ROCK PAPER SCISSOR GAME

About:

I have created a rock paper scissor game in which multiple clients can connect to the server at the same time and play game with each other.

I have used JSON library for share data between client and server.

Tools Used:

Gradle build 6.5: For compile java files

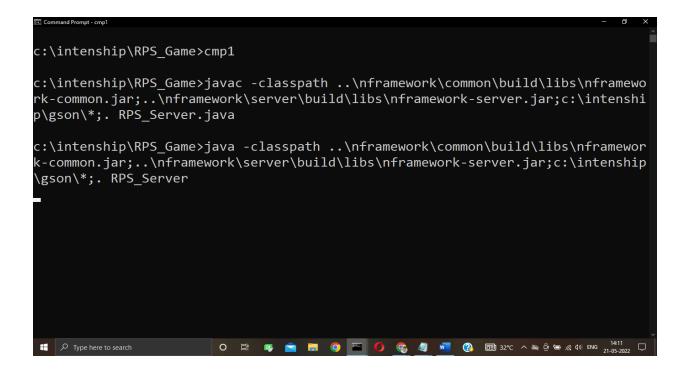
Requirement:

Java version: java 14.0.2 or above

Process:

For Run:

Server: c:\intenship\RPS_Game\cmp1.bat



Client: c:\intenship\RPS_GAME\cmp2.bat

