensor** It is a typed n-dimensional array that flows through the Data Flow Graph.

**Variable** Symbolic objects designed to represent parameters. They are exploited to compute the derivatives at a symbolical level, but in general must be explicitly initialized in a session.

**Optimizer** It is the component which provides methods to compute gradients from the loss function and to apply back-propagation through all the variables. A collection is available in TensorFlow to implement classic optimization algorithms.

**Session** A graph must be launched in a Session, which places the graph onto CPU or GPU and provides methods to run computation.

#### 3.2.3 Installation

Information about download and installation of Python and TensorFlow are available in the official webpages<sup>13</sup>. Notice that a dedicated procedure must be followed for GPU installation. It's worth a quick remark on the CUDA<sup>®</sup> versions. Indeed, versions from 7.0 are officially supported, but the installation could be not straightforward in versions preceding the 8.0. Moreover, a registration to the Accelerate Computing Developer Program<sup>14</sup> is required to install the package cuDNN, which is mandatory to enable GPU support.

#### 3.3 Setting up the XOR experiment

As in the previous sections of this tutorial, we show how to start managing the TensorFlow framework by facing the simple XOR classification problem by a standard ANN.

#### Import tensor flow

At the beginning, as for every Python library, we need to import the TensorFlow package by:

```
import tensorflow as tf
```

ciao

#### Dataset definition

Again, data can be defined as two matrices containing the input data and its correspondent target, called X and Y respectively. Data can be defined as a list or numpy array. After they will be used to fill the placeholder that actually define a type and dimensionality.

```
 \begin{array}{l} \mathbf{1} \\ \mathbf{X} = \ \left[ \left[ 0 \ , 0 \right] \ , \left[ 0 \ , 1 \right] \ , \left[ 1 \ , 0 \right] \right] \\ \mathbf{Y} = \ \left[ \left[ 0 \right] \ , \left[ 1 \right] \ , \left[ 0 \right] \right] \\ \end{array}
```

#### Placeholders

TensorFlow provides Placeholders which are symbolic variables representing data during the computation. A Placeholders object have to be initialized with given type and dimensionality, suitable to represent the desired element. In this case we define two object  $x_{\perp}$  and  $y_{\perp}$  respectively for input data and target:

```
x_{-} = tf.placeholder(tf.float32, shape=[4,2])

y_{-} = tf.placeholder(tf.float32, shape=[4,1])
```

<sup>&</sup>lt;sup>13</sup>Python webpage: https://www.python.org/, TensorFlow webpage: https://www.tensorflow.org/

<sup>14</sup>https://developer.nvidia.com/accelerated-computing-developer

#### Model definition

The description of the network depends essentially on its architecture and parameters (weights and biases). Since the parameters have to be estimated, they are defined as the variabile of the model, whereas the architecture is determined by the configuration of symbolic operations. For a 2-layers ANN we can define:

```
# Hidden units

HU = 3
# 1st layer

W1 = tf.Variable(tf.random_uniform([2,HU], -1.0, 1.0)) # weights matrix
b1 = tf.Variable(tf.zeros([HU])) # bias

O = tf.nn.sigmoid(tf.matmul(x_, W1) + b1) # non-linear activation output
# 2nd layer

W2 = tf.Variable(tf.random_uniform([HU,1], -1.0, 1.0))
b2 = tf.Variable(tf.zeros([1]))
y = tf.nn.sigmoid(tf.matmul(O, W2) + b2)
```

The matmul() function performs tensors multiplication. Variable() is the constructor of the class variable. It needs an initialization value which must be a tensor. The function random\_uniform() returns a tensor of a specified shape, filled with valued picked from a uniform distribution between two specified values. The nn module contains the most common activation functions, taking as input a tensor and evaluating the non-linear transferring component-wise (the *Logistic Sigmoid* is chosen in the reported example by tf.nn.sigmoid()).

#### Loss and optimizer definition

The cost function and the optimizer are defined by the following two lines

TensorFlow provides functions to perform common operations between tensors. The function reduce\_sum() for example reduces the tensor to one (or more) dimension, by summing up along the specified dimension. The train module provide the most common optimizers, which will be employed during the training process. The previous code chose the *Gradient Descent* algorithm to optimize the network parameters, with respect to the penalty function defined in cost by using a learning rate equal to 0.1.

#### Start the session

At this point the variables are still not initialized. The whole graph exist at a symbolic level, but it is instantiated when creating a session. For example, placeholders are fed with the assigned elements in this moment.

```
% Create session sess = tf.Session()
```

```
% Initialize variables sess.run(tf.initialize_all_variables())
```

More specifically, initialize\_all\_variables() creates an operation (a node in the Data Flow Graph) running variables initializer. The function Session() creates an instance of the class session, while the correspondent method run() moves for the first time the Data Flow Graph on CPU/GPU, allocates variables and fills them with the initial values.

#### **Training**

The training phase can be defined in a for loop where each iteration represent a single gradient descend epoch. In the following code, some printing on the training information are added each 100 epochs.

```
Epochs = 5000 # Number of iterations

for i in range(Epochs):
    sess.run(train_step, feed_dict={x_: X, y_: Y}) # optimizer step
    if i % 100 == 0:
        print('Epoch', i)
        print('Cost', sess.run(cost, feed_dict={x_: X, y_: Y}))

8
```

The sess.run() calling runs the operations previously defined for the first argument, which in this case is an optimizer step (defined by train\_step). The second (optional) argument for run is a dictionary feed\_dict, pairing each placeholder with the correspondent input. The function run() is used also to evaluate the cost each 100 epochs.

#### **Evaluation**

The performance of the trained model can be easily evaluated by:

```
correct_prediction = abs(y_ - y) < 0.5
cast = tf.cast(correct_prediction, "float")
accuracy = tf.reduce_mean(cast)

yy, aa = sess.run([y, accuracy], feed_dict={x_: X, y_: Y})

print "Output: ", yy
print "Accuracy: ", aa</pre>
```

#### Draw separation surfaces

In order to visualize separation surfaces computed by the network, it can be useful to generate a random sample of points on which test results, as showed in Figure 3.

```
plt.figure()
  # Plotting dataset
# Generating points in [-1,2]x[-1,2]
6 DATA_x = (np.random.rand(10**6,2)*3)-1
  DATA_y = sess.run(y, feed_dict=\{x_: DATA_x\})
8 # Selecting borderline predictions
  ind = np.where(np.logical\_and(0.49 < DATA\_y, DATA\_y < 0.51))[0]
10 DATA ind = DATA x[ind]
  # Plotting separation surfaces
 \  \, \text{12} \left[ \, ss \, = \, plt.\, scatter \, (DATA\_ind[:\,,0] \,\, , \,\, DATA\_ind[:\,,1] \,\, , \,\, marker='\_\,' \,, \,\, color='black\,' \,, \,\, s=5) \right] 
  # Some figure's settings
14 plt.legend((c1, c0, ss), ('Class 1', 'Class 0', 'Separation surfaces'), scatterpoints=1)
  plt.xlabel('Input x1')
16 plt.ylabel ('Input x2')
  plt. axis ([-1,2,-1,2])
18 plt.show()
```

Listing 10: Draw separation surfaces

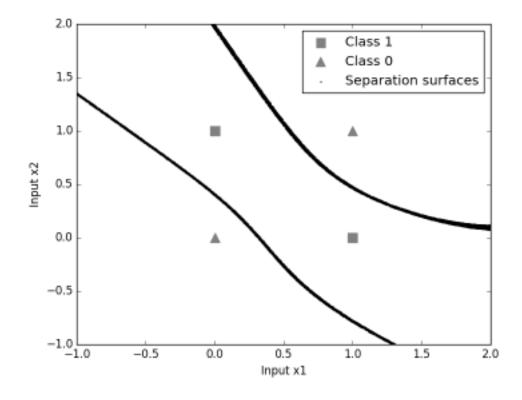


Figure 3: Separation surfaces on the XOR classification task obtained by 2-layer ANN with 3 Hidden Units and the *Logistic Sigmoid* as activation and output function.

# 4 MNIST Handwritten Characters Recognition

In this Section we show how to set up a 2-Layer ANN in order to face the MNIST [6] classification problem, a well known data set for handwritten characters recognition. It is extensively used to test and compare general Machine Learning algorithms and Computer Vision methods. Data are provided as  $28 \times 28$  pixels (grayscale) images of handwritten digits. The training and test sets contain respectively 60,000 and 10,000 instances. Files .zip are available at the official site<sup>15</sup>, together with a list of performance achieved by most common algorithms. We show the setting up of a standard 2-Layer ANN with 300 units in the hidden layer, represented in Figure 4, since it is one of the architecture reported in the official website and the obtained results can be easily compared. The input will be reshaped so as to feed the network with a 1-Dimensional vector with  $28 \cdot 28 = 784$  elements. Each image is originally represented by a matrix containing the grayscale value of the pixels in [0,255], which will be normalized in [0,1]. The output will be a 10 elements prediction vector, since labels for each element will be expressed by the one-hot encoding binary vector of 10 null bits, with only a 1 in the position indicating the class. Activation and penalty functions are different within different environments to provide an overview on different approaches.

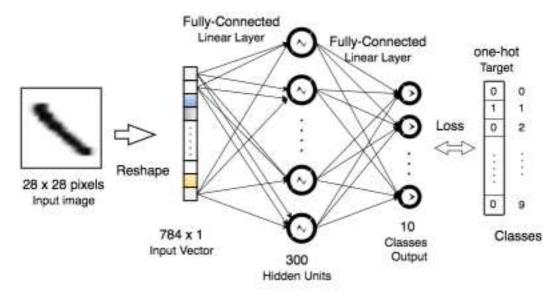


Figure 4: General architecture of a 2-Layer network model proposed to face the MNIST data.

#### 4.1 MNIST on MATLAB

Once data have been downloaded from the official MNIST site, we can use MATLABfunctions available at the Stanford University site<sup>16</sup> to extract data from files and organize them in *inputSize*—by—numberOfSamples matrix form. The extraction routines reshape (so as that each digit is represented by a 1-D column vector of size 784) and normalizes data (so as that each feature lies in the interval [0, 1]). Once unzipped data and functions in the same folder, it is straightforward to upload images in the MATLABworkspace by the loadMNISTImages function:

<sup>15</sup> http://yann.lecun.com/exdb/mnist/.

<sup>16</sup>http://ufldl.stanford.edu/wiki/index.php/Using\_the\_MNIST\_Dataset.

```
images_Train = loadMNISTImages('train-images.idx3-ubyte');
images_Test = loadMNISTImages('t10k-images.idx3-ubyte');
images = [ images_Train, images_Test];
```

where training and test set have been grouped in the same matrix to evaluate performance on the provided test set during the training. Correspondent labels can be loaded and grouped in a similar way by the function loadMNISTLabels:

```
labels_Train = loadMNISTLabels('train-labels.idx1-ubyte');
labels_Test = loadMNISTLabels('t10k-labels.idx1-ubyte');
labels = [ labels_Train; labels_Test];
```

The original labels are provided as a 1-Dimensional vector containing a number from 0 to 9 according to the correspondent digit. The one-hot encoding target matrix for the whole dataset can be generated exploiting the MATLABfunction ind2vec<sup>17</sup>:

```
labels = full(ind2vec(labels' + 1));
```

To check the obtained results, we replied one of the 2-layer architectures listed at the official website, which is supposed to reach around 96% of accuracy with 300 hidden units and can be initialized by:

```
nn = patternnet(300);
```

As already said, this command creates a 2-Layer ANN where the hidden layer has 300 units and the *Hyperbolic Tangent* as activation, whereas the output function is computed by the *softmax*. The (default) penalty function is the *Cross-Entropy Criterion*.

In this case we change the data splitting so as that data used for test comes only from the original test set (which has been concatenated with the training one), prevent to mix samples among Train, Validation and Test set. This step is completely customizable by the method divideFcn and the fields of the options divideParam. The divideind method picks data according to the provided indexes for the data matrix:

```
nn.divideFcn = 'divideind';

nn.divideParam.trainInd = 1:45000;

nn.divideParam.valInd = 45000:60000;

nn.divideParam.testInd = 60000:70000;
```

In this case, we arbitrarily decided to use the last 25% of the Training data for Validation, since the samples are more or less equally distributed by classes.

As already said, network training can be started by:

<sup>&</sup>lt;sup>17</sup>The function full prevent for Matlabautomatically convert to sparse matrix, which in our tests may cause some problems at the calling of the function train.

```
[ nn, tr ] = train( nn, images, labels );
```

In the reported case, the training stopped after 107 epochs because of an increasing in the validation error (see Section 1.3). The performance during training are shown in Figure 5(a), which is obtained by the following code:

```
% % % % Plotting MNIST training performance

plot(tr.perf, 'LineWidth',2); % plot training error
hold on;
plot(tr.vperf,'r-.','LineWidth',2); % plot validation error
plot(tr.tperf,'g:','LineWidth',2); % plot test error
set(gca,'yscale','log'); % setting log scale
axis([1,107,0.001,1.8]);
xlabel('Training Epochs','FontSize',14);
ylabel('Cross-Entropy','FontSize',14);
title('Performance Trend on MNIST','FontSize',16);
h = legend({'Training','Validation','Test'},'Location','NorthEast');
set(h,'FontSize',14);
```

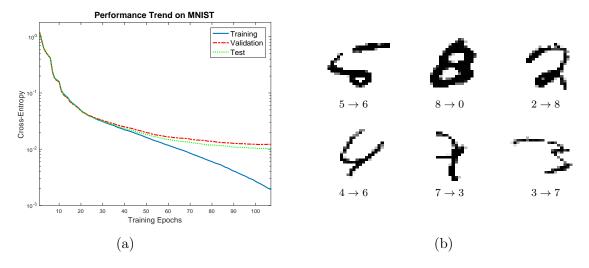


Figure 5: On the left the performance on the MNIST dataset during the training of a 2-layer ANN with 300 hidden units. Training is stopped after 107 epochs for validation checking. On the right we report some misclassified samples. The network reaches about 96% of classification accuracy on the test set (in accordance with the ones provided at the MNIST web page).

In Figure 5(b) we show some misclassified digits, indicating the original label and the predicted one. The visualization is obtained by the Matlab function image (after a reshaping to the original square dimensions and grayscale, multiplying by 255). In Listing 11 we show how to evaluate classification accuracy and confusion matrix on data, which should give coherent results with respect to which reported in the official site for the same architecture (about 4% error on test set).

Listing 11: Performance evaluation of the network trained on the MNIST

#### 4.2 MNIST on Torch

As already said, the Torch environment provides a lot of tools for Machine Learning, included a lot of routines to download and prepare most common Datasets. A wide overview on most useful tutorials, demos and introduction to most common methods can be found in a dedicate webpage<sup>18</sup>, including a *Loading popular datasets* section. Here, a link to the MNIST loader page <sup>19</sup> is available, where data and all the informations for the correspondent mnist package installation are provided. After the installation, data can be loaded by the code in Listing 12.

```
2 % loading data
  images Train = loadMNISTImages('train-images-idx3-ubyte');
  images Test = loadMNISTImages('t10k-images-idx3-ubyte');
  images = [ images Train, images Test];
  % loading targets
  labels_Train = loadMNISTLabels('train-labels-idx1-ubyte');
  labels\_Test = loadMNISTLabels('t10k-labels-idx1-ubyte');
10 labels = [ labels Train; labels Test];
  labels = full( ind2vec( labels ' + 1 ) );
12 %%
  % initialization
_{14}|nn = patternnet(300);
  nn.divideFcn = 'divideind';
nn.divideParam.trainInd = 1 : 45000;
  nn.divideParam.valInd = 45001 : 60000;
  nn.divideParam.testInd = 60001 : 70000;
```

Listing 12: Loading MNIST data

Data will be loaded as a table named *train*, where digits are expressed as a *numberOfSamples*-by-28-by-28 tensor of type ByteTensor stored in the field *data*, expressing the value of the gray levels of each pixel between 0 and 255. Targets will be stored as a 1-D vector, expressing the digits labels, in the field *label*. We have to convert data to the DoubleTensor format and, again, normalize the input features to have values in [0, 1] and reshape the original 3-D tensor in a 1-D input vector.

 $<sup>^{18} {\</sup>tt https://github.com/torch/torch7/wiki/Cheatsheet\#machine-learning}$ 

<sup>19</sup>https://github.com/andresy/mnist

Labels have to be incremented by 1, since CrossEntropyCriterion accepts target indicating the class avoiding null values (i.e. 1 means a sample to belong to the first class and so on). In the last row we perform a random shuffling of data in order to prepare the train/validation splitting by the function:

```
function rndShuffle(dataset)
    -- random data shuffle
    local n = dataset.data:size(1)
    local perm = torch.LongTensor():randperm(n)
    dataset.data = dataset.data:index(1, perm)
    dataset.label = dataset.label:index(1, perm)
    return dataset
end
```

At this point we can create a validation set from the last quarter of the training data by:

```
-- splitting function definition

function splitData(data, p)

-- splits data depending on the rate p

local p = p > 0 and p <= 1 and p or 0.9

local trainSize = torch.floor(p*data:size(1))

return data:narrow(1,1,trainSize),data:narrow(1,1 + trainSize, data:size(1) -

trainSize)

end

validation = {}

trainRate = 0.75

train.data, validation.data = splitData(train.data, trainRate)

train.label, validation.label = splitData(train.label, trainRate)
```

The code to build the proposed 2-layer ANN model is reported in Listing 13, where the network is assembled in the Sequential container, using this time the ReLU as activation for the hidden layer, whereas output and penalty functions are the same used in the previous section (softmax and Cross-Entropy respectively).

```
-- mlpwork definition
require 'nn'

local mlp = nn.Sequential()
mlp:add(nn.Linear(784, 300))
mlp:add(nn.ReLU())
mlp:add(nn.Linear(300, 10))
mlp:add(nn.SoftMax())

-- loss function
local c = nn.CrossEntropyCriterion()
```

Listing 13: Network definition for MNIST data

The network training can be defined in a way similar to the one proposed in Listing 6. Because of the width of the training data, this time is more convenient to set up a *minibatch* training as showed in Listing 14. Moreover, we also define an early stopping criterion which stops the training when

the penalty on the validation set start to increase, preventing overfitting problems. The training function expects as inputs the network (named mlp), the criterion to evaluate the loss (named criterion), training and validation data (named trainset and validation respectively) organized as a table with fields data and label as defined in Listing 12. An optional configuration table options can be provided, indicating the number of training epochs (nepochs), the learning rate  $(learning\_rate)$ , the mini-batch size (batchSize) and the number of consecutive increasings in the validation loss which causes a preventive training stop (maxSteps). It is worth a remark on the function split, defined for the Tensor class, used to divide data in batches stored in an indexed table. At the end of the training, a vector containing the loss evaluated at each epoch is returned. The validation loss is computed with the help of the function evaluate, which splits again the computation in smaller batches, preventing from too heavy computations when the number of parameters and samples is very large.

```
function training(mlp, criterion, trainset, validation, options)
  - minibatch training
  assert (mlp and trainset, "At least 2 arguments are expected")
  local nepochs = options and options.nepochs or 1000 -- max number of epoch
| local learning_rate = options and options.learning_rate or 0.01
  local batchSize = options and options.batchSize or 32
7 local maxSteps = options and options.maxSteps or 10 -- max validation fails
  local input, target = trainset.data, trainset.label
  -- vector for saving loss during epoch
  local loss = torch. Tensor (nepochs): typeAs(input): fill (0)
11 local valLoss = torch.Tensor(nepochs):typeAs(input):fill(0)
   - minibatches splitting
13 local minibatches, minitarget = input:split(batchSize), target:split(batchSize)
   - last loss and validation fails for early stopping criterion
  -- based on validation loss
  local lastLoss, step = 0,-1
17 | local epoch = 1
  while epoch < nepochs and step < maxSteps do
19 for bi, batch in pairs (minibatches) do
  loss [epoch] = loss [epoch] + criterion: forward (mlp: forward (batch), minitarget [bi])
21 -- reset gradients to null values
  mlp:zeroGradParameters()
23 -- accumulate gradients
  mlp:backward(batch, criterion:backward(mlp.output, minitarget[bi]))
25 -- update parameters
  mlp:updateParameters(learning rate)
27 if bi%100 == 0 then collectgarbage() end — cleaning nil variable
  -- evaluating validation loss
  local currLoss = evaluate(mlp, criterion, validation)
31 valLoss [epoch] = currLoss
  if \ currLoss >= \\ lastLoss*0.9999 \ then
step = step + 1
  else
step = 0
37 lastLoss = currLoss
  xlua.progress (epoch, nepochs) -- printing epochs progress
_{39} | epoch = epoch + 1
  end
41 if step == maxStep then
```

```
print('Training stopped at Epoch: '..epoch..
43 ' because of Validation Error increasing in the last '
  ..maxStep..' epochs')
45 end
  return loss:narrow(1,1,epoch-1)/\#minibatches, valLoss:narrow(1,1,epoch-1)
47 end
49 function evaluate (mlp, criterion, dataset, options)
   - evaluate the loss from criterion between mpl predictions
  -- by accumulating within minibatches from dataset
  assert (mlp and dataset, "At least 2 arguments are expected")
53 local batchSize = options and options.batchSize or 32
  local input, target = dataset.data, dataset.label
|local| loss = 0
  local minibatches, minitarget = input:split(batchSize), target:split(batchSize)
57 for bi, batch in pairs (minibatches) do
  loss = loss + criterion: forward (mlp: forward (batch), minitarget [bi])
  mlp:zeroGradParameters()
61 return loss/#minibatches
  end
```

Listing 14: Sample of a mini-batch training function

In Listing 15 we show how to compute the Confusion Matrix and the Classification Accuracy on data by the function confusionMtx, taking in input the network (mlp), data (dataset) and the expected number of classes (nclasses).

```
function confusionMtx(mlp, dataset, nclasses)
2 local input, target = dataset.data, dataset.label
  local confMtx = torch.zeros(nclasses, nclasses):typeAs(input)
  local prediction = mlp:forward(input)
  -- get the position of the unit with the maximum value
  local _, pos = torch.max(prediction,2)
8 | local | acc = 0
  for i = 1, nclasses do
10 local predicted = torch.eq(pos,i):typeAs(input)
  for j = 1, nclasses do
12 local truth = torch.eq(target, j):typeAs(input)
  confMtx[i][j] = torch.cmul(predicted, truth):sum(1)
if i = j then acc = acc + confMtx[i][j] end
  end
16 end
  return confMtx, acc/input:size(1)
```

Listing 15: Evaluating Confusion Matrix and Accuracy

At this point we can start a trial by the following code:

```
options = {nepochs = 250, batchSize = 64, learning_rate = 0.05, maxStep = 50} training(mlp, c, train, validation, options) confMtx, acc = confusionMtx(mlp, test, 10)
```

In this case the training is stopped by the validation criterion after epoch 117, producing a Classification Accuracy on test of about 97%. In Figure 6(a) we report the trend of the error during training. Since in general can be useful to visualize the confusion matrix (which in this case is almost diagonal), in Figure 6(b) we show the one obtained by the function imagesc from the package gnuplot, which just give a color map of the matrix passed as input.

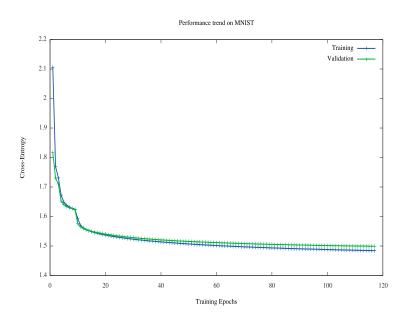


Figure 6: Confusion matrix on the MNIST test set.

#### 4.3 MNIST on Tensor Flow

Even TensorFlow environment makes available many tutorials and preloaded dataset, including the MNIST. A very fast introductive section for beginners can be found at the official web page<sup>20</sup>. However, we will show some functions to download and import the dataset in a very simple way. Indeed, data can be directly loaded by:

```
from tensorflow.examples.tutorials.mnist import input_data
mnist = input_data.read_data_sets("MNIST_data/", one_hot=True)
```

We firstly define two auxiliary functions. The first (init\_weights) will be used to initialize the parameters of the model, whereas the second (mlp\_output) to compute the predictions of the model.

```
def init_weights(shape):
    return tf.Variable(tf.random_uniform(shape, -0.1, 0.1))

def mlp_output(X, W_h, W_o, b_h, b_o):

a1 = tf.matmul(X, W_h) + b_h
    o1 = tf.nn.relu(a1) #output layer1
```

<sup>&</sup>lt;sup>20</sup>https://www.tensorflow.org/versions/r0.12/tutorials/mnist/beginners/index.html

```
a2 = tf.matmul(o1, W_o) + b_o
o2 = tf.nn.softmax(a2) #output layer2
return o2
```

Now, with the help of the proposed function  $init_weights$ , we define the parameters to be learned during the computation. W1 and b1 represent respectively the weights and the biases of the hidden layer. Similarly, W2 and b2 are respectively the weights and the biases of the output layer.

```
W1 = init_weights([x_dim, h_layer_dim])
b1 = init_weights([h_layer_dim])
W2 = init_weights([h_layer_dim, y_dim])
b2 = init_weights([y_dim])
```

Once we defined the weights, we can symbolically compose our model by the calling of our function mlp\_output. As in the XOR case, we have to define a placeholder storing the input samples.

```
# Input
x = tf.placeholder(tf.float32, [None, x_dim])
# Prediction
y = mlp_output(x, W1, W2, b1, b2)
```

Then we need to define a cost function and an optimizer. However, this time we add the square of the Euclidean Norm as regularizer, and the global cost function is composed by the Cross-Entropy plus the regularization term scaled by a coefficient of  $10^{-4}$ . At the beginning of the session, TensorFlow moves the Data Flow Graph to the CPUs or GPUs and initializes all variables.

```
# Model Specifications

LEARNING_RATE = 0.5

EPOCHS = 5000

MINI_BATCH_SIZE = 50

# Symbolic variable for the target

y_ = tf.placeholder(tf.float32, [None, y_dim])

# Loss function and optimizer

cross_entropy = tf.reduce_mean(tf.nn.softmax_cross_entropy_with_logits(y, y_))

regularization = (tf.reduce_sum(tf.square(W1), [0, 1])

+ tf.reduce_sum(tf.square(W2), [0, 1]))

cost = cross_entropy + 10**-4 * regularization

train_step = tf.train.GradientDescentOptimizer(LEARNING_RATE).minimize(cost)

# Start session and initialization

sess = tf.Session()

sess.run(tf.initialize_all_variables())
```

TensorFlow provides the function next\_batch for the mnist class to randomly extract batches of a specified size. Data are split in shuffled partitions of the indicated size and, by means of an implicit counter, the function slide along batches at each calling allowing a fast implementation for mini-batch Gradient Descent method. In our case, we used a for loop to scan across batches, executing a training step on the extracted data at each iteration. Once the whole Training set

has been processed, the loss on Training, Validation and Test sets is computed. These operations are repeated in a while loop, whose steps representing the epochs of training. The loop stops when the maximum number of epochs is reached or the network start to overfit Training data. The early stopping is implemented by checking the Validation error and training is stopped when no improvements are obtained for a fixed number of consecutive epochs (val\_max\_steps). The maximum number of epochs and learning rate must be set in advance.

```
# Save values to be plotted
  errors train = []
  errors test = []
  errors val=[]
  # Early stopping (init variables)
  prec err = 10**6 # just a very big value
  val count = 0
9 val max steps = 5
11 # Training
  BATCH SIZE = np.shape(mnist.train.images)[0]
_{13} MINI BATCH SIZE = 50
  while i <= epochs and val count < val max steps:
17
    # Train over the full batch is performed with mini-batches algorithm
    for j in range(BATCH SIZE/MINI BATCH SIZE):
19
      batch xs, batch ys = mnist.train.next batch (50)
      sess.run(train step, feed dict={x: batch xs, y : batch ys})
21
    # Compute error on validation set and control for early-stopping
    curr_err = sess.run(cross_entropy,
          feed\_dict = \{x \colon mnist.validation.images \,, \, y\_: \, mnist.validation.labels \, \})
25
    if curr_err >= prec_err*0.9999:
      val count = val count + 1
27
    else:
      val count = 0
29
    prec err = curr err
31
    # Save values for plot
33
    errors val.append(curr err)
    c_test = sess.run(cross_entropy,
35
          feed\_dict=\{x: mnist.test.images, y_: mnist.test.labels\})
    errors_test.append(c_test)
37
    c_train = sess.run(cross_entropy,
          feed_dict={x: mnist.train.images, y_: mnist.train.labels})
39
    errors train.append(c train)
41
    # Print info about the current epoch
    print "\n\nEPOCH: ",i, "/", epochs
43
    print " TRAIN ERR: ", c train
    print " VALIDATION ERR: ", curr err
    print " TEST ERR: ", c_test
    print "\n(Early stopping criterion: ", val count, "/", val max steps, ")"
47
```

```
# Increment epochs—index i = i+1
```

The prediction accuracy of the trained model can be evaluated over the test set in way similar to the one presented for the XOR problem. This time we need to exploit the *argmax* function to convert the one-hot encoding in the correspondent labels.

```
# Symbolic formulas
correct_prediction = tf.equal(tf.argmax(y,1), tf.argmax(y_,1))
accuracy = tf.reduce_mean(tf.cast(correct_prediction, tf.float32))
# Compute accuracy on the test set
aa = sess.run(accuracy, feed_dict={x: mnist.test.images, y_: mnist.test.labels})
print "Accuracy: ", aa
```

The trend of the network performance showed in Figure 7 during training can be obtained by the following code:

```
E = range(np.shape(errors_train)[0])

line_train, = plt.plot(E, errors_train)

line_test, = plt.plot(E, errors_test)

line_val, = plt.plot(E, error_val)

plt.legend([line_train, line_val, line_test], ['Training', 'Validation', 'Test'])

plt.ylabel('Cross-Entropy')

plt.xlabel('Epochs')

plt.show()
```

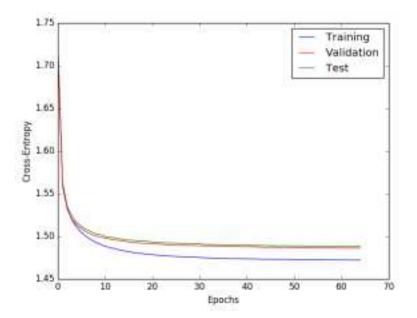


Figure 7: Error trend on the MNIST dataset during the training of a 2-layer ANN with 300 hidden units.

#### 5 Convolutional Neural Networks

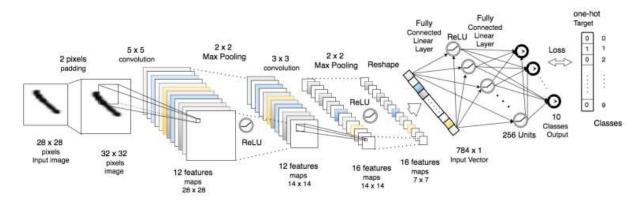


Figure 8: General architecture of the CNN model proposed to face the MNIST data.

In this section we introduce the Convolutional Neural Networks (CNNs [7, 6, 8]), an important and powerful kind of learning architecture widely diffused especially for Computer Vision applications. They currently represent state of the art algorithm for image classification tasks and constitute the main architecture used in Deep Learning. We show how to build and train such a structure within all the proposed frameworks, exploring the most general functions and setting up few experiments on MNIST pointing out some important features.

#### 5.1 Matlab

Main function and classes to build and train CNNs with MATLABare contained again in Neural Network Toolbox  $^{^{\mathrm{TM}}}$  and Statistic and Machine Learning Toolbox  $^{^{\mathrm{TM}}}$ . Nevertheless, the Parallel Computing Toolbox  $^{^{\mathrm{TM}}}$  becomes necessary too. Moreover, to train the network a CUDA  $^{^{\mathrm{CM}}}$  -enabled NVIDIA  $^{^{\mathrm{CM}}}$  GPU is required. Again, we do not focus too much on main theoretical properties and general issues about CNNs but only on main implementation instruments.

The network has to be stored in an MATLABobject of kind Layer, which can be sequentially composed by different sub-layers. For each one, we do not list all the available options, which as always can be explored by the interactive help options from the Command Window<sup>21</sup>. Most common convolutional objects can be defined by the functions:

imageInputLayer creates the layer which deals with the original input image, requiring as argument a vector expressing the size of the input image given by height by width by number of channels;

convolution2dLayer defines a layer of 2-D convolutional filters whose size is specified by the first argument (a real number for a square filter, a 2-D vector to specify both height and width), whereas the second argument specifies the total number of filters; main options are 'Stride', which indicates the sliding step (default [1, 1] means 1 pixel in both directions), and 'Padding' (default [0, 0]), whose have to appear in Name, Value pairs;

reluLayer defines a layer computing the Rectifier Activation Linear Unit (ReLU) for the filter outputs;

<sup>&</sup>lt;sup>21</sup>Further documentation is available at the official site https://it.mathworks.com/help/nnet/convolutional-neural-networks.ht

averagePooling2dLayer layer computing a spatial reduction of the input by averaging the values of the input on each grid of given dimension (default [2, 2], 'Stride' and 'Padding' are options too);

maxPooling2dLayer layer computing a spatial reduction of the input assigning the max value to each grid of given dimensions (default [2, 2], 'Stride' and 'Padding' are options too);

fullyConnectedLayer requires the desired output dimension as argument and instantiates a classic fully connected linear layer, the number of the connections is adapted to fit the input size;

dropoutLayer executes a dropout units selection with the probability given as argument;

softmaxLayer computes a probability normalization based on the softmax function;

classificationLayer adds the final classification layer evaluating the *Cross-Entropy* loss function between predictions and labels

```
CmM = [imageInputLayer([28 28 1]), ... \% input layer
  ... % convolutional layer 12 filters of size 5x5 and 2 pixels 0-padding
  convolution2dLayer(5,12,'Padding',2), ...
  reluLayer(), ...
  ... % max-pooling layer on 2x2 grid and 2 pixels step in both directions
  maxPooling2dLayer (2, 'Stride', 2), ...
  ... % convolutional layer with 16 filters of size 3x3 and 1 pixels 0-padding
  convolution2dLayer(3,16,'Padding',1), ...
  reluLayer(), ...
  ... % max-pooling layer on 2x2 grid and 2 pixels step in both directions
  maxPooling2dLayer (2, 'Stride', 2), ...
  ... % classic fully connected layer with 256 output
  fullyConnectedLayer (256), ...
  reluLayer(), ...
15 ... % classic fully connected layer with 10 output
  fullyConnectedLayer(10), ...
  softmaxLayer(), ...
  classificationLayer()
```

Listing 16: Definition of a CNN to face the MNIST within Matlab framework.

In Listing 16 we show how to set up a basic CNN to face the  $28 \times 28$  pixels images from MNIST showed in Figure 8. The global structure of the network is defined as a vector composed by the different modules. The initialized object Layer, named CnnM, can be visualized from the command window giving:

```
- Cook
Crosts or
  DARK Layer array with Layervi
         41 Image Trajut
                                           26x26x1 images with "rerocenter" normalization
               Convertation
                                           12 3x3 convolutions with stride [1 1] and madding [2 3]
               RetAll
               Max Pooting
Conveniences
                                           2x2 max powling with stride [2 2] and padding [8 8]
16 3x3 convolutions with stride [1 1] and padding [1 1]
               Recu
                                           Beid
               Max Freiling
                                           2x2 max posting with strate [2 2] and magning [6 6]
               Fully Connected
                                           256 Failly connected layer
              RetAil
                                           HeLO.
               Fully Connected
                                           16 fully connected layer
                                           aptimes
               Serbner
        " Classification Dutget
                                          cross-entrupy
```

Data for the MNIST can be loaded by the Stanford routines showed in Section 4.1. This time input images are required as a 4-D tensor of size numberOfSamples-by-channels-by-height-by-width and, hence, we have to modify the provided function loadMNISTimages or just to reshape data, as showed in the first line of the following code:

```
X = reshape(images_Train,28,28,1,[])
Y = nominal(labels_Train,{'0','1','2','3','4','5','6','7','8','9'});
```

The second command is used to convert targets in a categorical MATLABvariable of kind nominal, which is required to train the network exploiting the function trainNetwork. It also require as input an object specifying the training options which can be instantiated by the function trainingOptions. The command:

```
opts = trainingOptions('sgdm');
```

selects (by the 'sgdm' string) the *Stochastic Gradient Descent* algorithm using momentum. Many optional parameters are available, which can be set by additional parameter in the *Name*, *Value* pairs notation again. The most common are:

Momentum (default 0.9)

InitialLearnRate (default 0.01)

L2Regularization (default 0.0001)

MaxEpochs (default 30)

MiniBatchSize (default 128)

After this configuration, the training can be started by the command:

```
[trainedNet, trainOp] = trainNetwork(X, Y, CnnM, opts)
```

where *trainedNet* will contain the trained network and *trainOp* the training variables. Training starts a command line printing of some useful variables indicating the training state, which will be similar to:

Ipoch	Iteration	Time Elapsed     Iseconds)	Mini-batch   Loss	Muni-betch Accuracy	Base Learning Rate
1.1	58	1.63	2,2867.1	46,29%	0.001000
(2)	100	2.83	1.4157	65,629	0.001000
1	158	3,14	0.4457	79,694	0.001000
1.1	200	4.29	0.3388	67.58%	0.001000
1.1	258	5.42	0.5671	95,334	0.001000
1	388	6.52	0.1612	93,75%	0.001000
1.1	358	7.64	0.1120	96,88%	0.001000

At the end of the training, we can evaluate the performance on a suitable test set *Xtest*, together with its correspondent target *Ytest*, by the function classify:

```
Predictions = classify(trainedNet, Xtest);
Accuracy = mean(Predictions=Ytest);
C = confusionmat(P, categorical(Y));
```

Assuming Ytest to be a 1-Dimensional vector of class labels, classification accuracy can be calculated as before by the meaning of the boolean comparing with the computed predictions vector *Predictions*. An useful built-in function to compute the confusion matrix is provided, requiring the nominal labels to be converted into categorical as the predictions. In this setting, the final classification accuracy on the test set should be close to the 99%.

When dealing with CNNs, an important new type of object introduced are the convolutional filters. We do not want to go in deep with theoretical explanations, however sometimes it could be useful to visualize the composition of the convolutional filters in order to get an idea of which kind of features each filter detects. Filters are represented by the weights of each convolution, stored in each layers in the 4-D weights tensor of size height-by-width-by-numberOfChannels-by-numberOfFilters. In our case for example, the filters of the first convolutional be accessed by the notation CnnM.Layer(2).Weights. In Figure 9, we show their configuration after the training (again exploiting the function image and the colormap gray and a normalization in [0, 255] for a suitable visualization).

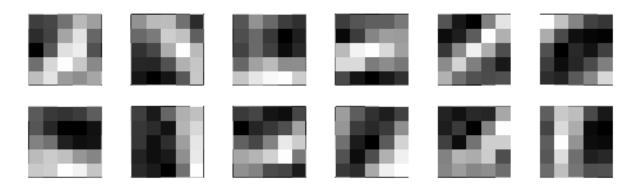


Figure 9: First Convolutional Layer filters of dimension  $5 \times 5$  after the training on the MNIST images with MATLAB.

#### 5.2 Torch

Within the Torch environment is straightforward to define a CNN from the nn package presented in Section 2.2.2. Indeed, the network can be stored in a container and composed by specific modules. Again, we give a short list description of the most common ones, which can be integrated with the standard transfer functions or with a standard linear (fully connected) layer introduced before:

SpatialConvolution defines a convolutional layers, the required arguments are the number of input channels, the number of output channels, the height and the width of the filters. The step-size and zero-padding height and width are optional parameters (with default value 1 and 0 respectively)

SpatialMaxPooling standard max pooling layer, requiring as inputs height and width of the pooling window, whereas the step-sizes are optional parameters (default the same as the window size)

SpatialAveragePooling standard average pooling layer, same features of the previous one

SpatialDropout set a dropout layer taking as optional argument the deactivating rate (default 0.5)

Reshape is a module which is usually used to unroll the output after a convolutional/pooling process as a 1-D vector to be feed to a linear layer, takes as input the size of the desired output dimensions

The assembly of the network follows from what seen until now. To have a different comparison with the previous experiment, we operate an initial  $2 \times 2$  window max-pooling on the input image, in order to provide

the network by images of lower resolution. The general architecture will differ from the one defined in Section 5.1 only by the first layers. The proposed network is generated by the code in Listing 17, whereas in Figure 10 we show the global architecture.

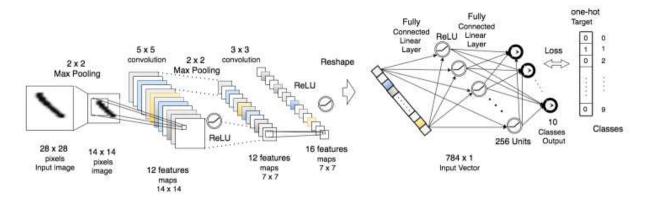


Figure 10: General architecture of the CNN model proposed to face the MNIST data within the Torch environment (Section 5.2).

```
require 'nn'
— container definition
cnnet = nn.Sequential()
— network assembly
cnnet:add(nn.SpatialConvolution(1,12,5,5,1,1,2,2))
cnnet:add(nn.ReLU())
cnnet:add(nn.SpatialMaxPooling(2,2,2,2))
cnnet:add(nn.SpatialConvolution(12,16,3,3,1,1,1,1))
cnnet:add(nn.ReLU())
cnnet:add(nn.Reshape(7*7*16))
cnnet:add(nn.Linear(7*7*16,256))
cnnet:add(nn.ReLU())
cnnet:add(nn.Linear(256,10))
cnnet:add(nn.Linear(256,10))
cnnet:add(nn.SoftMax())
```

Listing 17: Network definition for MNIST data reduced to  $14 \times 14$  pixels images by  $2 \times 2$  max-pooling

If we use the training function defined in Listing 14, the optimization (starting with the same options) stops for validation check after 123 epochs, producing a Classification Accuracy of about 90%. This just to give an idea of the difference in the obtained performances when there is a reduction in the information expressed by input images. In Figure 11 we show the 12 filters of size  $5 \times 5$  extracted by the first convolutional layer. The weights can be obtained by the function parameters from the package nn:

```
myParam = cnnet:parameters()
```

which return an indexed table storing the weights of each layer. In this case, the first element of the table contains a tensor of dimension 12 by 25 representing the weights of the filters. The visualization can be generated exploiting the function imagesc from the package gnuplot, after reshaping each line in the  $5 \times 5$  format.

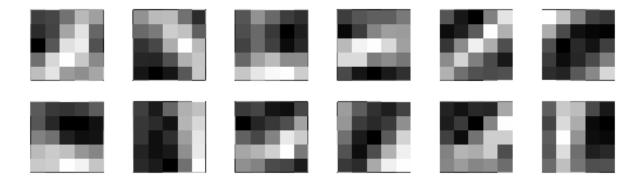


Figure 11: First Convolutional Layer filters of dimension  $5 \times 5$  after the training with Torch on the MNIST images halved by  $2 \times 2$  max pooling.

#### 5.3 Tensor Flow

In this section we will show how to build a CNN to face the MNIST data using TensorFlow. The first step is to import libraries, the Mnist Dataset and to define main variables. Two additional package are required: numpy for matrices computations and matplotlib.pyplot for visualization issues.

```
import tensorflow as tf
import numpy as np
import matplotlib.pyplot as plt

from tensorflow.examples.tutorials.mnist import input_data
mnist = input_data.read_data_sets('MNIST_data', one_hot=True)

x = tf.placeholder(tf.float32, shape=[None, 784])
y_ = tf.placeholder(tf.float32, shape=[None, 10])
```

We define now some tool functions to specify variable initialization.

```
def weight_variable(shape):
    initial = tf.truncated_normal(shape, stddev=0.1)
    return tf.Variable(initial)

def bias_variable(shape):
    initial = tf.constant(0.1, shape=shape)
    return tf.Variable(initial)
```

The following two function define convolution and (3-by-3) max pooling. The vector *strides* specifies how the filter or the sliding window move along each dimension. The vector *ksize* specifies the dimension of the sliding window. The padding option *'SAME'* automatically adds empty (zero valued) pixels to allow the convolution to be centered even in the boundary pixels.

```
def conv2d(x, W):
    return tf.nn.conv2d(x, W, strides=[1, 1, 1, 1], padding='SAME')

# max pooling over 3x3 blocks
```

```
5 def max_pool_3x3(x):
    return tf.nn.max_pool(x, ksize=[1, 3, 3, 1],
        strides=[1, 3, 3, 1], padding='SAME')
```

In order to define the model, we start by reshaping the input (where each sample is provided as 1-D vector) to its original size, i.e. each sample is represented by a matrix of 28x28 pixels. Then we define the first convolution layer which computes 12 features by using 5x5 filters. Finally we perform the ReLU activation and the first max pooling step.

```
# Input resize

x_image = tf.reshape(x, [-1,28,28,1])

# First convolution layer - 5x5 filters

INPUT_C1 = 1 # input channel
OUTPUT_C1 = 12 # output channel (features)

W_conv1 = weight_variable([5, 5, INPUT_C1, OUTPUT_C1])

b_conv1 = bias_variable([OUTPUT_C1])

#convolution step
h_conv1 = tf.nn.relu(conv2d(x_image, W_conv1) + b_conv1)

#max pooling step
h_pool1 = max_pool_3x3(h_conv1)
```

The second convolution layer can be built up in an analogous way.

```
# Second convolution layer

INPUT_C2 = OUTPUT_C1
OUTPUT_C2 = 16 # output channel (features)

W_conv2 = weight_variable([5, 5, INPUT_C2, OUTPUT_C2])

b_conv2 = bias_variable([OUTPUT_C2])

#convolution step

h_conv2 = tf.nn.relu(conv2d(h_pool1, W_conv2) + b_conv2)

#max pooling step

h_pool2 = max_pool_3x3(h_conv2)
```

At this point the network returns 16 feature maps 4x4. These will be reshaped to 1–D vectors and given as input to the last fully connected linear layer. The linear layer is equipped with 1024 hidden units with ReLU activation functions.

```
# Definition of the fully connected linear layer
FS = 4 # final size

W_fcl = weight_variable([FS * FS * OUTPUT_C2, 1024])
b_fcl = bias_variable([1024])

# Reshape images
h_pool2_flat = tf.reshape(h_pool2, [-1, FS * FS * OUTPUT_C2])
```

```
# hidden layer
h_fc1 = tf.nn.relu(tf.matmul(h_pool2_flat, W_fc1) + b_fc1)
# Output layer
W_fc2 = weight_variable([1024, 10])
b_fc2 = bias_variable([10])
# Prediction
y_conv = tf.matmul(h_fc1, W_fc2) + b_fc2
```

In the following piece of code we report the optimization process of the defined CNN. As in the standard ANN case, it is organized in a for loop. This time, we chose the *Adam* gradient-based optimization by the function AdamOptimizer. Each epoch performs a training step over mini-batches extracted again by the dedicated function next\_batch(), introduced in Section 4.3. This time the computations are run within *InteractiveSession*. The difference with the regular *Session* is that an *InteractiveSession* sets itself as the default session during building, allowing to run variables without needing to constantly refer to the session object. As a for instance, the method eval() will implicitly use that session to run operations.

```
cross entropy = tf.reduce mean(tf.nn.softmax cross entropy with logits(y conv, y ))
  train step = tf.train.AdamOptimizer(1e-4).minimize(cross entropy)
  correct prediction = tf.equal(tf.argmax(y conv,1), tf.argmax(y ,1))
  accuracy = tf.reduce mean(tf.cast(correct prediction, tf.float32))
  sess = tf.InteractiveSession()
  sess.run(tf.global variables initializer())
9 # Early stopping setup, to check on validation set
  prec err = 10**6 # just a very big value
  val\_count = 0
  val \max \text{ steps} = 6
13
  epochs = 100
  batch size = 1000
15
  num of batches = 60000/batch size
17
  while i <= epochs and val count < val max steps:
19
    print 'Epoch: ',i, '(Early stopping criterion: ',val count, '/',val max steps,')'
21
    # training step
23
    for j in range (num of batches):
      batch = mnist.train.next batch(batch size)
25
      sess.run(train step, feed dict={x: batch[0], y : batch[1]})
27
    # visualize accuracy each 10 epochs
    if i = 1 or i\%10 = 0:
29
      train accuracy = accuracy.eval(
             feed_dict={x: mnist.train.images, y_: mnist.train.labels})
31
      test accuracy = accuracy.eval(
             feed_dict={x: mnist.test.images, y_: mnist.test.labels})
33
      print "\nAccuracy at epoch ", i, ":"
      print ("train accuracy \%g, test accuracy \%g \setminus n"\% (train\_accuracy, test accuracy))
35
```

```
# validation check
37
    curr err = sess.run(cross entropy,
           feed_dict={x: mnist.validation.images, y_: mnist.validation.labels})
39
    if curr err \geq prec err *0.9999:
      val count = val count + 1
41
    else:
      val\_count = 0
43
    prec_err = curr_err
45
    i+=1
47
  print("\n\nResult:\nTest\ accuracy\ \%g"\ \%\ accuracy\ .eval(
         feed\_dict = \{x: mnist.test.images, y_: mnist.test.labels\}))
```

In this setting, the final classification accuracy on the test set should be close to the 99%. As in the previous Sections, in Figure 12 we show the learned filters of the first convolutional layer obtained by:

```
# Getting filters as an array
FILTERS = W_conv1.eval()

fig = plt.figure()
for i in range(np.shape(FILTERS)[3]):
    ax = fig.add_subplot(2, 6, i+1)
    ax.matshow(FILTERS[:,:,0,i], cmap='gray')
plt.show()
```

In the first line eval() computes the current value of W\_conv1, saving it in the 4-D numpy array FILTERS, where the fourth dimension (acceded by the index 3 in np.shape(FILTERS)[3]) corresponds to the number of filters.

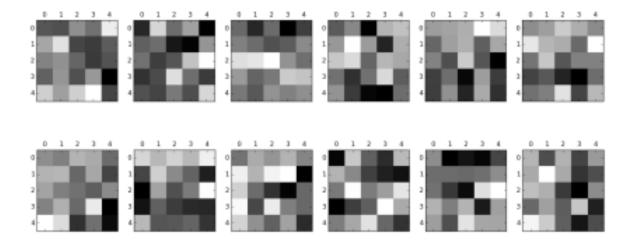


Figure 12: First Convolutional Layer filters of dimension  $5 \times 5$  after the training with TensorFlow on the MNIST images with the described arcitecture.

# 6 A critical comparison

In this Section we would like to outline an overall picture across the presented environments. Even if in Table 1 we provide a scoring based on some features we thought mainly relevant for Machine Learning software development, this work would not like to bound this analysis to a poor evaluation. Instead, we hope to propose an useful guideline to help people trying to approach ANNs and Machine Learning in general, in order to orientate within the environments depending on personal background and requirements. More complete and statistically relevant comparisons can be found on the web<sup>22</sup>, but we try to summarize so as to help and speed up single and global task developing.

We first give general description of each environment, then we try to compare pros and cons on specific requirements. At the end, we carry out an indicative numerical analysis on the computational performances on different tasks, which could be also a topic for comparison and discussion.

### 6.1 Matlab

The programming language is intuitive and the software provides a complete package, allowing the user to define and train almost all kind of ANNs architecture without writing a single line of specific code. The code parallelization is automatic and the integration with CUDA® is straightforward too. The available built-in functions are very customizable and optimized, providing fast and extended setting up of experiments and an easy access to the variable of the network for in-depth analysis. However, enlarging and integrating MATLABtools require an advanced knowledge of the environment. This could drive the user to start rewriting its own code from the beginning, leading to a general decay of computational performances. These features make it perfect as a statistical and analysis toolbox, but maybe a bit slow as developmental environment. The GUI results sometimes heavy to be handled by the calculator, but, on the other hand, it is very user-friendly and provides the best graphical data visualization. The documentation is complete and well organized within the official site.

#### 6.2 Torch

The programming language (Lua) can sometimes results a little bit tricky, but it supposed to be the faster among these languages. It provides all the needed CUDA® integrations and the CPU parallelization automatic. The module-based structure allows flexibility in the ANNs architecture and it is relatively easy to extend the provided packages. There are also other powerful packages<sup>23</sup>, but in general they require to acquire some expertise to achieve a conscious handling. Torch could be easily used as a prototyping environment for specific and generic algorithms testing. The documentation is spread all over the torch GitHub repository and sometimes solve specific issues could not be immediate.

#### 6.3 Tensor Flow

The employment of a programming language as dynamic as Python makes the code scripting light for the user. The CPU parallelization is automatic, and, exploiting the graph-structure of the computation is easy to take advantage of GPU computing. It provides a good data visualization and the possibility for beginners to access to ready to go packages, even if not treated in this document. The power of symbolic computation involves the user only in the forward step, whereas the backward step is entirely derived by the TensorFlow environment. This flexibility allows a very fast development for users from any level of expertise.

<sup>&</sup>lt;sup>22</sup>Look for example at the webpage http://hammerprinciple.com/therighttool

<sup>&</sup>lt;sup>23</sup>We skip the treatment of optim, which provides various Gradient Descent and Back-Propagation procedure

## 6.4 An overall picture on the comparison

As already said, in Table 1 we try to sum up a global comparison trying assigning a score from 1 to 5 on different perspectives. Here below, we explain the main motivation when necessary:

**Programming Language** All the basic language are quite intuitive.

GPU Integration Matlabis penalized since an extra toolbox is required.

CPU Parallelization All the environments exploit as more core as possible

Function Customizability Matlabscore is lower since integrate well-optimized functions with the provided ones is difficult

Symbolic Calculus Not expected in Lua

Network Structure Customizability Every kind of network is possible

Data Visualization The interactive Matlabmode outperforms the others

Installation Quite simple for all of them, but the MATLABinteractive GUI is an extra point

OS Compatibility Torch installation is not easy on Windows

Built-In Function Availability Matlabprovided simple-tools with an easy access

Language Performance Matlabinterface can sometimes appear heavy

**Development Flexibility** Again, Matlabis penalized because it forces medium users to become very specialized with the language to integrate the provided tools or to write proper code, which in general can slow down the software development

	Matlab	Torch	TensorFlow	
Programming Language	4	3	4	
GPU Integration	3	5	5	
CPU Parallelization	5	5	5	
Function Customizability	2	4	5	
Symbolic Calculus	3	1	5	
Network Structure Customizability	5	5	5	
Data Visualization	5	2	3	
Installation	5	4	4	
OS Compatibility	5	4	5	
Built-In Function Availability	5	4	4	
Language Performance	3	5	4	
Development Flexibility	2	4	5	
License	EULA	BSD (Open source)	Apache 2.0 (Open source)	

Table 1: Environments individual scoring

#### 6.5 Computational issues

In Table 2 we compare running times for different tasks, analyzing the advantages and differences of CPU/GPU computing. Results are averaged on 5 trials, carried out in the same machine with an Intel(R) Xeon(R) CPU E5-2650 v2 @ 2.60GHz with 32 cores, 66 GB of RAM, and a Geforce GTX 960 with 4GB of memory. The OS is Debian GNU/Linux 8 (jessie). We test a standard Gradient Descent procedure varying the network architecture, the batches size (among Stochastic Gradient Descent (SGD), 1000 samples batch and Full Batch) and the hardware (indicated in HW column). The CNN architecture is the same of the one proposed in Figure 8. Performances are obtained trying to use optimization procedures as similar as possible. In practice, it is very difficult to reply the specific optimization techniques exploited in MATLABbuilt-in toolboxes. We skip the SGD case for the second architecture (eighth row) in Torch because of the huge computational time obtained for the first architecture. We miss the SGD case for the ANNs architecture in the MATLABcase since the training function 'trains' it is not supported for GPU computing (rows fourth and tenth). As a matter of fact, this could be an uncommon case of study, but we report the results for best completeness. We skip the CNN Full Batch trials on GPU because of the too large memory requirement<sup>24</sup>.

<sup>&</sup>lt;sup>24</sup>For exhaustive comparison an on computational performance on several tasks (including the comparison with other existent packages) the refer to can https://en.wikipedia.org/wiki/Comparison\_of\_deep\_learning\_software

Architecture		Batches s	$\operatorname{Env}.$	HW	
Architecture	$\operatorname{SGD}$	1000	Full Batch	12117.	11 VV
	52.46	30.40	28.38	Matlab	
	3481.00	46.55	24.43	Torch	CPU
2-Layers ANN	914.56	13.82	12.00	$\operatorname{TF}$	
1000 HUs	_	3.75	3.73		
	378.19	1.93	1.46		GPU
	911.32	5.40	4.92		
	44.66	28.33	27.07		CPU
	_	52.99	20.00		
4-Layers ANN	893.27	10.95	8.83		
300-300-300 HUs	_	2.74	3.44		
	517.87	1.51	1.08		GPU
	1024.29	4.73	4.27		
	7794.33	54.21	_		
CNN	647.75	100.06	_		GPU
	1850.30	20.22	_		

Table 2: Averaged time (in seconds) on 5 running of 10 epochs training with different architectures on the MNIST data within the presented environments. All the architectures are built up using the ReLU as activation, the softmax as output function and the Cross-Entropy penalty.

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