CISC 251 – FINAL PROJECT

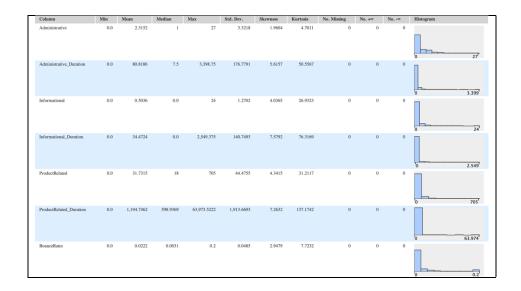
# 1.0 PROPERTIES OF THE DATASET



Figure 1.0: The workflow used to gain information on the dataset. The Statistics node used the online\_shoppers\_intention dataset while the Linear Correlation node used the online shoppers intention noheads dataset.

## 1.1 STATISTICS

To gain information on the online\_shoppers\_intention.csv dataset, the statistics were computed using the statistics node in KNIME (*figure 1.0*). In computing the statistics, the goal was to gain any knowledge on the meaning of the dataset, and any tendencies of users. In performing these statistical tests, insight was gained in the different variables, such as knowing that the majority of users are from region three and use browser two (*figure 1.1*).



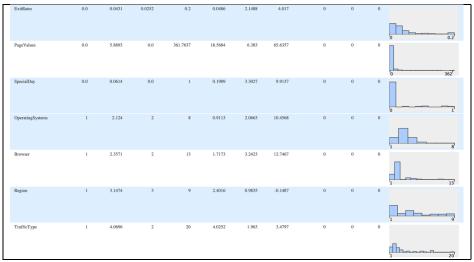


Figure 1.1: The results from computing the statistics in KNIME. The statistics node was set to having no maximum number of objects in a column and included the median.

# 1.2 LINEAR CORRELATION

To learn more about the dataset, a linear correlation was performed to understand any relationship between attributes, particularly considering Revenue as the independent variable, to gain any insight into any attributes that may suggest a user is a consumer. While the linear correlation did not show many strong correlations for Revenue (column 17), it does show some relationships that should be considered in attribute selection, such as column 8 which has the strongest correlation to column 17 (*figure 1.2*).

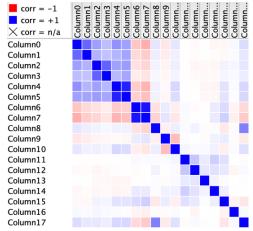


Figure 1.2: A correlation matrix from finding the linear correlation of the dataset. Computed using all column pairs and taking a right-side p-value.

#### 2.0 CLUSTERING

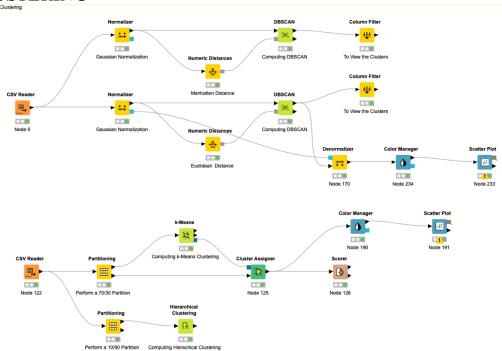


Figure 2.0: The workflow used to perform clustering on the online\_shoppers\_intention dataset. DBSCANs were performed using Gaussian normalization and calculated with both Manhattan and Euclidean distance. The k-Means clustering was calculated with a 70/30 partition, and the Hierarchical Clustering was calculated using 10 per cent of the data.

The goal of performing clustering tests on the dataset was to understand any similarities in the dataset. Three types of clustering tests were performed to compare any similarities found among the clusters. As clustering is an unsupervised task and the results are unlabeled, scatter plots were created of the k-Means clustering and DBSCAN to compare the clusters formed.

# 2.1 DENSITY-BASED SPATIAL CLUSTERING OF APPLICATIONS WITH NOISE

The first clustering test used on the dataset was a density-based spatial clustering of applications with noise (DBSCAN). DBSCAN was selected as it performs well for large datasets, can handle outliers, and can separate clusters of different densities well. The dataset was normalized using a Z-score and the numeric distance was calculated using both Manhattan and Euclidean distances. The purpose of using Manhattan and Euclidean distances was to compare the clusters formed by both distances. While both did not perform very well, as they considered a large portion of the

data to be noise, they both created eight clusters, suggesting eight types of users (*figure 2.1*). Using Manhattan distance, less than half of the dataset was clustered; when using Euclidean distance, approximately half of the dataset was clustered (figure 2.2b). Issues in the DBSCANs ability to cluster more than half of the dataset may lie in the data potentially being in a higher dimension, or the data truly being mostly noise.

a) Manhatta	an Distance	b) Euclidean Distance				
Row ID	L Count	Row ID L Count				
Noise	10668	Noise 6831				
Cluster_0	50	Cluster_0 142				
Cluster_1	80	Cluster_1 118				
Cluster_2	89	Cluster_2 104				
Cluster_3	107	Cluster_3 447				
Cluster_4	317	Cluster_4 130				
Cluster_5	157	Cluster_5 1130				
Cluster_6	117	Cluster_6 2453				
Cluster_7	790	Cluster_7 975				

Figure 2.1a, b: The clusters and their count formed by using a a) Manhattan distance and b) DBSCAN.

### 2.2 K-MEANS CLUSTERING

The second clustering method selected was a k-means clustering, as it performs well for large datasets, and can forms clusters of different shapes and sizes. Using trial-and-error, a k-value of six was taken. This method performed better than the DBSCAN in forming clusters (*figure 2.2*) as it could cluster all the data, though the use of this clustering method is limited by the need to manually pick the number of clusters.

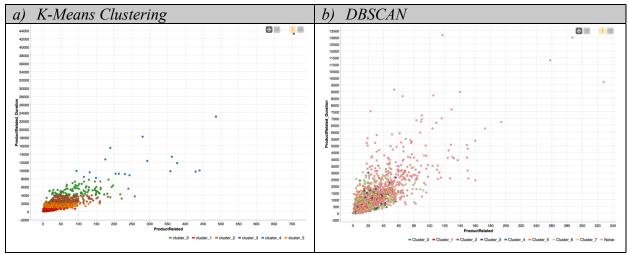


Figure 2.2 a, b: The clusters formed by a) K-Means Clustering and b) DBSCAN. Taking the Product Related attribute as the independent variable and Product Related Duration as the dependent variable.

#### 2.3 HIERARCHICAL CLUSTERING

The third clustering method performed was a hierarchical clustering. Hierarchical clustering was selected as it can form clusters based on an independent variable and can create clusters that relate dependent variables to the independent variable. As hierarchical clustering requires much computational power and is ideal for smaller datasets, a stratified partition of 10 per cent of the data was used to perform the clustering. Despite taking a 10 per cent subset of the dataset, the clustering was still too large to be well-interpreted (*figure 2.3*), thus leading to a dead end.

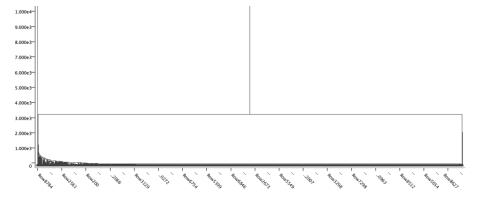


Figure 2.3: The dendrogram formed from the hierarchical clustering.

# 3.0 PREDICTORS

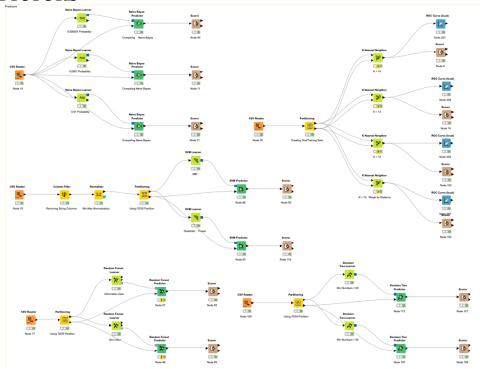


Figure 3.0: The workflow used to perform predictors on the online\_shoppers\_intention dataset. The predictors were partitioned with a 70/30 split. The Naïve Bayes Learner

node was adjusted taking three default probabilities. The SVM was normalized with Min-Max normalization and the SVM Learner node was adjusted with two kernels. The Random Forest Learner node was adjusted with two splitting criteria. The k-NN node was adjusted with three different k-values. The decision tree was adjusted with two minimum numbers.

The goal of performing numerous predictors was to find the three best predictors to be used for attribute selection. Multiple predictors were performed more than once with an adjustment in the test to maximize the accuracy.

## 3.1 NAÏVE BAYES CLASSIFIER

The first predictor implemented was a Naïve Bayes Classifier. This classifier was selected as it is a simple and fast predictor that performs well for different types of data. This classifier was performed three times, taking three different probabilities. Adjusting the default probability affected the accuracy as it changed the formula, with the given probability being used in lieu of a zero probability. As well, the probability was adjusted as the attributes are not continuous, and thus their probability is not smaller than the default probability of zero. From calculating the Naïve Bayes using different probabilities, taking a probability of 0.0001 had the best accuracy (figure 3.1). The accuracy could likely be improved by adjusting the probability to other values around 0.0001 and/or adjusting the other variables, such as minimum standard deviation.

a) 0.000001 Probability		b) 0.0001 Probability			c) 0.1 Probability			
Revenue \   FALSE	TRUE	Revenue \	. FALSE	TRUE	Revenue \	FALSE	TRUE	
FALSE 8858	1564	FALSE	9055	1367	FALSE	8271	2151	
TRUE 650	1258	TRUE	710	1198	TRUE	520	1388	
Correct classified: 10,116 Wrong classified: 2,214		Correct classified: 10,253 Wrong classified: 2,077		Correct classified:	9,659	Wrong classified: 2,671		
Accuracy: 82.044 % Error: 17.956 %		Accuracy: 83.155 % Error: 1		Error: 16.845 %	Accuracy: 78.337 %		Error: 21.663 %	
Cohen's kappa (ĸ) 0.426		Cohen's kappa (к) 0.435		Cohen's kappa (k) 0.386				

Figure 3.1 a, b, c: The confusion matrix (above) and the statistics (below) of Naïve Bayes Classifier given a) 0.000001 default probability, b) 0.0001 default probability, and c) 0.1 default probability.

#### 3.2 SUPPORT VECTOR MACHINE

The second predictor used was a Support Vector Machine (SVM). This classification was selected as it is effective in higher dimensional spaces and works well for binary classifications. The SVM was performed taking the RBF kernel and the quadratic power kernel. While both had high accuracies, the quadratic power produced a higher accuracy (*figure 3.2*). Despite the SVM having calculated one of the best accuracies, it required a lot of computational power and time, thus it was not among the more effective predictors to use on the dataset.

a) RBF		b) Quadratic Power					
Revenue \   FALSE	TRUE	Revenue \   FALSE   TRUE					
FALSE 3097	30	FALSE 3083 44					
TRUE 430	142	TRUE 368 204					
Correct classified: 3,239	Wrong classified: 460	Correct classified: 3,287 Wrong classified: 412					
Accuracy: 87.564 %	Error: 12.436 %	Accuracy: 88.862 % Error: 11.138 %					
Cohen's kappa (κ) 0.334		Cohen's kappa (κ) 0.446					

Figure 3.2 a, b: The confusion matrix (above) and the statistics (below) of SVM given a) RBF kernel, and b) quadratic kernel.

#### 3.3 RANDOM FOREST

The third predictor used was a random forest classification. This method was selected as it reduces overfitting while producing an accurate prediction and works well for categorical and continuous data. The random forest was calculated using information gain and Gini index to split the trees. Both adjustments produced high prediction accuracy, although information gain produced a slightly higher accuracy (*figure 3.3*). The increased accuracy is likely due to information gain favouring smaller partitions with various distinct values.

a) Information Gain		b) Gini Index				
Revenue \   FALSE	TRUE	Revenue \   FALSE	TRUE			
FALSE 2996	131	FALSE 2994	133			
TRUE 222	350	TRUE 226	346			
Correct classified: 3,346	Wrong classified: 353	Correct classified: 3,340	Wrong classified: 359			
Accuracy: 90.457 %	Error: 9.543 %	Accuracy: 90.295 %	Error: 9.705 %			
Cohen's kappa (κ) 0.61		Cohen's kappa (k) 0.602				

Figure 3.3 a, b: The confusion matrix (above) and the statistics (below) of Random Forest given a) Information Gain to split nodes, and b) Gini Index to split nodes.

#### 3.4 k-NEAREST NEIGHBOURS

The fourth predictor used was a k-Nearest Neighbours. This classification was used as it is a simple and effective predictor which doesn't make assumptions about any underlying data distributions. In selecting k-values, values 12, 13, and 14 were chosen using trial and error. Using k-values of 12 and 14 provided the highest accuracy, with the k-value of 12 being able to accurately identify some more true positive results than the k-value of 14 (figure 3.4). Hence, a k-value of 12 was used again for another k-NN, now weighing by neighbours. This produced the same accuracy but identified more true objects. To verify the accuracy of the k-NN, an ROC Curve was used, calculating the area of the true positive rate to the false positive rate when Revenue is False. Performing the ROC Curve confirmed the accuracy of the tests and showed that the Exit Rates attribute is consistently highly tested while Page Values is consistently very poorly tested (figure 3.4.iii).

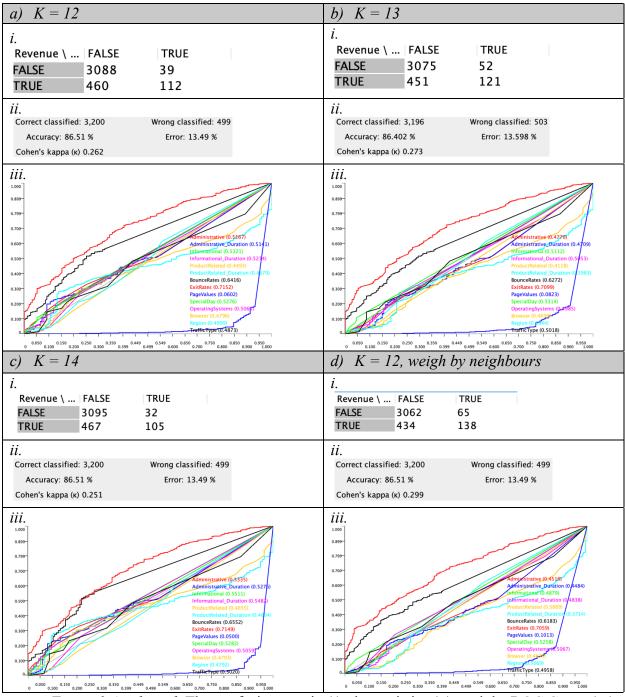


Figure 3.4 a, b, c, d: The confusion matrix (i), the statistics (ii), and the ROC Curve (iii) of k-Nearest Neighbours given a) k-value of 12, b) k-value of 13, c) k-value of 14, and d) k-value of 12 and weighing by neighbours.

#### 3.5 DECISION TREE

The fifth predictor used was a decision tree. Decision trees are quick and effective, hence why it was selected. The decision tree used was a classification tree as the outcome was discrete, producing revenue or not. Two decision trees were performed, adjusting the minimum number of

objects in a node with a minimum of 60 and a minimum of 65. While both decision trees provided a high accuracy, correctly identifying many true attributes, taking a minimum of 65 objects provided a slightly higher accuracy (*figure 3.5*).

a) Minimum number = 60			b) Minimum number = 65				
Revenue \	FALSE	TRUE		Revenue \	FALSE	TRUE	
FALSE	3002	125		FALSE	3003	124	
TRUE	228	344		TRUE	228	344	
Correct classified: 3,346 Wrong classified: 353		53	Correct classified: 3,347		Wrong classified: 352		
Accuracy: 90.457 % Error: 9.543 %			Accuracy: 90.484 % Error: 9.51		Error: 9.516 %		
Cohen's kappa (κ) 0.606			Cohen's kappa (κ) 0.607				

Figure 3.5: The confusion matrix (above) and statistics (below) of decision trees given a) minimum number of 60 and b) minimum number of 65 objects per node.

## 4.0 ATTRIBUTE SELECTION

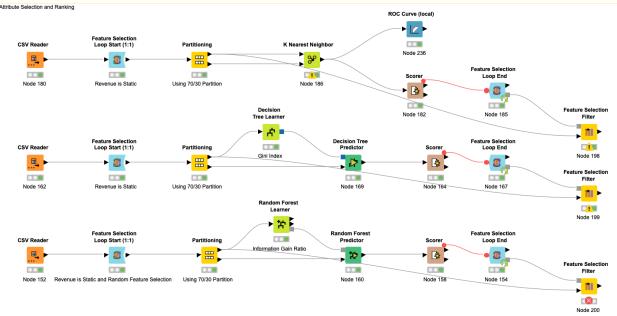


Figure 4.0: The workflow used to perform attribute selection on the online\_shoppers\_intention dataset. The k-NN was performed with a k-value of 12, the Decision Tree was performed with a minimum number of 65 objects peer node, and the Random Forest was performed using Information Gain Ratio.

To determine the attributes that should be tested on, feature selection was performed using a forward selection and backward elimination. This feature selection was performed on the three best performing predictors, considering the accuracy and run time of the predictors from section 3.0. The different selected attributes from the different predictors were compared to find the best attributes through the attributes that most commonly occur.

#### 4.1 FEATURE SELECTION AND RANDOM FOREST

The first feature selection was performed using Random Forest as this predictor had the second highest accuracy in section 3.0. This feature selection was performed taking the Information Gain Ratio when splitting nodes. Performing the feature selection on the dataset, it identified Administrative, Exit Rates, Special Day, Traffic Type, and Visitor Type as the most important attributes (*figure 4.0a*).

## 4.2 FEATURE SELECTION AND DECISION TREE

The second feature selection was performed using decision tree. This predictor was selected as it had the highest accuracy in section 3.0. The feature selection was performed with a minimum number of 65 objects per node. This predictor found Administrative, Month, and Region to be the most important attributes (*figure 4.0b*).

#### 4.3 FEATURE SELECTION AND k-NN

The third feature selection was performed using k-NN. This predictor was selected for its high accuracy in section 3.0 and quick run time. The feature selection was performed taking a k-value of 12. This predictor found ExitRates and VisitorType to be the more important attributes (*figure 4.0c*).

a) Random Forest	b) Decision Tree	c) k-NN
I Administrative D ExitRates D SpecialDay I TrafficType S VisitorType Revenue	Administrative S Month Region Revenue	D ExitRates S VisitorType S Revenue

Figure 4.0 a, b, c: The different attributes found from a feature selection on a) Random Forest, b) Decision Tree, and c) k-NN

# 5.0 VERIFICATION OF ATTRIBUTES

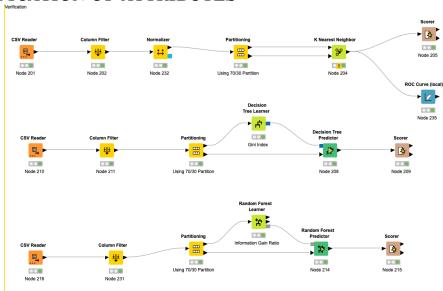


Figure 5.0: The workflow used to perform verification on the attributes in the dataset.

To verify that the selected attributes from Section 4.0 had a strong relationship to Revenue, the attributes were placed through the strongest predictors of Section 3.0 (*figure 5.0*). While all the workflows had decreased in accuracy, they maintained high overall accuracies larger than 80 per cent (*figure 5.1*). As well, the ROC Curve maintained that the Administrative and Exit Rates attributes were important as the area from their curve was large (*figure 5.2*). To assess the distribution and correlation of the different attributes given revenue, the relationship of revenue and the different attributes were visualized using R, showing the relationship of the different attributes to the Revenue (*figure 5.3*). To determine the properties of the attributes that are largely related to consumers, Cross Tables were performed on the different attributes. The Cross Table on the Administrative attribute found that most consumers use type 0 (*figure 5.4a*). The Cross Table of the Exit Rates attribute was used by forming categories from the Exit Rates based on the interquartile ranges, and found that half of the consumers have exit rates of less than 0.02516. Lastly, the Cross Table of the Visitor Type attribute found that the vast majority (0.856) of consumers are returning visitors.

a) k-NN			b) Decision Tree			<i>c)</i>	c) Random Forest			
Revenue \	FALSE	TRUE	Revenue \	FALSE	TRUE	Rev	/enue \	FALSE	TRUE	
FALSE	3125	2	FALSE	2875	252	FAL	SE	3127	0	
TRUE	572	0	TRUE	475	97	TR	JE	572	0	
Correct classified: 3.125 Wrong classified: 574		Correct classified: 2.972 Wrong classified: 727		7 Corr	act classif	ied: 3.127	Wrong classifi	ad: 572		
Accuracy: 84.4	-,	Error: 15.518 %	Accuracy: 80.34	-	Error: 19.654 %	-	curacy: 8	,	Error: 15.40	
Cohen's kappa (κ) -0.001		Cohen's kappa (κ) 0.106		Co	Cohen's kappa (κ) 0					

Figure 5.1: The confusion matrix (above) and statistics (below) found from performing a) Random Forest, b) Decision Tree, and c) k-NN on the select attributes.

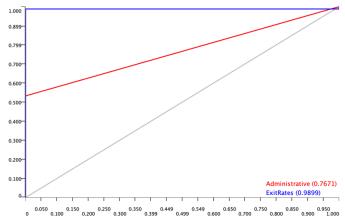
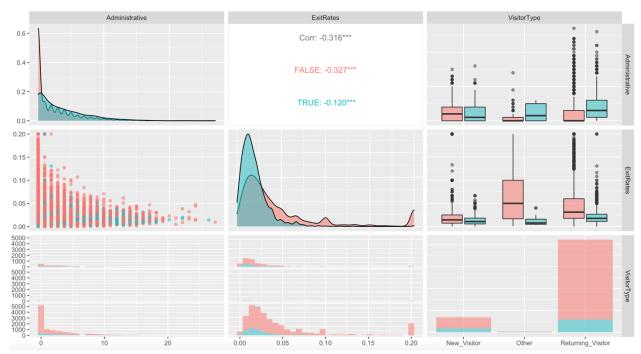


Figure 5.2: The ROC Curve performed on the k-Nearest Neighbours using the select attributes.



*Figure 5.3*: A graph matrix of correlations and counts given Revenue, where red is False and red is True. Graphed using R.

#### 6.0 ACTIONABLE CONCLUSIONS

To make predictions on users most likely to buy from the site, predictors were used on the online\_shoppers\_intention.csv dataset to find the most accurate predictors to use. The three most accurate predictors were then used for attribute selection using a process of forward selection and backward elimination to find the attributes, or columns, most associated with a high prediction. The three most accurate predictors were found to be k-Nearest Neighbours, Decision Tree Classification, and Random Forest Classification. These three predictors then found the most accurate attributes to be Administrative, Exit Rates, and Visitor Type. Through performing Cross Tables on the different attributes, it was found that consumers are most likely to use Administrative type 0, have Exit Rates of less than 0.02516, and be a returning visitor.