

Michael Y. Yu

214 Asturcon Street, Ottawa ON K2V0B1 • +1 (647) 467-2357 • myy2357@gmail.com
linkedin.com/in/m2357 • github.com/yumichael

Key skills: understanding of advanced math and computer science theory, Python, C, C++, Numpy, Pandas, XGBoost

EDUCATION

University of Toronto

Toronto, ON

M.Sc. Mathematics (GRE Mathematics Subject Test score: 900 — 97 percentile)

Sep 2016 – Nov 2017

H.B.Sc. Mathematics Specialist and Computer Science Major (CGPA: 3.87/4)

Sep 2012 – Jun 2016

- Predicted the sign of future short term VIX price change with 62% accuracy in M.Sc. thesis (see Projects section)
- Received \$40,358 in academic awards and \$36,500 in NSERC research grants
- Finished Math Ph.D. course requirements (5/7 courses completed as undergrad) with A+ average
- Completed the extra Computer Science Major on top of 1 required Specialist for undergraduate degree

EXPERIENCE

University of Toronto

Toronto, ON

Teaching Assistant for Calculus Courses

Sep – Dec 2016, Sep – Apr 2014, 2015

- Taught tutorial classes: explaining concepts and taking up problems, creating and marking quizzes

University of Toronto

Toronto, ON

NSERC Undergraduate Researcher

May – Sep 2015, Apr – Aug 2014

- 2015 topic: representation theory of the symmetric groups and how things change when characteristic > 0
- 2014 topic: some introductory level algebraic number theory readings

A Thinking Ape Inc. (Y Combinator backed social-mobile games company; millions of installs)

Vancouver, BC

Software Developer Engineer, Intern

Apr – Aug 2013

- Full-stack development on main product line of games at this already profitable <20 engineers start-up
- Designed and implemented account management UI on iOS (Objective-C) and Android (Java) for new user ID system which tracked the same player on multiple devices via Facebook or email
- Devised new algorithm for matching ~500 player teams in battle on Django (Python) server backend
- Collaborated with product manager to determine match metrics and created over 200% more quality matches

BTI Systems Inc. (cloud and metro networking company, now acquired by Juniper Networks)

Ottawa, ON

Web Developer, Intern

Feb – Jun 2012

- Created web application for visualizing bug statistics using jQuery backed by PHP and SQL

PROJECTS

G-Research Financial Forecasting Challenge (\$30,000 prize Kaggle style data science competition)

Feb – Apr 2018

- Finished 15th / 404; first place explains 43.5% of private leaderboard's target variance, mine explains 42.0%
- Built linear and XGBoost models of near optimal score from munged per-stock principled data transforms

Predicting short-term movement direction of the volatility index (VIX) (M.Sc. thesis)

Jan – Sep 2017

- Determined feasibility of machine learning approaches and crafted various features for XGBoost in Python
- Predicted the sign of 1–6 days return, with 55%–65% accuracy in specific cases, on test data of latest 2 years

Grade summary web application (helpful tool for course I TAed)

Nov 2016

- Flask (Python) web app that shows grade histograms across different tutorial sections from web scraped data

Raytracer 3D scene renderer (graphics course project)

Apr 2016

- C++ raytracing engine that uses “distributed ray tracing” to render realistic lighting
- Profiled with Visual Studio to identify a caching opportunity in starter matrix utility code to run 10× faster

Putnam Competition (famous undergraduate level mathematics competition where the median score is 1) Dec 2013

- Scored 30, which is rank 216 / ~ 4000